

0	0	0	0	1	0	1	0
---	---	---	---	---	---	---	---

Rule Queue

0	0	0	1	1	0	0	0
---	---	---	---	---	---	---	---

0	0	0	0	1	0	1	2
---	---	---	---	---	---	---	---

Rule Counter

0	0	0	1	1	0	0	1
---	---	---	---	---	---	---	---

		f	e	d	c	b	a
0	0	0	1	0	0	0	1

Predicate Bitmap

		f	e	d	c	b	a
0	0	0	1	0	1	0	0

(a)

(b)