

### Task Schedule

Week	Task Description	Due Dates	Completed
1	Concept Statement, Images and Sketches, Task Schedule. Blocked out the main model and scene.	M1 – 7/26/22 M2 – 7/28/22 M3 – 7/29/22	8/2/22
2	Finish modeling main model, props, and scene. Start UV Mapping assets.	M4 – 8/5/22	
3	Complete UV Mapping. Surface Texturing Character, Props, and Scene. Publish finished portfolio-ready project on SketchFab.	M5 – 8/10/22 M6 – 8/11/2022	