# Programmering og Problemløsning

3.3: Tupler, betingelser, højere-ordens funktioner

## Repetition af Nøglekoncepter

- Præcedens og association
- Verbose og letvægtssyntaks
- Virkefelter
- Nøgleord
- Specifier Type Description Replaces with boolean value bool string %c char basic integer basic unsigned integers basic integer formatted as unsigned hexadecimal with lower case letters formatted as unsigned hexadecimal basic integer with upper case letters basic integer formatted as unsigned octal integer %f, %F, formatted on decimal form basic floats %e, %E, basic floats formatted on scientific form. Lower case uses "e" while upper case uses "E" in the formatting. %g, %G, basic floats formatted on the shortest of the corresponding decimal or scientific form. %M decimal %0 Objects ToString method any built-in types Formatted as a literal type %a Printf.TextWriterFormat ->'a -> () (Printf.TextWriterFormat -> ()

- Virkefelter
- Funktioner
- Programmer 'baglæns'
- Dokumentation
- Løkker

```
when / clicked

set i v to 0

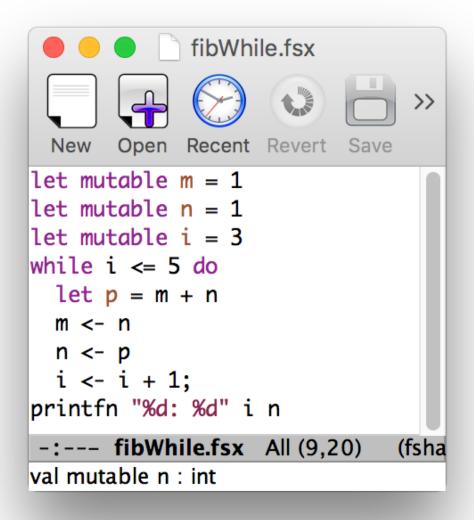
repeat 10

say i for 1 secs

change i v by 1
```

## Repetition af Nøglekoncepter

#### https://tinyurl.com/y923467c



#### https://tinyurl.com/y8yuuyy4

```
fib.fsx
      Open Recent Revert
let mutable m = 1
let mutable n = 1
for i = 3 to 5 do
  let p = m + n
  m < - n
  n <- p
printfn "%d: %d" i n
U:--- fib.fsx
              All (8.0)
                       (fsharp)
Beginning of buffer
```

```
let mutable m = 1
let mutable n = 1
let N = 5
for i = 3 to N do
  let p = m + n
  m <- n
  n <- p
printfn "%d: %d" N n</pre>
```

## Tupler

```
$fsharpi
                                 Produkttype
> let a = (1, 1.0);;
                                 Funktioner til at
val a : int * float = (1, 1.0)
                                 indicerer i par
> printfn "%A %A" (fst a) (snd a);;
1 1.0
                            Parentes unødvendig
val it : unit = ()
                            men anbefalelses
> let b = 1, "en", '\049'
val b : int * string * char = (1, "en", '1')
```

Venstre side af en binding kan have navngivne tupleelementer

```
> let (b1, b2, b3) = b;;
val b3 : char = '1'
val b2 : string = "en"
                              Hele typen - ikke enkelt -
val b1 : int = 1
                              elementer kan være
                              mutérbare
> let mutable c = (1,2)
-c < -(2,3)
- printfn "%A" c;;
(2, 3)
val mutable c : int * int = (2, 3)
val it : unit = ()
```

## Fibonacci

#### For-løkke

```
let mutable m = 1
let mutable n = 1
let N = 5
for i = 3 to N do
  let p = m + n
  m <- n
  n <- p
printfn "%d: %d" N n</pre>
```

#### While-løkke

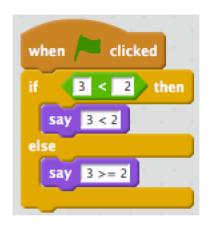
```
let mutable m = 1
let mutable n = 1
let mutable i = 3
let N = 5
while i \le 5 do
 let p = m + n
 m < - n
 n <- p
 i < -i + 1;
printfn "%d: %d" N n
```

#### Tupple + for-løkke

```
let mutable pair = (1,1)
let N = 5
for i = 3 to N do
 pair <- (snd pair, fst pair + snd pair)</pre>
printfn "%d: %d" N (snd pair)
let fib N =
 let mutable pair = (1,1)
 for i = 3 to N do
   pair <- (snd pair, fst pair + snd pair)</pre>
 snd pair
let N = 5
```

printfn "%d: %d" N (fib N)

## Betingelser



#### If-then-else

- else

- "3 >= 2";;

val str : string = "3 >= 2"

```
> if 3 < 2 then
- printfn "3 < 2"
- else
- printfn "3 >= 2";;
3 >= 2
val it : unit = ()
> let str =
- if 3 < 2 then
- "3 < 2"
```

#### Kæde af betingelser

```
> let str =
if 3 < 2 then</li>
"3 < 2"</li>
elif 3 = 2 then
"3 = 2"
else
"3 > 2";;
val str : string = "3 > 2"
```

### Decimal til Binær

```
let N = 116
let mutable n = N
let mutable str = ""
while n > 0 do
  let rest = n % 2
  n <- n / 2
  if rest > 0 then
    str <- "1"+str
  else
    str <- "0"+str
printfn "%d_10 = %s_2" N str</pre>
```

```
let N = 116
let mutable n = N
let mutable str = ""
while n > 0 do
  str <- (if n % 2 > 0 then "1" else "0") + str
  n <- n / 2
printfn "%d_10 = %s_2" N str</pre>
```

## Hvad gør programmet?

```
i \ p \ a \ h \ \ \ j r e \ side \ er \ altid \ 0 let i = 0 while i < 3 do let i = i + 1 printfn "%d" i
```

## DIKU Bits

MONDAY LECTURES BLOCK 1, 2018

Tid: 24. september 2018 kl. 12.15-13.00

Sted: Lille UP1

#### 24 SEPTEMBER

## Compositionality in reversible programming

Robin Kaarsgaard Postdoc in the PLTC section

