

U-net: Convolutional Networks for Biomedical Image Segmentation

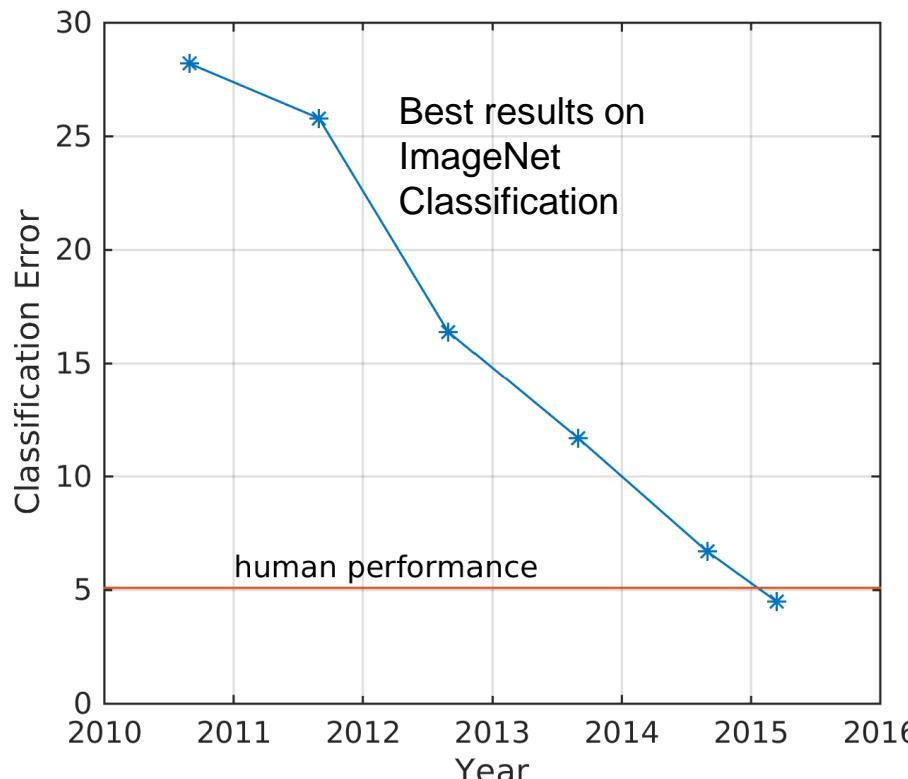
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O. Ronneberger, P. Fischer, T. Brox: U-net: Deep Convolutional Networks for Biomedical Image Segmentation.
MICCAI 2015, Springer, LNCS, Vol.9351: 234--241, 2015

Image Classification State of the Art

- Deep convolutional neural networks surpassed human-level performance in Feb 2015



GT: mountain tent
1: sleeping bag
2: mountain tent
3: parachute
4: ski
5: flagpole

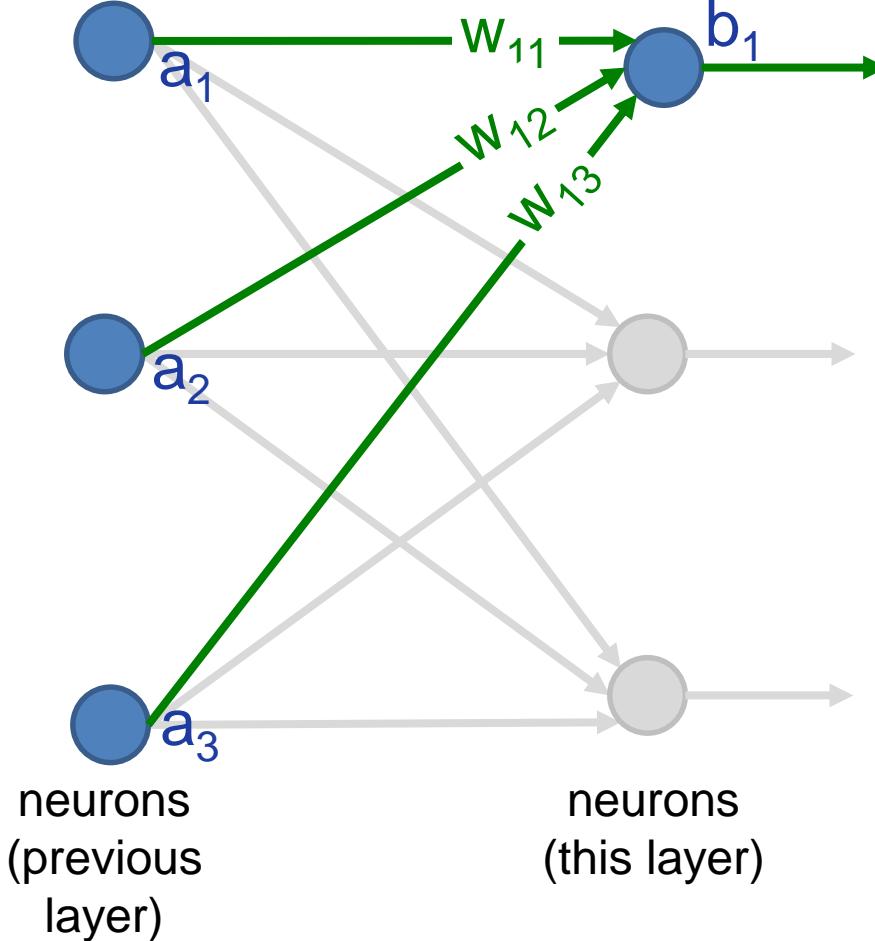


GT: geyser
1: geyser
2: volcano
3: sandbar
4: breakwater
5: leatherback turtle

K. He, X. Zhang, S. Ren, J. Sun: "Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification." (2015) arXiv:1502.01852 [cs.CV]

Neural Networks

- Neural networks are a very old concept. Idea: simulate a brain in the computer



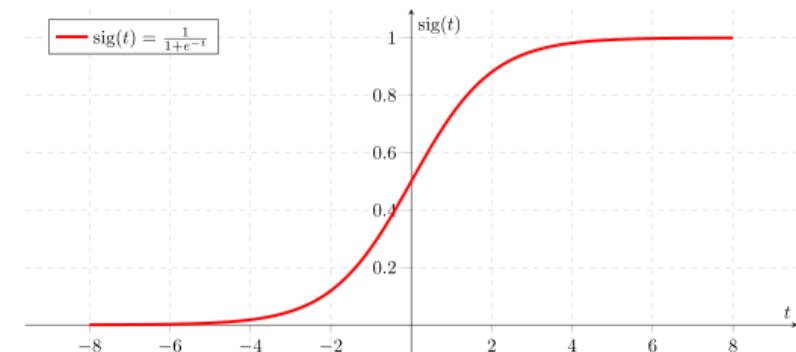
$$b_1 = f(w_{11}a_1 + w_{12}a_2 + w_{13}a_3)$$

$a_1 - a_3$: output of neurons in previous layer

$w_{11} - w_{13}$: weights

b_1 : output of neuron in this layer

$f(x)$: activation function



Neural Networks

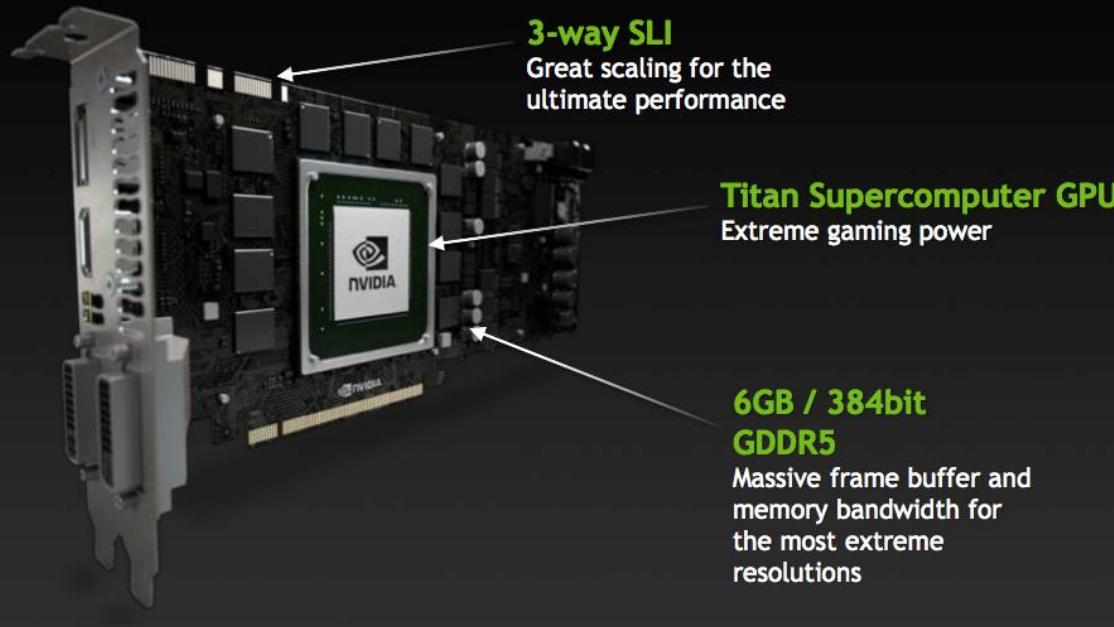
- Several hypotheses
- Only successful on very specific problems: e.g. “handwritten digits recognition”
- **Why do they work now?**

A grid of handwritten digits from 0 to 9, arranged in 10 rows and 10 columns. The digits are written in a cursive style and are slightly overlapping. The first row contains zeros, the second row contains ones, the third row contains twos, the fourth row contains threes, the fifth row contains fours, the sixth row contains fives, the seventh row contains sixes, the eighth row contains sevens, the ninth row contains eights, and the tenth row contains nines.

| | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| 3 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | 3 |
| 4 | 4 | 4 | 4 | 4 | 4 | 4 | 4 | 4 | 4 |
| 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 |
| 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 |
| 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 |
| 8 | 8 | 8 | 8 | 8 | 8 | 8 | 8 | 8 | 8 |
| 9 | 9 | 9 | 9 | 9 | 9 | 9 | 9 | 9 | 9 |

Availability of Enormous Computing Power

Customized for High Performance Gaming



- Thanks to all people who support the development of these supercomputers!

Availability of Millions of Annotated Images

ILSVRC



flamingo



cock



ruffed grouse

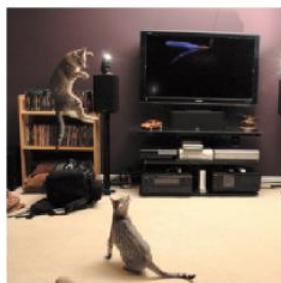


quail



partridge

...



Egyptian cat



Persian cat



Siamese cat



tabby



lynx

...



dalmatian



keeshond



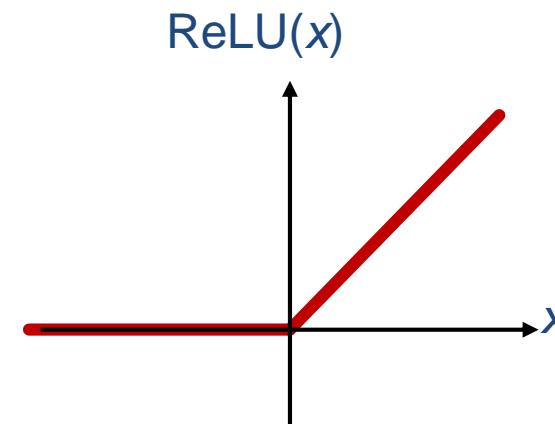
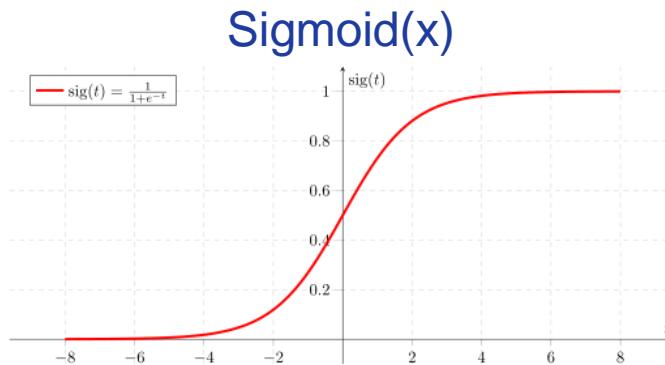
miniature schnauzer standard schnauzer giant schnauzer



...

[O. Russakovsky et al. "ImageNet Large Scale Visual Recognition Challenge." (2014) arXiv:1409.0575 [cs.CV]

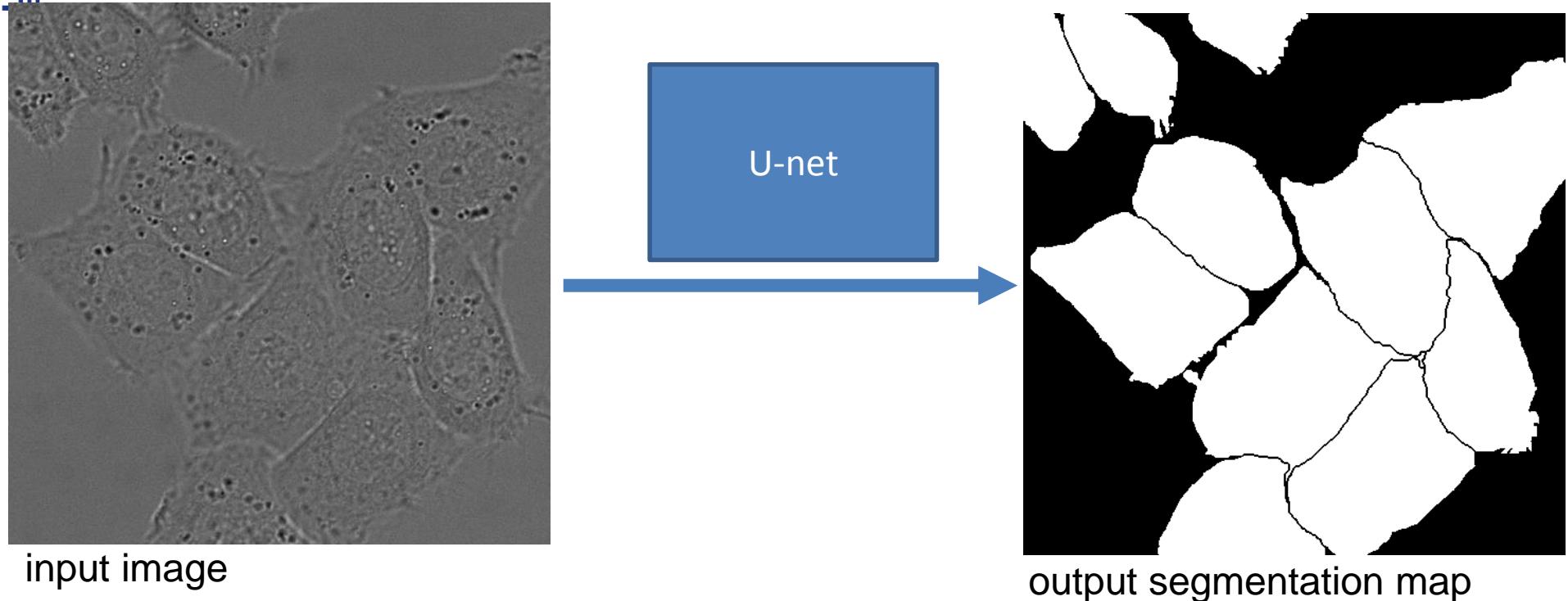
Slight Improvements in the Architecture



- Non-saturating neurons: no “vanishing gradients”
- Drop-Out Layers: less overfitting
- Efficient GPU implementations
- Very deep networks (millions of neurons)

- It is definitely time to apply these networks to something really useful

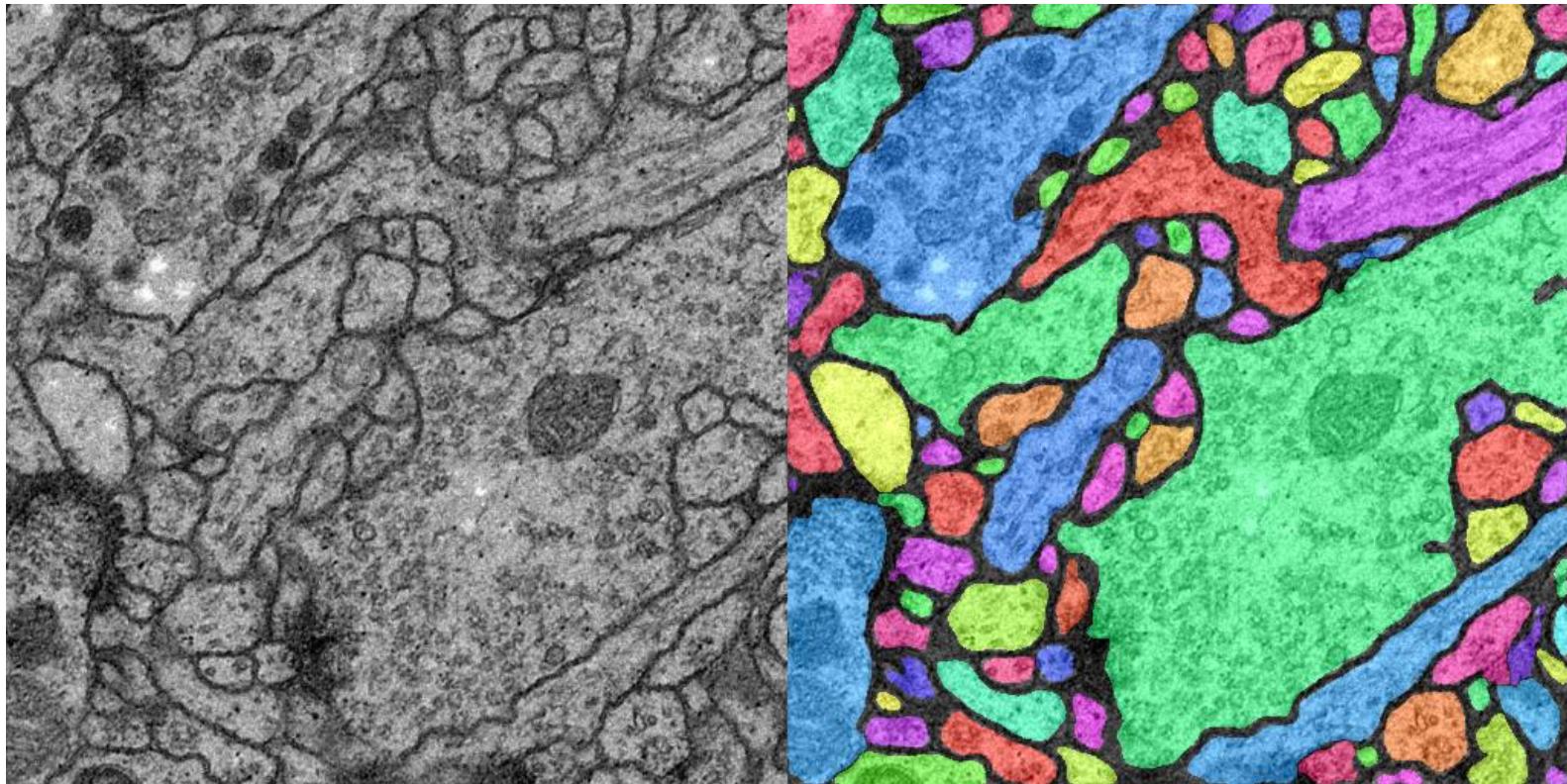
Biomedical Image Segmentation with U-net



- U-net **learns segmentation** in an end-to-end setting
- **Very few annotated images** (approx. 30 per application)
- **Touching objects** of the same class

Data provided by Dr. Gert van Cappellen, Erasmus Medical Center, Rotterdam, The Netherlands

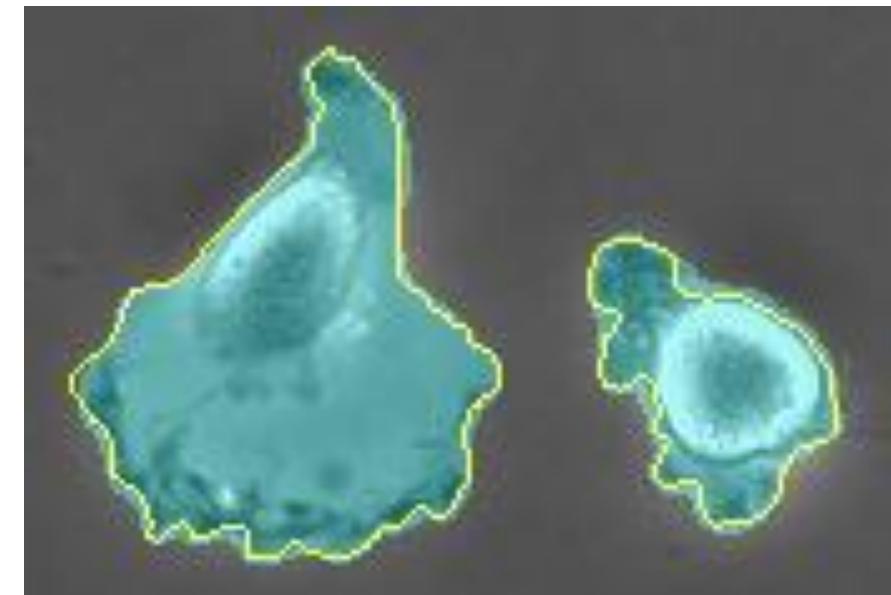
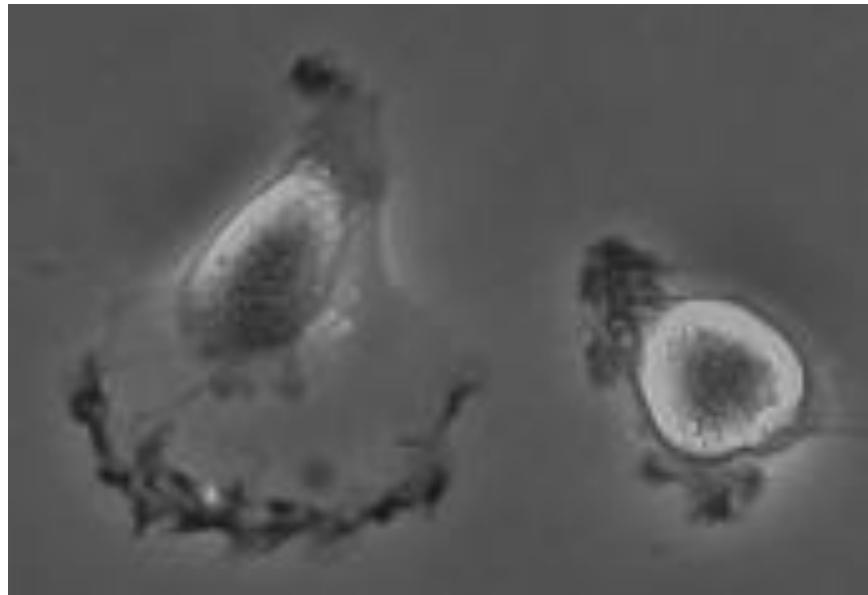
Neuronal Structures in EM



- EM segmentation challenge (ongoing since ISBI 2012):
 - Our result: 0.000353 warping error
(New best score at submission march 6th, 2015)
 - Sliding-window CNN: 0.000420

Data provided by the ISBI 2012 EM segmentation challenge.
Cardona, A. et al.: PLoS Biol 8(10), e1000502 (2010)

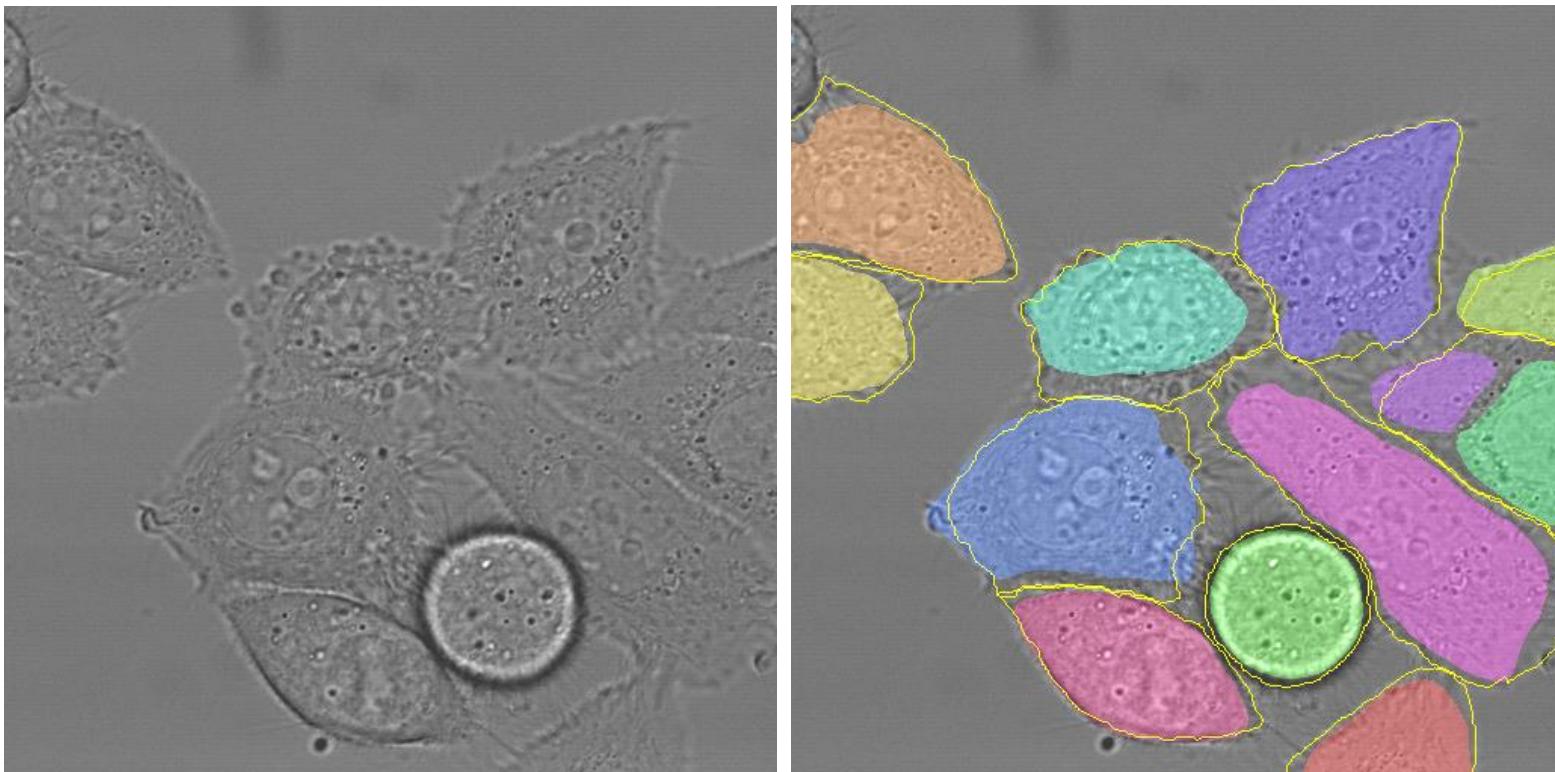
Cells in Phase-Contrast Microscopy



- ISBI Cell Tracking Challenge 2015
Dataset „PhC-U373“
 - Our Result: 92% Intersection over Union, **Winner**
 - Second best result: 83%

Data provided by Dr. Sanjay Kumar. Department of Bioengineering
University of California at Berkeley. Berkeley CA (USA)

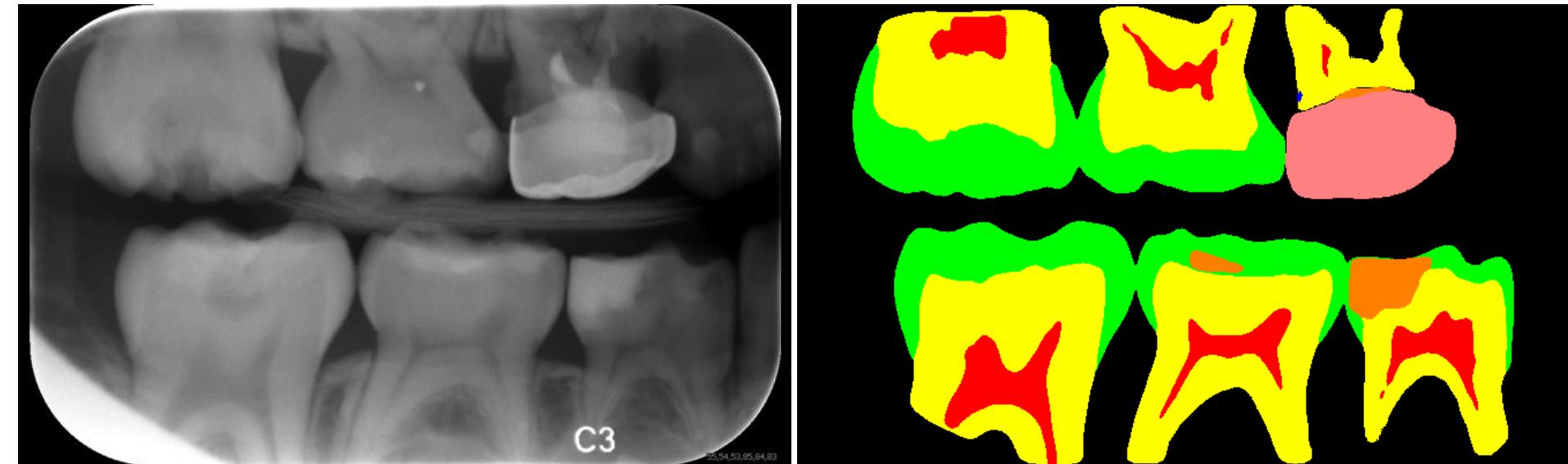
Cells in DIC Microscopy



- ISBI Cell Tracking Challenge 2015
Dataset „DIC-Hela“
 - Our Result: 77.6% Intersection over Union, **Winner**
 - Second best result: 46,0%

Data provided by Dr. Gert van Cappellen,
Erasmus Medical Center, Rotterdam, The Netherlands

Dental X-Ray Images

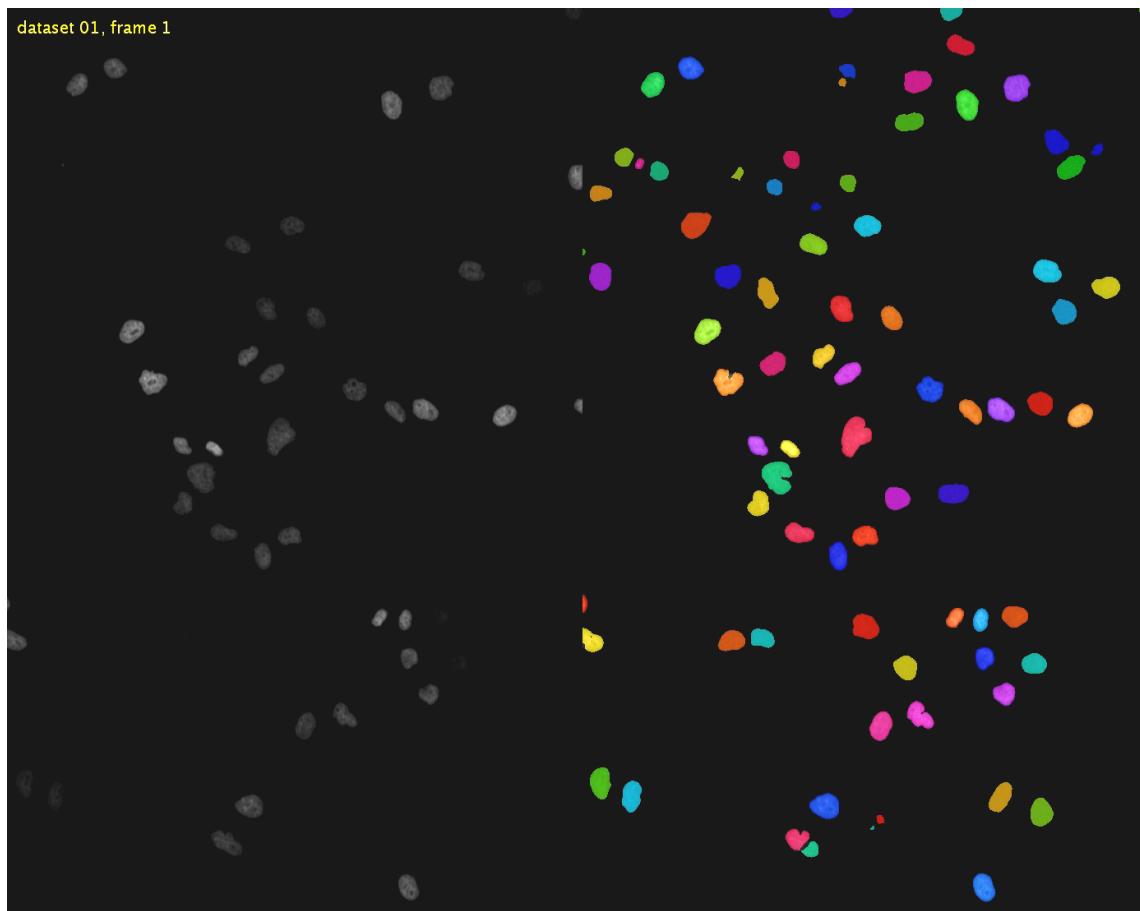


- Grand Challenge for Computer-Automated Detection of Caries in Bitewing Radiography at ISBI 2015
 - Our Result: 0.525 (average F-score), **Winner**
 - Second best result: 0.287

Data provided by Prof Ching-Wei Wang, PhD, Graduate Institute of Biomedical Engineering, National Taiwan University of Science and Technology, Taiwan,

