## **Assessments**

The programming solutions for each chapters' questions can be found in our GitHub repository at the following URL: https://github.com/PacktPublishing/Demystified-Object-Oriented-Programming-with-CPP/tree/master. Each full program solution can be found in the GitHub under the appropriate chapter heading (subdirectory, such as Chapter01) in the subdirectory Assessments, in a file that corresponds to the chapter number, followed by a dash, followed by the solution number in the chapter at hand. For example, the solution for question 3 in chapter 1 can be found in the subdirectory Chapter01/Assessments in a file named Chp1-Q3.cpp under the aforementioned GitHub directory.

The written responses for non-programming questions can be found in the following sections. Should an exercise have a programming portion and a follow-up question, the answer to the follow-up question may be found both in the next sections and in a comment at the top of the programming solution on GitHub (as it may be appropriate to review the solution in order to fully understand the answer to the question).

## **Chapter 2 - Adding Language Necessities**

- 1. The signature of a function is the function's name plus its type and number of arguments (no return type). This relates to name mangling as the signature helps the compiler provide a unique, internal name for each function. For example, void Print(int, float); may have mangled name of Print\_int\_float();. This facilitates overloaded functions by giving each function a unique name so that when a call is made, it is evident by the internal function name as to which function is being invoked.
- 2. **a d**: Please see Chapter02/Assessments/Chp2-Q2.cpp in the GitHub repository.