Snow64 Instruction Cache Details

- General Notes
  - The instruction cache is 32 kiB.
    - This is actually a typical amount of L1 instruction cache.
  - It is a direct-mapped cache.
    - As such, the replacement policy is to always replace if the CPU tries to load an instruction from a location that isn't cached.
  - Each cache line is 32 bytes (eight instructions), the same as a data LAR.
    - Therefore, the original address's low five bits are used as a byte index into a cache line.
    - Since this is an instruction cache for 32-bit fixed-width instructions, we can ignore `in_addr[1:0]`.
    - This leaves us with `in_addr[4:2]` as the "true" index into the cache line.
    - We can use SystemVerilog's multidimensional packed arrays, as follows:
      - `logic [31:0][7:0] lines_arr[0 : (1 << 15) - 1];`
  - The index into the array of cache lines is `in_addr[63:49]`
  - The index into
- Structure
  - With 32 kiB of cache, that means we look at the top 15 bits of the original address.