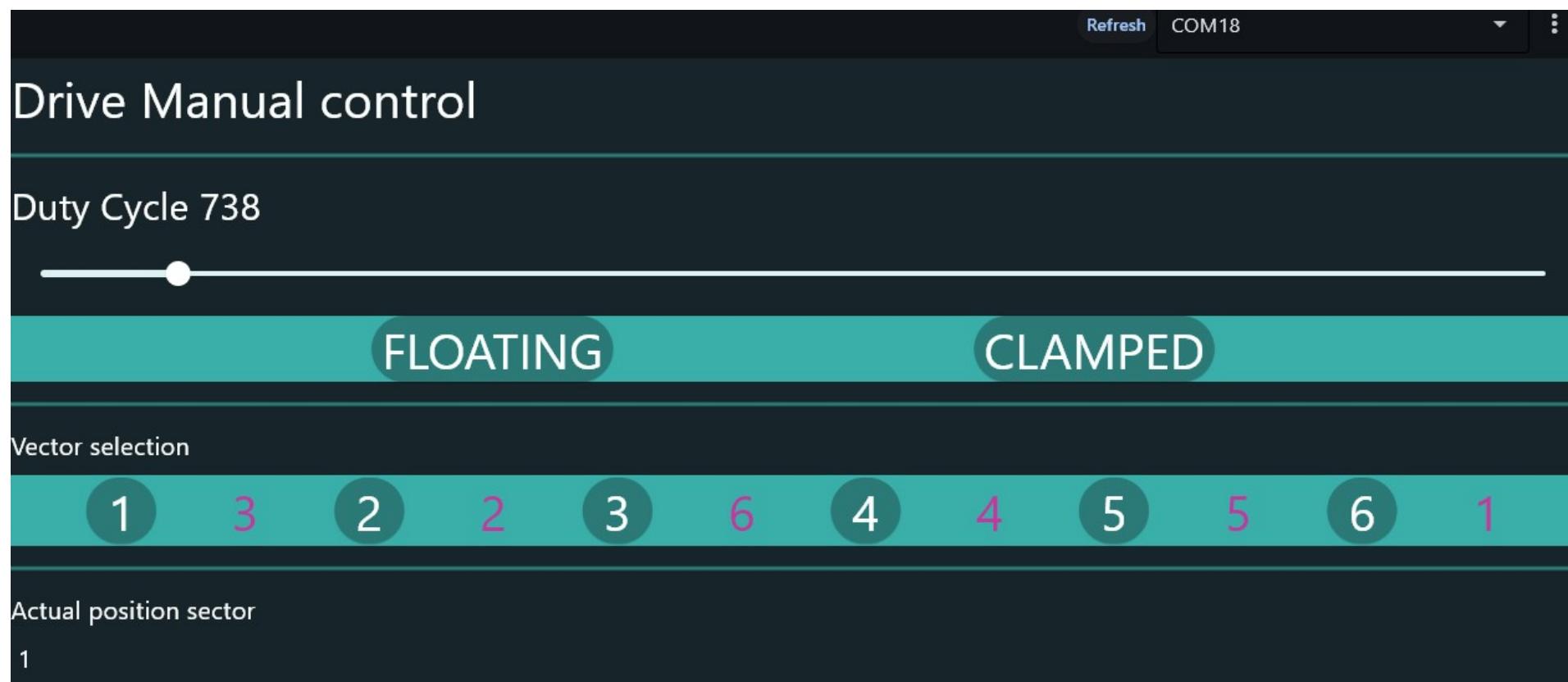


defined in global.h

```
#define MODE_SELECTOR_ZERO_MOTOR_BLOCKED 0
#define MODE_SELECTOR_ZERO_MOTOR_FLOATING 1
#define MODE_SELECTOR_SPEEDCONTROLLER 2
#define MODE_SELECTOR_MOMENTUM 3
#define MODE_SELECTOR_IREF 4
```

Channel	Pins	Enable	Custom Name	Trigger Source	Interrupts
AN0	RA0	<input checked="" type="checkbox"/>	_I1	PWM Generator1 ADC Trigger1	<input checked="" type="checkbox"/>
AN1	RB2	<input checked="" type="checkbox"/>	_TEMPERA	None	<input type="checkbox"/>
AN2	RB7	<input type="checkbox"/>	Channel_A	None	<input type="checkbox"/>
AN3	RA3	<input checked="" type="checkbox"/>	_I3	PWM Generator1 ADC Trigger1	<input checked="" type="checkbox"/>
AN4	RA4	<input checked="" type="checkbox"/>	_I2	PWM Generator1 ADC Trigger1	<input checked="" type="checkbox"/>
AN5	RB0	<input type="checkbox"/>	Channel_A	CLC2 Output	<input type="checkbox"/>
AN6	RB1	<input checked="" type="checkbox"/>	_MOMENT	None	<input type="checkbox"/>
AN7	RB2	<input type="checkbox"/>		None	<input type="checkbox"/>
AN8	RB3	<input type="checkbox"/>	Channel_A	None	<input type="checkbox"/>
AN9	RA2	<input checked="" type="checkbox"/>	_TEMPERA	None	<input type="checkbox"/>
AN10	RB8	<input type="checkbox"/>	Channel_A	None	<input type="checkbox"/>
AN11	RB9	<input type="checkbox"/>		None	<input type="checkbox"/>
AN12	RC0	<input checked="" type="checkbox"/>	_VLINK	Common Software Trigger	<input type="checkbox"/>
AN13	RC1	<input checked="" type="checkbox"/>	_UM3	None	<input type="checkbox"/>
AN14	RC2	<input checked="" type="checkbox"/>	_UM2	None	<input type="checkbox"/>
AN15	RC3	<input checked="" type="checkbox"/>	_UM1	None	<input type="checkbox"/>
AN16	Internal-T _E	<input type="checkbox"/>	Channel_A	None	<input type="checkbox"/>
AN17	Internal-B _E	<input type="checkbox"/>	Channel_A	None	<input type="checkbox"/>

```
18
19 // #define DEBUG           // only one option (DEBUG or FLETUINO) is allowed
20 // #define DEBUG_SERIAL_COMMAND_HANDLING
21 #define FLETUINO          // DEBUG or FLETUINO or nothing
22 // #define FLETUINO_APPLICATION_DEMO
23 // #define FLETUINO_PI_CONTROLLER_SETTINGS
24 #define FLETUINO_MANUAL_CONTROL
25 |
```



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