

## Contact

<b>Email</b> fkmclane@gmail.com	<b>Phone</b> (919) FOOSTER	<b>Website</b> <a href="https://fooster.io/">https://fooster.io/</a>	<b>GitHub</b> fkmclane
------------------------------------	-------------------------------	---	---------------------------

## About

I am a computer enthusiast and enjoy almost everything to do with computers, from low-level logic circuits to high-level programming. I am especially interested in embedded programming, operation systems, program security, network security, and network protocols.

## Work

**Clemson University**  
**Cyber Security Intern**

January 2017 — Present

Under Clemson Computing and Information Technology, I analyze Clemson's computer network for potential threats, mitigate current threats, and prevent current threats from happening in the future.

**Clemson University**  
**Virtual Reality Intern**

January 2017 — Present

Under Dr. Stephen Moysey, I work to bring virtual reality to the university in a variety of ways including setting up VR systems, coordinating generally available VR equipment for students and faculty, and creating demos for VR.

**FoosterNET, LLC**  
**Owner**

November 2013 — Present

FoosterNET, LLC is a company I use for freelance work in cyber security consulting, system administration, and computer programming. It additionally sanctions all other services I provide for money including server hosting.

**Clemson University**  
**Virtual Reality Game Development Intern**

January 2016 — December 2016

Under Dr. Stephen Moysey, I researched teaching applications of geological sciences field techniques in a virtual reality video game. The game, titled Virtual Reality Field Experiences, features a trip to the Grand Canyon where the gamer learns rock identification techniques and builds the stratigraphic column of the canyon.

**Clemson University**  
**Undergraduate Student Researcher**

January 2015 — May 2016

Under Dr. Yue Wang, I researched quadrotor control algorithms and trust aware manufacturing in the Interdisciplinary Intelligence Research Lab, or I<sup>2</sup>R Lab.

## Volunteer

**FTC - Star Bots 6170**  
**Robotics Team - Mentor**

September 2016 — Present

**CU Cyber**  
**Cyber Security Club - Level 5 Tech Support**

August 2015 — Present

**SC Robotics Education Foundation**  
**Robotics Competition - Field Technical Advisor and Field Inspector**

January 2015 — Present

**Clemson ACM**  
**Computer Club - Webmaster**

September 2014 — January 2017

## Education

**Clemson University**  
**Computer Science, with an interest in Education, Math, and Language**  
Bachelor of Science

July 2014 — May 2018

**SC Governor's School for Science and Mathematics**  
**Computer Science**  
High School

July 2012 — May 2014

## Skills

<b>Programming</b> Master <ul style="list-style-type: none"><li>C</li><li>C++</li><li>C#</li><li>Python</li><li>JavaScript</li><li>Java</li><li>PHP</li></ul>	<b>Unix Administration</b> Master <ul style="list-style-type: none"><li>Website Deployment</li><li>Virtual Machines</li><li>Networking</li><li>General Services</li><li>RedHat Enterprise Linux</li><li>Ubuntu</li><li>Arch Linux</li><li>Gentoo Linux</li><li>Debian</li><li>FreeBSD</li></ul>	<b>Network Security</b> Master <ul style="list-style-type: none"><li>Cisco</li><li>Palo Alto</li><li>pfSense</li><li>Endian</li><li>UniFi</li></ul>
<b>Virtualization</b> Master <ul style="list-style-type: none"><li>libvirt</li><li>oVirt</li><li>Stateless Hypervisors</li><li>PXE</li></ul>	<b>Software Development</b> Master <ul style="list-style-type: none"><li>REST</li><li>Robot Operating System</li><li>GTK+</li></ul>	<b>Text Editing</b> Master <ul style="list-style-type: none"><li>Neovim</li><li>Vim</li><li>Vi</li></ul>
<b>Web Development</b> Proficient <ul style="list-style-type: none"><li>HTML5</li><li>CSS3</li><li>JavaScript</li><li>Semantic UI</li><li>PHP</li><li>Python</li><li>Django</li></ul>	<b>Documentation</b> Proficient <ul style="list-style-type: none"><li>LaTeX</li><li>Markdown</li><li>VimWiki</li></ul>	<b>Game Development</b> Proficient <ul style="list-style-type: none"><li>Unity 3D</li><li>Pyglet</li></ul>
		<b>Computer Graphics</b> Beginner <ul style="list-style-type: none"><li>Blender</li><li>GIMP</li><li>Inkscape</li></ul>

You can find a viewable version of this document at:  
<https://file.fooster.io/fkmclane/resume.html>

You can find a JSON version of this document at:  
<https://file.fooster.io/fkmclane/resume.json>