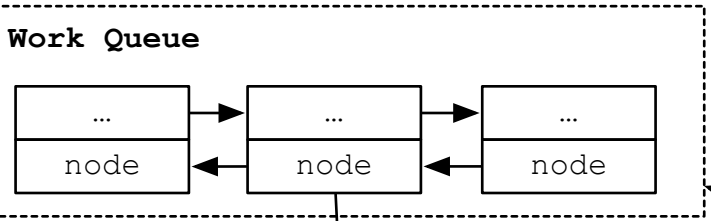
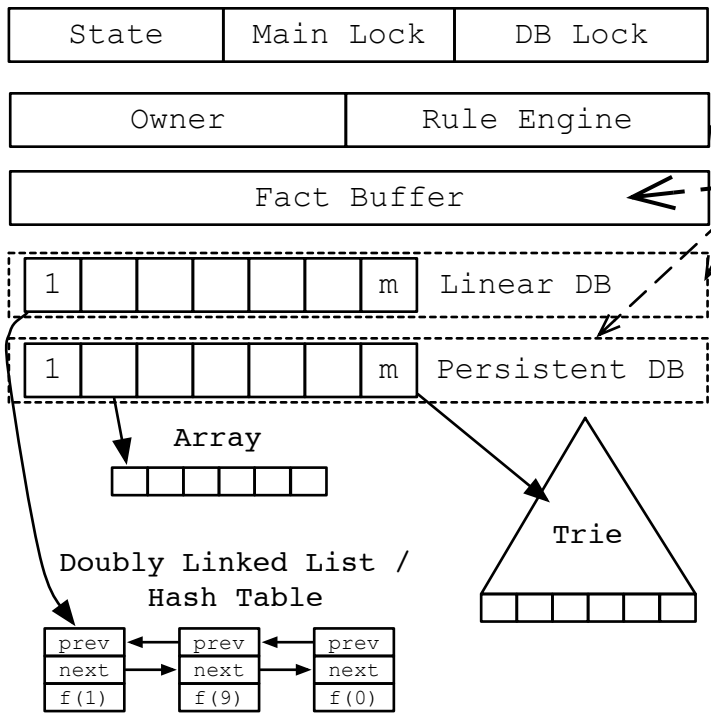




# Thread 1



## Node @1



Node @2

Node @0

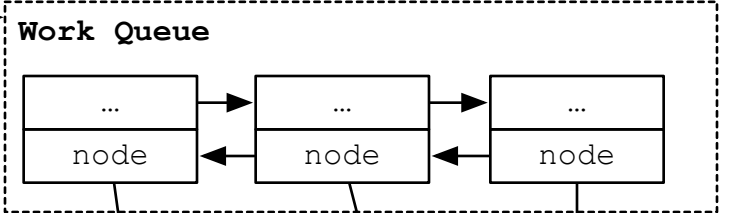


# Program

Predicate 1	...	Predicate m
Rule 1	...	Rule n



# Thread 2



Node @4

Node @3

Node @5

Activate node

Steal node

New fact (1)

New facts (2)