2. **Simple Grocery Cart Checkout**  
Write a program that:

* Has a predefined dictionary of groceries with prices.
* Lets the user “add” items by typing their names.
* For each valid item, asks for the quantity.
* Keeps adding to the cart until the user types "checkout".
* Displays a final bill: each item, quantity, subtotal, and total.

**Skills practiced:** dictionaries, loops, input(), math operations, formatting, error handling

Increment ,add cart picture ,todo list creation for the user

Number completed task,