## Pontifical University of Chile School of Engineering



### Master of Science in Engineering

## Truck Dispatching Optimization for Open-pit Mining Trucks

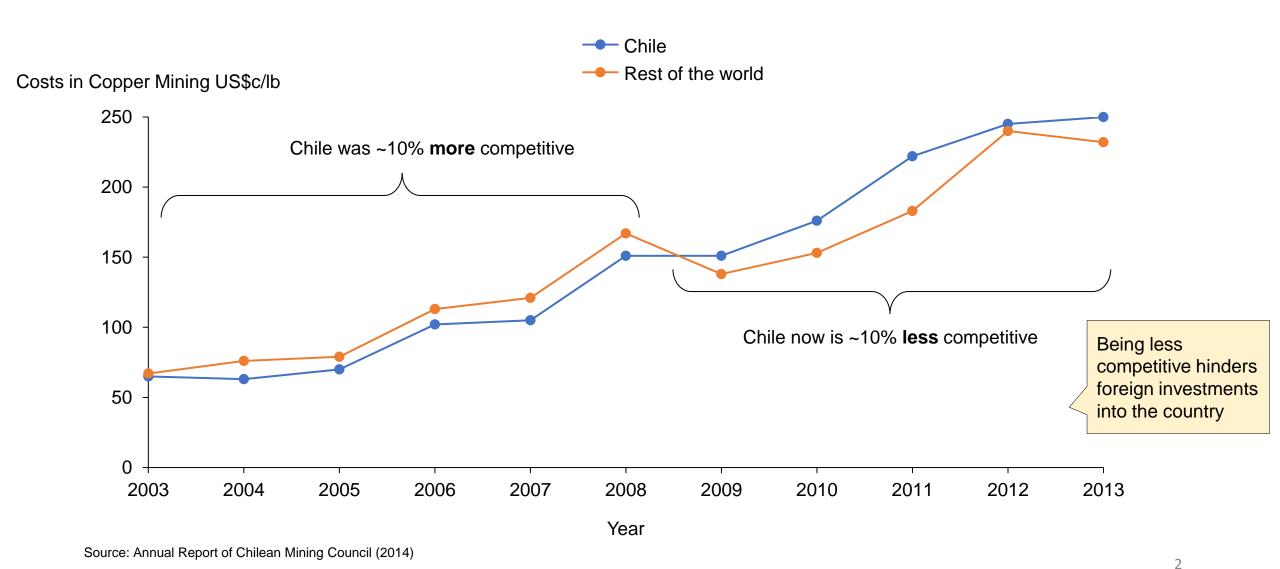
### Francisco Zenteno

Santiago, Chile, October 2014

### **Thesis Committee**

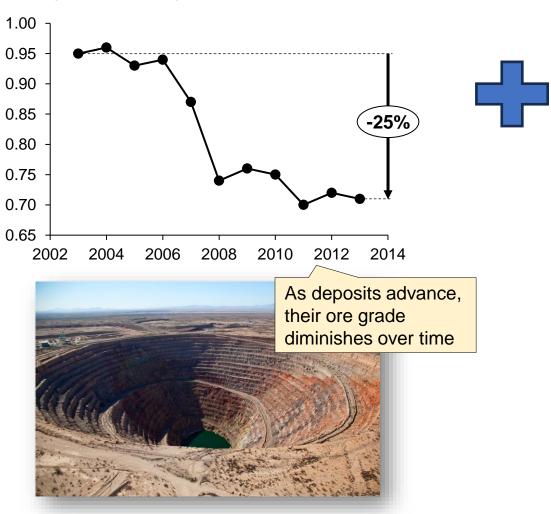
Juan Carlos Muñoz, Ricardo Giesen, Alvaro Lay, Felipe Delgado, Gustavo Lagos

## The mining industry has been the engine of the Chilean economy over the last century, but now its contribution is in danger



## Chilean mining now is less competitive than the rest of the world due to internal and external factors

Average copper ore grade extracted in Chile (%)



## There has been an increase in the cost of important resources



# One of the measures proposed by the Chilean Ministry of Mining is to use technology to increase productivity<sup>1</sup>



- Within operational expenses, up to **65%** of the costs are related to the processes of loading and transportation.
- A little improvement of productivity can lead to enormous economic benefits!