Fluorescence Microscopy

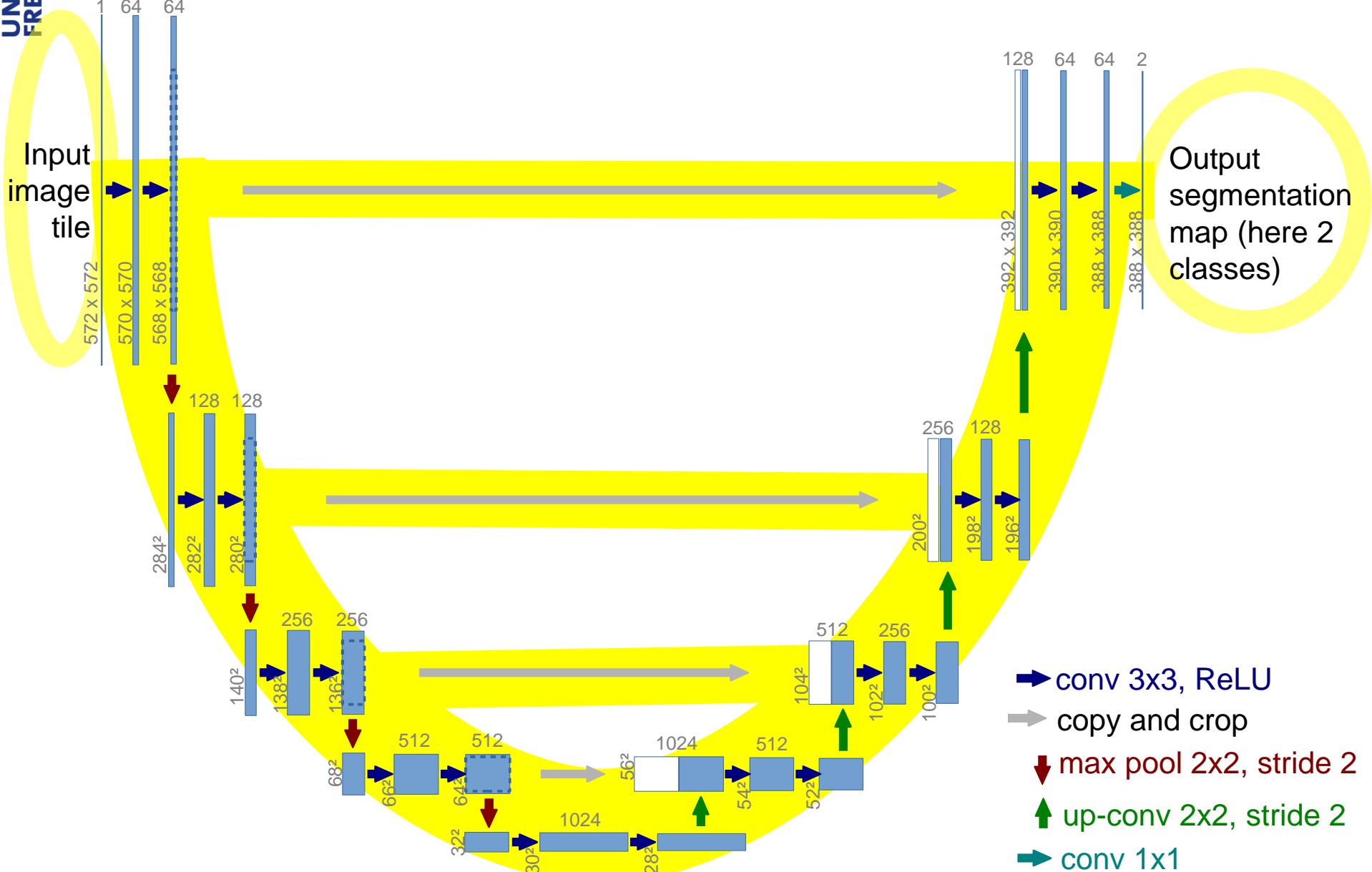
dataset 01, frame 1



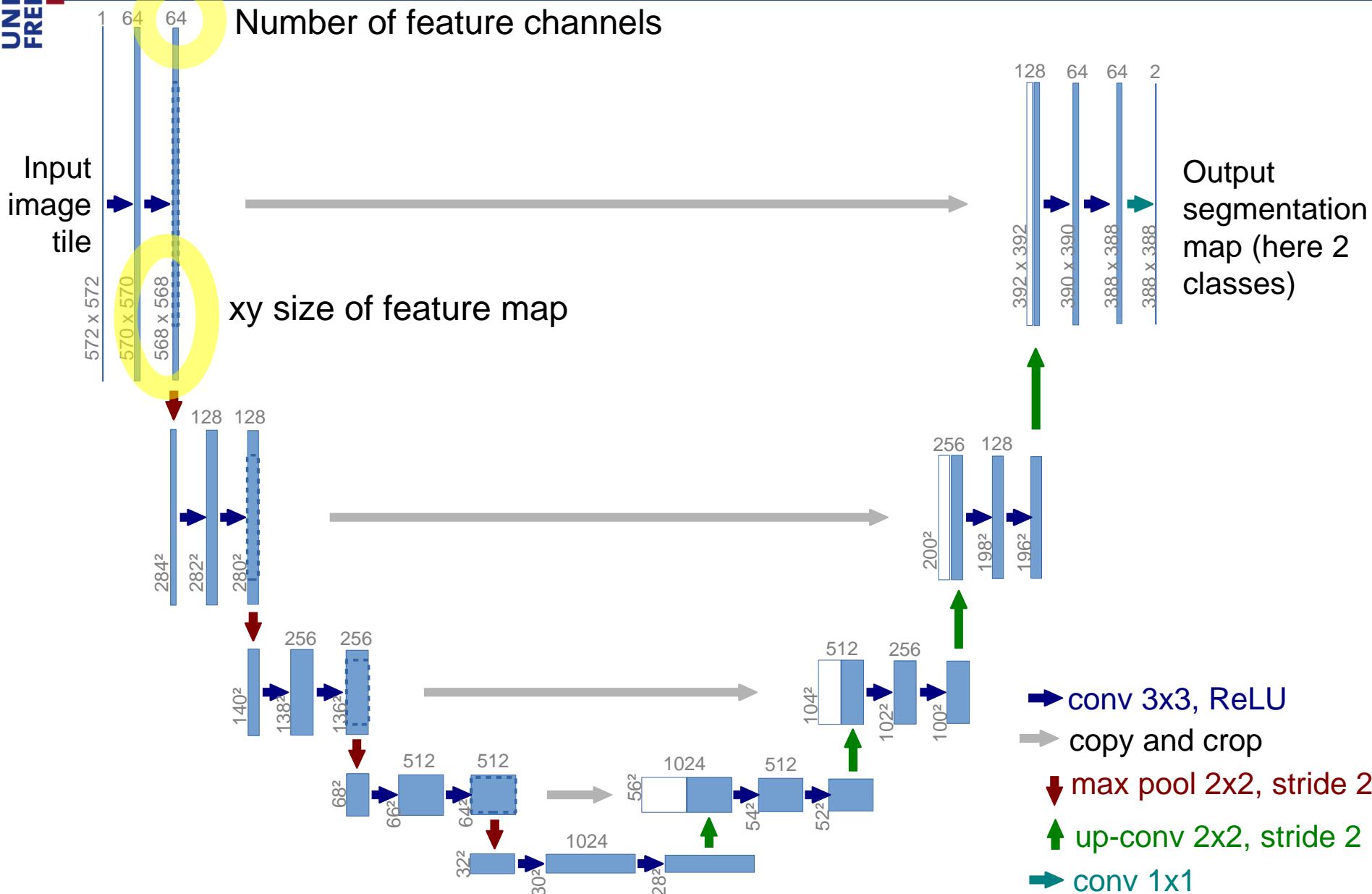
- ISBI Cell Tracking Challenge 2015 Dataset „Fluo-HeLa“
 - Our Result: 90% IoU, (**Winner**)
 - Second best result: 89%

Data provided by Mitocheck Consortium

U-net Architecture

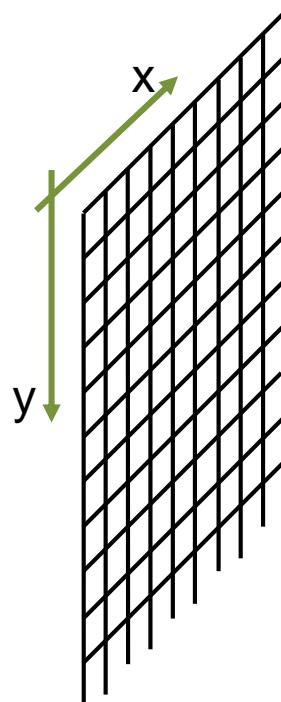


U-net Architecture

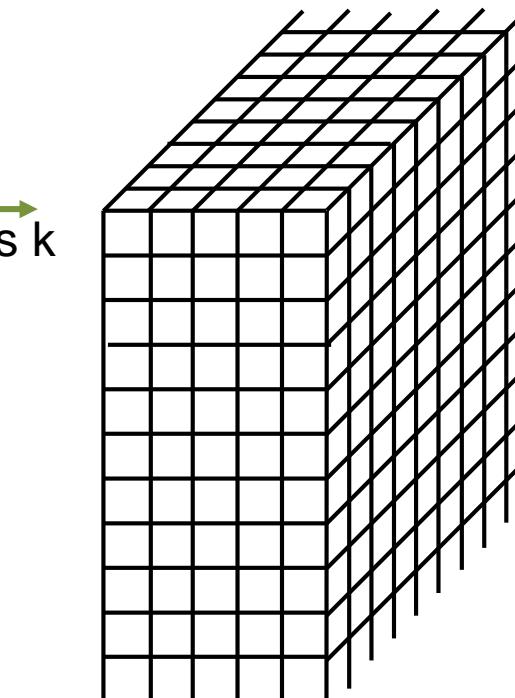
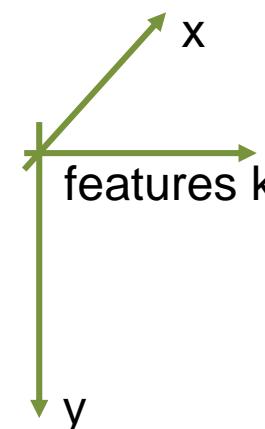


Feature maps

Feature maps are many neurons arranged in a grid

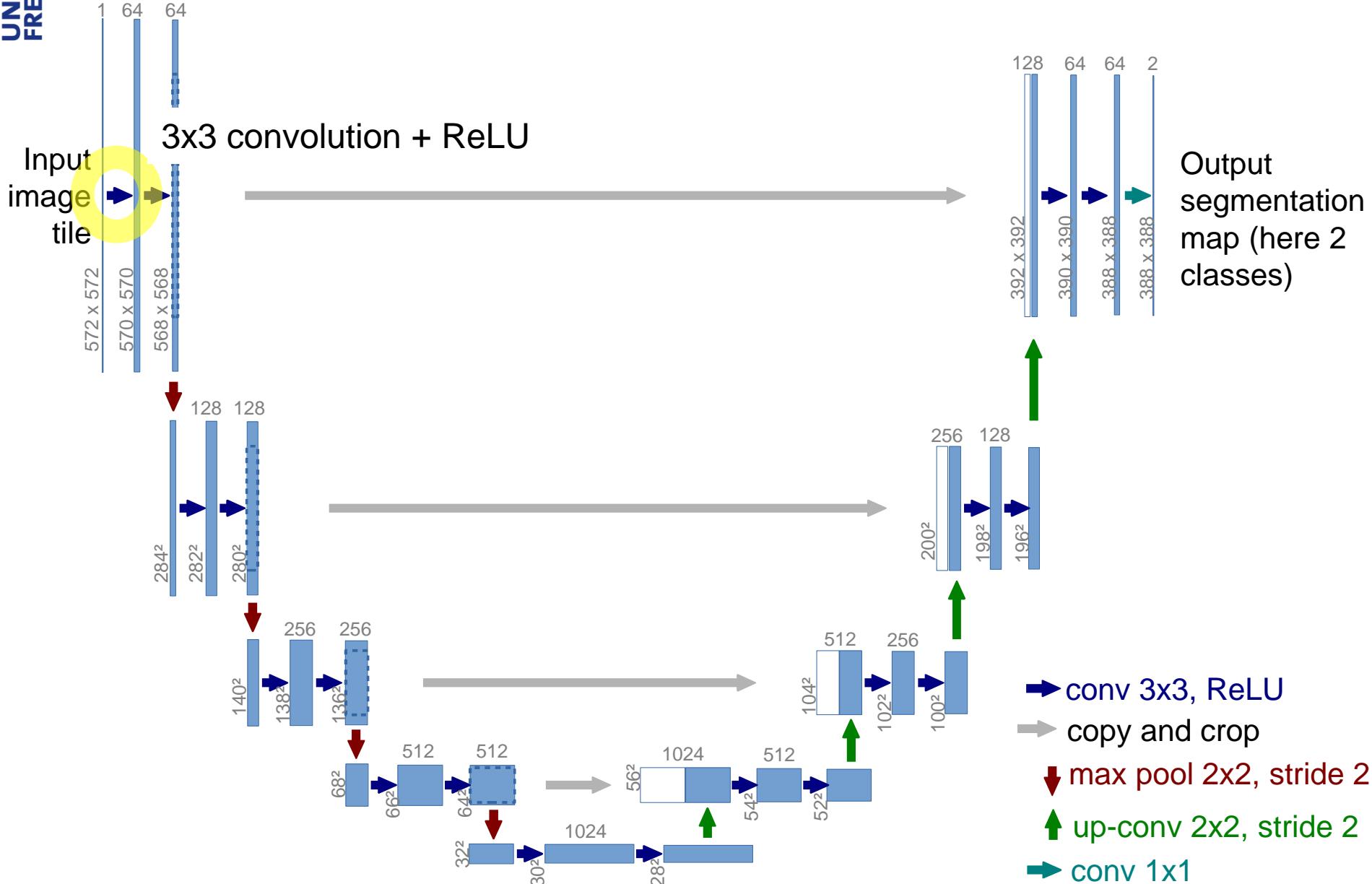


Example feature map
(1 channel)
e.g. gray image

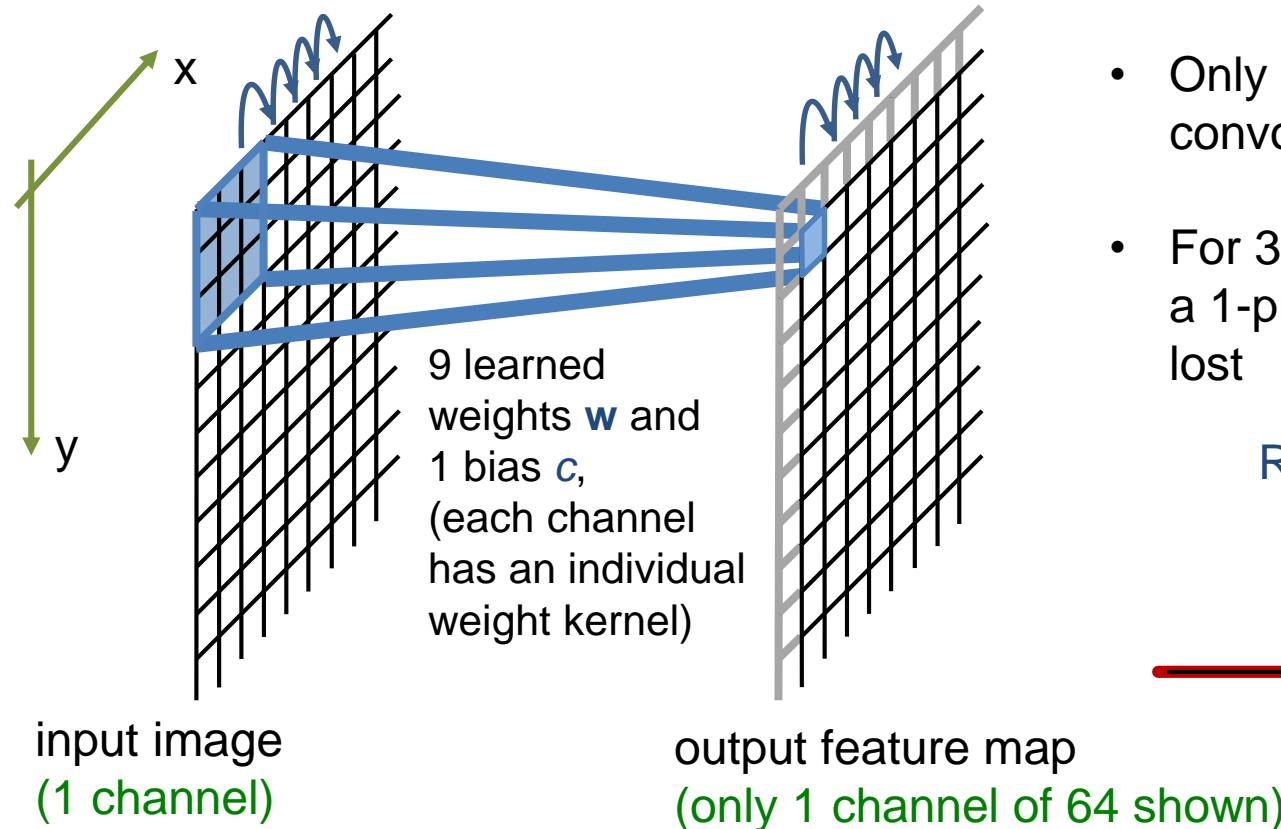


Example feature map
(5 channels)

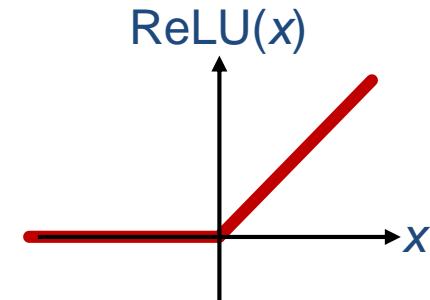
U-net Architecture



3x3 convolution + ReLU (first Layer)



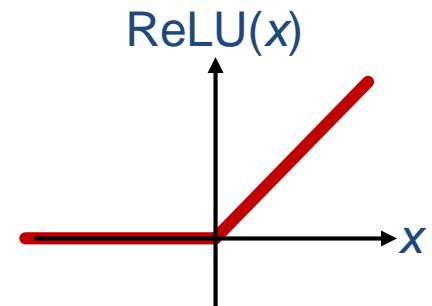
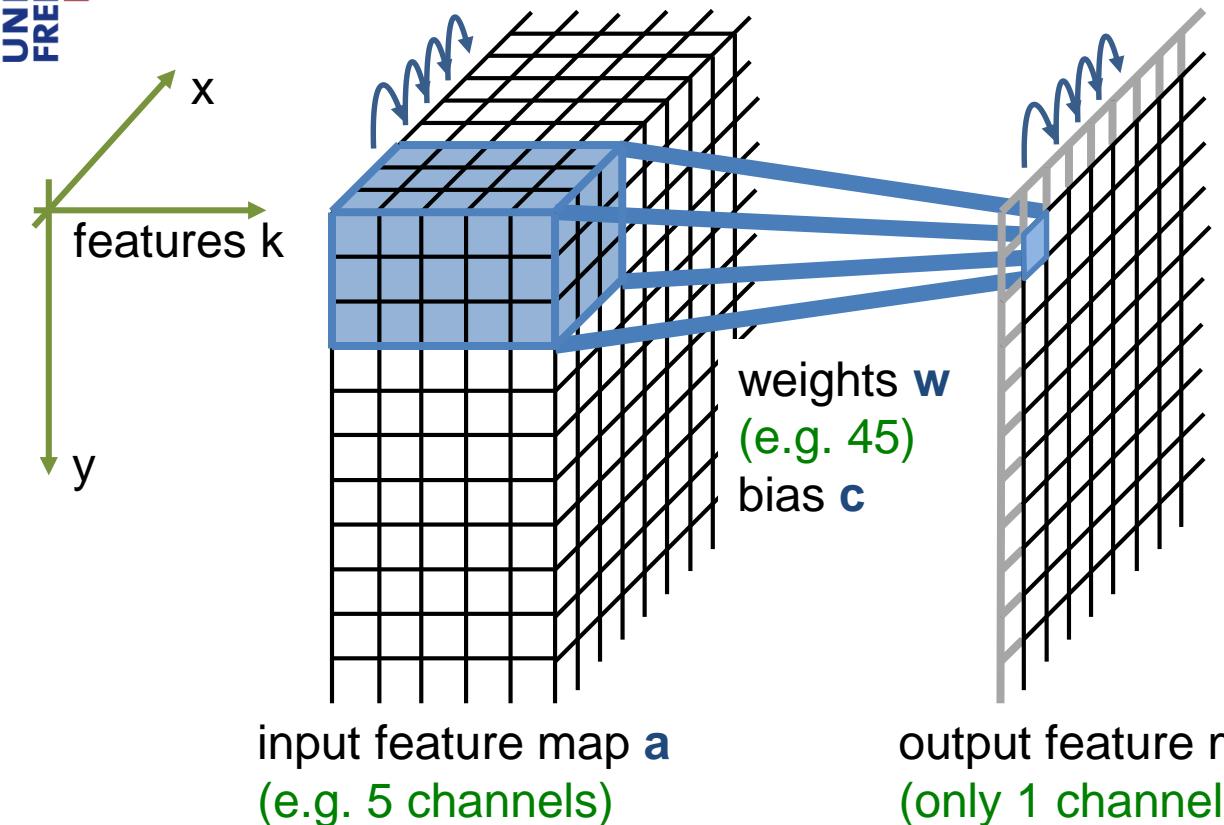
- Only valid part of convolution is used.
- For 3x3 convolutions a 1-pixel border is lost



$$b_{x,y,l} = \text{ReLU} \left(\sum_{\substack{i \in \{-1,0,1\} \\ j \in \{-1,0,1\}}} w_{i,j,l} \cdot a_{x+i,y+j} + c_l \right)$$

Intuition: Output neuron fires, when a certain input structure is seen
 (in the first layer tiny parts, like edges, corners, spots, texture elements, ...)

3x3 convolution + ReLU (all Subsequent Layers)

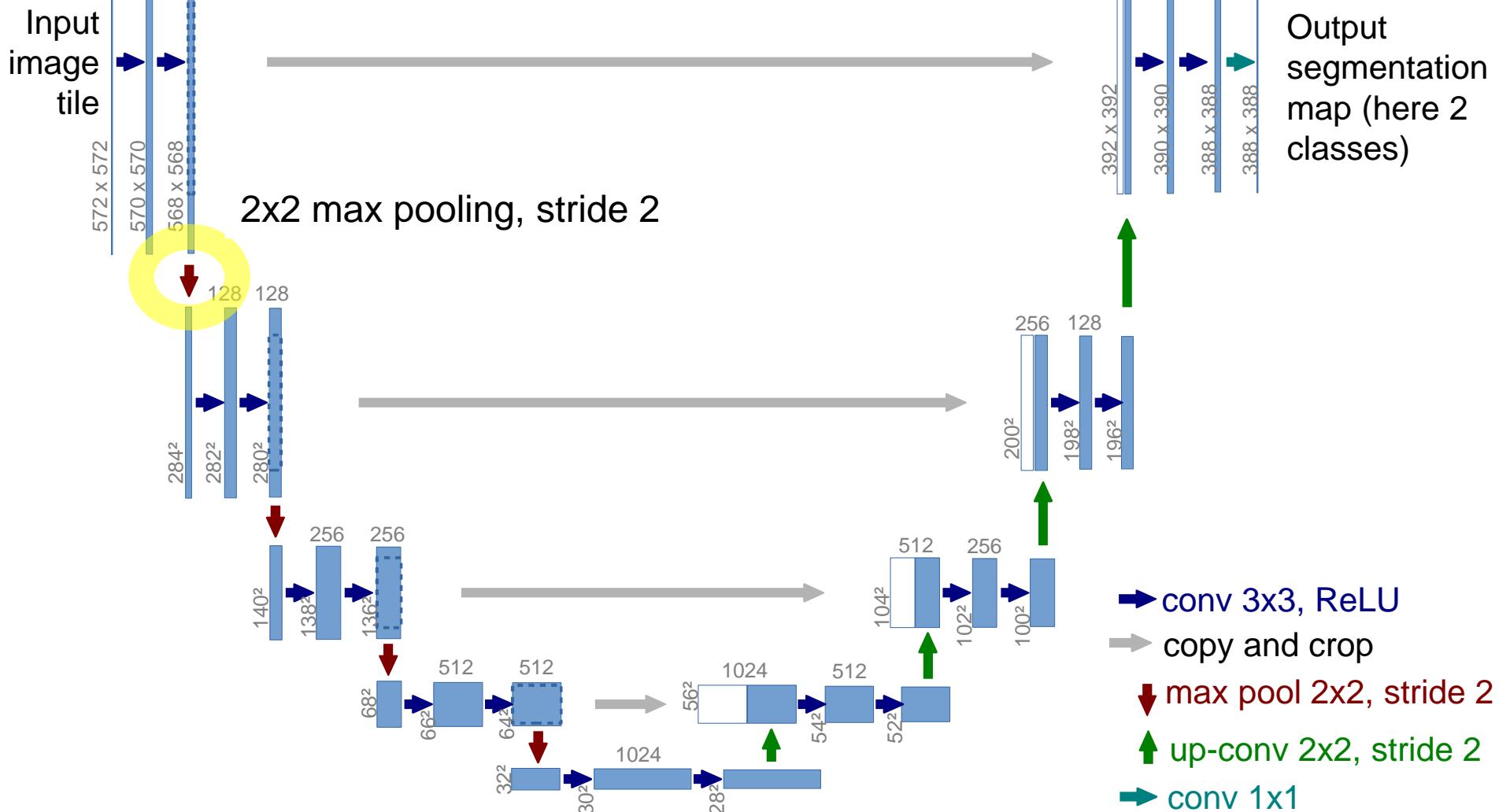


output feature map **b**
(only 1 channel shown)

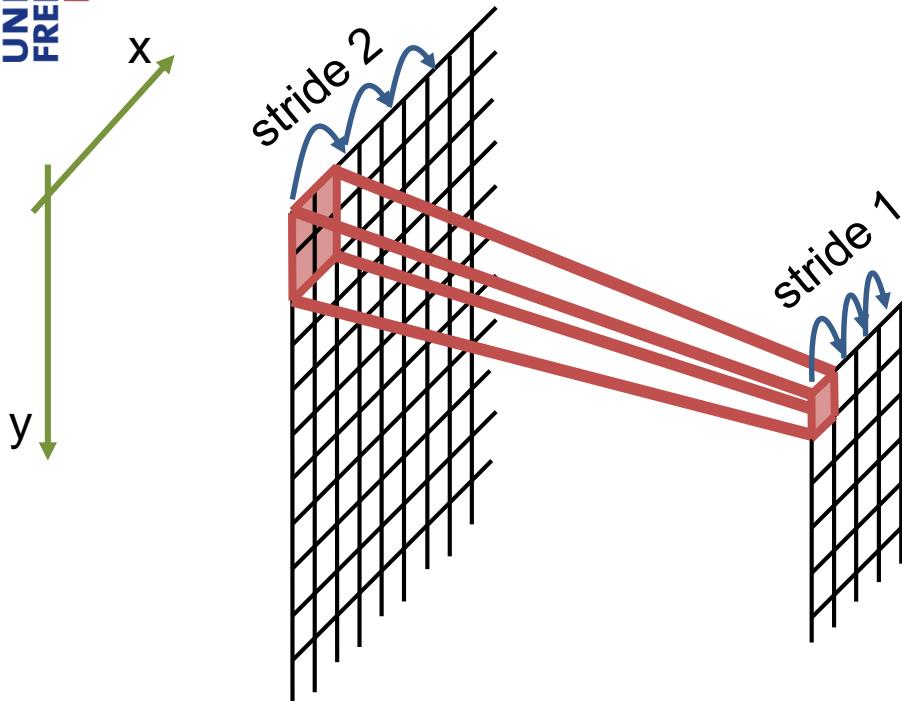
$$b_{x,y,l} = \text{ReLU}\left(\sum_{\substack{i \in \{-1,0,1\} \\ j \in \{-1,0,1\} \\ k \in \{1, \dots, K\}}} w_{i,j,k,l} \cdot a_{x+i,y+j,k} + c_l\right)$$

Intuition: Neurons fire, when **constellation of small parts build a certain larger part**

U-net Architecture



2x2 max-pooling



One channel of the input feature map **a**

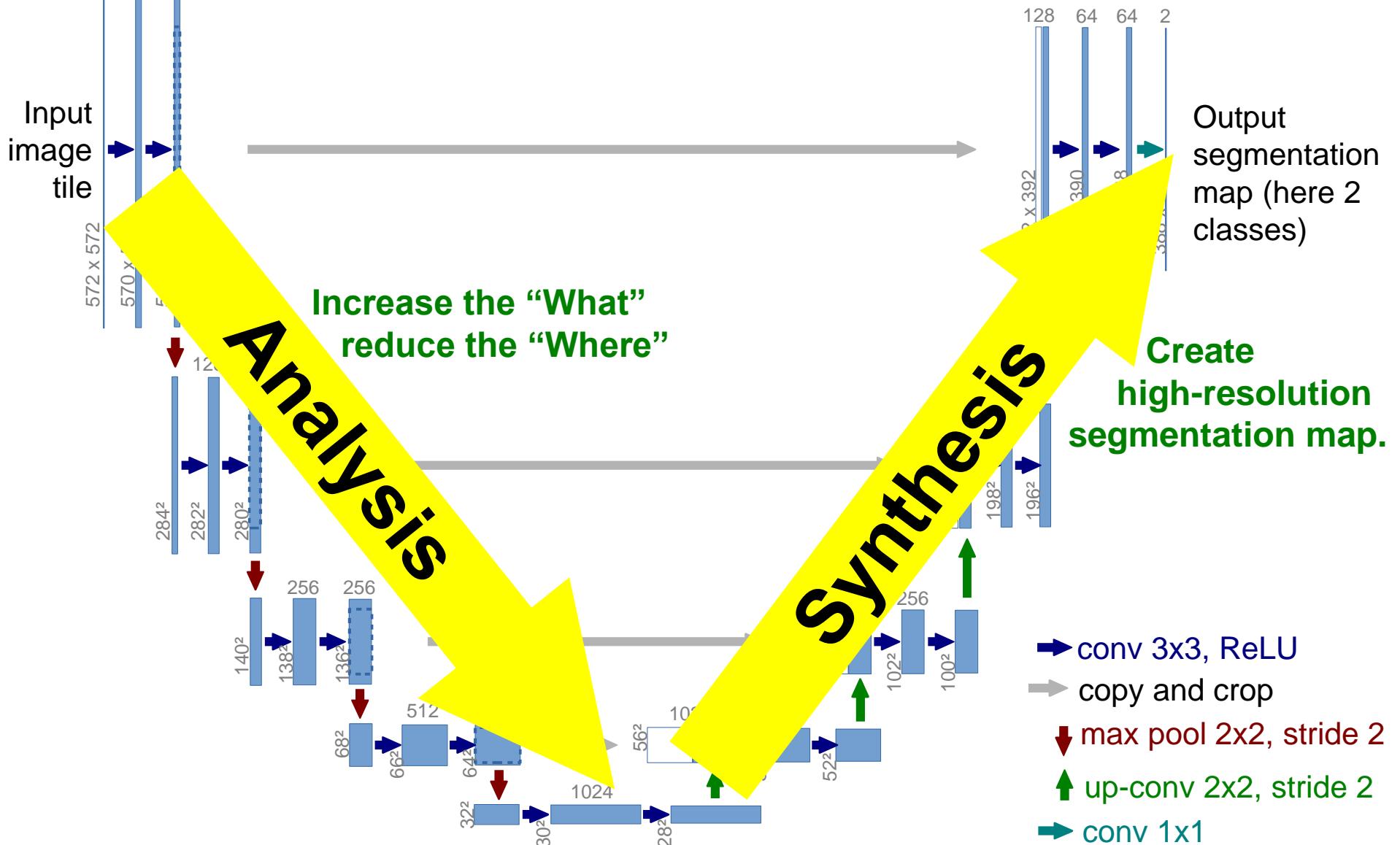
One channel of the output feature map **b**

resulting feature map has factor 2 lower spatial resolution

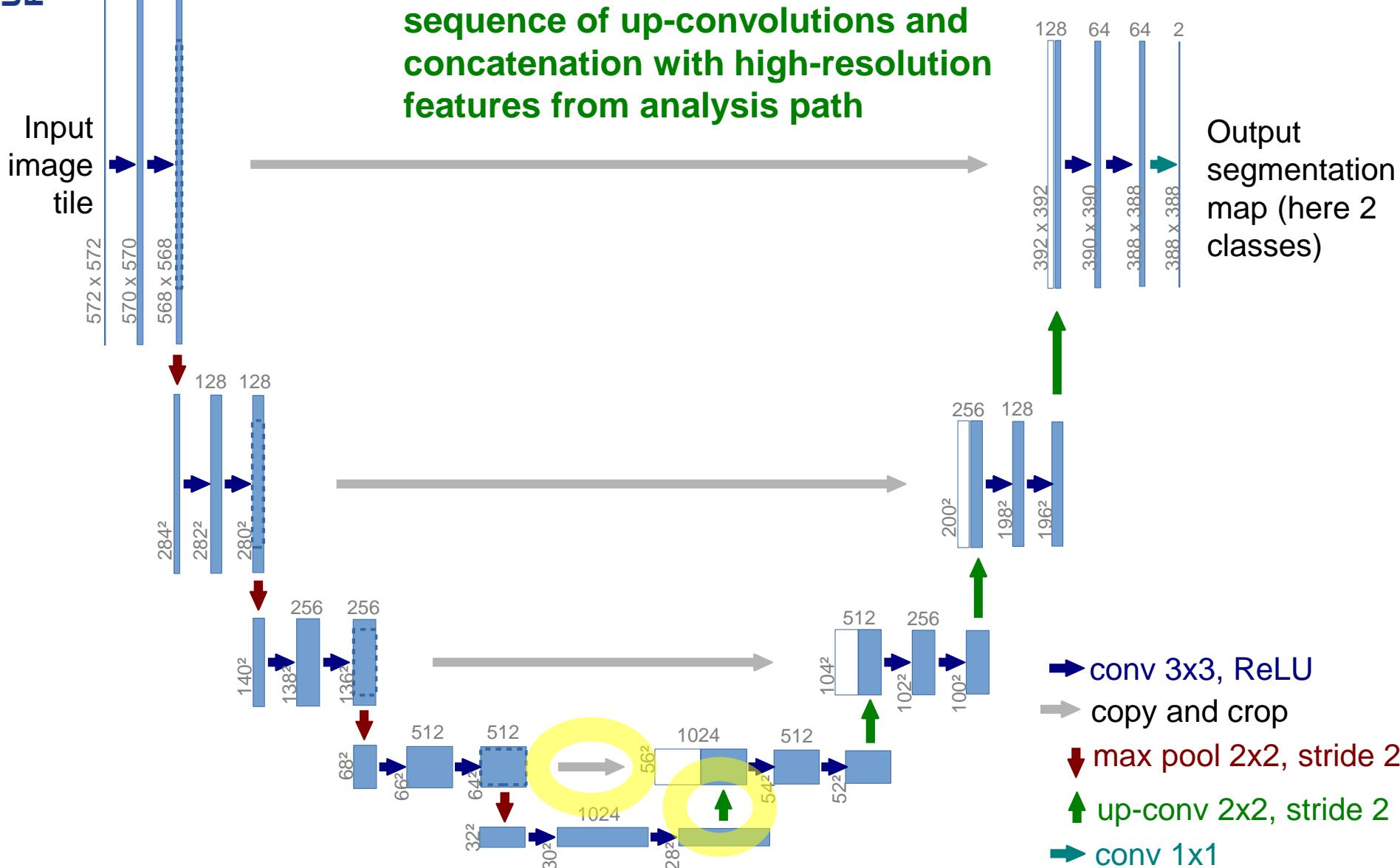
$$b_{x,y,k} = \max_{\substack{i \in \{0,1\} \\ j \in \{0,1\}}} (a_{2x+i, 2y+j, k})$$

Intuition: strongest activation (in local surrounding) is propagated
→ Robustness to spatial variations
→ reduce spatial resolution to increase context

