



MACQUARIE  
University

# Introduction to Shiny

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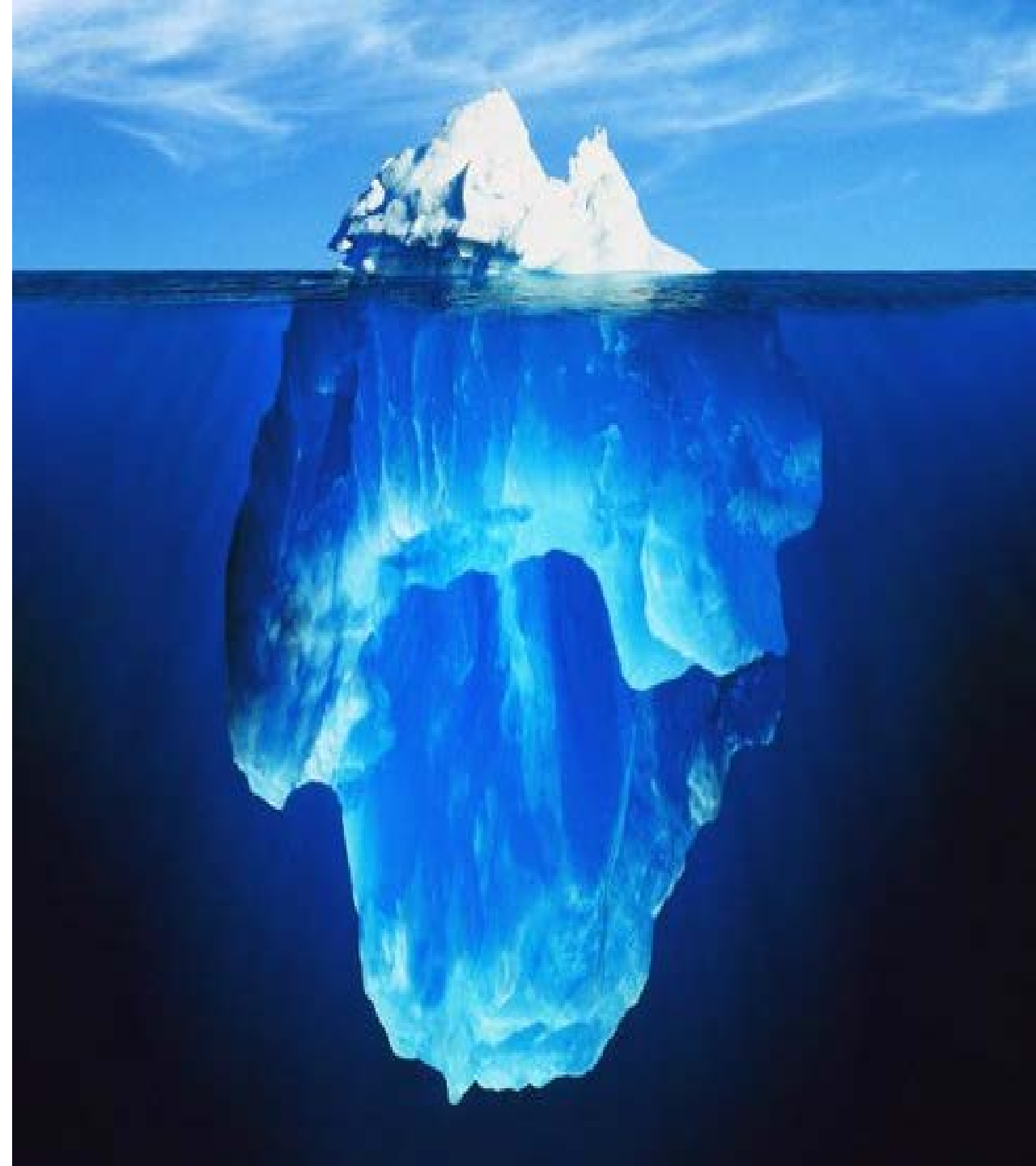