The focus of this research is to improve the productivity of the **truck dispatching problem** 

## Agenda

Motivation

### **Problem description**

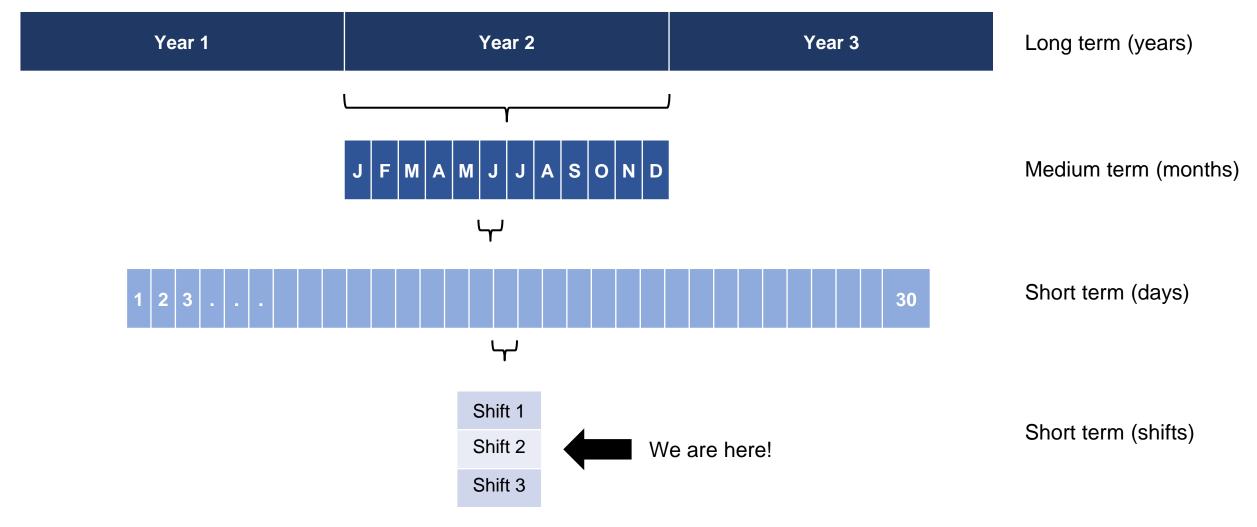
Related Work

Methodology

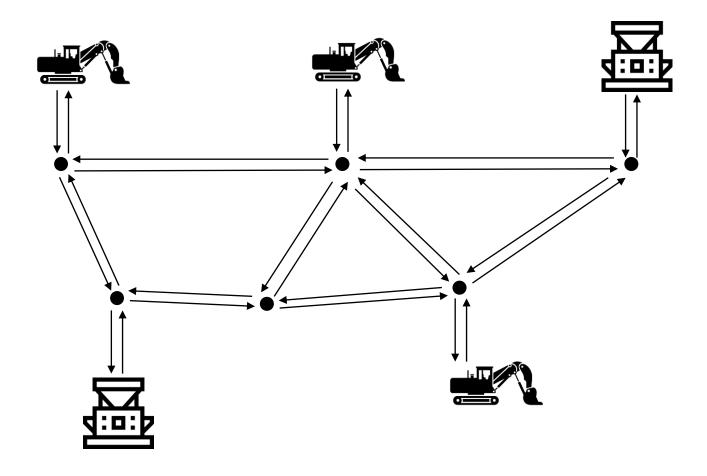
**Experiments** 

Conclusions

# The exploitation of a mine has long, medium and short-term plans. The truck dispatching problem occurs at the shift-level

