CSEC®
Additional
Mathematics

CSEC® Additional Mathematics Free Resources

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Additional Mathematics

This Additional Mathematics course provides a variety of topics with related attributes which would enable Caribbean students to reason logically using the prior knowledge gained from the CSEC General Proficiency Mathematics. Candidates are expected to enter this course of study with a solid foundation of algebraic knowledge and mathematical reasoning.

On completing this course students will be able to make a smooth transition to higher levels of study in Mathematics, or move on to career choices where a deeper knowledge of the general concepts of Mathematics is required. This course of study, which includes fundamentals of Pure and Applied Mathematics, caters to diverse interests enabling students to develop critical-thinking skills applicable to other subject areas. This course thus provides insight into the exciting world of advanced mathematics, thereby equipping students with the tools necessary to approach any mathematical situation with confidence.

The syllabus is arranged as a set of topics, arranged in four sections as follows:

- Section 1   Algebra and Functions
- Section 2   Coordinate Geometry and Trigonometry
- Section 3   Introductory Calculus
- Section 4   Basic Mathematical Applications

CARIBBEAN EXAMINATIONS COUNCIL

Caribbean Secondary Education Certificate
CSEC®

ADDITIONAL MATHEMATICS SYLLABUS

Effective for examinations from May/June 2012

Contents

Additional Mathematics Syllabus

♦ RATIONALE

The Caribbean, with few limited resources, has prided itself in being a knowledge-based society utilizing the skills and assets of people, our greatest resource, to progress in a dynamic world where self-reliance is now more than ever a needed goal. Although different languages are spoken in the Caribbean, the language of Mathematics is one of the forms in which people of the Caribbean effectively communicate with each other.

This Additional Mathematics course provides a variety of topics with related attributes which would enable Caribbean students to reason logically using the prior knowledge gained from the CSEC General Proficiency Mathematics. Candidates are expected to enter this course of study with a solid foundation of algebraic knowledge and mathematical reasoning.

On completing this course students will be able to make a smooth transition to higher levels of study in Mathematics, or move on to career choices where a deeper knowledge of the general concepts of Mathematics is required. This course of study, which includes fundamentals of Pure and Applied Mathematics, caters to diverse interests enabling students to develop critical-thinking skills applicable to other subject areas.

Some of the underlying concepts of Mathematics will be explored to a level which fosters a deeper understanding and greater appreciation of Mathematics. This will give students the confidence and ability to approach problem-solving in enlightened ways and lead to creative methods of solving complex real-world problems.

This course thus provides insight into the exciting world of advanced mathematics, thereby equipping students with the tools necessary to approach any mathematical situation with confidence.

This syllabus will contribute to the development of the Ideal Caribbean Person as articulated by the CARICOM Heads of Government in the following areas: "demonstrate multiple literacies, independent and critical thinking and innovative application of science and technology to problem solving. Such a person should also demonstrate a positive work attitude and value and display creative imagination and entrepreneurship". In keeping with the UNESCO Pillars of Learning, on completion of this course the study, students will learn to do, learn to be and learn to transform themselves and society.

♦ AIMS

The syllabus aims to:

1.   build upon those foundational concepts, techniques and skills acquired at the CSEC General Proficiency Level and form linkages to areas of study at the Advanced Proficiency Level;

2.   enhance ways of learning Mathematics;

3.   stimulate further curiosity and analytical thinking in deriving solutions to problems which may not necessarily be solved by a single/unique approach;

4.   promote effective mathematical communication;

5.   develop abilities to reason logically;

6.   develop skills in formulating real-world problems into mathematical form;

7.   develop positive intrinsic mathematical values, such as, accuracy and rigour;

8.   connect Mathematics with other disciplines such as Science, Business and the Arts.

◆ PRE-REQUISITES OF THE SYLLABUS

Any person with a good grasp of the contents of the syllabus of the Caribbean Secondary Education Certificate (CSEC) General Proficiency course in Mathematics, or equivalent, should be able to undertake this course. However, successful participation in this course will also depend critically on the possession of good verbal and written communication skills.

◆ ORGANIZATION OF THE SYLLABUS

The syllabus is arranged as a set of topics, and each topic is defined by its specific objectives and content. It is expected that students would be able to master the specific objectives and related content after successfully pursuing a course in Mathematics during five years of secondary education.

The topics are arranged in four sections as follows:

Section 1   -   Algebra and Functions

Section 2   -   Coordinate Geometry and Trigonometry

Section 3   -   Introductory Calculus

Section 4   -   Basic Mathematical Applications

◆ SUGGESTIONS FOR TEACHING THE SYLLABUS

For students who complete CSEC Mathematics in the fourth form year, Additional Mathematics can be done in the fifth form year. Alternatively students may begin Additional Mathematics in the fourth form and sit both CSEC Mathematics and Additional Mathematics examinations at the end of form five. Students may even do the CSEC Additional Mathematics as an extra subject simultaneously with CAPE Unit 1 in the Sixth Form.

♦ CERTIFICATION AND DEFINITION OF PROFILES

The syllabus will be examined for certification at the General Proficiency Level.

In addition to the overall grade, there will be a profile report on the candidate's performance under the following headings:

(i)	Conceptual Knowledge (CK);
(ii)	Algorithmic Knowledge (AK);
(iii)	Reasoning (R).

The assessment will test candidates' skills and abilities in relation to three cognitive levels.

Conceptual knowledge   -   the ability to **recall**, **select** and **use** appropriate facts, concepts and principles in a variety of contexts.

Algorithmic knowledge   -   the ability to **manipulate** mathematical expressions and procedures using appropriate symbols and language, logical deduction and inferences.

Reasoning   -   the ability to **select**, **use** and **evaluate** mathematical models and **interpret** the results of a mathematical solution in terms of a given real-world problem, and to **engage** problem-solving.

♦ FORMAT OF THE EXAMINATIONS

The examination will consist of three papers: Paper 01, an objective type paper, Paper 02, an essay or problem-solving type paper and Paper 03, the School Based Assessment which will focus on investigation or problem solving related to any area of the syllabus.

Paper 01
(1 hour 30 minutes)

This Paper will consist of 45 multiple-choice items, sampling the Core as follows:

Section	Topics	No. of items	Total
1	Algebraic Operations	2	
	Quadratics	3	
	Inequalities	2	
	Functions	4	20
	Surds, Indices and Logarithms	5	
	Series	4	
2	Co-ordinate Geometry	3	
	Vectors	3	
	Trigonometry	8	14
3	Differentiation	5	
	Integration	6	11
	Total		**45**

The 45 marks will be weighted to 60 marks

Paper 02　　　　　　　This Paper will consist of two sections, Section I and Section II.
(2 hours 40 minutes)

　　　　　　　　　　Section I:　　This section will consist of 6 compulsory structured and
　　　　　　　　　　80 marks　　problem-solving type questions based on Sections 1, 2
　　　　　　　　　　　　　　　　and 3 of the syllabus: Algebra and Functions; Coordinate
　　　　　　　　　　　　　　　　Geometry, Vectors and Trigonometry; and Introductory
　　　　　　　　　　　　　　　　Calculus.

　　　　　　　　　　Section II:　　This section will consist of 2 structured or problem-
　　　　　　　　　　20 marks　　solving questions based on Section 4 of the syllabus,
　　　　　　　　　　　　　　　　Basic Mathematical Applications. One question will be
　　　　　　　　　　　　　　　　set on Data Representation and Probability and the
　　　　　　　　　　　　　　　　other question will be set on Kinematics.
　　　　　　　　　　　　　　　　Candidates will be required to answer only **ONE**
　　　　　　　　　　　　　　　　question from this section Each question will be
　　　　　　　　　　　　　　　　allocated 20 marks.

The marks allocated to the sections are shown below.

Sections		No. of questions	Marks			Total
			CK	AK	R	
1	Algebra and Functions	2	6	12	10	28
2	Coordinate Geometry, Vectors and Trigonometry	2	6	10	8	24
3	Introductory Calculus	2	6	12	10	28
4	Basic Mathematical Applications	1 of 2	6	8	6	20
Total Marks			24	42	34	100

SCHOOL BASED ASSESSMENT

Paper 03/1

This paper comprises a project requiring candidates to demonstrate the practical application of Mathematics in everyday life. In essence it should allow candidates to probe, describe and explain a mathematical area of interest and communicate the findings using mathematical symbols, language and tools. The topic(s) chosen may be from any section or combination of different sections of the syllabus.

