



DANIEL JACOB S SUSETYO

User Experience Designer
&
Front-end Web Developer

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online

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languages

English and Indonesian

competencies

HTML, CSS, Javascript, Docker,
AWS, REST API, ES6,
User Experience Design,
Interaction Design, GitLab, Git,
Adobe Illustrator, Adobe Premiere
Pro, Sketch, Agile/Scrum

About Daniel

I love design and the web. I enjoy solving problems by approaching them with design thinking—later on deciding to use the web as a solution to deliver exceptional user experiences digitally.

For the past two years I've been in the digital branding agency space. While I was focused on web development and web technologies, I also had the chance to utilize my skills as a designer in areas like interaction design.

My current goals are to keep improving my skills in the digital space—in terms of design and web development. I am also looking into shifting into a role where I will be able to be more client facing and be involved more in the strategy process. I enjoy being a part of the process much earlier—seeing the production of a project from beginning to end is very rewarding.

Work Experience

Front-end Web Developer

Skyrocket Digital - Vancouver, Canada (2015 - 2017)

My role at Skyrocket Digital was as a front-end web developer. Though that was what my official title states, there were many other tasks that I was very fortunate to work on that were outside of my main role. I was in a development team of 3, with the company varying in size between 13 to 17 while I was there—which means that there are times where I will be wearing multiple hats to get a project done. Some highlights of what I did at Skyrocket Digital:

- Developed with bleeding edge web technologies. Being focused on front-end development, I had the opportunity to work with technologies like Angular, Angular 2, Vue.JS 2.0, webpack, to create wonderful web experiences.

- Improved the design to development handoff process by addressing interaction design as a required step and creating guidelines as how it should be done.

- Helped modernize the development workflow of the company using technologies such as Docker. Also implemented methods such as Continuous Integration and Continuous Development which involved technologies such as AWS and GitLab.

- Led a couple of small projects, which involved creating guidelines, scoping the project, and communicating to remote teams that are working with us.

- Assisted in finding and vetting remote teams to be a part of our production process.

- Created a quality assurance guide for our web solutions products.

Education

Bachelor of Arts

Interactive Arts & Technology

Simon Fraser University, 2009 - 2014

Web Development Bootcamp

Lighthouse Labs, 2015 (8 weeks)