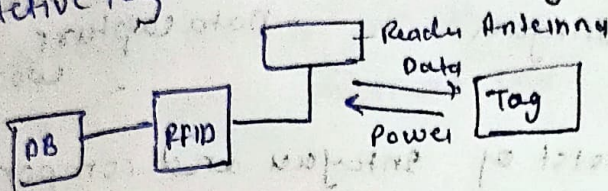


Internet of things

Radio frequency identification card - (RFID) Electronic tag, wireless radio frequency identification, inductive electronic chip and non contact card can identify target object and relevant data by radio frequency signal. can work in harsh env without human intervention.

Classification

- Passive tag - do not have power supply
- Active tag - built in battery.



Reader/writer - device that capture and process RFID tag data made up of transceiver, microprocessor, memory, sensor.

controller - command center for operation of chip.

Reader Antenna - device that radiate Radio Freq. signal as EM wave.

characteristic - Fast scan
miniature chips

Advantages
Reusable
Penetration unbarrier reading.
memory to store data.

Disadvantages - NOT technologically mature
high cost
Technical standards are not uniform.

EPICS - Electronic Product code information Service.

It is a global GS standard for creating and share visibility event data to gain view of physical digital object.

Object — Physical object — trade item, logistics unit, fixed asset, documents
 — Digital object — music download, ~~etc~~ e-book, digital document.

EPCIS has two major standard

- Capture — It contains interface which allow other application to send event into EPCIS system.

- Interface —
 — capture interface
 — Application
 — IoT interface
 System component
 — Filtering collection
 — Data capture
 workflows

Share standard — consist of interface and component.

Interface — EPCIS Query interface
 Interface exposed to other partner.

System component — EPCIS repository
 Accessing applications.

Wireless Sensor Network. can be defined as a self configured and infrastructure less / wireless network to observe physical or environmental condition, to pass data to sink (where information is observed)

Sink — seems like interface b/w user and network.

WSN contain 1000 of sensor.

WSN node are equipped with radio transceiver, computing node, power.

Type — 5

Terrestrial WSN — used for communicating base station efficiently and comprise thousand of wireless sensor node deployed in structure of unstructured cluster.

Underground WSN - contain several sensory nodes hidden in ground to observe underground condn. more expensive, limited battery.

Underwater WSN - sensory node deployed in water. propagation delay, bandwidth, sensor fail

Multimedia WSN - proposed to enable tracking/monitoring of event in sort of multimedia contain, camera microphone

Mobile WSN - comprise sensor node that can be moved on their own and can interact with physical env.

Structure

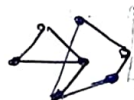
1) Star



2) Mesh



3) Hybrid



Application

- military
- health
- Transport
- Threat detection.

Characteristic

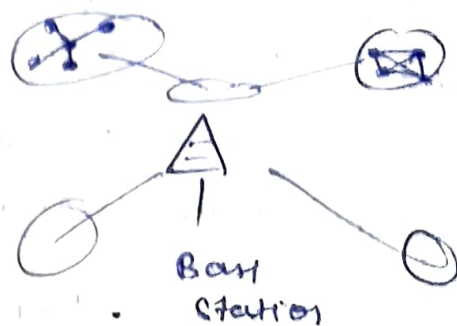
- Easy to use
- can deal with node failure
- homogeneity of node
- Heterogeneity
- Mobility of node.
- Low latency
- Transmission media
- fault
- Scalability.
- Coverage problem

WSN architecture

Layered Network

- application layer
- transport "
- network "
- data link
- physical

a) clustered Network



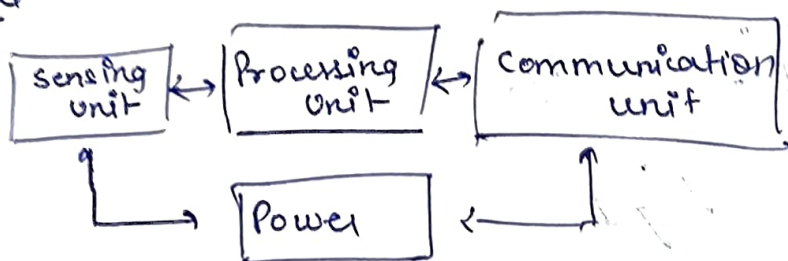
Two tier hierarchy architecture
used leach protocol

LEACH - low energy Adaptive

clustering Hierarchy.

