

# The Cost of Deterministic, Adaptive, Automatic Algorithms: Cones, Not Balls

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## Abstract

Automatic numerical algorithms attempt to provide an approximate solution that differs from the true solution by no more than a user-specified error tolerance,  $\varepsilon$ . Furthermore, the computational cost is often determined *adaptively* by the algorithm based on function data, e.g., function values. While automatic algorithms are widely used in practice, most of them lack *guarantees*, i.e., conditions on the input function that ensure that the error tolerance is met.

This article establishes a framework for guaranteed, adaptive, automatic algorithms. Sufficient conditions for success and bounds on the computational cost are provided in Theorems 2 and 3. Lower bounds on the complexity of the problem are given in Theorem 6, and conditions under which the proposed algorithms have optimal order are given in Corollary 1. These general theorems are illustrated for univariate numerical integration and function recovery via adaptive algorithms based on linear splines.

The key idea behind these adaptive algorithms is that the error analysis is performed for *cones* of input functions rather than balls. Cones provide a setting where adaption may be beneficial.

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## 1. Introduction

Automatic algorithms conveniently determine the computational effort required to obtain an approximate answer that differs from the true answer by no more than an error tolerance,  $\varepsilon$ . For automatic algorithms the required inputs consist of both  $\varepsilon$  and a black-box subroutine that provides function values. Unfortunately, most commonly used adaptive, automatic algorithms are not guaranteed to provide answers satisfying the error tolerance. On the other hand, existing guaranteed automatic algorithms are typically not adaptive. This means that the algorithm is unable to adjust its effort based on information about the

function obtained through sampling. The goal here is to construct adaptive, automatic algorithms that are guaranteed to satisfy the error tolerance.

### 1.1. Non-Adaptive, Automatic Algorithms for Balls of Input Functions

Let  $\mathcal{F}$  be a linear space of input functions defined on  $\mathcal{X}$  with semi-norm  $|\cdot|_{\mathcal{F}}$ ,  $\mathcal{G}$  be a linear space of outputs with norm  $\|\cdot\|_{\mathcal{G}}$ , and  $S : \mathcal{F} \rightarrow \mathcal{G}$  be a *solution operator*. Suppose that one has a sequence of fixed-cost algorithms,  $\{A_n\}_{n \in \mathcal{I}}$ , indexed by their computational cost,  $n$ , with  $\mathcal{I} \subseteq \mathbb{N}_0$ . Furthermore, suppose that there is some known error bound:

$$\|S(f) - A_n(f)\|_{\mathcal{G}} \leq h(n) |f|_{\mathcal{F}}, \quad (1a)$$

where  $h : \mathcal{I} \rightarrow [0, \infty)$  is non-increasing. Thus,  $A_n$  must be exact for input functions with vanishing semi-norms, i.e.,  $S(f) = A_n(f)$  if  $|f|_{\mathcal{F}} = 0$ . Define the (non-increasing) inverse of  $h$  as

$$h^{-1}(\varepsilon) = \min\{n \in \mathcal{I} : h(n) \leq \varepsilon\}, \quad \varepsilon > 0. \quad (1b)$$

Error bound (1a) allows one to construct an automatic, yet non-adaptive algorithm that is guaranteed for input functions in a prescribed  $\mathcal{F}$ -ball,  $\mathcal{B}_{\sigma} = \{f \in \mathcal{F} : |f|_{\mathcal{F}} \leq \sigma\}$ .

**Algorithm 1. (Non-Adaptive, Automatic).** Let  $\{A_n\}_{n \in \mathbb{N}}$  be defined as above, and let  $\sigma$  be a fixed positive number. Given an input function  $f \in \mathcal{B}_{\sigma}$ , and  $\varepsilon$ , a positive error tolerance, find the computational cost needed to satisfy the error tolerance:  $n = h^{-1}(\varepsilon/\sigma)$ . Then return  $A_n(f)$  as the answer.

**Theorem 1.** For  $\mathcal{F}$ ,  $|\cdot|_{\mathcal{F}}$ ,  $\mathcal{G}$ ,  $\|\cdot\|_{\mathcal{G}}$ ,  $S$  as described above, and under the assumptions of Algorithm 1, if  $f$  lies in the ball  $\mathcal{B}_{\sigma}$ , then the answer provided by Algorithm 1 must satisfy the error tolerance, i.e.,  $\|S(f) - A_n(f)\|_{\mathcal{G}} \leq \varepsilon$ .

While Algorithm 1 is guaranteed by Theorem 1 to return the desired answer, this algorithm has drawbacks. If this algorithm works for  $f \in \mathcal{F}$ , it may not work for  $cf \in \mathcal{F}$ , where  $c$  is some constant, because  $cf$  may fall outside the ball  $\mathcal{B}_{\sigma}$ . Moreover, although error bound (1a) depends on  $|f|_{\mathcal{F}}$ , the computational cost of Algorithm 1 does not depend on  $|f|_{\mathcal{F}}$ . The cost is the same whether  $|f|_{\mathcal{F}} = \sigma$  or  $|f|_{\mathcal{F}}$  is much smaller than  $\sigma$ . This is because Algorithm 1 is not adaptive and makes no use of the function values sampled to estimate  $|f|_{\mathcal{F}}$ .

### 1.2. Adaptive, Automatic Algorithms for Cones of Input Functions

Adaptive automatic algorithms are common in numerical software packages. Examples include MATLAB's `quad` and `integral` [18], the quadrature algorithms in the NAG Library [19], and the MATLAB Chebfun toolbox [5]. While these adaptive algorithms work well in practice for many cases, they do not have rigorous justification. The methods used to determine the computational cost are either heuristics or asymptotic error estimates that may not hold for finite sample sizes.

In this article we derive guaranteed adaptive, automatic algorithms. These adaptive algorithms use the  $\{A_n\}_n \in \mathcal{I}$  with known  $h$  as described in (1) and satisfying some additional technical conditions in (9). However, rather than assuming a priori an upper bound on  $|f|_{\mathcal{F}}$ , our adaptive algorithms in Section 3 use function data to construct a *rigorous* data-driven upper bound. We highlight the requirements here.

The key idea is to identify a suitable semi-norm,  $|\cdot|_{\tilde{\mathcal{F}}}$ , that is weaker than  $|\cdot|_{\mathcal{F}}$ , i.e., there exists a positive constant  $\tau_{\min}$  for which

$$\tau_{\min} |f|_{\tilde{\mathcal{F}}} \leq |f|_{\mathcal{F}} \quad \forall f \in \mathcal{F}. \quad (2)$$

Moreover, there must exist some sequence of algorithms  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$  such that

$$-h_-(n) |f|_{\mathcal{F}} \leq |f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f) \leq h_+(n) |f|_{\mathcal{F}}, \quad \forall f \in \mathcal{F}, \quad (3)$$

for some known non-negative valued, non-increasing functions  $h_{\pm}$  satisfying  $\sup_{n \in \mathcal{I}} h_{\pm}(n) = 0$ . Then the adaptive algorithms are defined on a cone input functions:

$$\mathcal{C}_{\tau} = \{f \in \mathcal{F} : |f|_{\mathcal{F}} \leq \tau |f|_{\tilde{\mathcal{F}}}\}. \quad (4)$$

(An arbitrary cone is a subset of a vector space that is closed under scalar multiplication.) Although the functions in this cone may have arbitrarily large  $\mathcal{F}$ - and  $\tilde{\mathcal{F}}$ -semi-norms, the assumptions above make it possible to construct reliable, data-driven upper bounds on  $|f|_{\tilde{\mathcal{F}}}$  and  $|f|_{\mathcal{F}}$ .

The above assumptions are all that is needed for our most basic two-stage adaptive Algorithm 2. For our multistage adaptive Algorithm 3, we further assume that the algorithms  $\tilde{F}_n$  and  $A_n$  use the same function data for all  $n \in \mathcal{I}$ . We also assume that there exists some  $r > 1$  such that for every  $n \in \mathcal{I}$  there exists an  $\tilde{n} \in \mathcal{I}$  satisfying  $n < \tilde{n} \leq rn$ , such that the data for  $A_n$  is embedded in the data for  $A_{\tilde{n}}$ . One may think of  $r$  as the minimum cost multiple that one must incur when moving to the next more costly nested algorithm.

Section 5 applies these ideas to the problem of evaluating  $\int_0^1 f(x) dx$ . There  $\mathcal{F}$  is the set of all continuous functions whose first derivatives have finite (total) variation,  $|f|_{\mathcal{F}} = \text{Var}(f')$ , and  $|f|_{\tilde{\mathcal{F}}} = \|f' - f(1) + f(0)\|_1$ . The adaptive algorithm is a composite, equal-width, trapezoidal rule, where the number of trapezoids depends on the data-driven upper bound on  $\text{Var}(f')$ . The computational cost is no greater than  $4 + \tau + \sqrt{\tau \text{Var}(f')/(4\epsilon)}$  (Theorem 7), where  $\text{Var}(f')$  is unknown a priori. Here the cone constant  $\tau$  is related to the minimum sample size, and  $1/\tau$  represents a length scale of for possible spikes that one wishes to integrate accurately.

### 1.3. Scope and Outline of this Article

There are theoretical results providing conditions under which adaption is useful and when it is not useful. See for example, the comprehensive survey by Novak [12] and more recent articles by Plaskota and Wasilkowski [13, 15]. Here we consider a somewhat different situation than these authors. Our focus is on cones of input functions because they provide a setting where adaptive

stopping rules can be shown to be effective. Since adaptive stopping rules are often used in practice, even without theoretical guarantees, we want to provide some justification for their use. However, the stopping rules that we adopt differ from those widely used (see Section 7.3).

This article starts with the general setting and then moves to two concrete cases. Section 2 defines the problems to be solved and introduces our notation. Sections 3 and 4 describe the adaptive algorithms in detail and provide proofs of their success for cones of input functions. Although the long term goal of this research is to construct good locally adaptive algorithms, where the sampling density varies according to the function data, here we present only globally adaptive algorithms, where the sampling density is constant, but the number of samples is determined adaptively. Section 5 illustrates the general results in Sections 3 and 4 for the univariate integration problem. Section 6 presents analogous results for function approximation. Common concerns about adaptive algorithms are answered in Section 7. The article ends with several suggestions for future work.

## 2. General Problem Definition

### 2.1. Problems and Algorithms

The function approximation, integration, or other problem to be solved is defined by a solution operator  $S : \mathcal{F} \rightarrow \mathcal{G}$  as described in Section 1.1. The solution operator is assumed to be positively homogeneous, i.e.,

$$S(cf) = cS(f) \quad \forall c \geq 0.$$

Examples include the following:

$$\begin{aligned} \text{Integration:} \quad & S(f) = \int_{\mathcal{X}} f(\mathbf{x}) w(\mathbf{x}) d\mathbf{x}, \quad w \text{ is fixed,} \\ \text{Function Recovery:} \quad & S(f) = f, \\ \text{Poisson's Equation:} \quad & S(f) = u, \quad \text{where} \quad \begin{cases} -\Delta u(\mathbf{x}) = f(\mathbf{x}), & \mathbf{x} \in \mathcal{X}, \\ u(\mathbf{x}) = 0 & \forall \mathbf{x} \in \partial\mathcal{X}, \text{ and} \end{cases} \\ \text{Optimization:} \quad & S(f) = \min_{\mathbf{x} \in \mathcal{X}} f(\mathbf{x}). \end{aligned}$$

The first three examples above are linear problems, but the last example is a nonlinear problem, which nevertheless is positively homogeneous.

Given “nice” subset  $\mathcal{N} \subseteq \mathcal{F}$ , an automatic algorithm  $A : \mathcal{N} \times (0, \infty) \rightarrow \mathcal{G}$  takes as inputs a function,  $f$ , and an error tolerance,  $\varepsilon$ . Our goal is to find efficient  $A$  for which  $\|S(f) - A(f, \varepsilon)\|_{\mathcal{G}} \leq \varepsilon$ . Algorithm 1 is one non-adaptive example that is successful for functions in balls.

Following the definition of algorithms described in [20, Section 3.2], the algorithm takes the form of some function of data derived from the input function:

$$A(f, \varepsilon) = \phi(\mathbf{L}(f)), \quad \mathbf{L}(f) = (L_1(f), \dots, L_m(f)) \quad \forall f \in \mathcal{F}.$$

Here the  $L_i \in \Lambda$  are real-valued homogeneous functions defined on  $\mathcal{F}$ :

$$L(cf) = cL(f) \quad \forall f \in \mathcal{F}, c \in \mathbb{R}, L \in \Lambda.$$

One popular choice for  $\Lambda$  is the set of all function values,  $\Lambda^{\text{std}}$ , i.e.,  $L_i(f) = f(\mathbf{x}_i)$  for some  $\mathbf{x}_i \in \mathcal{X}$ . Another common choice is the set of all bounded linear functionals,  $\Lambda^{\text{lin}}$ . In general,  $m$  may depend on  $f$ , and  $\varepsilon$ , and the choice of  $L_i$  may depend on  $L_1(f), \dots, L_{i-1}(f)$ . The set of all such algorithms is denoted  $\mathcal{A}(\mathcal{N}, \mathcal{G}, S, \Lambda)$ . For example, Algorithm 1 lies  $\mathcal{A}(\mathcal{B}_\sigma, \mathcal{G}, S, \Lambda)$ . In this article, all algorithms are assumed to be deterministic. There is no random element.

