DAVID L. QUIRAY Currently in San Luis Obispo, CA

805.901.2494 dquiray.co <u>dlquiray@gmail.com</u>

Education

California Polytechnic State University - San Luis Obispo June 2016

Bachelor of Arts in Liberal Arts and Engineering Studies Concentrations in Computer Science and Media Studies Minor in Media Arts and Technologies

Experience

LAES Interactive Visual Design Team *January 2016 - March 2016*

Projection Designer, Motion Graphics, Story Development - Designed and storyboarded a VR experience taking advantage of new audio technology in collaboration with team members as well as Deep Blue and the Queensland University of Technology. Built projections integrated into *The Crucible* theater production which led to the Meritorious Achievement Award for Projection Design in Region VIII presented by the Kennedy Center American College Theater Festival.

DTS *June 2015 - January 2016*

Research Assistant - Modeled assets in Cinema 4D and helped integrate VR in Unity with new 3D audio technology from DTS in a team.

Soshified PD *March 2015 - Present*

Founder, Producer, Motion Graphics, Video Editor - Manage and produce in a team and edit for a YouTube Channel with a 100,000+ subscriber base.

Most Creative in Elevator Pitch Perfect Video *March 2015*

Presented by the Robert E. Kennedy Library - Video contest hosted by Cal Poly for students to pitch their business ideas to improve the library, sixty second limit.

Pilipino Cultural Exchange *June 2014 - June 2015*

Motion Graphics, Video Editor, Videographer - Chosen to be on staff and create videos for Cal Poly's 150+ member Pilipino Cultural club.

Adobe Student Representative *January 2014 - June 2014*

Taught a series of Adobe After Effects workshops of 20+ people and spread awareness of Adobe Creative Cloud

Technical Skills

Programming Languages Graphics Frameworks
JavaScript, HTML5, CSS3, C, C++, C#, Java, Python OpenGL(GLFW, GLEW), Processing

Software

After Effects, Premiere Pro, Illustrator, InDesign, Photoshop, Adobe Creative Suite, Cinema 4D, Autodesk Maya, Unity, Microsoft Visual Studio, Eclipse, Bluel, ExtendScript CC