

a toolkit for building cloud-native .NET microservices

Steeltoe, Cloud-native .NET and Microservices

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Outcomes

Open discussion

How should I really use the cloud?

How can Steeltoe help?



How should I really use the cloud?



C the Cloud isn't about where

computing is done,

rather

how it's done.

- Paul Maritz



Cloud-Native is how

12 Factor App

1.	Cod	deb	ase

2. Dependencies

3. Config

4. Backing services

5. Build, release, run

6. Processes

7. Port binding

8. Concurrency

9. Disposability

10. Dev/prod parity

11. Logs

12. Admin processes



What is Cloud-Native .NET?

These principles may seem foreign to .NET devs

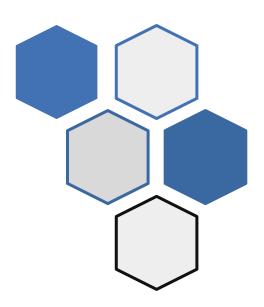
- Configuration stored in environment variables
- Out of process session state
- No r/w to registry, GAC, local file system
- Loosely coupled backing services (i.e. RDBMS)



Microservices

Microservice architectures have many benefits

- Independently scalable components
- Quickly iterate and release frequently
- Easy for new devs to join and be productive
- Increased developer velocity
- Shorter test cycles
- Polyglot becomes reality





But Microservices are hard

Microservices = Distributed Systems = Way more complexity

- How to troubleshoot microservices?
- How to set global configuration across the whole application?
- How to look up the dynamic addresses of services you consume?
- What do you do when a service you depend on stops responding?





The good news is...

There are some great OSS solutions to these problems available from





But until now they've been focused on Java and not very accessible to .NET devs...



So that's why we built Steeltoe

To help you build

Cloud native .NET applications

that can leverage Spring Cloud tooling for

resilient microservices

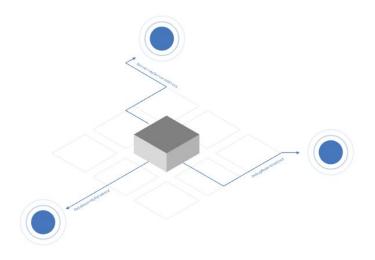




Configuration Providers

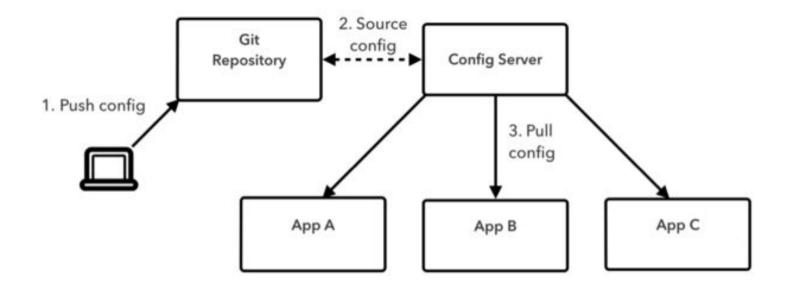
Config Server

- Access config stored in
 Spring Cloud Config Server (backed by
 Git, Vault, local filesystem)
- Across all instances, all apps, all environments





