

# The Entity/Relationship (ER) Model & DB Design

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Conventions and examples adapted from book:  
Modern Database Management

A primary goal of database design is to decide what tables to create. Usually there are two principles:

- 1 Capture all the information that needs to be captured by the underlying application.
- 2 Achieve the above with little redundancy.

The first principle is enforced with an entity relationship (ER) diagram, while the second with normalization.

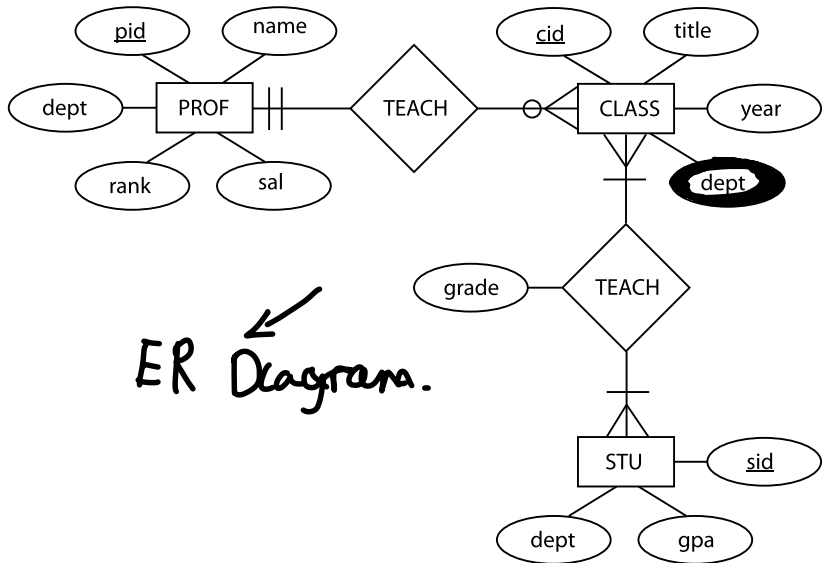
This lecture focuses on the ER diagram.

- An ER diagram is a pictorial representation of the information that can be captured by a database.
- Such a "picture" serves three purposes:
  - It allows database professionals to describe an overall design concisely yet accurately.
  - (Most of) it can be easily transformed into the relational schema.
  - It may help identifying some problems in a design.

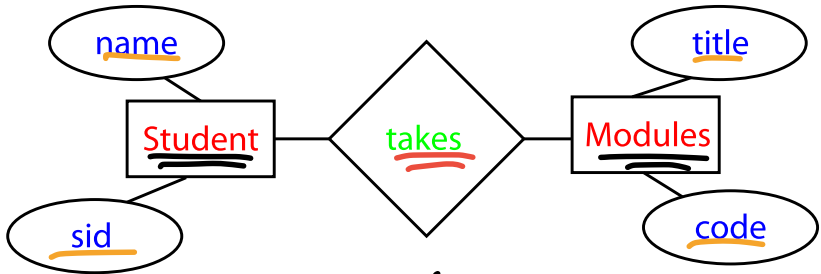
# A Word of Warning

- There are at least **4 types** of **ER Diagrams** on the internet.
  - The version Gary learnt is based on a US textbook.
  - The version Gary is teaching in CS-250 is the version mostly used in the UK - for your benefits.
  - Use the CS-250 version; Otherwise, you will lose marks.
- 
- If you search things online, make sure you translate the concepts back to our version.
  - Warning: not all ER-diagram contexts can be easily translated.
  - Best approach: stick to CS-250 lecture notes.

# An ER Diagram



- Basic Concepts: entities and their relationships along with the attributes describing them.



ER diagrams  
are always a combination  
of this .

# Entity

- An **entity** is a thing of interest in the real world.
- For example:

Person EMPLOYEE, STUDENT, PATIENT

Place STATE, REGION, COUNTRY

Object MACHINE, BUILDING, CAR

Event SALE, REGISTRATION, RENEWAL

Concept ACCOUNT, COURSE, DEPARTMENT

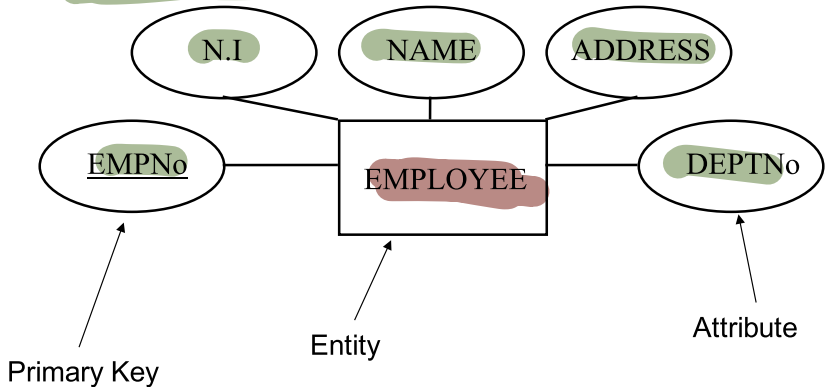
EMPLOYEE

STUDENT

- **Instances** of a particular entity:  
Gary Tam, Mark Jones are instances of Lecturer

# Attributes

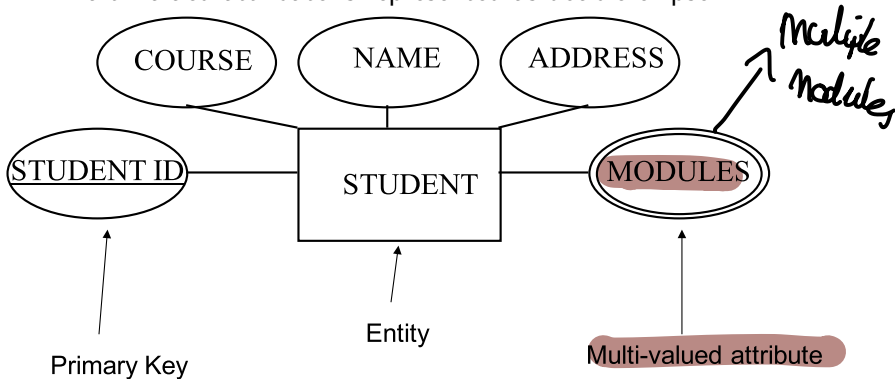
- Each entity has a number of attributes associated with it.
- Attributes are facts, aspects, properties or details about an entity
- primary key attribute is underlined





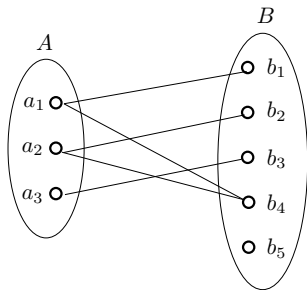
# Multi-valued Attributes

- A single valued attribute will have a single value.
- A multi-valued attribute will have a set of values.
- multi-valued attribute is represented as double ellipse.



# Relationship

- A instance of relation is an association between one or more entity instances.
- A relationship R is a collection of these instances of relation.



→ one instance to another instance  
e.g. modules a student takes.

$$R = \{(a_1, b_1), (a_1, b_4), (a_2, b_2), (a_2, b_4), (a_3, b_3)\}$$

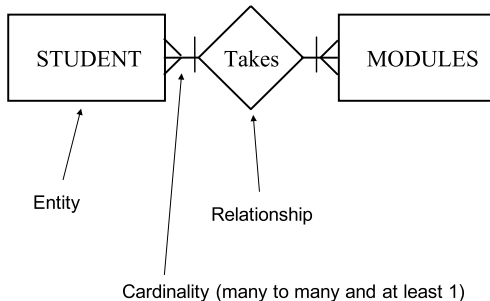
- Example:
  - each student takes several modules
  - each module is taught by a lecturer
  - each employee works for a single department

# Relationship in ER

A relationship in ER diagram has the followings:

- name
- possibly some attributes
- degree
- cardinality and participation constraints

Example: each student takes several modules

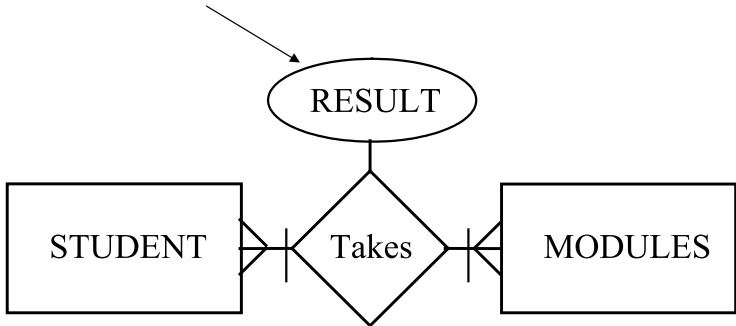


# Relationship Attributes

## Attribute: RESULT

- not an attribute of student, why?
- not an attribute of module, why?