The project may require candidates to collect data, or may be theory based, requiring solution or proof of a chosen problem.

The total marks for Paper 03/1 is 20 and will contribute 20% toward the final assessment. See Guidelines for School Based Assessment on pages 29 – 46.

Paper 03/2 (Alternative to Paper 03/1), examined externally.

This paper is an alternative to Paper 03/1 and is intended for private candidates. This paper comprises one question. The given topic(s) may be from any section or combination of different sections of the syllabus. The duration of the paper is 1 ½ hours.

WEIGHTING OF PAPER AND PROFILES

The percentage weighting of the examination components and profiles is as follows:

Table 1 – Percentage Weighting of Papers and Profiles

PROFILES	PAPER 01	PAPER 02	PAPER 03	TOTAL %
Conceptual (CK)	12 (16)	24	04 (08)	47 (24%)
Algorithmic Knowledge (AK)	24 (32)	42	06 (12)	87 (44%)
Reasoning (R)	09 (12)	34	10 (20)	66 (32%)
TOTAL	45 (60)	100	20 (40)	200
[%]	30%	50%	20%	100%

◆ REGULATIONS FOR RESIT CANDIDATES

1.   Resit candidates must complete Papers 01 and 02 of the examination for the year for which they re-register. Resit candidates who have earned at least 50% of the **MODERATED** score for the SBA component may elect not to repeat this component, provided they re-write the examination no later than the year following their first attempt. The scores for the SBA can be transferred once only, that is, to the examination immediately following that for which they were obtained.

2.   Resit candidates who have obtained less than 50% of the **MODERATED** scores for the SBA component must repeat the component at any subsequent sitting.

3.   Resit candidates must be entered through a school or other approved educational institution.

♦ REGULATIONS FOR PRIVATE CANDIDATES

Candidates who are registered privately will be required to sit Paper 01, Paper 02 and Paper 03/2.

Private candidates must be entered through institutions recognized by the Council.

♦ MISCELLANEOUS SYMBOLS

$=$	is equal to
$\neq$	is not equal to
$<$	is less than
$\leq$	is less than or equal to (is not greater than)
$>$	is greater than
$\geq$	is greater than or equal to (is not less than)
$\equiv$	is identical to
$\approx$	is approximately equal to
$\propto$	is proportional to
∞	infinity

Operations

$$\sum_{i=1}^{n} x_i \qquad x_1 + x_2 + x_3 + ... + x_n$$

Functions

P	the set of Real Numbers
$f(x)$	the value of the function f at x
f^{-1}	the inverse function of the function f
$g * f, gf$	the composite function f and g which is defined by

$$(g * f)(x) \text{ or } gf(x) = g[f(x)]$$

$\dfrac{dy}{dx}, y'$	the first derivative of y with respect to x
$\dfrac{d^n y}{dx^n}, y^n$	the nth derivative of y with respect to x
$f'(x), f''(x), \cdots, f^{(n)}(x)$	the first, second, ..., n^{th} derivatives of f(x) with respect to x
$\dot{x}, \ddot{x}$	the first and second derivatives of x with respect to time
$\lg x$	the logarithm of x to base 10
$\displaystyle\int y \, dx$	the indefinite integral of y with respect to x
$\displaystyle\int_a^b y \, dx$	the definite integral of y with respect to x between the limits $x = a$ and $x = b$

Probability and Statistics

$A \cap B$	union of the events A and B
$A \cup B$	intersection of the events A and B
S	the possibility sample space
$P(A)$	the probability of the event A occurring
$P(A')$	the probability of the event A not occurring
$P(A \mid B)$	the conditional probability of the event A occurring given the event B has occurred.

Vectors

$\underline{a}$, **a**	the vector **a**
$\overrightarrow{AB}$	the vector represented in magnitude and direction by the directed line segment AB
$\left\| \overrightarrow{AB} \right\|$,	the magnitude of $\overrightarrow{AB}$
$\hat{a}$	a unit vector in the direction of **a**
$\|a\|$	the magnitude of **a**
a.b	the scalar (dot) product of **a** and **b**
i, j	unit vectors in the direction of the Cartesian coordinate axes, x and y respectively
$\begin{pmatrix} x \\ y \end{pmatrix}$	$x\mathbf{i} + y\mathbf{j}$

Mechanics

x	displacement
$v, \dot{x}$	velocity
$a, \dot{v}, \ddot{x}$	acceleration
g	acceleration due to gravity

♦ LIST OF FORMULAE

Arithmetic Series

$$T_n = a + (n-1)d \quad S_n = \frac{n}{2}[2a + (n-1)d]$$

Geometric Series

$$T_n = ar^{n-1} \quad S_n = \frac{a(r^n - 1)}{r-1} \quad S_\infty = \frac{a}{1-r}, \quad -1 < r < 1 \text{ or } |r| < 1$$

Circle: $x^2 + y^2 + 2fx + 2gy + c = 0 \qquad (x+f)^2 + (y+g)^2 = r^2$

Vectors

$$\hat{\mathbf{v}} = \frac{\mathbf{v}}{|\mathbf{v}|} \qquad \cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| \times |\mathbf{b}|} \qquad |\mathbf{v}| = \sqrt{(x^2 + y^2)} \text{ where } \mathbf{v} = x\mathbf{i} + y\mathbf{j}$$

Trigonometry

$$\sin(A \pm B) \equiv \sin A \cos B \pm \cos A \sin B$$

$$\cos(A \pm B) \equiv \cos A \cos B \mp \sin A \sin B$$

Differentiation

$$\frac{d}{dx}(ax + b)^n = an(ax + b)^{n-1}$$

$$\frac{d}{dx}\sin x = \cos x$$

$$\frac{d}{dx}\cos x = -\sin x$$

Statistics

$$\bar{x} = \frac{\sum_{i=1}^{n} x_i}{n} = \frac{\sum_{i=1}^{n} f_i x_i}{\sum_{i=1}^{n} f_i} \quad S^2 = \frac{\sum_{i=1}^{n} (x_i - \bar{x})^2}{n} = \frac{\sum_{i=1}^{n} f_i x_i^2}{\sum_{i=1}^{n} f_i} - (\bar{x})^2$$

Probability

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

Kinematics

$$v = u + at \quad v^2 = u^2 + 2as \quad s = ut + \frac{1}{2}at^2$$

♦ USE OF ELECTRONIC CALCULATORS

Candidates are expected to have an electronic non-programmable calculator and are encouraged to use such a calculator in Paper 02. Candidates will also be allowed to use a calculator in Papers 01 and 03.

Guidelines for the use of electronic calculators are listed below.

1. Silent, electronic hand-held calculators may be used.

2. Calculators should be battery or solar powered.

3. Candidates are responsible for ensuring that calculators are in working condition.

4. Candidates are permitted to bring a set of spare batteries in the examination room.

5. **No** compensation will be given to candidates because of faulty calculators.

6. **No** help or advice is permitted on the use or repair of calculators during the examination.

7. Sharing calculators is **not** permitted in the examination room.

8. Instruction manuals, and external storage media (for example, card, tape, disk, smartcard or plug-in modules) are **not** permitted in the examination room.

9. Calculators with graphical display, data bank, dictionary or language translation are **not** allowed.

10. Calculators that have the capability of communication with any agency in or outside of the examination room **are prohibited.**

◆ SECTION 1 : ALGEBRA AND FUNCTIONS

GENERAL OBJECTIVES

On completion of this Section, students should:

1.   be confident in the manipulation of algebraic expressions and the solutions of equations and inequalities;

2.   understand the difference between a sequence and a series;

3.   distinguish between convergence and divergence of arithmetic and geometric series;

4.   understand the concept of a function;

5.   develop the ability to use concepts to model and solve real-world problems.

