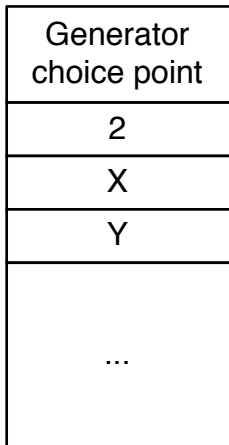


## Local stack



## Heap

