

# Geometry

## Problem booklet

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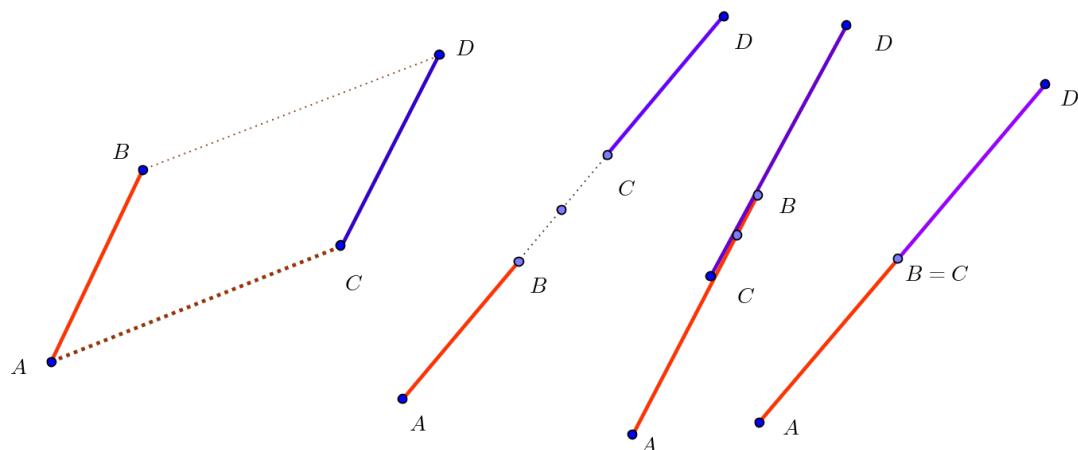
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# 1 Week 1: Vector algebra

## 1.1 Free vectors

**Vectors** Let  $\mathcal{P}$  be the three dimensional physical space in which we can talk about points, lines, planes and various relations among them. If  $(A, B) \in \mathcal{P} \times \mathcal{P}$  is an ordered pair, then  $A$  is called the *original point* or the *origin* and  $B$  is called the *terminal point* or the *extremity* of  $(A, B)$ .

**Definition 1.1.** The ordered pairs  $(A, B), (C, D)$  are said to be equipollent, written  $(A, B) \sim (C, D)$ , if the segments  $[AD]$  and  $[BC]$  have the same midpoint.



Pairs of equipollent points  $(A, B) \sim (C, D)$

**Remark 1.1.** If the points  $A, B, C, D \in \mathcal{P}$  are not collinear, then  $(A, B) \sim (C, D)$  if and only if  $ABDC$  is a parallelogram. In fact the length of the segments  $[AB]$  and  $[CD]$  is the same whenever  $(A, B) \sim (C, D)$ .

**Proposition 1.1.** If  $(A, B)$  is an ordered pair and  $O \in \mathcal{P}$  is a given point, then there exists a unique point  $X$  such that  $(A, B) \sim (O, X)$ .

**Proposition 1.2.** The equipollence relation is an equivalence relation on  $\mathcal{P} \times \mathcal{P}$ .

**Definition 1.2.** The equivalence classes with respect to the equipollence relation are called *(free) vectors*.

Denote by  $\overrightarrow{AB}$  the equivalence class of the ordered pair  $(A, B)$ , that is  $\overrightarrow{AB} = \{(X, Y) \in \mathcal{P} \times \mathcal{P} \mid (X, Y) \sim (A, B)\}$  and let  $\mathcal{V} = \mathcal{P} \times \mathcal{P} / \sim = \{\overrightarrow{AB} \mid (A, B) \in \mathcal{P} \times \mathcal{P}\}$  be the set of (free) vectors. The *length* or the *magnitude* of the vector  $\overrightarrow{AB}$ , denoted by  $\|\overrightarrow{AB}\|$  or by  $|\overrightarrow{AB}|$ , is the length of the segment  $[AB]$ .

**Remark 1.2.** If two ordered pairs  $(A, B)$  and  $(C, D)$  are equipollent, i.e. the vectors  $\overrightarrow{AB}$  and  $\overrightarrow{CD}$  are equal, then they have the same length, the same direction and the same sense. In fact a vector is determined by these three items.

**Proposition 1.3.** 1.  $\overrightarrow{AB} = \overrightarrow{CD} \Leftrightarrow \overrightarrow{AC} = \overrightarrow{BD}$ .

2.  $\forall A, B, O \in \mathcal{P}, \exists ! X \in \mathcal{P}$  such that  $\overrightarrow{AB} = \overrightarrow{OX}$ .

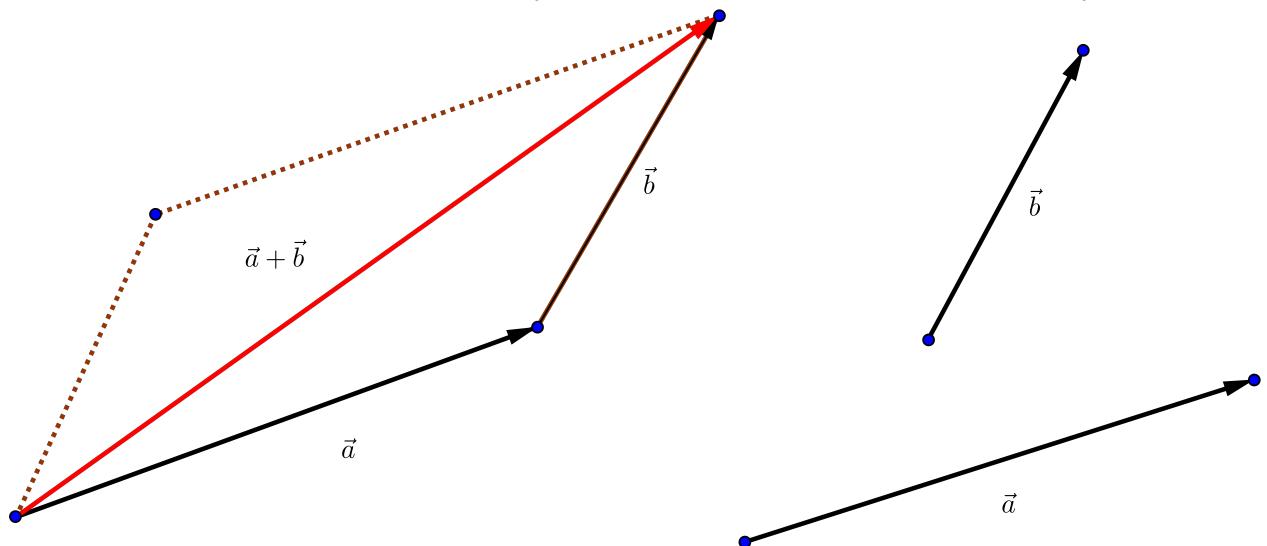
3.  $\overrightarrow{AB} = \overrightarrow{A'B'}, \overrightarrow{BC} = \overrightarrow{B'C'} \Rightarrow \overrightarrow{AC} = \overrightarrow{A'C'}$ .

**Definition 1.3.** If  $O, M \in \mathcal{P}$ , the vector  $\overrightarrow{OM}$  is denoted by  $\vec{r}_M$  and is called the *position vector* of  $M$  with respect to  $O$ .

**Corollary 1.4.** The map  $\varphi_O : \mathcal{P} \rightarrow \mathcal{V}, \varphi_O(M) = \vec{r}_M$  is one-to-one and onto, i.e. bijective.

### 1.1.1 Operations with vectors

• **The addition of vectors** Let  $\vec{a}, \vec{b} \in \mathcal{V}$  and  $O \in \mathcal{P}$  be such that  $\overrightarrow{a} = \overrightarrow{OA}, \overrightarrow{b} = \overrightarrow{AB}$ . The vector  $\overrightarrow{OB}$  is called the *sum* of the vectors  $\vec{a}$  and  $\vec{b}$  and is written  $\overrightarrow{OB} = \overrightarrow{OA} + \overrightarrow{AB} = \vec{a} + \vec{b}$ .