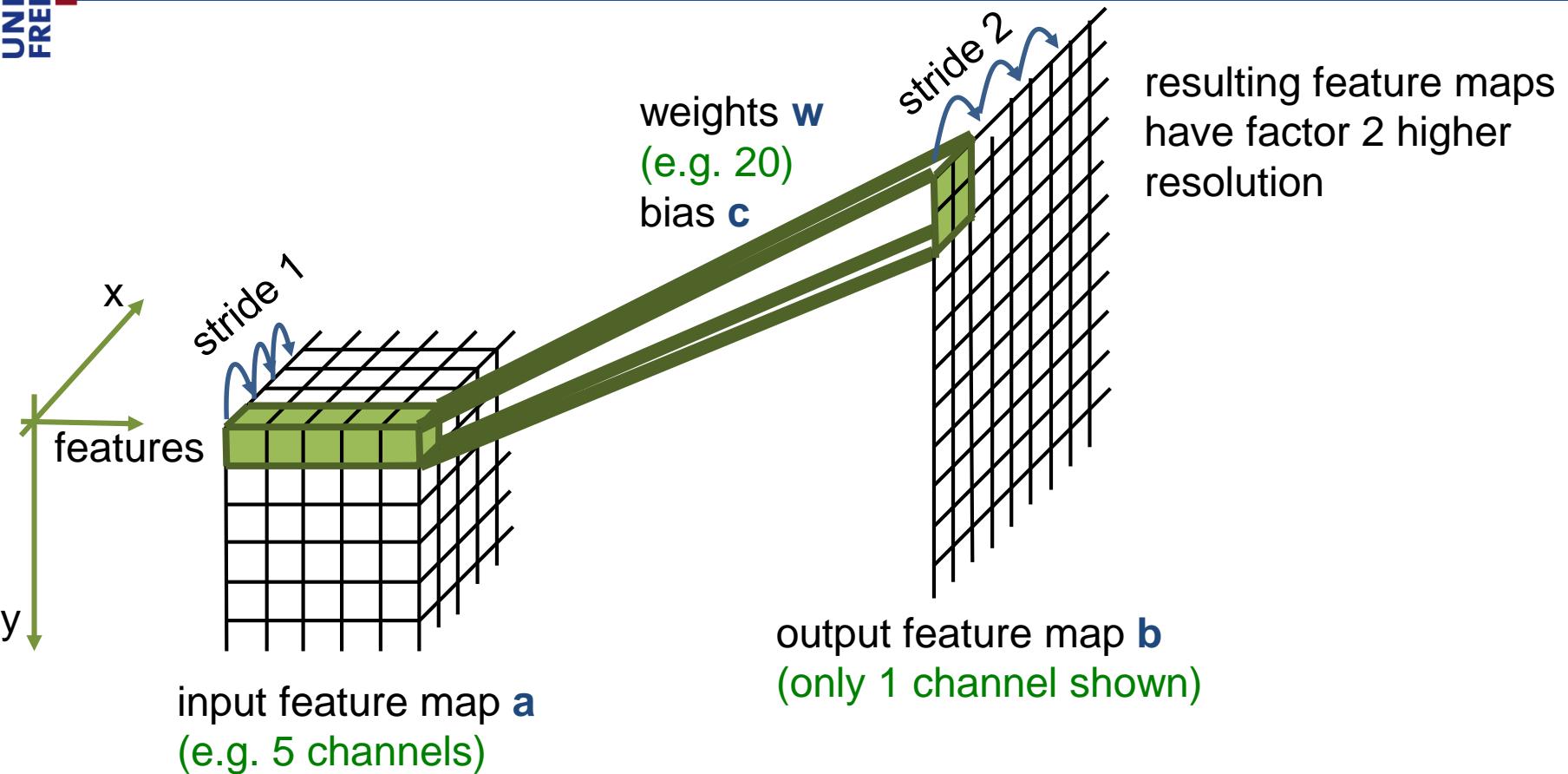
U-Net Architecture



Synthesis Path



2x2 up-convolution

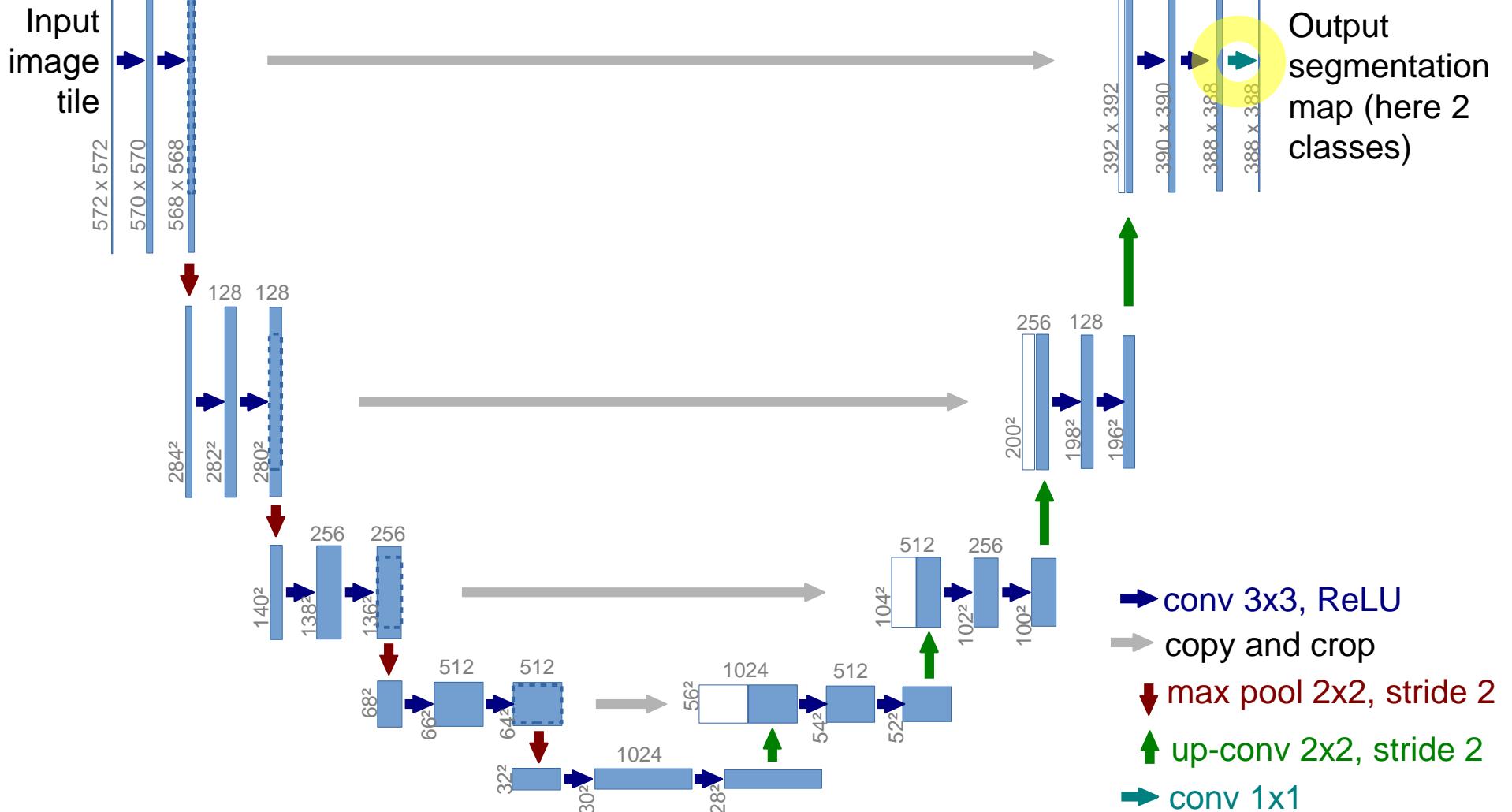


$$b_{2x+i, 2y+j, l} = \text{ReLU}\left(\sum_{\substack{i \in \{0,1\} \\ j \in \{0,1\} \\ k \in \{1, \dots, K\}}} w_{i,j,k,l} \cdot a_{x,y,k} + c_l\right)$$

Intuition: Learned “Upsampling”

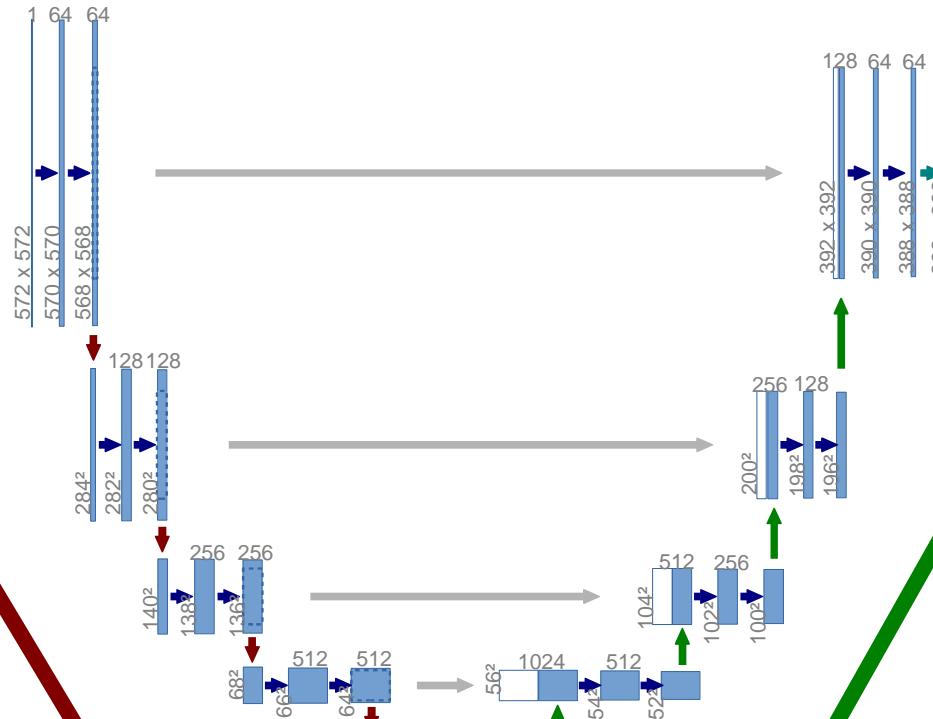
→ Synthesize high-res images from low-res feature vectors

Synthesis Path



What is in the Feature Maps?

Activation maps for
tiny parts (edges,
corners, spots, ...)



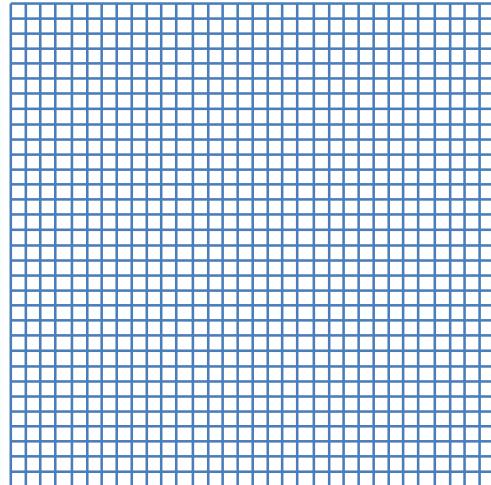
Activation maps for **large parts**
(full cells, mitochondria, cell
constellations, ...)

Activation maps that
encode the final
fine segmentation
structures

Activation maps that encode
coarse segmentation structures

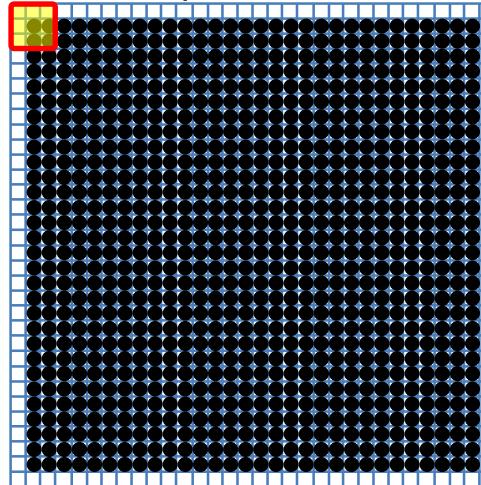
Analysis Path: Resulting Feature Vectors

Input image



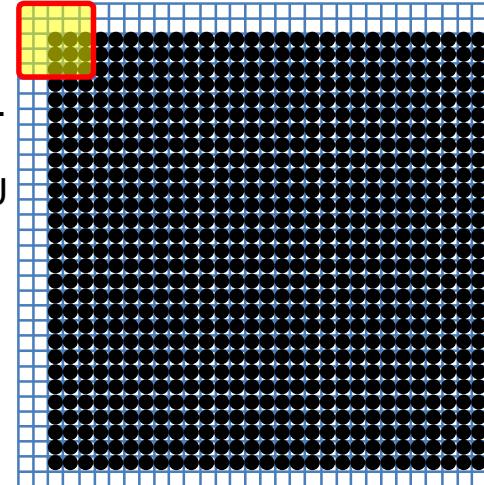
Conv.
3x3,
ReLU

64 Features at every pixel
From 3x3 pixel context



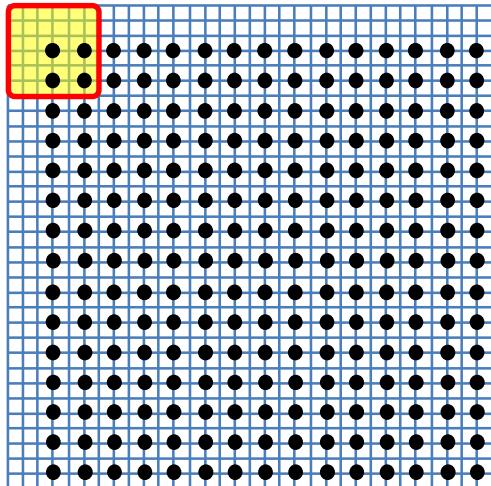
Conv.
3x3,
ReLU

64 Features at every pixel
From 5x5 pixel context



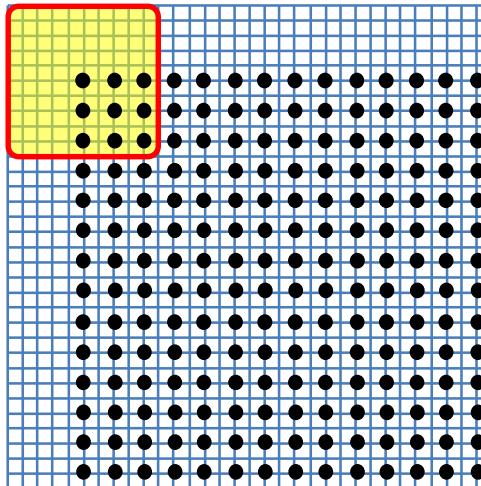
Max pool
2x2

64 Features at every 2nd pixel
From 6x6 pixel context



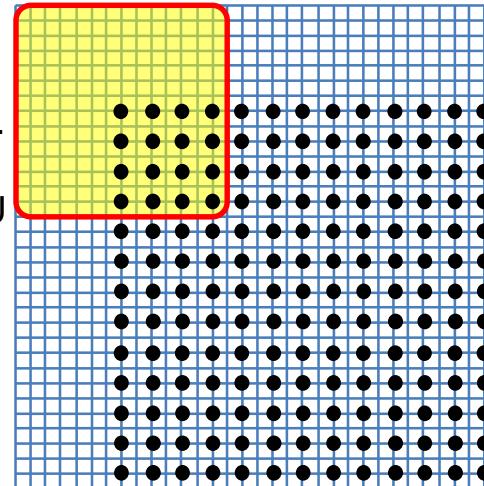
Conv.
3x3,
ReLU

128 Features at every 2nd pixel
From 10x10 pixel context



Conv.
3x3,
ReLU

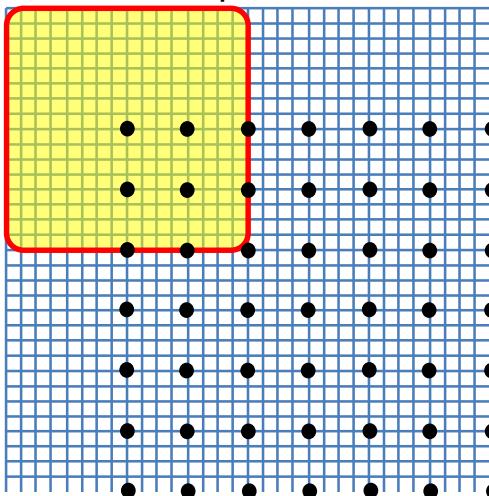
128 Features at every 2nd pixel
From 14x14 pixel context



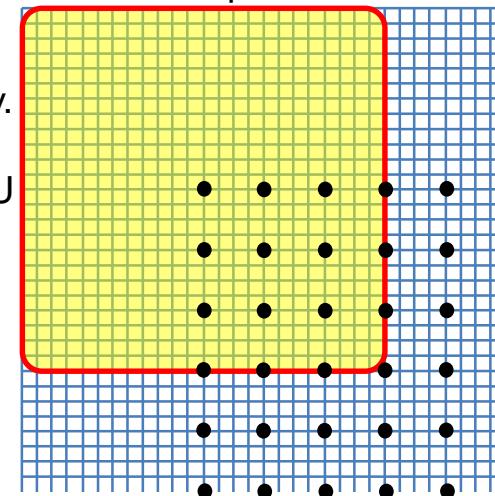
Max pool
2x2

Anaylsis Path: Resulting Feature Vectors

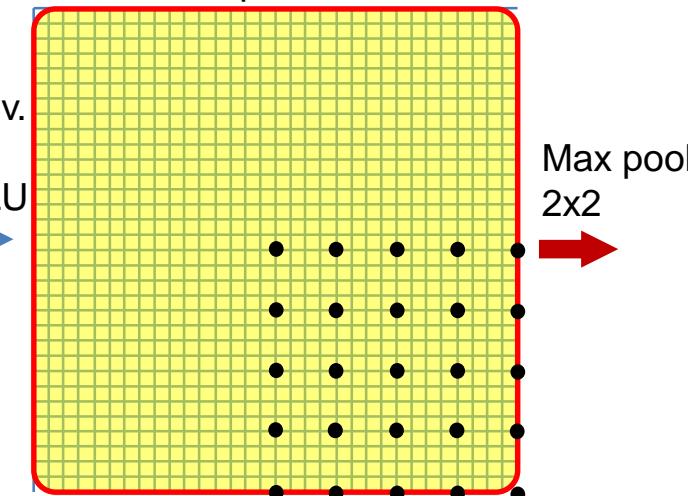
128 Features at every 4th pixel
From 16x16 pixel context



256 Features at every 4th pixel
From 24x24 pixel context



256 Features at every 4th pixel
From 32x32 pixel context

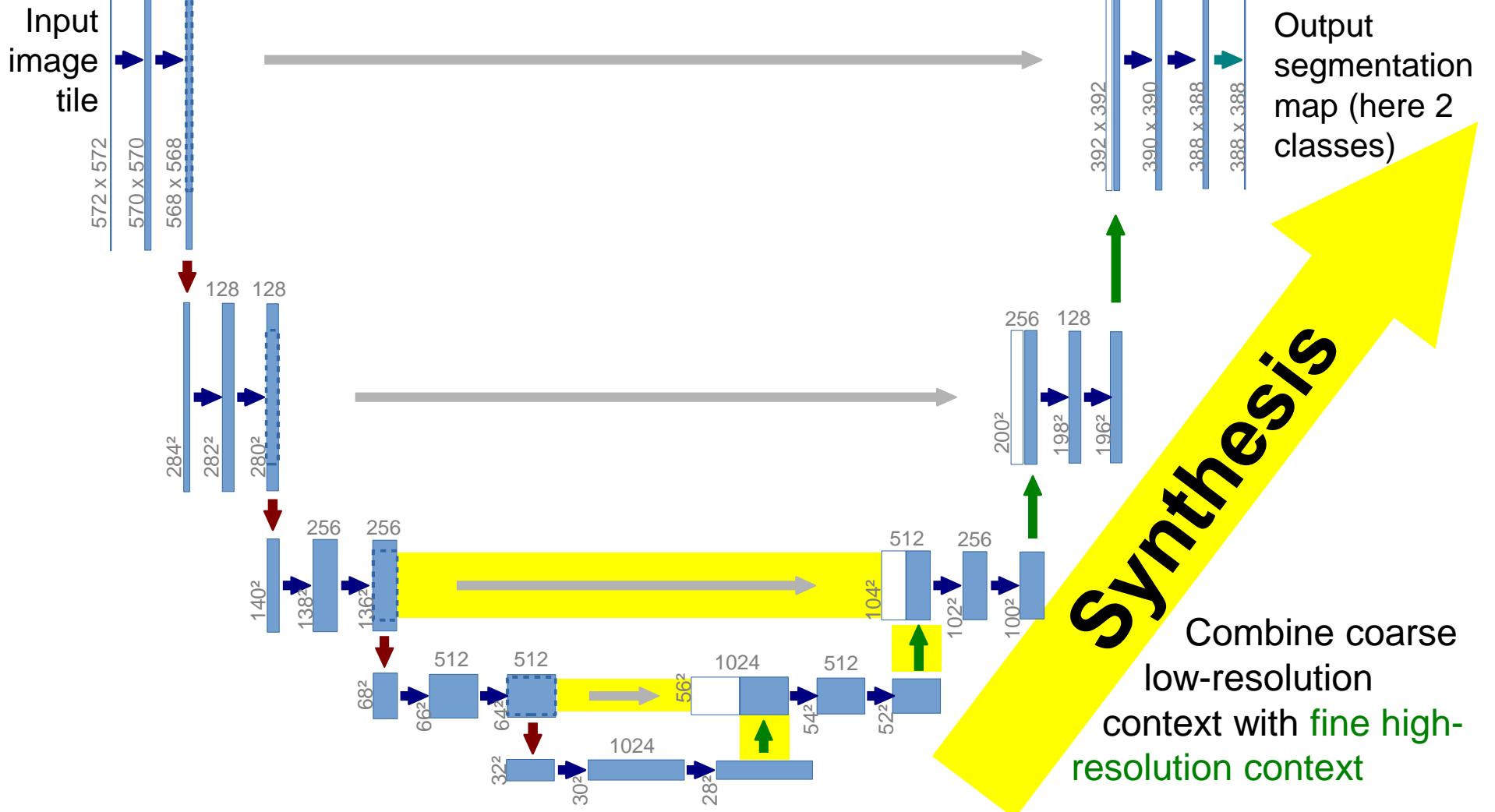


and so on: Increase the “**What**”, reduce the “**Where**”

| Features | 256 | 512 | 512 | 512 | 1024 | 1024 |
|----------|-----|-----|-----|-----|------|------|
| Sampling | 8 | 8 | 8 | 16 | 16 | 16 |
| Context | 36 | 52 | 68 | 76 | 108 | 140 |

... until 1024 features at every 16th pixel from 140x140 pixel context

U-net Architecture



Synthesis Path

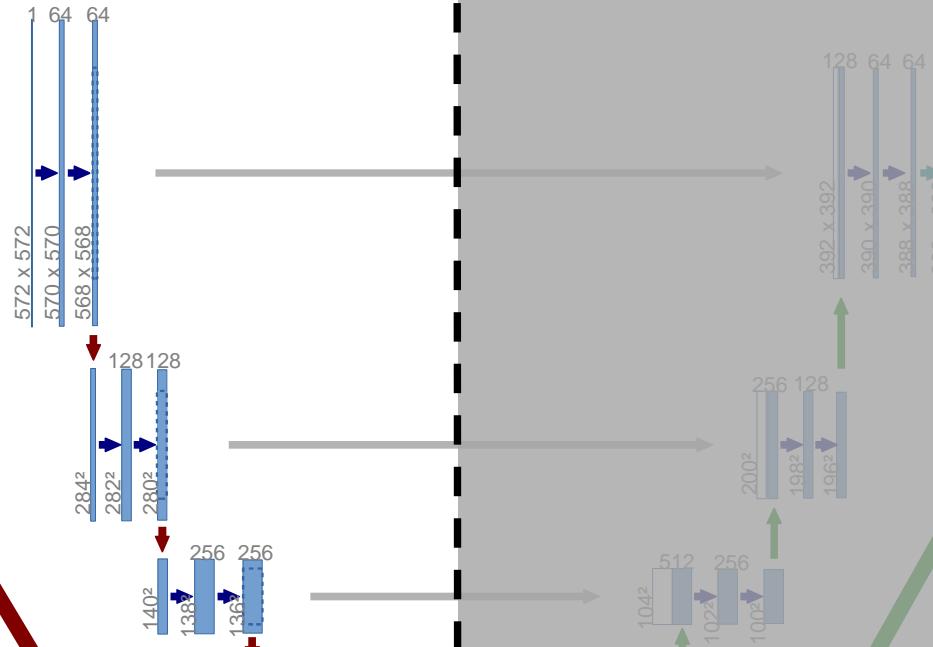
- Combine coarse low-resolution context with **fine** high-resolution context

| Features | 512 +512 | 512 | 512 | 256 +256 | 256 | 256 | 128 +128 | 128 | 128 | 64 +64 | 64 | 64 | 7 |
|----------|-------------|-----|-----|-------------|-----|-----|-------------|-----|-----|------------|-----|-----|-----|
| Sampling | 8 | 8 | 8 | 4 | 4 | 4 | 2 | 2 | 2 | 1 | 1 | 1 | 1 |
| Context | 132 (68) | 148 | 164 | 160 (32) | 168 | 176 | 174 (14) | 178 | 182 | 181 (5) | 183 | 185 | 185 |

- ... until 7 features (scores for the 7 classes) at every pixel from 185x185 pixel context.

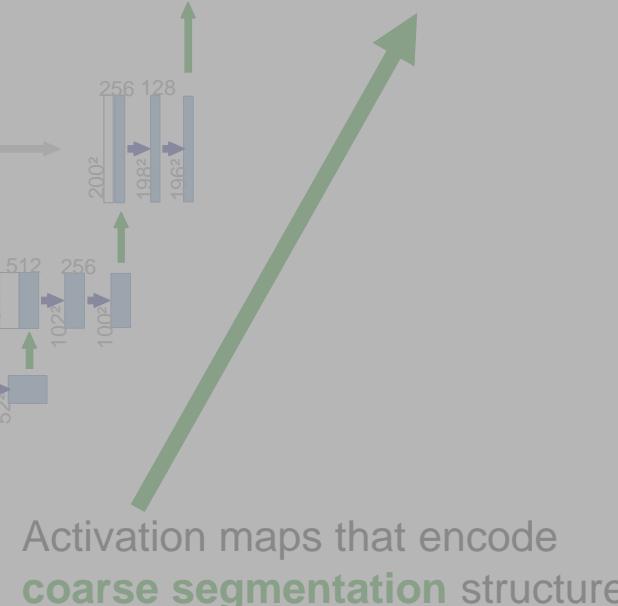
Visualization of Standard Classification Networks

Activation maps for
tiny parts (edges,
corners, spots, ...)



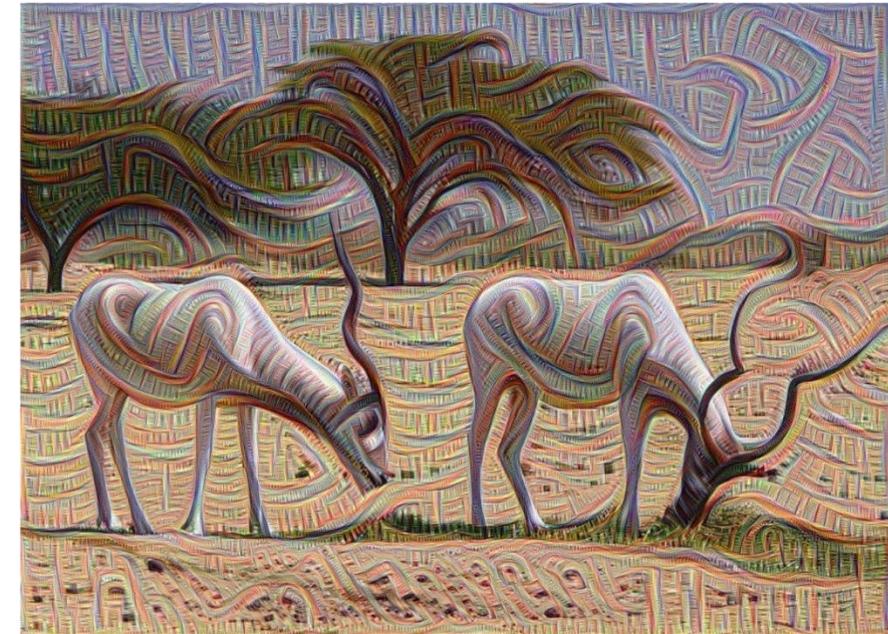
Activation maps for **large parts**
(full cells, mitochondria, cell
constellations, ...)

Activation maps that
encode the final
fine segmentation
structures



Activation maps that encode
coarse segmentation structures

Visualization of Neuron Activations



- propagate the image through the network
- check with neurons get the **strongest activation**
- change the image, such that these activations are further **amplified**
- **Here:** Neurons in **early layers** (encoding small-scale structures)

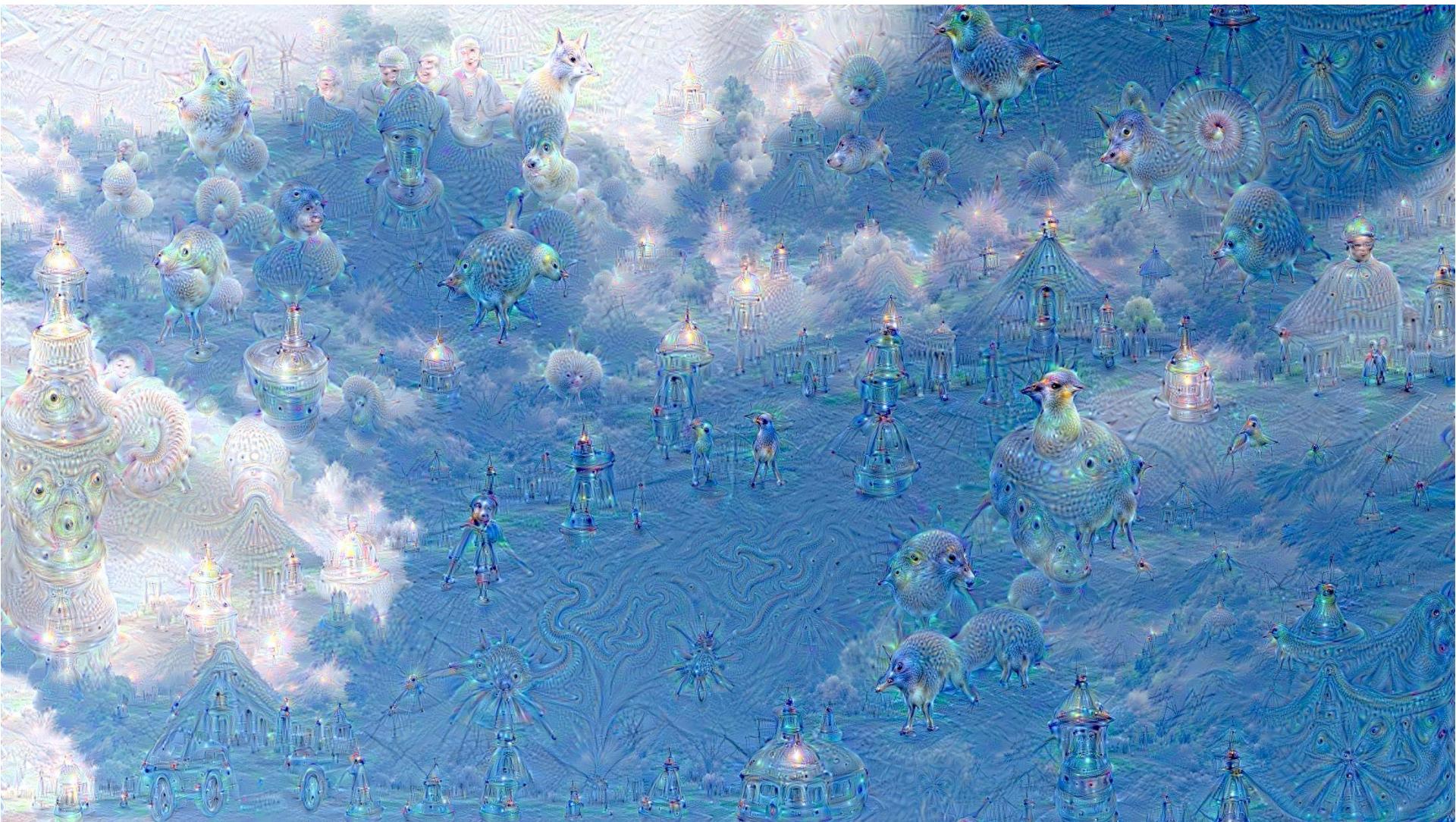
<http://googleresearch.blogspot.de/2015/06/inceptionism-going-deeper-into-neural.html>

Neuron Activations in Late Layers

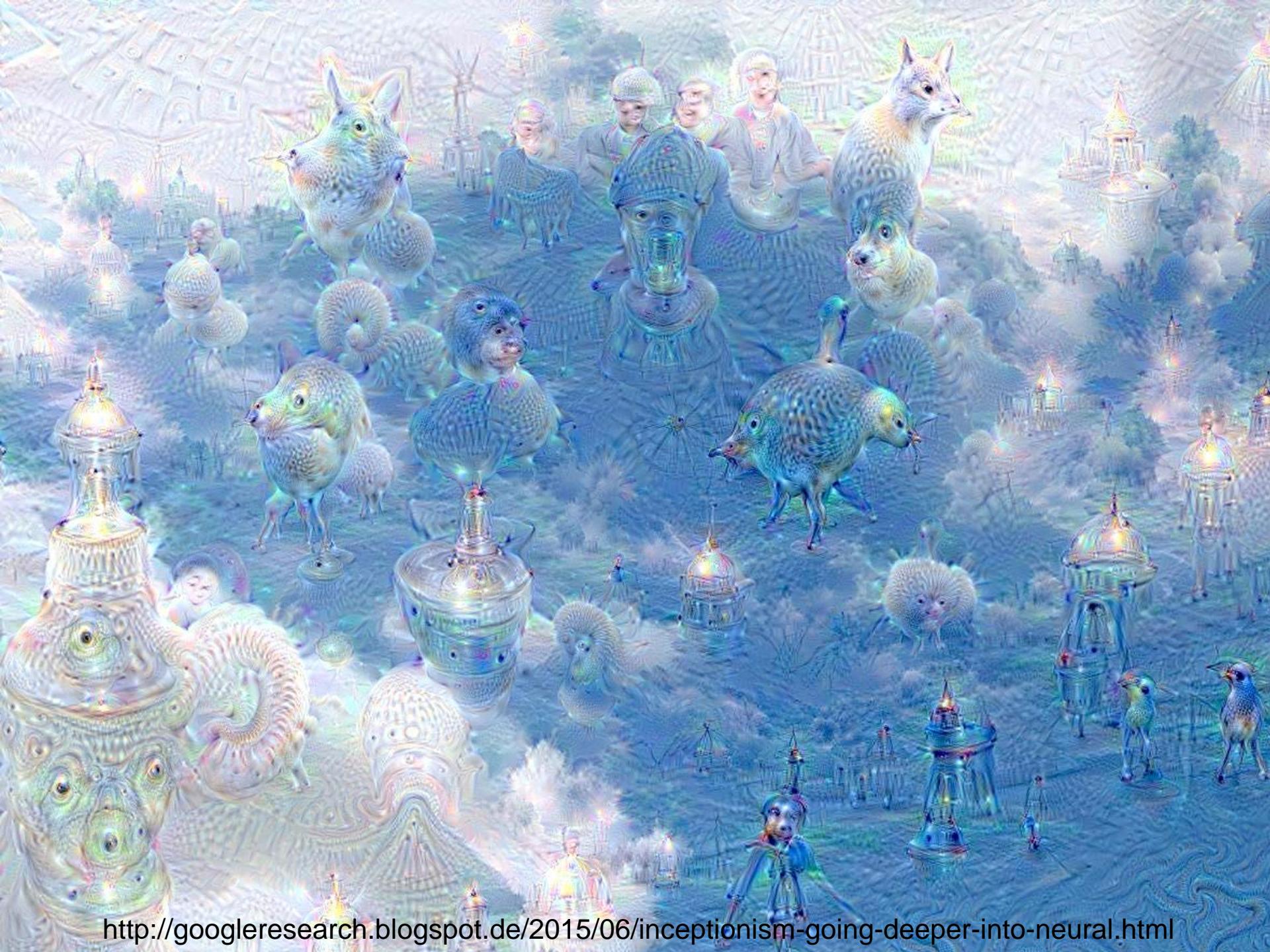


<http://googleresearch.blogspot.de/2015/06/inceptionism-going-deeper-into-neural.html>

Amplification of large-scale structures



<http://googleresearch.blogspot.de/2015/06/inceptionism-going-deeper-into-neural.html>

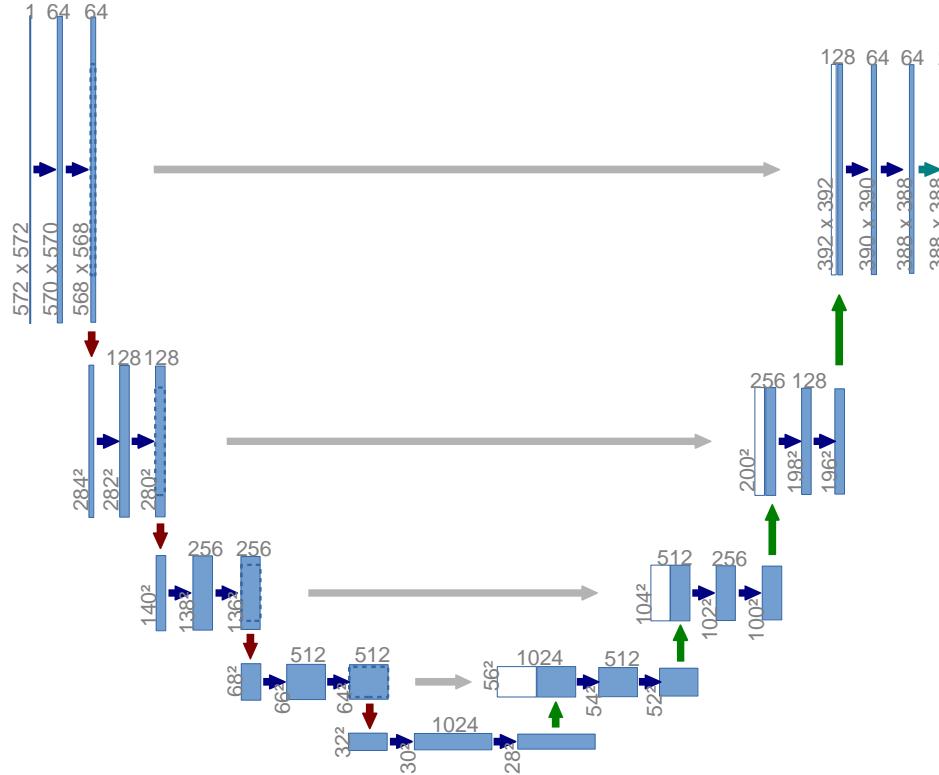


<http://googleresearch.blogspot.de/2015/06/inceptionism-going-deeper-into-neural.html>



