Java Remote Method Invocation Java RMI

61FIT3NPR -Network Programming

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JAVA REMOTE METHOD INVOCATION

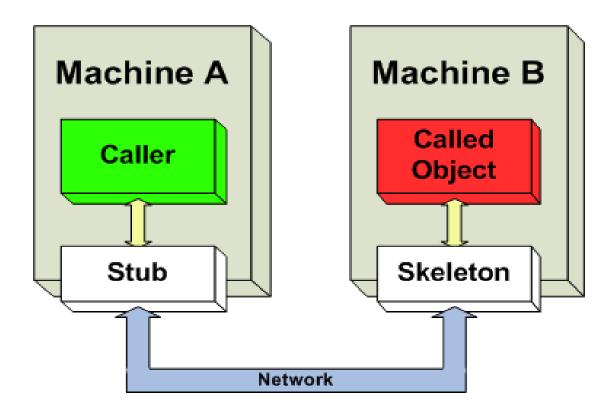
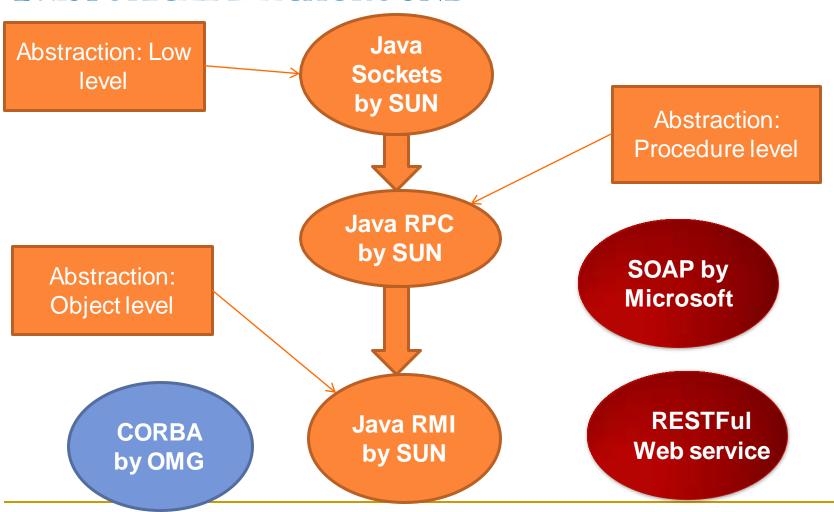


Fig: Distributed Object Technology

JAVA REMOTE METHOD INVOCATION

- RMI Server, client, interface, stubs, skeletons
- RMI Registry
- Object version of RPC
- Method Invocation between JVMs
- Java RMI API
- JRMP (Java Remote Method Protocol)
- Java object serialization
- Parameter Marshalling

HISTORICAL BACKGROUND



Related Terminologies

- RPC (Remote Procedure Call)
- XDR (External Data Representation)
- CORBA (Common Object Request Broker Architecture)
- IIOP (Internet Inter-ORB Protocol)
- Java IDL (Interface Definition Language)
- RMI-IIOP
- SOAP (Simple Object Access Protocol)

RMI System Architecture

Lets divide into two perspectives:

- Layered Structure
- Working Principles

RMI LAYERED STRUCTURE

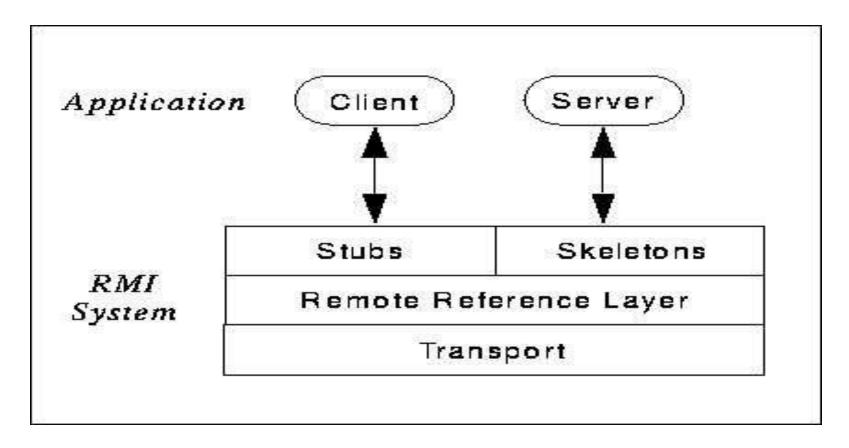


Fig: RMI Layered Structure

RMI LAYERED STRUCTURE

- Application layer: Server, Client
- Interface: Client stub, Server skeleton
- Remote Reference layer: RMI registry
- Transport layer: TCP