## 2.2. Costs of Algorithms

The cost of a possibly adaptive algorithm,  $A$ , depends on the function and the error tolerance:

$$\text{cost}(A, f, \varepsilon) = \$(L) = \$(L_1) + \dots + \$(L_m) \in \mathbb{N}_0,$$

where  $\$ : \Lambda \rightarrow \mathbb{N}$ , and  $\$(L)$  is the cost of acquiring the datum  $L(f)$ . The cost of  $L$  may be the same for all  $L \in \Lambda$ , e.g.,  $\$(L) = 1$ . Alternatively, the cost might vary with the choice of  $L$ . For example, if  $f$  is a function of the infinite sequence of real numbers,  $(x_1, x_2, \dots)$ , the cost of evaluating the function with arbitrary values of the first  $d$  coordinates,  $L(f) = f(x_1, \dots, x_d, 0, 0, \dots)$ , might be  $d$ . This cost model has been used by [7, 8, 10, 11, 14] for integration problems and [22, 23, 24] for function approximation problems. If an algorithm does not require any function data, then its cost is zero.

Although the cost of an adaptive algorithm varies with  $f$ , we hope that it does not vary wildly for different input functions with the same  $\mathcal{F}$ -semi-norm. We define the *maximum* and *minimum* costs of the algorithm  $A \in \mathcal{A}(\mathcal{N}, \mathcal{G}, S, \Lambda)$  relative to  $\mathcal{B}_s$ , the  $\mathcal{F}$ -semi-norm ball, as follows:

$$\begin{aligned} \text{maxcost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s) &= \sup\{\text{cost}(A, f, \varepsilon) : f \in \mathcal{N} \cap \mathcal{B}_s\}, \\ \text{mincost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s) &= \inf \left\{ \text{cost}(A, f, \varepsilon) : f \in \mathcal{N} \setminus \bigcup_{s' < s} \mathcal{B}_{s'} \right\}. \end{aligned}$$

We stress that  $A$  knows that  $f \in \mathcal{N}$  but does not necessarily know  $|f|_{\mathcal{F}}$ . An algorithm is said to have  $\mathcal{B}_s$ -stable computational cost if

$$\sup_{\varepsilon, s > 0} \frac{\text{maxcost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s)}{\max(1, \text{mincost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s))} < \infty. \quad (5)$$

Analogous definitions of maximum and minimum cost and stability of computational cost can be made in terms of  $\tilde{\mathcal{F}}$ -semi-norm balls.

The complexity of a problem is defined as the maximum cost of the cheapest algorithm that always satisfies the error tolerance:

$$\begin{aligned} \text{comp}(\varepsilon, \mathcal{A}(\mathcal{N}, \mathcal{G}, S, \Lambda), \mathcal{B}_s) \\ = \inf \{ \text{maxcost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s) : A \in \mathcal{A}(\mathcal{N}, \mathcal{G}, S, \Lambda), \\ \|S(f) - A(f, \varepsilon)\|_{\mathcal{G}} \leq \varepsilon \quad \forall f \in \mathcal{N}, \varepsilon \geq 0 \} \in \mathbb{N}_0. \end{aligned} \quad (6)$$

Here the infimum of an empty set is defined to be  $\infty$ .

Algorithm 1 is defined for input functions lying in the ball  $\mathcal{B}_\sigma$ . It is not adaptive, and its cost depends only on  $\varepsilon/\sigma$ , and not on the particulars of  $f$ :

$$\text{maxcost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s) = \text{mincost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s) = \text{cost}(A, f, \varepsilon) = h^{-1}(\varepsilon/\sigma). \quad (7)$$

### 2.3. Fixed Cost Algorithms

Algorithm 1 is built from a sequence of fixed cost, i.e., not automatic, algorithms,  $\{A_n\}_{n \in \mathcal{I}}$ , indexed by their cost and defined for all  $f \in \mathcal{F}$ . The set of fixed cost algorithms is denoted  $\mathcal{A}_{\text{fix}}(\mathcal{F}, \mathcal{G}, S, \Lambda)$ . These are algorithms for which neither the choice of the  $L_i$  nor the number of function data depend on the input function. Furthermore, such fixed cost algorithms have no dependence on  $\varepsilon$ , so we write  $A_n(f)$  rather than  $A_n(f, \varepsilon)$ . Any fixed cost algorithm,  $A_n \in \mathcal{A}_{\text{fix}}(\mathcal{F}, \mathcal{G}, S, \Lambda)$  is assumed to satisfy the following positive homogeneity properties:

$$\mathbf{L}(cf) = c\mathbf{L}(f), \quad \phi(c\mathbf{y}) = c\phi(\mathbf{y}), \quad A_n(cf) = cA_n(f) \quad \forall c \geq 0, \mathbf{y} \in \mathbb{R}^m. \quad (8)$$

These conditions make the error of these algorithms homogeneous, resulting in error bounds involving a non-increasing  $h$  as described in (1).

The adaptive algorithms constructed in the next section use sequences of fixed cost algorithms indexed by their cost that converge to the true answer as the cost increases:

$$\{A_n\}_{n \in \mathcal{I}}, \quad A_n \in \mathcal{A}_{\text{fix}}(\mathcal{F}, \mathcal{G}, S, \Lambda), \quad \text{cost}(A_n) = n, \quad \inf_{n \in \mathcal{I}} h(n) = 0. \quad (9a)$$

Here, the positive integer-valued index set,  $\mathcal{I} = \{n_1, n_2, \dots\} \subseteq \mathbb{N}_0$ , with  $n_i < n_{i+1}$  is assumed to satisfy

$$\sup_{i \geq 2} \frac{n_{i+1}}{n_i} \leq \rho < \infty. \quad (9b)$$

Note that the definition of  $h^{-1}$  in (1b) implies that

$$h(n) \leq \varepsilon \implies n \geq h^{-1}(\varepsilon), \quad h(n) > \varepsilon \implies n < h^{-1}(\varepsilon). \quad (9c)$$

Finally, in this article we consider sequences of algorithms for which  $h$  satisfies

$$\sup_{\varepsilon > 0} \frac{h^{-1}(\varepsilon)}{\max(1, h^{-1}(2\varepsilon))} < \infty. \quad (9d)$$

This means that  $h(n) = \mathcal{O}(n^{-\alpha})$  as  $n$  tends to infinity for some  $\alpha > 0$ .

## 3. General Algorithms and Upper Bounds on the Complexity

This section provides rather general theorems about the complexity of automatic algorithms. These theorems are a road map because their assumptions are non-trivial and require effort to verify for specific problems of interest. On the other hand, the assumptions are reasonable as demonstrated by the concrete examples in Sections 5 and 6.

### 3.1. Bounding the $\tilde{\mathcal{F}}$ -Semi-Norm

As mentioned in Section 1.2 adaptive, automatic algorithms require reliable upper bounds on  $|f|_{\tilde{\mathcal{F}}}$  for all  $f$  in the cone  $\mathcal{C}_\tau$ . These can be obtained using any sequence of fixed cost algorithms  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$  with  $\tilde{F}_n \in \mathcal{A}_{\text{fix}}(\mathcal{F}, \mathbb{R}_+, |\cdot|_{\tilde{\mathcal{F}}}, \Lambda)$  satisfying the two-sided error bound in (3). This implies that  $\tilde{F}_n(f) = |f|_{\tilde{\mathcal{F}}} = 0$  for all  $f \in \mathcal{F}$  with vanishing  $\mathcal{F}$ -semi-norm. Rearranging (3) and applying the two bounds for the  $\mathcal{F}$ - and  $\tilde{\mathcal{F}}$ -semi-norms in (2) and (4) implies that

$$\begin{aligned} \tilde{F}_n(f) &\leq |f|_{\tilde{\mathcal{F}}} + h_-(n) |f|_{\mathcal{F}} \leq \begin{cases} [1 + \tau h_-(n)] |f|_{\tilde{\mathcal{F}}} \\ \left[ \frac{1}{\tau_{\min}} + h_-(n) \right] |f|_{\mathcal{F}} \end{cases} & \forall f \in \mathcal{C}_\tau, \\ \tilde{F}_n(f) &\geq |f|_{\tilde{\mathcal{F}}} - h_+(n) |f|_{\mathcal{F}} \geq \begin{cases} [1 - \tau h_+(n)] |f|_{\tilde{\mathcal{F}}} \\ \left[ \frac{1}{\tau} - h_+(n) \right] |f|_{\mathcal{F}} \end{cases} & \forall f \in \mathcal{C}_\tau. \end{aligned}$$

**Lemma 1.** *Any sequence of fixed cost algorithms  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$  as described above with two sided error bounds as in (3) yields an approximation to the  $\tilde{\mathcal{F}}$ -semi-norm of functions in the cone  $\mathcal{C}_\tau$  with the following upper and lower bounds:*

$$\frac{|f|_{\mathcal{F}}}{\tau \mathfrak{C}_n} \leq \frac{|f|_{\tilde{\mathcal{F}}}}{\mathfrak{C}_n} \leq \tilde{F}_n(f) \leq \begin{cases} \tilde{\mathfrak{C}}_n |f|_{\tilde{\mathcal{F}}} \\ \frac{\mathfrak{C}_n |f|_{\mathcal{F}}}{\tau_{\min}} \end{cases} \quad \forall f \in \mathcal{C}_\tau, \quad (10)$$

where the  $\mathfrak{C}_n$ ,  $\tilde{\mathfrak{C}}_n$ , and  $\mathfrak{C}_n$  are defined as follows:

$$\tilde{\mathfrak{C}}_n := 1 + \tau h_-(n) \geq \mathfrak{C}_n := 1 + \tau_{\min} h_-(n) \geq 1, \quad (11)$$

$$\mathfrak{C}_n := \frac{1}{1 - \tau h_+(n)} \geq 1, \quad \text{assuming } h_+(n) < 1/\tau. \quad (12)$$

### 3.2. Two-Stage Adaptive Algorithms

Computing an approximate solution to the problem  $S : \mathcal{C}_\tau \rightarrow \mathcal{G}$  also depends on a sequence of fixed cost algorithms,  $\{A_n\}_{n \in \mathcal{I}}$ , satisfying (1) and (9). One may then use the upper bound in Lemma 1 to construct a data-driven upper bound on the error:

$$\|S(f) - A_n(f)\|_{\mathcal{G}} \leq h(n) |f|_{\mathcal{F}} \leq \tau \mathfrak{C}_n h(n) \tilde{F}_n(f) \quad \forall f \in \mathcal{C}_\tau. \quad (13)$$

**Algorithm 2. (Adaptive, Automatic, Two-Stage).** Let  $\tau$  be a fixed positive number, and let  $\tilde{F}_{n_{\tilde{\mathcal{F}}}}$  be an algorithm as described in Lemma 1 with cost  $n_{\tilde{\mathcal{F}}}$  satisfying  $h_+(n_{\tilde{\mathcal{F}}}) < 1/\tau$ . Moreover, let  $\{A_n\}_{n \in \mathcal{I}}$  be a sequence of algorithms as described in (1) and (9). Given a positive error tolerance,  $\varepsilon$ , and an input function  $f$ , do the following:

**Step 1. Bound  $|f|_{\mathcal{F}}$ .** First compute  $\tilde{F}_{n_{\tilde{\mathcal{F}}}}(f)$ . Define the inflation factor  $\mathfrak{C} = \mathfrak{C}_{n_{\tilde{\mathcal{F}}}}$  according to (12). Then  $\tau \mathfrak{C} \tilde{F}_{n_{\tilde{\mathcal{F}}}}(f)$  is a reliable upper bound on  $|f|_{\mathcal{F}}$ .

**Step 2. Estimate  $S(f)$ .** Choose the sample size needed to approximate  $S(f)$ , namely,  $n_A = h^{-1}(\varepsilon/(\tau\mathfrak{C}\tilde{F}_{n_{\tilde{F}}}(f)))$ . Finally, return  $A_{n_A}(f)$  as the approximation to  $S(f)$  at a total cost of  $n_{\tilde{F}} + n_A$ .

