Seonghwan (Hwany) Oh

+1 (912) 940-7067

soh9886@sdsu.edu | linkedin.com/in/hwanyo

fivestar1103.github.io/portfolio

Eligible for summer internships in the U.S. via the J-1 Visa Academic Training Program.

EDUCATION

San Diego State University (Exchange Program)

B.S. in Computer Science (Exchange Semester)

Jan. 2025 - May. 2025San Diego, CA, USA

University of Seoul | Cumulative GPA: 3.58

Mar. 2019 – Feb. 2026

B.S. in Computer Science, Minor in Data Science

(Degree extended due to mandatory military service as ROK Air Force Interpreter, Feb. 2021 - Nov. 2022)

Seoul, South Korea

PROFESSIONAL EXPERIENCE

Unity Developer Intern | Skills: Unity, C#, Shader, Vuforia Engine (AR), Figma Mobile App Development Cooperation

Aug. 2024 - Oct. 2024 Seoul, South Korea

• Built and published two mobile games on iOS & Android platforms using Unity: Ppukku's Grand Adventure: Grow Longer! (iOS) | Ppukku's Grand Adventure: Catch It! (iOS)

- Implemented DFS-based surround detection, object pooling, and physics-driven interactions to boost performance by 35%.
- Authored technical guides and debugging instructions to streamline onboarding processes.

Research Assistant Intern | Skills: Data Analysis, SQL, Flask, Javascript, GCP SKYGG

Dec. 2022 - May. 2023 Seoul, South Korea

- Assisted in building a Web3 gaming playground and blockchain analytics platform.
- Implemented Python Flask microservices to collect and visualize Axie Infinity battle logs on GCP.
- Utilized MySQL for storing real-time player data and generating interactive dashboards.

PROJECT EXPERIENCE

Frontend Developer | Skills: React, JavaScript, HTML, CSS, Web Development Seoul Cheer-up

Dec. 2024

Seoul. South Korea

- Developed a **crowdsourcing platform** to manage abandoned public electric scooters.
- Built core frontend features using **React**, ensuring a responsive and user-friendly interface.
- Conceived and implemented an interactive platform concept that incorporated **gamification** elements.

Software Engineer | Skills: Python, Object-oriented Programming, API Integration Mobile Robot Controller

Sep. 2023 – Dec. 2023 Seoul, South Korea

- Developed a simulation program for controlling a mobile robot navigating obstacles in disaster scenarios utilizing Python and object-oriented programming principles.
- Implemented the A* algorithm for path planning to compute the shortest, hazard-free routes.
- Enabled voice-driven map modifications by incorporating Speech-to-Text (STT) functionality through API.

TEACHING EXPERIENCE

Tutor – Support for International Students

University of Seoul Sep. 2024 – Dec. 2024

Provided structured guidance on programming, data structures, debugging, and algorithms.

C Programming Tutor

University of Seoul Apr. 2024 – Jun. 2024

Instructed C essentials: arrays, binary arithmetic, pointers, recursion, and Linux-based compilation.

TECHNICAL SKILLS

Programming Languages: C/C++, C#, Python, JavaScript

Backend/Databases: Flask (Python), MySQL, Google Cloud Platform (GCP)

Game Dev: Unity, Physics-based mechanics, Raycasting, Pathfinding Algorithms (A*, DFS, BFS)

Web/Frontend: React, HTML5, CSS3

Tools & DevOps: Git/GitHub, Linux (Bash), GCC, Figma, Notion, Slack

Other Expertise: Systems Engineering, Troubleshooting, OOP, Vuforia Engine (AR)

HONORS & AWARDS

Silver Award (3rd) – University of Seoul Programming Contest (UOSPC) 2024

Excellence Award (2nd) – University of Seoul Plankton Hackathon 2024

Merit-Based Scholarship (Half-Tuition) – Awarded for outstanding academic performance in Spring 2024