RMI Working Principles

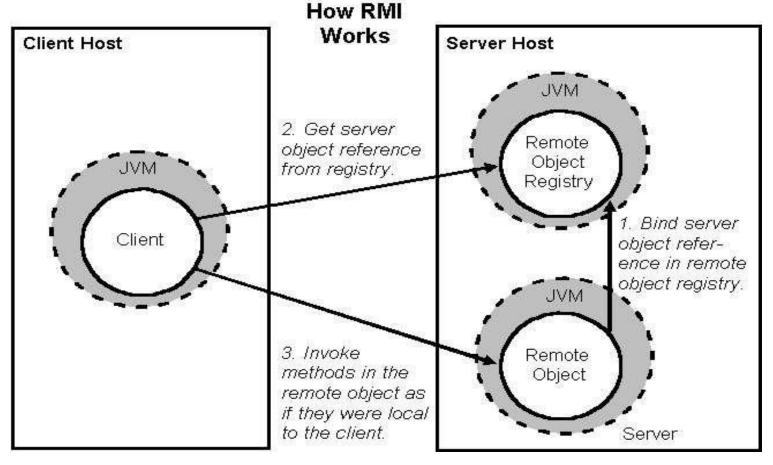
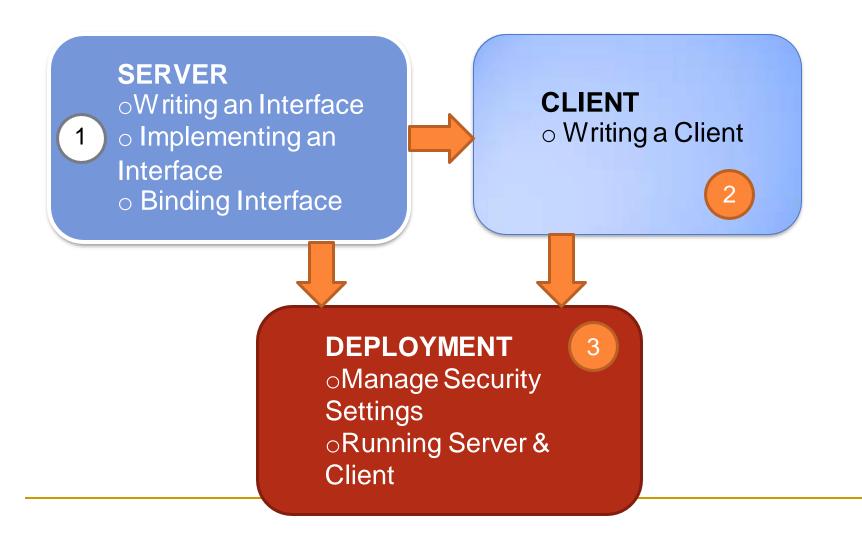


Fig: RMI Working principles

READY TO DEVELOP ONE?



A SIMPLE RMI APPLICATION



Service Interface: An Agreement

Between Server & Client

Factorial Operation

```
public long factorial(int number) throws
RemoteException;
```

Check Prime Operation

```
public boolean checkPrime(int number) throws
    RemoteException;
```

Square Operation

```
public BigInteger square(int number) throws
RemoteException;
```

SERVER APPLICATION: WRITING A SERVICE

Interface

```
//interface between RMI client and server
import java.math.BigInteger;
import java.rmi. *;
public interface MathService extends Remote
 // every method associated with RemoteException
    calculates factorial of a number
 public long factorial (int number) throws
      RemoteException;
 // check if a number is prime or not
 public boolean checkPrime (int number) throws
      RemoteException;
  //calculate the square of a number and returns
      BigInteger
 public BigInteger square (int number) throws
      RemoteException;
             Fig: MathService Interface
```