# Quantitative advice

- There's a link to today's slides and code on the MQ QUANTITATIVE ADVICE page: <http://quantitative-advice.gg.mq.edu.au/>
- Link:
- Ref Materials also listed there:
  - <https://shiny.rstudio.com/articles/shinyapps.html>
  - <http://docs.rstudio.com/shinyapps.io/>
  - <http://shiny.rstudio.com/tutorial/>
  - <https://shiny.rstudio.com/articles/basics.html>
  - <https://shiny.rstudio.com/articles/action-buttons.html>
  - <https://shiny.rstudio.com/articles/layout-guide.html>
  - <http://rstudio.github.io/shinydshboard/> also [www.rstudio.com/resources/webinars](http://www.rstudio.com/resources/webinars)
  - Felxdashboards (easier to learn) and shinydashboard

# Session overview – just the tip of the iceberg

- What is Shiny?
- What can Shiny do?
- Walk through some basic Shiny apps
- Build a data explorer app
- Publish your app
- Find out where to find more info..
- Play with APPS

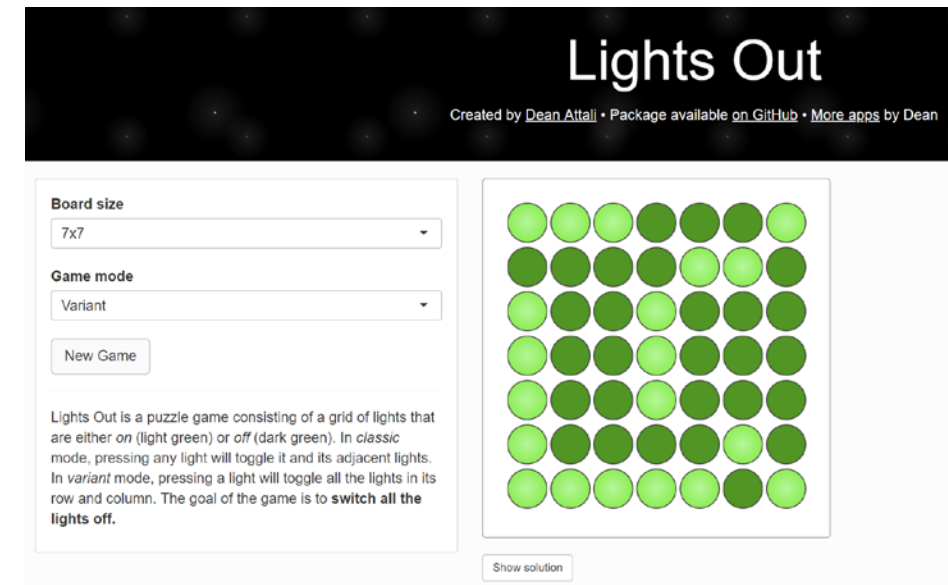
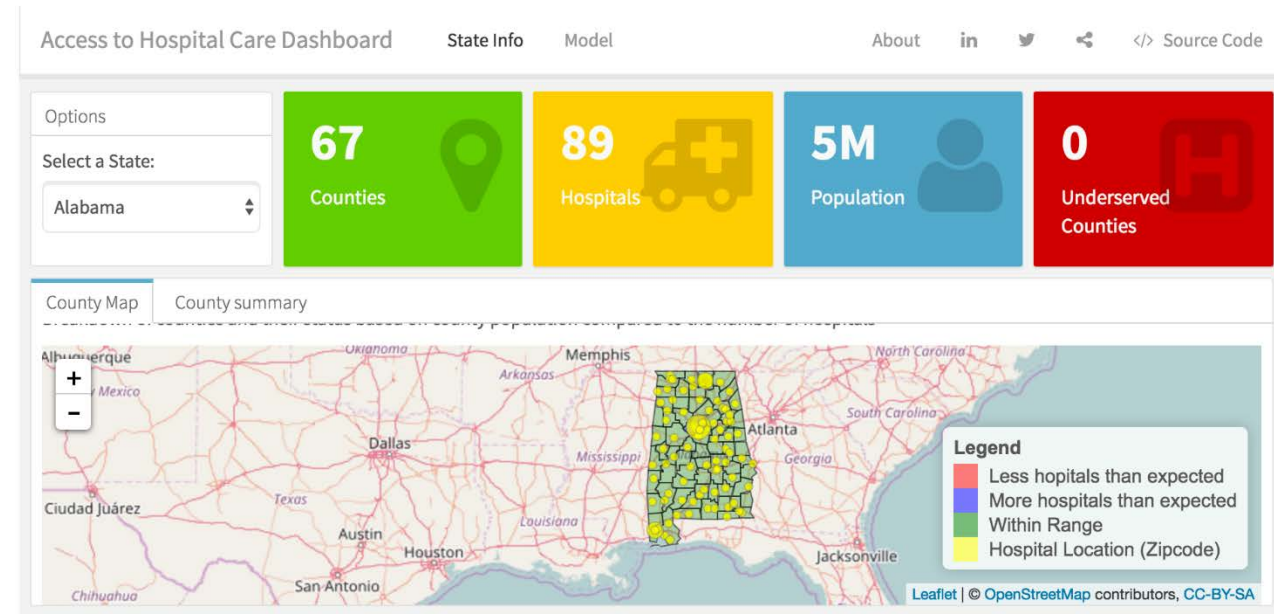