Relationship attribute

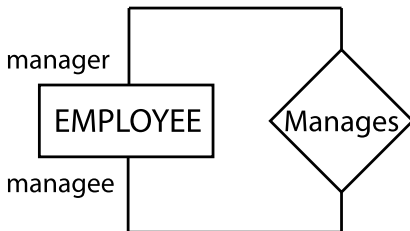
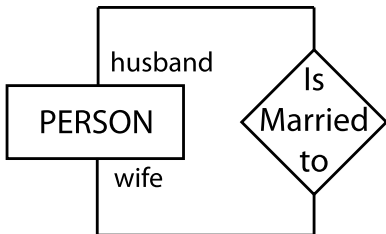


# Degree of Relationship

- A degree - the number of entities that participate
- Example:

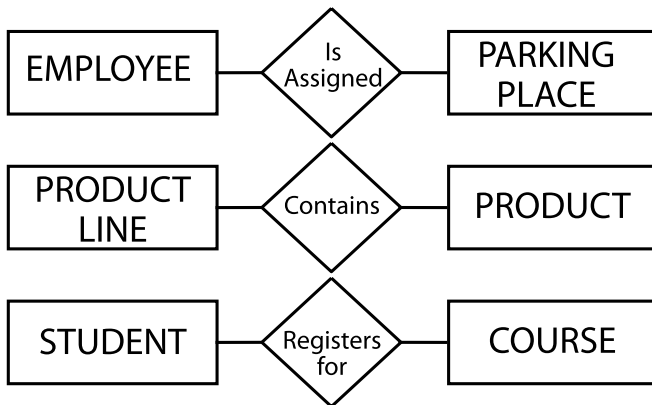
## Unary Relationship:

- usually specify the roles



# Degree of Relationship

Binary Relationship (most common)



There are relationships with higher degree, e.g. ternary relationship, which is not the focus of this course.

The next few slides will mainly discuss binary relationships.  
We can impose two types of constraints.

### Cardinality constraint:

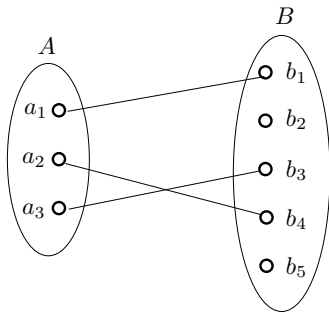
- One-to-one
- One-to-many (or conversely, many-to-one).
- Many-to-many

### Participation constraint:

- Total
- Partial

# One-to-One

A relationship  $R$  between entity  $A$  and  $B$  is **one-to-one** if every instance in entity  $A$  and  $B$  can participate in at most one relationship instance in  $R$ .

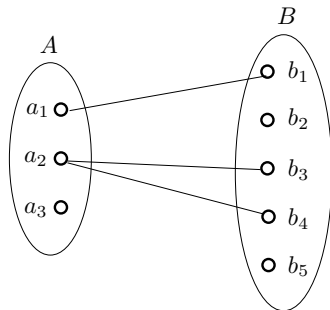


**Example:** Husbands and wives



# One-to-Many

A relationship  $R$  between entity  $A$  and  $B$  is **one-to-many** if every instance in entity  $A$  can participate in any number of relation instance in  $R$ , but an instance in entity  $B$  can participate in at most one relation instance in  $R$ .

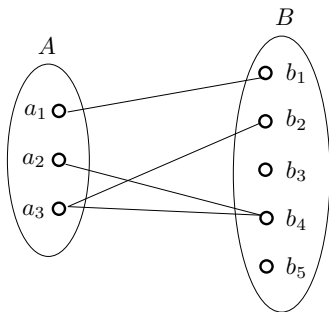


**Example:** Parents and Children; Pet Owners and Pets

**Many-to-one** is defined analogously.

# Many-to-Many

A relationship  $R$  between entity  $A$  and  $B$  is **many-to-many** if every instance in entity  $A$  and  $B$  can participate in any number of relation instance in  $R$ .