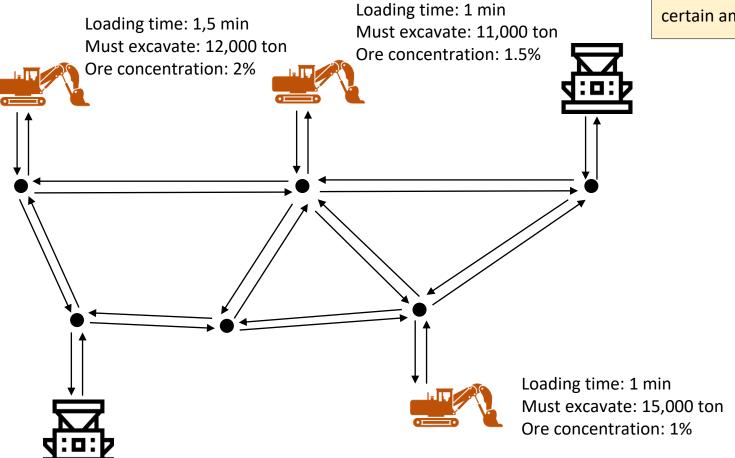


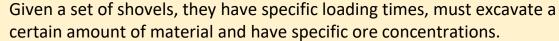
# The truck dispatching problem has competing objectives and operational constraints to meet





operational constraints to meet





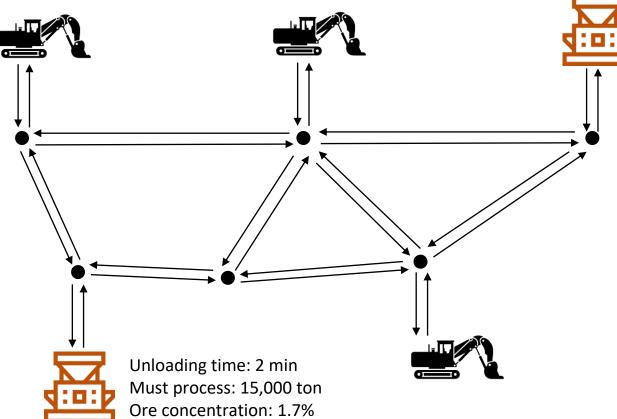


operational constraints to meet

Given a set of shovels, they have specific loading times, must excavate a certain amount of material and have specific ore concentrations.

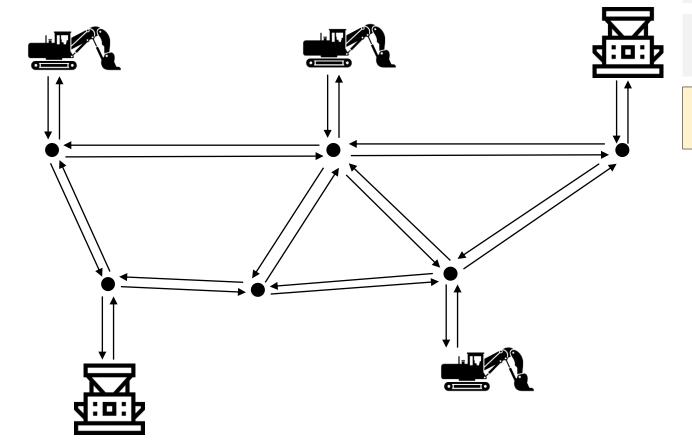
Given a set of crushers, they have specific unloading times, must process a certain amount of material and require specific ore concentrations.

Unloading time: 2.5 min Must process: 13,000 ton Ore concentration: 1.7%





operational constraints to meet



Given a set of shovels, they have specific loading times, must excavate a certain amount of material and have specific ore concentrations.

Given a set of crushers, they have specific unloading times, must process a certain amount of material and require specific ore concentrations.