# What is Shiny? <http://shiny.rstudio.com/>

- Shiny is an R package that makes it easy to build interactive web apps straight from R. Show/interact with your results.
- No web development skills are required. The shiny package functions are all built in HTML and can receive HTML as input.
- Host standalone apps on a webpage or embed them in R Markdown documents or build dashboards. You can also extend your Shiny apps with CSS themes, htmlwidgets, and JavaScript actions.
- *shinyapps.io* from Rstudio provides free hosting for open source projects. Paid options are also available – with some extra features.
- All R packages are supported, expect those that don't work on Ubuntu linux or those that require access to the display (eg Tcl/Tk).
- Any packages installed from github, must have been installed using devtools v1.4 or later (devtools::install\_github()).

# What can Shiny do?

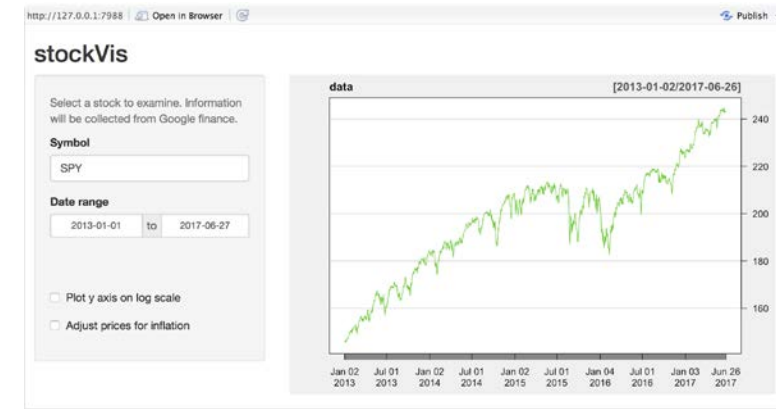
- Interactive data exploration and visualisation
- Dashboards with real-time data feeds:
  - Flexdashboards
  - Shinydashboards
- Use powerful open source Javascript visualisation libraries
- Check out the Shiny example gallery
  - <https://shiny.rstudio.com/gallery/>
  - [https://gallery.shinyapps.io/lake\\_erie\\_fisheries\\_stock\\_assessment\\_app/](https://gallery.shinyapps.io/lake_erie_fisheries_stock_assessment_app/)
  - <https://datasociety.com/kitamba-the-opportunity-project/>
- Check out the Shiny widgets gallery
  - <https://shiny.rstudio.com/gallery/widget-gallery.html>
- All examples have associated code!



Even games! <https://daattali.com/shiny/lightsout/>

# Core components of a Shiny app

- UI – user interface (front end)
  - Input widgets collect information from the user
  - Displays outputs, such as plots or tables
  - Define how visual elements are laid out
  - Written in R syntax, but most functions won't be familiar
- Server (back end)
  - Where data is processed
  - Regular R code combined with special shiny:: functions that implement reactivity
  - Reactive expressions are re-evaluated when their dependent values have changed



```
158 - EnvDat <- reactive({
159 -   # req(input$env)
160 -
161 -   withProgress(message = 'Loading environmental data', value = 1, {
162 -     req(input$species, input$long_column, input$lat_column)
163 -     print(input$species)
164 -     # if the data for acabau has already been saved to .rds, read that instead of running slow EnvExtract()
165 -     if(input$species == 'Acacia bakeri' & file.exists('acabau.rds')) {
166 -       print('loading acabau data from .rds')
167 -       dat <- readr::read_rds('acabau.rds')
168 -       return(dat)
169 -     } else {
170 -       spdat <- spData()
171 -       dat <- EnvExtract(spdat)
172 -       # sp_A00_poly <- spdata() %>% getA00raster(., 1) %>% rasterToPolygons(.)
173 -       # sp_A00_poly <- sp_A00_poly[rownames(dat),]
174 -       sp_A00_poly <- getA00raster(spdat, 1) %>%
175 -         # raster::projectRaster(crs = CRS("+init=epsg:4326"), method = 'bilinear') %>%
176 -         # raster::projectRaster(crs = proj4BA, method = 'bilinear') %>%
177 -         raster::rasterToPolygons() # convert to polygons
178 -       sp_A00_poly <- sp_A00_poly[rownames(dat),]
179 -
180 -       sp <- input$species
181 -       managementsite <- sites[sites$sciname == sp,] %>% sptransform(., proj4BA)
182 -       dat <- cbind(dat, sp::over(sp_A00_poly, managementsite, returnlist = FALSE))
183 -     }
184 -   })
185 - }
```

