

Kernel Density Estimation (KDE)

Study of the optimal bandwidth

Frank Bautista

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Universidad Nacional de Colombia

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Introduction

What is KDE?

Kernel density estimation - KDE

In statistics, the univariate kernel density estimation (KDE) is a non-parametric way to estimate the probability density function $f(x)$ of a random variable X

It is a fundamental data smoothing problem where inferences about the population are made, based on a finite data sample.

What is a kernel?

Kernel

In non-parametric statistics, a kernel is a weighting function used in non-parametric estimation techniques. Kernels are used in kernel density estimation to estimate random variables density functions $f(x)$.

In general any functions having the following assumptions can be used as a kernel:

1. $K(x) \geq 0$ and $\int_{\mathbb{R}} K(x)dx = 1$
2. Symmetric about the origin, $\int_{\mathbb{R}} xK(x)dx = 0$
3. Finite second moment $\mu_2(K) = \int_{\mathbb{R}} x^2 K(x)dx < \infty$

What is a kernel?

Kernel	$K(x; r)$	$R(K)$	$\mu_2(K)$
Gaussian	$K(x; \infty) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right) 1_{]-\infty, +\infty[}$	$1/(2\sqrt{\pi})$	1
Epanechnikov	$K(x; 2) = \frac{3}{4} (1 - x^2) 1_{(x \leq 1)}$	3/5	1/5
Uniform	$K(x; 0) = \frac{1}{2} 1_{(x \leq 1)}$	1/2	1/3
Triangular	$K(x; 1) = (1 - x) 1_{(x \leq 1)}$	2/3	1/6
Triweight	$K(x; 6) = \frac{35}{32} (1 - x^2)^3 1_{(x \leq 1)}$	350/429	1/9
Tricube	$K(x; 9) = \frac{70}{81} (1 - x ^3)^3 1_{(x \leq 1)}$	175/247	35/243
Biweight	$K(x; 4) = \frac{15}{16} (1 - x^2)^2 1_{(x \leq 1)}$	5/7	1/7
Cosine	$K(x; \infty) = \frac{\pi}{4} \cos\left(\frac{\pi}{2}x\right) 1_{(x \leq 1)}$	$\pi^2/16$	$(-8 + \pi^2)/\pi^2$

Figure 1: some important kernels [?]

Kernel density estimator

Kernel density estimator

Let (X_1, X_2, \dots, X_n) be a data sample, independent and identically distributed of a continuous random variable X , with density function $f(x)$.

$$\hat{f}_h(x) = \frac{1}{n} \sum_{i=1}^n K_h(x - x_i) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x - x_i}{h}\right). \quad (1)$$

Here, K is the kernel, n is the number of data and h is a smother is a smoothing constant, also it is call **bandwidth**.

Bandwidth selection

Bandwidth

The bandwidth of the kernel is a free parameter which exhibits a strong influence on the resulting estimate. This parameter is very important that controls the degree of smoothing applied to the data.

Some considerations in the values of h :

- If $h \rightarrow 0$ then we will have over-fitting.
- If $h \rightarrow \infty$, we will have a density function completely smoothed.

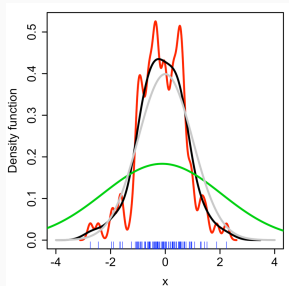


Figure 2: Different bandwidths for KDE (From: wikipedia.org/wiki/Kernel_density_estimation)

Bandwidth selection

The most common optimality criterion used to select this parameter is the expected risk function employing cross validation:

$$\text{MISE}(h) = \text{E} \left[\int \left(\hat{f}_h(x) - f(x) \right)^2 dx \right].$$

or the Asymptotic Mean Integrated Squared Error's Reduction Techniques:

$$\text{AMISE}(h, r) = \frac{\text{R}(K^{(r)})}{nh^{2r+1}} + \frac{1}{4}h^4\mu_2^2(K)\text{R}(f^{(r+2)})$$

with optimal h as:

$$h^* = \left[\frac{(2r+1)\text{R}(K^{(r)})}{\mu_2^2(K)\text{R}(f^{(r+2)})} \right]^{1/(2r+5)} n^{-1/(2r+5)}$$

Also is used the rule-of-thumb bandwidth estimator:

$$h = \left(\frac{4\hat{\sigma}^5}{3n} \right)^{\frac{1}{5}} \approx 1.06\hat{\sigma}n^{-1/5}.$$

Or Silverman's (1986) rule of thumb:

$$h = 0.9 \min \left(\hat{\sigma}, \frac{IQR}{1.34} \right) n^{-\frac{1}{5}}.$$

KDE and bw selection in Python

There are several options available for computing kernel density estimates in Python. The selection of a estimator depends a lot on what the particular goals are. There are KDE implementations through SciPy Scikits stack:

1. SciPy: library `gaussian_kde`.
2. statsmodels: libraries `KDEUnivariate`, `KDEMultivariate`.
3. Scikit-learn: library `KernelDensity`

Each has advantages and disadvantages.

Kernel estimators in Python

	Bandwidth Selection	Available Kernels	Multi-dimension	Heterogeneous data	FFT-based computation	Tree-based computation
Scipy	Scott & Silverman	One (Gauss)	Yes	No	No	No
Statsmodels KDEUnivariate	Scott & Silverman	Seven	1D only	No	Yes	No
Statsmodels KDEMultivariate	normal reference cross-validation	Seven	Yes	Yes	No	No
Scikit-Learn	None built-in; Cross val. available	6 kernels x 12 metrics	Yes	No	No	Ball Tree or KD Tree

Figure 3: Comparison of KDE methods

(From <https://jakevdp.github.io/blog/2013/12/01/kernel-density-estimation/>)

Conclusion

Questions?