There is a fleet of trucks available, each one of them with specific loading capacity and speed (which depends if the truck is loaded or unloaded)



Capacity: 80 ton

Max speed when empty: 40 mph Max speed when loaded: 20 mph

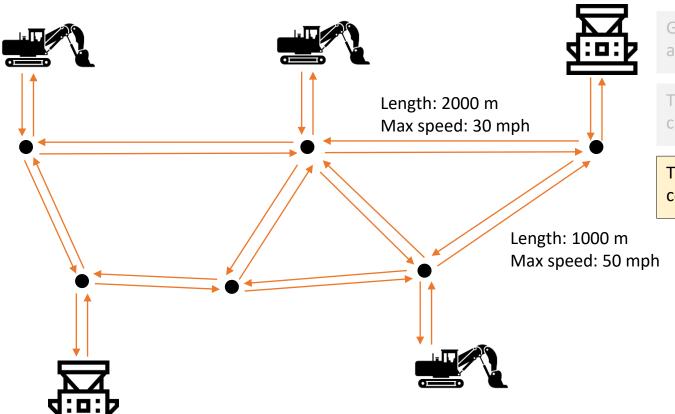
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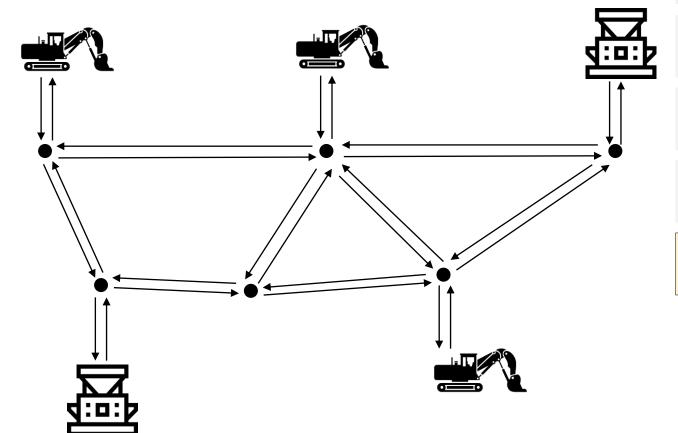
There is a fleet of trucks available, each one of them with specific loading capacity and speed (which depends if the truck is loaded or unloaded)

There is a transportation network with directed edges. Each edge has a certain length and a maximum speed allowed for safety reasons.





operational constraints to meet



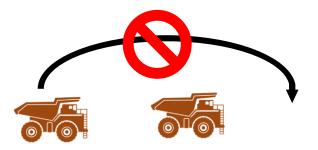
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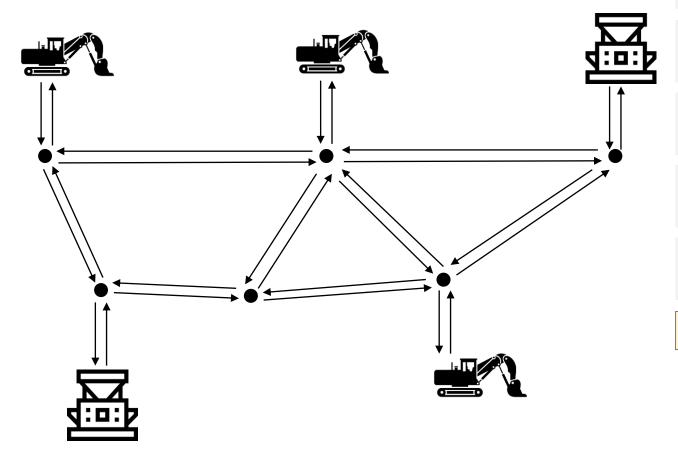
There is a transportation network with directed edges. Each edge has a certain length and a maximum speed allowed for safety reasons.

For safety reasons, it is not possible for a truck to overtake another truck in the mine.





operational constraints to meet





Given a set of shovels, they have specific loading times, must excavate a certain amount of material and have specific ore concentrations.