The bounds in Lemma 1 involving  $\tilde{F}_n$  imply bounds on the cost in the algorithm above. Since  $h^{-1}$  is a non-increasing function, it follows that for all  $f \in \mathcal{C}_\tau$

$$h^{-1}\left(\frac{\varepsilon}{|f|_{\mathcal{F}}}\right) \leq h^{-1}\left(\frac{\varepsilon}{\tau|f|_{\tilde{\mathcal{F}}}}\right) \leq h^{-1}\left(\frac{\varepsilon}{\tau\mathfrak{C}\tilde{F}_{n_{\tilde{F}}}(f)}\right) \leq \begin{cases} h^{-1}\left(\frac{\varepsilon}{\tau\mathfrak{C}\tilde{\mathfrak{c}}|f|_{\tilde{\mathcal{F}}}}\right) \\ h^{-1}\left(\frac{\tau_{\min}\varepsilon}{\tau\mathfrak{C}\mathfrak{c}|f|_{\mathcal{F}}}\right) \end{cases}.$$

**Theorem 2.** Let  $\mathcal{F}$ ,  $|\cdot|_{\mathcal{F}}$ ,  $|\cdot|_{\tilde{\mathcal{F}}}$ ,  $\mathcal{G}$ ,  $\|\cdot\|_{\mathcal{G}}$ , and  $S$  be as described above. Under the assumptions of Algorithm 2, let  $\mathfrak{c} = \mathfrak{c}_{n_{\tilde{F}}}$  be defined as in (11). Let  $\mathcal{C}_\tau$  be the cone of functions defined in (4) whose  $\mathcal{F}$ -semi-norms are no larger than  $\tau$  times their  $\tilde{\mathcal{F}}$ -semi-norms. Then it follows that Algorithm 2, which lies in  $\mathcal{A}(\mathcal{C}_\tau, \mathcal{G}, S, \Lambda)$ , is successful, i.e.,  $\|S(f) - A(f, \varepsilon)\|_{\mathcal{G}} \leq \varepsilon$  for all  $f \in \mathcal{C}_\tau$ . Moreover, the cost of this algorithm is bounded above and below in terms of the unknown  $\tilde{\mathcal{F}}$ - and  $\mathcal{F}$ -semi-norms of any input function in  $\mathcal{C}_\tau$  as follows:

$$n_{\tilde{F}} + h^{-1}\left(\frac{\varepsilon}{\tau|f|_{\tilde{\mathcal{F}}}}\right) \leq \text{cost}(A, f, \varepsilon) \leq n_{\tilde{F}} + h^{-1}\left(\frac{\varepsilon}{\tau\mathfrak{C}\tilde{\mathfrak{c}}|f|_{\tilde{\mathcal{F}}}}\right), \quad (14a)$$

$$n_{\tilde{F}} + h^{-1}\left(\frac{\varepsilon}{|f|_{\mathcal{F}}}\right) \leq \text{cost}(A, f, \varepsilon) \leq n_{\tilde{F}} + h^{-1}\left(\frac{\tau_{\min}\varepsilon}{\tau\mathfrak{C}\mathfrak{c}|f|_{\mathcal{F}}}\right). \quad (14b)$$

This algorithm is computationally stable in the sense that the maximum cost is no greater than some constant times the minimum cost, both for  $\tilde{\mathcal{F}}$ -balls and  $\mathcal{F}$ -balls.

*Proof.* The choice of  $n_A$  in Algorithm 2 ensures that the right hand side of (13) is no greater than the error tolerance, so the algorithm is successful, as claimed in the theorem. The argument preceding this theorem establishes the two-sided cost bounds in (14). The computational stability follows since  $h$  satisfies (9).  $\square$

There are a several points to note about this result.

*Remark 1.* This algorithm and its accompanying theorem assume the existence of fixed cost algorithms for approximating the weaker norm and for approximating the solution, and the error bounds for these fixed cost algorithms must be known. Sections 5 and 6 provide concrete examples where these conditions are satisfied.

*Remark 2.* The maximum and minimum costs of Algorithm 2, as given by (14), depend on the  $\mathcal{F}$ - and  $\tilde{\mathcal{F}}$ -semi-norms of the input function,  $f$ . However, the values of these semi-norms are not inputs to the algorithm, but rather are bounded by the algorithm. The number of samples used to obtain the approximation to  $S(f)$  is adjusted adaptively based on these bounds.



*Remark 3.* Instead of choosing  $\tau$  as an input parameter for Algorithm 2, one may alternatively choose the inflation factor  $\mathfrak{C} > 1$ . This then implies that

$$\tau = \left(1 - \frac{1}{\mathfrak{C}}\right) \frac{1}{h_+(n_{\tilde{F}})}, \quad (15)$$

which is equivalent to (12).

*Remark 4.* For practical reasons one may wish to impose a computational cost budget,  $N_{\max}$ . Algorithm 2 computes the correct answer within budget for input functions lying in the cone  $\mathcal{C}_\tau$  and for which either of the cost upper bounds in Theorem 2 do not exceed  $N_{\max}$ . An analogous result holds for Algorithm 3 and Theorem 3.

*Remark 5.* In some cases it is possible to find a lower bound on the  $\mathcal{F}$ -norm of the input function. This means that there exists an algorithm  $F_n$  using the same function values as  $\tilde{F}_n$ , such that

$$F_n(f) \leq |f|_{\mathcal{F}} \quad \forall f \in \mathcal{F}.$$

When such an  $F_n$  is known, Lemma 1 can be used to derive a necessary condition that  $f$  is in the cone  $\mathcal{C}_\tau$ :

$$\begin{aligned} f \in \mathcal{C}_\tau &\implies F_n(f) \leq |f|_{\mathcal{F}} \leq \frac{\tau \tilde{F}_n(f)}{1 - \tau h_+(n)} \\ &\implies \tau_{\min, n} := \frac{F_n(f)}{\tilde{F}_n(f) + h_+(n) F_n(f)} \leq \tau. \end{aligned} \quad (16)$$

For Algorithm 2 the relevant value of  $n$  is  $n_{\tilde{F}}$ , whereas for Algorithm 3 the relevant value of  $n$  is  $n_i$ . This is not a sufficient condition for  $f$  to lie in  $\mathcal{C}_\tau$ , so it is possible to get an incorrect answer from Algorithm 2 or 3 even if (16) is satisfied but  $f \notin \mathcal{C}_\tau$ . However, in light of this argument one might modify Algorithms 2 and 3 by increasing  $\tau$  to  $2\tau_{\min, n}$  whenever  $\tau_{\min, n}$  rises above  $\tau$ .

### 3.3. Adaptive Algorithms Based on Embedded Algorithms $\{A_n\}_{n \in \mathcal{I}}$

Suppose that  $\{A_n\}_{n \in \mathcal{I}}$ ,  $A_n \in \mathcal{A}_{\text{fix}}(\mathcal{F}, \mathcal{G}, S, \Lambda)$  now have the added property that some are embedded in others, as mentioned in Section 1.2. Let  $r$  be the minimum cost multiple described there. Moreover, suppose that each  $\tilde{F}_n$  uses the same data as  $A_n$ . These embedded algorithms suggest the following iterative algorithm.

**Algorithm 3.** Let the sequences of algorithms  $\{A_n\}_{n \in \mathcal{I}}$  and  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$  be as described above. Let  $\tau$  be the positive cone constant. Set  $i = 1$ , and  $n_1 = \min\{n \in \mathcal{I} : h_+(n) < 1/\tau\}$ . For any positive error tolerance  $\varepsilon$  and any input function  $f$ , do the following:

**Step 1. Estimate  $|f|_{\tilde{\mathcal{F}}}$ .** Compute  $\tilde{F}_{n_i}(f)$  and  $\mathfrak{C}_{n_i}$  as defined in (12).

**Step 2. Check for Convergence.** Check whether  $n_i$  is large enough to satisfy the error tolerance, i.e.,

$$\tau \mathfrak{C}_{n_i} h(n_i) \tilde{F}_{n_i}(f) \leq \varepsilon. \quad (17)$$

If this is true, return  $A_{n_i}(f)$  and terminate the algorithm.

**Step 3. Compute  $n_{i+1}$ .** Otherwise, if (17) fails to hold, compute  $\mathfrak{c}_{n_i}$  according to (11), and choose  $n_{i+1}$  as the smallest number exceeding  $n_i$  and not less than  $h^{-1}(\varepsilon \tilde{\mathfrak{c}}_{n_i} / [\tau \tilde{F}_{n_i}(f)])$  such that  $A_{n_i}$  is embedded in  $A_{n_{i+1}}$ . Increment  $i$  by 1, and return to Step 1.

This iterative algorithm is guaranteed to converge also, and its cost can be bounded. Define

$$h_1(n) := \mathfrak{C}_n \tilde{\mathfrak{c}}_n h(n) \geq h(n), \quad h_2(n) := \mathfrak{C}_n \mathfrak{c}_n h(n) \geq h(n) \quad n \in \mathcal{I}. \quad (18)$$

and note that  $h_1$  and  $h_2$  are non-increasing functions. Let  $h_1^{-1}$  and  $h_2^{-1}$  be defined analogously to  $h^{-1}$  as in (1b). These definitions imply that the quantity appearing on the left hand side of (17), has the following upper and lower bounds based on (10) for  $f \in \mathcal{C}_\tau$ :

$$h(n) |f|_{\mathcal{F}} \leq \tau h(n) |f|_{\tilde{\mathcal{F}}} \leq \tau \mathfrak{C}_n h(n) \tilde{F}_n(f) \leq \begin{cases} \tau h_1(n) |f|_{\tilde{\mathcal{F}}} \\ \frac{\tau h_2(n) |f|_{\mathcal{F}}}{\tau_{\min}} \end{cases}, \quad n \in \mathcal{I}, \quad (19a)$$

$$h^{-1} \left( \frac{\varepsilon}{|f|_{\mathcal{F}}} \right) \leq h^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \leq \min \{ n : \tau \mathfrak{C}_n h(n) \tilde{F}_n(f) \leq \varepsilon \} \\ \leq \begin{cases} h_1^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \\ h_2^{-1} \left( \frac{\tau_{\min} \varepsilon}{\tau |f|_{\mathcal{F}}} \right) \end{cases}, \quad \varepsilon > 0. \quad (19b)$$

These inequalities may be used to prove the following theorem about Algorithm 3, which is analogous to Theorem 2.

**Theorem 3.** Let  $\mathcal{F}$ ,  $|\cdot|_{\mathcal{F}}$ ,  $|\cdot|_{\tilde{\mathcal{F}}}$ ,  $\mathcal{G}$ ,  $\|\cdot\|_{\mathcal{G}}$ , and  $S$  be as described above. Under the assumptions of Algorithm 3, let  $r$  be the minimum cost multiple described in Section 1.2. Let  $\mathcal{C}_\tau$  be the cone of functions defined in (4) whose  $\mathcal{F}$ -semi-norms are no larger than  $\tau$  times their  $\tilde{\mathcal{F}}$ -semi-norms. Then it follows that Algorithm 3, which lies in  $\mathcal{A}(\mathcal{C}_\tau, \mathcal{G}, S, \Lambda)$ , is successful, i.e.,  $\|S(f) - A(f, \varepsilon)\|_{\mathcal{G}} \leq \varepsilon$  for all  $f \in \mathcal{C}_\tau$ . Moreover, the cost of this algorithm is bounded above and below in terms of the unknown  $\tilde{\mathcal{F}}$ - and  $\mathcal{F}$ -semi-norms of any input function in  $\mathcal{C}_\tau$  as follows:

$$\max \left( n_1, h^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \right) \leq \text{cost}(A, f, \varepsilon) \\ \leq \max \left( n_1, r h_1^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \right), \quad (20a)$$

$$\begin{aligned} \max \left( n_1, h^{-1} \left( \frac{\varepsilon}{|f|_{\mathcal{F}}} \right) \right) &\leq \text{cost}(A, f, \varepsilon) \\ &\leq \max \left( n_1, r h_2^{-1} \left( \frac{\tau_{\min} \varepsilon}{\tau |f|_{\mathcal{F}}} \right) \right). \end{aligned} \quad (20b)$$

*This algorithm is computationally stable in the sense that the maximum cost is no greater than some constant times the minimum cost, both for  $\tilde{\mathcal{F}}$ -balls and  $\mathcal{F}$ -balls.*

*Proof.* Let  $n_1, n_2, \dots$  be the sequence of  $n_i$  generated by Algorithm 3. We shall prove that under the hypotheses of the theorem, in particular  $f \in \mathcal{C}_\tau$ , that

- i) if the convergence criterion (17) is satisfied for  $i$ , then the algorithm stops and  $A_{n_i}(f)$  is returned as the answer and it meets the error tolerance, and
- ii) if the convergence criterion (17) is not satisfied for  $i$ , then  $n_{i+1}$  does not exceed the cost upper bounds in (20).

Proposition i) holds because of the bounds in (13) and in Lemma 1.

If (17) is not satisfied for  $i$ , then it follows from the inequality in (19) that

$$n_i \leq \begin{cases} h_1^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \\ h_2^{-1} \left( \frac{\tau_{\min} \varepsilon}{\tau |f|_{\mathcal{F}}} \right) \end{cases}.$$

The algorithm then considers the candidate  $n_{i+1}^* = h^{-1}(\varepsilon \tilde{\mathbf{c}}_{n_i} / [\tau \tilde{F}_{n_i}(f)])$  as a possible choice for  $n_{i+1}$ . If  $n_i \geq n_{i+1}^*$ , then Step 3 chooses  $n_i$  to be the smallest element of  $\mathcal{I}$  that exceeds  $n_{i-1}$  and for which  $A_{n_i}$  is embedded in  $A_{n_{i+1}}$ . By the definition of  $r$  it follows that  $n_{i+1} \leq r n_i$ , and so by the above inequalities for  $n_i$ , it follows that  $n_{i+1}$  is bounded above by the right hand sides of the inequalities in (20).

