





```
1 import Library
2 import MessageUI
3 import Prelude
4 import Prelude_Uikit
5 import UIKit
6
7 internal final class SignupViewController: UIViewController, MFMailComposeViewControllerDelegate {
8     fileprivate let viewModel: SignupViewModelType = SignupViewModel()
9     fileprivate let helpViewModel = HelpViewModel()
10
11     @IBOutlet fileprivate var scrollView: UIScrollView!
12     @IBOutlet fileprivate var disclaimerButton: UIButton!
13     @IBOutlet fileprivate var emailTextField: UITextField!
14     @IBOutlet fileprivate var formBackgroundView: UIView!
15     @IBOutlet fileprivate var nameTextField: UITextField!
16     @IBOutlet fileprivate var newsletterLabel: UILabel!
17     @IBOutlet fileprivate var newsletterSwitch: UISwitch!
18     @IBOutlet fileprivate var passwordTextField: UITextField!
19     @IBOutlet fileprivate var rootStackView: UIStackView!
20     @IBOutlet fileprivate var signupButton: UIButton!
21
22     internal static func instantiate() -> SignupViewController {
23         let vc = UIStoryboard.Login.instantiate(SignupViewController.self)
24         vc.helpViewModel.inputs.configureWith(helpContext: .signup)
25         vc.helpViewModel.inputs.canSendEmail(MFMailComposeViewController.canSendMail())
26         return vc
27     }
28
29     internal override func viewDidLoad() {
30         super.viewDidLoad()
31
32         self.nameTextField.addTarget(
33             self,
34             action: #selector(self.nameTextFieldReturn),
35             for: .editingDidEndOnExit
36         )
37
38         self.nameTextField.addTarget(
39             self,
40             action: #selector(self.nameTextFieldChanged(_)),
41             for: [.editingDidEndOnExit, .editingChanged]
42         )
43
44         self.emailTextField.addTarget(
45             self,
46             action: #selector(self.emailTextFieldReturn),
47             for: .editingDidEndOnExit
48         )
49
50         self.emailTextField.addTarget(
51             self,
52             action: #selector(self.emailTextFieldChanged(_)),
53             for: [.editingDidEndOnExit, .editingChanged]
54         )
55
56         self.passwordTextField.addTarget(
57             self,
58             action: #selector(self.passwordTextFieldReturn),
```


Jump to Definition

The screenshot displays the Xcode IDE with a Swift file named `SignupViewController.swift` open. The left sidebar shows the project structure for `Kickstarter`. The main editor area shows the following Swift code:

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4 import Prelude_UITKit
5 import UIKit
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7 internal final class SignupViewController: UIViewController, MFMailComposeViewControllerDelegate {
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44         self.emailTextField.addTarget(
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50         self.emailTextField.addTarget(
51             self,
52             action: #selector(self.emailTextFieldChanged(_)),
53             for: [.editingDidEndOnExit, .editingChanged]
54         )
55
56         self.passwordTextField.addTarget(
57             self,
58             action: #selector(self.passwordTextFieldReturn),
```

The right sidebar shows the **Identity and Type** panel for the selected file, `SignupViewController.swift`. It displays the file's name, type (`Default - Swift Source`), location (`Relative to Group`), and full path. Below this, the **On Demand Resource Tags** section indicates that only resources are taggable. The **Target Membership** section lists the targets the file belongs to, including `Kickstarter-iOS`, `Library-iOS`, `Library-iOSTests`, `Kickstarter-Framework-iOS`, `Kickstarter-Framework-iOSTests`, `KickstarterUITests`, `Kickstarter`, and `KickstarterTests`. The **Text Settings** section shows the file's encoding (`Unicode (UTF-8)`), line endings (`No Explicit Line Endings`), and indent settings (`Spaces`).

Assistant Editor (Command + Option + Enter)