About Spring Cloud Config Server

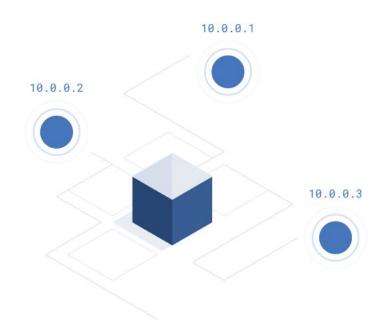




Service Discovery

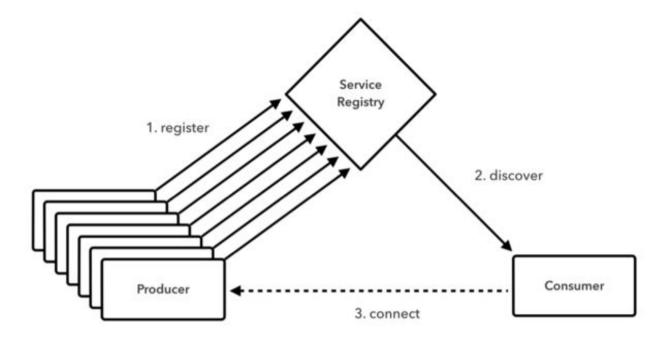
Service Discovery Client

- NET client for Netflix Eureka
- Implements Service Discovery design pattern
- Dynamically discover and call registered services





About Eureka Server

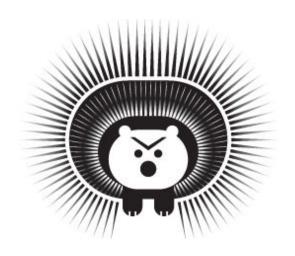




Circuit Breaker

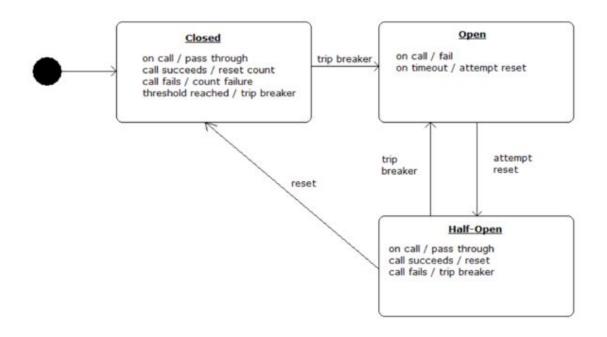
Circuit Breaker Client

- .NET implementation of Netflix Hystrix
- Bypass failing services with elegant fall-back behavior (so your users don't see nasty error messages)
- Rich metrics and monitoring



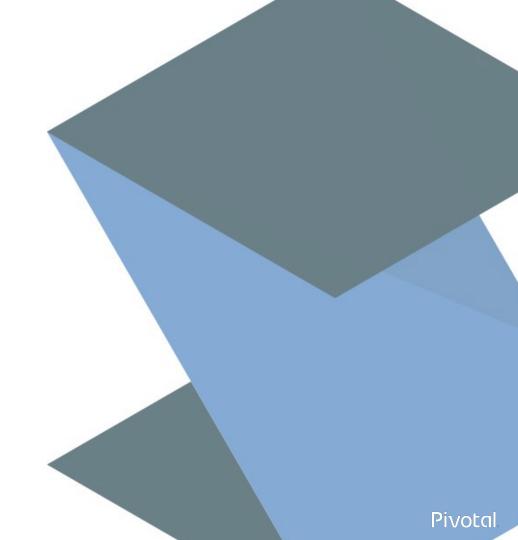


About Hystrix





Resources



How to get started

The best way to get started is to take a look at our docs, clone a sample from the GitHub repo, and contact the team in Slack with questions and feedback.

- **\$** Learn more → http://steeltoe.io
- Check out the samples → https://github.com/steeltoeoss
- Get the bits → https://www.nuget.org/profiles/steeltoe
- **‡** Talk to us → http://slack.steeltoe.io/
- Tell your friends → <u>@SteeltoeOSS</u>



Other Resources

12 Factor App

https://12factor.net

Polyglot microservices and Eureka

https://seroter.wordpress.com/2017/03/27/yes-you-can-use-a-single-service-registry-for-net-and-java-microservices/

Microservices, .NET, Cloud Foundry and Microsoft's Face API

https://www.altoros.com/blog/microservices-with-steeltoe-and-cloud-foundry-a-dotnet-app-using-microsoft-face-api/

.NET Core Microservices and Steeltoe

https://www.altoros.com/blog/enabling-dotnet-core-microservices-with-steeltoe-and-pivotal-cloud-foundry/

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Demo time!

