Ziqian Zhong

2022/01

Education	
2020/08 – present Cambridge, MA	Candidate for B.S. in Computer Science and Mathematics, Massachusetts Institute of Technology GPA: 5.0/5.0 Selected Coursework: Computation Structures (A+), Elements of Software Construction (A+), Advanced Data Structure (A+), Advanced Complexity Theory (A), Quantitative Methods for Natural Language Processing (A), Machine Learning (A), Fundamentals of Statistics (A), Combinatorial Theory (A)
Experiences	
2023/05 - 2023/08 New York, NY	Algo Developer Intern, Hudson River Trading Role similar to quantitative researchers. Conducted both market and algorithmic research.
2022/06 - 2022/08 New York, NY	Machine Learning and Data Science Intern, <i>Better Off Brunching</i> Designed and refined algorithms to optimize brunching experiences. Performed experiments and analysis or real-life data.
2021/10 – present Cambridge, MA	Undergraduate Researcher, Massachusetts Institute of Technology Took part in both theoretical computer science and deep learning research. Worked with professor Virginia Williams, Neil Thompson, and Jacob Andreas.
Skills	
Software Engineering C++ / Python / React / Vue	Machine Learning e / Node.js Machine Learning Data Science / Statistics / Deep Learning Research / Graduate Level
Selected Awards	
2019/08	Gold Medal, Fourth Place, International Olympiad in Informatics 2019 Most prestigious computer science olympiad for secondary school students. 4th place representing China.
2022/05	First Place, <i>ICPC North America Championship 2022</i> Secured first place by a large margin among top teams as a member of the MIT ICPC team.
2022/06	Honorable Mention, Alibaba Global Mathematics Competition 2022 Ranked top 100 in the international math competition with over 55k participants.
2022/01	Second Place, Weblab 2022 An annual one-month web development hackathon in MIT. Second place among 120 teams.
2021/09	Second Place, <i>HackMIT 2021</i> An annual 24-hour hackathon. Second place among 180 teams as main frontend developer.
Selected Publications	
2023/06	The Clock and the Pizza: Two Stories in Mechanistic Explanation of Neural Networks, Ziqian Zhong*, Ziming Liu*, Max Tegmark, Jacob Andreas; Oral @ NeurIPS 2023 ☑
2022/02	On Problems Related to Unbounded SubsetSum: A Unified Combinatorial Approach, Mingyang Deng*, Xiao Mao*, Ziqian Zhong*; SODA 2023 ☑
2022/07	New Additive Approximations for Shortest Paths and Cycles, Mingyang Deng*, Yael Kirkpatrick*, Victor Rong*, Virginia Vassilevska Williams*, Ziqian Zhong*; ICALP 2022
Selected Projects	
2022/07	CP Ideas, https://fjzzq2002.github.io/cpideas/ ☑ A tool that generates competitive programming problems with deep learning. Past problems are cleaned as training data for fine-tuning GPT-3. Around 1k users tried the tool and positive feedback is received.

Mosaic Detective, https://mosaic-detective.com □

A web game designed and implemented for Weblab 2022 in which players guess the words behind the blurry images. Implemented multi-player matches, rating system, matching system, ranking system.