SERVER APPLICATION: IMPLEMENTING THE

Service Interface

```
//MathService Server or Provider
import java.awt.font.NumericShaper;
import java.math.BigInteger;
import java.rmi. .;
import java.rmi.registry.LocateRegistry;
import java.rmi.server.UnicastRemoteObject;
public class MathServiceProvider extends UnicastRemoteObject implements
   MathService (
 // MathServiceProvider implements all the methods of MathService interface
  // service constructor
 public MathServiceProvider() throws RemoteException {
   super();
 // implementation of factorial
 public long factorial(int number) {
    // returning factorial
   if (number == 1)
     return 1:
   return number * factorial(number - 1);
   Fig: MathServiceProvider implements MathService Interface
```

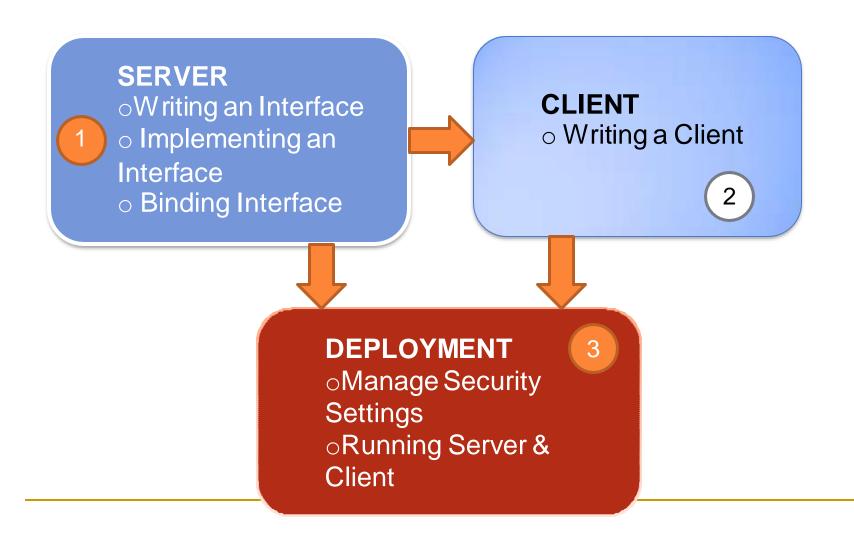
Server Application: Instantiating &

BINDING THE SERVICE

```
public static void main(String args[]) {
   try .
     // setting RMI security manager
     if (System.getSecurityManager() == null) {
       System.setSecurityManager(new
           RMISecurityManager());
     // creating server instance
     MathServiceProvider provider = new
         MathServiceProvider();
     // binding the service with the registry
     LocateRegistry.getRegistry().bind("
         MathService", provider);
     System.out.println("Service is bound to RMI
          registry");
   } catch (Exception exc) {
     // showing exception
     System.out.println("Cant bind the service:
         " + exc.getMessage());
     exc.printStackTrace();
```

Fig: Instantiating and Binding *MathService* Interface

A SIMPLE RMI APPLICATION



CLIENT APPLICATION: SERVICE LOOKUP

```
// Call to factorial method
System.out.println("The factorial of " + number +
    "=" + service.factorial(number));

// Call to checkPrime method
boolean isprime=service.checkPrime(number);

//Call to square method
BigInteger squareObj=service.square(number);
```

