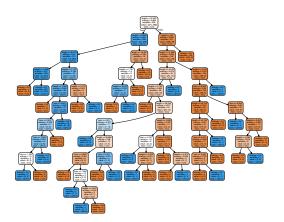
# Fondamentaux théoriques du machine learning



#### Risks and risk decompositions

## Optimization of neural networks Difficulties of optimizing neural networks Specific methods for neural networks

## Classification and regression trees

Decision trees Construction of a decision tree Tree pruning

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#### Notion of risk decomposition

Context: usual supervised learning.

- empirical risk of estimator  $f : R_n(f)$  (random variable)
- risk (real risk, generalization error) of estimator f : R(f) (real number).
- ightharpoonup dataset  $D_n$ .

We would like to interpret the risk of any estimator.

## Convergence of empirical risk

We fix  $f \in H$  (hypothesis space). We assume that the samples  $(x_i, y_i)$  are i.i.d, with the distribution of (X, Y), noted  $\rho$ . Then, according to the law of large numbers, under some assumptions (for instance, if the empirical risks are bounded), we have that in probability:

$$\lim_{n \to +\infty} R_n(f) = R(f) \tag{1}$$

The empirical risk of a fixed f converges to its real risk.

## Notion of risk decomposition

We would like to compare R(g), for some estimator g, to  $R^* = R(f^*)$ ,  $f^*$  being the Bayes estimator.

## First decomposition

- ▶ f\* : Bayes predictor
- F : Hypothesis space
- ightharpoonup g: some predictor  $(\in F)$ .

$$R(g) - R^* = \left(R(g) - \inf_{f \in F} R(f)\right) + \left(\inf_{f \in F} R(f) - R^*\right)$$
(2)

## First decomposition

- ► f\* : Bayes predictor
- F : Hypothesis space
- g : some predictor
- $ightharpoonup f_n$ : empirical risk minimizer

Most of the time, we will be interested in such a decomposition for the learned estimator, e.g. the empirical risk minimizer  $f_n$ . Now,  $R(f_n)$  is a **random variable**!

$$E[R(f_n)] - R^* = \left(E[R(f_n)] - \inf_{f \in F} R(f)\right) + \left(\inf_{f \in F} R(f) - R^*\right)$$
 (3)

## Underfitting and overfitting

**Approximation error (bias)**: depends on  $f^*$  and F, not on  $f_n$ ,  $D_n$ .

$$\inf_{f\in F}R(f)-R^*\geq 0$$

Estimation error (variance, fluctuation error, stochastic error) : depends on  $D_n$ , F,  $f_n$ .

$$E(R(f_n)) - \inf_{f \in F} R(f) \ge 0$$

- ▶ too small F (compared to  $f^*$ ) : underfitting (large bias, small variance)
- ▶ too large F (compared to n): overffitting (small bias, large variance)

#### Deterministic bound on the estimation error

We consider the best estimator in the hypothesis space F.

$$f_a = \underset{h \in F}{\operatorname{arg min}} R(h)$$

Exercice 1: Show that

$$R(f_n) - R(f_a) \le 2 \sup_{h \in F} |R(h) - R_n(h)|$$
 (4)

#### Deterministic bound on the estimation error

$$R(f_n) - R(f_a) \le 2 \sup_{h \in F} |R(h) - R_n(h)|$$
 (5)

Later in the course, based on **concentration inequalities** we will further build on this result and prove a probabilistic bound of the form

$$R(f_n) - R(f_a) \le \frac{C}{\sqrt{n}} \tag{6}$$

(remember that by definition  $0 \le R(f_n) - R(f_a)$ )

## Approximate solution

- In machine learning, it is often not necessary to find the actual minimizer of the empirical risk, as there is an estimation error of  $\mathcal{O}(\frac{1}{\sqrt{n}})$ . [Bottou and Bousquet, 2009, ]
- We can use an approximate solution  $\hat{f}_n$ , such that

$$R_n(\hat{f}_n) \le R_n(f_n) + \rho \tag{7}$$

with  $\rho$  a predefined tolerance.

This important because in large-scale ML, the computation time needs to be optimized.