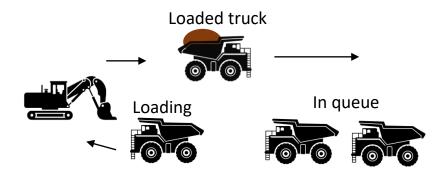
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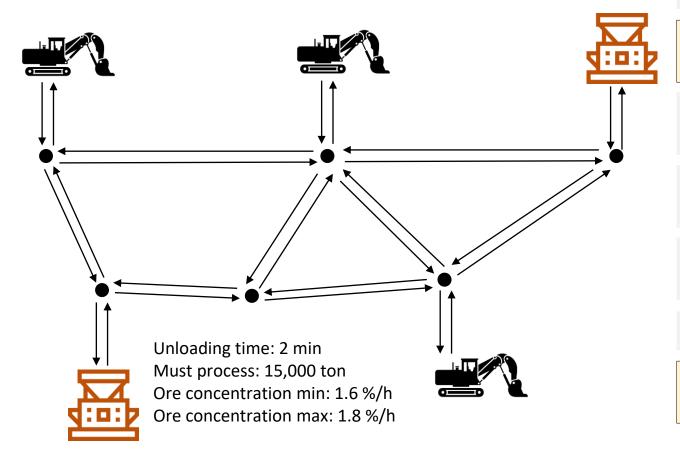
There is a transportation network with directed edges. Each edge has a certain length and a maximum speed allowed for safety reasons.

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Shovels load the trucks in a FIFO manner.



operational constraints to meet



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There is a transportation network with directed edges. Each edge has a certain length and a maximum speed allowed for safety reasons.

For safety reasons, it is not possible for a truck to overtake another truck in the mine.

Shovels load the trucks in a FIFO manner.

The crushers have specific minimum and maximum thresholds for the concentration of ore received from trucks in a time interval.



## Agenda

Motivation

Problem description

### **Related Work**

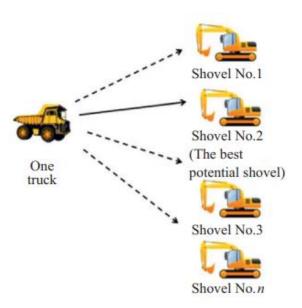
Methodology

**Experiments** 

Conclusions

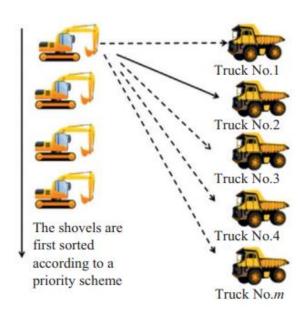
# There are 3 types of methods in the literature to solve the truck dispatching problem in mining<sup>1</sup>

#### 1-truck-to-N-shovels



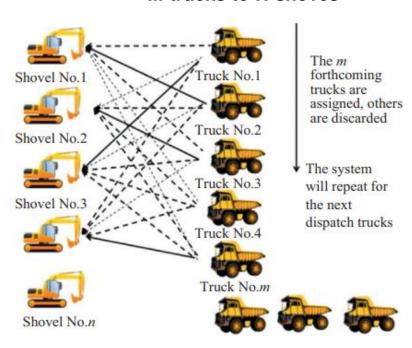
Greedy method: each time a truck is idle, it chooses the shovel that minimizes an objective function (waiting time, delay, etc.)

#### M-trucks-to-1-shovel



Greedy method: sort the shovels by some cost function, then for each shovel (starting from the most expensive) assign the best truck

#### M-trucks-to-N-shoves



Combinatorial method: check all combinations possible for a fixed time horizon and pick the optimal assignment. Apply only the immediate allocation.

(1) Alarie and Gamache (2002)

## This work fills a gap in the current methodologies

#### **Characteristics considered**

Author	Туре	Ore grade	Stochasticity	Heterogenous Fleet	Traffic interactions	Queues
Soumis et al (1987)	M-N	Yes	No	No	No	Yes
Weintraub et al (1988)	1-N	Yes	No	Yes	No	No
Li (1990)	1-N	No	No	No	No	No
White and Olson (1986)	M-1	Yes	No	Yes	No	No
Temeng et al (1997)	M-N	Yes	No	Yes	No	No
Jaoua et al (2012)	M-N	No	Yes	Yes	No	No
Our method	M-N	Yes	No	Yes	Yes	Yes

To our knowledge, this is the first method that consider all the major characteristics of the problem in a deterministic environment

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### Methodology

**Experiments** 

Conclusions

The backend was coded in C#

The optimization solver is **CPLEX** 

The model language is in AMPL

Trucks ordered from the earliest to ask for an assignment to the last to ask for it







