

Struktur des Kommando-Interpreters

Modul: CommandInterpreter

```

+ void Init (...)
+ int Process (...)
+ void Print (...)
+ TParams GetParams()
- lPutChars
- lCommands

```

int 4711 '\n' --> bearbeiten
modul interner Puffer

Anwendung:

```

int main (...) {
    ...
    ↵ ESC (Process(char))

```

Modul: Command Table

TCmdTable		
CmdHelp	"help"	"show help text"
...
CmdParam AddInt	"addint"	"....."
φ	φ	φ

```

+ TCmdTable* GetCmdTable()
- int CmdHelp()
  ...
- int CmdAddInt()

```

function pointer

function pointer

→ int putchar(int) ... aus <stdio.h>