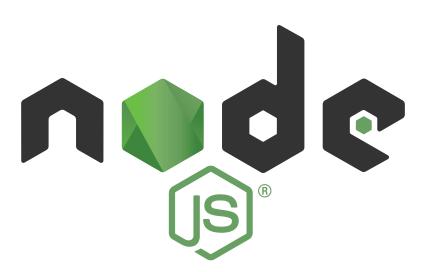
nodejs







Diego Zúñiga



Agenda

- Introducción
 - o npm/node
 - scripts
 - modules
 - event loop
- fs
 - streams
- http
 - http server



Agenda(2)

- ExpressJS
 - \circ routes
 - router
 - o controller
- EJS
 - config
 - views



Agenda(3)

- Test
 - o mocha
 - o chai
 - ∘ nyc



INTRODUCCIÓN





https://v8.dev/

- Convierte JavaScript en código de máquina
- Quién lo usa? Chrome, NodeJS, ...
- Sistema Operativo: Windows 7+, macOS 10.12+, Linux systems
- Arquitectura: x64, IA-32, ARM, MIPS
- Esta escrito en C++
- Standalone o Embebidas en otras aplicaciones C++



Qué es NodeJS?

JavaScript Runtime

- Esta escrito en C++
- Usa la V8
- Provee librerías que pueden ser utilizadas durante la ejecución de código JavaScript



Instalar NodeJS

- https://nodejs.org/en/download/ + next..next..next
 https://github.com/nvm-sh/nvm + nvm install node latest



Comandos

node

node -v

node index.js



Comandos (2)

```
npm -v
npm init
npm install
npm uninstall
```



Comandos (3)

```
npm start
npm test
npm build
npm run script
```



Comandos (4)

```
npm list
npm audit
npm publish
...
```



Hola Mundo

```
// index.js
console.log('Hello World!');
```

node index.js



Hola Mundo --http

```
const http = require('http');
const server = http.createServer((req, res) => {
    res.writeHead(200);
    res.write('Hello World!');
    res.end();
});
server.listen(3000, () => {
    console.log('http://localhost:3000');
});
```



Eventos en el Cliente

```
const btn = document.getElementById('action');
btn.addEventListener('click', event => { ... }):
```



Eventos en el Servidor

```
const http = require('http');
const server = http.createServer();
server.on('request', (req, res) => {
    res.writeHead(200);
    res.write('Hola Mundo');
    res.end();
});
server.on('listening', () => {
    console.log('http://localhost:3000');
});
server.listen(3000);
```

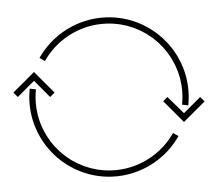


Paradigma

- Event-driven Asynchronous
 Non-blocking IO model event loop



Event loop



- timers: setTimeout() setInterval()
- pending callbacks: IO Callbacks
- idle: prepare internal
- poll: new IO events
- check: setImmediate()
- close callbacks: socket.on('close', ...)



libuv



- Asynchronous IO!!!
- Asynchronous:
 - TCP/UDP, DNS resolution
 - fs, sockets
 - o child process, signal handling
 - thread pool, high resolution clock
- http://docs.libuv.org/en/v1.x/design.html



Módulos

- Cada archivo es un módulo independiente
- Wrapper

```
(function(exports, require, module, __filename, __dirname) {
// Module code actually lives in here
});
```



require/exports

```
// logger.js
function info(message) {...}
module.exports = { info };
```

```
// app.js
const logger = require('./logger');
logger.info('module system...')
```



npm package

- package.json 🗸
- new project

mkdir node-app-fs
cd node-app-fs
npm init
npm init -y



FILE SYSTEM (fs)



Leer un archivo

```
const fs = require('fs');

fs.readFile('./data.txt', (err, data) => {
   if (err) throw err;
   console.log(data);
});
```



Escribir un archivo

```
fs.write('./message.txt', 'Hello', err => {
   if (err) throw err;
   console.log('done!');
});
```