If, on the other hand,  $n_i < n_{i+1}^*$ , then Step 3 chooses  $n_{i+1}$  to be the smallest element of  $\mathcal{I}$  that is no less than  $n_{i+1}^*$  and for which  $A_{n_{i+1}}$  is embedded in  $A_{n_i}$ . By the definition of  $r$ , (10), and the inequalities in (19), it follows that

$$n_{i+1} < r n_{i+1}^* = r h^{-1} \left( \frac{\varepsilon \tilde{\mathbf{c}}_{n_{j-1}}}{\tau \tilde{F}_{n_{j-1}}(f)} \right) \leq r h^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \leq \begin{cases} r h_1^{-1} \left( \frac{\varepsilon}{\tau |f|_{\tilde{\mathcal{F}}}} \right) \\ r h_2^{-1} \left( \frac{\tau_{\min} \varepsilon}{\tau |f|_{\mathcal{F}}} \right) \end{cases}.$$

Again,  $n_{i+1}$  is bounded above by the right hand sides of the inequalities in (20).

Since Proposition ii) now holds, it means the the right hand side inequalities in (20) also hold for cost of the algorithm. The lower bounds on the computational cost also follow from (20). The computational stability follows since  $h$  satisfies (9).  $\square$

#### 4. Lower Complexity Bounds for the Problems

Lower complexity bounds are typically proved by constructing fooling functions. Here we first derive a lower bound for the complexity of problems defined on an  $\mathcal{F}$ -semi-norm ball of input functions,  $\mathcal{B}_\sigma$ . This technique is generally known, see for example [21, p. 11–12]. Then it is shown how to extend this idea for the cone  $\mathcal{C}_\tau$ .

Let  $\mathcal{I}$  be a subset of  $\mathbb{N}_0$  satisfying (9b). Suppose that for any  $n \in \mathcal{I}$ , and for all  $\mathbf{L} \in \Lambda^m$ , satisfying  $\$(\mathbf{L}) \leq n$ , there exists an  $f_1 \in \mathcal{F}$ , depending on  $n$  and the  $L_i$ , with zero data, unit  $\mathcal{F}$ -semi-norm, and known lower bound on the solution, namely,

$$|f_1|_{\mathcal{F}} \leq 1, \quad \mathbf{L}(f_1) = \mathbf{0}, \quad \|S(f_1)\|_{\mathcal{G}} \geq g(n), \quad (21)$$

for some positive, non-increasing function  $g$  defined on  $\mathcal{I}$  with  $\inf_{n \in \mathcal{I}} g(n) = 0$ . For example, one might have  $g(n) = an^{-p}$  for  $n \in \mathbb{N}$  with positive  $a$  and  $p$ .

##### 4.1. Problems Defined on Balls

Suppose that  $A$  is any successful automatic algorithm for the ball  $\mathcal{B}_\sigma$ , i.e.,  $A \in \mathcal{A}(\mathcal{B}_\sigma, \mathcal{G}, S, \Lambda)$ , and  $\|S(f) - A(f)\|_{\mathcal{G}} \leq \varepsilon$  for all  $f \in \mathcal{B}_\sigma$ . For a fixed  $\varepsilon > 0$  and  $n \in \mathcal{I}$  with  $n \leq \text{maxcost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s)$  with  $s \leq \sigma$ . Let  $\mathbf{L}$  be the design used by the algorithm for the zero function, and let  $f_1$  be constructed according to (21) for this  $\mathbf{L}$ . Since the data for the functions  $\pm sf_1$  are all zero, it follows that  $A(sf_1) = A(-sf_1)$ . Also note that  $\pm sf_1 \in \mathcal{B}_s$ .

Now since  $A$  must be successful for  $\pm sf_1$ , it follows that

$$\begin{aligned} \varepsilon &\geq \max(\|S(sf_1) - A(sf_1)\|_{\mathcal{G}}, \|S(-sf_1) - A(-sf_1)\|_{\mathcal{G}}) \\ &\geq \frac{1}{2} [\|S(sf_1) - A(sf_1)\|_{\mathcal{G}} + \|S(sf_1) + A(sf_1)\|_{\mathcal{G}}] \\ &\geq \frac{1}{2} \|[S(sf_1) - A(sf_1)] + [S(sf_1) + A(sf_1)]\|_{\mathcal{G}} \\ &= \|S(sf_1)\|_{\mathcal{G}} = s \|S(f_1)\|_{\mathcal{G}} \\ &\geq sg(n), \\ g^{-1}(\varepsilon/s) &\leq n \leq \text{maxcost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s), \end{aligned}$$

where  $g^{-1}$  be defined by

$$g^{-1}(\varepsilon) = \max\{n \in \mathbb{N}_0 : g(n-1) > \varepsilon, n \in \mathcal{I}\}. \quad (22)$$

This implies lower bounds on the complexity of algorithms defined for  $\mathcal{F}$ -balls.

**Theorem 4.** *The computational complexity of the problem for a ball of input functions  $\mathcal{B}_\sigma$  is bounded below by*

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{B}_\sigma, \mathcal{G}, S, \Lambda), \mathcal{B}_s) \geq g^{-1}(\varepsilon / \min(\sigma, s)).$$

Thus, the cost of solving the problem within error tolerance  $\varepsilon$  for input functions in a  $\mathcal{F}$ -semi-norm ball of radius  $\sigma$  is at least  $g^{-1}(\varepsilon/\sigma)$ . This leads to a simple check on the optimal order of a sequence of non-adaptive algorithms.

**Theorem 5.** *Suppose that there exist fixed cost algorithms  $\{A_n\}_{n \in \mathcal{I}}$ , with  $A_n \in \mathcal{A}_{\text{fix}}(\mathcal{F}, \mathcal{G}, S, \Lambda)$ , for which the upper error bounds satisfy (1) for known  $h$ . Suppose also that  $g$  is also defined on the same  $\mathcal{I}$ , which satisfies (9b). If*

$$\sup_{n \in \mathcal{I}} \frac{h(n)}{g(n)} < \infty, \quad (23)$$

*then Algorithm 1 has optimal order in the sense that for fixed  $\sigma$  and  $s$ ,*

$$\sup_{\varepsilon > 0} \frac{\text{maxcost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s)}{\max(1, \text{comp}(\varepsilon, \mathcal{A}(\mathcal{B}_\sigma, \mathcal{G}, S, \Lambda), \mathcal{B}_s))} < \infty. \quad (24)$$

*Proof.* Choose a number  $C \geq h(n)/g(n)$  for all  $n \in \mathcal{I}$ , which is possible by assumption (23). It then follows that

$$\begin{aligned} g^{-1}(\varepsilon) &= \max\{n \in \mathbb{N}_0 : g(n-1) > \varepsilon, n \in \mathcal{I}\} \\ &\geq \frac{1}{\rho} \min\{n \in \mathcal{I} : g(n) \leq \varepsilon\} \\ &\geq \frac{1}{\rho} \min\left\{n \in \mathcal{I} : \frac{h(n)}{C} \leq \varepsilon\right\} = \frac{h^{-1}(C\varepsilon)}{\rho}. \end{aligned}$$

Thus, it follows from the expression for the maximum cost in (7) and the condition on  $h$  in (9d) that the error of  $\{A_n\}_{n \in \mathcal{I}}$  is no worse than a constant times the best possible non-adaptive algorithm:

$$\begin{aligned} &\sup_{0 < \varepsilon \leq 1} \frac{\text{maxcost}(A, \mathcal{B}_\sigma, \varepsilon, \mathcal{B}_s)}{\max(1, \text{comp}(\varepsilon, \mathcal{A}(\mathcal{B}_\sigma, \mathcal{G}, S, \Lambda), \mathcal{B}_s))} \\ &\leq \sup_{0 < \varepsilon \leq 1} \frac{h^{-1}(\varepsilon/\sigma)}{\max(1, g^{-1}(\varepsilon/\min(\sigma, s)))} \\ &\leq \sup_{0 < \varepsilon \leq 1} \frac{h^{-1}(\varepsilon/\sigma)}{\max(1, \rho^{-1}h^{-1}(C\varepsilon/\min(\sigma, s)))} < \infty. \end{aligned}$$

□

#### 4.2. Problems Defined on Cones

Now we turn to the solving the numerical problem where the input functions lie in the cone  $\mathcal{C}_\tau$ . The cone condition makes the complexity lower bound a bit more difficult to derive. Moreover, we must now assume that the solution operator  $S$  is *linear*. Note that condition (21) does not require the fooling function  $f_1$  to lie *inside* this cone. To remedy this shortcoming, the fooling function is constructed as a linear combination of  $f_1$  and another function,  $f_0$ , lying in the interior of the cone. Specifically,  $f_0$  is assumed to satisfy

$$|f_0|_{\widehat{\mathcal{F}}} = 1, \quad |f_0|_{\mathcal{F}} \leq \tau_{\min} |f_0|_{\widehat{\mathcal{F}}} = \tau_{\min} < \tau. \quad (25)$$

Linear combinations of  $f_0$  and  $f_1$  may be used to derive the following lower bound on the complexity of solving the problem  $S$ .

**Theorem 6.** *Let  $S$  be linear. Assume that  $\tau > \tau_{\min}$  and let  $s$  be some positive number. Suppose that functions  $f_0$  and  $f_1$  can be found that satisfy conditions (21) and (25). It then follows that the complexity of the problem for cones of input function is bounded below by*

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{C}_\tau, \mathcal{G}, S, \Lambda), \mathcal{B}_s) \geq g^{-1} \left( \frac{2\tau\varepsilon}{s(\tau - \tau_{\min})} \right).$$

*Proof.* Let  $A \in \mathcal{A}(\mathcal{C}_\tau, \mathcal{G}, S, \Lambda)$  be an arbitrary successful, possibly adaptive, algorithm. Given an error tolerance,  $\varepsilon$ , and a positive  $\sigma$ , let  $f_0$  be a function satisfying (25) and choose

$$c_0 = \frac{s(\tau + \tau_{\min})}{2\tau\tau_{\min}} > 0. \quad (26a)$$

Provide the algorithm  $A$  with the input function  $c_0 f_0$ , and let  $\mathbf{L}(c_0 f_0)$  be the data vector extracted by  $A$  to obtain the estimate  $A(c_0 f_0)$ . Let  $n = \$(\mathbf{L})$  denote the cost of this algorithm for the function  $c_0 f_0$ , and define two fooling functions,  $f_\pm = c_0 f_0 \pm c_1 f_1$ , in terms of  $f_1$  satisfying conditions (21) with  $c_1$  satisfying

$$c_1 = \frac{s(\tau - \tau_{\min})}{2\tau} > 0. \quad (26b)$$

Both fooling functions have  $\mathcal{F}$ -semi-norms no greater than  $s$ , since

$$\begin{aligned} |f_\pm|_{\mathcal{F}} &\leq c_0 |f_0|_{\mathcal{F}} + c_1 |f_1|_{\mathcal{F}} \\ &= \frac{s}{2\tau} \left[ \frac{\tau + \tau_{\min}}{\tau_{\min}} \tau_{\min} + (\tau - \tau_{\min}) \right] = s \quad \text{by (26)}. \end{aligned}$$

Moreover, these fooling functions must lie inside the cone  $\mathcal{C}_\tau$  because

$$\begin{aligned} |f_\pm|_{\mathcal{F}} - \tau |f_\pm|_{\tilde{\mathcal{F}}} &\leq s - \tau(c_0 |f_0|_{\tilde{\mathcal{F}}} - c_1 |f_1|_{\tilde{\mathcal{F}}}) \\ &\quad \text{by the triangle inequality} \\ &\leq s - \tau c_0 + \frac{\tau}{\tau_{\min}} c_1 \quad \text{by (21), (25)} \\ &= s - \frac{s(\tau + \tau_{\min})}{2\tau_{\min}} + \frac{s(\tau - \tau_{\min})}{2\tau_{\min}} = 0 \quad \text{by (26)}. \end{aligned}$$

Following the argument earlier in this section, it is noted that the data used by algorithm  $A$  for both fooling functions is the same, i.e.,  $\mathbf{L}(f_\pm) = \mathbf{L}(c_0 f_0)$ , and so  $A(f_\pm) = A(c_0 f_0)$ . Consequently, by the same argument used above,

$$\varepsilon \geq \max(\|S(f_+) - A(f_+)\|_{\mathcal{G}}, \|S(f_-) - A(f_-)\|_{\mathcal{G}}) \geq c_1 \|S(f_1)\|_{\mathcal{G}} \geq c_1 g(n).$$

Since  $A$  is successful for these two fooling functions, it follows that  $n$  the cost of this arbitrarily algorithm, must be bounded below by

$$g^{-1} \left( \frac{\varepsilon}{c_1} \right) = g^{-1} \left( \frac{2\tau\varepsilon}{s(\tau - \tau_{\min})} \right).$$

This then implies the lower bound on the complexity of the problem.  $\square$

<b>Minimum</b> cost of the <b>best</b> algorithm that knows $f \in \mathcal{B}_\sigma$	$\geq g^{-1} \left( \frac{\varepsilon}{\min(\sigma,  f _{\mathcal{F}})} \right)$
<b>Minimum</b> cost of the <b>best</b> algorithm that knows that $f \in \mathcal{C}_\tau$	$\geq g^{-1} \left( \frac{2\tau\varepsilon}{ f _{\mathcal{F}} (\tau - \tau_{\min})} \right)$
Cost of <b>non-adaptive</b> Algorithm 1 that knows $f \in \mathcal{B}_\sigma$	$h^{-1} \left( \frac{\varepsilon}{\sigma} \right)$
<b>Minimum</b> cost of <b>adaptive</b> Algorithm 3 that knows $f \in \mathcal{C}_\tau$	$\geq \max \left( n_1, h^{-1} \left( \frac{\varepsilon}{ f _{\mathcal{F}}} \right) \right)$
<b>Maximum</b> cost of <b>adaptive</b> Algorithm 3 that knows $f \in \mathcal{C}_\tau$	$\leq \max \left( n_1, rh_2^{-1} \left( \frac{\tau_{\min}\varepsilon}{\tau  f _{\mathcal{F}}} \right) \right)$

Table 1: Costs of various algorithms,  $A$ , guaranteed to satisfy the tolerance, i.e.,  $\|S(f) - A(f)\|_{\mathcal{G}} \leq \varepsilon$ . In all cases  $|f|_{\mathcal{F}}$  is unknown to the algorithm.

