HW4: Support Vector Machine Advanced Machine Learning

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1.0 Toy SVM

$$\frac{M_{xy}n_{x}}{X^{2}-1} = \frac{D_{x}^{2} \times N_{y}}{X^{2}-2} = \frac{N_{x}^{2}-2}{X^{2}-3}$$

$$\frac{N_{y}^{2}-1}{X^{2}-3} = \frac{N_{x}^{2}-2}{X^{2}-3}$$

$$\frac{N_{y}^{2}-1}{X^{2}-2} = \frac{N_{x}^{2}-2}{X^{2}-2} = \frac{N_{y}^{2}-2}{X^{2}-2}$$

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2.0 Kernel SVM

Estimator	Accuracy	Best Parameters
SVM-Gaussian	83.5%	{C: 6.1, gamma: 0.1}
SVM-Quadratic	84.5%	$\{C: 1.1, gamma: 0.1\}$
KNN	82.%	${n_neighbors:10}$

Table 1: Interpolating the Optimal Learning Rate

Table 1 shows the results of three models that were trained using RandomizedSearchCV. As one can see, the Quadratic Support Vector Machine performs the best using a C parameter of 6.1 and gamma of 0.1. The Support Vector Machine with a Gaussian kernel performed admirably with an accuracy of 83.5%. Lastly, although KNN had the lowest accuracy, it was faster to train and predict with KNN than either of the support vector machines. This may be a more important metric for a practical application.