

Submission Worksheet

Submission Data

Course: IT114-450-M2025

Assignment: IT114 Module 4 Sockets Part3 Challenge

Student: Fariha K. (fk222)

Status: Submitted | **Worksheet Progress:** 100%

Potential Grade: 10.00/10.00 (100.00%)

Received Grade: 0.00/10.00 (0.00%)

Started: 6/23/2025 11:22:17 PM

Updated: 6/24/2025 3:02:56 AM

Grading Link: <https://learn.ethereallab.app/assignment/v3/IT114-450-M2025/it114-module-4-sockets-part3-challenge/grading/fk222>

View Link: <https://learn.ethereallab.app/assignment/v3/IT114-450-M2025/it114-module-4-sockets-part3-challenge/view/fk222>

Instructions

- Overview Link: https://youtu.be/_029E_aBTfo
- 1. Ensure you read all instructions and objectives before starting.
- 2. Create a new branch from main called M4-Homework
 - 1. `git checkout main` (ensure proper starting branch)
 - 2. `git pull origin main` (ensure history is up to date)
 - 3. `git checkout -b M4-Homework` (create and switch to branch)
- 3. Copy the template code from here: [GitHub Repository - M4 Homework](#)
 - It includes Sockets Part1, Part2, and Part3. Put all into an M4 folder or similar if you don't have them yet (adjust package reference at the top if you chose a different folder name).
 - Make a copy of Part3 and call it Part3HW
 - Fix the package and import references at the top of each file in this new folder (Note: you'll only be editing files in Part3HW)
 - Immediately record to history
 - `git add .`
 - `git commit -m "adding M4 HW baseline files"`
 - `git push origin M4-Homework`
 - Create a Pull Request from M4-Homework to main and keep it open
- 4. Fill out the below worksheet
 - Each Problem requires the following as you work
 - Ensure there's a comment with your UCID, date, and brief summary of how the problem was solved
 - Code solution (add/commit periodically as needed)
 - Hint: Note how `/reverse` is handled
- 5. Once finished, click "Submit and Export"
- 6. Locally add the generated PDF to a folder of your choosing inside your repository folder and move it to Github
 - 1. `git add .`
 - 2. `git commit -m "adding PDF"`

3. git push origin M4-Homework
4. On Github merge the pull request from M4-Homework to main
7. Upload the same PDF to Canvas
8. Sync Local
 1. git checkout main
 2. git pull origin main

Section #1: (3 pts.) Challenge 1 - Coin Flip

Progress: 100%

— Section Collapsed —

Section #2: (3 pts.) Challenge 2 - Private Message

Progress: 100%

— Section Collapsed —

Section #3: (3 pts.) Challenge 3 - Shuffle Message

Progress: 100%

— Section Collapsed —

Section #4: (1 pt.) Misc

Progress: 100%

☰ Task #1 (0.33 pts.) - Github Details

Progress: 100%

📁 Part 1:

Progress: 100%

Details:

From the Commits tab of the Pull Request screenshot the commit history Following minimum should be present

Commits on Jun 23, 2025

added part 3 hw files

fk222 committed 4 hours ago

solved challenge 1 - coin flip

fk222 committed 3 hours ago

Commits on Jun 24, 2025

solved private message challenge

fk222 committed 1 hour ago

solved shuffle message challenge

fk222 committed 8 minutes ago

commits history

Part 2:

Progress: 100%

Details:

Include the link to the Pull Request (should end in /pull/#)

URL #1

<https://github.com/fkh222/fk222-IT114-450/>



URL

<https://github.com/fkh222/fk222-IT114-450/>

Task #2 (0.33 pts.) - WakaTime - Activity

Progress: 100%

Details:

- Visit the WakaTime.com Dashboard
- Click Projects and find your repository
- Capture the overall time at the top that includes the repository name
- Capture the individual time at the bottom that includes the file time
- Note: The duration isn't relevant for the grade and the visual graphs aren't necessary

Projects • fk222-IT114-450

8 hrs 22 mins over the Last 7 Days in fk222-IT114-450 under all branches. 📊

overall time w repository name

Files

1 hr 02 mins	M4/Pat LHMV/Server.java
1 hr 04 mins	M4/Glance/ConnectToServer.java
1 hr 07 mins	M4/Pat LHMV/Server.java
2 hr 00 mins	M4/ConnectToServer.java
50 mins	M4/Module2/Server.java
2 hr 00 mins	M4/Pat LHMV/Server.java
2 hr 00 mins	M4/ConnectToServer.java
12 mins	Module2/Module2Server.java
12 mins	M4/Pat LHMV/Server.java
2 mins	M4/ConnectToServer.java
6 mins	Module2/Module2Server.java
6 mins	M4/ConnectToServer.java
2 mins	M4/Pat LHMV/Server.java
6 mins	M4/ConnectToServer.java
6 mins	M4/ConnectToServer.java
1 min	Module2/Module2Server.java
44 mins	Module2/Module2Server.java
2 hr 00 mins	M4/Pat LHMV/Server.java
2 hr 00 mins	Programs/Module2/Server.java
12 mins	M4/Pat LHMV/Server.java
12 mins	M4/ConnectToServer.java
12 mins	M4/ConnectToServer.java
7 mins	M4/Pat LHMV/Server.java
5 mins	M4/ConnectToServer.java
1 min	Module2/Module2Server.java

Branches

3 hrs 29 mins	M4-Module2
3 hrs 18 mins	M4-Module2
40 mins	main
12 mins	M4-Module2
12 mins	Unknown



Saved: 6/24/2025 2:56:43 AM

≡ Task #3 (0.33 pts.) - Reflection

Progress: 100%

⇒ Task #1 (0.33 pts.) - What did you learn?

Progress: 100%

Details:

Briefly answer the question (at least a few decent sentences)

Your Response:

I learned a lot in this module, such as the basics of sockets and server threads, which I had not heard of before. It was interesting to learn how client-server connections handle multiple connections at once through threads. This homework assignment also gave me an idea of how direct messages work on social media, for example. Obviously, current-day apps are much more advanced than this, but the analogy is helpful to connect what we learned to what we use daily.



Saved: 6/24/2025 2:59:31 AM

⇒ Task #2 (0.33 pts.) - What was the easiest part of the assignment?

Progress: 100%

Details:

Briefly answer the question (at least a few decent sentences)

Your Response:

The easiest part was honestly the last challenge, since by then, I had started to get the hang of how the files interact with each other. The challenge was also simpler than the previous one, so it surprised me, haha.



Saved: 6/24/2025 3:00:29 AM

⇒ Task #3 (0.33 pts.) - What was the hardest part of the assignment?

Progress: 100%

Details:

Briefly answer the question (at least a few decent sentences)

Your Response:

The hardest challenge was definitely the private message command. I was stuck for a long time trying to find mistakes in my code, because my private messages kept displaying as "[cmd], pm, ", rather than the code actually processing the command. After some fixing with how the /pm command gets processed, and also realizing that I needed to recompile the server every time I make a simple change, I got it to work.



Saved: 6/24/2025 3:02:56 AM