Table 1 summarizes the lower and upper bounds on the computational complexity of computing  $S(f)$  to within an absolute error of  $\varepsilon$ . The results summarized here are based on Theorems 1, 3, 4, and 6. Comparing these results one can see that under condition (23) all the algorithms mentioned in Table 1, from the best ideal ones to the actual ones, have essentially the same computational cost.

**Corollary 1.** *Suppose that the functions  $g$  and  $h$  satisfy the hypotheses of Theorem 5, i.e., conditions (23), which means that Algorithm 1 has optimal order for solving the problem on  $\mathcal{F}$ -balls of input functions. It then follows that Algorithms 2 and 3 both have optimal order for solving the problem on for input functions lying in the cone  $\mathcal{C}_\tau$  in the sense of*

$$\sup_{\varepsilon, s > 0} \frac{\max_{\mathcal{A}} \text{cost}(A, \mathcal{N}, \varepsilon, \mathcal{B}_s)}{\max(1, \text{comp}(\varepsilon, \mathcal{A}(\mathcal{N}, \mathcal{G}, S, \Lambda), \mathcal{B}_s))} < \infty. \quad (27)$$

Since the supremum here is taken over  $s$  as well as  $\varepsilon$ , the optimality result in Corollary 1 is stronger than that in Theorem 5. If one takes  $\varepsilon/s$  constant while  $\varepsilon$  and  $s$  tend to zero in (24) in Theorem 5, then the numerator tends to infinity while the denominator might not increase.

The next two sections illustrate the theorems of Section 3 and 4 by looking at the problems of integration and approximation. Algorithm 3 is given explicitly for these two cases along the guarantees provided by Theorem 3, the lower bound on complexity provided by Theorem 6, and the optimality given by Corollary 1.

## 5. Approximation of One-Dimensional Integrals

The algorithms used in this section on integration and the next section on function recovery are all based on linear splines. The node set and the linear

spline algorithm using  $n$  function values are defined for  $n \in \mathcal{I} = \{2, 3, \dots\}$  as follows:

$$x_i = \frac{i-1}{n-1}, \quad i = 1, \dots, n, \quad (28a)$$

$$A_n(f)(x) = (n-1) [f(x_i)(x_{i+1} - x) + f(x_{i+1})(x - x_i)] \quad \text{for } x_i \leq x \leq x_{i+1}. \quad (28b)$$

The cost of each function value is one and so the cost of  $A_n$  is  $n$ . The algorithm  $A_n$  is imbedded in the algorithm  $A_{2n-1}$ , which uses  $2n-2$  subintervals. Thus,  $r = 2$  is the minimum cost multiple as described in Section 1.2. The fixed cost building blocks to construct the adaptive integration algorithm are the composite trapezoidal rules based on  $n-1$  trapezoids:

$$T_n(f) = \int_0^1 A_n(f) dx = \frac{1}{2n-2} [f(x_1) + 2f(x_2) + \dots + 2f(x_{n-1}) + f(x_n)].$$

The first example we consider is univariate integration on the unit interval,  $S(f) = \text{INT}(f) := \int_0^1 f(x) dx \in \mathcal{G} := \mathbb{R}$ . The space of input functions is  $\mathcal{F} = \mathcal{V}^1$ , the space of functions whose first derivatives have finite variation. The general definition of these relevant norms and spaces are as follows:

$$\text{Var}(f) := \sup_{\substack{n \in \mathbb{N} \\ 0=x_0 < x_1 < \dots < x_n=1}} \sum_{i=1}^n |f(x_i) - f(x_{i-1})|, \quad (29a)$$

$$\|f\|_p := \begin{cases} \left[ \int_0^1 |f(x)|^p dx \right]^{1/p}, & 1 \leq p < \infty, \\ \sup_{0 \leq x \leq 1} |f'(x)|, & p = \infty, \end{cases} \quad (29b)$$

$$\mathcal{V}^k := \mathcal{V}^k[0, 1] = \{f \in C[0, 1] : \text{Var}(f^{(k)}) < \infty\}, \quad (29c)$$

$$\mathcal{W}^{k,p} = \mathcal{W}^{k,p}[0, 1] = \{f \in C[0, 1] : \|f^{(k)}\|_p < \infty\}. \quad (29d)$$

The stronger semi-norm is  $|f|_{\mathcal{F}} := \text{Var}(f')$ , while the weaker semi-norm is

$$|f|_{\tilde{\mathcal{F}}} := \|f' - A_2(f)'\|_1 = \|f' - f(1) + f(0)\|_1 = \text{Var}(f - A_2(f)),$$

where that  $A_2(f) : x \mapsto f(0)(1-x) + f(1)x$  is the linear interpolant of  $f$  using the two endpoints of the integration interval. The reason for defining  $|f|_{\tilde{\mathcal{F}}}$  this way is that  $|f|_{\tilde{\mathcal{F}}}$  vanishes if  $f$  is a linear function, and linear functions are integrated exactly by the trapezoidal rule. The cone of integrands is defined as

$$\mathcal{C}_\tau = \{f \in \mathcal{V}^1 : \text{Var}(f') \leq \tau \|f' - f(1) + f(0)\|_1\}. \quad (30)$$

The algorithm for approximating  $\|f' - f(1) + f(0)\|_1$  is the  $\tilde{\mathcal{F}}$ -semi-norm of the linear spline,  $A_n(f)$ :

$$\begin{aligned} \tilde{F}_n(f) &:= |A_n(f)|_{\tilde{\mathcal{F}}} = \|A_n(f)' - A_2(f)'\|_1 \\ &= \sum_{i=1}^{n-1} \left| f(x_{i+1}) - f(x_i) - \frac{f(1) - f(0)}{n-1} \right|. \end{aligned} \quad (31)$$



The variation of the first derivative of the linear spline of  $f$ , i.e.,

$$F_n(f) := \text{Var}(A_n(f)') = (n-1) \sum_{i=1}^{n-2} |f(x_i) - 2f(x_{i+1}) + f(x_{i+2})|, \quad (32)$$

provides a lower bound on  $\text{Var}(f')$  for  $n \geq 3$ , and can be used in the necessary condition that  $f$  lies in  $\mathcal{C}_\tau$  as described in Remark 5. It follows using the mean value theorem that

$$\begin{aligned} F_n(f) &= (n-1) \sum_{i=1}^{n-1} |[f(x_{i+2}) - f(x_{i+1})] - [f(x_{i+1}) - f(x_i)]| \\ &= \sum_{i=1}^{n-1} |f'(\xi_{i+1}) - f'(\xi_i)| \leq \text{Var}(f'), \end{aligned}$$

where  $\xi_i$  is some point in  $[x_i, x_{i+1}]$ .

### 5.1. Adaptive Algorithm and Upper Bound on the Cost

Constructing the adaptive algorithm for integration requires an upper bound on the error of  $T_n$  and a two-sided bound on the error of  $\tilde{F}_n$ . Note that  $\tilde{F}_n(f)$  never overestimates  $|f|_{\tilde{\mathcal{F}}}$  because

$$\begin{aligned} |f|_{\tilde{\mathcal{F}}} &= \|f' - A_2(f)'\|_1 = \sum_{i=1}^{n-1} \int_{x_i}^{x_{i+1}} |f'(x) - A_2(f)'(x)| \, dx \\ &\geq \sum_{i=1}^{n-1} \left| \int_{x_i}^{x_{i+1}} [f'(x) - A_2(f)'(x)] \, dx \right| = \|A_n(f)' - A_2(f)'\|_1 = \tilde{F}_n(f). \end{aligned}$$

Thus,  $h_-(n) = 0$  and  $\mathfrak{c}_n = \tilde{\mathfrak{c}}_n = 1$ .

To find an upper bound on  $|f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f)$ , note that

$$|f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f) = |f|_{\tilde{\mathcal{F}}} - |A_n(f)|_{\tilde{\mathcal{F}}} \leq |f - A_n(f)|_{\tilde{\mathcal{F}}} = \|f' - A_n(f)'\|_1,$$

since  $(f - A_n(f))(x)$  vanishes for  $x = 0, 1$ . Moreover,

$$\|f' - A_n(f)'\|_1 = \sum_{i=1}^{n-1} \int_{x_i}^{x_{i+1}} |f'(x) - (n-1)[f(x_{i+1}) - f(x_i)]| \, dx. \quad (33)$$

Now we bound each integral in the summation. For  $i = 1, \dots, n-1$ , let  $\eta_i(x) = f'(x) - (n-1)[f(x_{i+1}) - f(x_i)]$ , and let  $p_i$  denote the probability that  $\eta_i(x)$  is non-negative:

$$p_i = (n-1) \int_{x_i}^{x_{i+1}} \mathbb{1}_{[0, \infty)}(\eta_i(x)) \, dx,$$

and so  $1-p_i$  is the probability that  $\eta_i(x)$  is negative. Since  $\int_{x_i}^{x_{i+1}} \eta_i(x) dx = 0$ , we know that  $\eta_i$  must take on both non-positive and non-negative values. Invoking the mean value theorem, it follows that

$$\begin{aligned} \frac{p_i}{n-1} \sup_{x_i \leq x \leq x_{i+1}} \eta_i(x) &\geq \int_{x_i}^{x_{i+1}} \max(\eta_i(x), 0) dx \\ &= \int_{x_i}^{x_{i+1}} \max(-\eta_i(x), 0) dx \leq \frac{-(1-p_i)}{n-1} \inf_{x_i \leq x \leq x_{i+1}} \eta_i(x). \end{aligned}$$

These bounds allow us to derive bounds on the integrals in (33):

$$\begin{aligned} &\int_{x_i}^{x_{i+1}} |\eta_i(x)| dx \\ &= \int_{x_i}^{x_{i+1}} \max(\eta_i(x), 0) dx + \int_{x_i}^{x_{i+1}} \max(-\eta_i(x), 0) dx \\ &= 2(1-p_i) \int_{x_i}^{x_{i+1}} \max(\eta_i(x), 0) dx + 2p_i \int_{x_i}^{x_{i+1}} \max(-\eta_i(x), 0) dx \\ &\leq \frac{2p_i(1-p_i)}{n-1} \left[ \sup_{x_i \leq x \leq x_{i+1}} \eta_i(x) - \inf_{x_i \leq x \leq x_{i+1}} \eta_i(x) \right] \\ &\leq \frac{1}{2(n-1)} \left[ \sup_{x_i \leq x \leq x_{i+1}} f'(x) - \inf_{x_i \leq x \leq x_{i+1}} f'(x) \right], \end{aligned}$$

since  $p_i(1-p_i) \leq 1/4$ .

