**5. Quiz Game**  
Create a basic quiz game that:

* Contains a list of 5–10 questions stored in a dictionary (or list of dicts).
* Asks the user each question and records their answers.
* At the end, displays:
  + The user’s score (e.g., 7/10)
  + Correct answers for any questions they got wrong

**Skills practiced:** loops, dictionaries, input, comparison, counters, print formatting