Stream

- Writable, Readable, Transform
- Instance of **EventEmitter**

```
const {
    Readable,
    Writable,
    Transform,
} = require('stream');
```



fs.createReadStream

```
const fs = require('fs');
const rs = fs.createReadStream('./data.txt');
rs.on('data', chunk => {...});
rs.on('readable', () => {...});
rs.on('error', err => {...});
rs.on('pause', () => {...});
rs.on('resume', () => {...});
rs.on('end', () => {...});
rs.on('close', () => {...});
```



fs.createReadStream (2)



fs.createWriteStream

```
const fs = require('fs');
const ws = fs.createWriteStream('./copy.txt');
ws.on('error', err => {...});
ws.on('drain', () => {...});
ws.on('pipe', () => {...});
ws.on('unpipe', () => {...});
ws.on('finish', () => {...});
ws.on('close', () => {...});
```



fs.createWriteStream (2)

```
const fs = require('fs');
const rs = fs.createWriteStream('./example.txt');
file.write('Hello World!');
// Writing more now is allowed!
file.end();
// Writing more now is NOT allowed!
```



Ejercicio 1

- data.txt -> copy.txt
- Readable Stream
- Writable Stream



HTTP



New Project

mkdir node-app-http
cd node-app-http
npm init



Hello world

```
const http = require('http');
const server = http.createServer((req, res) => {
    res.writeHead(200);
    res.write('Hello World!');
    res.end();
});
server.listen(3000, () => {
    console.log('http://localhost:3000');
});
```



EventEmitter	INNOVATION
<i></i>	^
(
stream.Readable	stream.Writable
http.ClientRequest	http.ServerResponse



Echo Server

```
const server = http.createServer((req, res) => {
    res.writeHead(200);
    req.on('data', chunk => {
        res.write(chunk);
    });
    req.on('end', () => {
        res.end();
    })
});
```



Echo Server (2)

curl -d 'Streams' http://localhost:8080

curl --upload-file nodejs.txt http://localhost:8080



Echo Server --pipe

```
const server = http.createServer((req, res) => {
    res.writeHead(200);
    req.pipe(res);
});
```



Ejercicio 2

- data.txt -> copy.txt
- pipe



Ejercicio 3

- http server
- carga de archivo
- progreso %

const contentLength = req.headers['content-length'];



Lectura

- backpressure
- https://nodejs.org/es/docs/guides/backpressuring-in-streams/



index.html

```
const http = require('http');
const fs = require('fs');
http.createServer((req, res) => {
    res.writeHead(200);
    const index = fs.createReadStream('./public/index.html');
    index.pipe(res);
});
```



EXPRESSJS



Introducción

- Framework para desarrollar aplicaciones web
- Basado en Rutas (URL + Callback)

```
mdir node-app-express
cd node-app-express
npm init
npm install --save express
```



Hello World

```
//index.js
const express = require('express');
const app = express();

app.get('/', (req, res) => {
    res.writeHead(200);
    res.write('Hello World! --express');
    res.end();
});

app.listen(3000, () => {
    console.log('http://localhost:3000');
})
```

Express + Streams



EventEmitter	
<u></u>	
stream.Readable	stream.Writable
http.ClientRequest	http.ServerResponse
express.Request	express.Response



response.send

```
app.get('/', (req, res) => {
    res.writeHead(200);
    res.write('Hello World! --express');
    res.end();
});
```



response.send (2)

```
app.get('/', (req, res) => {
    res.send('Hello World! --express');
});
```



response.sendFile

```
app.get('/', (req, res) => {
    res.writeHead(200);
    const index = fs.createReadStream('./public/index.html');
    index.pipe(res);
});
```



response.sendFile (2)

```
app.get('/', (req, res) => {
    res.sendFile('./public/index.html');
});
```



response.send --JSON

```
app.get('/keywords', (req, res) => {
    const keywords = ['nodejs', 'express'];
    res.send(keywords);
});
```