Let  $O'$  be another point and  $A', B' \in \mathcal{P}$  be such that  $\overrightarrow{O'A'} = \vec{a}, \overrightarrow{A'B'} = \vec{b}$ . Since  $\overrightarrow{OA} = \overrightarrow{O'A'}$  and  $\overrightarrow{AB} = \overrightarrow{A'B'}$  it follows, according to Proposition 1.3(3), that  $\overrightarrow{OB} = \overrightarrow{O'B'}$ . Therefore the vector  $\vec{a} + \vec{b}$  is independent on the choice of the point  $O$ .

**Proposition 1.5.** The set  $\mathcal{V}$  endowed to the binary operation  $\mathcal{V} \times \mathcal{V} \rightarrow \mathcal{V}, (\vec{a}, \vec{b}) \mapsto \vec{a} + \vec{b}$ , is an abelian group whose zero element is the vector  $\overrightarrow{AA} = \overrightarrow{BB} = \vec{0}$  and the opposite of  $\overrightarrow{AB}$ , denoted by  $-\overrightarrow{AB}$ , is the vector  $\overrightarrow{BA}$ .

In particular the addition operation is associative and the vector

$$(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$$

is usually denoted by  $\vec{a} + \vec{b} + \vec{c}$ . Moreover the expression

$$((\cdots (\vec{a}_1 + \vec{a}_2) + \vec{a}_3 + \cdots + \vec{a}_n) \cdots), \quad (1.1)$$

is independent of the distribution of parenthesis and it is usually denoted by

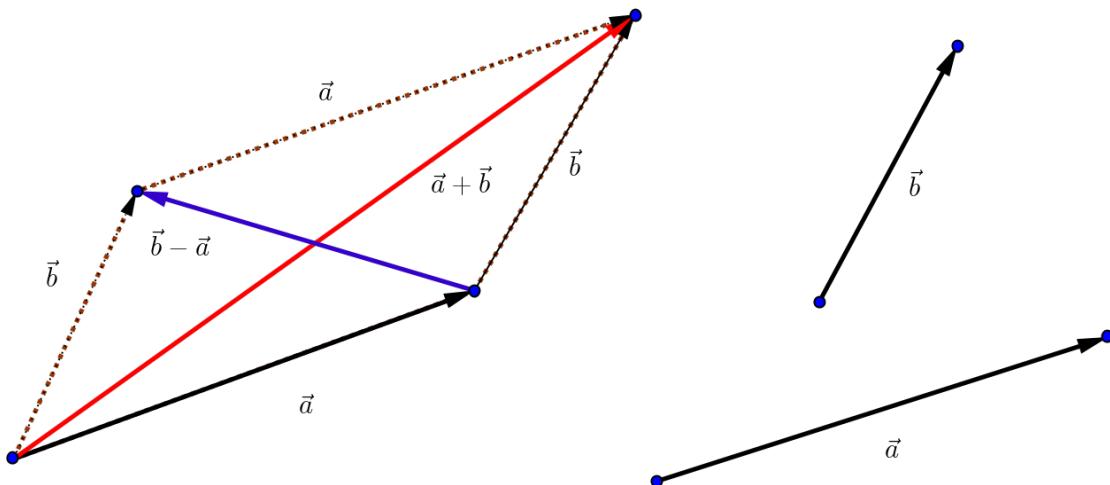
$$\vec{a}_1 + \vec{a}_2 + \cdots + \vec{a}_n.$$

**Example 1.1.** If  $A_1, A_2, A_3, \dots, A_n \in \mathcal{P}$  are some given points, then

$$\overrightarrow{A_1A_2} + \overrightarrow{A_2A_3} + \cdots + \overrightarrow{A_{n-1}A_n} = \overrightarrow{A_1A_n}.$$

This shows that  $\overrightarrow{A_1A_2} + \overrightarrow{A_2A_3} + \cdots + \overrightarrow{A_{n-1}A_n} + \overrightarrow{A_nA_1} = \overrightarrow{0}$ , namely the sum of vectors constructed on the edges of a closed broken line is zero.

**Corollary 1.6.** If  $\vec{a} = \overrightarrow{OA}$ ,  $\vec{b} = \overrightarrow{OB}$  are given vectors, there exists a unique vector  $\vec{x} \in \mathcal{V}$  such that  $\vec{a} + \vec{x} = \vec{b}$ . In fact  $\vec{x} = \vec{b} + (-\vec{a}) = \overrightarrow{AB}$  and is denoted by  $\vec{b} - \vec{a}$ .



### • The multiplication of vectors with scalars

Let  $\alpha \in \mathbb{R}$  be a scalar and  $\vec{a} = \overrightarrow{OA} \in \mathcal{V}$  be a vector. We define the vector  $\alpha \cdot \vec{a}$  as follows:  $\alpha \cdot \vec{a} = \vec{0}$  if  $\alpha = 0$  or  $\vec{a} = \vec{0}$ ; if  $\vec{a} \neq \vec{0}$  and  $\alpha > 0$ , there exists a unique point on the half line  $]OA$  such that  $\|OB\| = \alpha \cdot \|OA\|$  and define  $\alpha \cdot \vec{a} = \overrightarrow{OB}$ ; if  $\alpha < 0$  we define  $\alpha \cdot \vec{a} = -(|\alpha| \cdot \vec{a})$ . The external binary operation

$$\mathbb{R} \times \mathcal{V} \rightarrow \mathcal{V}, (\alpha, \vec{a}) \mapsto \alpha \cdot \vec{a}$$

is called the *multiplication of vectors with scalars*.

**Proposition 1.7.** *The following properties hold:*

- (v1)  $(\alpha + \beta) \cdot \vec{a} = \alpha \cdot \vec{a} + \beta \cdot \vec{a}$ ,  $\forall \alpha, \beta \in \mathbb{R}, \vec{a} \in \mathcal{V}$ .
- (v2)  $\alpha \cdot (\vec{a} + \vec{b}) = \alpha \cdot \vec{a} + \alpha \cdot \vec{b}$ ,  $\forall \alpha \in \mathbb{R}, \vec{a}, \vec{b} \in \mathcal{V}$ .
- (v3)  $\alpha \cdot (\beta \cdot \vec{a}) = (\alpha\beta) \cdot \vec{a}$ ,  $\forall \alpha, \beta \in \mathbb{R}$ .
- (v4)  $1 \cdot \vec{a} = \vec{a}$ ,  $\forall \vec{a} \in \mathcal{V}$ .

**Application 1.1.** Consider two parallelograms,  $A_1A_2A_3A_4, B_1B_2B_3B_4$  in  $\mathcal{P}$ , and  $M_1, M_2, M_3, M_4$  the midpoints of the segments  $[A_1B_1], [A_2B_2], [A_3B_3], [A_4B_4]$  respectively. Then:

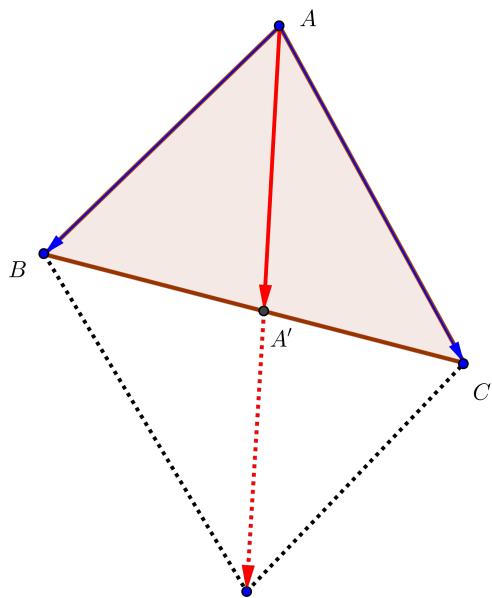
- $2 \vec{M_1M_2} = \vec{A_1A_2} + \vec{B_1B_2}$  and  $2 \vec{M_3M_4} = \vec{A_3A_4} + \vec{B_3B_4}$ .
- $M_1, M_2, M_3, M_4$  are the vertices of a parallelogram.