Overlap-tile strategy for arbitrary large images

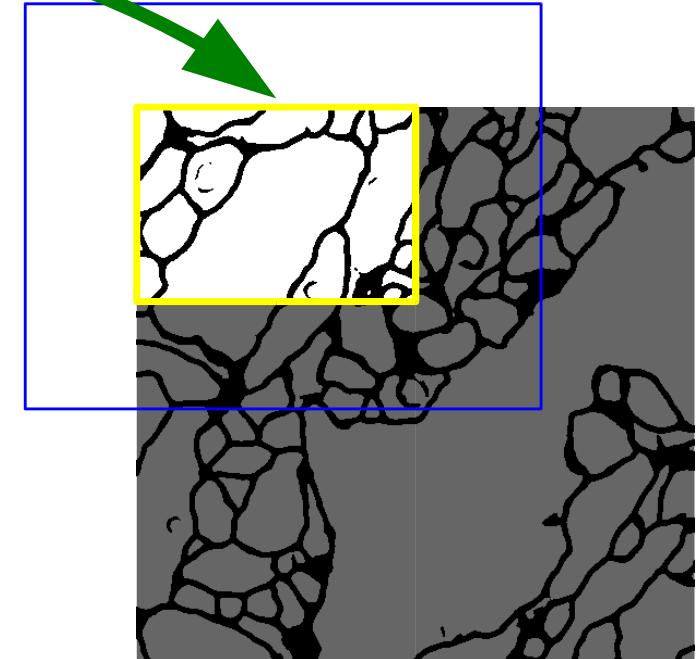
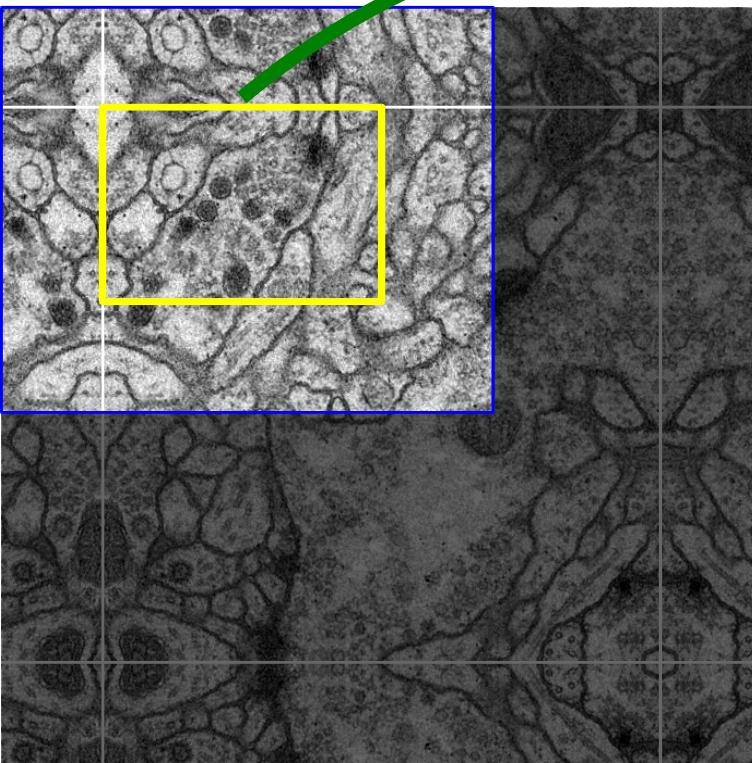
Input image tile,
572 x 572 pixel



Output
segmentation map:
388 x 388 pixel

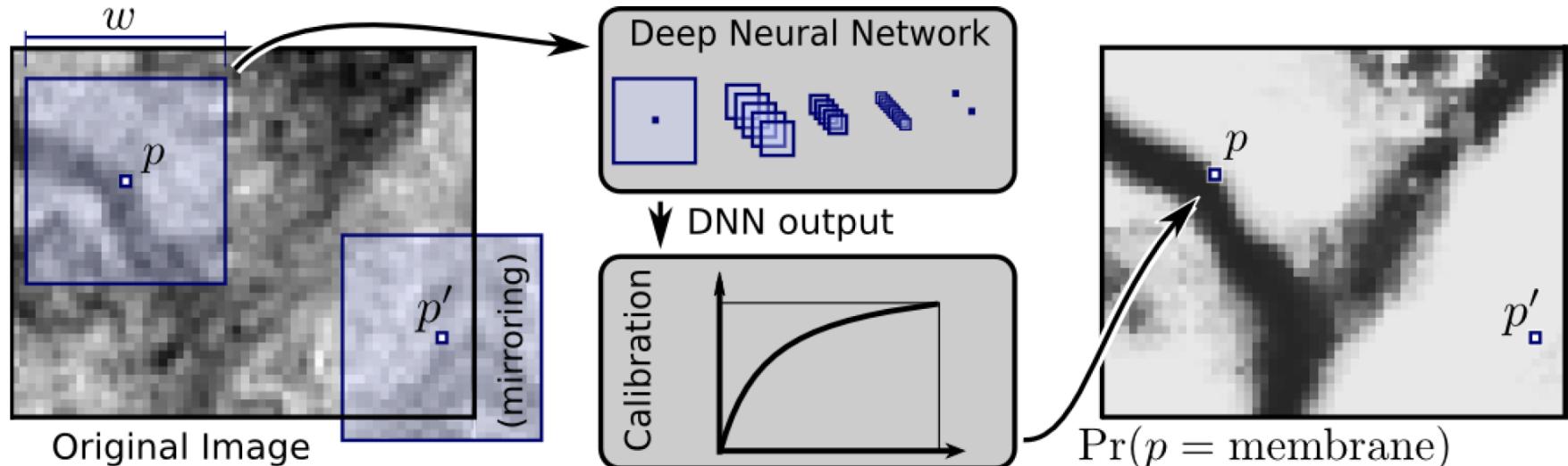
Use only the valid part of each convolution

Overlap-tile strategy for arbitrary large images



- Segmentation of the yellow area needs input data of the blue area
- Raw data extrapolation my mirroring

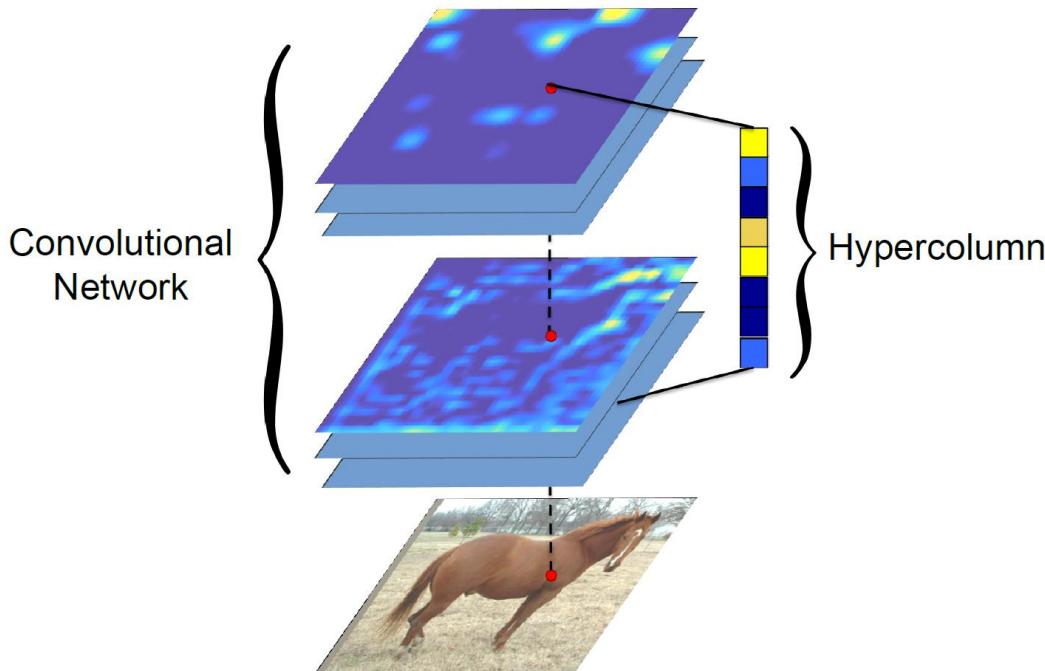
Related Work: Sliding-Window Approach



D. Ciresan, A. Giusti, L. M. Gambardella, J. Schmidhuber - Deep Neural Networks Segment Neuronal Membranes in Electron Microscopy Images (NIPS 2012)

- **Sliding-window approach** with a standard classification network
- Winner of **EM segmentation challenge** at ISBI 2012
- Needs **full network evaluation** for each pixel
- **Trade-off** between precise localization and large context (larger windows need **more max pooling layers**)
- (u-net outperformed them now)

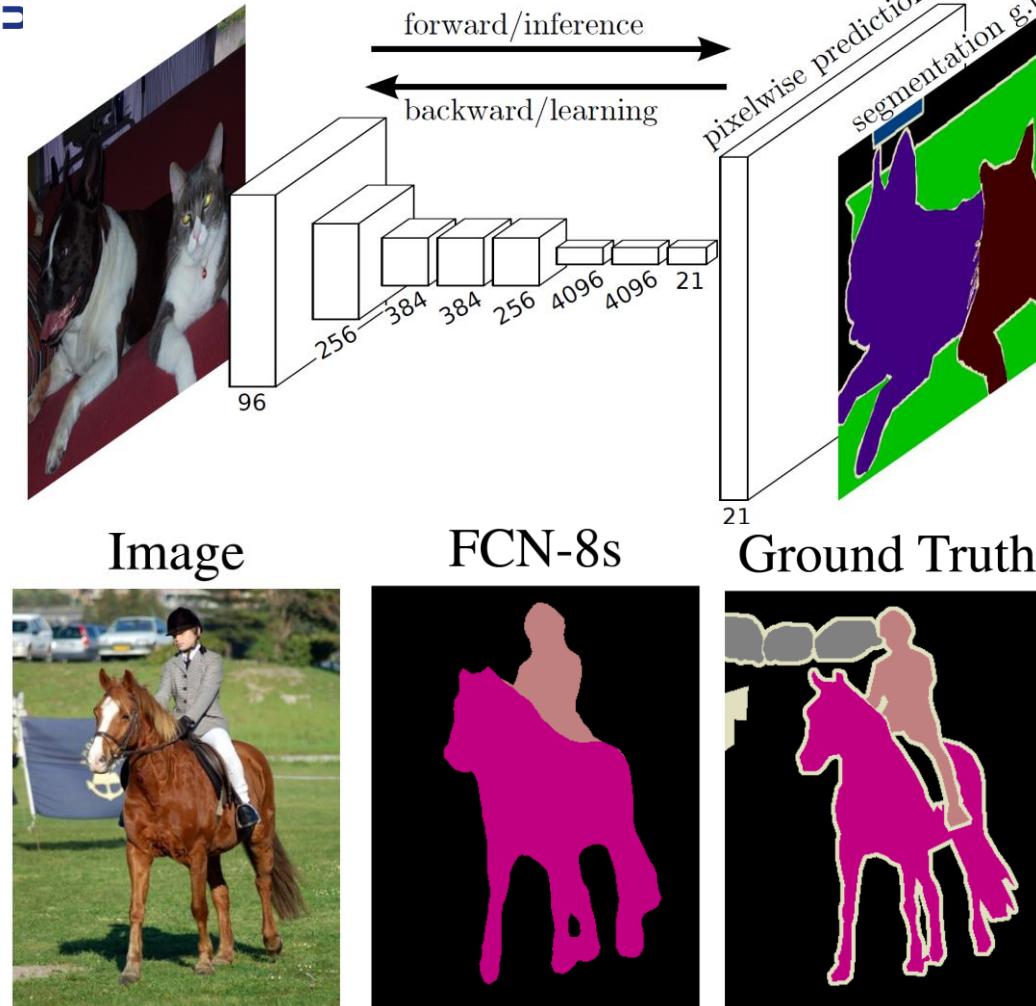
Related Work: Hypercolumns



- **Rescale all feature maps** to original image size.
- Use **support vector machine** to predict label at each position.
- Needs a **pre-trained classification network**.
- **No end-to-end** training possible.

B. Hariharan, P. Arbeláez, R. Girshick, J. Malik: "Hypercolumns for Object Segmentation and Fine-grained Localization" CVPR, 2015. arXiv:1411.5752 [cs.CV]

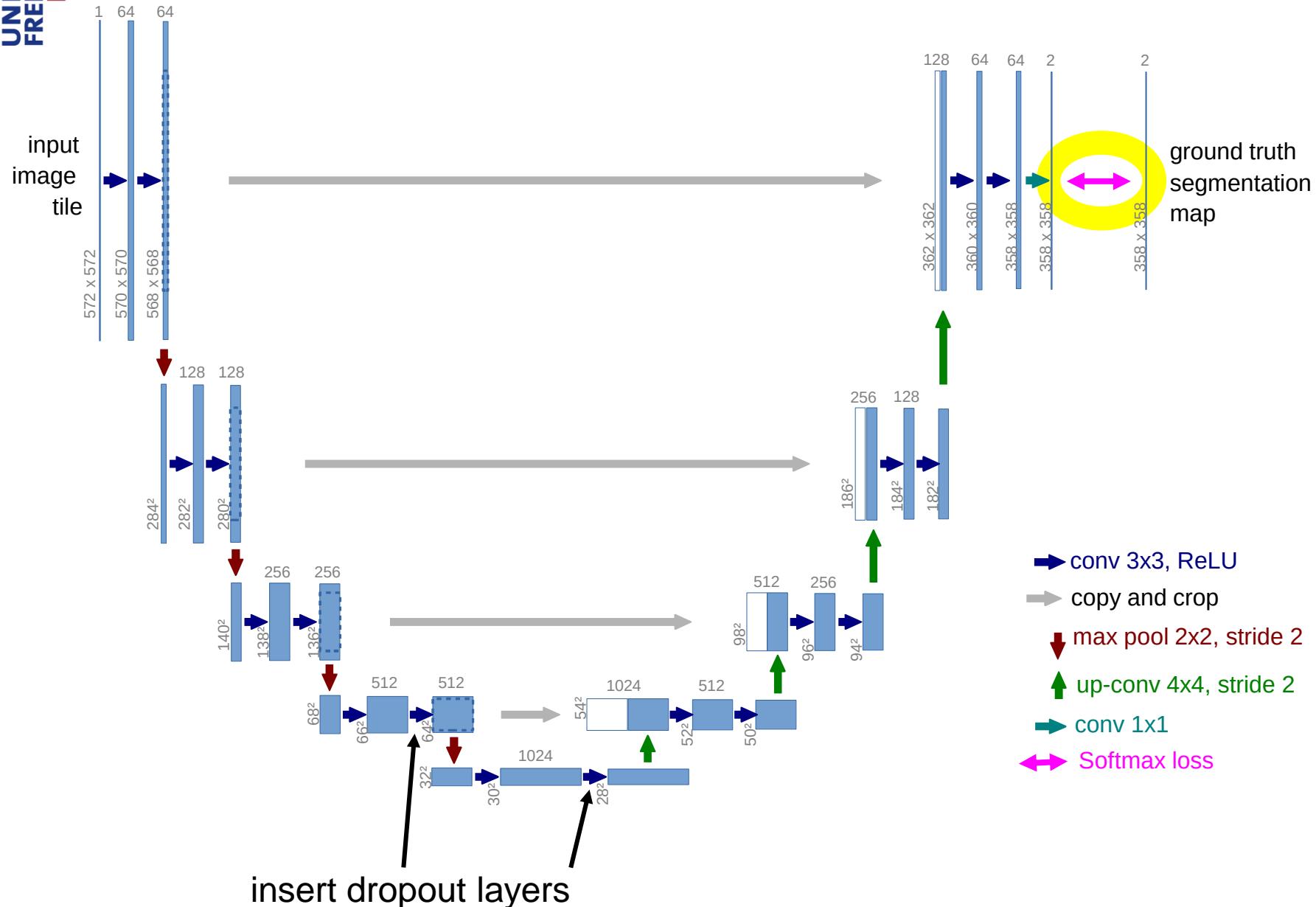
Related Work: Fully Convolutional Network



- **Nearly identical architecture** like u-net
- Uses a **pre-trained classification network**
- Uses only **1 feature channel per class** in lowest resolution
- Does not go back to full resolution in **synthesis path**
- Uses **padded convolutions**, no tiling possible

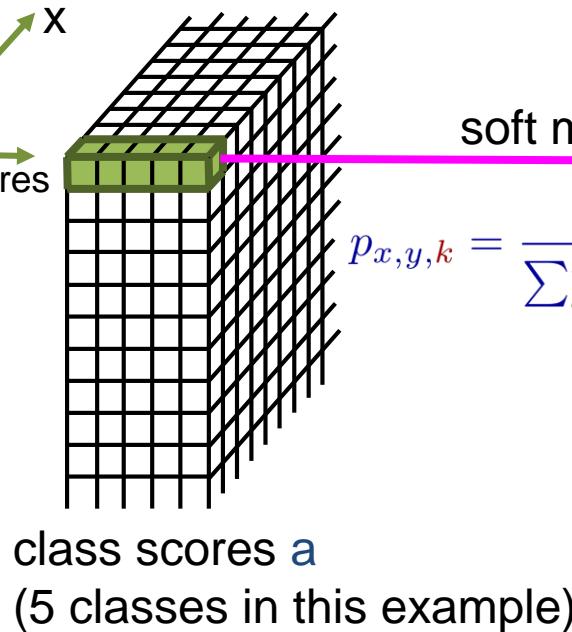
J. Long, E. Shelhamer, T. Darrell: "Fully Convolutional Networks for Semantic Segmentation".
CVPR 2015, arXiv:1411.4038 [cs.CV]

Training the U-net



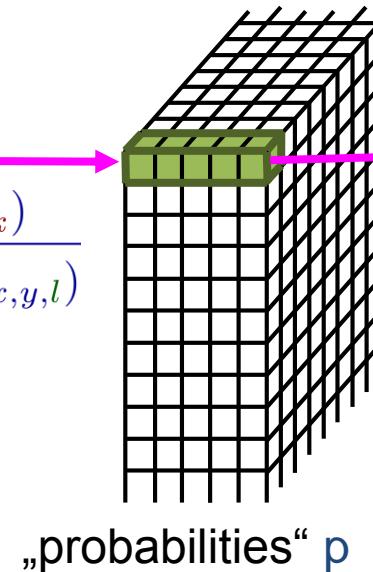
insert dropout layers

Softmax-loss layer



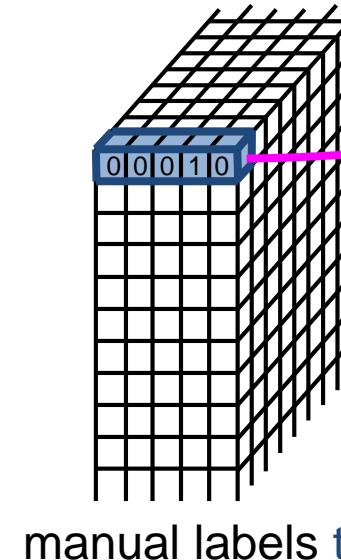
soft max

$$p_{x,y,k} = \frac{\exp(a_{x,y,k})}{\sum_{l=1}^K \exp(a_{x,y,l})}$$

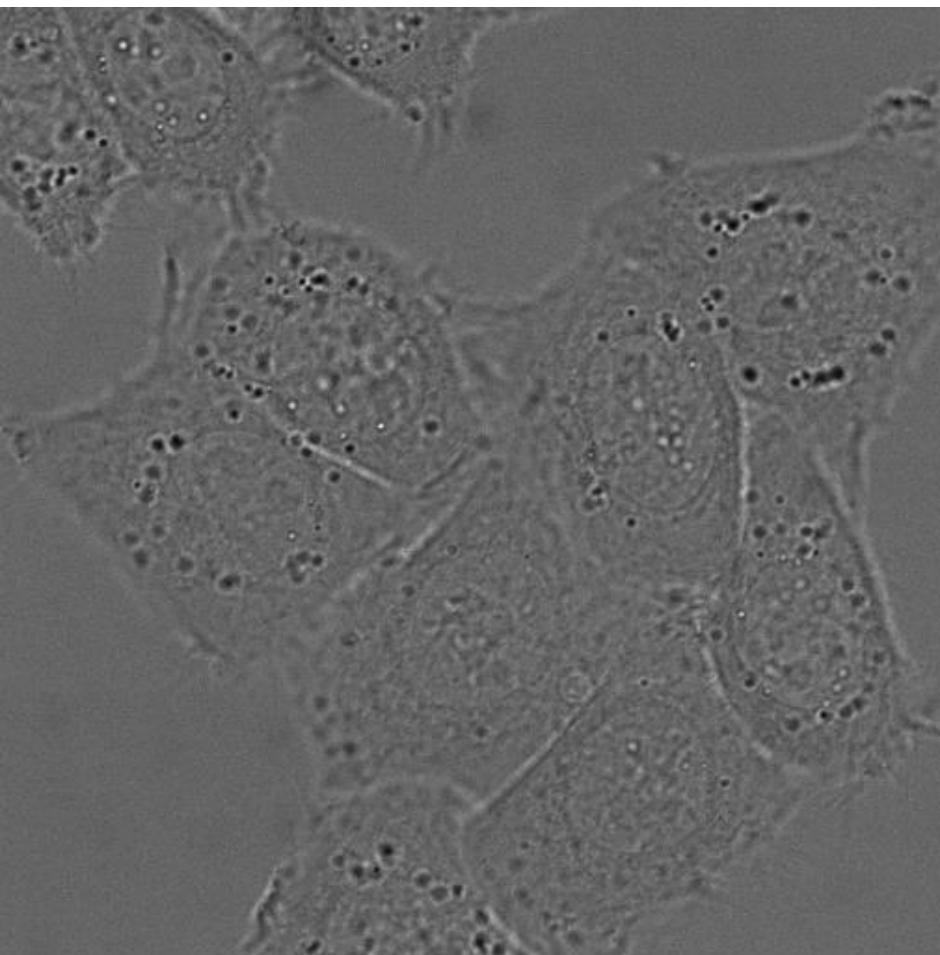


$$E = - \sum_{\substack{(x,y) \in \Omega \\ k \in \{1, \dots, K\}}} t_{x,y,k} \cdot \log(p_{x,y,k})$$

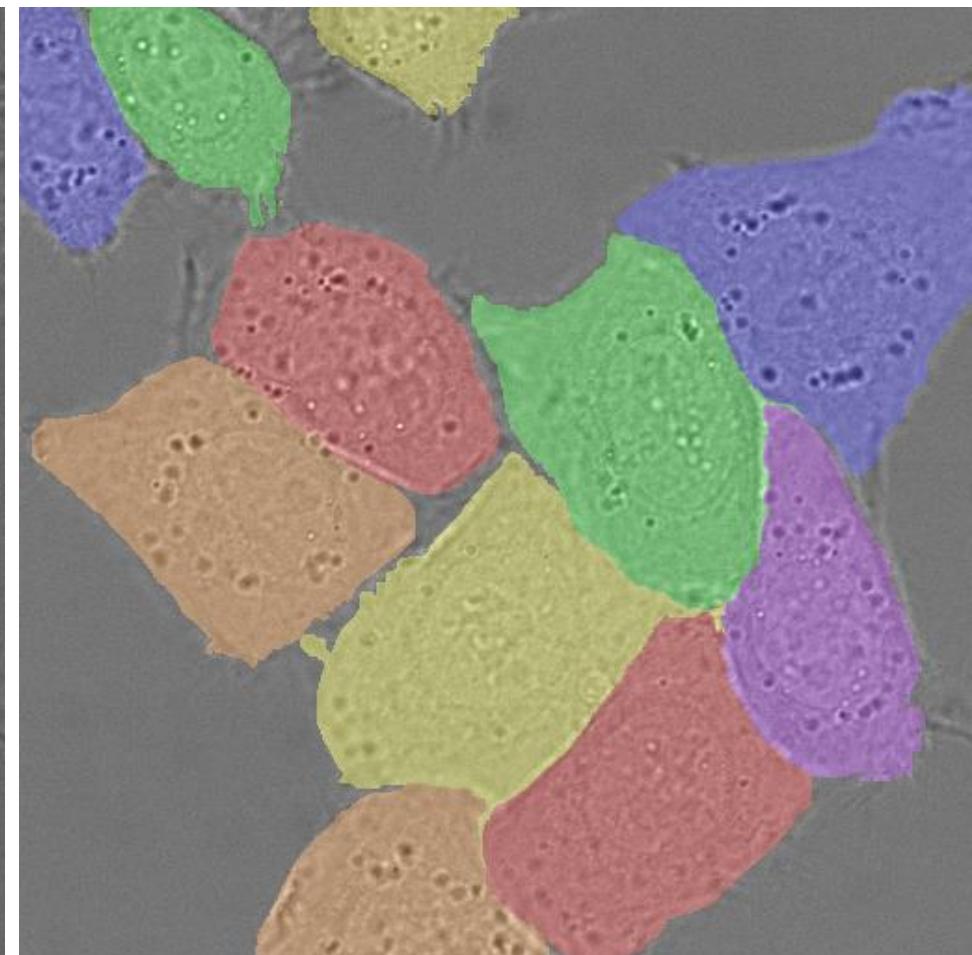
cross
entropy



Segmentation of Touching Objects of the Same Class



HeLa cells recorded with DIC microscopy

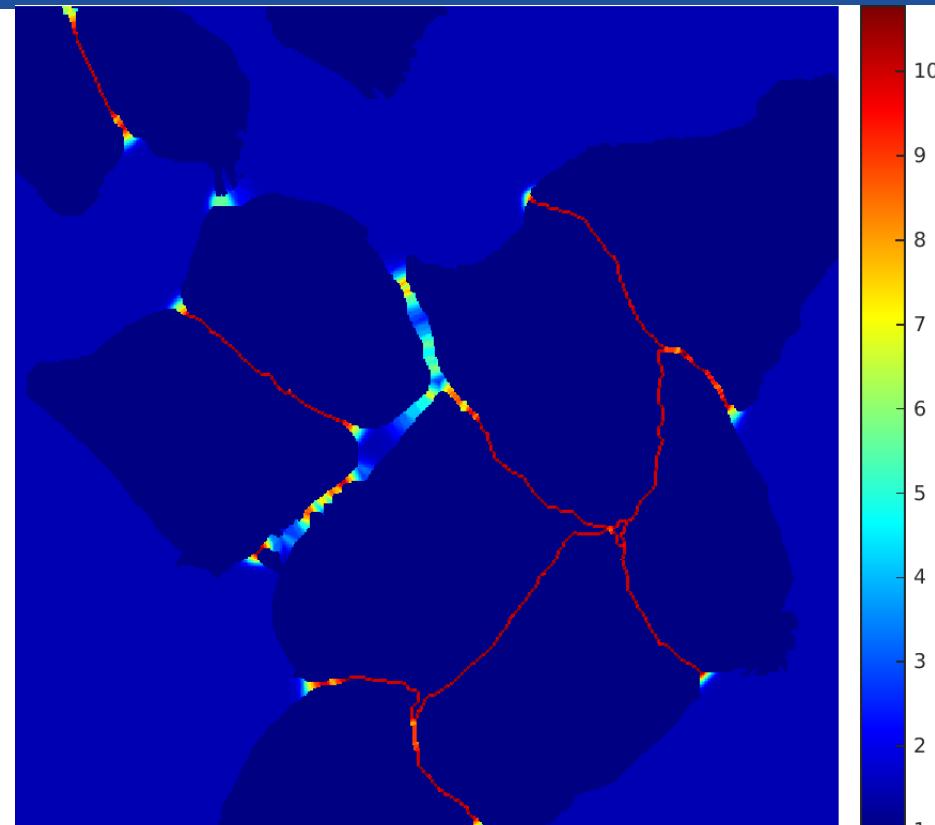


manual segmentation
(colors: different instances)

Ensure Separation of Touching Objects



Segmentation mask for training
(inserted background between
touching objects)



Loss-weight for each pixel

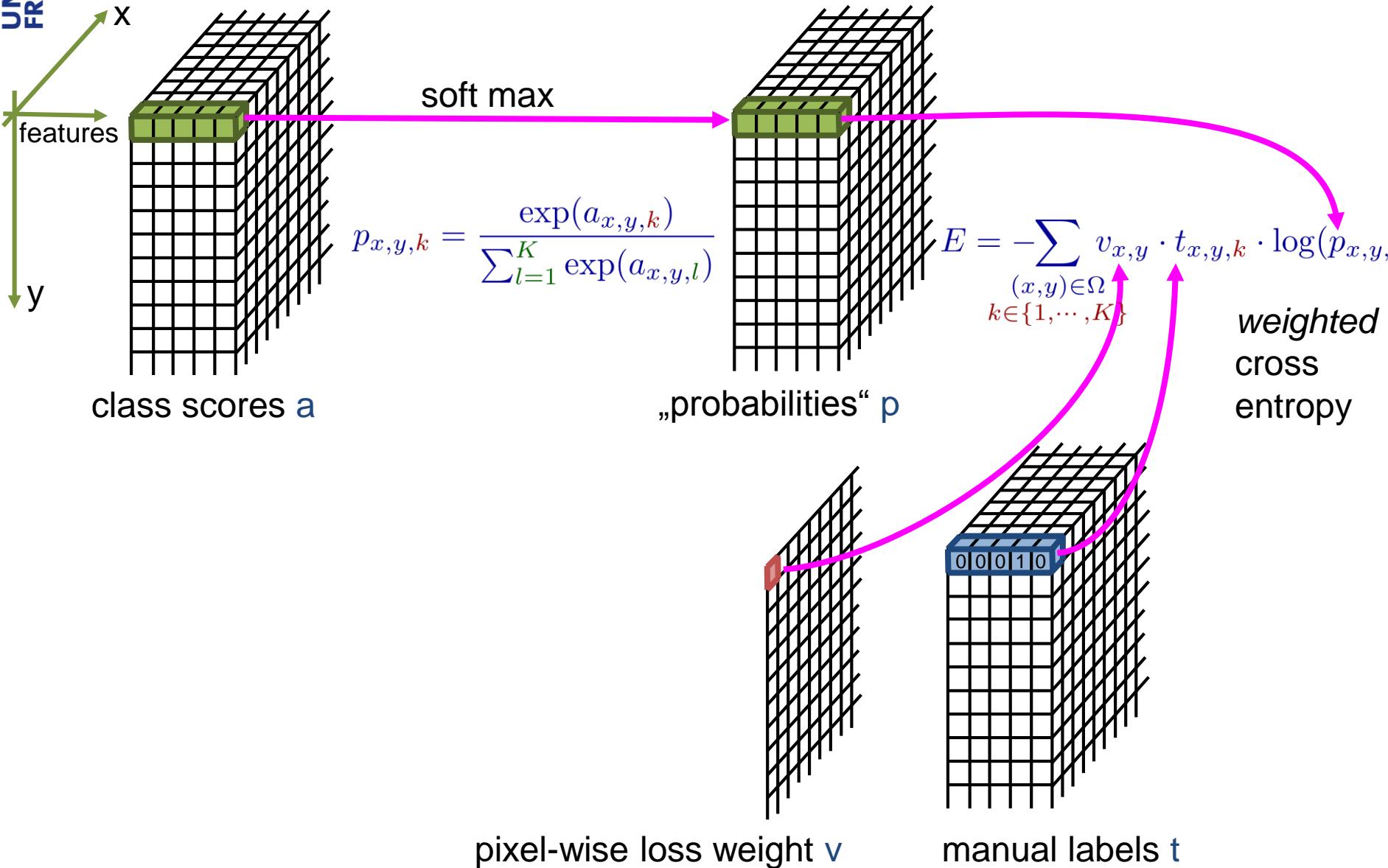
$$v(\mathbf{x}) = v_{\text{bal}}(\mathbf{x}) + v_0 \cdot \exp \left(-\frac{(d_1(\mathbf{x}) + d_2(\mathbf{x}))^2}{2\sigma^2} \right)$$

v_{bal} : weight map to balance class frequency

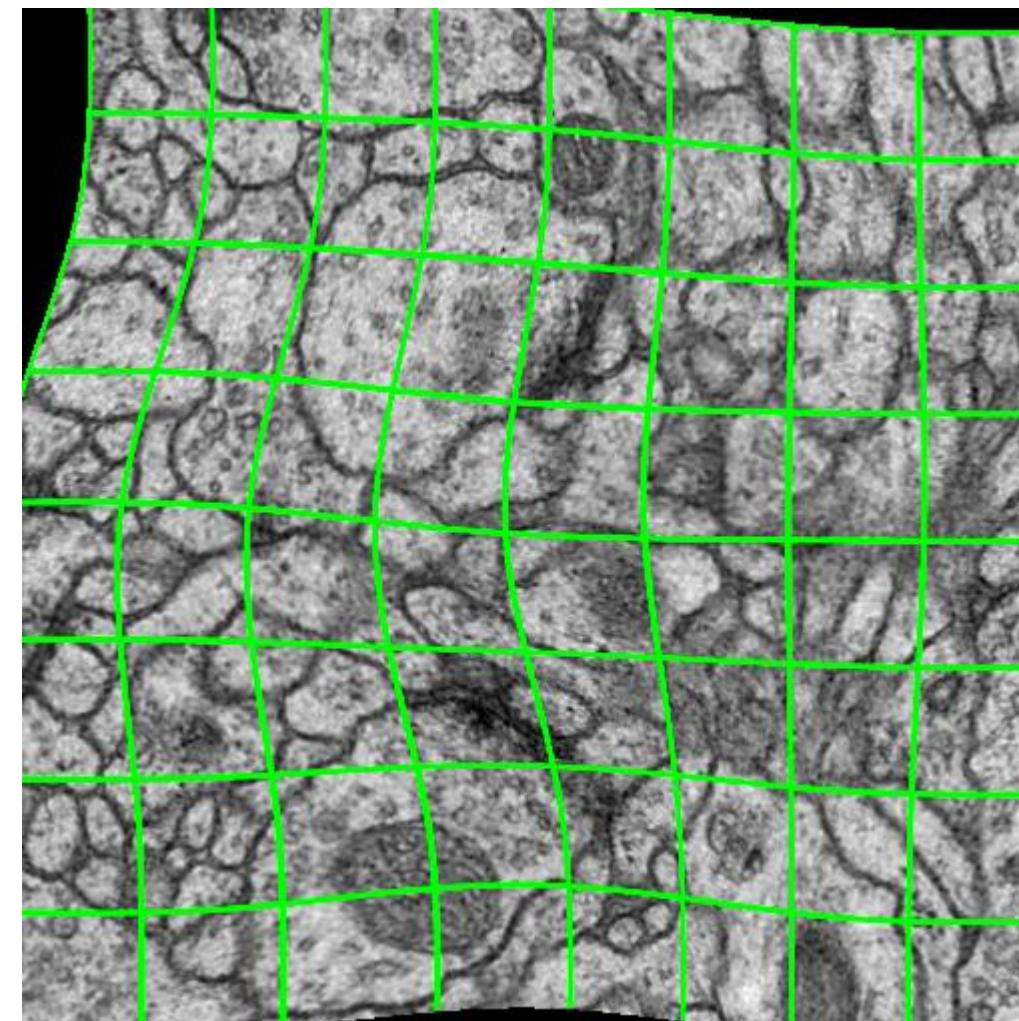
d_1 : distance to border of closest object

d_2 : distance to border of second closest object

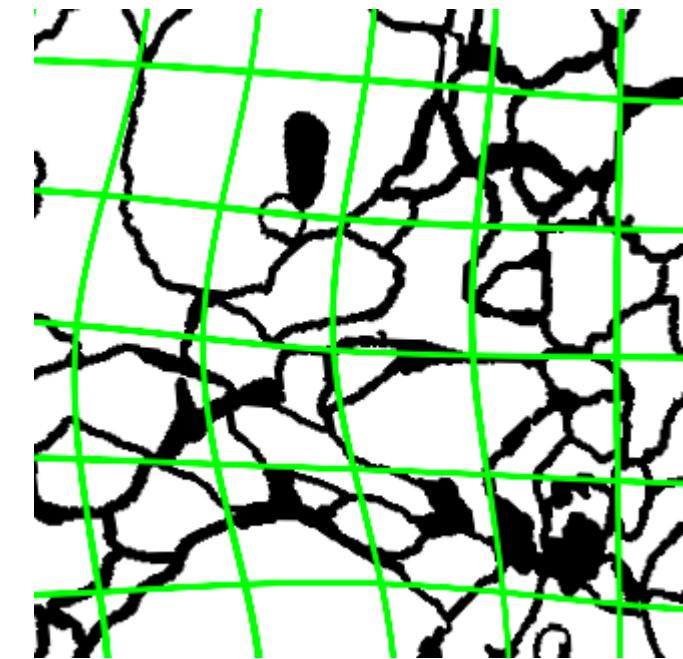
Weighted Softmax-loss layer



Augment Training Data using Deformations

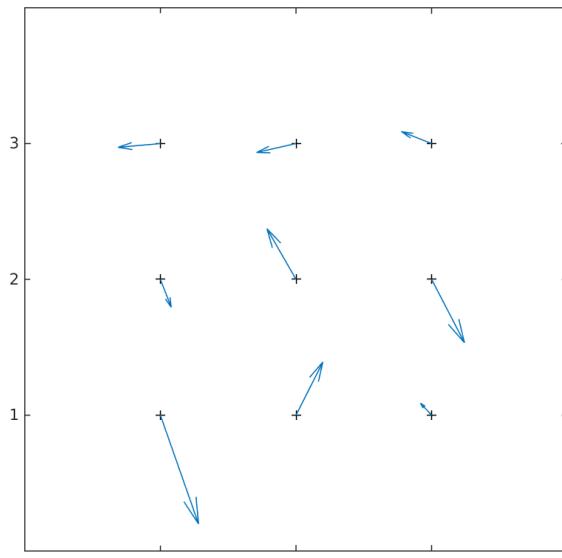


Randomly deformed image
(for visualization: no rotation, no shift, no extrapolation)