response.send --JSON (2)

```
curl -i http://localhost:3000/keywords

HTTP/1.1 200 OK
X-Powered-By: Express
Content-Type: application/json; charset=utf-8
Content-Length: 20
...
["nodejs", "express"]
```



static

```
app.get('/', (req, res) => {
    res.writeHead(200);
    const index = fs.createReadStream('./public/index.html');
    index.pipe(res);
});
...
app.get('/', (req, res) => {
    res.sendFile('./public/index.html');
});
```



static + middleware

app.use(express.static('public'));



middleware

- Funciones que tienen acceso a los objetos req, res, y la función next
- Pueden realizar las siguientes tareas:
 - Ejecutar cualquier código antes y despues de la ejecución del ciclo request-response
 - Modificar los objetos req y res
 - o Terminar la ejecución del ciclo request-response



tipos de middleware

- Application-level middleware
- Router-level middleware
- Error-handling middleware
- Built-in middleware
- Thrid-party middleware



Application-level middleware

```
//logger.js
function logger(req, res, next) {
    next();
}

//index.js
const express = require('express');
const logger = require('./logger');

const app = express();
app.use(logger);
```



Ejercicio 4

- Application-level middleware logger.js
 - Mensaje de inicio
 - Mensaje de fin con tiempo total
 - o Identificar el mensaje de inicio y fin con un ID único.
 - TIP: Eventos de un Writable Stream

```
`INICIO: ${id}: ${message}`
`FIN: ${id}: ${message}, ${duration}`
```

```
ws.on('error', err => {...});
ws.on('drain', () => {...});
ws.on('pipe', () => {...});
ws.on('unpipe', () => {...});
ws.on('finish', () => {...});
ws.on('close', () => {...});
```



Query Params

• http://localhost:3000/keywords?limit=2

```
app.get('/keywords', (req, res) => {
   const limit = req.query.limit;
   // use the limit query parameter!
   const keywords = ['nodejs', 'express'];
   res.send(keywords);
});
```



Keywords

```
id: 'javascript',
    desc: 'Lenguaje de Programación',
    url: 'http://javascript.com'
},
{
    id: 'javascript',
    desc: 'Lenguaje de Programación',
    url: 'http://javascript.com'
},
    id: 'javascript',
    desc: 'Lenguaje de Programación',
    url: 'http://javascript.com'
```



Rutas Dinámicas

- http://localhost:3000/keywords/javascripthttp://localhost:3000/keywords/javascripthttp://localhost:3000/keywords/javascript
- http://localhost:3000/keywords/nodejs
 {...}



Rutas Dinámicas (2)

```
app.get('/keywords/:id', (req, res) => {
   const id = req.params.id;
   // use the name url parameter
});
```



404 Not Found

```
app.get('/keywords/:id', (req, res) => {
  const id = req.params.id;
  const desc = ...;
  if (!desc) {
    return res.status(404).send(`${name} not found`);
  }
  return res.send(desc);
});
```



Built-in middleware

- express.static
- express.json
- express.urlencoded



Ejercicio 6

- Usar los siguiente métodos HTTPGET/POST/PUT/DELETE/PATCH
- CRUD de keywords



CRUD

```
app.get('/keywords', (req, res) => {...}));
app.get('/keywords/:id', (req, res) => {...}));
app.post('/keywords', (req, res) => {...}));
app.put('/keywords/:id', (req, res) => {...}));
app.delete('/keywords/:id', (req, res) => {...}));
```



app.param

```
app.param('id', () => {
    const id = req.params.id;
    req.keywordId = name.toLowerCase();
    next();
});
...
app.get('/keywords/:id', function (req, res) {
    const desc = ...req.keywordId...;
...
});
```



Routes

```
app.route('/keywords')
    .get((req, res) => {...})
    .post((req, res) => {...});

app.route('/keywords/:id')
    .get((req, res) => {...})
    .put((req, res) => {...})
    .delete((req, res) => {...});
```