### 1.1.2 The vector structure on the set of vectors

**Theorem 1.8.** *The set of (free) vectors endowed with the addition binary operation of vectors and the external binary operation of multiplication of vectors with scalars is a real vector space.*

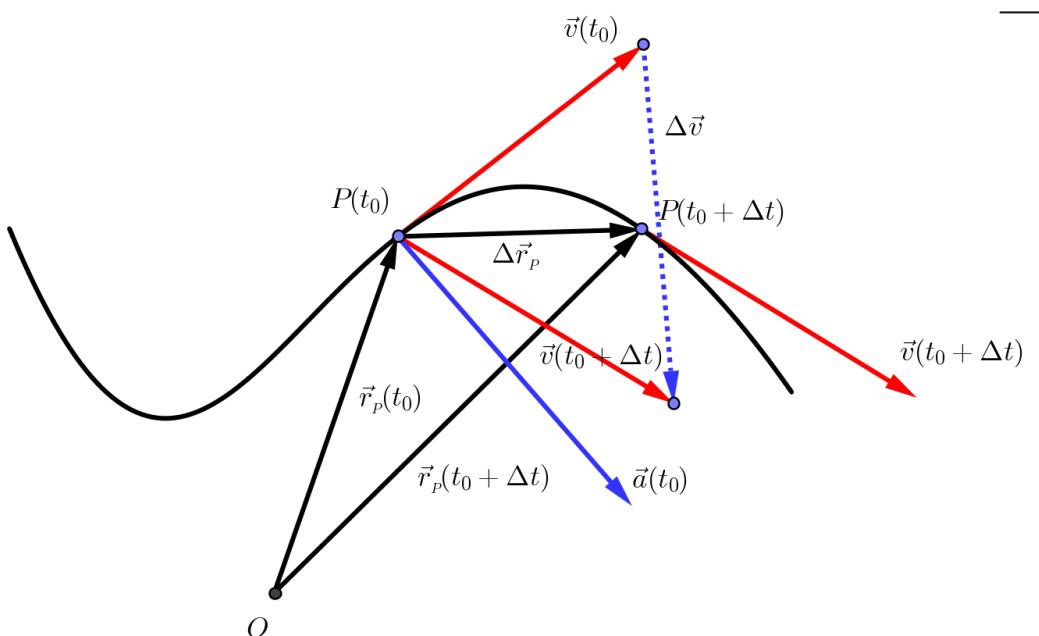
**Example 1.2.** If  $A'$  is the midpoint of the edge  $[BC]$  of the triangle  $ABC$ , then

$$\vec{AA'} = \frac{1}{2}(\vec{AB} + \vec{AC}).$$



A few vector quantities:

1. The force, usually denoted by  $\vec{F}$ .
2. The velocity  $\frac{d\vec{r}_p}{dt}$  of a moving particle  $P$ , is usually denoted by  $\vec{v}_p$  or simply by  $\vec{v}$ .
3. The acceleration  $\frac{d\vec{v}_p}{dt}$  of a moving particle  $P$ , is usually denoted by  $\vec{a}_p$  or simply by  $\vec{a}$ .



- **Newton's law of gravitation**, statement that any particle of matter in the universe attracts any other with a force varying directly as the product of the masses and inversely as the square of the distance between them. In symbols, the magnitude of the attractive force  $F$  is equal to  $G$  (the gravitational constant, a number the size of which depends on the system of units used and which is a universal constant) multiplied by the product of the masses ( $m_1$  and  $m_2$ ) and divided by the square of the distance  $R$ :  $F = G(m_1 m_2)/R^2$ . (Encyclopdia

Britannica)

• **Newton's second law** is a quantitative description of the changes that a force can produce on the motion of a body. It states that the time rate of change of the momentum of a body is equal in both magnitude and direction to the force imposed on it. The momentum of a body is equal to the product of its mass and its velocity. Momentum, like velocity, is a vector quantity, having both magnitude and direction. A force applied to a body can change the magnitude of the momentum, or its direction, or both. Newtons second law is one of the most important in all of physics. For a body whose mass  $m$  is constant, it can be written in the form  $F = ma$ , where  $F$  (force) and  $a$  (acceleration) are both vector quantities. If a body has a net force acting on it, it is accelerated in accordance with the equation. Conversely, if a body is not accelerated, there is no net force acting on it. (Encyclopdia Britannica)

## 1.2 Problems

1. Consider a tetrahedron  $ABCD$ . Find the the following sums of vectors:
  - (a)  $\vec{AB} + \vec{BC} + \vec{CD}$ .
  - (b)  $\vec{AD} + \vec{CB} + \vec{DC}$ .
  - (c)  $\vec{AB} + \vec{BC} + \vec{DA} + \vec{CD}$ .
2. ([4, Problem 3, p. 1]) Let  $OABCDE$  be a regular hexagon in which  $\vec{OA} = \vec{a}$  and  $\vec{OE} = \vec{b}$ . Express the vectors  $\vec{OB}, \vec{OC}, \vec{OD}$  in terms of the vectors  $\vec{a}$  and  $\vec{b}$ . Show that  $\vec{OA} + \vec{OB} + \vec{OC} + \vec{OD} + \vec{OE} = 3\vec{OC}$ .
3. Consider a pyramid with the vertex at  $S$  and the basis a parallelogram  $ABCD$  whose

diagonals are concurrent at  $O$ . Show the equality  $\overrightarrow{SA} + \overrightarrow{SB} + \overrightarrow{SC} + \overrightarrow{SD} = 4 \overrightarrow{SO}$ .

4. Let  $E$  and  $F$  be the midpoints of the diagonals of a quadrilateral  $ABCD$ . Show that

$$\overrightarrow{EF} = \frac{1}{2} \left( \overrightarrow{AB} + \overrightarrow{CD} \right) = \frac{1}{2} \left( \overrightarrow{AD} + \overrightarrow{CB} \right).$$

5. In a triangle  $ABC$  we consider the height  $AD$  from the vertex  $A$  ( $D \in BC$ ). Find the decomposition of the vector  $AD$  in terms of the vectors  $\vec{c} = \overrightarrow{AB}$  and  $\vec{b} = \overrightarrow{AC}$ .

6. ([4, Problem 12, p. 3]) Let  $M, N$  be the midpoints of two opposite edges of a given quadrilateral  $ABCD$  and  $P$  be the midpoint of  $[MN]$ . Show that

$$\overrightarrow{PA} + \overrightarrow{PB} + \overrightarrow{PC} + \overrightarrow{PD} = 0$$

7. ([4, Problem 12, p. 7]) Consider two perpendicular chords  $AB$  and  $CD$  of a given circle and  $\{M\} = AB \cap CD$ . Show that

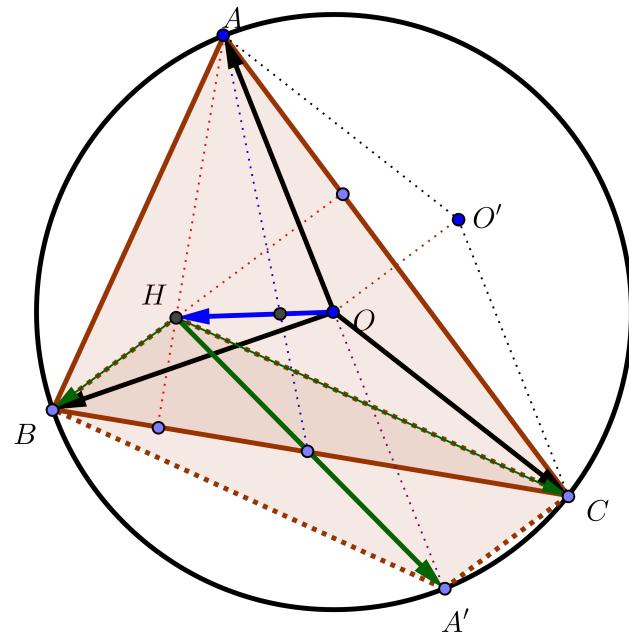
$$\overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} + \overrightarrow{OD} = 2 \overrightarrow{OM}.$$

8. ([4, Problem 13, p. 3]) If  $G$  is the centroid of a triangle  $ABC$  and  $O$  is a given point, show that

$$\overrightarrow{OG} = \frac{\overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC}}{3}.$$

9. ([4, Problem 14, p. 4]) Consider the triangle  $ABC$  alongside its orthocenter  $H$ , its circumcenter  $O$  and the diametrically opposed point  $A'$  of  $A$  on the latter circle. Show that:

- (a)  $\overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} = \overrightarrow{OH}$ .
- (b)  $\overrightarrow{HB} + \overrightarrow{HC} = \overrightarrow{HA'}$ .
- (c)  $\overrightarrow{HA} + \overrightarrow{HB} + \overrightarrow{HC} = 2 \overrightarrow{HO}$ .

