```
Observable
# observers
+ ~Observable()
+ add observer()
+ remove observer()
# Observable()
# notify all()
      Element
    + Element()
    + ~Element()
    + type()
        Wall
+ Wall()
+ Wall()
+ start()
+ end()
+ movable()
+ set_start()
+ set_end()
+ to line segment()
+ translate()
+ rotate()
+ operator==()
```