Plugging this bound into (33) yields

$$\begin{aligned} \|f' - f(1) + f(0)\|_1 - \tilde{F}_n(f) &= |f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f) \\ &\leq \|f' - A_n(f)'\|_1 \\ &\leq \frac{1}{2n-2} \sum_{i=1}^{n-1} \left[ \sup_{x_i \leq x \leq x_{i+1}} f'(x) - \inf_{x_i \leq x \leq x_{i+1}} f'(x) \right] \\ &\leq \frac{\text{Var}(f')}{2n-2} = \frac{|f|_{\mathcal{F}}}{2n-2}, \end{aligned}$$

and so

$$h_+(n) = \frac{1}{2n-2}, \quad \mathfrak{C}_n = \frac{1}{1-\tau/(2n-2)} \quad \text{for } n > 1 + \tau/2. \quad (34)$$

Since  $\tilde{F}_2(f) = 0$  by definition, the above inequality for  $|f|_{\tilde{\mathcal{F}}} - \tilde{F}_2(f)$  implies that

$$2\|f' - f(1) + f(0)\|_1 = 2|f|_{\tilde{\mathcal{F}}} \leq |f|_{\mathcal{F}} = \text{Var}(f'), \quad \tau_{\min} = 2. \quad (35)$$

The errors of the trapezoidal rule in terms of the variation and the  $\mathcal{L}_1$ -norm

of the first derivative of the integrand are given in [1, (7.14) and (7.15)]:

$$\left| \int_0^1 f(x) dx - T_n(f) \right| \leq h(n) \text{Var}(f') \quad (36a)$$

$$h(n) = \frac{1}{8(n-1)^2}, \quad h^{-1}(\varepsilon) = \left\lceil \sqrt{\frac{1}{8\varepsilon}} \right\rceil + 1. \quad (36b)$$

Given the above definitions of  $h$ ,  $\mathfrak{C}_n$ ,  $\mathfrak{c}_n$ , and  $\tilde{\mathfrak{c}}_n$ , it is now possible to also specify

$$h_1(n) = h_2(n) = \mathfrak{C}_n h(n) = \frac{1}{4(n-1)(2n-2-\tau)}, \quad (37a)$$

$$h_1^{-1}(\varepsilon) = h_2^{-1}(\varepsilon) = 1 + \left\lceil \sqrt{\frac{\tau}{8\varepsilon} + \frac{\tau^2}{16}} + \frac{\tau}{4} \right\rceil \leq 2 + \frac{\tau}{2} + \sqrt{\frac{\tau}{8\varepsilon}}. \quad (37b)$$

Moreover, the left side of (17), the stopping criterion inequality in the multistage algorithm, becomes

$$\tau h(n_i) \mathfrak{C}_{n_i} \tilde{F}_{n_i}(f) = \frac{\tau \tilde{F}_{n_i}(f)}{4(n_i-1)(2n_i-2-\tau)}. \quad (37c)$$

With these preliminaries, Algorithm 3 and Theorem 3 may be applied directly to yield the following automatic, adaptive integration algorithm and its guarantee.

**Algorithm 4** (Univariate Integration). Let the sequence of algorithms  $\{A_n\}_{n \in \mathcal{I}}$ ,  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$ , and  $\{F_n\}_{n \in \mathcal{I}}$  be as described above. Let  $\tau \geq 2$  be the cone constant. Set  $i = 1$ . Let  $n_1 = \lceil (\tau+1)/2 \rceil + 1$ . For any error tolerance  $\varepsilon$  and input function  $f$ , do the following:

**Stage 1. Estimate**  $\|f' - f(1) + f(0)\|_1$  **and bound**  $\text{Var}(f')$ . Compute  $\tilde{F}_{n_i}(f)$  in (31) and  $F_{n_i}(f)$  in (32).

**Stage 2. Check the necessary condition for**  $f \in \mathcal{C}_\tau$ . Compute

$$\tau_{\min, n_i} = \frac{F_{n_i}(f)}{\tilde{F}_{n_i}(f) + F_{n_i}(f)/(2n_i-2)}.$$

If  $\tau \geq \tau_{\min, n_i}$ , then go to stage 3. Otherwise, set  $\tau = 2\tau_{\min, n_i}$ . If  $n_i \geq (\tau+1)/2$ , then go to stage 3. Otherwise, choose

$$n_{i+1} = 1 + (n_i - 1) \left\lceil \frac{\tau+1}{2n_i-2} \right\rceil.$$

Go to Stage 1.

**Stage 3. Check for convergence.** Check whether  $n_i$  is large enough to satisfy the error tolerance, i.e.

$$\tilde{F}_{n_i}(f) \leq \frac{4\varepsilon(n_i-1)(2n_i-2-\tau)}{\tau}.$$

If this is true, then return  $T_{n_i}(f)$  and terminate the algorithm. If this is not true, choose

$$n_{i+1} = 1 + (n_i - 1) \max \left\{ 2, \left\lceil \frac{1}{(n_i - 1)} \sqrt{\frac{\tau \tilde{F}_{n_i}(f)}{8\varepsilon}} \right\rceil \right\}.$$

Go to Stage 1.

**Theorem 7.** *Let  $T \in \mathcal{A}(\mathcal{C}_\tau, \mathbb{R}, \text{INT}, \Lambda^{\text{std}})$  be the automatic trapezoidal rule defined by Algorithm 4, and let  $\tau$ ,  $n_1$ , and  $\varepsilon$  be the inputs and parameters described there. Let  $\mathcal{C}_\tau$  be the cone of functions defined in (30). Then it follows that Algorithm 4 is successful for all functions in  $\mathcal{C}_\tau$ , i.e.,  $|\text{INT}(f) - T(f, \varepsilon)| \leq \varepsilon$ . Moreover, the cost of this algorithm is bounded below and above as follows:*

$$\begin{aligned} & \max \left( \left\lceil \frac{\tau + 1}{2} \right\rceil, \left\lceil \sqrt{\frac{\text{Var}(f')}{8\varepsilon}} \right\rceil \right) + 1 \\ & \leq \max \left( \left\lceil \frac{\tau + 1}{2} \right\rceil, \left\lceil \sqrt{\frac{\tau \|f' - f(1) + f(0)\|_1}{8\varepsilon}} \right\rceil \right) + 1 \\ & \leq \text{cost}(A, f; \varepsilon, N_{\max}) \\ & \leq \sqrt{\frac{\tau \|f' - f(1) + f(0)\|_1}{2\varepsilon}} + \tau + 4 \leq \sqrt{\frac{\tau \text{Var}(f')}{4\varepsilon}} + \tau + 4. \quad (38) \end{aligned}$$

The algorithm is computationally stable, meaning that the minimum and maximum costs for all integrands,  $f$ , with fixed  $\|f' - f(1) + f(0)\|_1$  or  $\text{Var}(f')$  are an  $\varepsilon$ -dependent constant of each other.

## 5.2. Lower Bound on the Computational Cost

Next, we derive a lower bound on the cost of approximating functions in the ball  $\mathcal{B}_\tau$  and in the cone  $\mathcal{C}_\tau$  by constructing fooling functions. Following the arguments of Section 4, we choose the triangle shaped function  $f_0 : x \mapsto 1 - |1 - 2x|$ . Then

$$\begin{aligned} |f_0|_{\mathcal{F}} &= \|f'_0 - f_0(1) + f_0(0)\|_1 = \int_0^1 |2 \text{sign}(1 - 2x)| \, dx = 2, \\ |f_0|_{\mathcal{F}} &= \text{Var}(f'_0) = 4 = \tau_{\min} \|f'_0 - f_0(1) + f_0(0)\|_1. \end{aligned}$$

For any  $n \in \mathbb{N}$ , suppose that the one has the data  $L_i(f) = f(\xi_i)$ ,  $i = 1, \dots, n$  for arbitrary  $\xi_i$ , where  $0 = \xi_0 \leq \xi_1 < \dots < \xi_n \leq \xi_{n+1} = 1$ . There must be some  $j = 0, \dots, n$  such that  $\xi_{j+1} - \xi_j \geq 1/(n+1)$ . The function  $f_1$  is defined as a triangle function on the interval  $[\xi_j, \xi_{j+1}]$ :

$$f_1(x) := \begin{cases} \frac{\xi_{j+1} - \xi_j - |\xi_{j+1} + \xi_j - 2x|}{8} & \xi_j \leq x \leq \xi_{j+1}, \\ 0 & \text{otherwise,} \end{cases}$$

This is a piecewise linear function whose derivative changes from 0 to  $1/4$  to  $-1/4$  to 0 provided  $0 < j < n$ , and so  $|f_1|_{\mathcal{F}} = \text{Var}(f'_1) \leq 1$ . Moreover,

$$\begin{aligned} \text{INT}(f) &= \int_0^1 f_1(x) dx = \frac{(\xi_{j+1} - \xi_j)^2}{16} \geq \frac{1}{16(n+1)^2} =: g(n), \\ g^{-1}(\varepsilon) &= \left\lceil \sqrt{\frac{1}{16\varepsilon}} \right\rceil - 1. \end{aligned}$$

Using these choices of  $f_0$  and  $f_1$ , along with the corresponding  $g$  above, one may invoke Theorems 4–6, and Corollary 1 to obtain the following theorem.

**Theorem 8.** *For  $\sigma > 0$  let  $\mathcal{B}_\sigma = \{f \in \mathcal{V}^1 : \text{Var}(f') \leq \sigma\}$ . The complexity of integration on this ball is bounded below as*

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{B}_\sigma, \mathbb{R}, \text{INT}, \Lambda^{\text{std}}), \mathcal{B}_s) \geq \left\lceil \sqrt{\frac{\min(s, \sigma)}{16\varepsilon}} \right\rceil - 1.$$

Algorithm 1 using the trapezoidal rule is optimal in the sense of Theorem 5.

For  $\tau > 2$ , the complexity of the integration problem over the cone of functions  $\mathcal{C}_\tau$  defined in (30) is bounded below as

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{C}_\tau, \mathbb{R}, \text{INT}, \Lambda^{\text{std}}), \mathcal{B}_s) \geq \left\lceil \sqrt{\frac{(\tau-2)s}{32\tau\varepsilon}} \right\rceil - 1.$$

The adaptive trapezoidal Algorithm 4 is optimal for integration of functions in  $\mathcal{C}_\tau$  in the sense of Corollary 1.

**FIX BELOW with new  $\tilde{\mathcal{F}}$ - and  $\mathcal{F}$ -semi-norms,  $A_n$ ,  $T_n$**

### 5.3. Numerical Example

Consider the family of test functions defined by

$$f(x) = be^{-a^2(x-z)^2}, \quad (39)$$

where  $z \sim \mathcal{U}[1/\sqrt{2}a, 1 - 1/\sqrt{2}a]$ ,  $\log_{10}(a) \sim \mathcal{U}[1, 4]$ , and  $b$  is chosen to make  $\int_0^1 f(x) dx = 1$ . If  $a$  is large, then  $f$  is spiky, and it is difficult to approximate the integral. From the numerical results, we can find the success rate for our algorithm. Straightforward calculations yield the norms of the first two derivatives of this test function:

$$\begin{aligned} \|f'\|_1 &= 2 - e^{-a^2 z^2} - e^{-a^2(1-z)^2}, \\ \text{Var}(f') &= 2a \left\{ 2\sqrt{\frac{2}{e}} - a \left[ ze^{-a^2 z^2} + (1-z)e^{-a^2(1-z)^2} \right] \right\}. \end{aligned}$$

Monte Carlo simulation is used to determine the probability that  $f \in \mathcal{C}_\tau$  for  $\tau = 10, 100$ , and  $1000$  (see Table 2).

$\tau$	Algorithm 4			quad	quadgk	chebfun
	10	100	1000			
Probability of $f \in \mathcal{C}_\tau$	0%	25%	58%			
Observed Success Rate	37%	69%	97%	30%	77%	68%

Table 2: Performance of multistage, adaptive Algorithm 4 for various values of  $\tau$ , and also of other automatic quadrature algorithms. The test function (39) with random parameters,  $a$  and  $z$ , was used.

Ten thousand random instances of this test function are integrated by Algorithm 4 and three existing automatic algorithms with an absolute error tolerance of  $\varepsilon = 10^{-8}$ . The observed success rates for these algorithms are shown. As expected, the success rate of Algorithm 4 increases as  $\tau$  is increased. All of the integrands lying inside  $\mathcal{C}_\tau$  are integrated to within the error tolerance, and a significant number of integrands lying outside the cone are integrated accurately as well.

## 6. $\mathcal{L}_\infty$ Approximation of Univariate Functions

Now we consider the problem of  $\mathcal{L}_\infty$  recovery of functions defined on  $[0, 1]$ , i.e.,

$$S(f) = \text{APP}(f) := f, \quad \mathcal{G} = \mathcal{L}_\infty, \quad \|S(f) - A(f)\|_{\mathcal{G}} = \|f - A(f)\|_\infty.$$

The space of functions to be recovered is the Sobolev space  $\mathcal{F} = \mathcal{W}^{2,\infty}$ , as defined in (29). The cone of functions for which our adaptive algorithms will be shown to succeed is defined as

$$|f|_{\tilde{\mathcal{F}}} = \|f' - f(1) + f(0)\|_\infty, \quad |f|_{\mathcal{F}} = \|f''\|_\infty, \quad (40a)$$

$$\mathcal{C}_\tau = \{f \in \mathcal{W}^{2,\infty} : \|f''\|_\infty \leq \tau \|f' - f(1) + f(0)\|_\infty\}. \quad (40b)$$

Again, we consider algorithms based on function values, and the cost of a function value is one. The basic fixed cost algorithm used to approximate functions in the cone  $\mathcal{C}_\tau$  is the linear spline algorithm given in (28). The cost of  $A_n$ , is the number of function evaluations,  $n$ , and again the minimum cost multiple is  $r = 2$ .

Using this same data one may approximate the  $\mathcal{L}_\infty$  norm of  $f' - f(1) + f(0)$  by the algorithm

$$\begin{aligned} \tilde{F}_n(f) &:= \|A_n(f)' - A_2(f)'\|_\infty \\ &= \sup_{i=1,\dots,n-1} |(n-1)[f(x_{i+1}) - f(x_i)] - f(1) + f(0)|. \end{aligned} \quad (41)$$

Moreover, a lower bound on  $\|f''\|_\infty$  can be derived similarly to the previous section. Specifically,

$$F_n(f) := \frac{1}{2}(n-1)^2 \sup_{i=1,\dots,n-2} |f(x_i) - 2f(x_{i+1}) + f(x_{i+2})|. \quad (42)$$

It follows using the mean value theorem that

$$\begin{aligned} F_n(f) &= \frac{1}{2}(n-1)^2 \sup_{i=1, \dots, n-2} |[f(x_{i+2}) - f(x_{i+1})] - [f(x_{i+1}) - f(x_i)]| \\ &= \frac{1}{2}(n-1) \sup_{i=1, \dots, n-2} |f'(\xi_{i+1}) - f'(\xi_i)| \leq \|f''\|_\infty, \end{aligned}$$

where  $\xi_i$  is some point in  $[x_i, x_{i+1}]$ , and so  $\xi_{i+1} - \xi_i \leq 2(n-1)^{-1}$ .