**Example:** Students and modules.

## Cardinality constraint:

- One-to-one
- One-to-many (or conversely, many-to-one).
- Many-to-many

## Participation constraint:

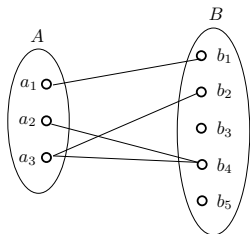
- Total
- Partial

Next we talk about participation constraints.

# Total/Partial Participation

- Let  $R$  be the relationship between entity  $A$  and  $B$ .
- The participation of  $A$  is **total** if every instance of  $A$  **must** participate in at least one relation instance in  $R$ .
- Otherwise, the participation of  $A$  is **partial**.
- Likewise, we can define total or partial participation of  $B$ .

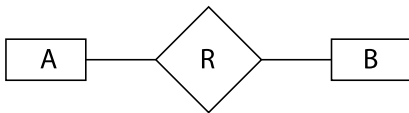
**Example:** Participation of  $A$  is total, that of  $B$  is partial.



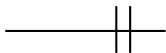
**Example:** Patents and Researchers

# Relationship in ER Diagrams

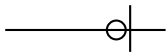
Basic representation of a binary relationship R between entity A and B



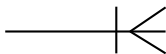
Symbols:



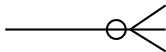
... to one with total participation



... to one with partial participation



... to many with total participation



... to many with partial participation

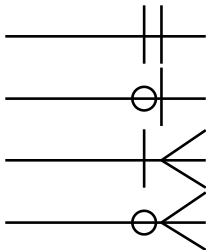
# Tips and Tricks

- 1 Cardinality and participation symbols are drawn at opposite side of relationship. **Look across.**
- 2 Roughly follows a certain grammar:

<entity><min cardinality><relation><max cardinality><entity>

min cardinality : may (partial) / must (total)

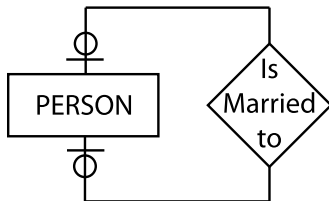
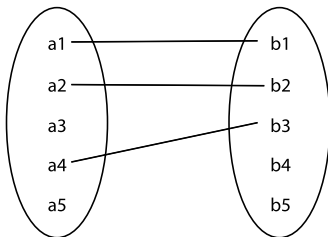
max cardinality : at most one / one (or more) / many



- circle - zero (min)
- | - one (min/max)
- branch - many (max)

# Mapping and Participation

One-to-One:



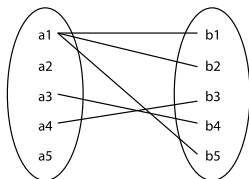
Read as:

A person may not marry any one. A person (husband/wife) can marry to at most one person (as wife/husband).

Or simply: A person **may** marry to **one** another person.

# Mapping and Participation

One-to-Many:



Read as:

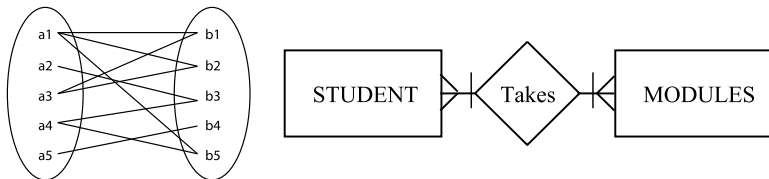
Lecturers can tutor many students, but some lecturers may not tutor any students at all. Every student has 1 lecturer as a tutor.

Or simply: A lecturer **may** tutor **many** students. A student has **exactly one/must** have **one** lecturer as tutor.



# Mapping and Participation

Many-to-Many:



From this diagram we read:

Each student takes many modules (and must take at least 1).

Each module is taken by many students (and must be taken by at least 1).

Or simply: Each student **must** take **one (or more)** modules. Each module **must** have **one (or more)** students.

# Subtypes and Inheritance

Several types of employees:

- Hourly employee has attributes:  
*emp#, name, address, date hired, hourly rate*
- Salaried employee has attributes:  
*emp#, name, address, date hired, annual rate, share option*
- Consultant employee has attributes:  
*emp#, name, address, date hired, contract#, daily rate*

Options:

- 1 Define a single entity EMPLOYEE using all possible attributes.
- 2 Define separate entity for each type of EMPLOYEE.
- 3 Define a supertype EMPLOYEE with subtypes: HOURLY EMP, SALARIED EMP, CONSULTANT.