Fig: Client locating *MathService* service

CLIENT APPLICATION: Accessing Service

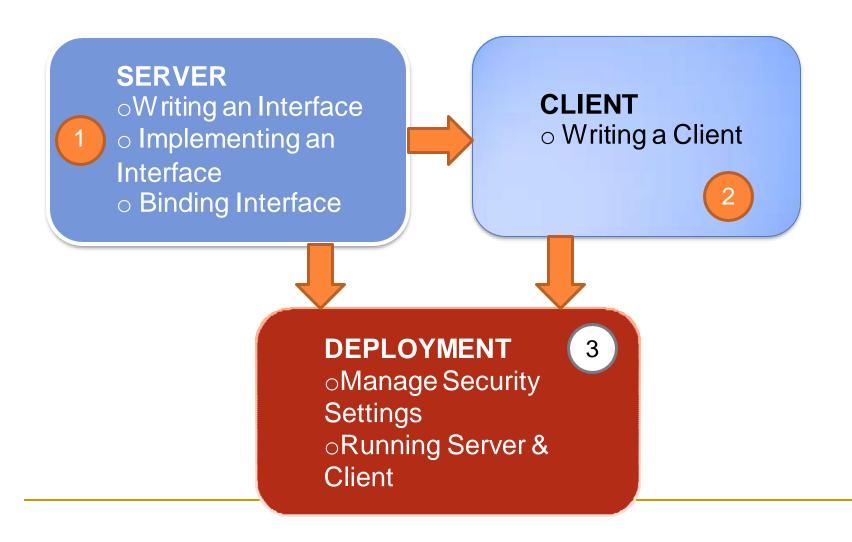
```
// Call to factorial method
System.out.println("The factorial of " + number +
    "=" + service.factorial(number));

// Call to checkPrime method
boolean isprime=service.checkPrime(number);

//Call to square method
BigInteger squareObj=service.square(number);
```

Fig: Client accessing MathService service

A SIMPLE RMI APPLICATION



SERVER DEPLOYMENT: START RMI REGISTRY

To start RMI registry on windows

```
$ start rmiregistry
```

To start RMI registry on Unix

```
$ rmiregistry \&
```

SERVER DEPLOYMENT: COMPILE THE SERVER

 Compile both MathService interface and MathServiceProvider class

```
$ javac MathService.java MathServiceProvider.
java
```

SERVER DEPLOYMENT: CREATE SERVER STUB

Create the server stub that will handle client call

\$ rmic MathServiceProvider

SECURITY DEPLOYMENT: CREATE SECURITY

POLICY FILE (BOTH CLIENT & SERVER)

- Create a security policy file called no.policy with the following content and add it to CLASSPATH
- This step implies for both server and client

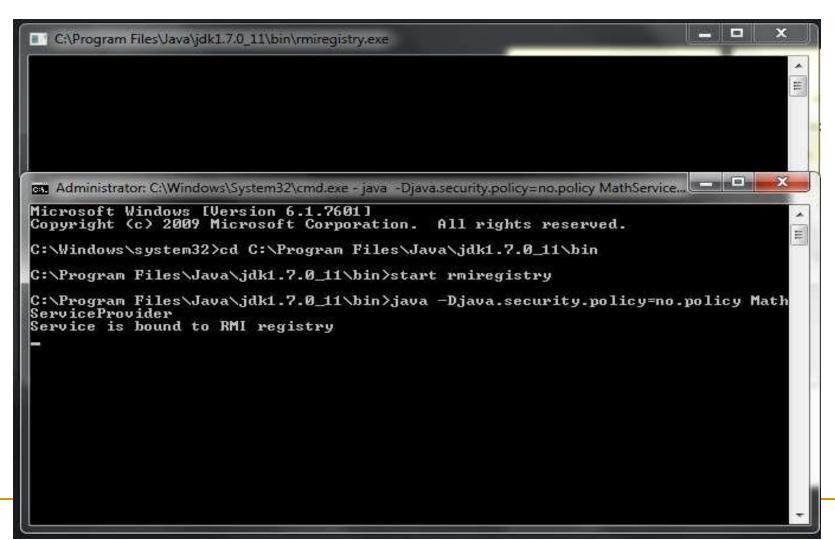
```
grant {
permission java.security.AllPermission;
};
```

START THE SERVER

Execute the command to run server

```
$ java -Djava.security.policy=no.policy
MathServiceProvider
```