# Shiny Template

- This template should be used for all the apps you develop
- It helps you remember the basic outline to stick to.. Even when things get more complicated.
- Just running these 4 lines, gets you an app!

```
library(shiny)
```

```
ui<- fluidPage("Hello World")  
server<- function(input,output){}  
shinyApp(ui=ui,server=server)
```



Try  
this!

# Populating the template

## Building an App

Complete the template by adding arguments to `fluidPage()` and a body to the server function.

Add inputs to the UI with `*Input()` functions

Add outputs with `*Output()` functions

Tell server how to render outputs with R in the server function. To do this:

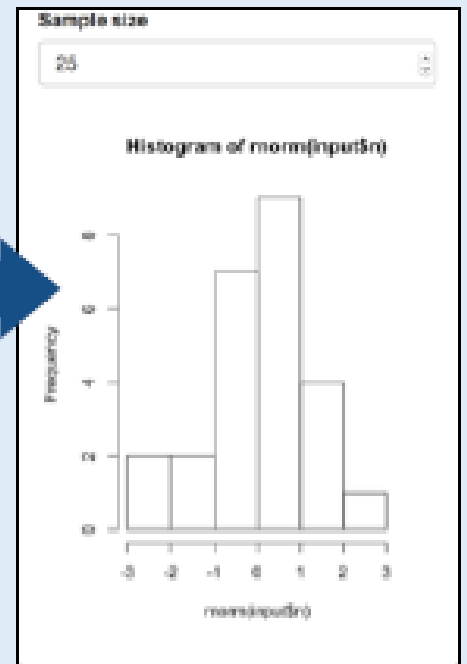
1. Refer to outputs with `output$<id>`
2. Refer to inputs with `input$<id>`
3. Wrap code in a `render*()` function before saving to output

```
library(shiny)

ui <- fluidPage(
  numericInput(inputId = "n",
    "Sample size", value = 25),
  plotOutput(outputId = "hist")
)

server <- function(input, output) {
  output$hist <- renderPlot({
    hist(rnorm(input$n))
  })
}

shinyApp(ui = ui, server = server)
```



Save your template as **app.R**. Alternatively, split your template into two files named **ui.R** and **server.R**.