#### Approximate solution

This gives a new risk decomposition:

$$E[R(\hat{f}_n)] - R^* = \left(E[R(\hat{f}_n)] - E[R(f_n)]\right) + \left(E[R(f_n)] - \inf_{f \in F} R(f)\right) + \left(\inf_{f \in F} R(f) - R^*\right)$$

$$(8)$$

$$E[R(\hat{f}_n)] - R^* = \left(E[R(\hat{f}_n)] - E[R(f_n)]\right) + \left(E[R(f_n)] - \inf_{f \in F} R(f)\right) + \left(\inf_{f \in F} R(f) - R^*\right)$$

$$(9)$$

 $E[R(\hat{f}_n)] - E[R(\tilde{f}_n)]$  is the **optimization error**. To conclude, we have :

- an approximation error
- an estimation error
- an optimization error

#### Risks and risk decompositions

Optimization of neural networks

Difficulties of optimizing neural networks

Specific methods for neural networks

Classification and regression trees

Decision trees

Construction of a decision tree

Tree pruning

#### Neural networks

#### References / tools :

- https://www.deeplearningbook.org/
- https://d21.ai/
- https:
  //mlelarge.github.io/dataflowr-web/dldiy\_ens.html
- https://playground.tensorflow.org/
- http://www.jzliu.net/blog/ simple-python-library-visualize-neural-network/

## Learning representations / features

- $\mathcal{X} = \mathbb{R}^d$ .
- $ightharpoonup \mathcal{Y} = \mathbb{R}.$

A neural network with scalar output learns a feature map  $\phi: \mathbb{R}^d \to \mathbb{R}^m$  and a linear regressor or classifier,  $\theta \in \mathbb{R}^m$ .

$$\forall x, f(x) = \langle \theta, \phi(x) \rangle \tag{10}$$

We can add a intercept (bias) by adding a dimension to  $\theta$  and adding a component with a 1 to each  $\phi(x)$ .

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$$\forall x, f(x) = \langle \theta, \phi(x) \rangle \tag{11}$$

We can add a bias by adding a dimension to  $\theta$  and adding a component with a 1 to each  $\phi(x)$ .

**Remark** : kernel methods use hardcoded features  $\phi$ , that can be **implicit** (kernel trick).

## Multi output

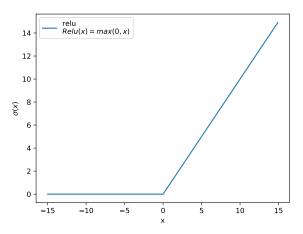
In order to learn a multidimensional output of dimension p (  $\mathcal{Y}=\mathbb{R}^p$ ) , it is sufficient to lean a matrix  $\theta\in\mathbb{R}^{m,p}$ .

## Single layer neural network

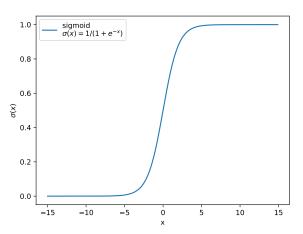
$$f(x) = \sum_{i=1}^{m} \theta_{i} \sigma(w_{j}^{T} x + b_{j})$$
(12)

 $\sigma$  is an activation function (sigmoid, tanh, ReLu, etc).

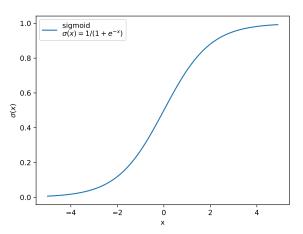
#### ReLU



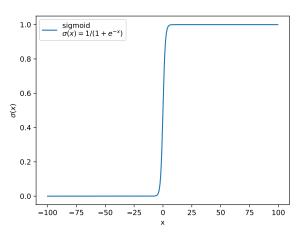
## Sigmoid



## Sigmoid



## Sigmoid



#### Automatic differentiation

When working with neural networks, most used libraries implement automatic differentiation.

- tensorflow
- pytorch (autograd)

#### Difficulties of optimizing neural networks

## Optimizing neural networks

Optimizing neural networks comes with specific difficulties.

- the problem is non-convex
- there is often a large number of parameters (optimization in a high dimensional space)
- specific problems due to depth (vanishing gradients, see below)

http://yann.lecun.com/exdb/publis/pdf/lecun-98b.pdf

└ Difficulties of optimizing neural networks

## Non-convexity

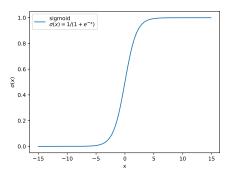
#### We know that

- ▶ If f is increasing and convex and g is convex, then  $f \circ g$  is convex.
- ls f in convex and g is linear, then  $f \circ g$  is convex.

