

# John Fuller

*frontend engineer*

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## Education & Early Work

I attended the Corcoran College of Art & Design for a Print Design & Digital Media degree. In my sophomore year I started interning with AOL, doing design and code.

After graduating I worked at AOL for a few months until I came across a job with Vox Media(at the time it was named Sports Blogs Inc.) and began working with them as a member of their product team, doing design and frontend development. I spent 4 years working with Vox, where I refined my visual and frontend skill set(HTML,CSS/SASS, Javascript, jQuery, etc) working in a Ruby on Rails environment + related technologies(Git, MySQL, Postgres, Apache, Nginx, Linux, etc).

Since leaving Vox Media(2013) I have been working full-time as a freelance designer and frontend developer, focusing on responsive web apps in rails environments.

## Recent Work

VAKKO — [vakko.herokuapp.com](http://vakko.herokuapp.com)

This is my current project, it's a responsive frontend build for a Turkish high fashion brand.

NATE MCRGARIGAL — [nathanmcgarigal.com](http://nathanmcgarigal.com)

A portfolio site for a photographer. He wanted CMS capabilities on a very tight budget and without wordpress, so I made a site using the vimeo & flickr APIs that allows management of content using his existing flickr & vimeo accounts.

VOX MEDIA — [voxmmedia.com](http://voxmmedia.com), [sbnation.com](http://sbnation.com), [theverge.com](http://theverge.com), [polygon.com](http://polygon.com)

After leaving Vox I continued to stay in touch and did a few contracts with them. The work included prototyping new ad products and responsive front end work.

## Older Work

SB NATION REDESIGN

At Vox I was the lead designer on the sbnation redesign. It consisted of over 300 sites, each lead by an independent editorial team. This project was massive and complex I can't do it justice in this short space. Most importantly, it worked out very well in the end. Here's a write-up about it(the sbnation part)

<http://www.snd.org/2013/03/meet-snds-2012-worlds-best-news-sites-and-apps-sb-nation-lenta-ru-and-the-guardian-and-observer-ipad-app/>

THE VERGE

I worked on the UI/wireframes for The Verge and built the mobile site(this happened just before we switched to exclusively responsive projects).

VOX MEDIA

With Vox being a startup I ended up working on a little bit of everything. As a result a lot of work wasn't user facing; the various internal projects ranged from designing editorial interfaces to commissioning 2,000 origami Christmas tree ornaments in the shape of our flagship logos. In addition there was time for experimental design, ad product development, branding the parent company, building the corporate site and other in-house web products or miscellaneous partnership needs.

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