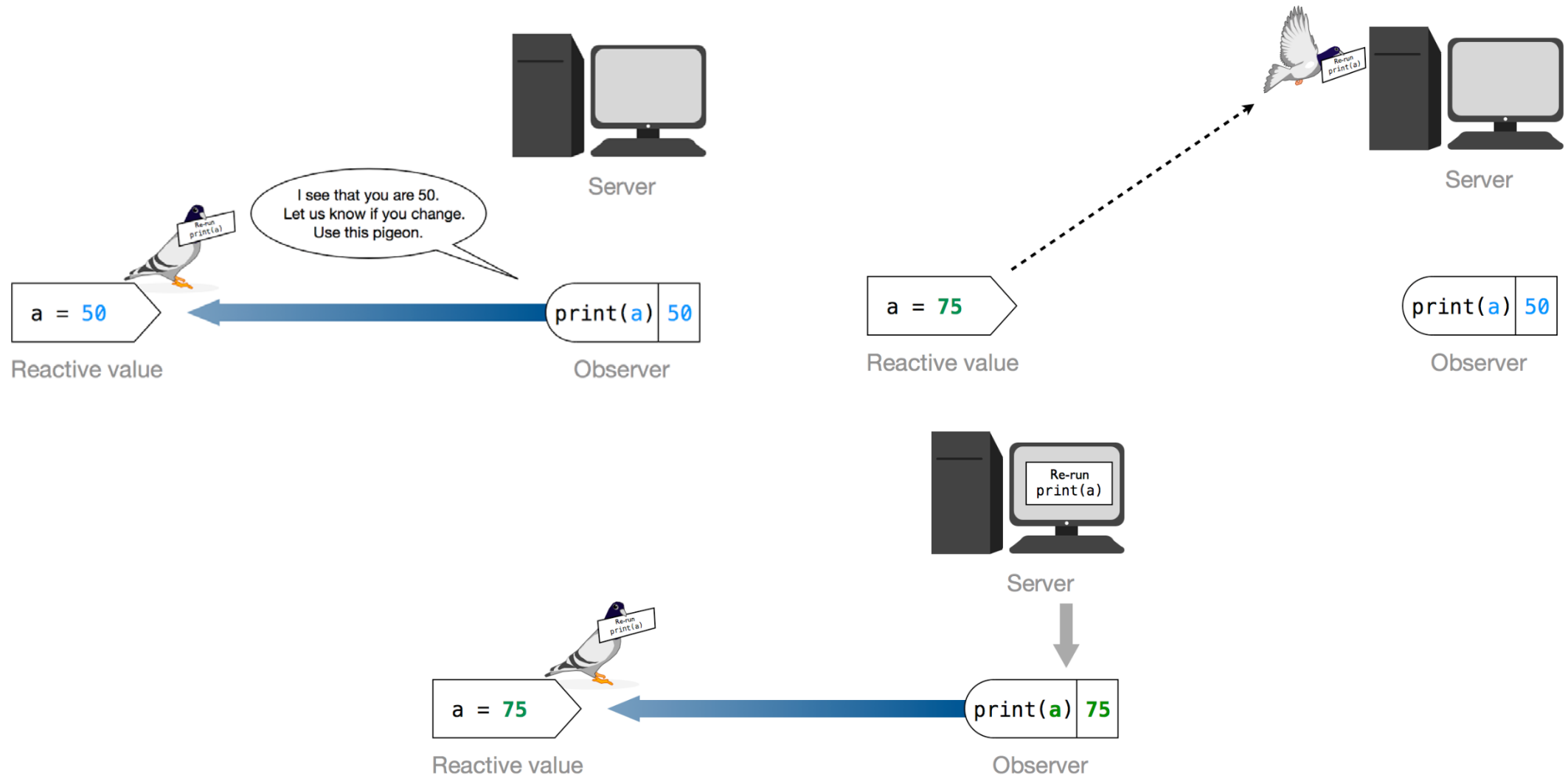


# Reactive programming

- Reactive programming forms the basis of Shiny apps.
- Reactive objects change in response to changes in other objects.
- These objects can be connected in a chain of reactivity.
- A well known example is found in Microsoft Excel, where changing one cell can have consequences throughout the Workbook.



# Understanding reactivity



# Reactive functions: UI: inputs

## Buttons

Action

Submit

```
actionButton()  
submitButton()
```

## Single checkbox

☒ Choice A

```
checkboxInput()
```

## Checkbox group

☒ Choice 1  
☐ Choice 2  
☐ Choice 3

```
checkboxGroupInput() dateInput()
```

## Date input

2014-01-01

## Date range

2014-01-24 to 2014-01-24

```
dateRangeInput()
```

## File input

Choose File No file chosen

```
fileInput()
```

## Numeric input

1

```
numericInput()
```

## Password Input

.....

```
passwordInput()
```

## Radio buttons

☒ Choice 1  
☐ Choice 2  
☐ Choice 3

```
radioButtons()
```

## Select box

Choice 1

```
selectInput()
```

## Sliders

0 50 100  
0 25 75 100

```
sliderInput()
```

## Text input

Enter text...

```
textInput()
```

# Reactive functions: UI: outputs

Function	Inserts
<code>dataTableOutput()</code>	an interactive table
<code>htmlOutput()</code>	raw HTML
<code>imageOutput()</code>	image
<code>plotOutput()</code>	plot
<code>tableOutput()</code>	table
<code>textOutput()</code>	text
<code>uiOutput()</code>	a Shiny UI element
<code>verbatimTextOutput()</code>	text

# Reactive functions: SERVER: render

Use the **render\*()** function that creates the type of output you wish to make.

