Ashwin Srinivasan



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fishdev.xyz

Education

Carnegie Mellon University

BS in Computer Science Minors: human-computer interaction, software engineering May 2022, QPA: 3.59

Relevant coursework:

- 15-213 Introduction to Computer Systems*
- 10-315 Introduction to Machine Learning*
- 15-210 Parallel and Sequential Data Structures and Algorithms
- 17-214 Principles of Software Construction
- 15-251 Great Ideas in **Theoretical Computer Science**
- 19-101 Introduction to **Engineering and Public Policy**

<u>Teaching:</u>

- 15-150 (Spring 2020)
- 15-122 (Fall 2019)

Taylor Allderdice High School

May 2018, GPA: 4.0

Skills

Languages:

Javascript, HTML, CSS, Python, Java, Bash, C

Technologies:

Git, Linux, Express, Django, React, Angular, Bootstrap, MongoDB, PostgreSQL, Redis, Jenkins

Volunteering

East Liberty Presbyterian Church

Tackling food insecurity in lowincome regions of Pittsburgh

Allderdice High School

Math peer tutoring

Experience

Research Assistant, Diderot

Sep 2019 – Present

Working on learning management system at CMU to make education social and interactive. Developing analytics component with Python + Django.

Software Engineering Intern, Broadcom

May 2019 - Aug 2019

Contributed to Angular frontend, Kotlin + Spring backend, and Node.js scalable server testing harness for the Mainframe Team Center as part of an agile team.

Teaching Assistant, Leap@CMU

Jun 2015 - Aug 2016

Taught local high schoolers computer science in 7-week summer program.

Research Intern, Carnegie Mellon University

Jun 2014 – Jun 2015

Designed and developed plugin to increase user awareness of online tracking.

Projects

CMULab: Secure check-in and scoring

Adopted Node.js + MongoDB web service for teachers to score class activities.

Adopted by 15-122 at CMU

Flow: Real-time water consumption tracker

Created Node.js + Redis backend to predict water usage with ML algorithm.

nd place for Riot Games sponsor prize at HackCMU 2018

Machine Learning Analysis of Judical Records

Used SciKit-Learn library of Python web scraper to collect 12 million case records. Decision tree to predict future outcomes with 81.4% test accuracy.

AwesomeBot

Built multi-purpose *Node.js* bot for managing over 10,000 online communities.

ImgCap: Automated image captioning

On-the-fly computer vision system for blind users. Written in Java + OpenCV.

🛊 1st place, PA Junior Academy of Science | 2nd place, Pittsburgh Science Fair

Activities

Google Tech Challenge

Apr 2019

🛊 1st place team overall, including timed coding challenges and logic puzzles

Plaid Umbrella Project

Sep 2018 - Sep 2019

Technical and software lead. Coordinated with electrical and mechanical teams to build umbrella dispenser network and *Node.js* + *MongoDB* backend system.

The Tartan

Sep 2018 - Present

Editor for SciTech section. Writing and editing articles, designing weekly paper.

ScottyLabs

Sep 2018 - Sep 2019

Gave introductory React talk at Web Dev Weekend 2018. Overhauled Python + Flask API to make printing accessible on-campus.