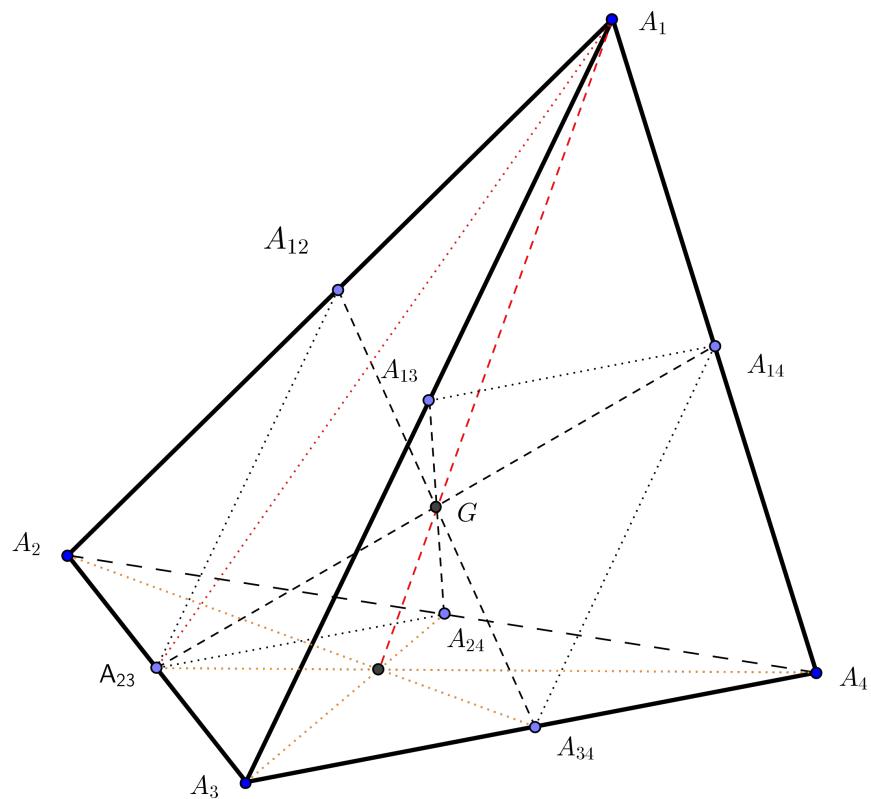


10. ([4, Problem 15, p. 4]) Consider the triangle  $ABC$  alongside its centroid  $G$ , its orthocenter  $H$  and its circumcenter  $O$ . Show that  $O, G, H$  are collinear and  $3 \overrightarrow{HG} = 2 \overrightarrow{HO}$ .

11. ([4, Problem 27, p. 13]) Consider a tetrahedron  $A_1A_2A_3A_4$  and the midpoints  $A_{ij}$  of the edges  $A_iA_j, i \neq j$ . Show that:

- (a) The lines  $A_{12}A_{34}$ ,  $A_{13}A_{24}$  and  $A_{14}A_{23}$  are concurrent in a point  $G$ .
- (b) The medians of the tetrahedron (the lines passing through the vertices and the centroids of the opposite faces) are also concurrent at  $G$ .

- (c) Determine the ratio in which the point  $G$  divides each median.
- (d) Show that  $\overrightarrow{GA_1} + \overrightarrow{GA_2} + \overrightarrow{GA_3} + \overrightarrow{GA_4} = \vec{0}$ .
- (e) If  $M$  is an arbitrary point, show that  $\overrightarrow{MA_1} + \overrightarrow{MA_2} + \overrightarrow{MA_3} + \overrightarrow{MA_4} = 4 \overrightarrow{MG}$ .



12. In a triangle  $ABC$  consider the points  $M, L$  on the side  $AB$  and  $N, T$  on the side  $AC$  such that  $3 \overrightarrow{AL} = 2 \overrightarrow{AM} = \overrightarrow{AB}$  and  $3 \overrightarrow{AT} = 2 \overrightarrow{AN} = \overrightarrow{AC}$ . Show that  $\overrightarrow{AB} + \overrightarrow{AC} = 5 \overrightarrow{AS}$ , where  $\{S\} = MT \cap LN$ .
13. Consider two triangles  $A_1B_1C_1$  and  $A_2B_2C_2$ , not necessarily in the same plane, alongside their centroids  $G_1, G_2$ . Show that  $\overrightarrow{A_1A_2} + \overrightarrow{B_1B_2} + \overrightarrow{C_1C_2} = 3 \overrightarrow{G_1G_2}$ .

## 2 Week 2: Straight lines and planes

### 2.1 Linear dependence and linear independence of vectors

**Definition 2.1.** 1. The vectors  $\overrightarrow{OA}, \overrightarrow{OB}$  are said to be *collinear* if the points  $O, A, B$  are collinear. Otherwise the vectors  $\overrightarrow{OA}, \overrightarrow{OB}$  are said to be *noncollinear*.

2. The vectors  $\overrightarrow{OA}, \overrightarrow{OB}, \overrightarrow{OC}$  are said to be *coplanar* if the points  $O, A, B, C$  are coplanar. Otherwise the vectors  $\overrightarrow{OA}, \overrightarrow{OB}, \overrightarrow{OC}$  are *noncoplanar*.

**Remark 2.1.** 1. The vectors  $\overrightarrow{OA}, \overrightarrow{OB}$  are linearly (in)dependent if and only if they are (non)collinear.

2. The vectors  $\overrightarrow{OA}, \overrightarrow{OB}, \overrightarrow{OC}$  are linearly (in)dependent if and only if they are (non)coplanar.

**Proposition 2.1.** The vectors  $\overrightarrow{OA}, \overrightarrow{OB}, \overrightarrow{OC}$  form a basis of  $\mathcal{V}$  if and only if they are noncoplanar.

**Corollary 2.2.** The dimension of the vector space of free vectors  $\mathcal{V}$  is three.

**Proposition 2.3.** Let  $\Delta$  be a straight line and let  $A \in \Delta$  be a given point. The set

$$\vec{\Delta} = \{\overrightarrow{AM} \mid M \in \Delta\}$$

is an one dimensional subspace of  $\mathcal{V}$ . It is independent on the choice of  $A \in \Delta$  and is called the director subspace of  $\Delta$  or the direction of  $\Delta$ .

**Remark 2.2.** The straight lines  $\Delta, \Delta'$  are parallel if and only if  $\vec{\Delta} = \vec{\Delta}'$

**Definition 2.2.** We call director vector of the straight line  $\Delta$  every nonzero vector  $\vec{d} \in \vec{\Delta}$ .

If  $\vec{d} \in \mathcal{V}$  is a nonzero vector and  $A \in \mathcal{P}$  is a given point, then there exists a unique straight line which passes through  $A$  and has the direction  $\langle \vec{d} \rangle$ . This straight line is

$$\Delta = \{M \in \mathcal{P} \mid \vec{AM} \in \langle \vec{d} \rangle\}.$$

$\Delta$  is called the straight line which passes through  $O$  and is parallel to the vector  $\vec{d}$ .

**Proposition 2.4.** Let  $\pi$  be a plane and let  $A \in \pi$  be a given point. The set  $\vec{\pi} = \{\vec{AM} \in \mathcal{V} \mid M \in \pi\}$  is a two dimensional subspace of  $\mathcal{V}$ . It is independent on the position of  $A$  inside  $\pi$  and is called the director subspace, the director plane or the direction of the plane  $\pi$ .