SPECIFIC OBJECTIVES	CONTENT

A.   Algebra

Students should be able to:

1. perform operations of addition, subtraction, multiplication and division of polynomial and rational expressions;	Addition, subtraction, multiplication, division and factorization of algebraic expressions.
2. factorize polynomial expressions, of degree less than or equal to 4, leading to real linear factors;	Division of a polynomial of degree less than or equal to 4 by a linear or quadratic polynomial.
3. apply the Remainder Theorem;	Remainder Theorem.
4. use the Factor Theorem to find factors and to evaluate unknown coefficients.	Factor Theorem.

B.   Quadratics

Students should be able to:

1. express the quadratic function $ax^2 + bx + c = 0$ in the form	Quadratic equations in one unknown.

ALGEBRA AND FUNCTIONS (cont'd)

SPECIFIC OBJECTIVES

CONTENT

Students should be able to:

$a\left(x + h\right)^2 + k = 0$, where h and k are constants to be determined.

Completing the square.

2. determine maximum or minimum values and range of quadratic functions by completion of the square;

3. sketch the graph of the quadratic function, including maximum or minimum points;

Graphs of quadratic functions.

4. determine the nature of the roots of a quadratic equation;

5. solve equations in x reducible to a quadratic equation, for example, $x^4 - 6x^2 + 8 = 0$ and $x - 2\sqrt{x} + 1 = 0$;

6. use the relationship between the sums and products of the roots and the coefficients of $ax^2 + bx + c = 0$;

Applications of sums and products of the roots of quadratic equations.

7. solve two simultaneous equations in 2 unknowns in which one equation is linear and the other equation is quadratic.

Solution of equations (one linear and one quadratic).

C.   Inequalities

Students should be able to:

1. find the solution sets of quadratic inequalities using algebraic and graphical methods;

Quadratic inequalities in one unknown.

2. find the solution sets of inequalities

Rational inequalities with linear factors.

ALGEBRA AND FUNCTIONS (cont'd)

SPECIFIC OBJECTIVES   **CONTENT**

of the form $\dfrac{ax+b}{cx+d} > 0; \geq 0; < 0; \leq 0$ using
algebraic and graphical methods.

D.   Functions

Students should be able to:

1.	use terms related to functions;	Arrow diagrams. Function, domain, co-domain, range, open interval, half open interval, closed interval, one-to-one function, onto function, one-to-one correspondence, inverse and composition of functions;
2.	determine the range of a function given its domain;	Rational and polynomial functions up to degree less than or equal to 3.
3.	determine whether a given function is many-to-one or one-to-one;	Graphical methods and horizontal line test. Formal proof not required.
4.	determine the inverse of a given function, (if it exists);	
5.	plot and sketch functions and their inverses, (if they exist);	Exclude rational functions.
6.	state the geometrical relationship between the function $y = f(x)$ and its inverse $\mathbf{f}^{-1}(x)$;	$f^{-1}(x)$ as the reflection of f (x) in the line $y = x$.
7.	find the composition of two functions;	
8.	recognize that, if g is the inverse of f, then f [g(x)] = x, for all x, in the domain of g.	

E.   Surds, Indices, and Logarithms

Students should be able to:

1.	perform operations involving surds;	Addition, subtraction, multiplication and rationalization of denominators of surds.

ALGEBRA AND FUNCTIONS (cont'd)

SPECIFIC OBJECTIVES	**CONTENT**

Students should be able to:

2. use the laws of indices to solve exponential equations with one unknown;

Equations reducible to linear and quadratic forms.

3. use the fact that $\log_a b = c \Leftrightarrow a^c = b$ where a is any positive whole number;

The relationship between indices and logarithms.

4. simplify expressions by using *the laws*:

Laws of logarithms.

  (i) $\log_a (PQ) = \log_a P + \log_a Q;$

  (ii) $\log_a \left(\dfrac{P}{Q}\right) = \log_a P - \log_a Q;$

  (iii) $\log_a P^b = b \log_a P;$

  (iv) $\log_a a = 1;$

  (v) $\log_a 1 = 0;$

5. solve logarithmic equations;

Example,

$$\log_a (2x + 5) - \log_a (3x - 10) = \log_a (x - 14).$$

6. use logarithms to solve equations of the form $a^x = b;$

7. apply logarithms to problems involving the transformation of a given relationship to linear form.

Linear Reduction.

F.   Sequences and Series

Students should be able to:

1. define a sequence of terms $\{a_n\}$ where n is a positive integer;

2. write a specific term from the formula for the nth term of a sequence;

ALGEBRA AND FUNCTIONS (cont'd)

SPECIFIC OBJECTIVES	CONTENT
3. use the summation $\left(\sum\right)$ notation;	
4. define a series, as the sum of the terms of a sequence;	Series as the sum of the terms of a sequence.
5. identify arithmetic and geometric series;	

Students should be able to:

6. obtain expressions for the general terms and sums of finite arithmetic and finite and infinite geometric series;	The sums of finite arithmetic, and finite and infinite geometric series.
7. show that all arithmetic series (except for zero common difference) are divergent, and that geometric series are convergent only if -1 < r < 1, where r is the common ratio;	
8. calculate the sum of arithmetic series to a given number of terms;	
9. calculate the sum of geometric series to a given number of terms;	
10. find the sum of a convergent geometric series.	

Suggested Teaching and Learning Activities

To facilitate students' attainment of the objectives of this Section, teachers are advised to engage students in the teaching and learning activities listed below.

Number Systems

Teachers should do a brief review of the Number Systems before starting Algebra and Functions.

Functions (one-to-one, onto, one-to-one correspondence) – Inverse Function

Students should explore the mapping properties of quadratic functions which:

(i)   will, or will not, be one-to-one, depending on which subset of the real line is chosen as the domain;

(ii)   will be onto, if the range is taken as the co-domain (completion of the square is useful here);

(iii)   if both one-to-one and onto, will have an inverse function which can be obtained by solving a quadratic equation.

> Example: Use the function f : A → B given by $f(x) = 3x^2 + 6x + 5$, where the domain A is alternatively the whole of the real line, or the set
> $\{x \in \mathbf{R} \mid x \geq -1\}$, and the co-domain B is **R** or the set $\{y \in \mathbf{R} \mid y \geq 2\}$.

Series

Teachers should apply the concepts of the arithmetic and geometric series to solve real-world problems such as investments.

◆ SECTION 2: COORDINATE GEOMETRY, VECTORS AND TRIGONOMETRY

GENERAL OBJECTIVES

On completion of this Section, students should:

1. develop the ability to represent and deal with points in the coordinate plane through the use of geometry and vectors;

2. develop the ability to manipulate and describe the behaviour of trigonometric functions;

3. develop skills to solve trigonometric equations;

4. develop skills to prove simple trigonometric identities;

5. develop the ability to use concepts to model and solve real-world problems.

SPECIFIC OBJECTIVES	CONTENT

A.   Coordinate Geometry

Students should be able to:

1.	find the equation of a straight line;	The gradient of a line segment.
2.	determine whether lines are parallel or mutually perpendicular using the gradients;	Relationships between the gradients of parallel and mutually perpendicular lines.
3.	find the point of intersection of two lines;	
4.	write the equation of a circle;	The equation of the circle in the forms $$\left(x + f\right)^2 + (y + g)^2 = r^2,$$ $$x^2 + y^2 + 2fx + 2gy + c = 0,$$ where $a, b, f, g, c, r \in P$.
5.	find the centre and radius of a given circle;	
6.	find equations of tangents and normals at given points on circles;	Tangents and normals to the circle.
7.	find the points of intersection of a curve with a straight line.	

SECTION 2: COORDINATE GEOMETRY, VECTORS AND TRIGONOMETRY (cont'd)

SPECIFIC OBJECTIVES	CONTENT

B.   Vectors

Students should be able to:

1.   express a vector in the form $\begin{pmatrix} x \\ y \end{pmatrix}$ or   Two-dimensional vectors and their geometric representations.

$x\mathbf{i} + y\mathbf{j}$; $x, y \in \mathrm{P}$;

2.   define equal vectors;   Equality of vectors.

3.   add and subtract vectors;

4.   multiply a vector by a scalar quantity;

5.   derive and use unit vectors;   Unit vectors.

6.   find displacement vectors;   Position and displacement vectors.