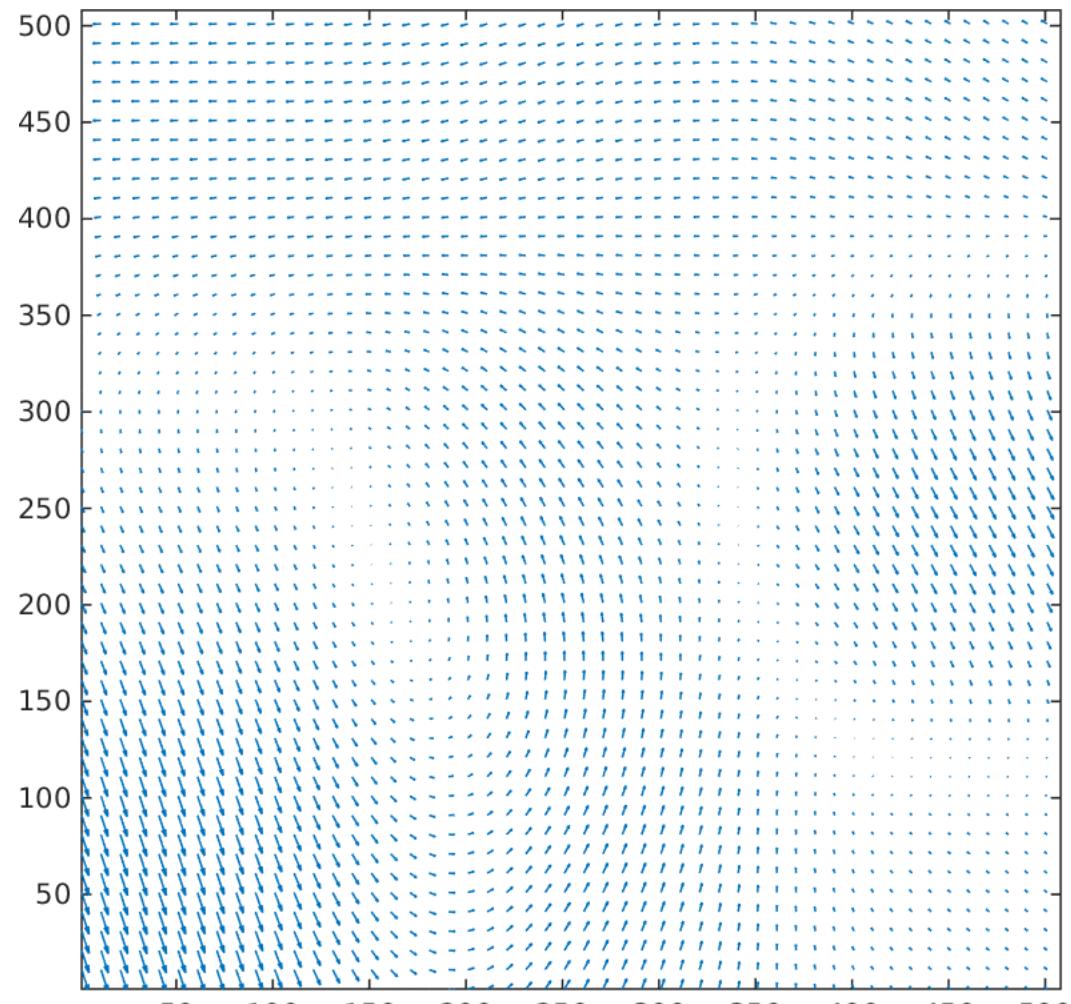


correspondingly deformed
manual labels

Creating Random Deformations



3x3 random deformation vectors



Full deformation field by **bicubic interpolation**

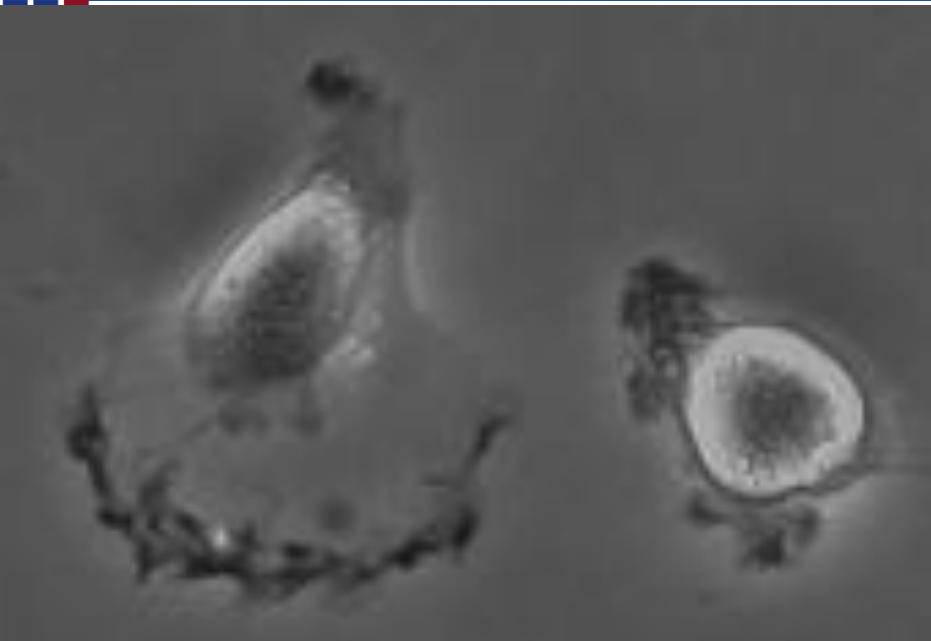
Implementation Details

- **Caffe neural network library** with the „Deconvolution“ and Cropping Layer from the FCN
- Added **$\text{sqrt}(2/N)$** initialization, and **weighted softmaxloss** layer
- **Data augmentation** and weight computation in matlab
 - Create 20,000 augmented image tiles (with corresponding segmentation and weight maps)
 - Rotation augmentation: 360° (25° for dental x-ray)
 - Random cropping position (shift augmentation)
 - Random mirroring
 - Random deformation: 3×3 normally distributed displacement vectors with 10 pixels standard deviation
 - Intensity augmentation 10%: resulting factor: $(1 + N(0,0.1))$

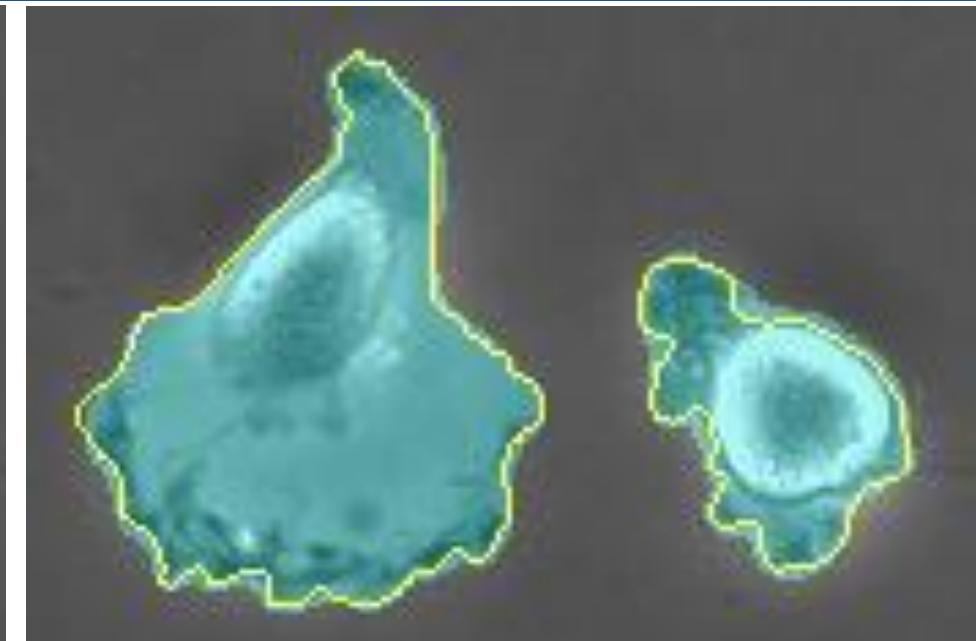
Implementation Details

- **Overlap-tile classification** in matlab (using caffe's matlab interface). **Averaging** over 7 rotated versions (EM data) or 4 mirrored versions (all other applications)
- **Training:** Stochastic gradient descent with momentum
 - „batch“-size: 1 image
 - Initial learning rate: 0.001
 - Momentum: 0.99 (**very high to virtually increase batch size**),
 - All 20,000 iterations, reduce learning rate by 1/10
 - 60,000 iterations total
 - Training time: approx 10 hours on a Nvidia Titan GPU. **First meaningful results already after a few 1000 iterations (half an hour or less)**

ISBI cell tracking challenge: dataset PhC-U373



Glioblastoma-astrocytoma U373 cells on a polyacrylimide substrate
Phase contrast microscopy

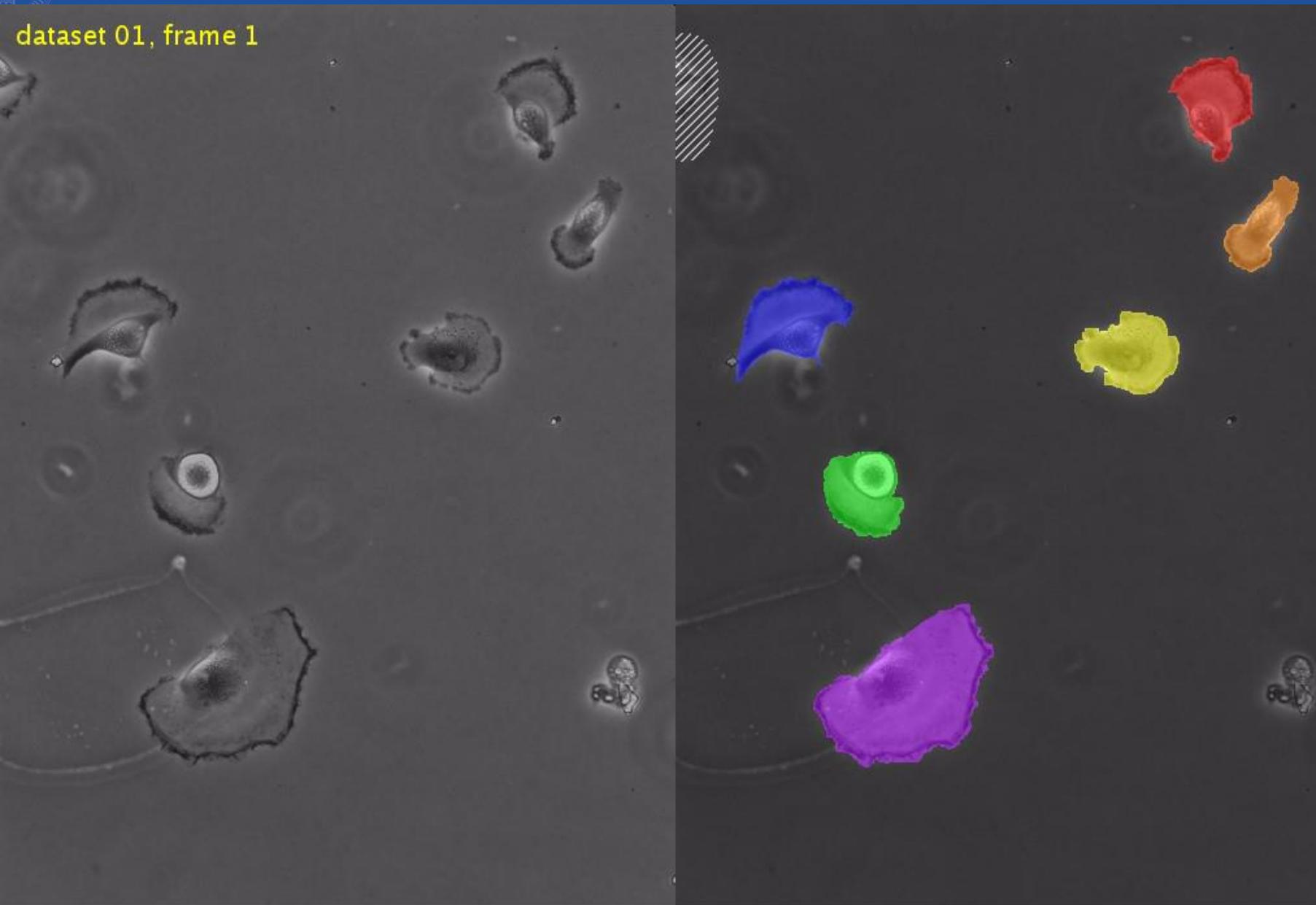


Cyan: segmentation by u-net
Yellow borders: our manual ground truth

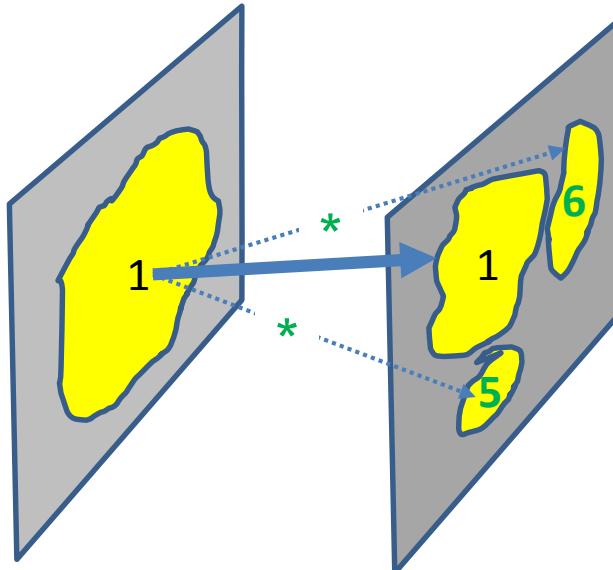
- Strong shape variations
- Weak outer borders, strong irrelevant inner borders
- Cytoplasm has same structure like background

Data provided by Dr. Sanjay Kumar. Department of Bioengineering
University of California at Berkeley. Berkeley CA (USA)

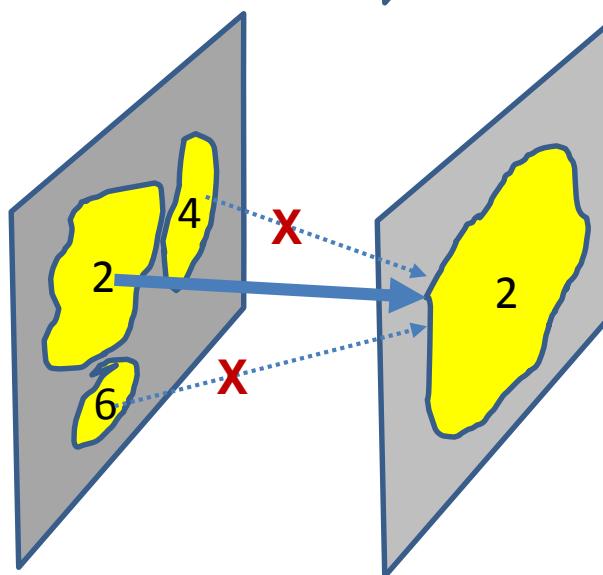
PhC-U373: Complete Training Set



Tracking

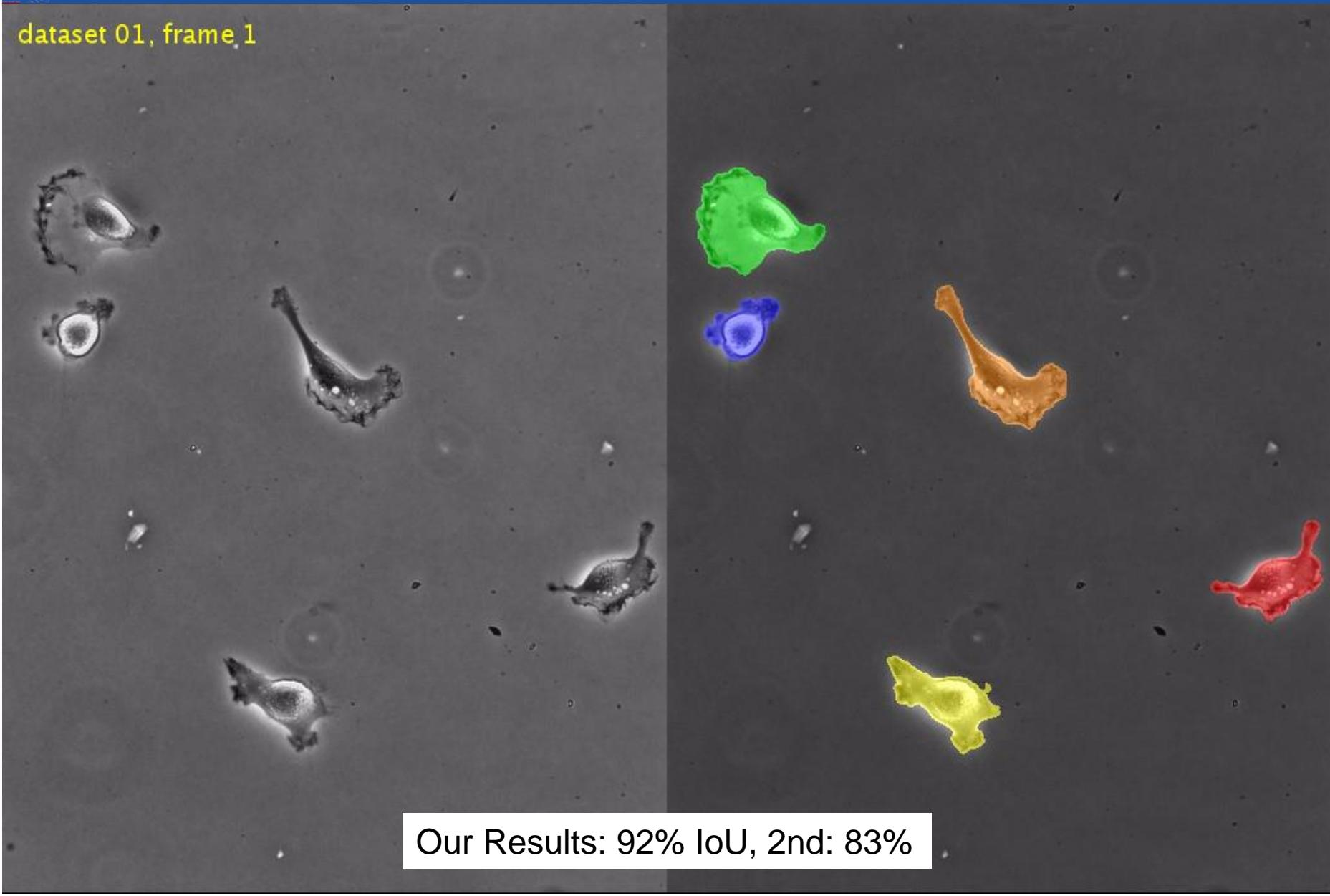


- Propagate Labels to overlapping Segments
- Resolve **one-to-many** correspondences:
 - Propagate label to max. IOU
 - Invent new labels
- Resolve **many-to-one** correspondences
 - Take label from max. IOU
 - Kill other labels



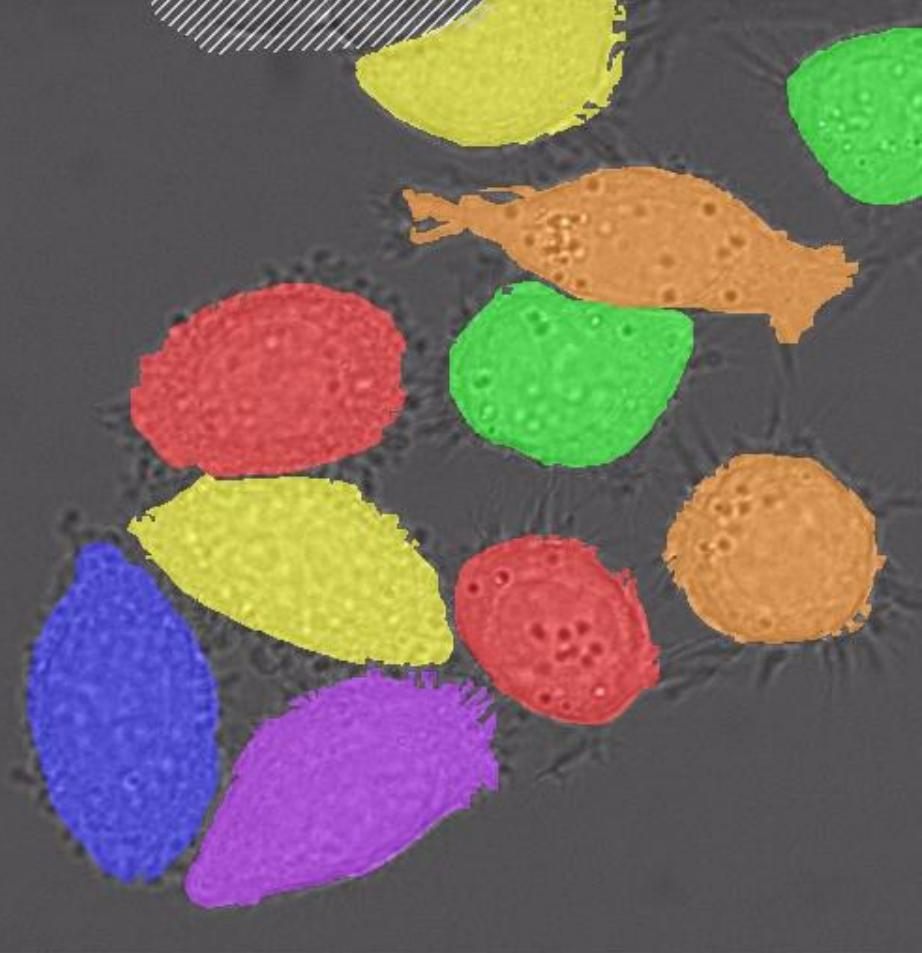
PhC-U373:

dataset 01, frame 1



DIC-HeLa: Complete Training Set

dataset 01, frame 1



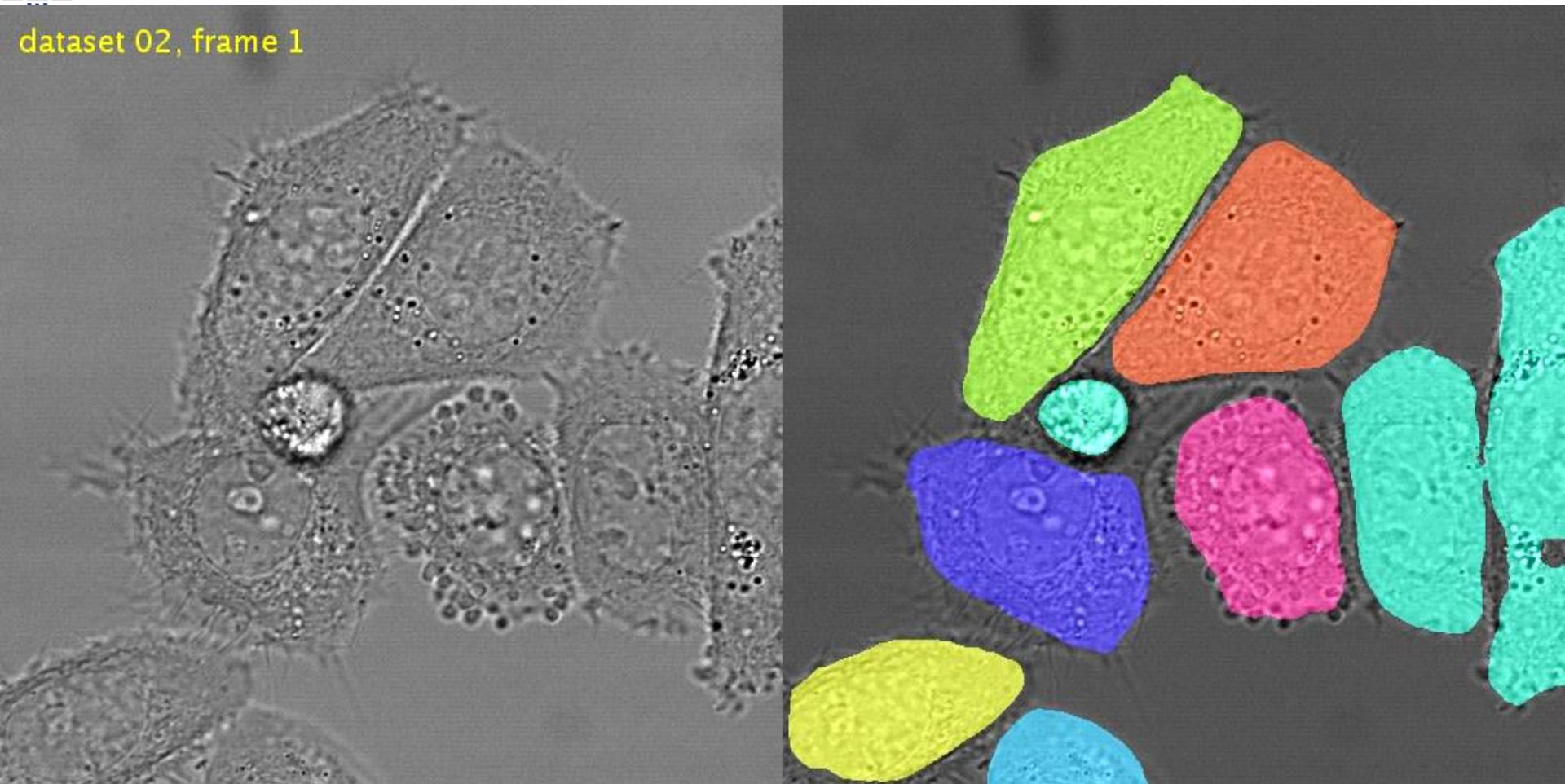
HeLa cells on a flat glass, Differential Interference Contrast (DIC) microscopy

- Touching and overlapping cells (more than one layer)
- partially invisible borders
- cells leave focal plane

Data provided by Dr. Gert van Cappellen,
Erasmus Medical Center, Rotterdam, The Netherlands

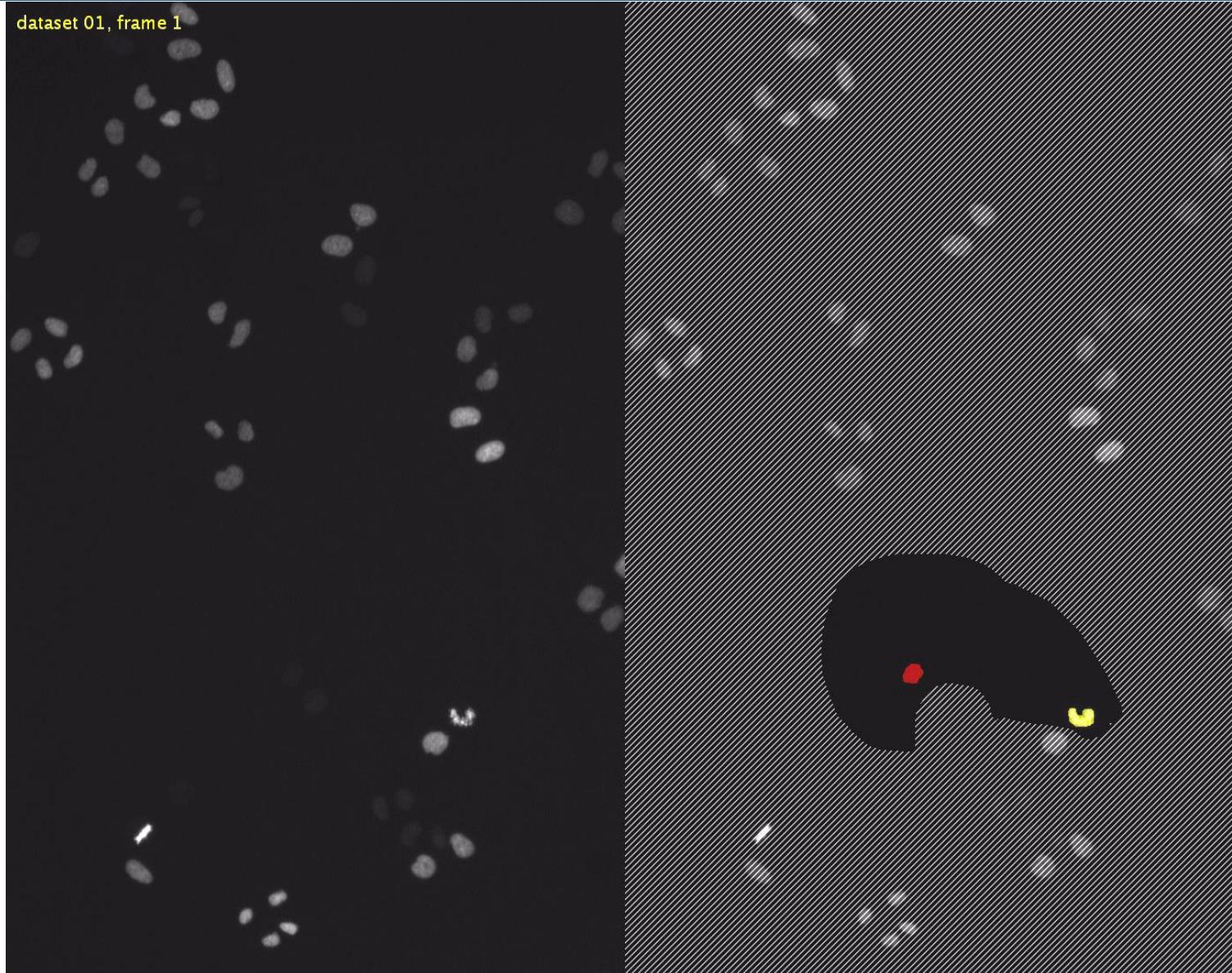
DIC-HeLa:

dataset 02, frame 1



Our Results: 77.6%, 2nd: 46.0%

Fluo-HeLa: Training



HeLa cells stably expressing H2b-GFP

Data provided by Mitocheck Consortium

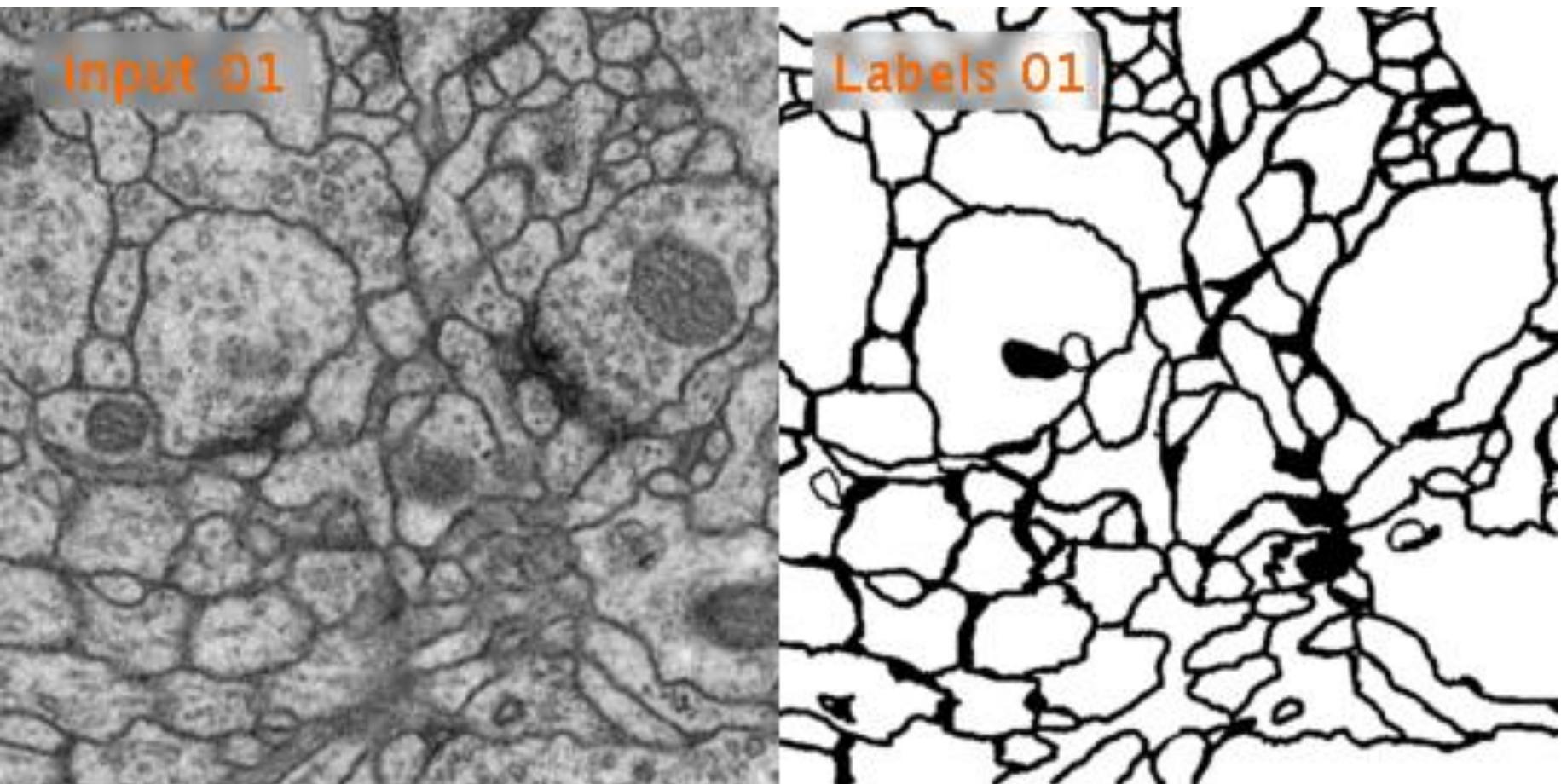
Fluo-HeLa:

dataset 01, frame 1



Our Results: 90%, 2nd: 89%

Experiments: Neuronal structures in EM

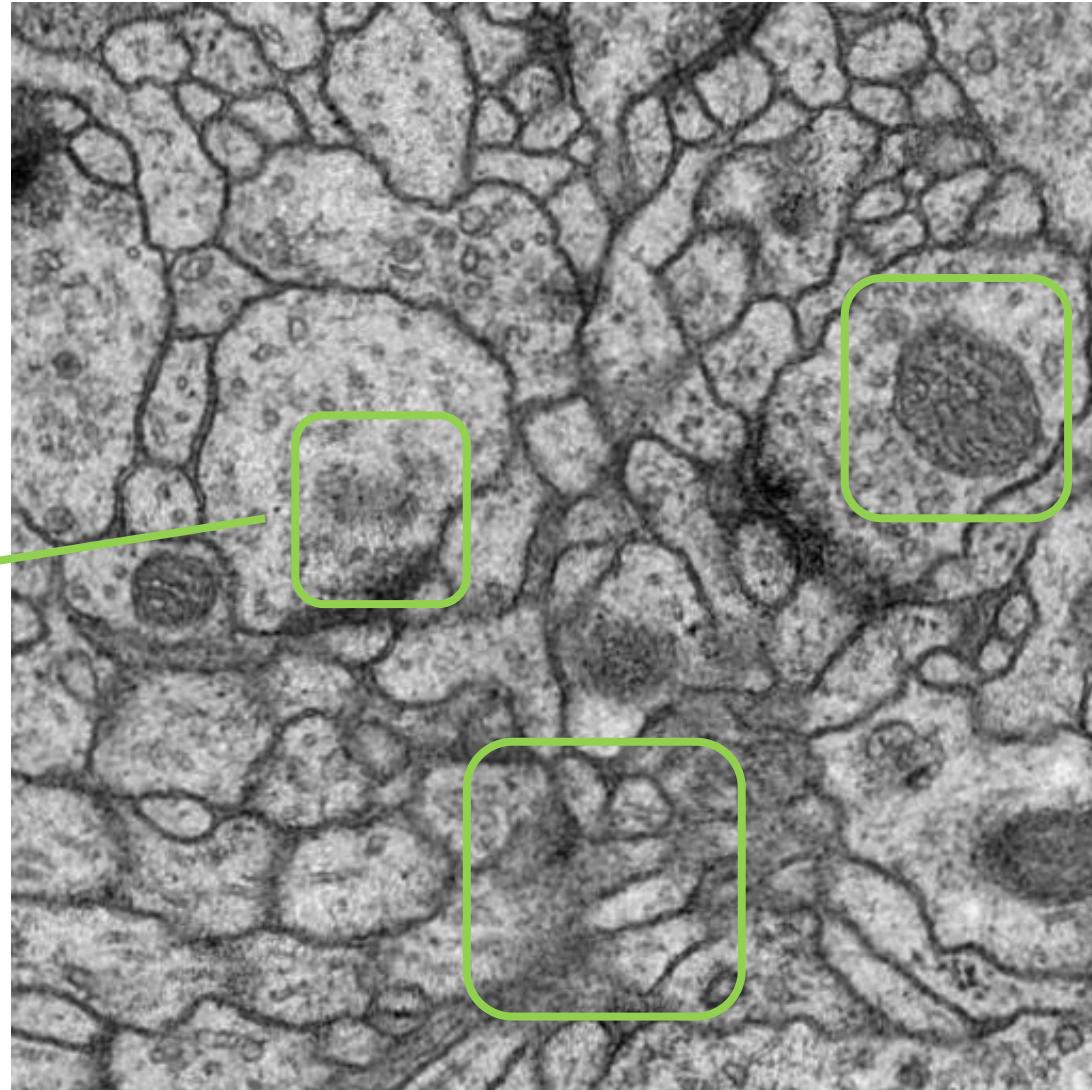


Input images

Manual labels
membranes: black,
rest (mainly cytoplasm): white

Challenges in this Data Set

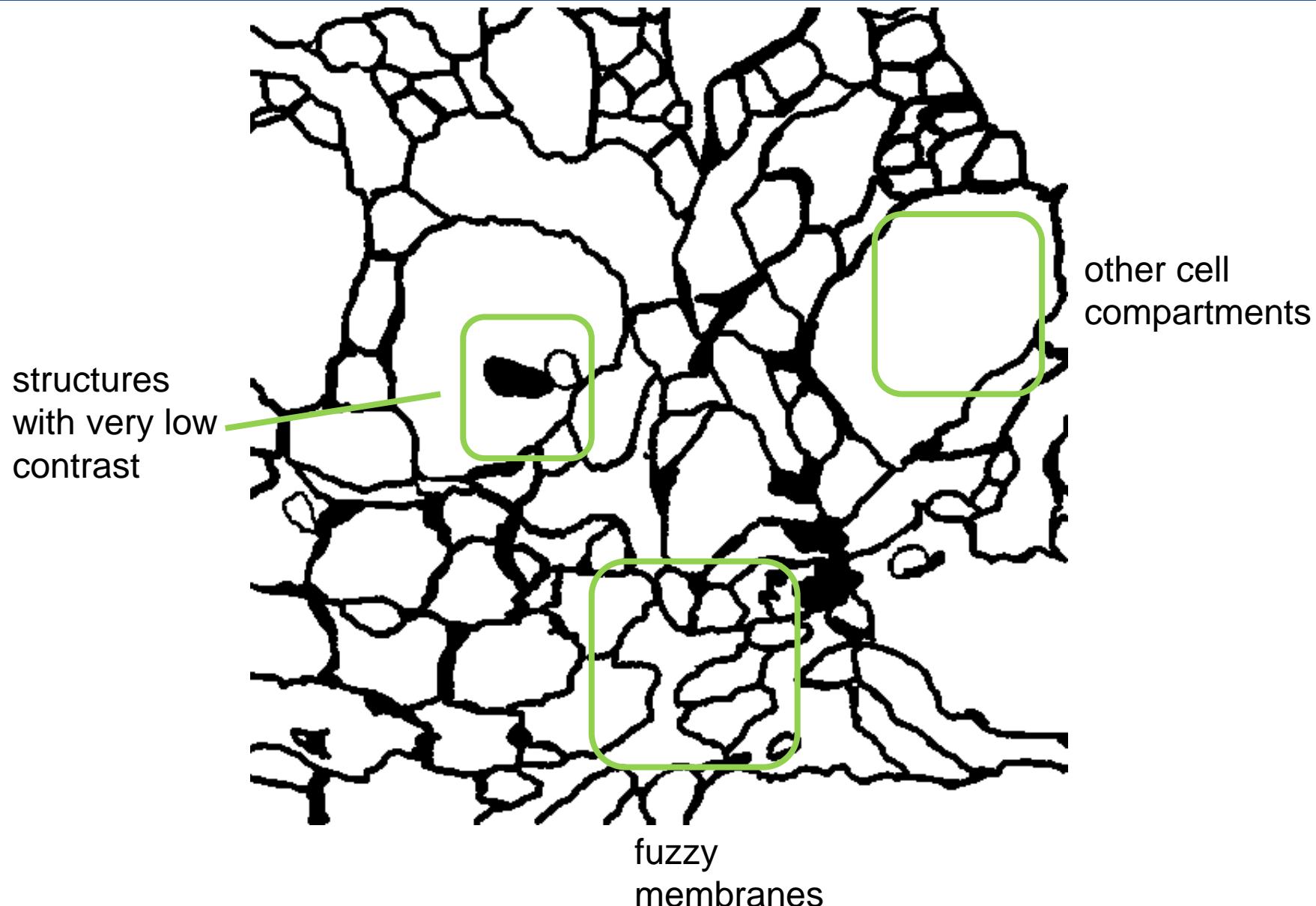
structures
with very low
contrast



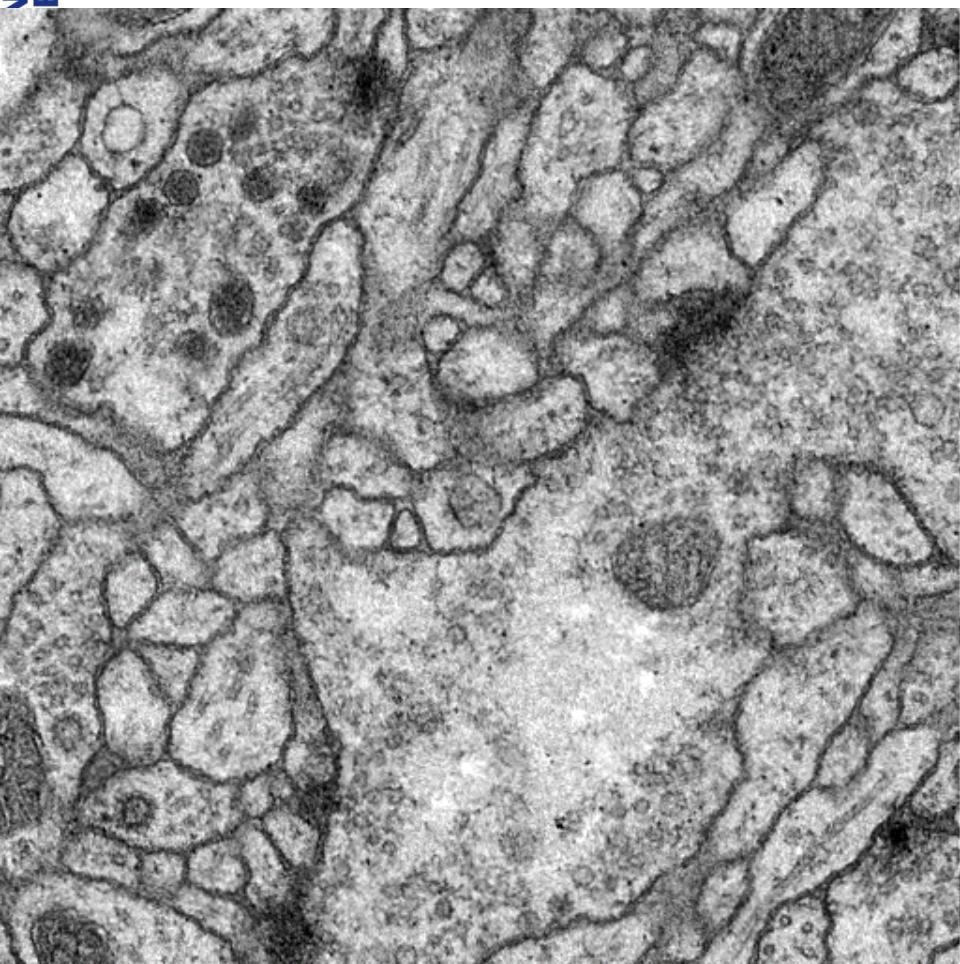
fuzzy
membranes

other cell
compartments

Challenges in this Data Set



Our Results



Input image



Membrane score

Our result: 0.000353 warping error (**New best score** at submission march 6th, 2015)
Sliding-window CNN: 0.000420

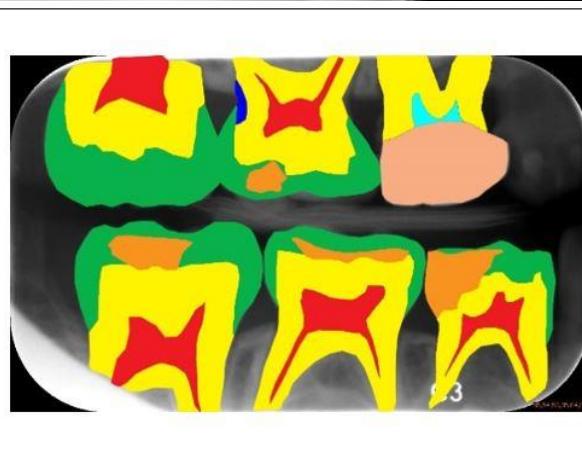
Segmentation of Dental X-Ray images



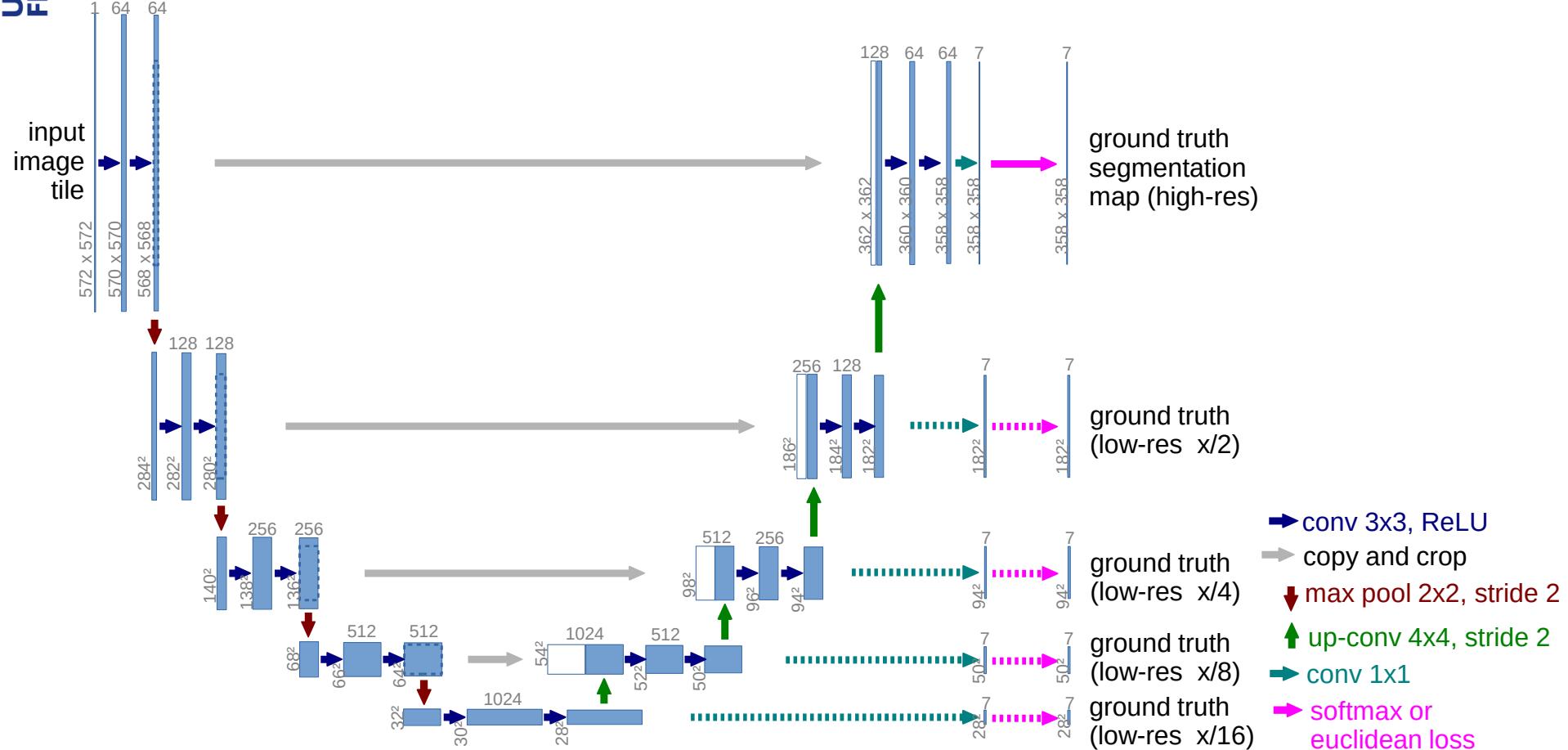
Challenges:

- subtle gray value variations at specific positions define the classes
- partial teeth not labelled

| No. | Important Properties Parts |
|-----|-----------------------------------|
| 1 | caries (blue color) |
| 2 | enamel (green color) |
| 3 | dentin (yellow color) |
| 4 | pulp (red color) |
| 5 | crown (skin color) |
| 6 | restoration (orange color) |
| 7 | root canal treatment (cyan color) |



Additional Low-Resolution Loss Layers

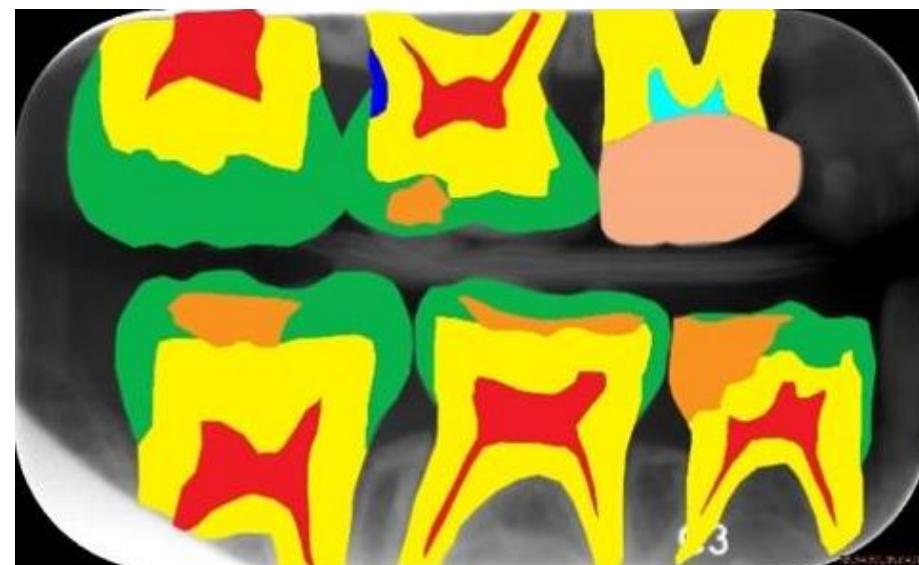


- Try to guide the training in the lower layers

Results with different Training Schemes



raw image



Ground truth segmentation

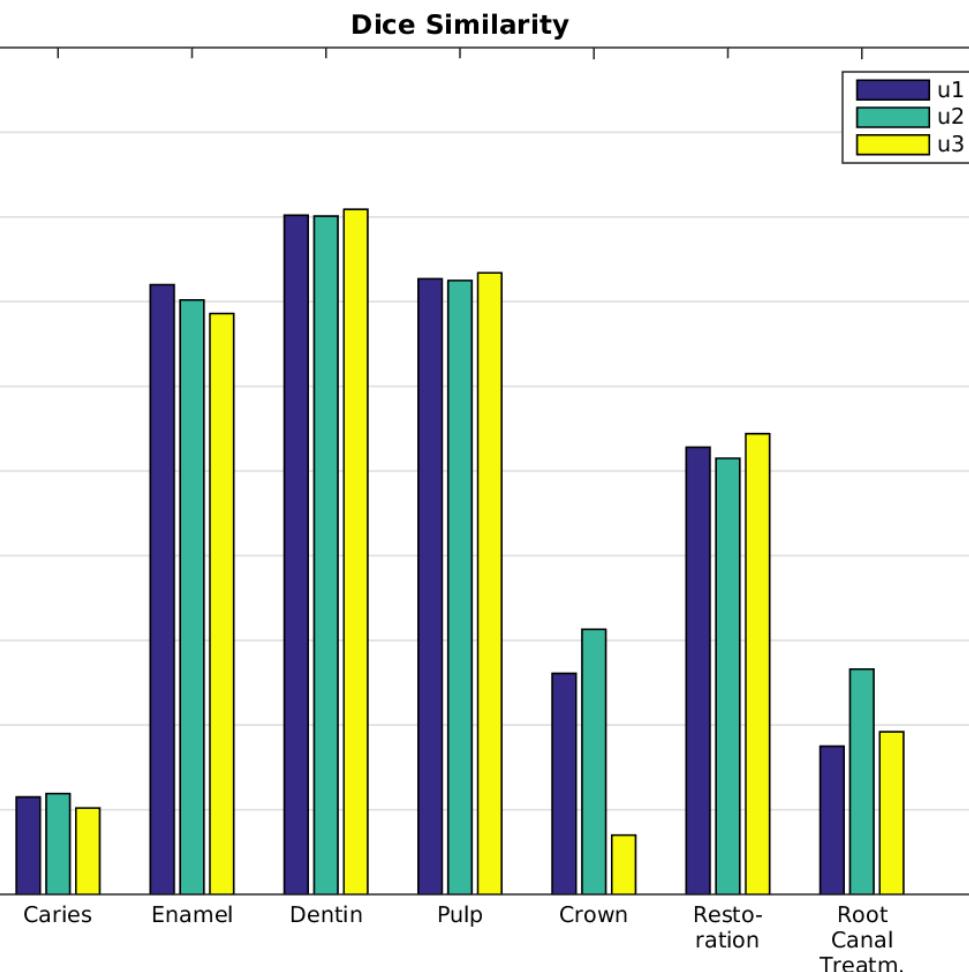


u1: only high-res loss layer



u2: add. low-res softmax loss layers

Quantitative Evaluation from Challenge Organizers

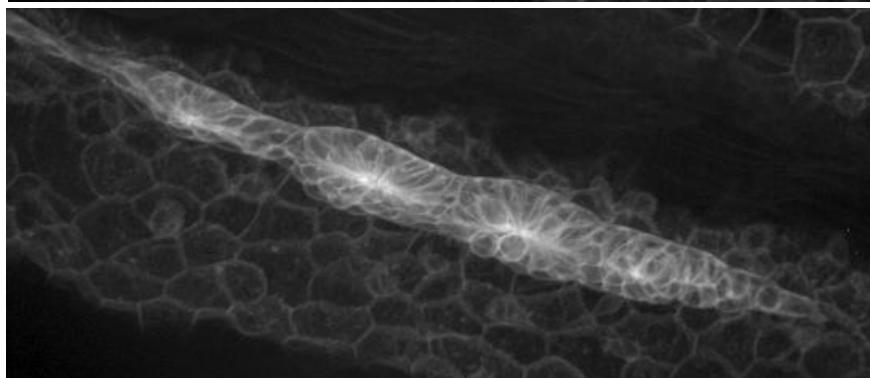
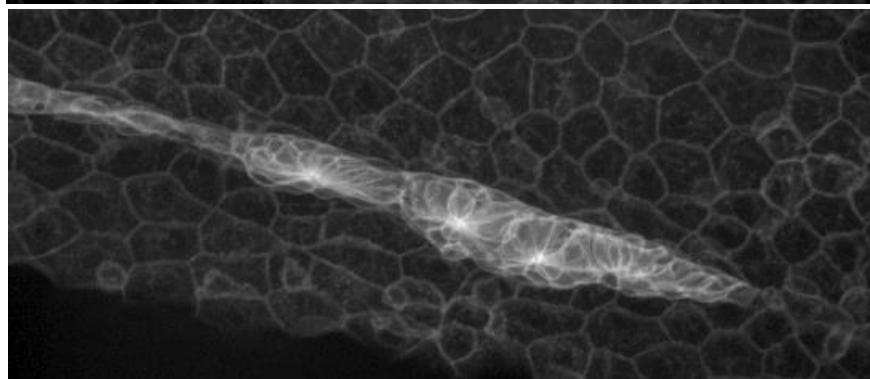
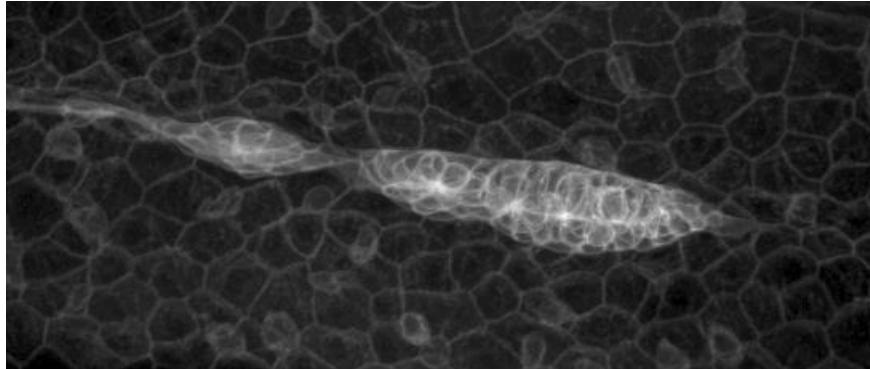


u1: high-res loss only
u2: add. low-res softmax loss
u3: add. low-res Euclidean loss

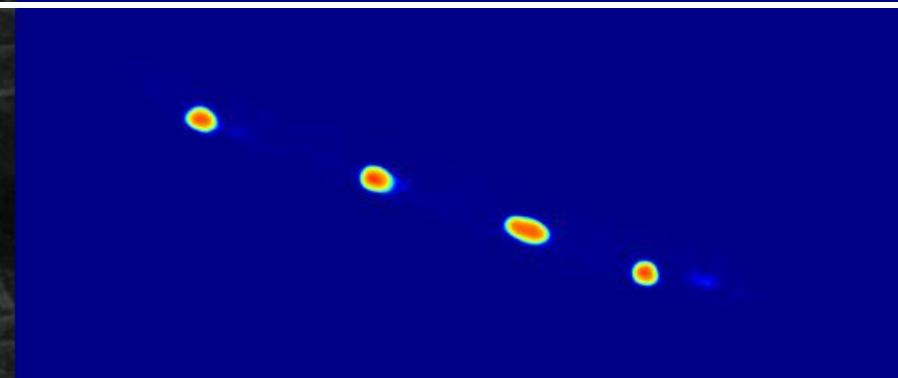
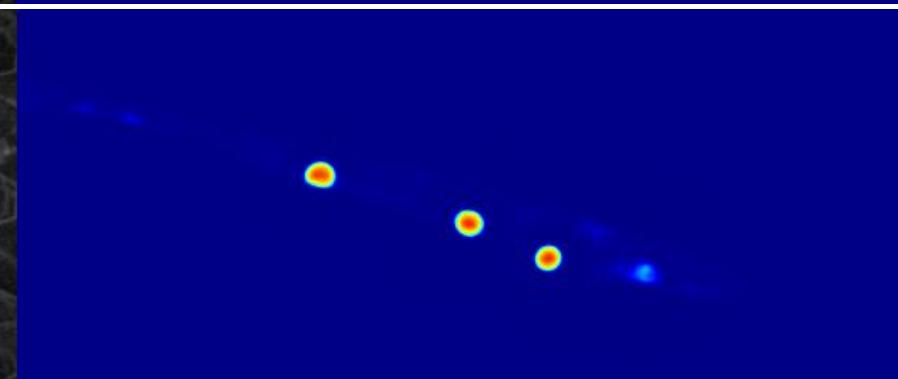
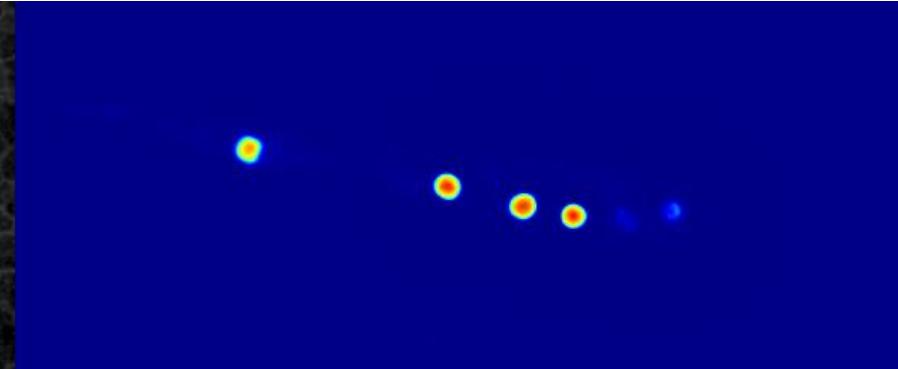
Phase 1 (pre-Conference competition):
Our result: **56.7%**
Second best: 32.2%

Phase 2 (On-site competition)
Our result: **52.5%**
Second best: 28.7%

Detection of Cell Rosettes in the Zebrafish Primordium



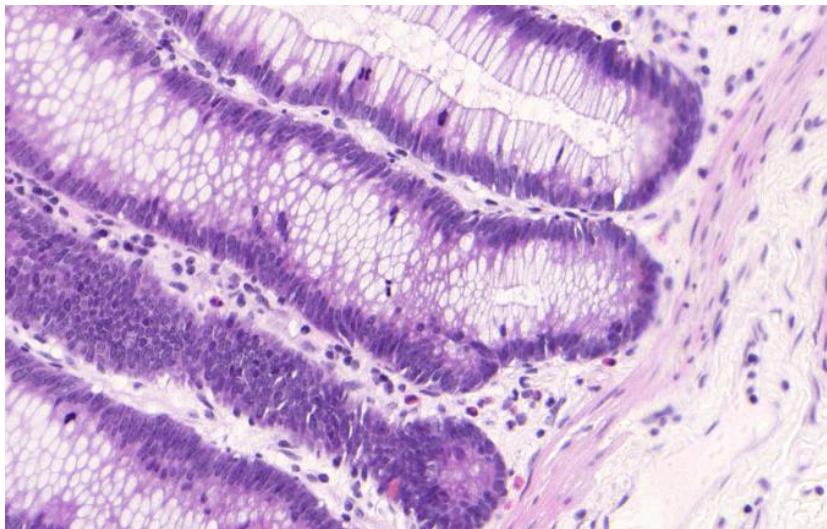
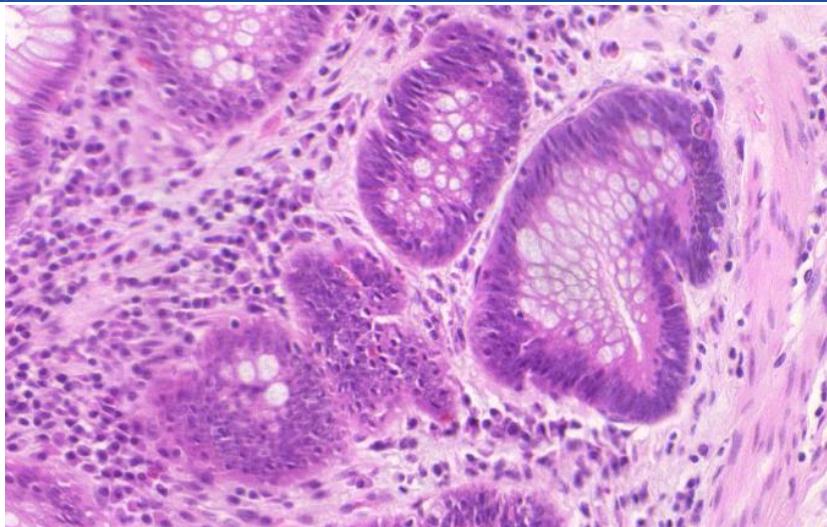
Raw images



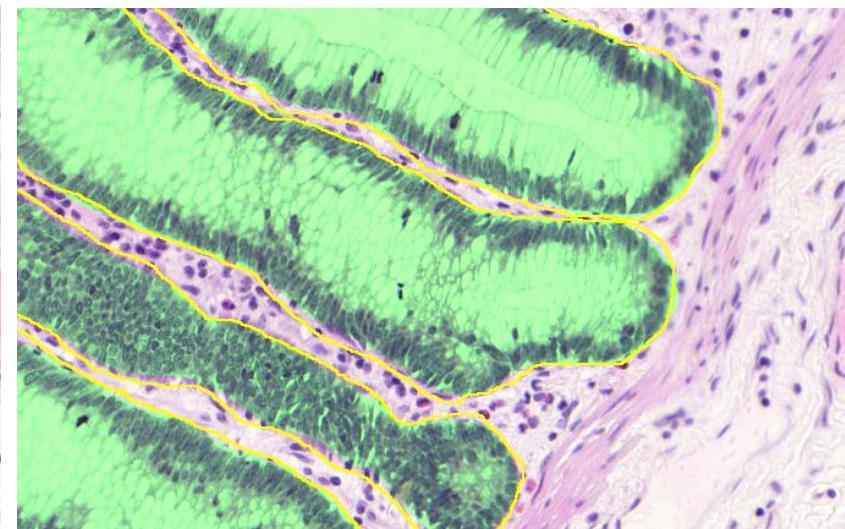
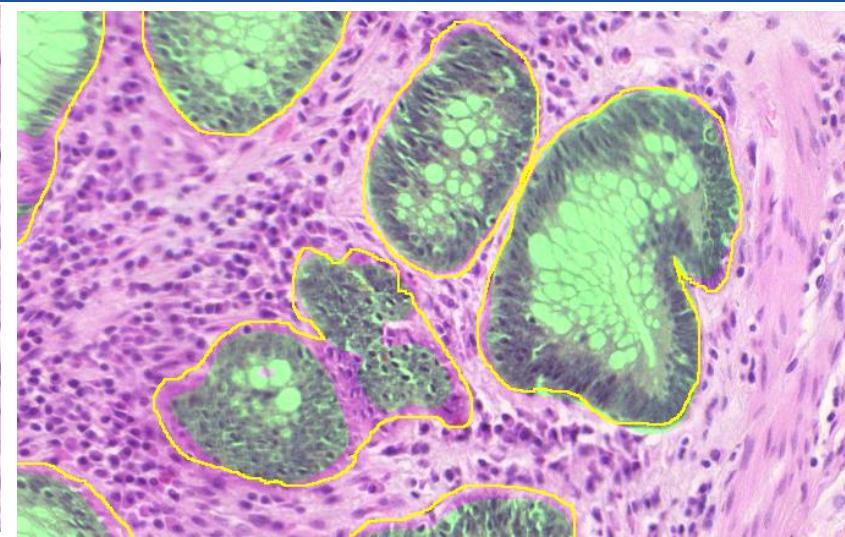
Detection score maps

[Robert Bensch, collaboration with Virginie Lecaudey, Biology, Uni Freiburg]