**Remark 2.3.** • The planes  $\pi, \pi'$  are parallel if and only if  $\vec{\pi} = \vec{\pi}'$ .

• If  $\vec{d}_1, \vec{d}_2$  are two linearly independent vectors and  $A \in \mathcal{P}$  is a fixed point, then there exists a unique plane through  $A$  whose direction is  $\langle \vec{d}_1, \vec{d}_2 \rangle$ . This plane is

$$\pi = \{M \in \mathcal{P} \mid \vec{AM} \in \langle \vec{d}_1, \vec{d}_2 \rangle\}.$$

We say that  $\pi$  is the plane which passes through the point  $A$  and is parallel to the vectors  $\vec{d}_1$  and  $\vec{d}_2$ .

**Remark 2.4.** Let  $\Delta \subset \mathcal{P}$  be a straight line and  $\pi \subset \mathcal{P}$  be given plane.

1. If  $A \in \Delta$  is a given point, then  $\varphi_O(\Delta) = \vec{r}_A + \vec{\Delta}$ .
2. If  $B \in \Delta$  is a given point, then  $\varphi_O(\pi) = \vec{r}_B + \vec{\pi}$ .

Generally speaking, a subset  $X$  of a vector space is called *linear variety* if either  $X = \emptyset$  or there exists  $a \in V$  and a vector subspace  $U$  of  $V$ , such that  $X = a + U$ .

$$\dim(X) = \begin{cases} -1 & \text{dacă } X = \emptyset \\ \dim(U) & \text{dacă } X = a + U, \end{cases}$$

**Proposition 2.5.** The bijection  $\varphi_O$  transforms the straight lines and the planes of the affine space  $\mathcal{P}$  into the one and two dimensional linear varieties of the vector space  $\mathcal{V}$  respectively.

## 2.2 The vector equation of the straight lines and planes

**Proposition 2.6.** Let  $\Delta$  be a straight line, let  $\pi$  be a plane,  $\{\vec{d}\}$  be a basis of  $\vec{\Delta}$  and let  $[\vec{d}_1, \vec{d}_2]$  be an ordered basis of  $\vec{\pi}$ .

1. The points  $M \in \Delta$  are characterized by the vector equation of  $\Delta$

$$\vec{r}_M = \vec{r}_A + \lambda \vec{d}, \quad \lambda \in \mathbb{R} \quad (2.1)$$

where  $A \in \Delta$  is a given point.

2. The points  $M \in \pi$  are characterized by the vector equation of  $\pi$

$$\vec{r}_M = \vec{r}_A + \lambda_1 \vec{d}_1 + \lambda_2 \vec{d}_2, \quad \lambda_1, \lambda_2 \in \mathbb{R}, \quad (2.2)$$

where  $A \in \pi$  is a given point.

PROOF.

□

**Corollary 2.7.** If  $A, B \in \mathcal{P}$  are different points, then the vector equation of the line  $AB$  is

$$\vec{r}_M = (1 - \lambda) \vec{r}_A + \lambda \vec{r}_B, \quad \lambda \in \mathbb{R}. \quad (2.3)$$

PROOF.

□

**Corollary 2.8.** If  $A, B, C \in \mathcal{P}$  are three noncollinear points, then the vector equation of the plane  $(ABC)$  is

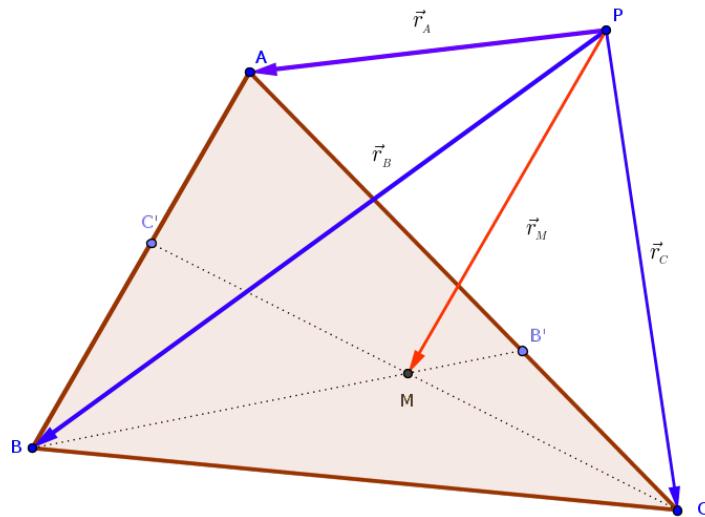
$$\vec{r}_M = (1 - \lambda_1 - \lambda_2) \vec{r}_A + \lambda_1 \vec{r}_B + \lambda_2 \vec{r}_C, \quad \lambda_1, \lambda_2 \in \mathbb{R}. \quad (2.4)$$

PROOF.

□

**Example 2.1.** Consider the points  $C'$  and  $B'$  on the sides  $AB$  and  $AC$  of the triangle  $ABC$  such that  $\vec{AC}' = \lambda \vec{BC}', \vec{AB}' = \mu \vec{CB}'$ . The lines  $BB'$  and  $CC'$  meet at  $M$ . If  $P \in \mathcal{P}$  is a given point and  $\vec{r}_A = \vec{PA}, \vec{r}_B = \vec{PB}, \vec{r}_C = \vec{PC}$  are the position vectors, with respect to  $P$ , of the vertices  $A, B, C$  respectively, show that

$$\vec{r}_M = \frac{\vec{r}_A - \lambda \vec{r}_B - \mu \vec{r}_C}{1 - \lambda - \mu}. \quad (2.5)$$



SOLUTION.

□

### 2.3 Problems

1. ([4, Problem 17, p. 5]) Consider the triangle  $ABC$ , its centroid  $G$ , its orthocenter  $H$ , its incenter  $I$  and its circumcenter  $O$ . If  $P \in \mathcal{P}$  is a given point and  $\vec{r}_A = \vec{PA}$ ,  $\vec{r}_B = \vec{PB}$ ,

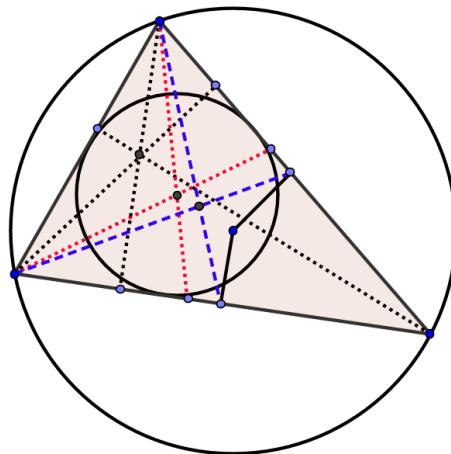
$\vec{r}_c = \overrightarrow{PC}$  are the position vectors with respect to  $P$  of the vertices  $A, B, C$  respectively, show that:

$$\vec{r}_G := \overrightarrow{PG} = \frac{\vec{r}_A + \vec{r}_B + \vec{r}_C}{3}.$$

$$\vec{r}_I := \overrightarrow{PI} = \frac{a \vec{r}_A + b \vec{r}_B + c \vec{r}_C}{a + b + c}.$$

$$\vec{r}_H := \overrightarrow{PH} = \frac{(\tan A) \vec{r}_A + (\tan B) \vec{r}_B + (\tan C) \vec{r}_C}{\tan A + \tan B + \tan C}.$$

$$\vec{r}_O := \overrightarrow{PO} = \frac{(\sin 2A) \vec{r}_A + (\sin 2B) \vec{r}_B + (\sin 2C) \vec{r}_C}{\sin 2A + \sin 2B + \sin 2C}.$$



SOLUTION.