7.   find the magnitude and direction of a vector;   Modulus and direction of a vector.

8.   define the scalar product of two vectors: Scalar (dot) product of 2 vectors.

    (i)   in terms of their components;

    (ii)   in terms of their magnitudes and the angle between them;

9.   find the angle between two given vectors;

10.   apply properties of parallel and perpendicular vectors.   Problems involving parallel and perpendicular vectors.

C.   Trigonometry

    (*All angles will be assumed to be measured in radians unless otherwise stated*)

1.   define the radian;

2.   convert degrees to radians and radians to degrees;

3.   use the formulae for arc length $l = rq$ and sector area $A = \frac{1}{2} r^2 q$;   Applications of arc length and sector area.

SECTION 2: COORDINATE GEOMETRY, VECTORS AND TRIGONOMETRY (cont'd)

SPECIFIC OBJECTIVES	CONTENT

Students should be able to:

4.   evaluate sine, cosine and tangent for angles of any size given either in degrees or radians;

5.   evaluate the exact values of sine, cosine and tangent for

$$q = 0, \frac{\pi}{6}, \frac{\pi}{4}, \frac{\pi}{3}, \frac{\pi}{2}, \boxed{\times}, \times, 2\pi;$$

Include related angles such as $\dfrac{2\pi}{3}, \dfrac{4\pi}{3}$.

6.   graph the functions sin *kx*, cos *kx*, tan *kx*, where *k* is 1 or 2 and $0 \le x \le 2\pi$;

7.   derive the identity
$$\cos^2 \theta + \sin^2 \theta \equiv 1;$$

8.   use the formulae for sin $(A \pm B)$, cos $(A \pm B)$ and tan $(A \pm B)$;

Compound-angle formulae.

9.   derive the multiple angle identities for sin 2*x*, cos 2*x*, tan 2*x*;

Double-angle formulae.

10.   use Specific Objectives   7, 8 and 9 above to prove simple identities;

11.   find   solutions   of   simple trigonometric equations for a given range, including those involving the use of $\cos^2 q + \sin^2 q \equiv 1$.

Solution of simple trigonometric equations including   graphical   interpretation   but excluding general solution.

Suggested Teaching and Learning Activities

To facilitate students' attainment of the objectives of this Section, teachers are advised to engage students in the teaching and learning activities listed below.

Trigonometric Identities

Teachers should derive the trigonometric identities and formulae where appropriate. However, students are not expected to know the proofs of the following trigonometric formulae:

$$\sin (A \pm B), \cos (A \pm B), \tan (A \pm B).$$

Students should recognise that $\tan \theta \equiv \dfrac{\sin \theta}{\cos \theta}$.

Students should use the equilateral and the isosceles right angled triangle to derive the exact values of sine, cosine and tangent of $\left(\dfrac{\pi}{6}, \dfrac{\pi}{4}, \dfrac{\pi}{3} \right)$.

Students should also derive the trigonometric functions sin x and cos x for angles x of any value (including negative values), using the coordinates of points on the unit circle.

Students should be made aware of the relationships between the unit circle and its quadrants and the related angles (principal and secondary solutions).

♦ SECTION 3: INTRODUCTORY CALCULUS

GENERAL OBJECTIVES

On completion of this Section, students should:

1.   understand the relationships between the derivative of a function at a point and the behaviour of the function and its tangent at that point;

2.   be confident in differentiating and integrating given functions;

3.   understand the relationship between integration and differentiation;

4.   know how to calculate areas and volumes using integration;

5.   develop the ability to use concepts to model and solve real-world problems.

SPECIFIC OBJECTIVES	CONTENT

A.   Differentiation

Students should be able to:

1.	use the concept of the derivative at a point $x = c$ as the gradient of the tangent to the graph at $x = c$;	The gradient of a curve.
2.	define the derivative at a point as a limit;	The derivative as a limit (intuitive approach).
3.	use the $f'(x)$ and $\dfrac{dy}{dx}$ notation for the first derivative of f (x);	
4.	use $\dfrac{d}{dx} x^n = n\,x^{n-1}$ where n is any real number;	The derivative of x^n.
5.	use $\dfrac{d}{dx} \sin x = \cos x$ and $\dfrac{d}{dx} \cos x = -\sin x$;	The derivatives of sin x and cos x.

SECTION 3: INTRODUCTORY CALCULUS (cont'd)

SPECIFIC OBJECTIVES	CONTENT
Students should be able to:	
6. use simple rules of derivatives to find derivatives of sums and multiples of functions;	Simple rules of derivatives: (i) $\dfrac{d}{dx}cf(x) = c\dfrac{d}{dx}f(x)$ where c is a constant (ii) $\dfrac{d}{dx}f(x) \pm g(x) = \dfrac{d}{dx}f(x) \pm \dfrac{d}{dx}g(x)$
7. use Specific Objectives 4, 5 and 6 above to calculate derivatives of polynomials and trigonometric functions;	Differentiation of simple polynomials and trigonometric functions involving sine and cosine only.
8. apply the chain rule in the differentiation of composite functions;	Function of a function, the chain rule.
9. differentiate products and quotients of simple polynomials and trigonometric functions;	Product and quotient rules.
10. use the concept of the derivative as a rate of change;	
11. use the concept of stationary points;	Stationary points.
12. determine the nature of stationary points;	
13. locate stationary points, maxima and minima, by considering sign changes of the derivative;	Point(s) of inflexion not included.
14. calculate the second derivative, $f''(x)$;	Second derivatives of functions.
15. interpret the significance of the sign of the second derivative;	
16. use the sign of the second derivative to determine the nature of stationary points;	
17. obtain equations of tangents and normals to curves.	

SPECIFIC OBJECTIVES	**CONTENT**

B. **Integration**

Students should be able to:

1. recognize integration as the reverse process of differentiation;

    Anti-derivatives.

2. use the notation $\int f(x)\, dx$;

    Indefinite integrals (concept and use).

3. show that the indefinite integral represents a family of functions which differ by constants;

4. use simple rules of integration;

    Rules of Integration.

    (i) $\int cf(x)\ dx = c\int f(x)\ dx$, where c is a constant;

    (ii) $\int \{f(x) \pm g(x)\}\, dx = \int f(x)\ dx \pm \int g(x)\ dx$.

5. integrate functions of the form $(ax \pm b)^n$ where a, b, n are real and $n \neq -1$;

    Integration of polynomials.

6. find indefinite integrals using formulae and integration theorems;

7. integrate simple trigonometric functions;

    Integration of $a \sin x \pm b \cos x$, where a and b are constants.

8. compute definite integrals;

    The definite integral:

    $$\int_a^b f(x)\, dx = F(b) - F(a),$$ where F(x) is an indefinite integral of f(x).

9. formulate the equation of a curve given its gradient function and a point on the curve;

10. apply integration to:

    (i) find the area of the region in the first quadrant bounded by a curve and the lines parallel to the y-axis;

SECTION 3: INTRODUCTORY CALCULUS (cont'd)

SPECIFIC OBJECTIVES	**CONTENT**

Students should be able to:

(ii) find volumes of revolution about the *x*-axis, for polynomials up to and including degree 2.

The region of the curve to be rotated must be in the first quadrant only.

Suggested Teaching and Learning Activities

To facilitate students' attainment of the objectives of this Section, teachers are advised to engage students in the teaching and learning activities listed below.

Differentiation

Teachers should introduce the derivative as a limit but take only an intuitive approach at this stage using diagrams and not first principles.

A graphical explanation of $\dfrac{d}{dx}(\sin x) = \cos x$ would suffice.

Teachers should explain the concept of increasing and decreasing functions, but it will not be tested.

Curve sketching using the differential calculus is not required.

The Area under the Graph of a Continuous Function

Class discussion should play a major role in dealing with this topic. Activities such as that which follows may be performed to motivate the discussion.

Example of classroom activity:

Consider a triangle of area equal to $\dfrac{1}{2}$ unit^2, bounded by the graphs of $y = x$, $y = 0$ and $x = 1$.

(i)   Sketch the graphs and identify the triangular region enclosed.

(ii)   Subdivide the interval [0, 1] into *n* equal subintervals.