In every cluster head node create TDMA
(Time division multiple Access) plan

WSN Node



Sensing unit - contain sensors (thermal magnetic, chemical etc.)

measured parameters are sent to processing unit.

Processing unit - execute task and control functionality

It is pre-programmed. computation is also performed result is sent to base station, via communication unit

Communication unit - used to transmit and

receive information among node and base station. four states - transmit, receive, idle, sleep.

characteristic of WSN/ node
sensor

Fault tolerance - Each node is prone to unanticipated failure

Mobility - Node can move anywhere, \uparrow communication

Dynamic topology -

communication failure - failure should be informed to base station.

Heterogeneity - various sensor work in co-operation

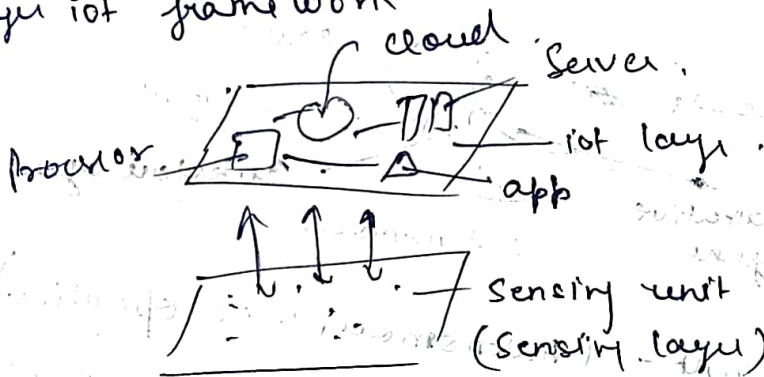
Scalability - (can be extended)

Independency - should work without central control

Programmability - programming and reconfiguring

Clustering Principle

Two layer iot framework

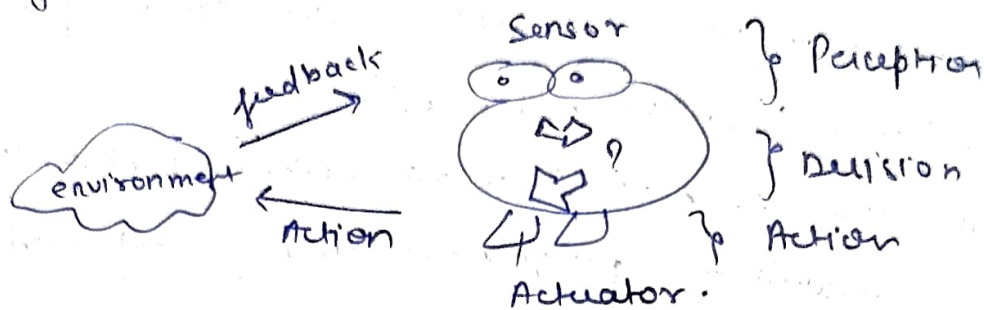


Software agent for object representation

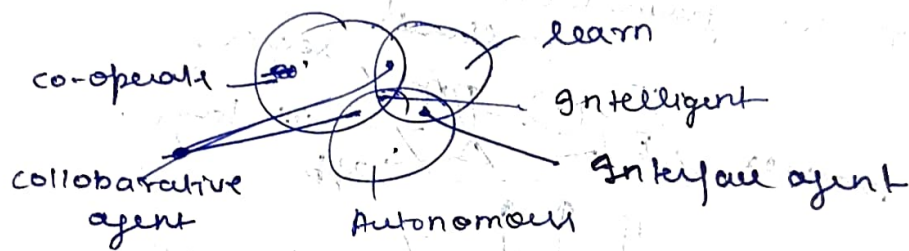
software agent is a computer system that is able to interact with environment and capable of making autonomous decision on behalf of its owner. It work autonomously & continuously.

Properties

- 1) **Reactivity**: Ability to sense surrounding and interact with it.
- 2) **Pro-activeness** - ability to change their behaviour to achieve its goal.
- 3) **Social ability** - ability to communicate and interact with other to achieve its goal.



software agent and representation
software agent architecture.



collaborative agent - (Autonomous + co-operative)

Property - autonomy, social ability, Responsive, pro active

Intelligence agent - (Autonomous + learning) work with user in same environment.

