

# ANNA HEGYALJAI

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37 PUTNAM ROAD #6

FOXBOROUGH, MA 02035

## Skills

— FLUENT IN GERMAN AND SWISS, INTERMEDIATE LEVEL OF FRENCH — MS OFFICE APPLICATIONS — ADOBE PHOTOSHOP, ILLUSTRATOR, AFTER EFFECTS, INDESIGN, FLASH — UNITY, GAME MAKER, RPG MAKER — BETHESDA TES CREATION KIT — PROBUILDER, PROGRIDS, AUTODESK 3DS MAX, FUSION 360, LEARNER OF MAYA — CINEMA 4D — HTML, CSS, JAVASCRIPT, C# — STEAM, NEXUS — FACEBOOK, INSTAGRAM, DEVIANTART, PINTEREST, TWITTER, SNAPCHAT, YOUTUBE —

## Education

### NORTHEASTERN UNIVERSITY, BOSTON, MA

BACHELOR OF FINE ARTS DEGREE IN GAME DESIGN, EXPECTED DECEMBER 2019

GPA: 3.921 (MAJOR)/ 3.859 (CUMUL.)

DEAN'S LIST: FALL 2017, SPRING 2018, FALL 2018

ACTIVITIES: GAME DEVELOPMENT CLUB, NU ARCHERY, NU DOWNHILLERS SKI & SNOWBOARD CLUB

### ZURICH UNIVERSITY OF THE ARTS, ZURICH,

SWITZERLAND

COURSEWORK COMPLETED TOWARD BACHELOR OF FINE ARTS DEGREE IN GAME DESIGN, AUGUST 2016-MAY 2017

ACTIVITIES: STUDENT GOVERNMENT (VICE STUDENT BODY REPRESENTATIVE)

ARTISTIC PREREQUISITE COURSE WITH A CONCENTRATION IN DIGITAL ART AND GAME DESIGN  
AUGUST 2015-JANUARY 2016

### UNIVERSITY OF BASEL, BASEL, SWITZERLAND

COURSEWORK COMPLETED TOWARD BACHELOR OF ARTS DEGREE IN CLASSICAL AND ANCIENT STUDIES, AUGUST 2012-JANUARY 2016

### GYMNASIUM KIRSCHGARTEN, BASEL, SWITZERLAND

SWISS MATURITY CERTIFICATE WITH A CONCENTRATION IN ARTISTIC DESIGN, JUNE 2012

ACTIVITIES: STUDENT GOVERNMENT, SCHOOL CHOIR

## Volunteering

### BIG SISTER ASSOCIATION OF GREATER BOSTON, BOSTON, MA

VOLUNTEER BIG SISTER, SINCE JANUARY 2018

— ACTING AS A "BIG SISTER" TO A YOUNG GIRL  
— BEING HER ROLEMODEL, FRIEND, AND CONFIDANTE  
— PLANNING FUN AND ENGAGING ACTIVITIES FOR OUR WEEKLY MEETINGS

## Experience

### LANTANA GAMES

LEVEL BUILDER AND 3D ARTIST, MAY-AUGUST 2018

— WORKED ON THE STUDIO'S TWO LATEST TITLES "MONDRIAN: PLASTIC REALITY" AND "CHILDREN OF LIBERTY"  
— MODELED AND TEXTURED HARD-SURFACE 3D GEOMETRY BASED ON ORIGINAL ANTIQUES AND HISTORIC BUILDINGS  
— REPAIRED AND UPDATED EXISTING GEOMETRY  
— AUTHORED DESIGN DOCUMENT FOR NEW PROPRIETARY AUTOMATED 3D ASSET GENERATION PLUGIN  
— DESIGNED A NUMBER OF LEVELS FOR MONDRIAN PLASTIC REALITY  
— CREATED CUSTOM 2D BACKGROUND ART INSPIRED BY ORIGINAL ARTISTS' WORK

### NORTHEASTERN UNIVERSITY, BOSTON, MA

PEER TUTOR, SINCE JANUARY 2018

— PROVIDING FREE, ONE-ON-ONE AND SMALL-GROUP TUTORING SESSIONS TO MY FELLOW STUDENTS  
— TUTORING GERMAN AT ALL LEVELS, 3D FUNDAMENTALS: SURFACE AND DRAWING, ARCHITECTURE

### RIEHN TOY MUSEUM, RIEHN, SWITZERLAND

EXHIBIT SUPERVISOR, SPECIAL EXHIBIT "PRESS START TO PLAY", SEPTEMBER 2013-MARCH 2014

— GUIDED VISITORS THROUGH THE EXHIBIT  
— EXPLAINED THE HISTORY OF VIDEO GAMES  
— INSTRUCTED VISITORS ON HOW TO PLAY  
— SET UP THE SYSTEMS AND KEPT THEM RUNNING

### GAMEBOXX, BASEL, SWITZERLAND

SALESWOMAN, VIDEO GAME STORE, DECEMBER 2012-JANUARY 2013

— ADVISED CUSTOMERS ON VIDEO AND COMPUTER GAMES  
— MADE SALES AND TOOK PHONE ORDERS  
— TOOK INVENTORY AND RESTOCKED THE SALES ROOM

## Activities & Interests

— MARINE BIOLOGY — TRACK AND FIELD — SPACE — DUNGEONS AND DRAGONS — NATIVE AMERICAN SIGN LANGUAGE — SCUBA DIVING — FANTASY LITERATURE — EARLY 1900S JAZZ AND BLUES — TIRAMISU MAKING — STAR WARS — ANIMALS — EXPLORATION — HARRY POTTER — ANCIENT CULTURES — COFFEE — DINOSAURS —