(iii)   Evaluate the sum, *s*(*n*), of the areas of the inscribed rectangles and *S*(*n*), of the circumscribed rectangles, erected on each subinterval.

(iv)   By using different values of *n*, for example *n* = 5, 10, 15, 20, show that both *s*(*n*) and *S*(*n*) get closer to the area of the given region.

◆ SECTION 4: BASIC MATHEMATICAL APPLICATIONS

GENERAL OBJECTIVES

On completion of this Section, students should:

1. appreciate that data can be represented both graphically and numerically to initiate analysis;

2. understand the concept of probability;

3. appreciate that probability models can be used to describe real world situations;

4. apply mathematical models to the motion of a particle.

SPECIFIC OBJECTIVES	CONTENT

A. Data Representation and Analysis

Students should be able to:

1.	distinguish between types of data;	Qualitative and quantitative data, discrete and continuous data.
2.	represent numerical data diagrammatically;	Stem-and-leaf diagrams and box-and-whisker plots.
3.	outline the relative advantages and disadvantages of stem-and-leaf diagrams and box-and-whisker plots in data analyses;	
4.	interpret stem-and-leaf diagrams and box-and-whiskers plots;	
5.	determine quartiles and percentiles from raw data, grouped data, stem-and-leaf diagrams, box-and-whisker plots;	Percentiles.
6.	calculate measures of central tendency and dispersion;	Mode, mean, median, range, interquartile range, semi-inter-quartile range, variance and standard deviation of ungrouped and grouped data;
7.	explain how the standard deviation measures the spread of a set of data.	

SECTION 4: BASIC MATHEMATICAL APPLICATIONS (cont'd)

SPECIFIC OBJECTIVES	CONTENT

B.   Probability Theory

Students should be able to:

1.   distinguish among the terms experiment, outcome, sample space and event;

Concept of probability.

2.   calculate the probability of event A, P(A), as the number of outcomes of A divided by the total number of possible outcomes, when all outcomes are equally likely and the sample space is finite;

Classical probability.

Relative frequency as an estimate of probability.

3.   use the basic laws of probability:

     (i)   the sum of the probabilities of all the outcomes in a sample space is equal to one;

     (ii) $0 £ P(A) £ 1$ for any event A;

     (iii)   P (A') = $1 - $P ($A$), where P ($A'$) is the probability that event A does not occur;

4.   use P ($A È B$) = P(A) + P(B) - P($A Ç B$) to calculate probabilities;

The addition rule.

5.   identify mutually exclusive events A and B such that P ($A Ç B$) = 0;

Mutually exclusive events.

6.   calculate the conditional probability $P(A|B)$ where $P(A|B) = \dfrac{P(A \cap B)}{P(B)}$;

Conditional probability.

7.   identify independent events;

Independent events.

8.   use the property P($A Ç B$)= P (A)$\times$P (B) or $P(A/B)$ = P(A) where A and B are independent events;

9.   construct and use possibility space diagrams, tree diagrams and Venn diagrams to solve problems involving probability.

Possibility space diagrams, tree diagrams and Venn diagrams.

SECTION 4: BASIC MATHEMATICAL APPLICATIONS (cont'd)

SPECIFIC OBJECTIVES	CONTENT

C.   Kinematics of Motion along a straight line

Students should be able to:

1.	distinguish between distance and displacement, and speed and velocity;	Scalar and vector quantities.
2.	draw and use displacement-time and velocity-time graphs;	Displacement-time graphs and velocity-time graphs.
3.	calculate and use displacement, velocity, acceleration and time in simple equations representing the motion of a particle in a straight line;	Displacement, velocity and acceleration.
4.	apply where appropriate the following rates of change:	Variable motion of a particle.

$$v = \frac{dx}{dt} = \dot{x}\,;$$

$$a = \frac{d^2x}{dt^2} = \frac{dv}{dt} = \ddot{x}$$

where $x, \dot{x}, \ddot{x}$ represent displacement, velocity and acceleration respectively (restricted to calculus from Section 3).

Suggested Teaching and Learning Activities

To facilitate students' attainment of the objectives of this Section, teachers are advised to engage students in the teaching and learning activities listed below. Whenever possible, class discussions and presentations should be encouraged.

Probability

Consider the three scenarios given below.

1.   Throw two dice. Find the probability that the sum of the dots on the uppermost faces of the dice is 6.

2.   An insurance salesman visits a household. What is the probability that he will be successful in selling a policy?

3.   A hurricane is situated 500 km east of Barbados. What is the probability that it will hit the island?

These three scenarios are very different for the calculation of probability. In '1', the probability is calculated as the number of successful outcomes divided by the total possible number of outcomes. In this classical approach, the probability assignments are based on equally likely outcomes and the entire sample space is known from the start.

The situation in '2' is no longer as well determined as in '1'. It is necessary to obtain historical data for the salesman in question and estimate the required probability by dividing the number of successful sales by the total number of households visited. This frequency approach still relies on the existence of data and its applications are more realistic than those of the classical methodology.

For '3' it is very unclear that a probability can be assigned. Historical data is most likely unavailable or insufficient for the frequency approach. The statistician might have to revert to informed educated guesses. This is quite permissible and reflects the analyst's prior opinion. This approach lends itself to a Bayesian methodology.

One should note that the rules of probability theory remain the same regardless of the method used to estimate the probability of events.

KINEMATICS

Definitions

Displacement is the position of a point relative to a fixed origin O. It is a vector. The SI Unit is the metre (m). Other metric units are centimeter (cm), kilometer (km).

Velocity is the rate of change of displacement with respect to time. It is a **vector**. The SI Unit is **metre per second** (ms^{-1}). Other metric units are cms^{-1}, kmh^{-1}.

Speed is the magnitude of the velocity and is a scalar quantity.

Uniform velocity is the constant speed in a fixed direction.

Average velocity = change in displacement
                                          time taken

Average speed = total distance travelled
                                    time taken

Acceleration is the rate of change of velocity with respect to time. It is a **vector**. The SI Unit is **metre per second square** (ms^{-2}). Other metric units are cms^{-2}, kmh^{-2}.

Negative acceleration is also referred to as retardation.

Uniform acceleration is the constant acceleration in a fixed direction.

Motion in one dimension – When a particle moves in **one dimension**, that is, along a straight line, it has only two possible directions in which to move. Positive and negative signs are used to identify the two directions.

Vertical motion under gravity – this is a special case of uniform acceleration in a straight line. The body is thrown **vertically upward**, or falling **freely downward**. This uniform acceleration is due to **gravity** and acts vertically downwards towards the centre of the earth. It is denoted by **g** and may be approximated by **9.8 ms^{-2}**.

GRAPHS IN KINEMATICS

A **displacement-time** graph for a body moving in a straight line shows its displacement x from a fixed point on the line plotted against time, t. The **velocity** v of the body at time, t is given by the **gradient** of the graph since $\dfrac{dx}{dt} = v$.

The **displacement-time** graph for a body moving with **constant velocity** is a **straight line**. The velocity, v of the body is given by the gradient of the line.

The **displacement-time** graph for a body moving with **variable velocity** is a **curve**.
The velocity at any time, t may be estimated from the gradient of the tangent to the curve at that time.
The average velocity between two times may be estimated from the gradient of the chord joining them.

Velocity-time graph for a body moving in a straight line shows its velocity v plotted against time, t.

The **acceleration,** a of a body at time, t is given by the **gradient** of the graph at t, since $a = \dfrac{dv}{dt}$.

The **displacement** in a time interval is given by the **area** under the **velocity-time** graph for that time interval.

The **velocity-time** graph for a body moving with **uniform acceleration** is a **straight line**. The acceleration of the body is given by the gradient of the line.

◆ GUIDELINES FOR THE SCHOOL BASED ASSESSMENT

RATIONALE

School Based Assessment is an integral part of student assessment in the course covered by this syllabus. It is intended to assist students in acquiring certain knowledge, skills and attitudes that are associated with the subject. The activities for the School Based Assessment are linked to the syllabus and should form part of the learning activities to enable the student to achieve the objectives of the syllabus.