Segmentation of Histopathological Images



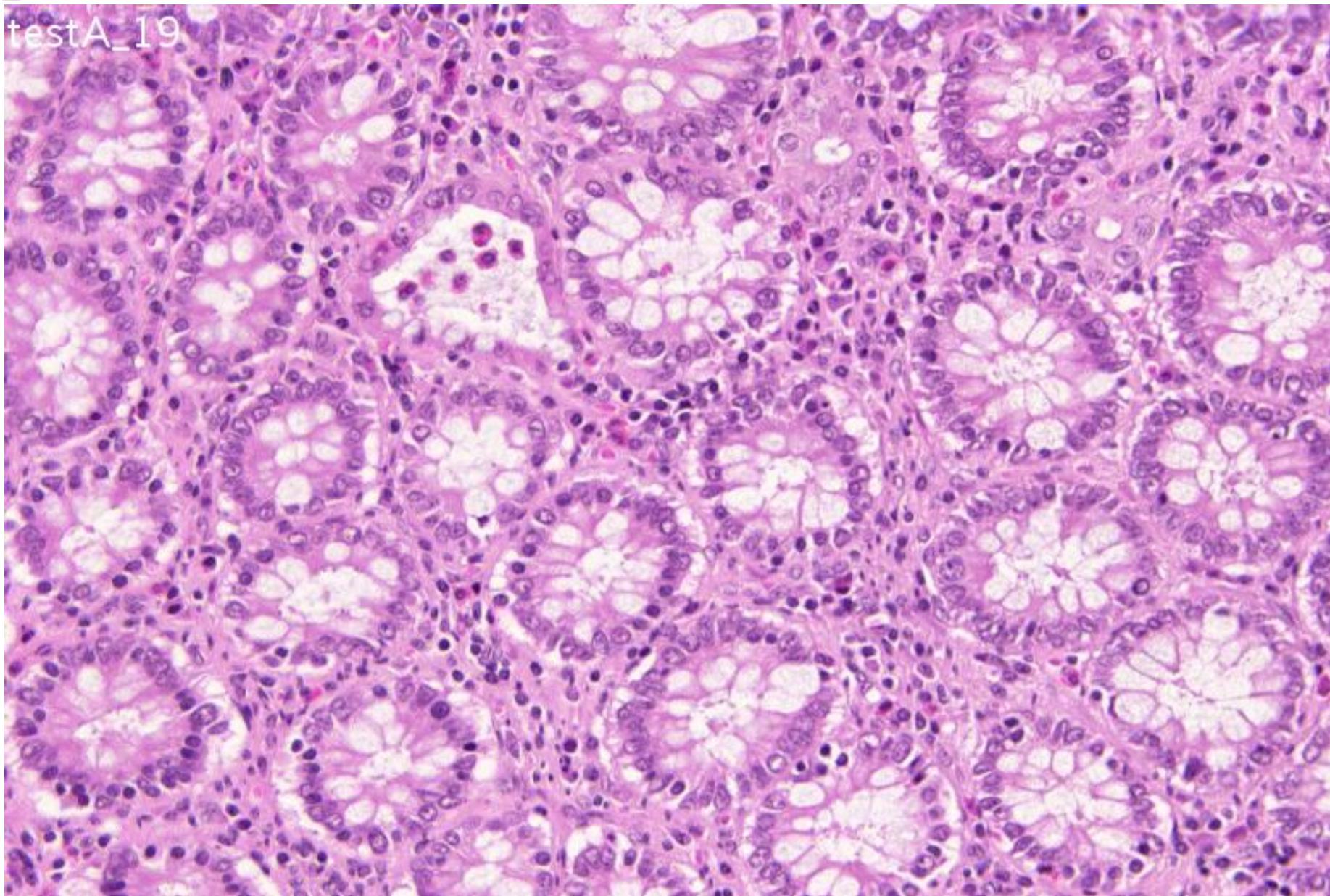
Glands in histology images



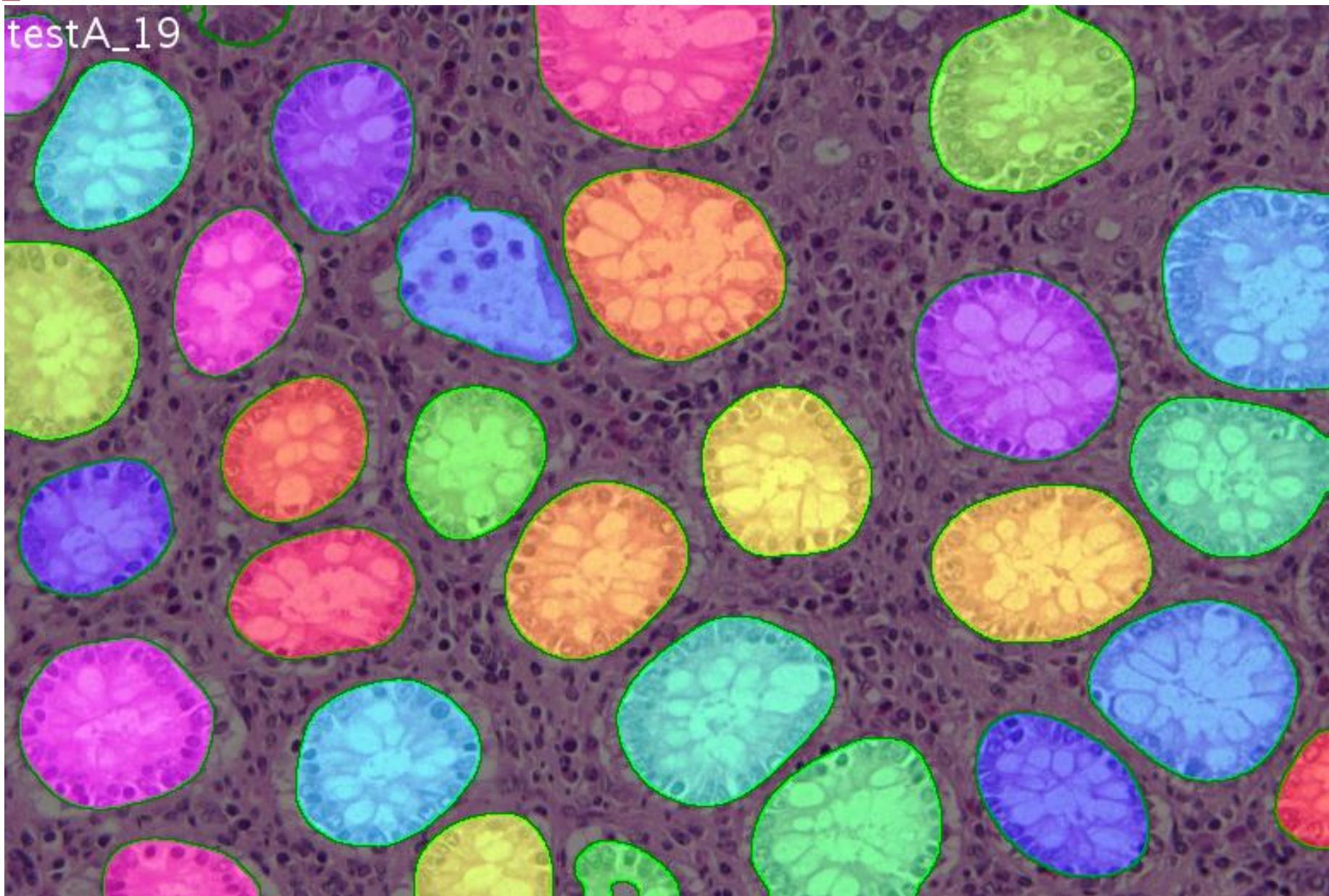
green mask: u-net result;
yellow border: ground truth annotation

[Anton Böhm, data from GlaS@MICCAI'2015: Gland Segmentation Challenge Contest]

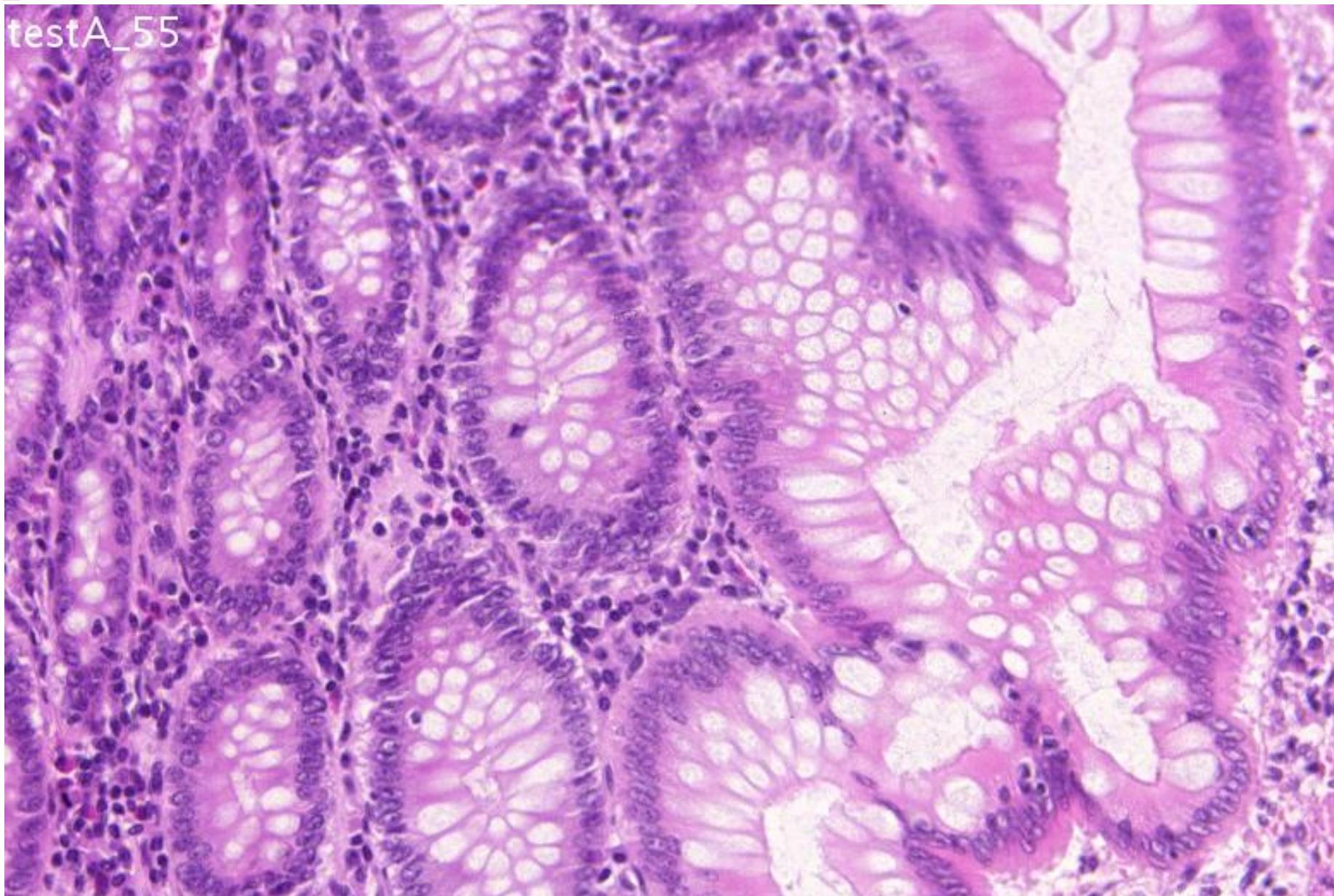
Qualitative Results: Glas Challenge Testset A



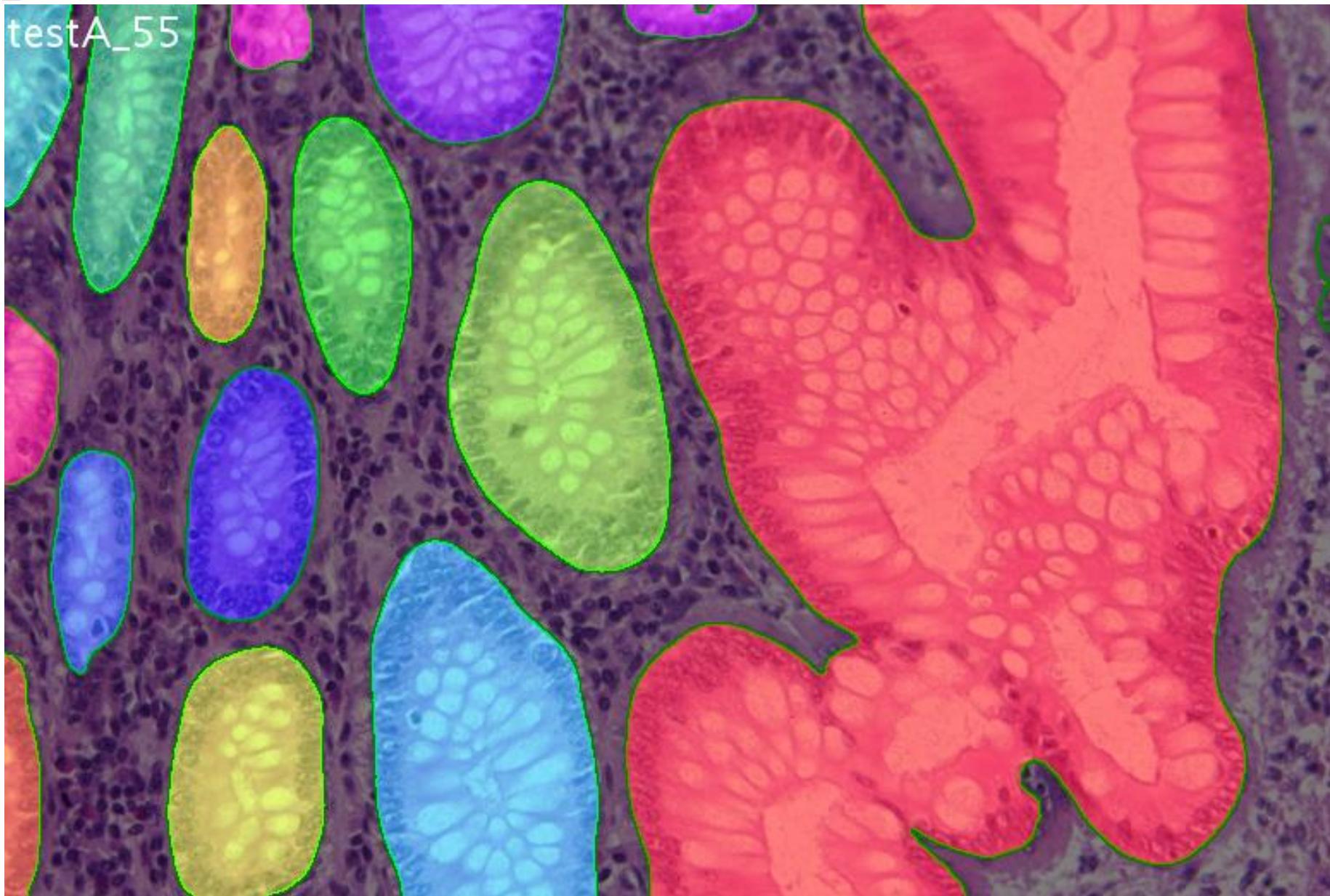
Qualitative Results: Glas Challenge Testset A



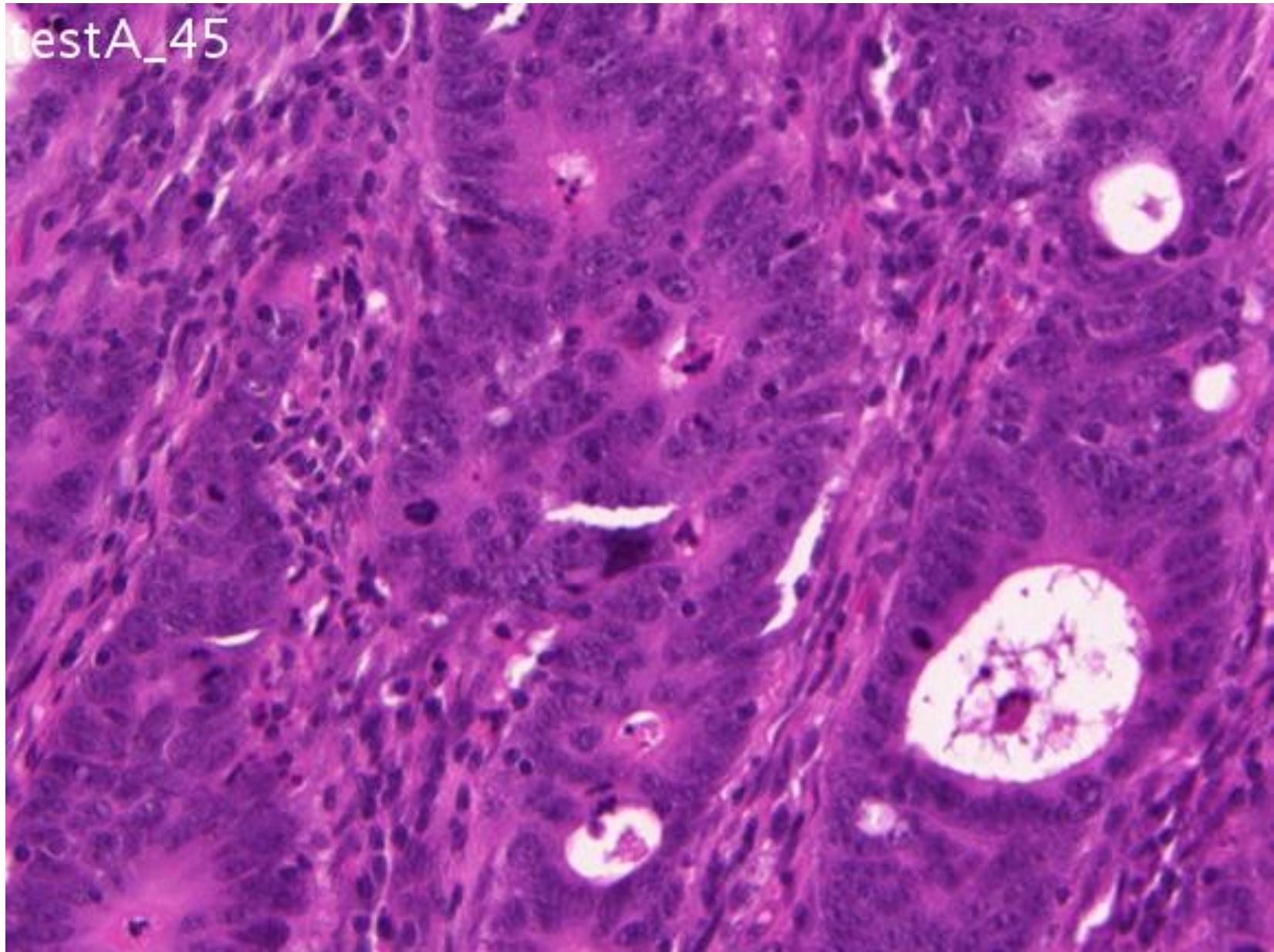
Qualitative Results: Glas Challenge Testset A



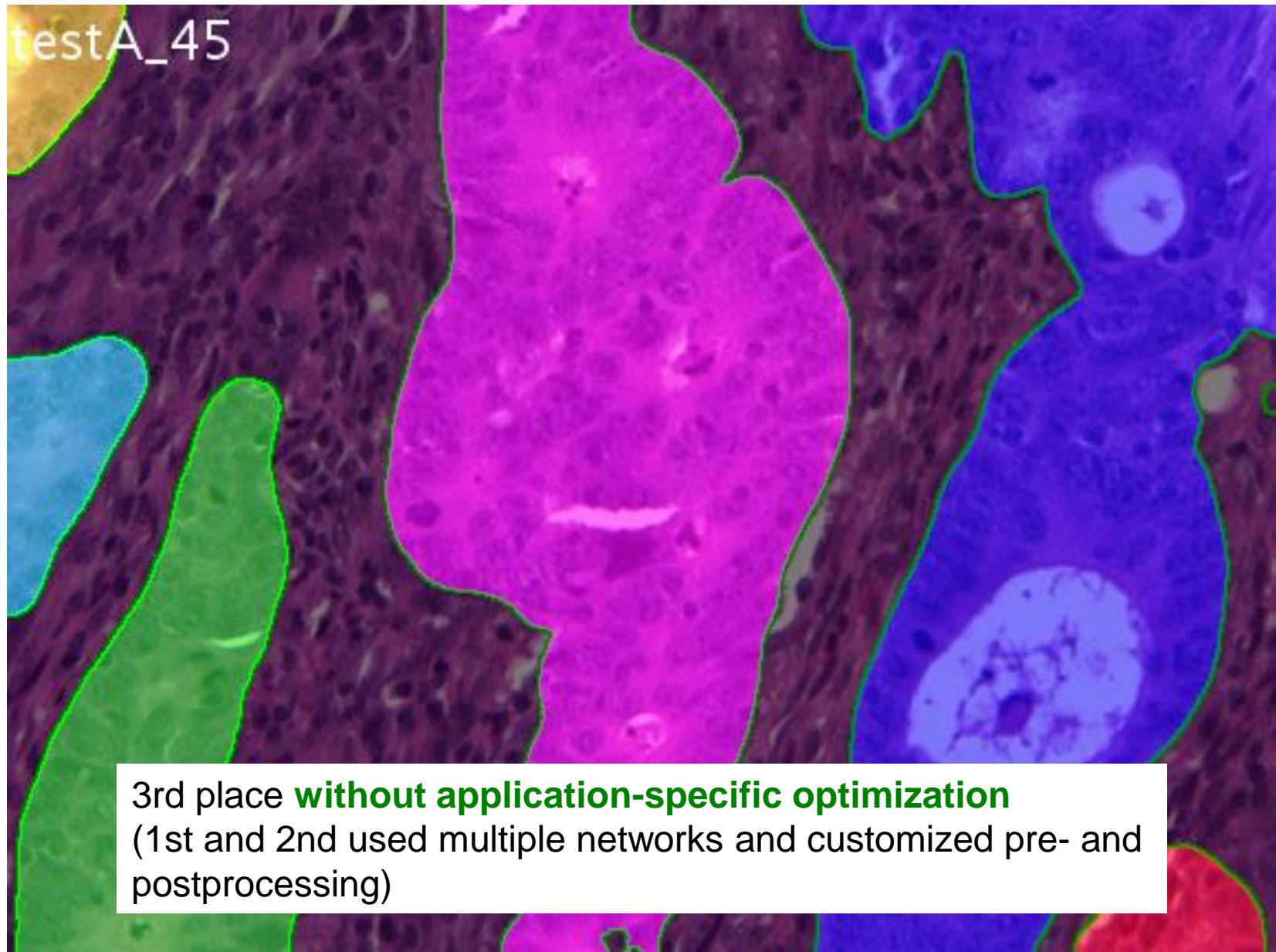
Qualitative Results: Glas Challenge Testset A



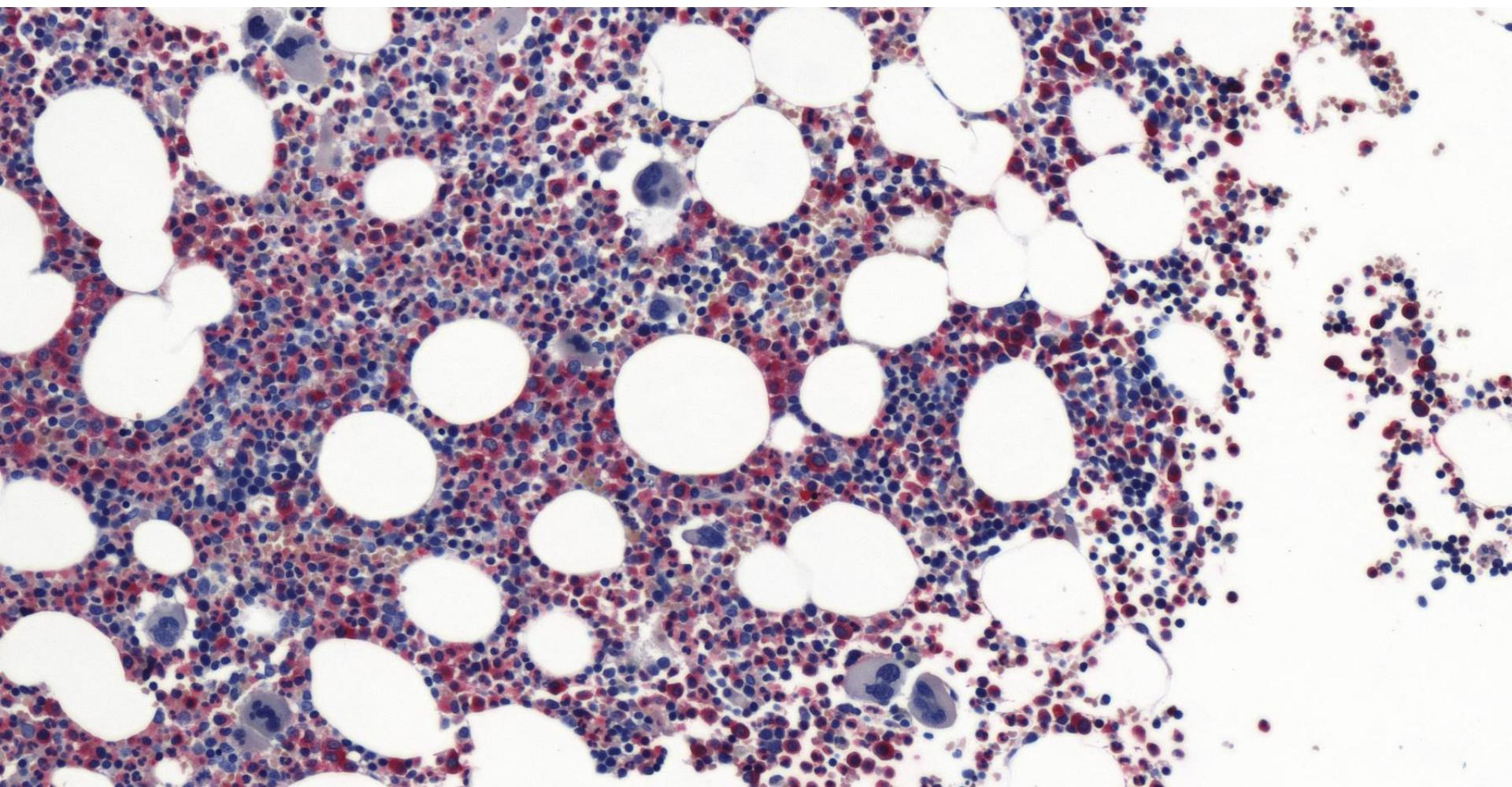
Qualitative Results: Glas Challenge Testset A



Qualitative Results: Glas Challenge Testset A

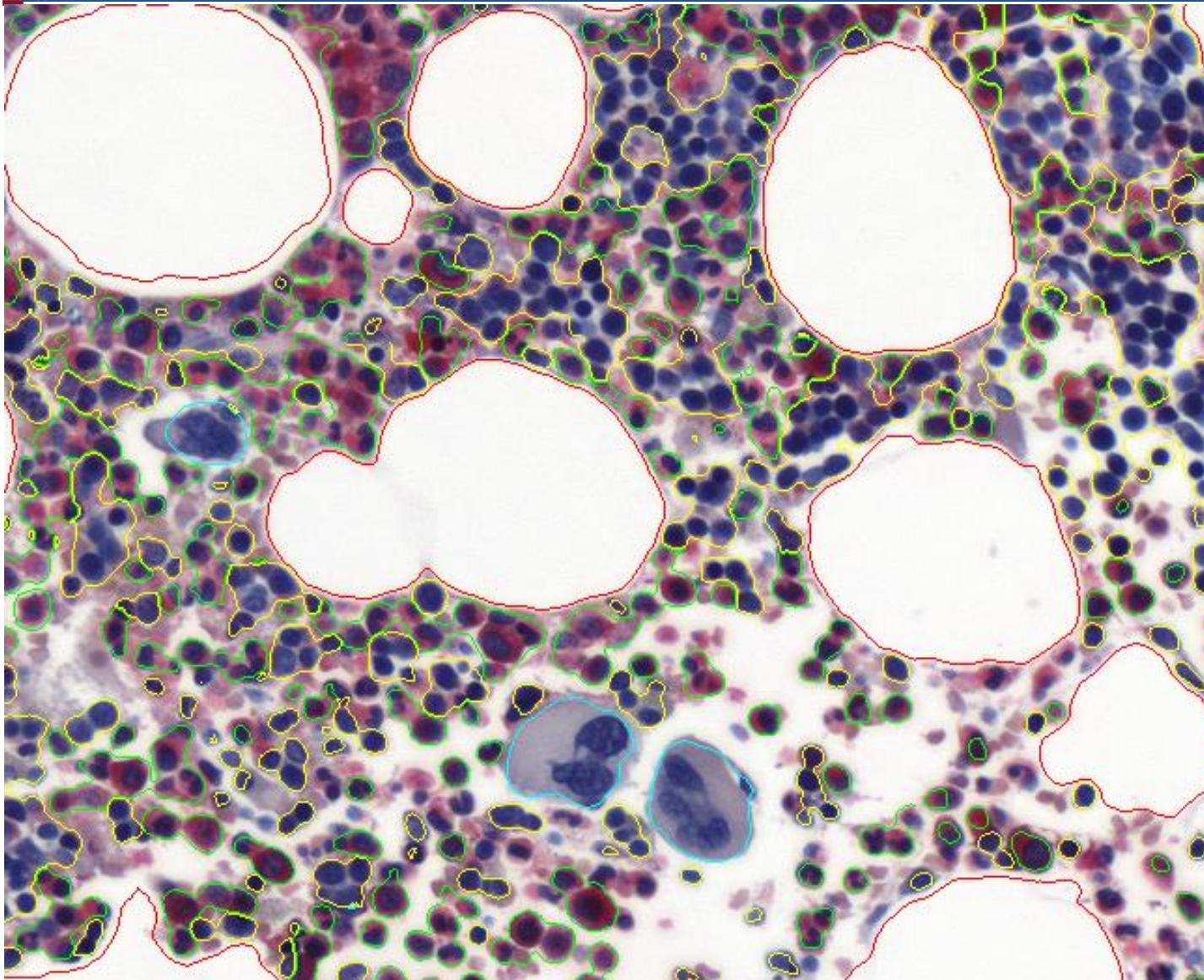


Segmentation of Bone Marrow



Anton Böhm, Collaboration with K. Aumann and M. Werner (Pathology)

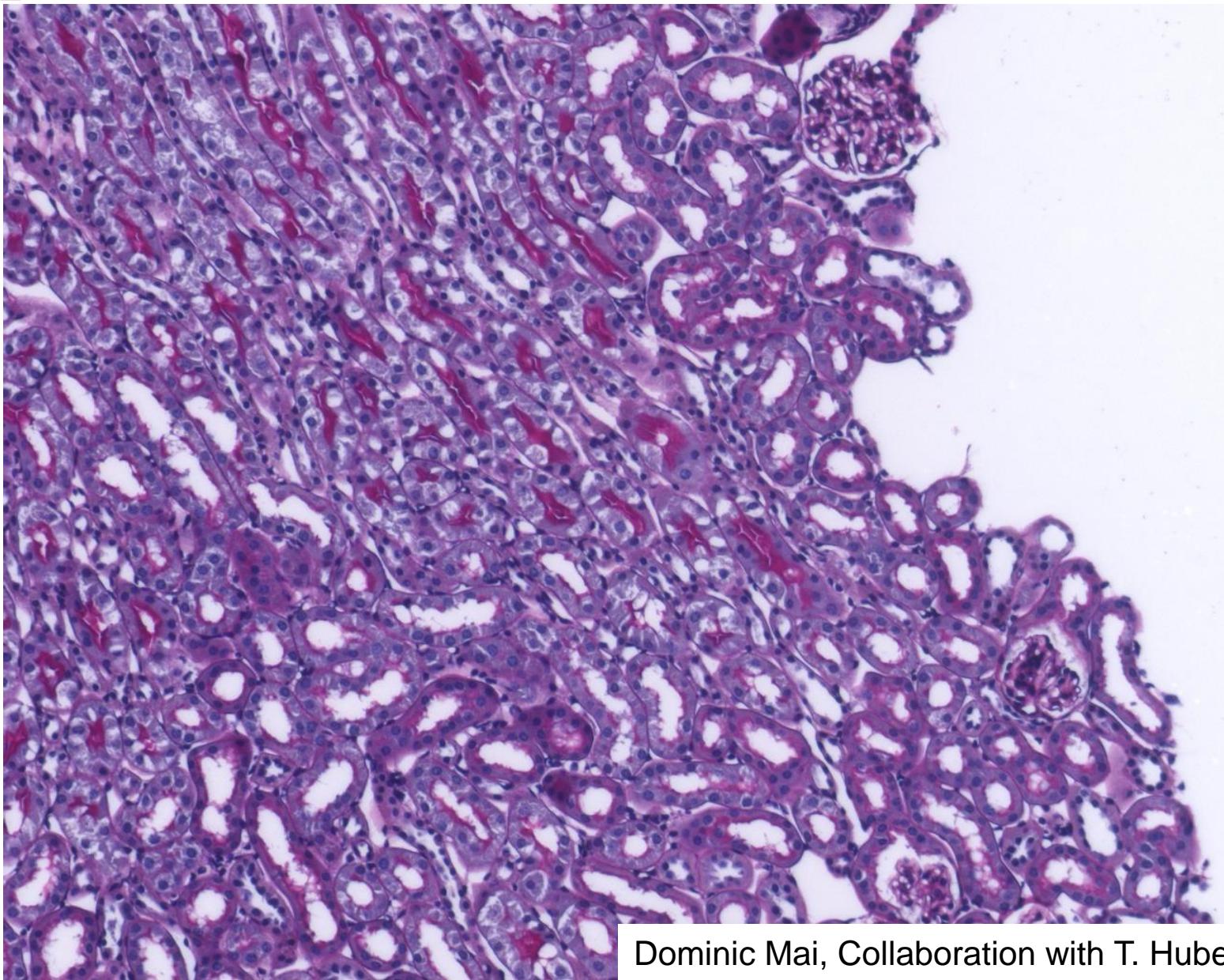
Segmentation of Bone Marrow



Erythropoiesis,
Granulopoiesis,
Megakaryocytes,
fat cells
trabecular bone

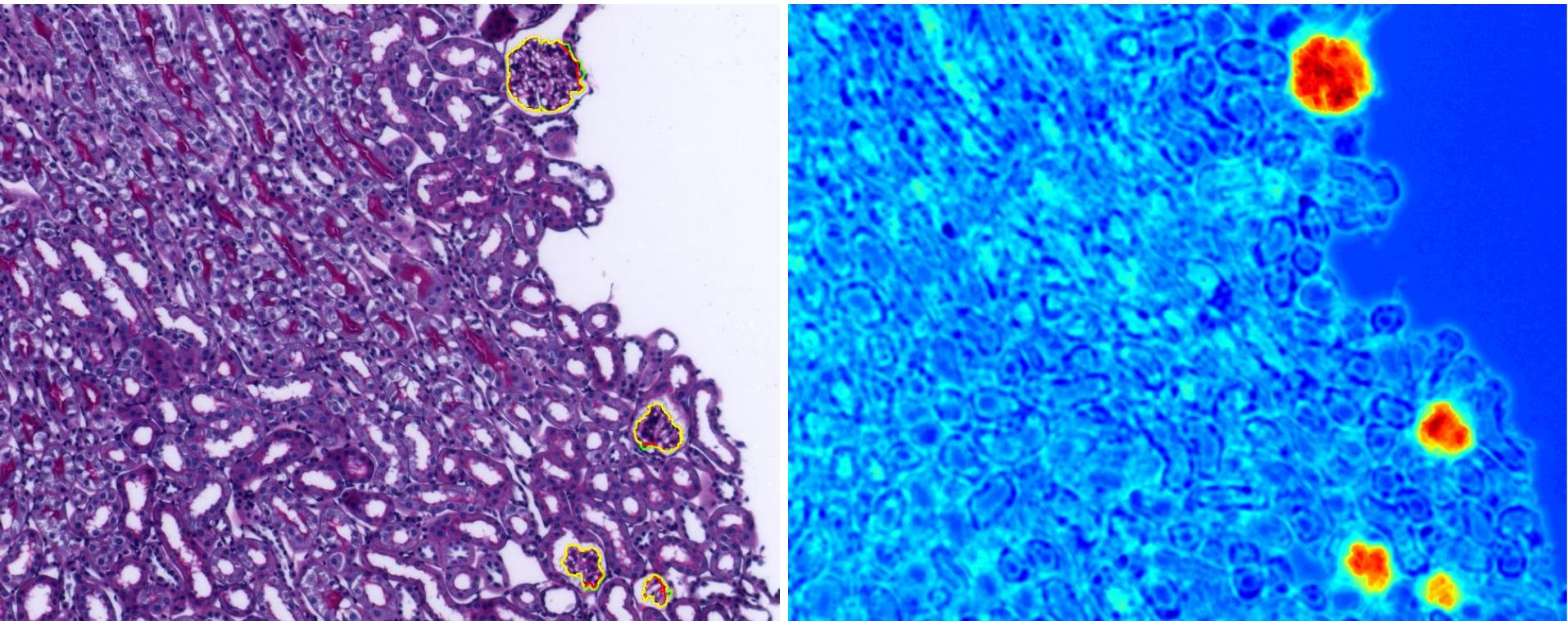
Anton Böhm, Collaboration with K. Aumann and M. Werner (Pathology)

Segmentation of Glomeruli (Kidney)



Dominic Mai, Collaboration with T. Huber (Nephrology)

Segmentation of Glomeruli (Kidney)