### 6.1. Adaptive Algorithm and Upper Bound on the Cost

Given the algorithms  $\tilde{F}_n$  and  $A_n$ , we now turn to deriving the worst case error bounds,  $h_\pm$  defined in (3) and  $h$  defined in (1) and satisfying (9). Note that  $\tilde{F}_n(f)$  never overestimates  $|f|_{\tilde{\mathcal{F}}}$  because

$$\begin{aligned} |f|_{\tilde{\mathcal{F}}} &= \|f' - A_2(f)'\|_\infty = \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} |f'(x) - A_2(f)'(x)| \, dx \\ &\geq \sup_{i=1, \dots, n-1} (n-1) \int_{x_i}^{x_{i+1}} |f'(x) - f(1) + f(0)| \, dx \\ &\geq \sup_{i=1, \dots, n-1} (n-1) \left| \int_{x_i}^{x_{i+1}} [f'(x) - f(1) + f(0)] \, dx \right| \\ &= \sup_{i=1, \dots, n-1} (n-1) \left| f(x_{i+1}) - f(x_i) - \frac{f(1) - f(0)}{n-1} \right| = \tilde{F}_n(f). \end{aligned}$$

Thus,  $h_-(n) = 0$  and  $\mathbf{c}_n = \tilde{\mathbf{c}}_n = 1$ .

The difference between  $f$  and its linear spline can be bounded in terms of an integral involving the second derivative using integration by parts. For  $x \in [x_i, x_{i+1}]$  it follows that

$$\begin{aligned} f(x) - A_n(f)(x) &= f(x) - (n-1) [f(x_i)(x_{i+1} - x) + f(x_{i+1})(x - x_i)] \\ &= (n-1) \int_{x_i}^{x_{i+1}} u_i(t, x) f''(t) \, dt, \end{aligned} \tag{43}$$

$$f'(x) - A_n(f)'(x) = (n-1) \int_{x_i}^{x_{i+1}} \frac{\partial u_i}{\partial x}(t, x) f''(t) \, dt, \tag{44}$$

where the kernel,  $u$ , inside these integrals is defined as

$$u_i(t, x) = \begin{cases} (x_{i+1} - x)(x_i - t), & x_i \leq t \leq x, \\ (x - x_i)(t - x_{i+1}), & x < t \leq x_{i+1}, \end{cases}.$$

To find an upper bound on  $|f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f)$ , note that

$$|f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f) = |f|_{\tilde{\mathcal{F}}} - |A_n(f)|_{\tilde{\mathcal{F}}} \leq |f - A_n(f)|_{\tilde{\mathcal{F}}} = \|f' - A_n(f)'\|_\infty,$$

since  $(f - A_n(f))(x)$  vanishes for  $x = 0, 1$ . Using (44) it then follows that

$$\begin{aligned}
|f|_{\tilde{\mathcal{F}}} - \tilde{F}_n(f) &\leq \|f' - A_n(f)'\|_{\infty} \\
&= \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} |f'(x) - (n-1)[f(x_{i+1}) - f(x_i)]| \, dx \\
&\leq (n-1) \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \left| \int_{x_i}^{x_{i+1}} \frac{\partial u_i}{\partial x}(t, x) f''(t) \, dt \right| \\
&\leq (n-1) \|f''\|_{\infty} \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \int_{x_i}^{x_{i+1}} \left| \frac{\partial u_i}{\partial x}(t, x) \right| \, dt \\
&= (n-1) \|f''\|_{\infty} \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \left\{ \frac{1}{2(n-1)^2} - (x - x_i)(x_{i+1} - x) \right\} \\
&= h_+(n) \|f''\|_{\infty}, \quad h_+(n) := \frac{1}{2(n-1)}.
\end{aligned}$$

This implies that  $\mathfrak{C}_n = 1/[1 - \tau/(2n - 2)]$  provided that  $n > 1 + \tau/2$ . Since  $\tilde{F}_2(f) = 0$  by definition, the above inequality for  $|f|_{\tilde{\mathcal{F}}} - \tilde{F}_2(f)$  implies that  $\tau_{\min} = 2$ .

To derive the error bounds for  $A_n(f)$  we make use of (43):

$$\begin{aligned}
\|f - A_n(f)\|_{\infty} &\leq \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} |f(x) - A_n(f)(x)| \\
&= (n-1) \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \int_{x_i}^{x_{i+1}} |u_i(t, x) f''(t)| \, dt \\
&= (n-1) \|f''\|_{\infty} \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \int_{x_i}^{x_{i+1}} |u_i(t, x)| \, dt \\
&= \|f''\|_{\infty} \sup_{\substack{x_i \leq x \leq x_{i+1} \\ i=1, \dots, n-1}} \frac{(x - x_i)(x_{i+1} - x)}{2} \\
&= h(n) \|f''\|_{\infty}, \quad h(n) := \frac{1}{8(n-1)^2}.
\end{aligned}$$

Since  $h_{\pm}(n)$  and  $h(n)$ , are the same as in the previous section for integration, the simplifications in (37) apply here as well. Then Algorithm 3 and Theorem 3 may be applied directly to yield the following algorithm for function approximation and its guarantee.

**Algorithm 5** (Univariate Function Recovery). Let the sequence of algorithms  $\{A_n\}_{n \in \mathcal{I}}$ ,  $\{\tilde{F}_n\}_{n \in \mathcal{I}}$ , and  $\{F_n\}_{n \in \mathcal{I}}$  be as described above. Let  $\tau \geq 2$  be the cone constant. Set  $i = 1$ . Let  $n_1 = \lceil (\tau + 1)/2 \rceil + 1$ . For any error tolerance  $\varepsilon$  and input function  $f$ , do the following:



**Stage 1. Estimate**  $\|f' - f(1) + f(0)\|_\infty$  **and bound**  $\|f''\|_\infty$ . Compute  $\tilde{F}_{n_i}(f)$  in (41) and  $F_{n_i}(f)$  in (42).

**Stage 2. Check the necessary condition for**  $f \in \mathcal{C}_\tau$ . Compute

$$\tau_{\min, n_i} = \frac{F_{n_i}(f)}{\tilde{F}_{n_i}(f) + F_{n_i}(f)/(2n_i - 2)}.$$

If  $\tau \geq \tau_{\min, n_i}$ , then go to stage 3. Otherwise, set  $\tau = 2\tau_{\min, n_i}$ . If  $n_i \geq (\tau + 1)/2$ , then go to stage 3. Otherwise, choose

$$n_{i+1} = 1 + (n_i - 1) \left\lceil \frac{\tau + 1}{2n_i - 2} \right\rceil.$$

Go to Stage 1.

**Stage 3. Check for convergence.** Check whether  $n_i$  is large enough to satisfy the error tolerance, i.e.

$$\tilde{F}_{n_i}(f) \leq \frac{4\varepsilon(n_i - 1)(2n_i - 2 - \tau)}{\tau}.$$

If this is true, then return  $T_{n_i}(f)$  and terminate the algorithm. If this is not true, choose

$$n_{i+1} = 1 + (n_i - 1) \max \left\{ 2, \left\lceil \frac{1}{(n_i - 1)} \sqrt{\frac{\tau \tilde{F}_{n_i}(f)}{8\varepsilon}} \right\rceil \right\}.$$

Go to Stage 1.

**Theorem 9.** Let  $A \in \mathcal{A}(\mathcal{C}_\tau, \mathcal{L}_\infty, \text{APP}, \Lambda^{\text{std}})$  be the automatic linear spline defined by Algorithm 5, and let  $\tau$ ,  $n_1$ , and  $\varepsilon$  be the inputs and parameters described there. Let  $\mathcal{C}_\tau$  be the cone of functions defined in (40). Then it follows that Algorithm 4 is successful for all functions in  $\mathcal{C}_\tau$ , i.e.,  $\|f - A(f, \varepsilon)\|_\infty \leq \varepsilon$ . Moreover, the cost of this algorithm is bounded below and above as follows:

$$\begin{aligned} & \max \left( \left\lceil \frac{\tau + 1}{2} \right\rceil, \left\lceil \sqrt{\frac{\|f''\|_\infty}{8\varepsilon}} \right\rceil \right) + 1 \\ & \leq \max \left( \left\lceil \frac{\tau + 1}{2} \right\rceil, \left\lceil \sqrt{\frac{\tau \|f' - f(1) + f(0)\|_\infty}{8\varepsilon}} \right\rceil \right) + 1 \\ & \leq \text{cost}(A, f; \varepsilon, N_{\max}) \\ & \leq \sqrt{\frac{\tau \|f' - f(1) + f(0)\|_\infty}{2\varepsilon}} + \tau + 4 \leq \sqrt{\frac{\tau \|f''\|_\infty}{4\varepsilon}} + \tau + 4. \quad (45) \end{aligned}$$

The algorithm is computationally stable, meaning that the minimum and maximum costs for all integrands,  $f$ , with fixed  $\|f' - f(1) + f(0)\|_\infty$  or  $\|f''\|_\infty$  are an  $\varepsilon$ -dependent constant of each other.

## 6.2. Lower Bound on the Computational Cost

Next, we derive a lower bound on the cost of approximating functions in the ball  $\mathcal{B}_\tau$  and in the cone  $\mathcal{C}_\tau$  by constructing fooling functions. Following the arguments of Section 4, we choose the parabola  $f_0 : x \mapsto x(1-x)$ . Then

$$\begin{aligned} |f_0|_{\mathcal{F}} &= \|f'_0 - f_0(1) + f_0(0)\|_\infty = \sup_{0 \leq x \leq 1} |1-2x| = 1, \\ |f_0|_{\mathcal{F}} &= \|f''_0\|_\infty = 2 = \tau_{\min} \|f'_0 - f_0(1) + f_0(0)\|_\infty. \end{aligned}$$

For any  $n \in \mathbb{N}$ , suppose that the one has the data  $L_i(f) = f(\xi_i)$ ,  $i = 1, \dots, n$  for arbitrary  $\xi_i$ , where  $0 = \xi_0 \leq \xi_1 < \dots < \xi_n \leq \xi_{n+1} = 1$ . There must be some  $j = 0, \dots, n$  such that  $\xi_{j+1} - \xi_j \geq 1/(n+1)$ . The function  $f_1$  is defined as a bump having piecewise constant second derivative on  $[\xi_j, \xi_{j+1}]$  and zero elsewhere. For  $\xi_j \leq x \leq \xi_{j+1}$ ,

$$\begin{aligned} f_1(x) &:= \frac{1}{32} [4(\xi_{i+1} - \xi_i)^2 + (4x - 2\xi_i - 2\xi_{i+1})^2 \\ &\quad + (4x - \xi_i - 3\xi_{i+1})|4x - \xi_i - 3\xi_{i+1}| - (4x - 3\xi_i - \xi_{i+1})|4x - 3\xi_i - \xi_{i+1}|], \\ f'_1(x) &= \frac{1}{4} [4x - 2\xi_i - 2\xi_{i+1} + |4x - \xi_i - 3\xi_{i+1}| - |4x - 3\xi_i - \xi_{i+1}|], \\ f''_1(x) &= \text{sgn}(4x - \xi_i - 3\xi_{i+1}) - \text{sgn}(4x - 3\xi_i - \xi_{i+1}) + 1. \end{aligned}$$

This implies that  $\|f''_1\|_\infty = 1$ , and

$$\|f_1\|_\infty = f_1((\xi_j + \xi_{j+1})/2) = \frac{(\xi_{j+1} - \xi_j)^2}{16} \geq \frac{1}{16(n+1)^2} =: g(n).$$

Using these choices of  $f_0$  and  $f_1$ , along with the corresponding  $g$  above, one may invoke Theorems 4–6, and Corollary 1 to obtain the following theorem.

