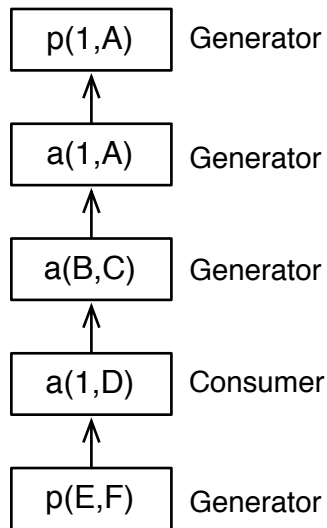
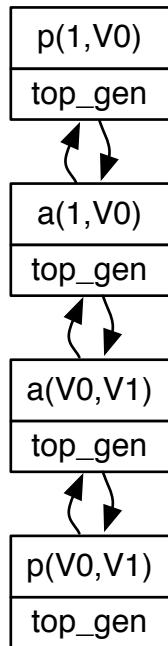


# Choice Point Stack



# Subgoal Frame Stack



# Dependency Space

