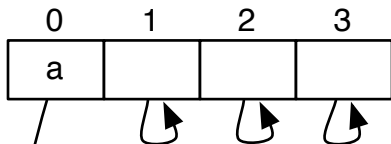
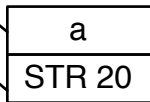
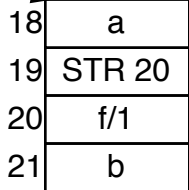


Variable bindings vector



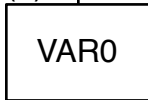
Heap



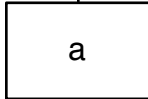
(1)



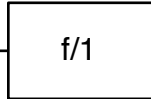
(a)



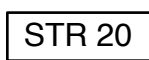
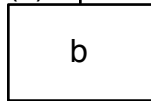
(b)



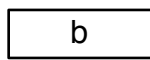
(c)



(d)



(2)



(3)