Introduction to Programming with Python

Learn how to program and create logic structures with Python.

Hello Everyone

Course Schedule

- Week 1: Variables & Syntax
- Week 2: Flow Controls & Loops
- Week 3: Arrays, Lists & Dictionaries
- Week 4: Strings, Characters & Files
- Week 5: Working with Arrays
- Week 6: Introduction to Spreadsheets
- Week 7: Mathematics & Python
- Week 8: Web Scraping & Python

Learning Outcomes

What will you gain through this course:

- Practical and Applied knowledge of Python programming
- Understanding of CS theory and basic computer architecture
- Logic skills
- Problem Solving skills

Let us begin...

Variables & Syntax

Welcome to the world of Python!

What is a variable?

A Variable is a chunk of storage.

We name a location in computer memory (RAM) and then give it a value.

How to do that:

A = 1

B = 'b'

In programming the "=" means "append" and not "equals"!

How to properly define variables

- Never start with a number
- Never use spaces
- Only use letters, numbers and, some special characters

Recommended Formatting

name

variable_name

variableName

Basic Data Types

- Integers (Int)
- Floating Point Numbers (float)
- Complex Numbers (complex)
- Strings
- Characters (Char)
- Boolean

Integers

The Integer data type, is self evident. It stores Integer numbers (e.g. "2").

How to Declare:

var_name = 2

Logic Operations:

- Addition: Number + 2 → 4
- Subtraction: Number 2 → 0
- Multiplication: Number * 10 → 20
- Division: Number/2 → 1

Floating Point Numbers

Otherwise called "float", this data type can hold decimal numbers.

How to Declare:

 $var_name = 2.4$

Logic Operations:

Same as with Integers.

Complex Numbers

From mathematics we know Complex Number which exist in the Complex plane.

How to define:

 $var_name = 2+3j$

We don't use these! No need to learn the details.

Strings

A String is a "line of text" i.e. is multiple joint *Unicode* characters.

How to define:

var_name = "hello world"

Operations:

We will cover this in Week 4

Character

A Character or "Char" is a single *Unicode* character.

How to define:

var_name = 'a'

Operations:

We will cover these in Week 4

Clarifications

What is Unicode?

Unicode is an industry standard for text encoding, representation and handling. For Latin Script we use Unicode U+0020 to U+007E.

Important difference between Char and String.

Multiple Characters make up a string. When declaring a String we use ""
When we declare Char we use ""

Boolean

A Boolean or Bool statement is a binary switch that takes a value of either 0 or 1.

How to define:

var_name = None

Operations:

AND

OR

NOT

Console Output

We have a variable. We want to see it. How?

Simple: print(variable_name)

Example:

```
a = 5
```

$$a = 5 + 5$$

Print(a)

Arithmetic Operations

 $A > B \rightarrow$ "A larger than B"

 $A < B \rightarrow$ "A smaller than B"

 $A == B \rightarrow "A equal to B"$

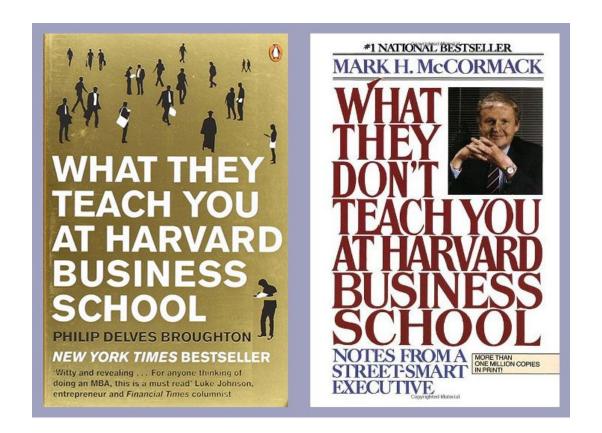
 $A \le B \rightarrow \text{``A smaller or equal to B''}$

 $A != B \rightarrow "A \text{ not equal to B"}$

Remember these!

Set Theory

The sum total of human knowledge



Boolean Operators

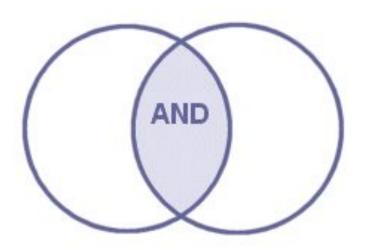
Boolean Operators are statements that give us a statement about the relationship between two sets. There are three main Boolean Operators:

AND

OR

NOT

"AND" Operator



"AND" operator outputs the common elements between two sets. Consider the following:

$$A = 1$$

$$B = 1$$

$$A == 1 \text{ AND } B == 1$$

"OR" Operator



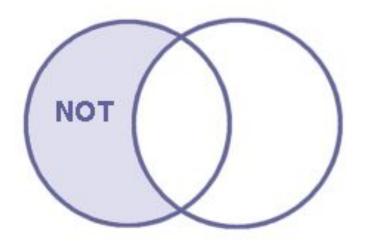
"OR" is the union of the two sets. Either of the two statements needs to be true. Consider:

$$A = 1$$

$$B = 2$$

$$B == 2 \text{ or } A > B$$

"NOT" Operator



"NOT" is the opposite of the set/value. Consider:

How to write these in Python

- AND → a & b
- OR \rightarrow a or b
- NOT \rightarrow not(a)

A and B <u>need</u> to be Boolean variables

User Input

How can we Interface with the computer? Type in our own values for an operation?

Simple: variable_name = input()

Expanded Example:

Inp = input("Enter a number: ")

Note that in Python 3 the *input* function parses arguments as String type. Thus to get a desired data type (e.g. Int) we have to declare a conversion.

Inp = Int(input("Enter a number:")

Exercise 1

Level: Simple

Create a program through which you can add two integer numbers.

Use IDLE for this!!

Allowed Time: 10 minutes.

Exercise 2

Level: Intermediate

Create a program that will compare two input number and see which one is larger, or if they are equal.

Allowed Time: 15 minutes