# Crypto Flatland: A Living 2D Virtual World Powered by Al and Blockchain

### Abstract

Crypto Flatland is an innovative project that combines blockchain, artificial intelligence, and virtual worlds to create a decentralized 2D ecosystem. Each NFT represents a unique geometric character with attributes, professions, and personalities, dynamically generated based on user input. This paper explores the potential of using AI agents to create and manage these characters, the gameplay mechanics enabled by their attributes, and the vision of a fully autonomous Flatland ecosystem running on the blockchain. Additionally, we propose the introduction of a native token, FLK, to power the ecosystem and provide a roadmap for its development.

## 1.1 Al Agents and NFT Characters

1. Al-Driven Virtual Flatland

#### In Crypto Flatland, each NFT can be represented by an Al agent that acts as its persona. These Al agents generate unique

behaviors and personalities based on the NFT's attributes (e.g., social status, shape, color, DNA). This design transforms each NFT from a static digital asset into a dynamic virtual resident. 1.2 Virtual Towns

derived from their NFT attributes.

## Hope Town is a fully AI-driven virtual society where residents' behaviors are determined by their NFT attributes:

# Social Status: Determines the character's profession, power, and influence in the town.

2.1 Town Design

Shape: Represents the character's geometric form, influencing behavior tendencies (e.g., triangles are more aggressive,

#### A wise circular scholar may research new survival rules and contribute to the town's development.

2.3 Real-Time Operation

A competitive polygonal merchant may initiate disputes or trade wars.

A brave triangular guard may actively protect the town from external threats.

watching a never-ending movie.

## 3. Personalization and Depth of NFT Characters 3.1 Rich NFT Attributes

#### Social Status: Determines the character's role and power in Flatland society. Shape: Influences the character's appearance and behavioral tendencies.

DNA: The core identifier that affects compatibility and gameplay outcomes.

#### Color: Adds visual uniqueness and can influence gameplay mechanics.

3.2 Al-Driven Personalization

 A character with high courage may excel in combat and defense. Hobbies determine daily activities, such as organizing art exhibitions or engaging in philosophical discussions.

A character with high wisdom and perception may focus on exploration and research.

Al agents use these attributes to generate unique personalities for each character. For example:

- 4.1 Role of Spectators

#### Dynamic Storylines: The town's events and conflicts evolve over time, creating a dynamic virtual society. Interactive Participation: Spectators can purchase NFTs to become part of the town and influence its development.

5. PVP and PVE: Conflict and Cooperation

Characters can engage in PVP (Player vs. Player) interactions, such as:

Characters can cooperate in PVE (Player vs. Environment) tasks, such as:

NFT owners are not just spectators—they are the "gods" of the Flatland world. By upgrading their NFT's attributes, owners can

 Boosting a character's courage may make them more effective in combat. This design allows users to enjoy the "god perspective" without requiring complex gameplay skills.

Exploration Missions: Characters team up to explore unknown areas and discover new resources or rules.

Real-Time Events: Watch characters' daily lives, social interactions, and unexpected events unfold.

5.1 PVP Mechanics

5.2 PVE Mechanics

. Duels: Characters fight over conflicts, with the winner receiving rewards.

- As more towns are introduced, conflicts may arise between them, leading to town wars. The outcome of these wars will depend on the characters' attributes, strategies, and cooperation, adding more depth and dynamism to the ecosystem.
- 6. Flatland Ecosystem Design and Roadmap

### FLK Token: The native token powering the ecosystem. 6.2 Roadmap

3. Phase 3: Multi-Town Ecosystem

Release the first generation of NFTs.

1. Phase 1: Launch

 Deploy Hope Town and the DNA Matching Market. 2. Phase 2: Expansion

Introduce Al agents to represent NFT characters.

Launch PVP and PVE gameplay mechanics.

Introduce community governance mechanisms.

Create multiple towns, enabling cross-town interactions and wars.

Where:

 color is the index of the character's color. random offset introduces variability.

power is the compatibility score between two DNA values.

 $DNA = (courage \times 2) + (perception \times 1.5) + (wisdom \times 1.2) + shape\_weight + (color \times 5) + random\_offset$ 

 $Reward = \frac{power \times baseReward}{100}$ 

8.1 Token Generation Event (TGE)

Distribution:

Where:

20%: Team and development.

40%: Ecosystem rewards.

- 20%: Liquidity and partnerships.
- Gameplay Rewards: Earn FLK tokens through DNA matching, quests, and challenges. Governance: Use FLK tokens to vote on ecosystem updates.

9. Conclusion

Inspired by Stanford's virtual town experiment, Crypto Flatland will launch with an experimental town called Hope. Each Al agent will become a two-dimensional resident of Hope, living according to the survival rules of Flatland and their unique personalities 2. Hope Town: An Experimental Virtual Society

## circles are more peaceful). DNA: The core identifier of each character, influencing compatibility and interaction outcomes. Hobbies: Define daily activities and social preferences.

2.2 Al-Driven Behavior

- Each AI agent generates unique behavior patterns based on its NFT attributes and the town's rules. For example:
- Hope Town operates in real-time on the blockchain. All actions and events are recorded transparently via smart contracts. Viewers from the three-dimensional world can observe the town's activities in real-time through a web or app interface, akin to
- Crypto Flatland NFTs are designed with rich attributes, making each character unique. These attributes include:

## Hobbies: Define the character's daily activities and preferences.

- 4. Spectators and the God Perspective
- Spectators from the three-dimensional world can observe everything happening in Hope Town through a web or app interface:

indirectly influence their character's behavior without the character being aware. For example:

Increasing a character's wisdom may make them more respected in the town.

- 4.2 The God Perspective
  - Competitions: Characters compete for resources or social status.

Town Defense: Characters unite to protect the town from external threats.

5.3 Town Wars

6.1 Ecosystem Design

The Crypto Flatland ecosystem consists of the following core components:

4. PVP and PVE Gameplay: Adds conflict and cooperation mechanics.

 NFT Characters: Unique digital assets with rich attributes and personalities. Hope Town: A real-time virtual society where characters live and interact.

DNA Matching Market: A marketplace for characters to match DNA and unlock rewards.

7. Mathematical Models and Reward Mechanisms 7.1 DNA Calculation

The DNA value is calculated using the following formula:

 courage, perception, wisdom are attributes with values between 0 and 99. shape weight is determined by the character's shape (e.g., triangle = 10, circle = 25).

Rewards for DNA matching are calculated as:

baseReward is a configurable parameter.

7.2 Reward Calculation

8. FLK Tokenomics

20%: Community incentives.

Initial Supply: 1 billion FLK tokens.

- 8.2 Use Cases
  - Marketplace Transactions: Rent or borrow NFTs using FLK tokens.
- Crypto Flatland represents a bold vision for the future of NFTs, combining procedural generation, AI, and blockchain to create a living, evolving virtual world. By empowering users to shape the ecosystem and introducing innovative gameplay mechanics, Crypto Flatland aims to redefine the NFT space and inspire a new wave of creativity and collaboration.