Server Running

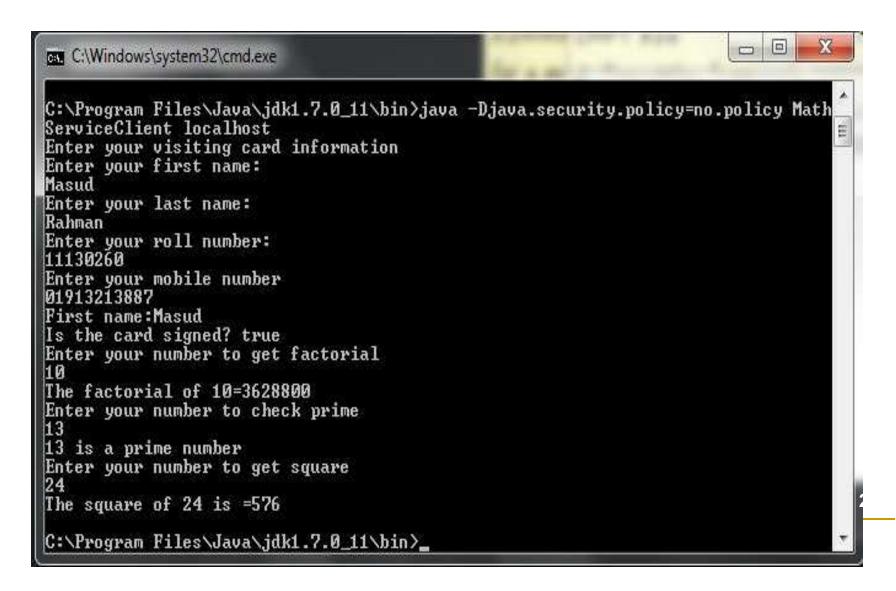


START THE CLIENT

Execute the command to run client

\$ java -Djava.security.policy=no.policy
MathServiceClient localhost

CLIENT INTERFACE



Advanced Concepts

- Java Object Serialization
- Parameter Marshalling & Demarshalling
- Object Activation

Strength Of Java RMI

- Object Oriented: Can pass complex object rather than only primitive types
- Mobile Behavior: Change of roles between client and server easily
- Design Patterns: Encourages OO design patterns as objects are transferred
- Safe & Secure: The security settings of Java framework used
- Easy to Write /Easy to Use: Requires very little coding to access service

Strength Of Java RMI

- Connects to Legacy Systems: JNI & JDBC facilitate access.
- Write Once, Run Anywhere: 100% portable, run on any machine having JVM
- Distributed Garbage Collection: Same principle like memory garbage collection
- Parallel Computing: Through multi-threading RMI server can serve numerous clients
- Distributed Computing Solutions: Available from JDK 1.1, can communicate between all versions of JDKs

Weakness of Java RMI

- Tied to Java System: Purely Java-centric technology, does not have good support for legacy system written in C, C++, Ada etc.
- Performance Issue: Only good for large-grain computation
- Security Restrictions & Complexities: Threats during downloading objects from server, malicious client request, added security complexity in policy file.
- Overhead: Extra usage of rmic tool.

Case Study: Java RMI vs. Web service (SOAP/RESTFul)



Case Study: Java RMI vs. WS

Language Dependence:

- ✓ RMI service interface is in Java
- ✓WS service interface is platform independent

Mobile Behavior

- ✓ Server and client can change roles in RMI
- ✓ Not feasible in WS

Performance Issue:

- ✓RMI needs extra overhead for conversion from byte code to machine code
- √WS performs better for massive computation like fluid mechanics

CASE STUDY: JAVA RMI VS. WS

Ease of Use:

- ✓ RMI is easy to master for experienced programmers.
- ✓WS is a rich, extensive family of standards, hard to master

Maturity of Technology

- ✓ RMI is less matured.
- √WS is more matured and already has many implementations running

CASE STUDY: JAVA RMI vs. WS

Results of case study:

- No one is better than other necessarily
- Applicability of one on another depends on
 - Purpose of the application
 - Experience of the designer and developer
 - Necessity of interoperability with non-java systems.

Conclusion

- Distributed Object Technology
- Object level abstraction
- Object version of Java RPC
- Java centric Technology
- Comparable to CORBA/SOAP/RESTFul
- Provides non-java support with the help IDL, IIOP and CORBA/SOAP/RESTFul
- Lightweight and Easy to use
- Object serialization
- Concurrent support for clients

Thank You!!! Questions Please?



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