# Frost64 Utility CPU

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# 2 Registers, Main Widths, etc.

- The main width of the processor is 32-bit, contrary to what the name of the processor suggests. Addresses are 32-bit.
- General Purpose Registers (32-bit) There are sixteen general-purpose registers:

```
- zero: index 0x0, always zero
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- u0: index 0x1
- u1: index 0x2
- u2: index 0x3
- u3: index 0x4
- u4: index 0x5
- u5: index 0x6
- u6: index 0x7
- u7: index 0x8
- u8: index 0x9
- u9: index 0xa
- u10: index 0xb
- u11: index 0xc
- 1r: index 0xd, link register
- fp: index 0xe, frame pointer
- sp: index 0xf, stack pointer

#### There are a few special-purpose registers:

- pc: index 0x0, program counter
  - \* Note that writes into this register forcibly have the LSB set to 0b0.
- ira: index 0x1, interrupt return address
- ida: index 0x2, interrupt destination address
- inp: index 0x3, interrupt pin (which interrupt pin was asserted)
- ie: index 0x4, interrupt enable

#### 3 Instructions

#### 3.1 Group 0 Instructions

- Encoding: Oooo aaaa iiii iiii
  - − o: opcode
  - a: general-purpose register rA

- i: 8-bit unsigned immediate imm8 or 8-bit signed immediate simm8
- Instruction List:
  - 1. cpyi rA, imm8
    - This instruction sets rA to the immediate value.
  - 2. cpyi1 rA, imm8
    - This instruction sets byte 1 of rA to the immediate value.
  - 3. cpyi2 rA, imm8
    - This instruction sets byte 2 of rA to the immediate value.
  - 4. cpyi3 rA, imm8
    - This instruction sets byte 3 (msb) of rA to the immediate value.
  - 5. addsi rA, simm8
    - This instruction writes rA + to s32(simm8) into rA.
  - 6. addsi rA, pc, simm8
    - This instruction writes pc + to s32 (imm8) into rA
  - 7. bz rA, simm8
    - Relative branch if rA is zero.
    - Note that the branch offset is treated as simm8 << 1.
  - 8. bnz rA, simm8
    - Relative branch if rA is non-zero.
    - Note that the branch offset is treated as simm8 << 1.</li>

#### 3.2 Group 1 Instructions

- Encoding: 1000 aaaa oooi iiii
  - a: general-purpose register rA or special-purpose register sA
  - − o: opcode
  - i: 5-bit unsigned immediate imm5 or 5-bit signed immediate simm5
- Instruction List:
  - 1. sltui rA, imm5
  - 2. sltsi rA, simm5
  - 3. xorsi rA, simm5
  - 4. xorsi sA, simm5
  - 5. lsli rA, imm5
  - 6. lsri rA, imm5
  - 7. asri rA, imm5
  - 8. Reserved for future expansion.

## 3.3 Group 2 Instructions

- Encoding: 1001 aaaa bbbb oooo
  - a: general-purpose register rA
  - − b: general-purpose register rB
  - o: opcode
- Instruction List:
  - 1. add rA, rB
  - 2. sub rA, rB
  - 3. sltu rA, rB
  - 4. slts rA, rB
  - 5. and rA, rB
  - 6. orr rA, rB
  - 7. xor rA, rB
  - 8. lsl rA, rB
  - 9. lsr rA, rB
  - 10. asr rA, rB
  - 11. mul rA, rB
  - 12. udiv rA, rB
  - 13. sdiv rA, rB
  - 14. add rA, rB, fp
  - 15. add rA, rB, sp
  - 16. add rA, rB, pc

#### 3.4 Group 3 Instructions

- Encoding: 1010 aaaa bbbb oooo
  - a: general-purpose register rA or special-purpose register sA
  - b: general-purpose register rB or special-purpose register sB
  - − o: opcode
- Instruction List:
  - 1. ldb rA, [rB]
  - 2. ldsb rA, [rB]
  - 3. stb rA, [rB]
  - 4. ldh rA, [rB]

- 5. ldsh rA, [rB]
- 6. sth rA, [rB]
- 7. *ldr sA*, [*rB*, *sp*]
- 8. str sA, [rB, sp]
- 9. cpy rA, rB
  - Copy rB to rA
- 10. cpy rA, sB
  - Copy sB to rA
- 11. cpy sA, rB
  - Copy rB to sA
- 12. reti
  - Return from an interrupt, enabling interrupts (by setting the low bit of ie to 0b1) and jumping to the program counter value at ira.
- 13. *zeb rA*, *rB* 
  - Zero extend the low 8 bits of rB and write the result into rA.
- 14. zeh rA. rB
  - Zero extend the low 16 bits of rB and write the result into rA.
- 15. *seb rA*, *rB* 
  - Sign extend the low 8 bits of rB and write the result into rA.
- 16. seh rA, rB
  - Sign extend the low 16 bits of rB and write the result into rA.

#### 3.5 Group 4 Instructions

- Encoding: 1011 iiii iiii iiii
  - i: 12-bit signed immediate, simm12
- Instruction List:
  - 1. bl simm12
    - This instruction sets lr to pc + 2 and jumps to the address pc + (to\_s32(simm12) << 1).</p>

#### 3.6 Group 5 Instructions

- Encoding: 1100 aaaa bbbb cccc
  - a: general-purpose register rA
  - b: general-purpose register rB
  - c: general-purpose register rC
- Instruction List:
  - 1. ldr rA, [rB, rC]

## 3.7 Group 6 Instructions

- Encoding: 1101 aaaa bbbb cccc
  - a: general-purpose register rA
  - b: general-purpose register rB
  - − c: general-purpose register rC
- Instruction List:
  - 1. str rA, [rB, rC]

### 3.8 Group 7 Instructions

- Encoding: 1110 aaaa bbbb cccc
  - a: general-purpose register rA
  - − b: general-purpose register rB
  - − c: general-purpose register rC
- Instruction List:
  - 1. add rA, rB, rC