Which option will you adopt? Why?

# Subtypes and Inheritance

- 1 • Employee: (*emp#*, *name*, *address*, *date hired*, *hourly rate*, *annual rate*, *share option*, *contract#*, *daily rate*)

Note: Consultant employee will have null values for hourly rate, annual rate, share option.

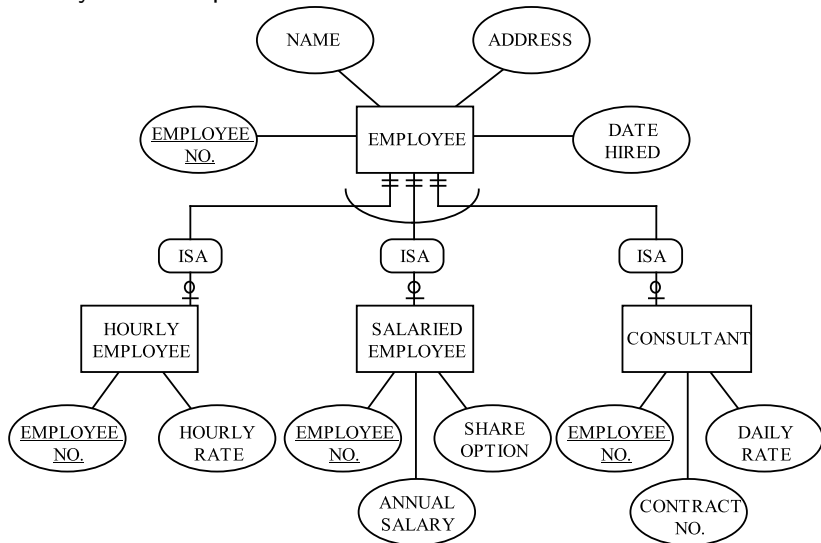
- 2 • Hourly employee: (*emp#*, *name*, *address*, *date hired*, *hourly rate*)  
• Salaried employee (*emp#*, *name*, *address*, *date hired*, *annual rate*, *share option*)  
• Consultant employee (*emp#*, *name*, *address*, *date hired*, *contract#*, *daily rate*)

Note: Lots of duplicates: *emp#*, *name*, *address*, *date hired*.

- 3 • Employee (*emp#*, *name*, *address*, *date hired*)  
• Hourly employee: (*emp#*, *hourly rate*)  
• Salaried employee (*emp#*, *annual rate*, *share option*)  
• Consultant employee (*emp#*, *contract#*, *daily rate*)

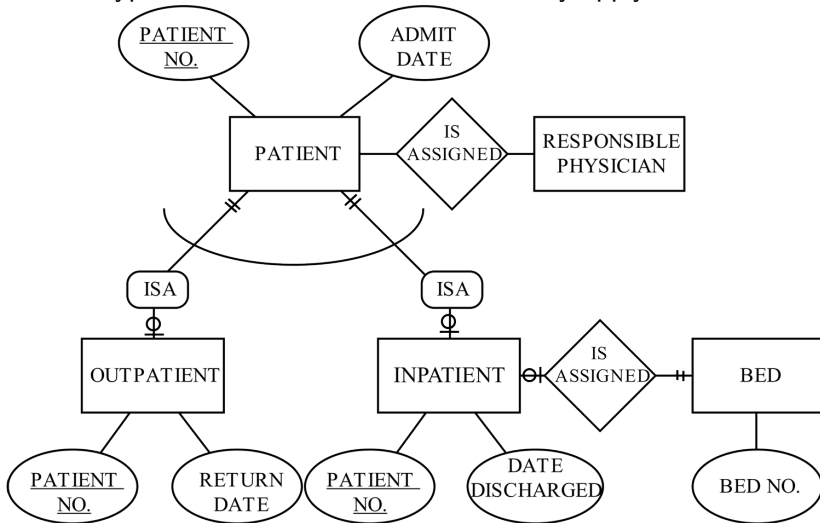
# ISA relationship

Curved line in the diagram denotes an exclusive relationship - exactly one is required for each instance of EMPLOYEE.



# Subtypes and Relations

The subtypes can also have relations that only apply to them.



# Non-Exclusive Subtype

An instance can have more than one subtype

Example: 4x4 Lorry requires

- 4x4 subtype
- Lorry subtype

Motorbike?

- Ok → allows us to data modelling even part of the business is not developed / understood.