**Theorem 10.** *For  $\sigma > 0$  let  $\mathcal{B}_\sigma = \{f \in \mathcal{W}^{2,\infty} : \|f''\|_\infty \leq \sigma\}$ . The complexity of function recovery on this ball is bounded below as*

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{B}_\sigma, \mathcal{L}_\infty, \text{APP}, \Lambda^{\text{std}}), \mathcal{B}_s) \geq \left\lceil \sqrt{\frac{\min(s, \sigma)}{16\varepsilon}} \right\rceil - 1.$$

*Algorithm 1 using linear splines is optimal in the sense of Theorem 5.*

*For  $\tau > 2$ , the complexity of the function recovery problem over the cone of functions  $\mathcal{C}_\tau$  defined in (40) is bounded below as*

$$\text{comp}(\varepsilon, \mathcal{A}(\mathcal{C}_\tau, \mathcal{L}_\infty, \text{APP}, \Lambda^{\text{std}}), \mathcal{B}_s) \geq \left\lceil \sqrt{\frac{(\tau-2)s}{32\tau\varepsilon}} \right\rceil - 1.$$

*The adaptive linear spline Algorithm 5 is optimal for recovering functions in  $\mathcal{C}_\tau$  the sense of Corollary 1.*

**fix this**

### 6.3. Numerical Example

To illustrate Algorithm 5 we choose the same family of test functions as in (39), but now with  $z \sim \mathcal{U}[0, 1]$ ,  $\log_{10}(a) \sim \mathcal{U}[0, 4]$ , and  $b = 1$ . When  $a$  is large this function is very spiky and hard to approximate since the sampled function values may miss the spike. Since  $\|f'\|_\infty = a\sqrt{2/e}$  and  $\|f''\|_\infty = 2a^2$ , the probability that  $f \in \mathcal{C}_\tau$  is  $\min(\max(0, \log_{10}(\tau/\sqrt{2e})/4), 1)$ . For  $\tau = 10, 100, 1000$  we choose a sample of 10000 functions and an error tolerance of  $\varepsilon = 10^{-8}$ . The empirical probability that Algorithm 5 succeeds in returning an answer within the error tolerance is given in Table 3. Our algorithm succeeds for all functions lying in the cone plus some others. It is conservative, but not overly so.

$\tau$	10	100	1000
Probability of $f \in \mathcal{C}_\tau$	16%	41%	66%
Observed Success Rate	25%	49%	74%

Table 3: Comparison between the probability of the input function lying in the cone and the empirical success rate of Algorithm 5.

**Fix this here and below.**

## 7. Addressing Questions and Concerns About Adaptive, Automatic Algorithms

Adaptive, automatic algorithms are popular, especially for univariate integration problems. As mentioned in the introduction, MATLAB [5, 17] and the NAG [19] library all have one or more automatic integration routines. In spite of this popularity certain questions and concerns have been raised about adaptive algorithms. This section attempts to address them.

### 7.1. All Automatic Algorithms Can Be Fooled

Guarantees of success for automatic algorithms still require that certain assumptions on the input functions be satisfied. Any algorithm that solves a problem for involving an infinite-dimensional space of input functions can be fooled by a spiky function, i.e., one that yields zero data where probed by the algorithm, but is nonzero elsewhere. Figure 1a) depicts a spiky integrand whose integral is  $\approx 0.3694$ , but for which MATLAB's `quad`, which is based on adaptive Simpson's rule [4], gives the answer 0, even with an error tolerance of  $10^{-14}$ . Guaranteed algorithms specify sufficient conditions for success that rule out spiky functions. Non-adaptive algorithms such as Algorithm 1 require that input functions lie in a ball, while adaptive algorithms, such as Algorithms 2 and 3, require that input functions line in a cone.

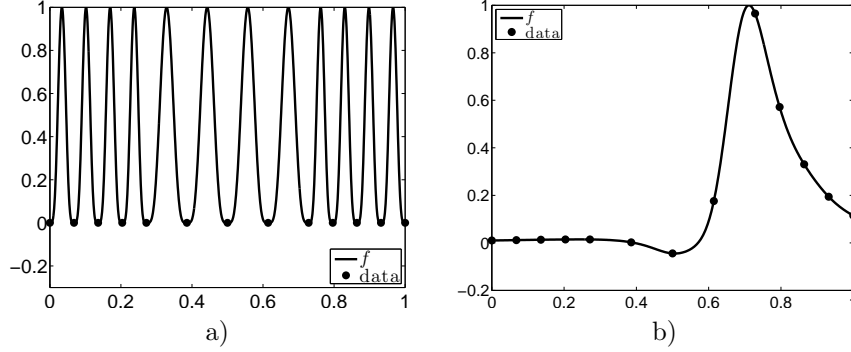


Figure 1: a) A spiky integrand designed to fool MATLAB's `quad` and the data sampled by `quad`; b) A fluky integrand designed to fool `quad`.

## 7.2. Why Cones?

Traditional error bounds are derived for balls of input functions,  $\mathcal{B}_\sigma$ , and lead to non-adaptive, automatic algorithms, such as Algorithm 1. The analysis here uses cones of input functions,  $\mathcal{C}_\tau$ . We have two reasons for favoring cones.

First, we note that the solution operator,  $S$ , and the fixed cost algorithms,  $\{A_n\}_{n \in \mathcal{I}}$ , commonly encountered in practice are positively homogeneous, which makes the error functional,  $\text{err}_n(\cdot) = \|S(\cdot) - A_n(\cdot)\|_{\mathcal{G}}$  also positively homogeneous. This naturally suggests data-driven error bounds,  $\widehat{\text{err}}_n(\cdot)$ , that are positively homogeneous. If  $\widehat{\text{err}}_n(\cdot)$  is reliable for  $f$ , then it must be reliable for  $cf$ . This naturally leads us to consider cones of input functions.

A second reason is that we want to spend less effort solving problems for input functions that are “easy”, i.e., we want an adaptive algorithm. There are also rigorous results from information based complexity theory giving general conditions under which that adaptive algorithms have no significant advantage over non-adaptive algorithms (e.g., see [20, Chapter 4, Theorem 5.2.1] and [12]). Thus, for adaption to be useful, we must violate one of these conditions. In particular, we violate the condition that the set of input functions be convex.

To see why  $\mathcal{C}_\tau$  is not convex, let  $f_{\text{in}}$  and  $f_{\text{out}}$  be functions in  $\mathcal{F}$  with nonzero  $\tilde{\mathcal{F}}$ -semi-norms, where  $f_{\text{in}}$  lies in the interior of this cone, and  $f_{\text{out}}$  lies outside the cone. This means that

$$\frac{|f_{\text{in}}|_{\mathcal{F}}}{|f_{\text{in}}|_{\tilde{\mathcal{F}}}} = \tau_{\text{in}} < \tau < \tau_{\text{out}} = \frac{|f_{\text{out}}|_{\mathcal{F}}}{|f_{\text{out}}|_{\tilde{\mathcal{F}}}}.$$

Next define two functions  $f_{\pm} = (\tau - \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} f_{\text{out}} \pm (\tau + \tau_{\text{out}}) |f_{\text{out}}|_{\tilde{\mathcal{F}}} f_{\text{in}}$ . Since

$$\begin{aligned} |f_{\pm}|_{\mathcal{F}} &\leq (\tau - \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} |f_{\text{out}}|_{\mathcal{F}} + (\tau + \tau_{\text{out}}) |f_{\text{out}}|_{\tilde{\mathcal{F}}} |f_{\text{in}}|_{\mathcal{F}} \\ &= [\tau_{\text{out}}(\tau - \tau_{\text{in}}) + \tau_{\text{in}}(\tau + \tau_{\text{out}})] |f_{\text{in}}|_{\tilde{\mathcal{F}}} |f_{\text{out}}|_{\tilde{\mathcal{F}}} = \tau(\tau_{\text{out}} + \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} |f_{\text{out}}|_{\tilde{\mathcal{F}}} \end{aligned}$$

and

$$\begin{aligned} |f_{\pm}|_{\tilde{\mathcal{F}}} &\geq -(\tau - \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} |f_{\text{out}}|_{\tilde{\mathcal{F}}} + (\tau + \tau_{\text{out}}) |f_{\text{out}}|_{\tilde{\mathcal{F}}} |f_{\text{in}}|_{\tilde{\mathcal{F}}} \\ &= \tau(\tau_{\text{out}} + \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} |f_{\text{out}}|_{\tilde{\mathcal{F}}}, \end{aligned}$$

it follows that  $|f_{\pm}|_{\mathcal{F}} \leq \tau |f_{\pm}|_{\tilde{\mathcal{F}}}$ , and so  $f_{\pm} \in \mathcal{C}_{\tau}$ . On the other hand, the average of  $f_{\pm}$ , which is also a convex combination, is  $(f_{-} + f_{+})/2 = (\tau - \tau_{\text{in}}) |f_{\text{in}}|_{\tilde{\mathcal{F}}} f_{\text{out}}$ . Since  $\tau > \tau_{\text{in}}$ , this is a nonzero multiple of  $f_{\text{out}}$ , and it lies outside  $\mathcal{C}_{\tau}$ . Thus, this cone is not a convex set.

### 7.3. Adaptive Algorithms that Stop When $A_{n_i}(f) - A_{n_{i-1}}(f)$ Is Small

Many practical adaptive, automatic algorithms, especially those for univariate integration, are based on a stopping rule that returns  $A_{n_i}(f)$  as the answer for the first  $i$  where  $\|A_{n_i}(f) - A_{n_{i-1}}(f)\|_{\mathcal{G}}$  is small enough. Fundamental texts in numerical algorithms advocate such stopping rules, e.g. [2, p. 223–224], [3, p. 233], and [16, p. 270]. Unfortunately, such stopping rules are problematic.

For instance, consider the univariate integration problem and the trapezoidal rule algorithm,  $T_{n_i}$ , based on  $n_i = 2^i + 1$  points, i.e.,  $n_i - 1 = 2^i$  trapezoids. It is taught that the trapezoidal rule has the following error estimate:

$$\widehat{\text{err}}_i(f) := \frac{T_{n_i}(f) - T_{n_{i-1}}(f)}{3} \approx \int_0^1 f(x) dx - T_{n_i}(f) =: \text{err}_i(f). \quad (46)$$

Noting that  $T_{n_i}(f) + \widehat{\text{err}}_i(f)$  is exactly Simpson's rule, it follows that  $\text{err}_i(f) - \widehat{\text{err}}_i(f) = \Theta(16^{-i} \text{Var}(f^{(3)}))$ . The error estimate may be good for moderate  $i$ , but it can only be guaranteed with some a priori knowledge of  $\text{Var}(f^{(3)})$ .

In his provocatively titled SIAM Review article, *When Not to Use an Automatic Quadrature Routine* [9, p. 69], James Lyness makes the following claim.

While prepared to take the risk of being misled by chance alignment of zeros in the integrand function, or by narrow peaks which are “missed,” the user may wish to be reassured that for “reasonable” integrand functions which do not have these characteristics all will be well. It is the purpose of the rest of this section to demonstrate by example that he cannot be reassured on this point. In fact the routine is likely to be unreliable in a significant proportion of the problems it faces (say 1 to 5%) and there is no way of predicting in a straightforward way in which of any set of apparently reasonable problems this will happen.

Lyness's argument, with its pessimistic conclusion, is correct for many commonly used adaptive, automatic algorithms. Figure 1b depicts an integrand inspired by [9] that we would call “fluky”. MATLAB's `quad` gives the answer  $\approx 0.1733$ , for an absolute error tolerance of  $\varepsilon = 10^{-14}$ , but the true answer is  $\approx 0.1925$ . The `quad` routine splits the interval of integration into three separate intervals and initially calculates Simpson's rule with one and two parabolas for each of the three intervals. The data taken are denoted by  $\bullet$  in Figure 1. Since

this fluky integrand is designed so that the two Simpson's rules match exactly for each of the three intervals, `quad` is fooled into thinking that it knows the correct value of the integral and terminates immediately.

Lyness's warning in [9] is a valid objection to stopping criteria that are based on a simple measure of the difference between two successive algorithms, e.g., the error estimate in (46). However, it should not be taken as a wholesale objection to adaptive, automatic algorithms, and it does not apply to the algorithms presented here.

## 8. Discussion and Further Work

We believe that there should be more adaptive, automatic algorithms whose inputs are functions and that have rigorous guarantees of their success. Users ought to be able to integrate functions, approximate functions, optimize functions, etc., without needing to manually tune the sample size. Here we have shown how this might be done in general, as well as specifically for two case studies. We hope that this will inspire further research in this direction.

The results presented here suggest a number of other interesting open problems, some of which we are working on. Here is a summary.

- This analysis should be extended to *relative* error.
- The algorithms in Sections 5 and 6 have low order convergence. Guaranteed adaptive algorithms with *higher order convergence rates* for smoother input functions are needed.
- Other types of problems, e.g., differential equations and nonlinear optimization, which fit the general framework presented here. These problems also have adaptive, automatic algorithms, but guarantees are needed.
- The algorithms developed here are *globally adaptive*, in the sense that the function data determines the sample size, but does not lead to denser sampling in areas of interest. Although many existing automatic algorithms are *locally adaptive*, there are no guarantees yet.
- For some numerical problems the error bound of the non-adaptive algorithm involves an  $\tilde{\mathcal{F}}$ - or  $\mathcal{F}$ -semi-norm that is very hard to approximate because of its complexity. An example is multivariate quadrature using quasi-Monte Carlo algorithms, where the error depends on the *variation* of the integrand. To obtain guaranteed automatic, adaptive algorithms one must either find an efficient way to approximate the variation of the function or find other suitable error bounds that can be reliably obtained from the function data.
- This article considers only the worst case error of deterministic algorithms. Random algorithms must be analyzed by somewhat different methods. A guaranteed Monte Carlo algorithm for estimating the mean of a random variable, which includes multivariate integration as a special case, has been proposed in [6].

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