2. Consider the angle  $BOB'$  and the points  $A \in [OB]$ ,  $A' \in [OB']$ . Show that

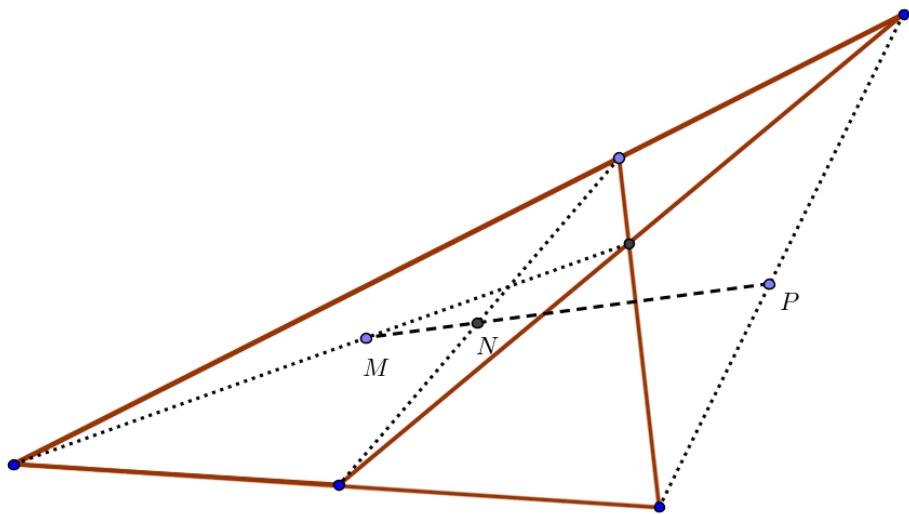
$$\overrightarrow{OM} = m \frac{1-n}{1-mn} \overrightarrow{OA} + n \frac{1-m}{1-mn} \overrightarrow{OA'}$$

$$\overrightarrow{ON} = m \frac{n-1}{n-m} \overrightarrow{OA} + n \frac{m-1}{m-n} \overrightarrow{OA'}.$$

where  $\{M\} = AB' \cap A'B$ ,  $\{N\} = AA' \cap BB'$ ,  $\vec{u} = \overrightarrow{OA}$ ,  $\vec{v} = \overrightarrow{OA'}$ ,  $\overrightarrow{OB} = m \overrightarrow{OA}$  and  $\overrightarrow{OB'} = n \overrightarrow{OA'}$ .

SOLUTION.

3. Show that the midpoints of the diagonals of a complete quadrilateral are collinear (Newton's theorem).



SOLUTION.

4. Let  $d, d'$  be concurrent straight lines and  $A, B, C \in d, A', B', C' \in d'$ . If the following relations  $AB' \nparallel A'B, AC' \nparallel A'C, BC' \nparallel B'C$  hold, show that the points  $\{M\} := AB' \cap A'B, \{N\} := AC' \cap A'C, \{P\} := BC' \cap B'C$  are collinear (Pappus' theorem).

SOLUTION.

5. Let  $d, d'$  be two straight lines and  $A, B, C \in d, A', B', C' \in d'$  three points on each line such that  $AB' \parallel BA', AC' \parallel CA'$ . Show that  $BC' \parallel CB'$  (the affine Pappus' theorem).

SOLUTION.

6. Let us consider two triangles  $ABC$  and  $A'B'C'$  such that the lines  $AA', BB', CC'$  are concurrent at a point  $O$  and  $AB \not\parallel A'B', BC \not\parallel B'C'$  and  $CA \not\parallel C'A'$ . Show that the points  $\{M\} = AB \cap A'B', \{N\} = BC \cap B'C'$  and  $\{P\} = CA \cap C'A'$  are collinear (Desargues).

SOLUTION.

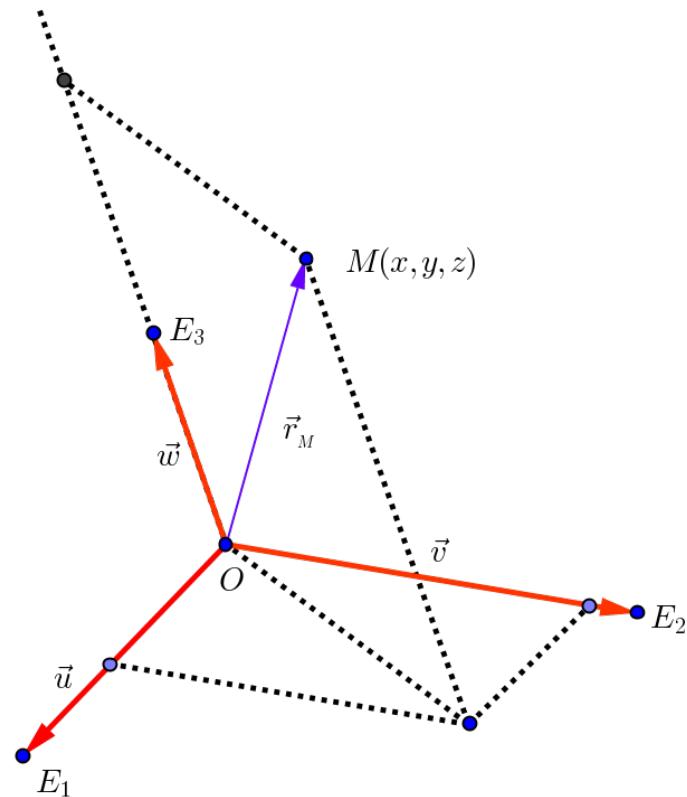
### 3 Week 3: Cartesian equations of lines and planes

#### 3.1 Cartesian and affine reference systems

If  $b = [\vec{u}, \vec{v}, \vec{w}]$  is an ordered basis of  $\mathcal{V}$  and  $\vec{x} \in \mathcal{V}$ , recall that the column vector of the coordinates of  $\vec{x}$  with respect to  $b$  is denoted by  $[\vec{x}]_b$ . In other words

$$[\vec{x}]_b = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}.$$

whenever  $\vec{x} = x_1 \vec{u} + x_2 \vec{v} + x_3 \vec{w}$ . To emphasize the coordinates of  $\vec{x}$  with respect to  $b$ , we shall use the notation  $\vec{x} (x_1, x_2, x_3)$ .



**Definition 3.1.** A *cartesian reference system*  $R = (O, \vec{u}, \vec{v}, \vec{w})$  of the space  $\mathcal{P}$ , consists in a point  $O \in \mathcal{P}$  called the *origin* of the reference system and an ordered basis  $b = [\vec{u}, \vec{v}, \vec{w}]$  of the vector space  $\mathcal{V}$ .

Denote by  $E_1, E_2, E_3$  the points for which  $\vec{u} = \overrightarrow{OE_1}$ ,  $\vec{v} = \overrightarrow{OE_2}$ ,  $\vec{w} = \overrightarrow{OE_3}$ .

**Definition 3.2.** The system of points  $(O, E_1, E_2, E_3)$  is called *the affine reference system associated to the cartesian reference system  $R = (O, \vec{u}, \vec{v}, \vec{w})$* .

The straight lines  $OE_i$ ,  $i \in \{1, 2, 3\}$ , oriented from  $O$  to  $E_i$  are called *the coordinate axes*. The coordinates  $x, y, z$  of the position vector  $\vec{r}_M = \overrightarrow{OM}$  with respect to the basis  $[\vec{u}, \vec{v}, \vec{w}]$  are called the coordinates of the point  $M$  with respect to the cartesian system  $R$  written  $M(x, y, z)$ . Also, for the column matrix of coordinates of the vector  $\vec{r}_M$  we are going to use the notation  $[M]_R$ . In other words, if  $\vec{r}_M = x \vec{u} + y \vec{v} + z \vec{w}$ , then

$$[M]_R = [\overrightarrow{OM}]_b = \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

**Remark 3.1.** If  $A(x_A, y_A, z_A)$ ,  $B(x_B, y_B, z_B)$  are two points, then

$$\begin{aligned} \overrightarrow{AB} &= \overrightarrow{OB} - \overrightarrow{OA} \\ &= x_B \vec{u} + y_B \vec{v} + z_B \vec{w} - (x_A \vec{u} + y_A \vec{v} + z_A \vec{w}) \\ &= (x_B - x_A) \vec{u} + (y_B - y_A) \vec{v} + (z_B - z_A) \vec{w}, \end{aligned}$$

i.e. the coordinates of the vector  $\overrightarrow{AB}$  are being obtained by performing the differences of the coordinates of the points  $A$  and  $B$ .