During the course of study for the subject, students obtain marks for the competence they develop and demonstrate in undertaking their School Based Assessment assignments. These marks contribute to the final marks and grades that are awarded to students for their performance in the examination.

The guidelines provided in this syllabus for selecting appropriate tasks are intended to assist teachers and students in selecting assignments that are valid for the purpose of School Based Assessment. The guidelines provided for the assessment of these assignments are intended to assist teachers in awarding marks that are reliable estimates of the achievement of students in the School Based Assessment component of the course. In order to ensure that the scores awarded by teachers are in line with the CXC standards, the Council undertakes the moderation of a sample of the School Based Assessment assignments marked by each teacher.

School Based Assessment provides an opportunity to individualise a part of the curriculum to meet the needs of students. It facilitates feedback to the student at various stages of the experience. This helps to build the self-confidence of students as they proceed with their studies. School Based Assessment also facilitates the development of the critical skills and abilities that are emphasised by this CSEC subject and enhances the validity of the examination on which candidate performance is reported. School Based Assessment, therefore, makes a significant and unique contribution to the development of relevant skills and the testing and rewarding of students for the development of those skills.

The Caribbean Examinations Council seeks to ensure that the School Based Assessment scores are valid and reliable estimates of accomplishment. The guidelines provided in this syllabus are intended to assist in doing so.

Assignment

The School Based Assessment consists of one project to be marked by the teacher in accordance with CXC guidelines.

There are two types of project.

Project A is based on applying mathematical concepts, skills and procedures from any topic (s) in order to understand, describe or explain a real world phenomenon. The project is theory based and no data collection is required.

Project B is based on applying mathematical concepts, skills and procedures from any topic (s) in order to understand, describe or explain a real world phenomenon. The project is experiment based and involves the collection of data.

Candidates should complete <u>one</u> project, either Project A or Project B.

<u>**Role of the Teacher**</u>

The role of teacher is to:

(i)   Suggest the project for the School Based Assessment.

(ii)   provide guidance throughout the life of the projects. The teacher should work with candidates to develop a project management chart with definite time lines for achieving clearly identified objectives, from project inception to project completion.

(iii)   guide the candidate through the SBA by helping to clarify the problem or by discussing possible approaches to solving the problem. Teachers, while giving guidance, should guard against providing a complete solution to the problem for the candidate or prescribing a specific format that should be followed.

(iv)   ensure that the project is developed as a continuous exercise that occurs during scheduled class hours as well as outside class times.

(v)   at a time to be determined by the teacher the relevant component will be assessed and the marks recorded. Hardcopies of the completed documents should be kept by both the teacher and student. The teacher should use the mark scheme provided by CXC and include any comments pertinent to the conduct of the assessment.

◆ ASSESSMENT CRITRERIA

Candidates should complete <u>one</u> project, either Project A or Project B.

<u>Project A</u>

The following are the guidelines for assessing this project.

1. Each candidate pursuing Additional Mathematics can complete a project which will be based on applying the mathematical concepts, skills and procedures from any topic (s) contained in any of the sections or their combinations in order to understand, describe or explain a real world phenomenon.

    The project will be presented in the form of a report and will have the following parts.

    (i)   A statement of the problem

            A real world problem in Mathematics chosen from any subject or discipline such as Science, Business or the Arts. The student must solve the problem using Specific Objectives completed in the course. This solution will involve either a proof or direct application of the concepts. (Data collection is not usually required for this project. Any necessary data should be given in the problem statement.)

    (ii)   Identification of important elements of the problem.

    (iii)   Mathematical Formulation of the problem.

    (iv)   Selection of a method to solve the problem. This should involve use of Specific Objectives.

    (v)   Solution of the resulting mathematical problem.

    (vi)   Interpretation of the solution in related real world context.

    (vii)   Conclusions reached.

2. The project will be graded out of a total of 20 marks.

    (i)   Clarity of the title of the real world problem being studied.

    (ii)   Scope/purpose of the problem.

    (iii)   Mathematical formulation of the problem.

    (iv)   The problem solution including explanation at each step.

    (v)   Applications of the solution or proof to the given real world problem.

(vi)   Discussion of findings and conclusion statement (this should include suggestions for further analysis of the topic).

(vii)   Presentation (including an optional oral question and answer time with the teacher).

Assessing Project A

The project will be graded out a total of 20 marks and marks will be allocated to each task as outlined below.

Project Descriptors

1.   **Project Title**

     • Title is clear and concise, and relates to real world problem   (1)   [1]

2.   **Purpose of Project/Problem Statement**

     • Purpose is clearly stated and is appropriate in level of difficulty   (1)   [1]

3.   **Mathematical Formulation**

     • Identifies all the important elements of the problem and shows complete   (1)   [4]
       understanding of the relationships among elements
     • Shows complete understanding of the problem's mathematical concepts and   (1)
       principles
     • Uses appropriate mathematical terminology and notations to model the problem   (1)
       mathematically
     • Uses appropriate Mathematical model/methods chosen   (1)

4.   **The Problem Solution**

     • Assumptions are clearly stated   (1)   [7]
     • Proofs are well established   (1)
     • Diagrams are appropriate and clearly labelled   (1)
     • Explanations are sufficient and clearly expressed   (1)
     • Theorems are appropriate and Formulae are relevant to the solution   (1)
     • Calculations are precise without errors   (1)
     • Solution is clearly stated   (1)

5.   **Application of Solution**

     • Applies the solution or proof to the given real world problem   (1)   [2]
     • Shows that solution of proof to given problem is valid   (1)

6. **Discussion of Findings/Conclusion**

- Discussion is worthwhile (1)
- Conclusion is valid and useful (1) [3]
- Suggestions for future analysis in related areas are incorporated. (1)

7. **Overall Presentation**

[2]

- Presentation is clear and communicates information in a logical way using correct (2) grammar, mathematical jargon and symbols.
- Communicates information in a logical way using correct grammar, mathematical (1) jargon and symbols some of the time.

Total 20 marks

PROJECT A - EXEMPLAR

Title: Use of a Parabolic Reflector in Making a Torch Light.

Problem: A physicist wants to make an instrument that will reflect rays of light from a minute light source in a **vertical beam parallel** to the axis of symmetry as shown in Figure 1.
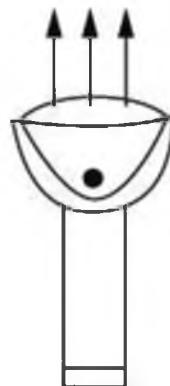

Figure 1: Physicist's Instrument

Two crucial decisions he must make concern:

(i) The shape of the reflector to be used.

(ii) The position of the light source.

A. Explain why the physicist should use a parabolic reflector with equation $y = \dfrac{x^2}{4p}$ and position his light source at the Focus $(0, p)$.

B.   If the physicist uses the parabolic reflector, as shown in Figure 2, how far from the vertex should the light source be placed on the y axis to produce a beam of parallel rays?
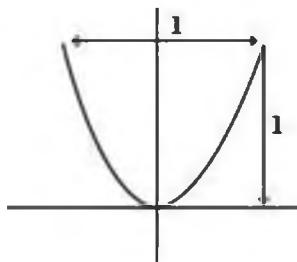

Figure 2: Parabolic Reflector

(Assume that when light is reflected from a point P, the angle α between an incoming ray and the tangent line at P equals the angle β between the outgoing ray and the tangent line at P.)

