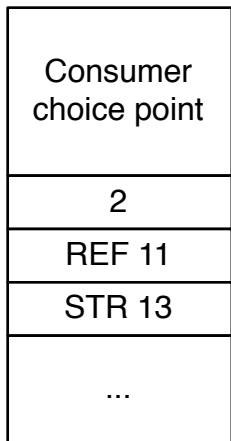
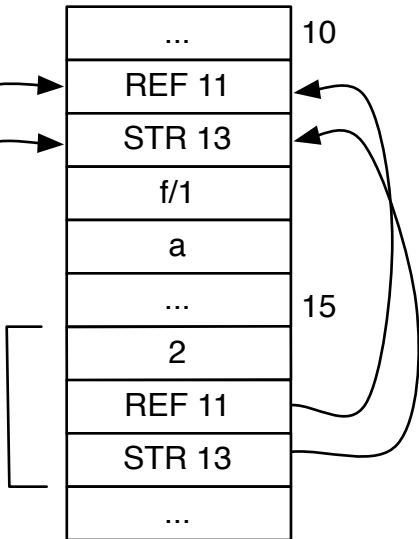


## Local stack



## Heap



Non-structural  
copy