function	creates
<code>renderDataTable()</code>	An interactive table <small>(from a data frame, matrix, or other table-like structure)</small>
<code>renderImage()</code>	An image (saved as a link to a source file)
<code>renderPlot()</code>	A plot
<code>renderPrint()</code>	A code block of printed output
<code>renderTable()</code>	A table <small>(from a data frame, matrix, or other table-like structure)</small>
<code>renderText()</code>	A character string
<code>renderUI()</code>	a Shiny UI element

# Complicating things..

- When trying to make more complicated apps it may be useful to separate the UI and SERVER components into different files
- Save these in your app's directory as ui.R and server.R – this folder name is the name of your app.
- Even better is to save a THIRD file defining variables common to both components.. This must be called global.R
- Also save any images/logos or data associated with your app in this folder. The contents of this folder will be uploaded to the hosting server when you publish your app.
- Efficient programming!
- <https://shiny.rstudio.com/gallery/word-cloud.html> - for an example

# TEST 1 – some simple Shiny apps

- Load up `lesson1_under_the_hood/lesson1.R` in Rstudio
- These instructive examples come with the Shiny package
- Check out <https://shiny.rstudio.com/articles/basics.html> for their guide to the code



The screenshot shows the 'Shiny Text' app. It has a dropdown menu labeled 'Choose a dataset:' with 'rock' selected. Below this is a text input labeled 'Number of observations to view:' with the value '10'. To the right of these inputs is a table showing summary statistics for the 'rock' dataset. Below the summary statistics is a table showing a subset of the data.

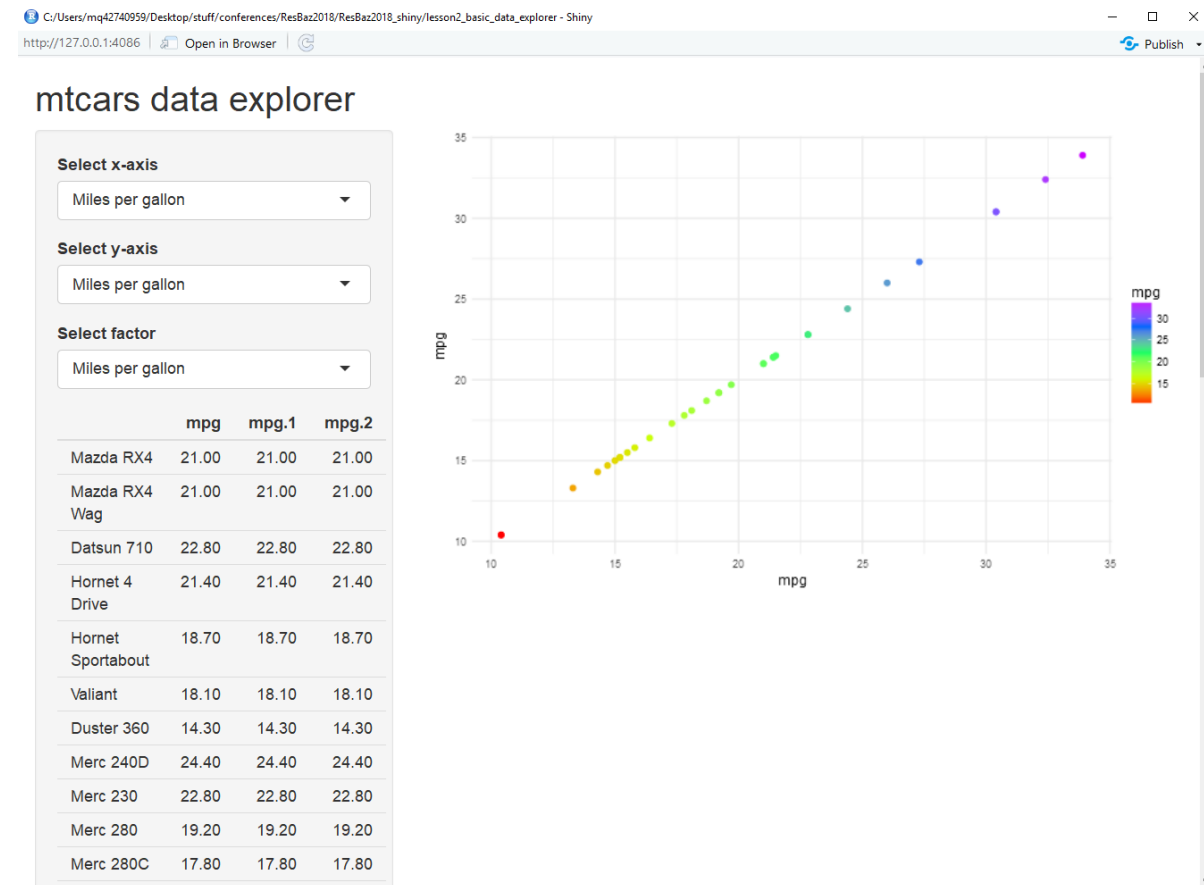
area	peri	shape	perm
Min. : 1016	Min. : 308.6	Min. : 0.09033	Min. :
6.30			
1st Qu.: 5305	1st Qu.: 1414.9	1st Qu.: 0.16226	1st Qu.: 7
6.45			
Median : 7487	Median : 2536.2	Median : 0.19896	Median : 13
0.50			
Mean : 7188	Mean : 2682.2	Mean : 0.21811	Mean : 41
5.45			
3rd Qu.: 8870	3rd Qu.: 3989.5	3rd Qu.: 0.26267	3rd Qu.: 77
7.50			
Max. : 12212	Max. : 4864.2	Max. : 0.46413	Max. : 130
0.00			