It is a personal agent that help owner by observing monitoring and learning. can suggest new method and better ways.

Mobile agent - Agent capable of transporting itself from one location to other.

(autonomous + co-operative + mobility)

Information agent - It helps owner to manage, collect and manipulate information from many distributed resources. (autonomous + mobility)

Reactive agent - Interact with other agent, perform particular task, low level nature closer to raw sensor data.

Hybrid and heterogeneous -

(two or more agent) ↳ similar to hybrid formed to
↑ strong point, ↓ weak point.

Data Synchronization - process of establishing consistency and consolidation of data b/w devices. very important for iot entails harmonization of data over time, in a complex process.

Challenges - ~~data~~ asynchrony, conflicts, low bandwidth, file system.

Data replication - storing same data in several location to prevent data loss.
(Backup)

Need of synchronization

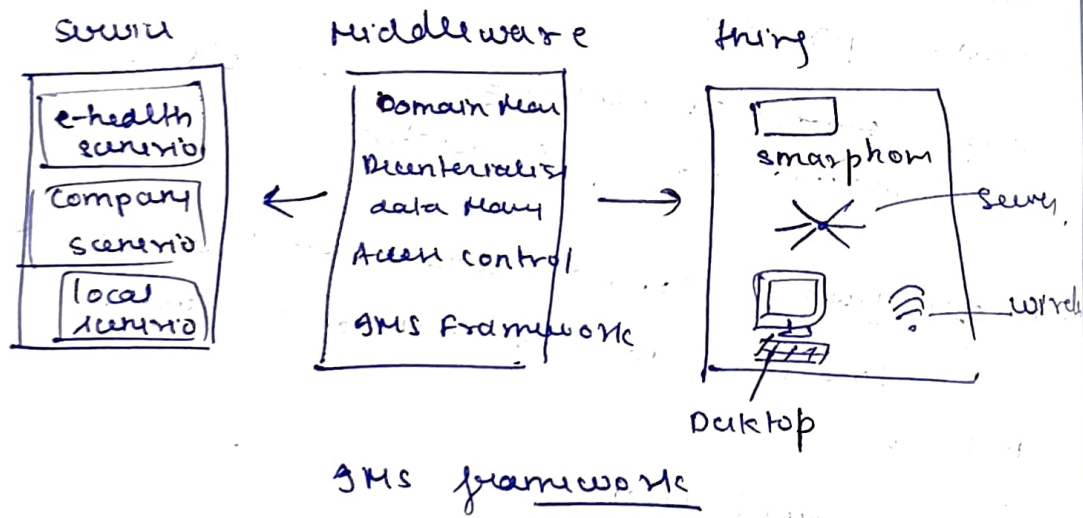
- for efficient communication
- to remove conflict.
- data management in cloud.
- data security
- Data privacy
- Synchronizing data effectively reduces data volume.

Identity management system - It ~~provides~~ manages identities individually and their privileges, roles, authorization, authentication to increase security and decrease delay, cost, ~~expensive~~ repetitive operation.

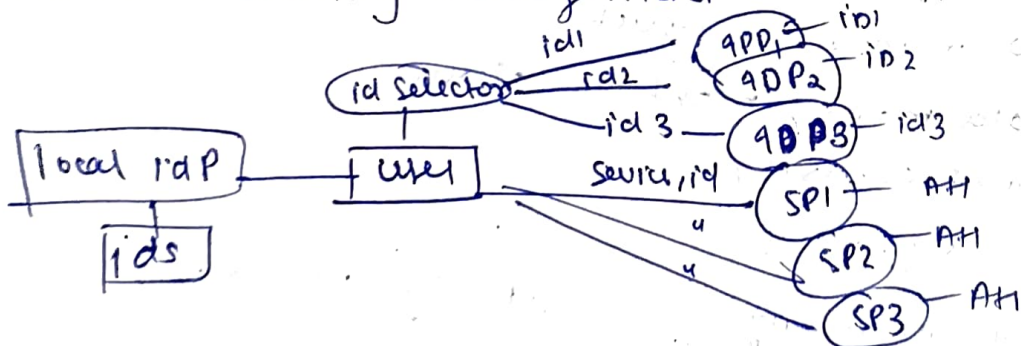
Generate certificate, manage role, control access authentication.

