Jay uensuceso

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DUCATION

University of California, San Diego

Graduated Mar 2024

B.S. Cognitive Science Machine Learning and Neural Computation Computer Science Minor

Coursework: Data Structures, Python, Java, C/C++, Shell Scripting, Deep Learning, Neural Networks, Supervised and Unsupervised ML

San Diego Miramar College

Graduated May 2021

A.S. Pre-Engineering Studies

WORK AND ORGANIZATION XPERIENCE Research and Development Engineer

April 2024 – Nov 2024

Qualcomm Institute

San Diego CA

Developed a scalable, web-based digital bulletin system using NextJS, Express.js, and PostgreSQL to serve real-time makerspace data.

Built and deployed RESTful APIs using TypeScript, enabling scalable communication between front-end and backend services.

Created UI based on internal design discussions, following patterns aligned with Figma-style mockups and user flow diagrams.

Worked with Git in a collaborative environment using branching strategies, pull requests, and code reviews.

Makerspace Student Sta

Mar. 2023 - Mar. 2024

Qualcomm Institute

San Diego CA

Developed a Python-based check-in and database system to track 400+ users, improving accuracy and equipment safety compliance by 75 percent.

Provided technical oversight for 3D printers and laser cutters, decreasing downtime by 30 percent through preventive maintenance.

Acted as technical mentor for youth STEM programs (e.g., COSMOS), delivering equipment training and project support.

TECHNICAL PROJECTS

AniTrack - Japanese Anime, Manga, and Video Game Tracker

Personal Project

Fullstack NextJS Project

August 2024

Developed a full-stack web application using TypeScript, React, and Node.js.

Implemented secure login and real-time data sync, optimized for both desktop and mobile users.

Wrote unit tests to improve system reliability and maintainability.

Designed and optimized database schema for scalability and performance.

Currently prototyping a React Native/Expo dedicated app to extend the experience to iOS/Android users.

Proxy Reader - Web-based Image Proxy Reader

Personal Project

Frontend NextJS Project

April 2025

Developed an image proxy reader that takes imgur albums or specifically formatted github gists and presents them in a clean mobile-friendly manga-oriented reader.

Implemented performance optimization for long-form content rendering, focusing on UX clarity.

Shoe Recommendation System in Python

Academic Project

Unsupervised Machine Learning

March 2024

Created a recommendation engine using T-SNE, UMAP, and agglomerative clustering on Zappos50K dataset. Applied ML dimensionality reduction and visualization to derive product-group insights.

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, Java Frameworks: React, NextJS, Node.js, Express.js Databases: PostgreSQL, Supabase, Firebase

Developer Tools: Bash, Git, CI / CD, Github Actions

ML Skills: PyTorch, TensorFlow, SVM, CNNs, RNNs, VAEs, HMMs, Agglomerative Clustering, T-SNE, UMAP