Learning to Program with F# Exercises Department of Computer Science University of Copenhagen

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November 24, 2022

0.1 Bindings

0.1.1 Teacher's guide

Emne bindinger af værdier, funktioner, mutérbare variable, og løkker

Sværhedsgrad Let

0.1.2 Introduction

Being a functional-first programming language, many of its structures are designed to support functional programming style. However, imperative programming constructs are also available. In the following exercises, you will work with lightweight and verbose syntax and simple imperative programming assignments.

0.1.3 Exercise(s)

0.1.3.1: Consider the factorial-function,

$$n! = \prod_{i=1}^{n} i = 1 \cdot 2 \cdot \dots \cdot n \tag{1}$$

(a) Write a function

fac : n:int -> int

which uses a while-loop, a counter variable, and a local variable to calculate the factorial-function as (2).

- (b) Write a program, which asks the user to enter the number n using the keyboard, and which writes the result of fac n.
- (c) Make a new version.

which uses int64 instead of int to calculate the factorial-function. What are the largest values n, for which fac and fac64 respectively can calculate the factorial-function for?

0.1.3.2: Make a program, which writes the multiplication table for the number 10 to the screen formatted as follows:

I.e., left row and top columns are headers showing which numbers have been multiplied for an element in the temple. You must use for loops for the repeated operations, and the field width of all the positions in the table must be identical.

0.1.3.3: Consider multiplication tables of the form,

	1	2	3	4	5	6	7	8	9	10
1	1	2	3	4	5	6	7	8	9	10
2	2	4	6	8	10	12	14	16	19	20
3	3	6	9	4 8 12	15	18	21	24	27	30
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where the elements of the top row and left column are multiplied and the result is written at their intersection.

In this assignment, you are to work with a function

```
mulTable : n:int -> string
```

which takes 1 argument and returns a string containing the first $1 \le n \le 10$ lines in the multiplication table including <newline> characters. Each field must be 4 characters wide. The resulting string must be printable with a singleprintf "%s"statement. For example, the call mulTable 3 must return.

Listing 1: An example of the output from mulTable. printf "%s" (mulTable 3);; 1 2 3 4 5 6 10 3 4 5 6 7 9 1 8 10 4 2 6 8 10 12 14 18 20 16 9 12 15 24 18 21 27 30

All entries must be padded with spaces such that the rows and columns are right-aligned. Consider the following sub-assignments:

(a) Create a function with type

```
mulTable : n:int -> string
```

such that it has one and only one value binding to a string, which is the resulting string for n = 10, and use indexing to return the relevant tabel for $n \le 10$. Test mulTable n for n = 1, 2, 3, 10. The function should return the empty string for values n < 1 and n > 10.

(b) Create a function with type

```
loopMulTable : n:int -> string
```

such that it uses a local string variable, which is built dynamically using 2 nested forloops and the sprintf-function. Test loopMulTable n for n = 1, 2, 3, 10.

- (c) Make a program, which uses the comparison operator for strings, "=", and write a table to the screen with 2 columns: n, and the result of comparing the output of mulTable n with loopMulTable n as true or false, depending on whether the output is identical or not.
- (d) Use printf "%s"and printf "%A"to print the result of mulTable, and explain the difference.

0.1.3.4: Consider the factorial-function,

$$n! = \prod_{i=1}^{n} i = 1 \cdot 2 \cdot \dots \cdot n \tag{2}$$

(a) Write a function

fac : n:int -> int

which uses a while-loop, a counter variable, and a local variable to calculate the factorial-function as (2).

- (b) Write a program, which asks the user to enter the number n using the keyboard, and which writes the result of fac n.
- (c) Make a new version,

fac64 : n:int -> int64

which uses int64 instead of int to calculate the factorial-function. What are the largest values n, for which fac and fac64 respectively can calculate the factorial-function for?

0.1.3.5: Consider the following sum of integers,

$$\sum_{i=1}^{n} i. \tag{3}$$

This assignment has the following sub-assignments:

(a) Write a function

sum : n:int -> int

which uses the counter value, a local variable (mutable value) s, and a while-loop to compute the sum $1+2+\cdots+n$ also written in (3). If the function is called with any value smaller than 1, then it is to return the value 0.

(b) By induction one can show that

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2}, n \ge 0 \tag{4}$$

Make a function

simpleSum : n:int -> int

which uses (4) to calculate $1 + 2 + \cdots + n$ and which includes a comment explaining how the expression implemented is related to the mentioned sum.

- (c) Write a program, which asks the user for the number n, reads the number from the keyboard, and write the result of sum n and simpleSum n to the screen.
- (d) Make a program, which writes a table to the screen with 3 columns: n, sum n and simpleSum n. The table should have a row for each of n = 1, 2, 3, ..., 10, and each field must be 4 characters wide. Verify that the two functions calculate identical results.
- (e) What is the largest value *n* that the two sum-functions can correctly calculate the value of? Can the functions be modified, such that they can correctly calculate the sum for larger values of *n*?
- **0.1.3.6:** Perform a trace-by-hand of the following expression fac 4 using the solution from Exercise 4a,.