Identity management System includes decentralized software resources and network protocol.

IMS architecture has thing such as simple device and complex device (smartphone). Each belong to user specific space and collaborate with other.



centralized Identity management -



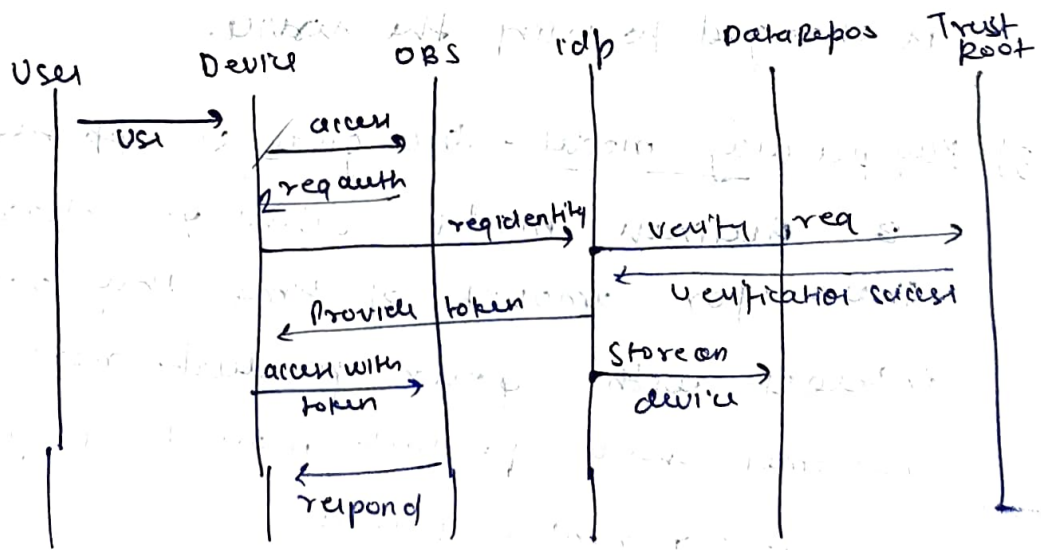
User centric identity management allows user to control their own digital identities. User have portfolio of electronic identity and identity selector. At request of service SP they can select an identity and decide whether to issue certain attribute. U-prove is a software solution responsible for signing token providing validity of user attribute.

Ex - Yahoo allows authentication from FB & Google.

Device centric identity management

device based identity utilizes security credentials on the device to authenticate with service and user identity provider to distribute public key for identity and maintain list of attribute

It introduces security token sent to device and get stored, used to identify service and authenticate the device requesting service.



Device - identity management for shopping system.

Business model

- Business model describe how an organization create, deliver and capture value.

1st business model has two part

- 1) focus on capturing and delivering value
- 2) leverage unique characteristic to produce innovative and differentiated value

1) Platform business model -

combine manufacturer and consumer in marketplace to benefit both. Key to it is interoperability and interconnection of device and business to generate revenue, to third party vendor.

Ex - Amazon sell alexa to generate revenue.

2) Subscription model - always on connectivity of IoT devices to recurring revenue at subscription mode. timely fee is charged to user the service.

3) Pay per usage model - ~~this give an opportunity to~~ Business model when you charge them for amount of time they actively interact with your product. more customer use a product more they pay.

Example - car rental service.

4) Asset sharing model - Access instead of ownership. In this model we do not own an equipment rather we rent it out.

Ex - Industrial firm in construction and mining partners with nearby business to share cost of heavy machinery.

Asset tracking model - connected devices in supply chain business identify, monitor and track asset in real time. It help protect asset from loss or theft.