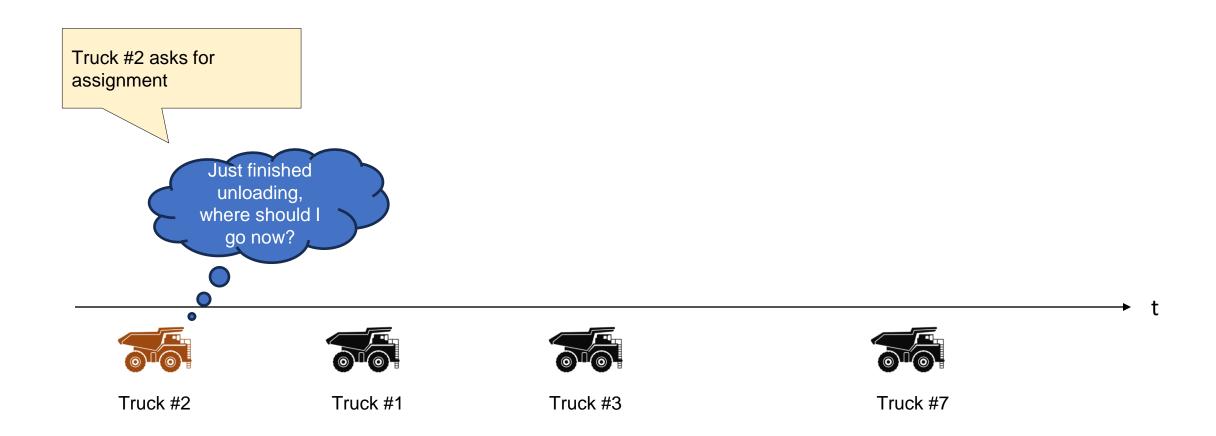
Truck #1

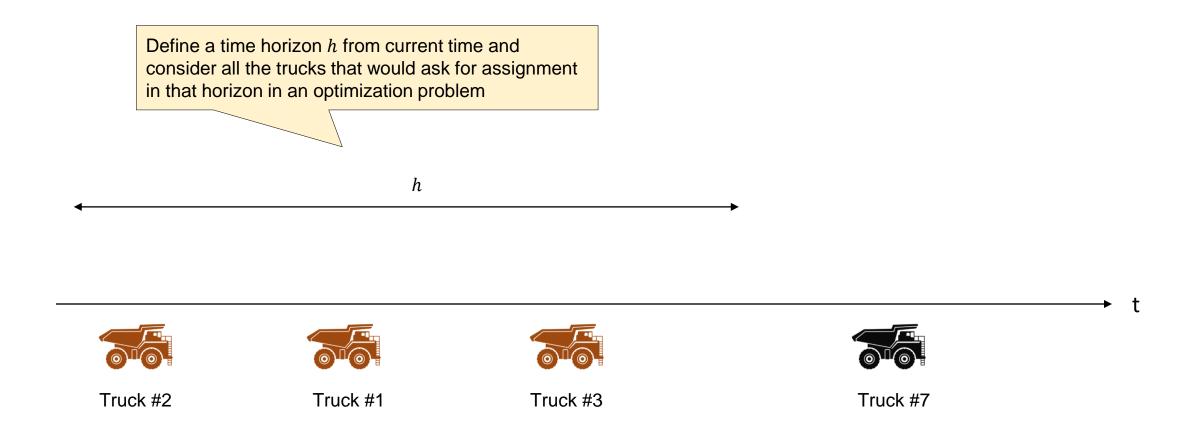


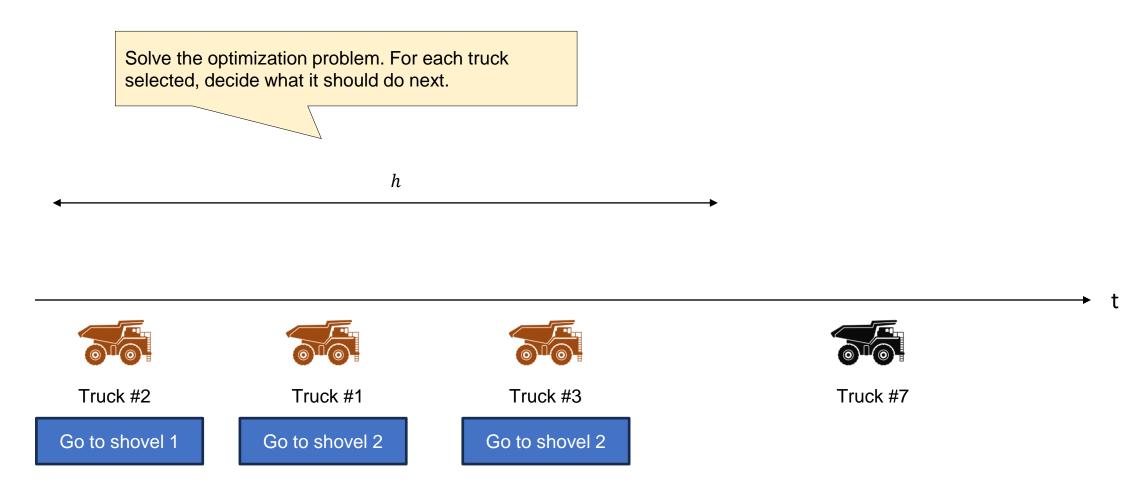
Truck #3

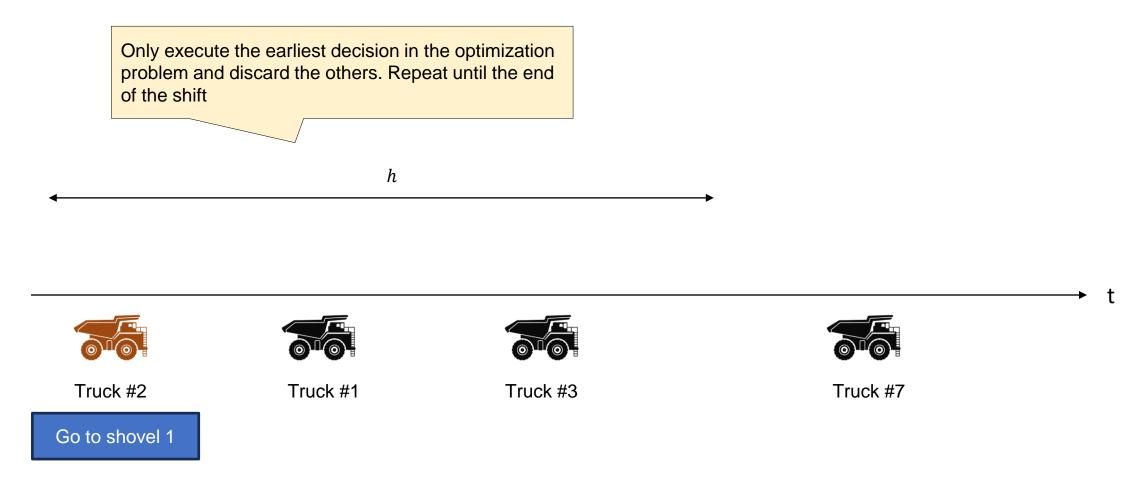


Truck #7









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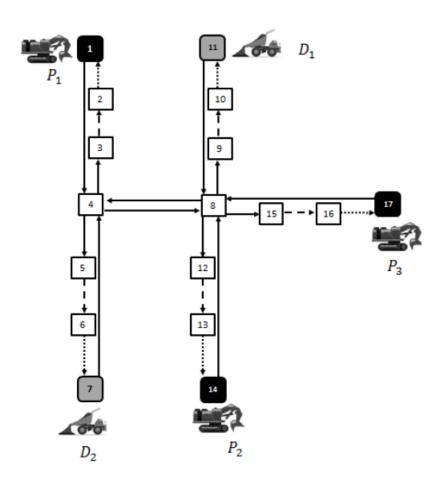
Methodology

### **Experiments**

Conclusions

# We simulated 3 scenarios for 12 hours with real data from a Chilean copper mine and compared our methodology to other heuristics

