

# Submission Worksheet

## Submission Data

**Course:** IT114-450-M2025

**Assignment:** IT114 Milestone 2 - Drawing

**Student:** Fariha K. (fk222)

**Status:** Submitted | **Worksheet Progress:** 100%

**Potential Grade:** 10.00/10.00 (100.00%)

**Received Grade:** 0.00/10.00 (0.00%)

**Started:** 7/30/2025 4:48:56 PM

**Updated:** 7/30/2025 8:12:33 PM

**Grading Link:** <https://learn.ethereallab.app/assignment/v3/IT114-450-M2025/it114-milestone-2-drawing/grading/fk222>

**View Link:** <https://learn.ethereallab.app/assignment/v3/IT114-450-M2025/it114-milestone-2-drawing/view/fk222>

## Instructions

1. Refer to Milestone2 of [Pictionary / Drawing](#)
    1. Complete the features
  2. Ensure all code snippets include your ucId, date, and a brief description of what the code does
  3. Switch to the Milestone2 branch
    1. `git checkout Milestone2`
    2. `git pull origin Milestone2`
  4. Fill out the below worksheet as you test/demo with 3+ clients in the same session
  5. Once finished, click "Submit and Export"
  6. Locally add the generated PDF to a folder of your choosing inside your repository folder and move it to Github
    1. `git add .`
    2. `git commit -m "adding PDF"`
    3. `git push origin Milestone2`
    4. On Github merge the pull request from Milestone2 to main
  7. Upload the same PDF to Canvas
  8. Sync Local
    1. `git checkout main`
    2. `git pull origin main`
- Complete each section and task sequentially.
  - Review the details and validation criteria for each task.
  - Ensure subtasks are completed before the parent task.

## Section #1: ( 1 pt.) Payloads

Progress: 100%

— Section Collapsed —

## Section #2: ( 4 pts.) Lifecycle Events

Progress: 100%

### ☰ Task #1 ( 0.80 pts.) - GameRoom Client Add/Remove

Progress: 100%

— Task Collapsed —

### ☰ Task #2 ( 0.80 pts.) - GameRoom Session Start

Progress: 100%

— Task Collapsed —

### ☰ Task #3 ( 0.80 pts.) - GameRoom Round Start

Progress: 100%

— Task Collapsed —

### ☰ Task #4 ( 0.80 pts.) - GameRoom Round End

Progress: 100%

— Task Collapsed —

### ☰ Task #5 ( 0.80 pts.) - GameRoom Session End

Progress: 100%

— Task Collapsed —

## Section #3: ( 4 pts.) Gameroom User Action And State

Progress: 100%

### ☰ Task #1 ( 1 pt.) - Client and GameRoom board reference

Progress: 100%

— Task Collapsed —

### ☰ Task #2 ( 1 pt.) - Draw Logic

Progress: 100%

— Task Collapsed —

### ☰ Task #3 ( 1 pt.) - Guess Logic

Progress: 100%

— Task Collapsed —

### 🖼 Task #4 ( 1 pt.) - Game Cycle Demo

Progress: 100%

— Task Collapsed —

## Section #4: ( 1 pt.) Misc

Progress: 100%

— Section Collapsed —