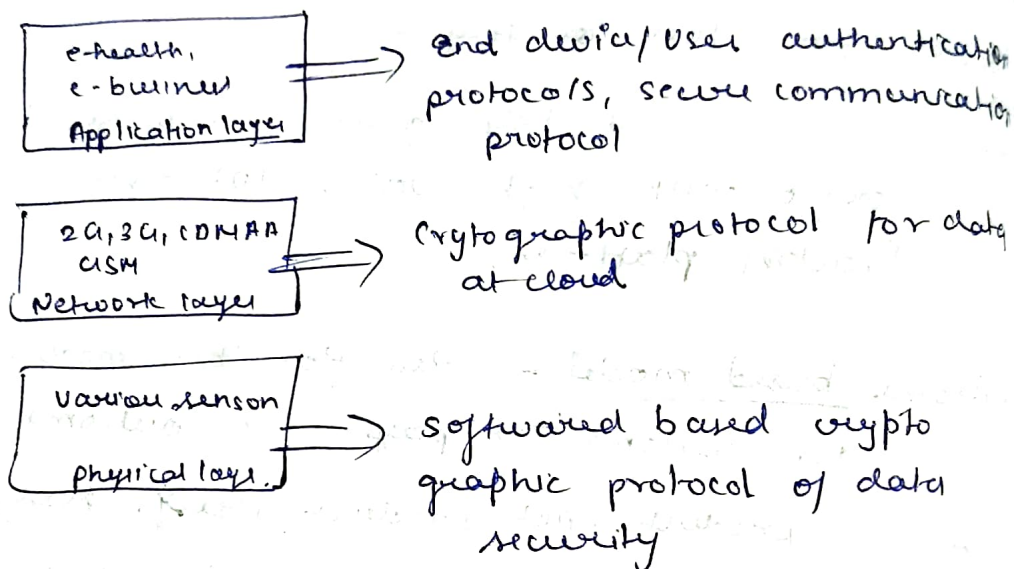
Ex - Sierra wireless help global company track cargo with high value IoT asset-tracking platform.

Outcome based model - idea for this model is for customer to pay for outcome of IoT product, not product itself. Many of model discussed are outcome based as they focus on what consumer gain from device rather than device itself.

IoT Issues

- IoT includes everything from fitness bands, smart home appliances, medical device, autonomous vehicles.
- Security has not been priority for these.

Security architecture



Security requirement

Key requirement -

- device and data security
- authentication of device
- confidentiality of data
- integrity of data

Application layer - user confidentiality
Network layer - distributed denial of service of attack.
Physical layer - authentication.

Security goals

- Confidentiality - no one can read data except sender & receiver.
- limiting information access
 - (Password, encryption)
 - (Applied to transmission as well as to data)

- been altered in any way
- No change in data
 - source integrity (data come from sender)

~~Also~~

Availability - Availability refers to availability of information resources to authorised user and do not show to unauthorised user.

challenge of iot Security -

- Device not reachable
- Device can be lost/stolen
- Device are not crypto engine
- finite life.
- device are transportable.

vulnerabilities of iot

- vulnerabilities are weaknesses there can cause harm or hacker/attacker can harm easily.

- 1) weak encoded password.
- 2) lack of an update process
- 2) unsecured network.
- 3) unsecured iot app component
- 4) unsecured data storage

Threats -

spoofing threat - Attacker intercept or partially override data stream of an iot device known as man-in-middle attack.

information disclosure threat - attacker obtain information without authorization, tamper, signal or replay information. The threat, to release or sell data.

Temporary threat - Attacks can get access to
firmware or OS of device running on the
app and then partially replace it when
the device

DoS - Denial of service due to capacity overflow
in the target system by sending
multiple request. It slow down service.

Ransomware - It this attacker use malware to steal information

Information assurance - practice of protecting
• managing risk related with
storage and transmission of data.

Availability

Gravity

Confidentiality

Non-repudiation - It is assurance that someone cannot deny the validity of something.

100

Sensor

Sensor converts a physical quantity into corresponding voltage. It respond to change in physical phenomenon (temperature, displacement force).

- Sensor type
- Active - external power
 - Passive - power required is given by physical phenomenon.

Specification

- Accuracy
- Resolution
- Sensitivity
- Repeatability - Precision
- Bandwidth.

Example - temperature

Type -

- Mechanical - (mechanical deformation) detects sensor, proximity sensor, IR, pressure, touch, colour.
- Pneumatic (measure gas pressure)
- Optical (light to signal)
- Electrical (detects physical parameter)
- Range - (detect 3D view and calculate distance)

Actuator - device or mechanism capable of performing physical action. It is component of machine responsible for moving or controlling of system.