With neural networks, we are in neither of these cases, as the activations  $\sigma$  are non linear.

Hence the objective function is non-convex, and it remains difficult to understand why gradient based methods often perform well in practice

## Vanishing gradients



Exercice 2:

What is the maximum value of  $|\sigma'(z)|$ ?

## Exponentially decreasing gradients

- ▶ At each layer, the gradients are multiplied by a term of the form  $\sigma'(u)$ . Using a large number of layers leads to gradient norms that decrease rapidly when we move away from the output layer.
- ► This slows training down and caused deep learning to plateau for some years.
- Several initializations were necessary in order to obtain convergence, the result was unstable.

#### ReLU

The usage of ReLU solved this problem.

Other activation functions:

https://dashee87.github.io/deep%20learning/
visualising-activation-functions-in-neural-networks/

#### SGD variants for neural networks

Several specific variations of SGD are commonly used for deep learning.

https://pytorch.org/docs/stable/optim.html

## Specific methods for deep learning

#### Architectures:

- Convotutional networks
- Residual neural network (ResNet)

#### Optimization / regularization :

- dropout
- batch normalisation

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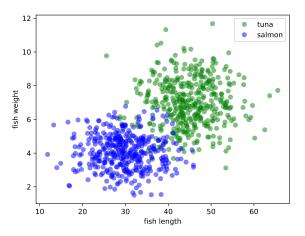
#### Classification and regression trees

Decision trees Construction of a decision tree Tree pruning

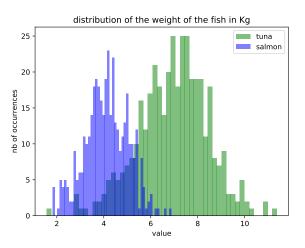
#### **CART**

- Segmentation method (partitionnement récursif), binary splits.
- ► First algorithm : CART (classification and regression tree, Breiman, 1984) [Breiman et al., 2017]

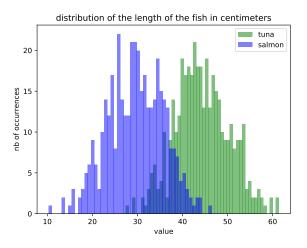
## Example dataset : fishes



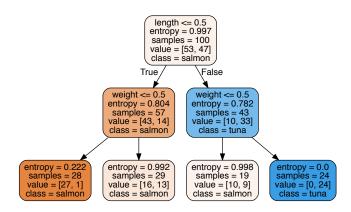
#### Fish dataset



#### Fish dataset

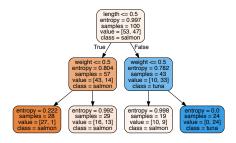


## Example tree



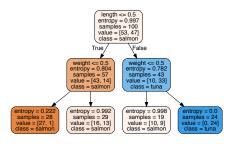
# Splitting nodes

Each split should lead to more **homogeneous** nodes (in a sense that is to be formally defined)

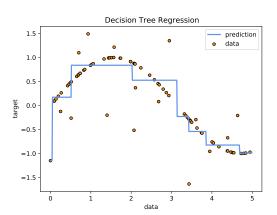


# Splitting nodes

A leaf node corresponds to a predicted value.



Decision trees can be used for regression. In that case, the prediction is **piecewise constant**. It can be seen as a form of local averaging.



#### Construction of a tree

#### A split node corresponds to :

- a segmentation variable V
- ▶ a segmentation value / threshold if V is quantitative. If V is a class, it is a two-fold partitionning of the set of classes.

#### The construction of a tree requires a criterion to :

- choose the segmentation variable and value
- decide when a node is terminal (leaf node)
- associate a prediction value to all leaf nodes

# Homogeneity

We want the homogeneity in the child nodes to be greater than in the parent node. Equivalently, we can define a non-negative heterogeneity function H that describes each node and that must be:

- ▶ 0 if the node is homogeneous (only one class or one output value is represented in this node)
- maximal if the values of y are uniformly distributed within the node.
- if H(L) it the value of H for the left child node (and H(R) for the right one), then the segmentation should minimize

$$H(L) + H(R) \tag{13}$$

# Homogeneity criterion for regression

In the case of regression,  $\mathcal{Y} = \mathbb{R}$  and the heterogeneity H(n) of node n is its empirical variance :

$$H(n) = \frac{1}{|n|} \sum_{i \in n} (y_i - \bar{y_n})^2$$
 (14)

# Homogeneity criterion for classification

In the case of classification,  $\mathcal{Y} = [1, \dots, L]$  and several criteria exist.