Mathematical Formulation:

A   1.   Show that if we have the distance FP is equal to PD then the equation of the curve

is $y = \dfrac{x^2}{4p}$ (see Figure 3).
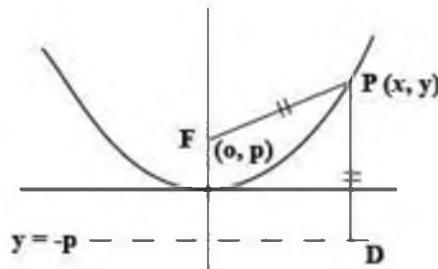
Figure 3

2.   Show that the tangent line at P_0 intersects the y axis at Q $(0, -y_0)$
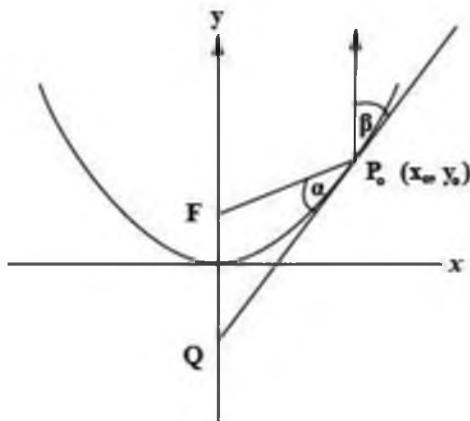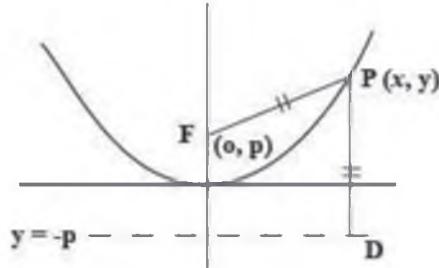
Figure 4

3.   Prove that the triangle whose vertices are Q, F, P_0 is isosceles.

4.   Show that $\alpha = \beta$ in Figure 4.

5.   Deduce that the physicist should use a parabolic reflector with equation $y = \dfrac{x^2}{4p}$ and position his light source at the Focus $(0, p)$. for his instrument to work.

6.   Apply to the specific example given in Figure 2.

Solution of Problem

A.   To show that the physicist should use a parabolic reflector with equation $y = \dfrac{x^2}{4p}$ and position his light source at the focus, F $(0, p)$.

1.   Show that if for any point $P(x, y)$ on the curve, the distance FP is equal to PD, then the equation of the curve is $y = \dfrac{x^2}{4p}$ where F is the point $(0, p)$.

Show that $y = \dfrac{x^2}{4p}$ if FP = PD

PROOF

FP = $\sqrt{(x-o)^2 + (y-p)^2}$

PD = $\sqrt{(y--p)^2}$

$\therefore \sqrt{x^2 + (y+p)^2} = \sqrt{(y+p)^2}$

$\therefore x^2 + (y-p)^2 = (y+p)^2$ (squaring both sides)

$\therefore x^2 + y^2 + p^2 - 2yp = y^2 + p^2 + 2yp$

$\therefore x^2 = 4yp,$ $\therefore y = \dfrac{x^2}{4p}$

The tangent line to the curve, $y = \dfrac{x^2}{4p}$, at the point P_0 is shown in Figure 4. Show that the tangent line at P_0 intersects the y-axis at Q $(0, -y_0)$.
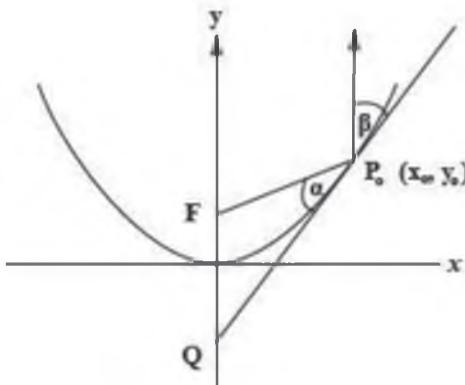
Figure 4

The tangent line at P_0 intersects the y-axis at $Q(0, -y_0)$

PROOF

We find the equation of the tangent at P_0:

$$\frac{dy}{dx} = \frac{2x}{4p} = \frac{x}{2p}$$

$$\left.\frac{dy}{dx}\right|_{x=x_0} = \frac{x_0}{2p} = \text{slope of tangent.}$$

Since (x_0, y_0) is a point on the parabola $y_0 = \dfrac{x_0^2}{4p}$

The equation of the tangent line through $(x_0, \dfrac{x_0^2}{4p})$ is therefore:

$$y - \frac{x_0^2}{4p} = \frac{x_0}{2p}(x - x_0) \quad \text{(i)}$$

To find where this line intersects the y-axis we substitute $x = 0$ into (i)

$$\therefore \quad y - \frac{x_0^2}{4p} = \frac{x_0}{2p}(-x_0)$$

$$\therefore y : \quad \frac{x_0^2}{4p} - \frac{x_0^2}{2p} = \frac{-x_0^2}{4p} = -y_0$$

$\therefore$ The co-ordinates of Q is $(0, -y_o)$

2. Show that the triangle whose vertices are Q, F, P_0 is isosceles.

To show that $\triangle Q, F, P_0$ is an isosceles triangle, we show that $FQ = FP_0$

PROOF

$$FQ = \sqrt{(p - -y)^2} = \sqrt{(p + y_0)^2} = p + y_o$$

$$FP_0 = \sqrt{(x_0 - 0)^2 + (y_0 - p)^2} = \sqrt{(x_0^2 + (y_0 - p)^2}$$

$$F P_0 = \sqrt{4py_0 + (y_0 - p)^2}$$

$$= \sqrt{4py_0 + y_0^2 - 2py_0 + p^2}$$

$$= \sqrt{y_0^2 + 2py_0 + p^2} = \sqrt{(y_0 + p)^2} = y_0 + p$$

$\therefore$ $FQ = FP_0$ and $\Delta\ QFP_o$ is isosceles

3. Show that that $\alpha = \beta$.
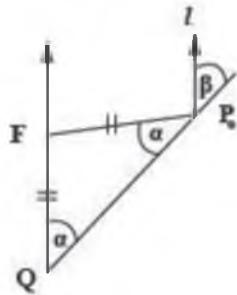
Figure 5

Since the base angles of an isosceles Δ are equal $F \widehat{\ } P_o = FP_oQ = \alpha$.

But α and β are corresponding angles since the line through P_o is parallel to the

y-axis, therefore, $\alpha = \beta$.

4. Show that the physicist should use a parabolic reflector with equation $y = \dfrac{x^2}{4p}$ and

position his light source at the focus, F $(0, p)$.
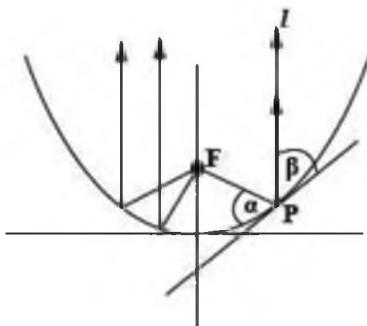
Figure 6

The physicist knows that for any ray from F striking the reflector at P, $\alpha = \beta$
(assumption: angle of incidence equals angle of reflection).

But from part earlier we know that for the parabola when $\alpha = \beta$, the line l will be parallel to the axis of symmetry if F is $(0, p)$.
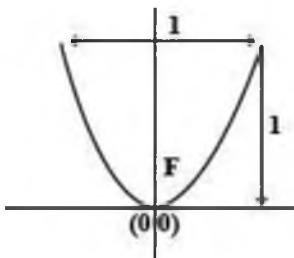
Therefore all rays from the minute light source at F that are incident on the parabola will be reflected in a direction parallel to the y axis.

Solution to Part A

Thus the physicist should use a parabolic reflector $y = \dfrac{x^2}{4p}$ with light source at focus, F, to produce a beam of parallel rays.

Application of the Solution

B.   How far from the vertex should the light source be placed on the y-axis to produce a beam of parallel rays?

For the given parabola $y = 1$ when $x = 1/2$

Since $y = \dfrac{x^2}{4p}$,

$$1 = \frac{\left(\dfrac{1}{2}\right)^2}{4p}$$

$$4p = 1/4,$$

$$p = \frac{1}{16}$$

The light source should be placed $\frac{1}{16}$ units from the vertex in order to produce a beam of parallel rays.

Discussion of Findings

To make an instrument that would reflect a minute light source in a vertical beam parallel to the axis of the symmetry, we have shown that if the physicist uses a parabolic reflector with equation $y = \frac{x^2}{4p}$ and positions his light source at the focus, F(0, p) then his instrument will work and rays of light will be reflected in a vertical beam.
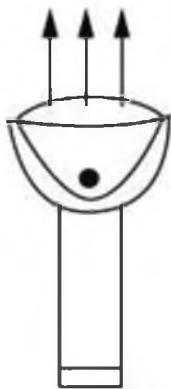
Figure 1

For example if parabolic reflection has the dimensions given in Figure 2, he should position his light source at $\frac{1}{16}$ units from the vertex of the parabola. This is useful in making torch lights.