**Remark 3.2.** If  $R = (O, b)$  is a cartesian reference system, where  $b = [\vec{u}, \vec{v}, \vec{w}]$  is an ordered basis of  $\mathcal{V}$ , recall that  $\varphi_O : \mathcal{P} \longrightarrow \mathcal{V}$ ,  $\varphi_O(M) = \overrightarrow{OM}$  is bijective and  $\psi_b : \mathbb{R}^3 \longrightarrow \mathcal{V}$ ,  $\psi_b(x, y, z) = x \vec{u} + y \vec{v} + z \vec{w}$  is a linear isomorphism. The bijection  $\varphi_O$  defines a unique vector structure over  $\mathcal{P}$  such that  $\varphi_O$  becomes an isomorphism. This vector structure depends on the choice of  $O \in \mathcal{P}$ . Therefore a point  $M \in \mathcal{P}$  could be identified either with its position vector  $\vec{r}_M = \varphi_O(M)$ , or, with the triplet  $(\psi_b^{-1} \circ \varphi_O)(M) \in \mathbb{R}^3$  of its coordinates with respect to the reference system  $R$ . If  $f : X \longrightarrow \mathbb{R}^3$  is a given application, then  $\varphi_O^{-1} \circ \psi_b \circ f : X \longrightarrow \mathcal{P}$  will be denoted by  $M_f$ . A similar discussion can be done for a cartesian reference system  $R' = (O', b')$  of a plane  $\pi$ , where  $b' = [\vec{u}', \vec{v}']$  is an ordered basis of  $\pi$ .

**Example 3.1 (Homework).** Consider the tetrahedron  $ABCD$ , where  $A(1, -1, 1)$ ,  $B(-1, 1, -1)$ ,  $C(2, 1, -1)$  and  $D(1, 1, 2)$ . Find the coordinates of:

1. the centroids  $G_A$ ,  $G_B$ ,  $G_C$ ,  $G_D$  of the triangles  $BCD$ ,  $ACD$ ,  $ABD$  and  $ABC^1$  respectively.
2. the midpoints  $M$ ,  $N$ ,  $P$ ,  $Q$ ,  $R$  and  $S$  of its edges  $[AB]$ ,  $[AC]$ ,  $[AD]$ ,  $[BC]$ ,  $[CD]$  and  $[DB]$  respectively.

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<sup>1</sup>The centroids of its faces

SOLUTION.

### 3.2 The cartesian equations of the straight lines

Let  $\Delta$  be the straight line passing through the point  $A_0(x_0, y_0, z_0)$  which is parallel to the vector  $\vec{d} = (p, q, r)$ . Its vector equation is

$$\vec{r}_M = \vec{r}_{A_0} + \lambda \vec{d}, \quad \lambda \in \mathbb{R}. \quad (3.1)$$

Denoting by  $x, y, z$  the coordinates of the generic point  $M$  of the straight line  $\Delta$ , its vector equation (3.1) is equivalent to the following system of relations

$$\begin{cases} x = x_0 + \lambda p \\ y = y_0 + \lambda q \\ z = z_0 + \lambda r \end{cases}, \quad \lambda \in \mathbb{R} \quad (3.2)$$

Indeed, the vector equation of  $\Delta$  can be written, in terms of the coordinates of the vectors  $\vec{r}_M$ ,  $\vec{r}_{A_0}$  and  $\vec{d}$ , as follows:

$$\begin{aligned} x \vec{u} + y \vec{v} + z \vec{w} &= x_0 \vec{u} + y_0 \vec{v} + z_0 \vec{w} + \lambda(p \vec{u} + q \vec{v} + r \vec{w}) \\ \iff x \vec{u} + y \vec{v} + z \vec{w} &= (x_0 + p\lambda) \vec{u} + (y_0 + q\lambda) \vec{v} + (z_0 + r\lambda) \vec{w}, \quad \lambda \in \mathbb{R} \end{aligned}$$

which is obviously equivalent to (3.2). The relations (3.2) are called the *parametric equations* of the straight line  $\Delta$  and they are equivalent to the following relations

$$\frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r} \quad (3.3)$$

If  $r = 0$ , for instance, the canonical equations of the straight line  $\Delta$  are

$$\frac{x - x_0}{p} = \frac{y - y_0}{q} \wedge z = z_0.$$

If  $A(x_A, y_A, z_A)$ ,  $B(x_B, y_B, z_B)$  are different points of the line  $\Delta$ , then

$$\vec{AB} = (x_B - x_A, y_B - y_A, z_B - z_A)$$

is a director vector of  $\Delta$ , its canonical equations having, in this case, the form

$$\frac{x - x_A}{x_B - x_A} = \frac{y - y_A}{y_B - y_A} = \frac{z - z_A}{z_B - z_A}. \quad (3.4)$$

**Example 3.2.** Consider the tetrahedron  $ABCD$ , where  $A(1, -1, 1)$ ,  $B(-1, 1, -1)$ ,  $C(2, 1, -1)$  and  $D(1, 1, 2)$ , as well as the centroids  $G_A$ ,  $G_B$ ,  $G_C$ ,  $G_D$  of the triangles  $BCD$ ,  $ACD$ ,  $ABD$  and  $ABC$ <sup>2</sup> respectively. Show that the medians  $AG_A$ ,  $BG_B$ ,  $CG_C$  and  $DG_D$  are concurrent and find the coordinates of their intersection point.

SOLUTION. One can easily see that the coordinates of the centroids  $G_A$ ,  $G_B$ ,  $G_C$ ,  $G_D$  are  $(2/3, 1, 0)$ ,  $(4/3, 1/3, 2/3)$ ,  $(1/3, 1/3, 2/3)$  and  $(2/3, 1/3, -1/3)$  respectively. The equations of the medians  $AG_A$  and  $BG_B$  are

$$(AG_A) \frac{x-1}{2/3-1} = \frac{y+1}{1-(-1)} = \frac{z-1}{0-1} \iff \frac{x-1}{-1/3} = \frac{y+1}{2} = \frac{z-1}{-1}$$

$$(BG_B) \frac{x+1}{4/3+1} = \frac{y-1}{1/3-1} = \frac{z+1}{2/3+1} \iff \frac{x+1}{7/3} = \frac{y-1}{-2/3} = \frac{z+1}{5/3}.$$

Thus, the director space of the median  $AG_A$  is  $\left\langle \left( -\frac{1}{3}, 2, -1 \right) \right\rangle = \langle (-1, 6, -3) \rangle$  and the director space of the median  $BG_B$  is  $\left\langle \left( \frac{7}{3}, -\frac{2}{3}, \frac{5}{3} \right) \right\rangle = \langle (7, -2, 5) \rangle$ . Consequently, the parametric equations of the medians  $AG_A$  and  $BG_B$  are

$$(AG_A) \begin{cases} x = 1 - t \\ y = -1 + 6t \\ z = 1 - 3t \end{cases}, t \in \mathbb{R} \text{ and } (BG_B) \begin{cases} x = -1 + 7s \\ y = 1 - 2s \\ z = -1 + 5s \end{cases}, s \in \mathbb{R}.$$

Thus, the two medians  $AG_A$  and  $BG_B$  are concurrent if and only if there exist  $s, t \in \mathbb{R}$  such that

$$\begin{cases} 1 - t = -1 + 7s \\ -1 + 6t = 1 - 2s \\ 1 - 3t = -1 + 5s \end{cases} \iff \begin{cases} 7s + t = 2 \\ 2s + 6t = 2 \\ 5s + 3t = 2 \end{cases} \iff \begin{cases} 7s + t = 2 \\ s + 3t = 1 \\ 5s + 3t = 2 \end{cases}$$

This system is compatible and has the unique solution  $s = t = \frac{1}{4}$ , which shows that the two medians  $AG_A$  and  $BG_B$  are concurrent and

$$AG_A \cap BG_B = \left\{ G \left( \frac{3}{4}, \frac{1}{2}, \frac{1}{4} \right) \right\}.$$

One can similarly show that  $BG_B \cap CG_C = CG_C \cap AG_A = \left\{ G \left( \frac{3}{4}, \frac{1}{2}, \frac{1}{4} \right) \right\}$ .