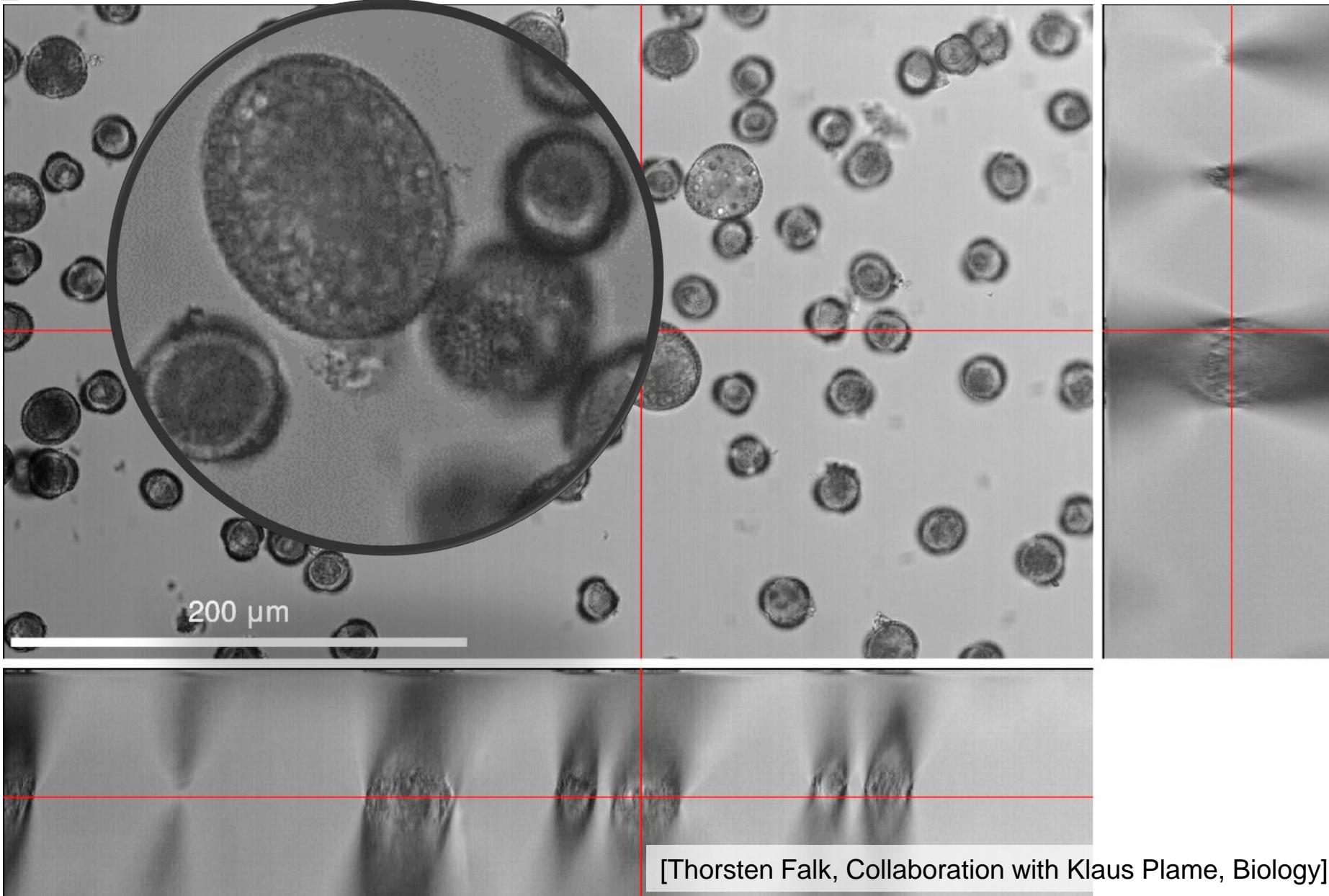
green: ground truth,
red: U-net

score map

Mean Intersection over Union: 82%

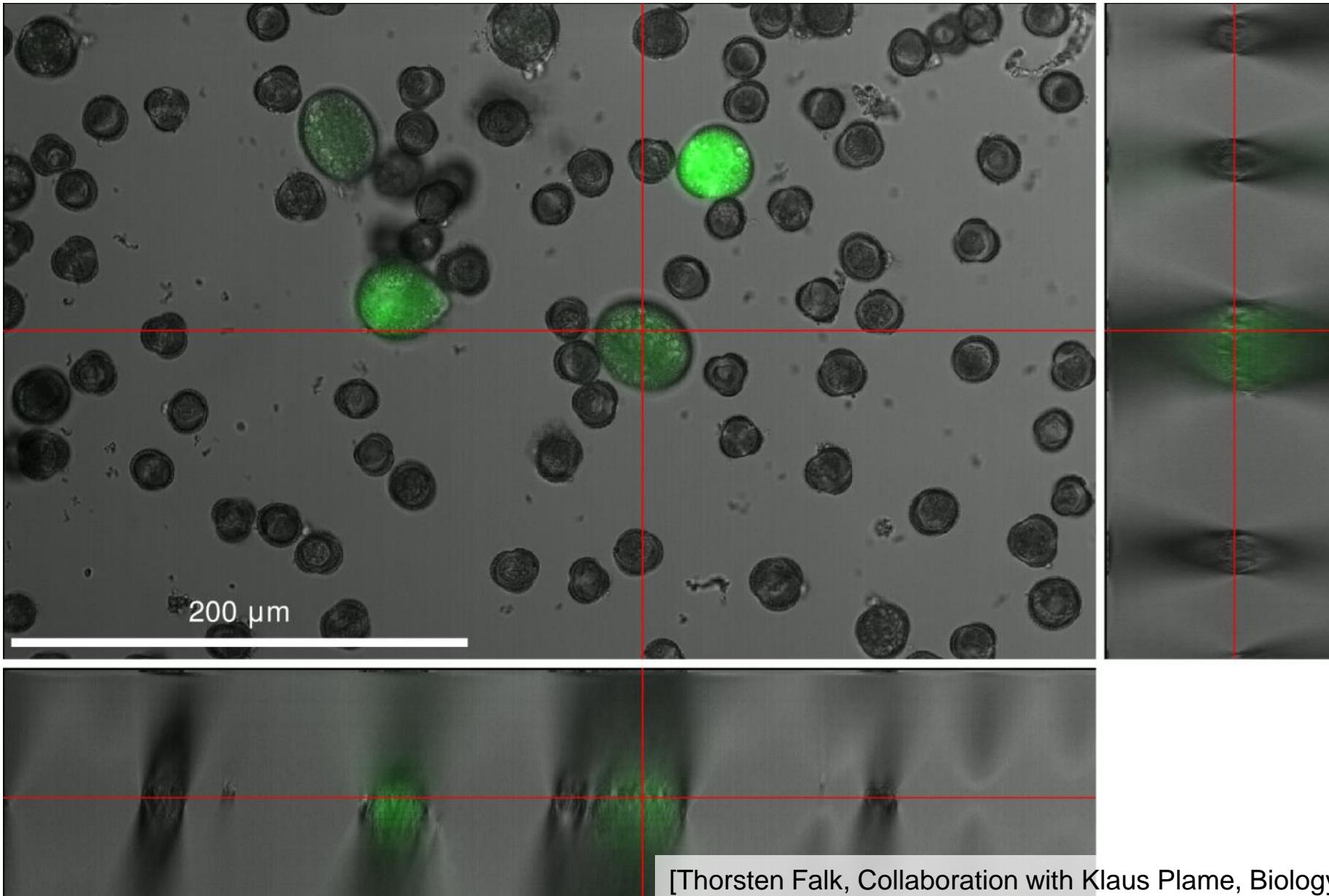
Dominic Mai, Collaboration with T. Huber (Nephrology)

Distinguish Living and Dead Cells (Short Video from Transmitted Light Microscopy)



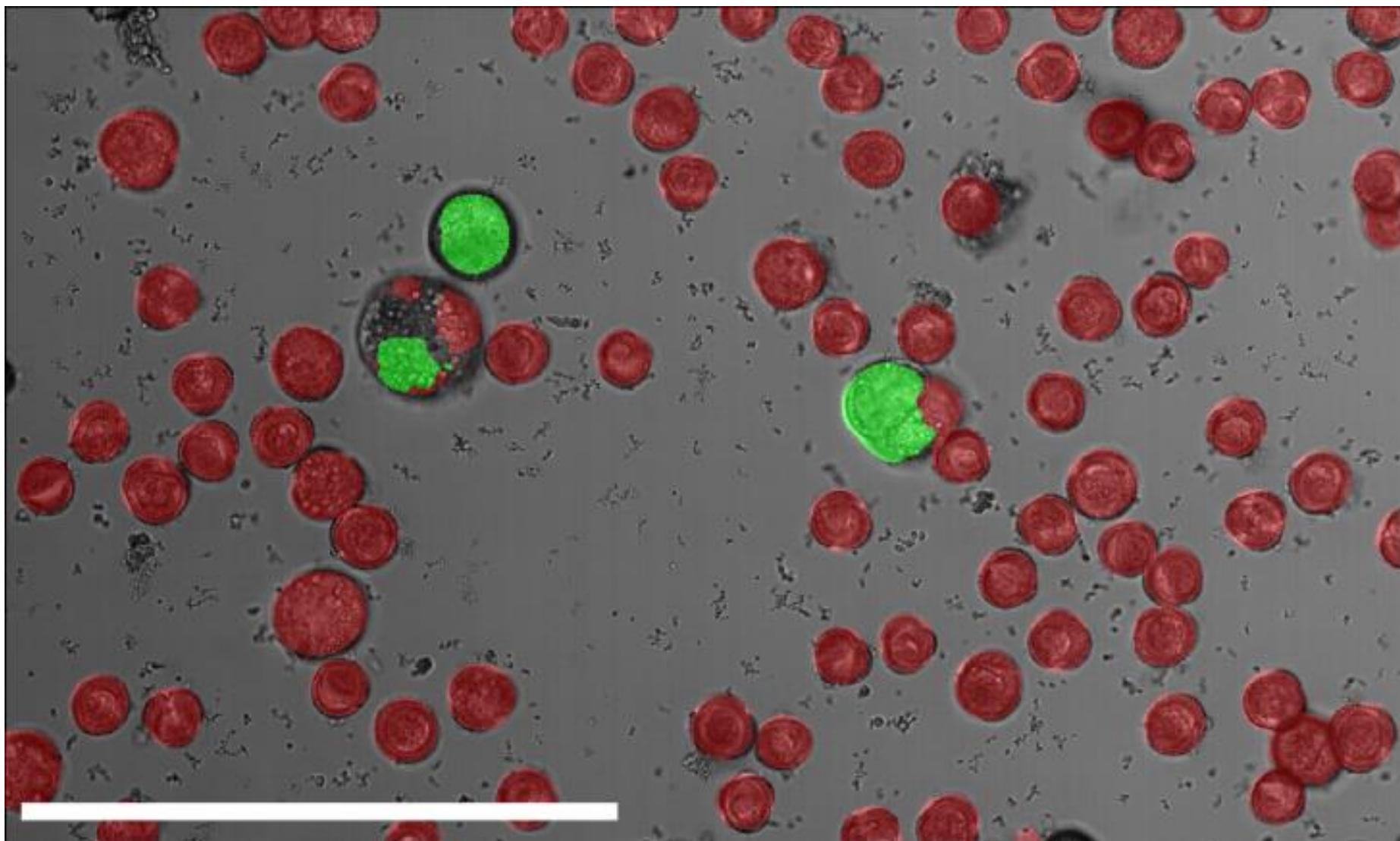
[Thorsten Falk, Collaboration with Klaus Plame, Biology]

Training Labels from CFDA Staining



[Thorsten Falk, Collaboration with Klaus Plame, Biology]

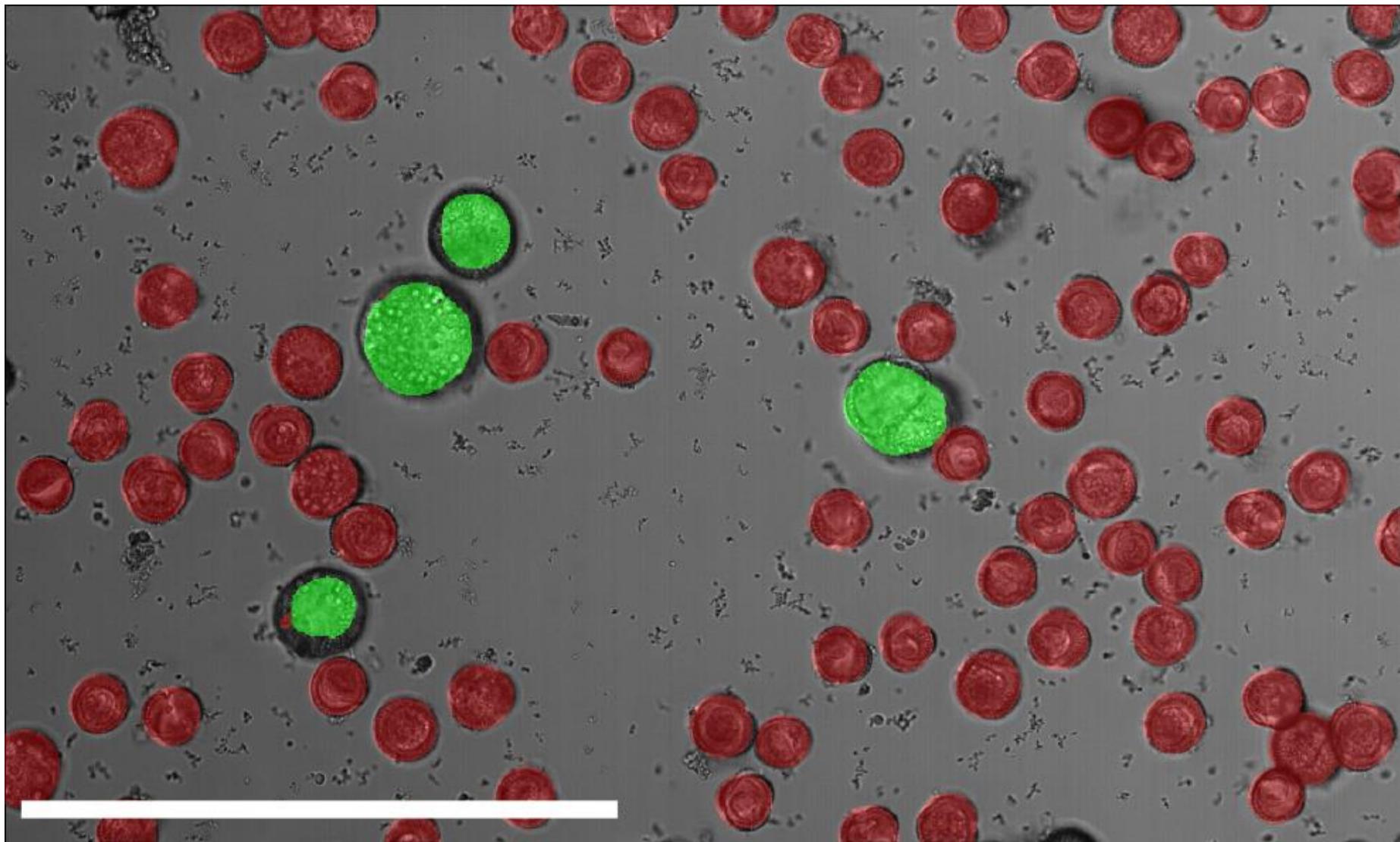
U-net Recognizes and Segments Living and Dead Cells



Result **without** time information

[Thorsten Falk, Collaboration with Klaus Plame, Biology]

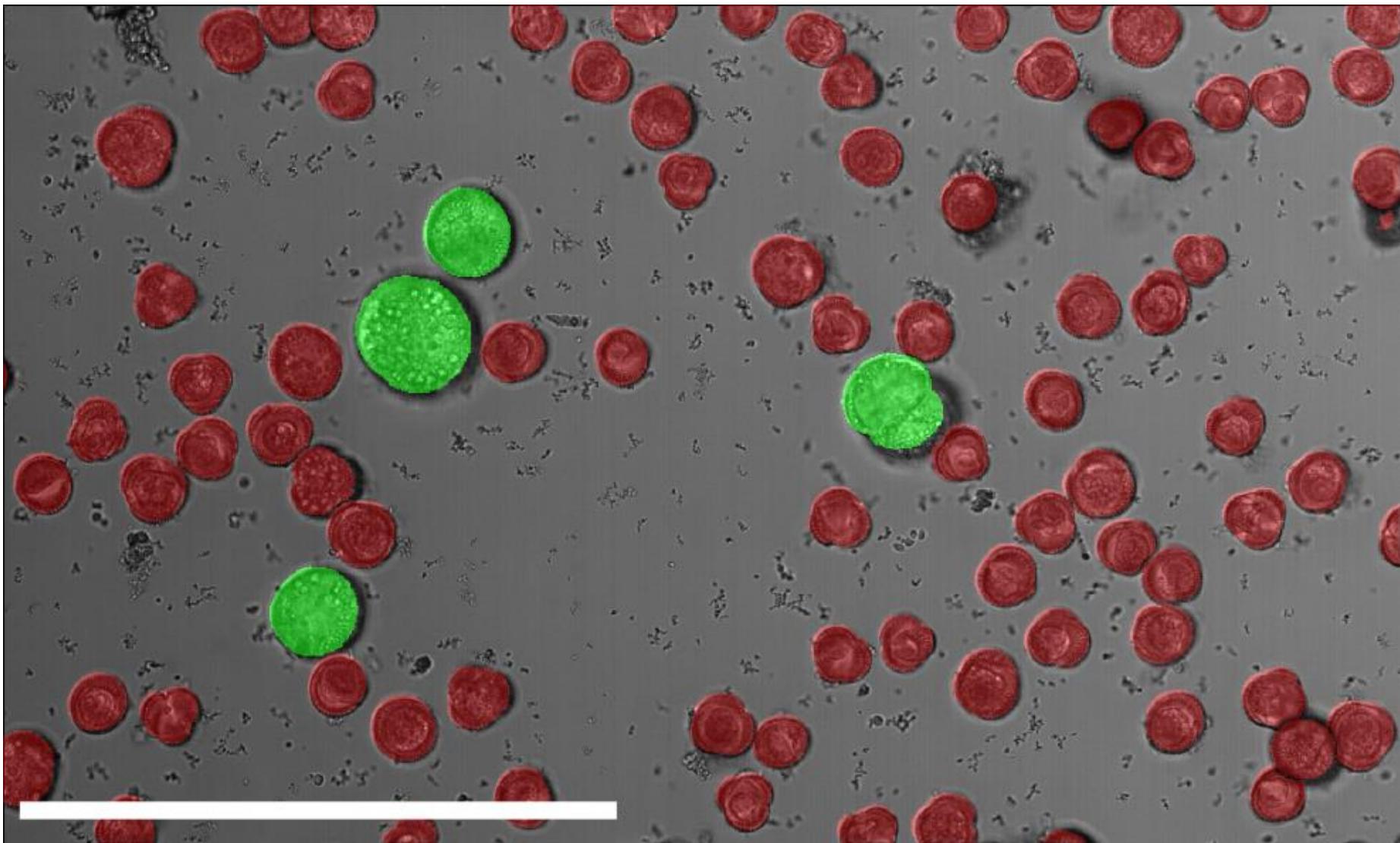
U-net Recognizes and Segments Living and Dead Cells



Result **with** time information

[Thorsten Falk, Collaboration with Klaus Plame, Biology]

U-net Recognizes and Segments Living and Dead Cells

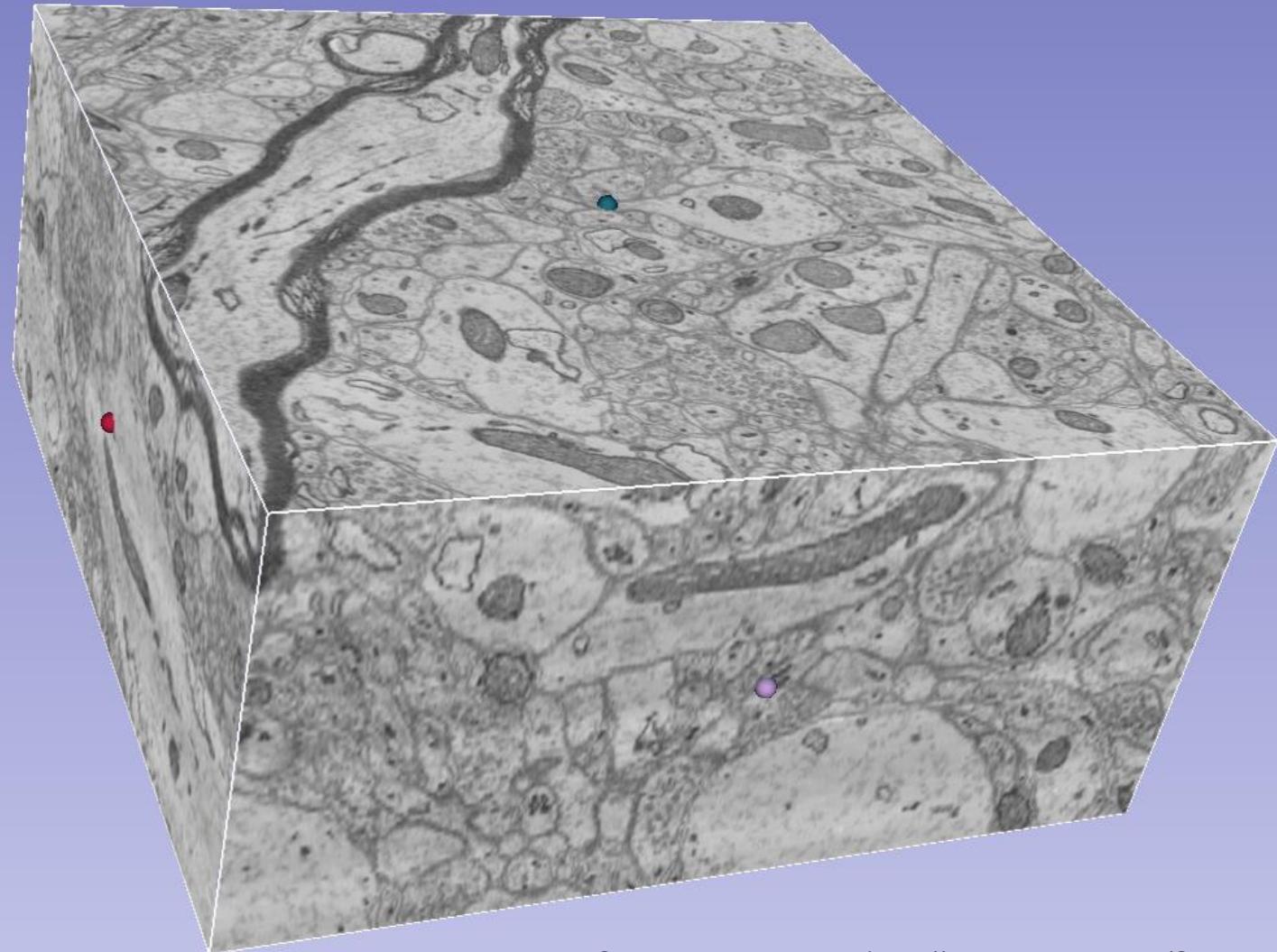


Manual ground truth annotation

[Thorsten Falk, Collaboration with Klaus Plame, Biology]

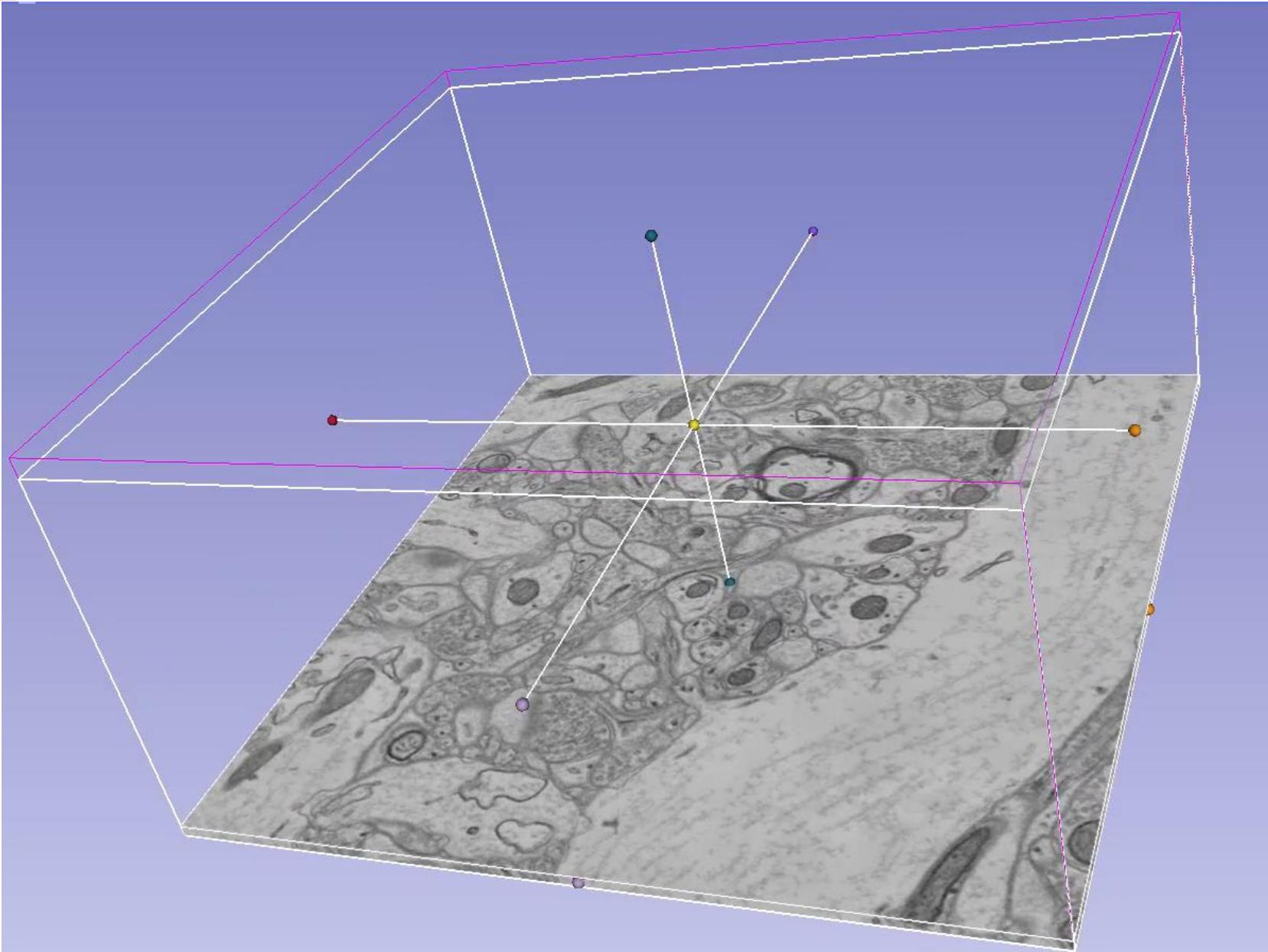
Extension to Volumetric Data

Serial section electron microscopy of mouse cortex.
1024 x 1024 x 100 voxels (element size: 6 x 6 x 30 nm³)

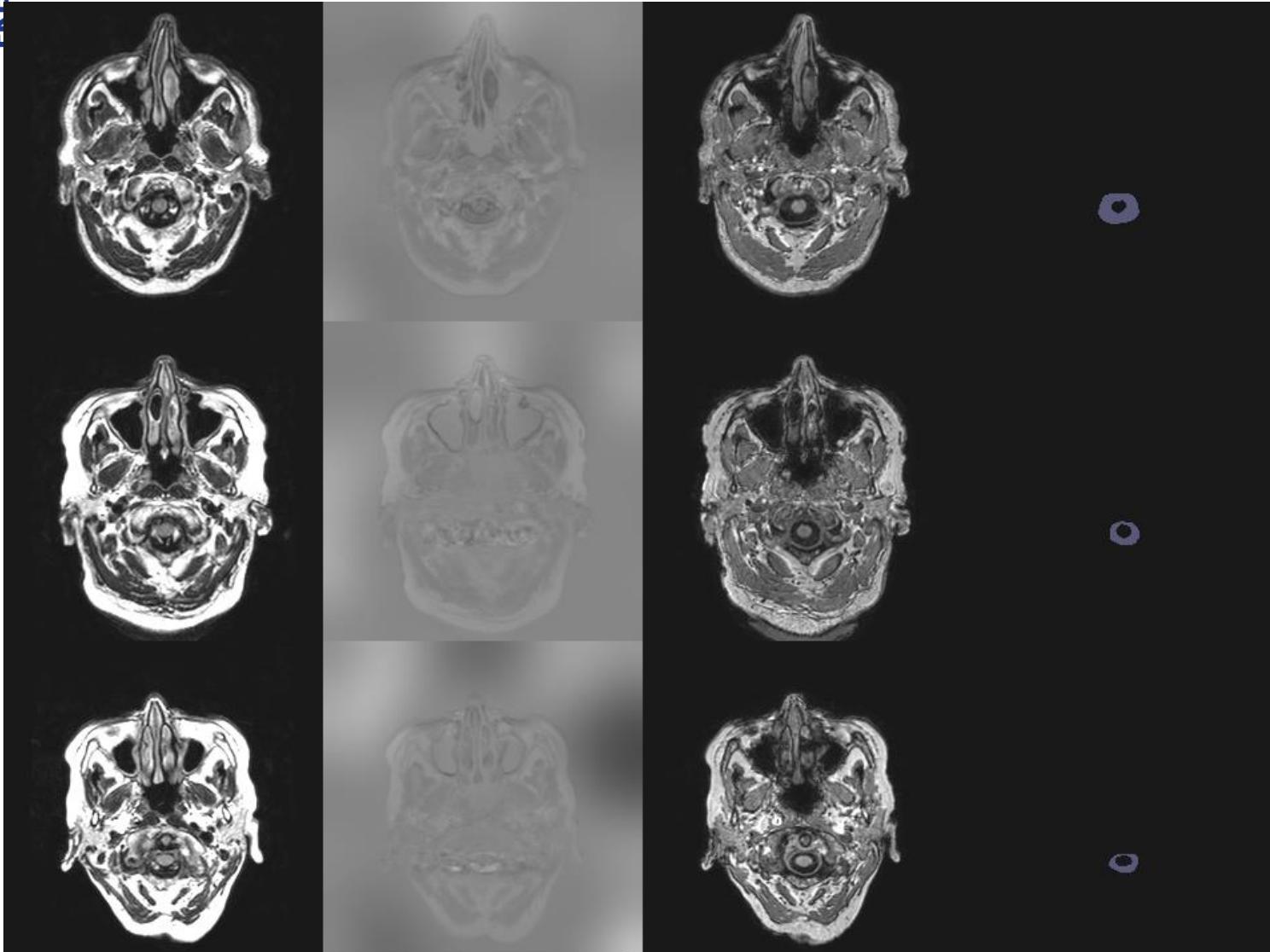


Data provided by the SNEMI3D challenge (<http://brainiac2.mit.edu/SNEMI3D/home>)

Results



Brain Segmentation Training Images (3 of 5)



light blue:
gray matter,

yellow:
white matter,

dark blue:
Cerebrospinal fluid

red:
WM lesions

Ahmed Abdulkadir,
Collaboration with
Stefan Klöppel,
Neurology

T2-FLAIR

T1-IR

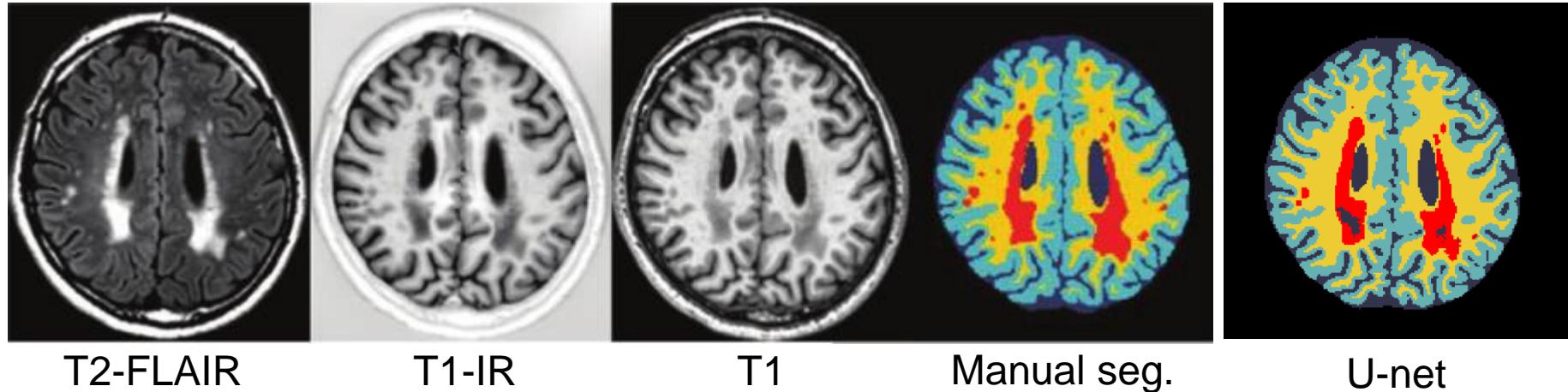
T1

manual seg.

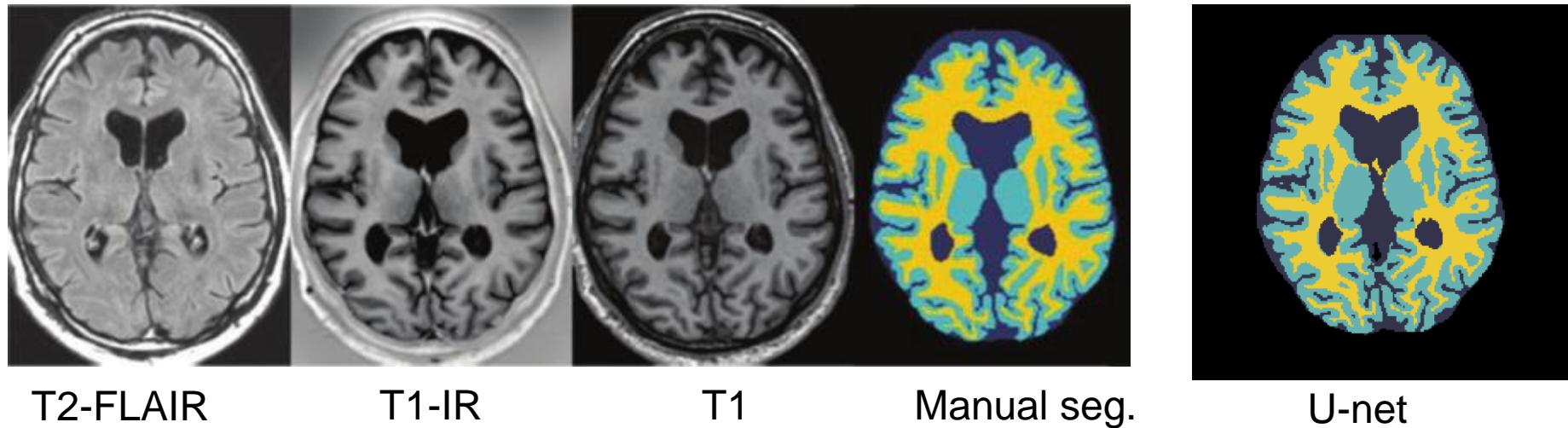
Data provided by MRBrainS Challenge 2013 <http://mrbrains13.isi.uu.nl/>

Brain Segmentation Preliminary Results

Test subject 03, slice 31



Test subject 09, slice 22



Conclusion

- Deep convolutional networks take over large parts of biomedical image analysis
- Learning segmentation (of biomedical structures) requires only few annotated training samples
- U-net architecture and elastically deformed training data do the job
- 2D implementation (based on Caffe) and ready trained networks available on our homepage
<http://lmb.informatik.uni-freiburg.de/people/ronneber/u-net>

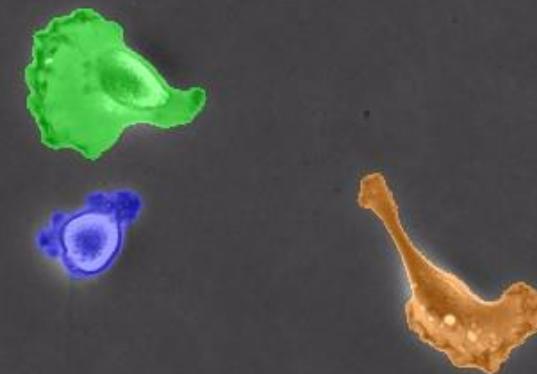
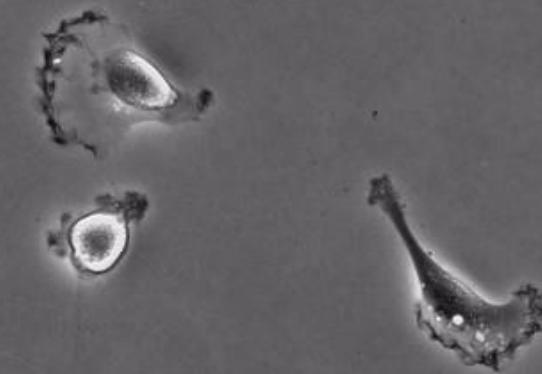
[O. Ronneberger, P. Fischer, T. Brox: U-net: Deep Convolutional Networks for Biomedical Image Segmentation. MICCAI 2015, available of ArXiv]

Programming Assignment

- Get familiar with the caffe neural network framework
<http://caffe.berkeleyvision.org/>
- Train a neural network for handwritten digits recognition (MNIST dataset):
<http://caffe.berkeleyvision.org/gathered/examples/mnist.html>
This can be done on CPU or GPU
- If you don't have a recent NVidia GPU this exercise might be a good argument why your parents should put a Titan X under the Christmas tree -- of course a much smaller GPU or the CPU alone is sufficient for MNIST. You know, I know, but maybe your parents don't ☺
- If you don't want to compile caffe yourself (quite a lot of third party libraries), we will provide a ready compiled version (Linux, 64bit) on the course homepage.
- Optional: Do some cool stuff with the ready trained networks from the "model zoo" on the caffe homepage. Here you might really need a GPU.

Advertisement

dataset 01, frame 1



- Block seminar „Biomedical Image Analysis“
next semester
with many cool deep learning papers