Conclusion and Suggestions

By understanding the optical properties of a parabola the physicist will know where to position his light source.

It would also be interesting to investigate the optical properties of other curves such as the ellipse, circle and hyperbola to see how their properties can be used to help construct instrument such as reflecting headlights, telescopes and microscopes.

Project B

The following are guidelines for assessing this project.

1. Each candidate pursuing Additional Mathematics can complete a project which will be based on applying the mathematical concepts, skills and procedures from any topic(s) in order to understand, describe or explain a real world phenomenon. This project is experiment based and involves the collection of data.

    The project will be presented in the form of a report and will have the following parts:

    (i)   A statement of the problem. A real world problem in Mathematics chosen from any subject or discipline such as Science, Business or the Arts. The student must solve the problem using Specific Objectives completed in the course. This solution will involve data collection required for this project.

    (ii)   Identification of important elements of the problem.

    (iii)   Formulation of a systematic strategy for representing the problem

    (iv)   Data collection appropriate for solving the problem.

    (v)   An analysis of the data, information and measurements.

    (vi)   Solution of the resulting mathematical problem.

    (vii)   Conclusions reached.

2. The project will be graded out of a total of 20 marks:

    (i)   Clarity of the title of the real world problem being studied.

    (ii)   Scope/purpose of the problem.

    (iii)   Method of data collection.

    (iv)   Presentation of data.

    (v)   Mathematical knowledge/analysis of data.

    (vi)   Discussion of findings/conclusions.

    (vii)   Presentation.

ASSESSING PROJECT B

The project will be graded out a total of 20 marks and marks will be allocated to each task as outlined below.

Project Descriptors

1. **Project Title**   [1]

   • Titled is clear and concise, and relates to real world problem   (1)

2. **Purpose of Project**   [2]

   • Purpose is clearly stated and is appropriate in level of difficulty   (1)
   • Appropriate variables identified   (1)

3. **Method of Data Collection**   [2]

   • Data collection method clearly described   (1)
   • Data collection method is appropriate and without flaws   (1)

4. **Presentation of Data**   [3]

   • At least one table and one graph/chart used   (1)
   • Data clearly written, labelled, unambiguous and systematic   (1)
   • Graphs, figures, tables and statistical/mathematical symbols used   (1)
     appropriately

5. **Mathematical Knowledge/Analysis of Data**   [5]

   • Appropriate use of mathematical concepts demonstrated   (1)
   • Accurate use of mathematical concepts demonstrated   (1)
   • Some analysis attempted   (1)
   • Analysis is coherent   (1)
   • Analysis used a variety (two or more) of approaches   (1)

6. **Discussion of Findings/Conclusion**   [5]

   • Statement of most findings are clearly identified   (1)
   • Statement follows from data gathered/solution of problem   (1)
   • Conclusion based on findings and related to purposes of project   (1)
   • Conclusion is valid   (1)
   • Suggestions for future analysis in related areas   (1)

7. **Overall Presentation**   [2]

   • Communicates information in a logical way using correct grammar,   (2)

mathematical jargon and symbols most of the time
- Communicates information in a logical way using correct grammar, (1)
mathematical jargon and symbols some of the time

Total 20 marks

PROJECT B – EXEMPLAR

Title

Simple experiments to determine the fairness of an ordinary game die.

Statement of Task

Classical probability states that the probability of any of the 6 faces of an ordinary cubical game die landing with a distinct face uppermost after being thrown is $\dfrac{1}{6}$. It is not unusual for one throwing an ordinary gaming die to observe that one particular face lands uppermost with more frequency than any of the other faces.

Is this sufficient reason for one to conclude that the die may be biased? It may be by chance that this phenomenon occurs, or, perhaps the manner in which the die is thrown has an effect on its outcome. An experiment of this nature may be affected by factors that vary because of the non-uniform manner in which it is conducted.

This project aims to carry out some simple experiments to determine whether or not some varying factors of the manner in throwing the die do in fact influence the outcomes.

Data Collection

An ordinary 6-face gaming die was chosen for this experiment. 120 throws were made for each experiment, using each of the following methods:

(i)   holding the die in the palm of the hand and shaking it around a few times before throwing it onto a varnished table top;

(ii)   placing the die in a Styrofoam drinking cup, shaking it around a few times before throwing it onto a varnished table top;

(iii)   placing the die in a smooth metal drinking cup, shaking it around a few times before throwing it onto a varnished table top;

(iv)   holding the die in the palm of the hand and shaking it around a few times before throwing it onto a linen covered table top;

(v)   placing the die in a Styrofoam drinking cup, shaking it around a few times before throwing it onto a linen covered table top;

(vi)   placing the die in a smooth metal drinking cup, shaking it around a few times before throwing it onto a linen covered table top;

After each experiment the frequencies of the numbers landing uppermost were recorded in tabular form.
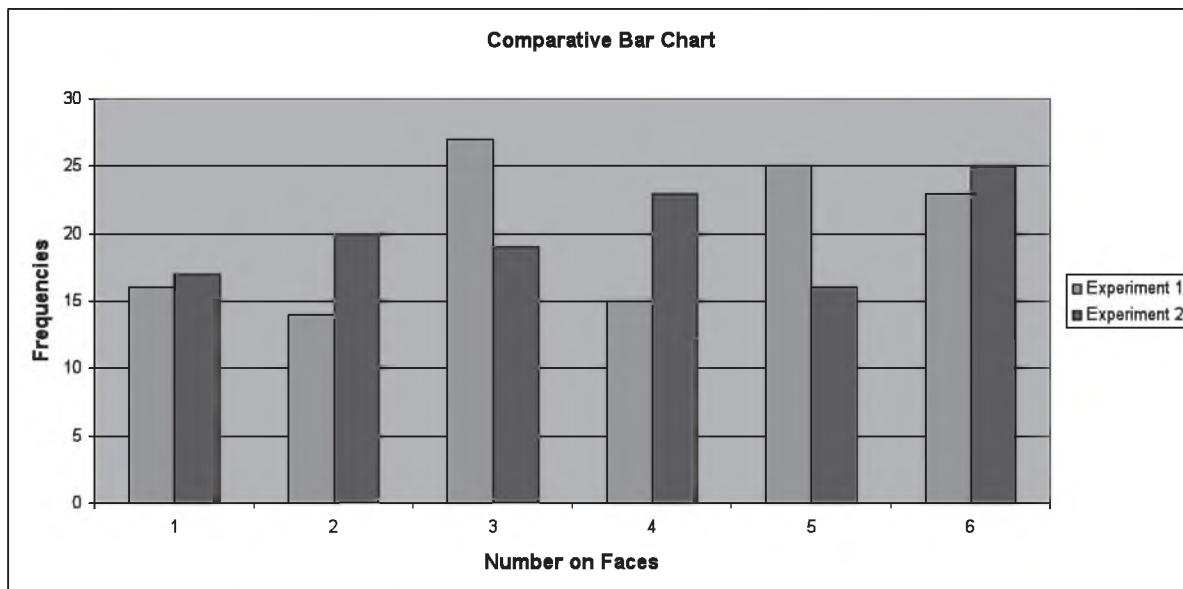
In each of these experiments the number of times the die was shaken before throwing was not predetermined, nor was any other deliberate consideration applied in the subsequent throws. Every effort was taken to avoid bias in each of the experiments.

The following table shows the results of the experiments carried out.

# on face	1	2	3	4	5	6
Frequencies – Exp (i)	16	14	27	15	25	23
Frequencies – Exp (ii)	17	20	19	23	16	25
Frequencies – Exp (iii)	18	25	20	19	25	13
Frequencies – Exp (iv)	16	21	20	29	13	21
Frequencies – Exp (v)	13	20	27	18	19	23
Frequencies – Exp (vi)	14	24	17	24	25	16
Total frequencies	94	124	130	128	123	121

Presentation of Data

The following comparative bar chart illustrates the variations of frequencies for obtaining the numbers 1 through 6 on the uppermost face for experiments (i) and (ii).

Graphs to illustrate experiments (iii), (iv), (v) and (vi) may be shown as well.