

### 1. IF first directory

ENTRY\_CREATE: /path/Professor\_Name

create project and create index.html according to template

### 2. IF not first directory

ENTRY\_CREATE: /path/new\_directory

Add code on html inside folder above

```
<p>
    <a href="/new_directory/new_directory.html"></a>
</p>
```

And create new\_directory.html according to template

/\*

//3. IF directory contains archive with tag ;;Imagem;;

Upload image to html folder and Add code on html inside folder above

```
<td style="width:220px; height:220px;">
    
</td>
```

//4. IF directory contains archive with tag ;;Texto;;

Add code on html inside folder

```
<td style="vertical-align:text-top;">
    <p>TEXT INSIDE.</p>
</td>
```

\*/

### 5. IF

ENTRY\_CREATE: /path/;;Imagem;;selectedImage.jpg

#### 5.1 Already has tag ;;Imagem;;

Do nothing on html codes, alert to user, but keep file there

**5.2** Does not have tag `;;Imagem;;`  
Do same as 3.

## **6. IF**

ENTRY\_CREATE: `/path/;;Texto;;selectedImage.jpg`

**6.1** Already has tag `;;Texto;;`  
Do nothing on html codes, alert to user, but keep file there

**6.2** Does not have tag `;;Texto;;`  
Do same as 4.

## **7. IF deleting directory**

ENTRY\_DELETE/`path/random_directory`

Remove code from html on the directory above

```
<p>  
    <a href="/random_directory/random_directory.html"></a>  
</p>
```

and delete directory `/path/random_directory` with everything inside

## **8. IF deleting `;;Imagem;;`**

ENTRY\_DELETE/`path/;;Imagem;;randomImagem.jpg`

Remove code from 3., delete image from html folder look if there is another tag `;;Imagem;;` inside the folder

If there is do same as 3.

if not do nothing else

## **9. IF deleting `;;Texto;;`**

ENTRY\_DELETE/`path/;;Texto;;randomText.txt`

Remove code from 4. and look if there is another tag `;;Texto;;` inside the folder

If there is do same as 4.

if not do nothing else

## **10. IF**

ENTRY\_CREATE: `/path/;;Fornecer;;Any_file.extension`

Upload the file to html folder and

Add

<p>

    <a href="Any\_file.extension" style="color: #B22222" download>Any\_file.extension  
download</a>

</p>

**11. ENTRY\_DELETE:** /path/;;Fornecer;;Any\_file.pdf

Delete the file from folder and remove code from 10.

```
ENTRY_CREATE: /Users/Flavio/Documents/Prof. Cidcley/Engenharia de Software  
update: /Users/Flavio/Documents/Prof. Cidcley/Eng de Software -> /Users/Flavio/D  
ocuments/Prof. Cidcley/Engenharia de Software  
ENTRY_DELETE: /Users/Flavio/Documents/Prof. Cidcley/Eng de Software
```

**12. update:** /path/oldDirectoryName -> /path/newDirectoryName

Delete newDirectoryName.html -> update in the project oldDirectoryName to  
newDirectoryName -> rename oldDirectoryName.html to newDirectoryName.html ->  
Change directory name on newDirectoryName.html -> change link destiny on the html of  
the folder above.

**13. ENTRY\_DELETE:** /path/randomDirectory

Delete randomDirectory and remove code described in 2