Router

```
//keywords.js
const express = require('express');
const router = express.Router();
...
module.exports = router;
```



Router (2)

```
//keywords.js
router.route('/')
    .get((req, res) => {...})
    .post((req, res) => {...});

router.route('/:id')
    .get((req, res) => {...})
    .put((req, res) => {...})
    .delete((req, res) => {...});
```



Router (3)

```
//index.js
var express = require('express');
var keywords = require('./keywords');
var app = express();
...
app.use('/keywords', keywords);
```



route('...').all

```
router.route('/:id')
    .all(function (req, res, next) {
        var id = req.params.id;
        req.keywordId = id.toLowerCase();
        next();
    })
    .get(function (req, res) {...})
    .put(function (req, res) {...})
    .delete(function (req, res) {...});
```



file structure

- middleware.js
- routes.js
- api/
 - keywords/
 - controller.js
 - index.js
- index.js



middleware.js

```
const express = require('express');
function middleware(app) {
    app.use(express.static('public'));
    app.use(express.json());
    app.use(express.urlencoded({ extended: true }));
}
module.exports = middleware;
```



routes.js

```
const keywords = require('./api/keywords');
function routes(app) {
    app.use('/api/keywords');
}
module.exports = routes;
```



index.js

```
const express = require('express');
const middleware = require('./middleware');
const routes = require('./routes');
const app = express();

middleware(app);
routes(app);
app.listen(3000, () => {...});
```



api/keywords/controller.js

```
function create(req, res) {...}
function update(req, res) {...}
function remove(req, res) {...}
function search(req, res) {...}
function readById(req, res) {...}

module.exports = { create, update, search, readById };
```



api/keywords/index.js

```
const express = require('express');
const controller = require('./controller');
const router = express.Router();

router.route('/')
    .get(controller.search)
    .post(controller.create);

router.route('/:id')
    .get(controller.readById)
    .put(controller.update)
    .delete(controller.remove);

module.exports = router;
```



MONGOOSE



start db

mongod --dbpath=./mongodb-data



install

npm install --save mongoose



database.js

```
const mongoose = require('mongoose');
function connect() {
    mongoose.connect(
        'mongodb://localhost:27017/nodeapp',
        { useNewUrlParser: true, poolSize: 10 }
    );
}
module.exports = { connect };
```



database - error handling

```
const conn = mongoose.connection;
conn.on('error', error => {
    console.log('Error trying to connect to the db...');
});
conn.on('open', error => {
    console.log('Db connection is ready...');
});
```



schema - model

```
//api/keywords/model.js
const mongoose = require('mongoose');
const schema = new mongoose.Schema({
    name: String,
    desc: String,
    url: String,
});
const Keyword = mongoose.model('Keyword', schema);
module.exports = Keyword;
```



Validation - built-ins

```
const schema = new mongoose.Schema({
   name: { type: String, required: true },
   email: { type: String, required: true,
        unique: [true, 'Email already exists']},
   password: { type: String, required: true,
        select: false },
});
```



Validation - custom



hooks

```
schema.pre('save', function(next) {...});
schema.pre('remove', function(next) {...});
schema.pre('find', function(next) {...});
...
schema.post(...);
```



hooks example

```
// api/users/model.js
schema.pre('save', function(next) {
    const user = this;
    if (!user.isModified('password'))     return next();
    const hashedPassword = hash(user.password, 10);
    user.password = hashedPassword;
    next();
});
```



Temas pendientes

- Subdocuments
- Populate
- Discriminators
- Plugins
- Aggregate
- ...



JSON Web Tokens



Dependencies

npm install --save jsonwebtoken bcryptjs



Tokens

```
jwt.sign(payload, SECRET_KEY, { expiresIn: '2h' });
jwt.verify(token, SECRET_KEY);
```



Hash

```
await bcrypt.hash(text, 10);
await bcrypt.compare(hash1, hash2);
```