# Homogeneity criterion for classification : entropy (information gain)

- ▶ We use the convention that  $0 \log(0) = 0$
- $\triangleright$   $p_n^I$  is the proportion of class I in node n.

The **entropy** writes:

$$H(n) = -\sum_{l=1}^{L} \rho_{n}^{l} \log(\rho_{n}^{l})$$
 (15)

Exercice 3: What are the maximum and minimum values of the entropy?

# Homogeneity criterion for classification : Gini impurity

The Gini impurity writes:

$$H(n) = \sum_{l=1}^{L} p_n^l (1 - p_n^l)$$
 (16)

# Homogeneity criterion for classification : Gini impurity

The Gini impurity writes:

$$H(n) = \sum_{l=1}^{L} p_n^l (1 - p_n^l)$$
 (17)

Exercice 4: Interpret the meaning of the Gini impurity in terms of probabilities, assuming that we predict according to the proportions  $p_n^I$ .

# Homogeneity criterion for classification : misclassification probability

$$H(n) = 1 - \max_{l} (p_n^l) \tag{18}$$

If we predict the most represented class in n, then this is the misclassification probability.

#### Prediction for a leaf node

- regression : predict the average value in the node
- classification : several possibilities
  - most represented class in the node
  - most probable class a posteriori if the a priori probabilities are known (Bayesian probabilities)
  - class that costs the less in case of missclassification

# Pruning

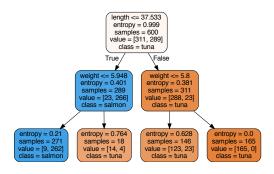
- ▶ If the segmentation is not restricted, the tree can fit the training dataset perfectly (overfitting).
- learning would then be highly dependent on the choice of the training dataset, leading to instability.
- ➤ To avoid it, **pruning** (élaguage) is used : it consists in restricting the size of the tree (and can be seen as an equivalent to regularization like in ridge regression or logistic regression).

# Pre-pruning by restricting divisions

#### We can impose

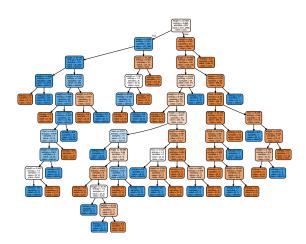
- minimum impurity decrease
- a minimum number of samples in a leaf node
- ▶ a minimum number of samples to authorize splitting a node

# Simulation : fish dataset, max depth=1



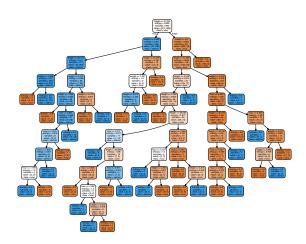
# FTML Classification and regression trees

Tree pruning



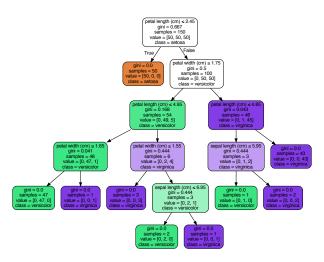
# FTML Classification and regression trees

Tree pruning



Tree pruning

## Overfitting: Iris dataset, max depth=34



· · ·

# Avoiding overfitting: Iris dataset

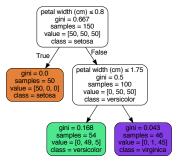


Figure – Avoid overfitting with pre-pruning. In this case, impose a minimum impurity decrease of 0.1

# Post-pruning

It is also possible to prune after the construction of a large tree.

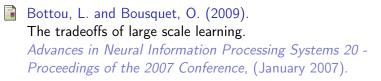
#### Remarks on decision trees I

- Decision trees do not require hypotheses on the distribution of de features.
- Feature selection is integrated in the algorithm, so they might be relevant in a situation with many features (variables explicatives)
- A segmentation is invariant to a monotonic change in a feature. It is thus robust to outliers or to very asymetrical distributions.
- Decision trees allow a straightforward interpretation of the model.

#### Remarks on decision trees II

- Decision trees are greedy: they might find a local minimum
- they are hierarchical: a bad choice in a segmentation at the top of the tree propagates in the whole tree
- Hence their instability and sensibility to the choice of the training set.

### References I



Breiman, L., Friedman, J. H., Olshen, R. A., and Stone, C. J. (2017).

Classification And Regression Trees.
Routledge.