area	peri	shape	perm
4990	2791.90	0.09	6.30
7002	3892.60	0.15	6.30
7558	3930.66	0.18	6.30
7352	3869.32	0.12	6.30
7943	3948.54	0.12	17.10
7979	4010.15	0.17	17.10
9333	4345.75	0.19	17.10
8209	4344.75	0.16	17.10
8393	3682.04	0.20	119.00
6425	3098.65	0.16	119.00

# Test 2 – build a data explorer app

- Load up `lesson2_basic_data_explorer/lesson2_basic_data_explorer_TEMPLATE.R` in Rstudio
- We'll build our first app!
- Exercise: add functionality to select a variable to colour points or change point shapes





# Publishing your app

- What to do with this fancy new app??
- Currently its only available on your local computer.
  - There are ways to share this info across intranets too
- Broader audience:
  - Publish on the shinyapps.io site
- Steps:
  - Set up an account.. [www.shinyapps.io](http://www.shinyapps.io)
  - Link your IDE with the shiny account:
    - `install.packages('rsconnect')`
    - `library(rsconnect)`
    - Go to your shiny.io account, find your token, click show.. Then show secret, copy the text and run in Rstudio: `rsconnect::setAccountInfo(name="<ACCOUNT>", token="<TOKEN>", secret="<SECRET>")`
  - Check to see if the publishing works.
  - Set publishing options in Rstudio – tools- global options-publishing
- Ready to publish?
  - Set working directory to the directory of your app
  - Run `deployApp()` / select publish icon

# Tips\_1

- Keep install commands outside of the app
- Start very small and simple.. Then use examples to get more complicated.
- Reactivity terms and reactivity functions work in pairs to give you the desired output
- Whatever is in the curly brackets of the reactive term, will be used to update that feature.
- When you have separate reactive functions looking at the same reactive dataset (ie a plot and a summary table) you should make the dataset a standalone variable, that the reactive functions can both call on: `data<-reactive({})`. Then simply call `data()` – don't forget the brackets – in your reactive function.
- Use `isolate({})` to isolate the updating of certain items.
- Use a reactive action button to delay updating until all inputs are ready: `EventReactive()` – creates reactive expression to be paired with action button.
- Try and keep code within the server section to a bare minimum, these sections are repeated multiple times and will slow your processing speeds.
- Use HTML tags to make your apps prettier – `tags$h1()` = header, `tags$p()` = paragraph etc.
  - Can use the HTML functions to insert images etc. these must then be saved in your app's directory.

# Tips\_2

- You can determine how you want your app to look in the x y and even z dimensions. Layering is allowed.
  - FluidRow() – divides app into rows, always a max of 12 units wide
  - Column() – can be used with fluid row to create columns
  - wellPanel() – puts things into nice looking grey “wells”
  - Tabpanels() – make new tabs and can be layered.
  - Sidebarlayout() probably the most common.
- You can use a fixed page if you don't want the page to auto-resize, which is what fluidpage does. You must also use fixedrow if you choose this route.
- There's a lot of great info about dashboards!
- There are ways to check the errors of your app and to get info about how your app is responding to users - rsconnect::showLogs()