

Snow64 Instruction Cache Details

- General Notes
 - The instruction cache is 32 kiB.
 - This is actually a typical amount of L1 instruction cache.
 - It is a direct-mapped cache.
 - As such, the replacement policy is to always replace if the CPU tries to load an instruction from a location that isn't cached.
 - Each cache line is 32 bytes (eight instructions), the same as a data LAR.
 - Therefore, the original address's low five bits are used as a byte index into a cache line.
 - Since this is an instruction cache for 32-bit fixed-width instructions, we can ignore `in_addr[1:0]`.
 - This leaves us with `in_addr[4:2]` as the "true" index into the cache line.
 - We can use SystemVerilog's multidimensional packed arrays as follows:
 - `logic [31:0][7:0] lines_arr[1 << 15];`
 - The index into the array of cache lines is `in_addr[63:49]`
 - The index into
- Structure
 - With 32 kiB of cache, that means we look at the top 15 bits of the original address.