IceTunneler GDD

IceTunneler is a 2D platformer game about a dwarf's journey through the icy mountain to reach the other side.

- It will have levels that include platforming sections as well as optional puzzle sections. (much like kirby.). The player can run, jump, hop and attack by swinging a hammer.
- For the initial levels enemies such as skeletons and bats will be in the way of the player. They will attack the player causing him to lose health. Knocking him back.
- o Touching the enemies will cause the player to lose health and knock him back.
- Players will die when they run out of health.
- There will be blocks that the players can hit and move. If a block collides with an enemy they will die.
- Enemies also can take attacks from the player and die after a few hits.
- The goal of the game is to get to the end, each level has an end gate that allows the player to beat the level.