#### Scenario A





#### Fleet characteristics:

- Homogenous (85 ton capacity)
- 10 trucks

### Ore grades

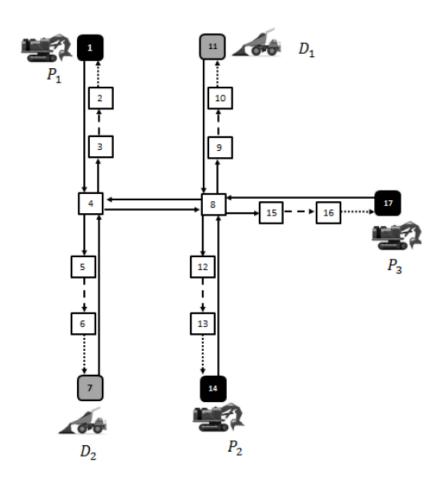
- Shovel P1 has 0.6%
- Shovel P2 has 0.5%
- Shovel P3 has 0.95%
- D1 and D2 require 0.7%

#### Requirements

- Move 15k ton from Shovel P1 to D1
- Move 12k ton from Shovel P2 to D2
- Move 6k ton from Shovel P3 to D1
- Move 10k ton from Shovel P3 to D2

# We simulated 3 scenarios for 12 hours with real data from a Chilean copper mine and compared our methodology to other heuristics

#### Scenario B





#### Fleet characteristics:

- Heterogeneous (85 and 130 ton capacity)
- 5 and 5 trucks for each type

### Ore grades

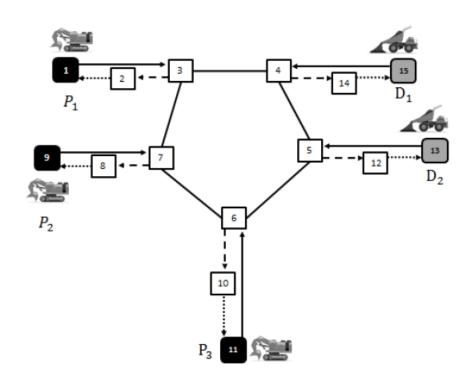
- Shovel P1 has 0.6%
- Shovel P2 has 0.5%
- Shovel P3 has 0.95%
- D1 and D2 require 0.7%

#### Requirements

- Move 15k ton from Shovel P1 to D1
- Move 12k ton from Shovel P2 to D2
- Move 6k ton from Shovel P3 to D1
- Move 10k ton from Shovel P3 to D2

# We simulated 3 scenarios for 12 hours with real data from a Chilean copper mine and compared our methodology to other heuristics

#### Scenario C





#### Fleet characteristics:

- Heterogeneous (85 and 250 ton capacity)
- 15 and 15 trucks for each type

### Ore grades

- Shovel P1 has 0.84%
- Shovel P2 has 0.53%.
- Shovel P3 has 0.00%
- D1 requires 0.0%
- D1 requires 0.7%

#### Requirements

- Move 16k ton from Shovel P1 to D2
- Move 13k ton from Shovel P2 to D2
- Move 15k ton from Shovel P3 to D1

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Experiments

### **Conclusions**

### **Conclusions**

Regarding the **productivity** of our methodology: we can achieve up to **+15**% more productivity than traditional heuristics

- If the scenario has more traffic congestion, we get better performance
- If the scenario has heterogenous fleet, we get better performance

Regarding the quality of ore grade delivered: we get up to +5% in less variance in the ore grade delivered

- If the scenario has more traffic congestion, we get better performance
- If the scenario has heterogenous fleet, we get better performance

### Regarding the **size of the instances** solvable:

- Our method can't be used in the biggest mines in Chile yet (~200 trucks per shift) because of RAM constraints, it would have to be decomposed to reduce the RAM consumption
- Our method could be relatively slow compared to heuristics (hopefully in the future better hardware can help!)

#### Regarding **what's left for the model to** be used in practice:

• We should incorporate stochasticity somehow, currently our method works in a purely deterministic environment.