**Example 3.3 (Homework).** Consider the tetrahedron  $ABCD$ , where  $A(1, -1, 1)$ ,  $B(-1, 1, -1)$ ,  $C(2, 1, -1)$  and  $D(1, 1, 2)$ , as well as the midpoints  $M$ ,  $N$ ,  $P$ ,  $Q$ ,  $R$  and  $S$  of its edges  $[AB]$ ,  $[AC]$ ,  $[AD]$ ,  $[BC]$ ,  $[CD]$  and  $[DB]$  respectively. Show that the lines  $MR$ ,  $PQ$  and  $NS$  are concurrent and find the coordinates of their intersection point.

SOLUTION.

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<sup>2</sup>The centroids of its faces

### 3.3 The cartesian equations of the planes

Let  $A_0(x_0, y_0, z_0) \in \mathcal{P}$  and  $\vec{d}_1(p_1, q_1, r_1), \vec{d}_2(p_2, q_2, r_2) \in \mathcal{V}$  be linearly independent vectors, that is

$$\text{rank} \begin{pmatrix} p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{pmatrix} = 2.$$

The vector equation of the plane  $\pi$  passing through  $A_0$  which is parallel to the vectors  $\vec{d}_1(p_1, q_1, r_1), \vec{d}_2(p_2, q_2, r_2)$  is

$$\vec{r}_M = \vec{r}_{A_0} + \lambda_1 \vec{d}_1 + \lambda_2 \vec{d}_2, \quad \lambda_1, \lambda_2 \in \mathbb{R}. \quad (3.5)$$

If we denote by  $x, y, z$  the coordinates of the generic point  $M$  of the plane  $\pi$ , then the vector equation (3.5) is the equivalent to the following system of relations

$$\begin{cases} x = x_0 + \lambda_1 p_1 + \lambda_2 p_2 \\ y = y_0 + \lambda_1 q_1 + \lambda_2 q_2 \\ z = z_0 + \lambda_1 r_1 + \lambda_2 r_2 \end{cases}, \quad \lambda_1, \lambda_2 \in \mathbb{R}. \quad (3.6)$$

Indeed, the vector equation of  $\pi$  can be written, in terms of the coordinates of the vectors  $\vec{r}_M, \vec{r}_{A_0}, \vec{d}_1$  and  $\vec{d}_2$ , as follows:

$$\begin{aligned} x \vec{u} + y \vec{v} + z \vec{w} &= x_0 \vec{u} + y_0 \vec{v} + z_0 \vec{w} + \lambda_1(p_1 \vec{u} + q_1 \vec{v} + r_1 \vec{w}) + \lambda_2(p_2 \vec{u} + q_2 \vec{v} + r_2 \vec{w}) \\ \iff x \vec{u} + y \vec{v} + z \vec{w} &= (x_0 + \lambda_1 p_1 + \lambda_2 p_2) \vec{u} + (y_0 + \lambda_1 q_1 + \lambda_2 q_2) \vec{v} + (z_0 + \lambda_1 r_1 + \lambda_2 r_2) \vec{w}, \end{aligned}$$

$$\lambda_1, \lambda_2 \in \mathbb{R},$$

which is obviously equivalent to (3.6). The relations (3.6) characterize the points of the plane  $\pi$  and are called the *parametric equations* of the plane  $\pi$ . More precisely, the compatibility of the linear system (3.6) with the unknowns  $\lambda_1, \lambda_2$  is a necessary and sufficient condition for the point  $M(x, y, z)$  to be contained within the plane  $\pi$ . On the other hand the compatibility of the linear system (3.6) is equivalent to

$$\begin{vmatrix} x - x_0 & y - y_0 & z - z_0 \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} = 0, \quad (3.7)$$

which expresses the equality between the rank of the coefficient matrix of the system and the rank of the extended matrix of the system. The equation (3.7) is a characterization of the points of the plane  $\pi$  in terms of the Cartesian coordinates of the generic point  $M$  and is called the *cartesian equation* of the plane  $\pi$ . One can put the equation (3.7) in the form

$$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0 \text{ or} \quad (3.8)$$

$$Ax + By + Cz + D = 0, \quad (3.9)$$

where the coefficients  $A, B, C$  satisfy the relation  $A^2 + B^2 + C^2 > 0$ . It is also easy to show that every equation of the form (3.9) represents the equation of a plane. Indeed, if  $A \neq 0$ , then the equation (3.9) is equivalent to

$$\begin{vmatrix} x + \frac{D}{A} & y & z \\ B & -A & 0 \\ C & 0 & -A \end{vmatrix} = 0.$$

We observe that one can put the equation (3.8) in the form

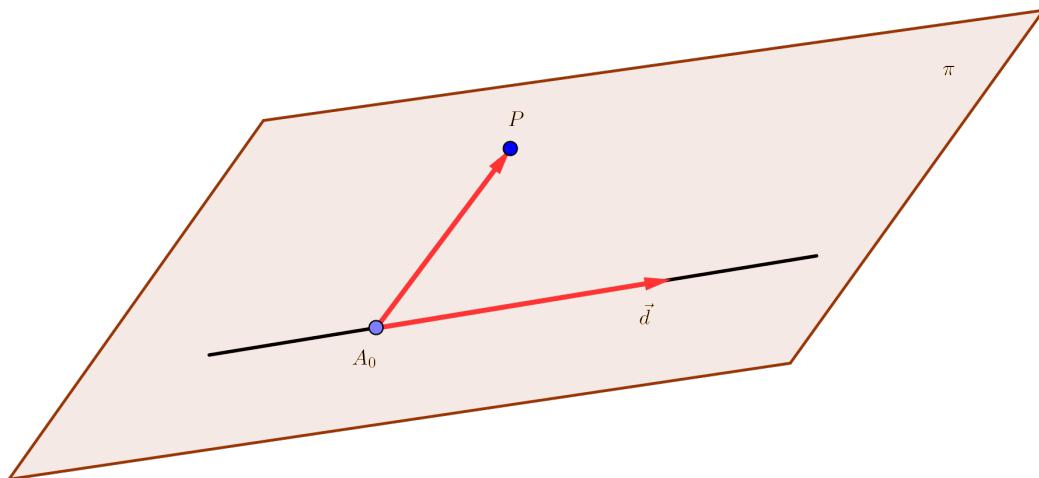
$$AX + BY + CZ = 0 \quad (3.10)$$

where  $X = x - x_0$ ,  $Y = y - y_0$ ,  $Z = z - z_0$  are the coordinates of the vector  $\overrightarrow{A_0M}$ .

**Example 3.4.** Write the equation of the plane determined by the point  $P(-1, 1, 2)$  and the line  $(\Delta)$   $\frac{x-1}{3} = \frac{y}{2} = \frac{z+1}{-1}$ .

**SOLUTION.** Note that  $P \notin \Delta$ , as  $\frac{-1-1}{3} \neq \frac{1}{2} \neq -3 = \frac{2+1}{-1}$ , i.e. the point  $P$  and the line  $\Delta$  determine, indeed, a plane, say  $\pi$ . One can regard  $\pi$  as the plane through the point  $A_0(1, 0, -1)$  which is parallel to the vectors  $\overrightarrow{A_0P} (-1 - 1, 1 - 0, 2 - (-1)) = \overrightarrow{A_0P} (-2, 1, 3)$  and  $\vec{d} (3, 2, -1)$ . Thus, the equation of  $\pi$  is

$$\begin{vmatrix} x - 1 & y & z + 1 \\ -2 & 1 & 3 \\ 3 & 2 & -1 \end{vmatrix} = 0 \iff x - y + z = 0.$$



**Example 3.5 (Homework).** Generalize Example 3.4: Write the equation of the plane determined by the line  $(\Delta)$   $\frac{x-x_0}{p} = \frac{y-y_0}{q} = \frac{z-z_0}{r}$  and the point  $M(x_M, y_M, z_M) \notin \Delta$ .

**SOLUTION.**

**Remark 3.3.** If  $A(x_A, y_A, z_A), B(x_B, y_B, z_B), C(x_C, y_C, z_C)$  are noncollinear points, then the plane  $(ABC)$  determined by the three points can be viewed as the plane passing through the point  $A$  which is parallel to the vectors  $\vec{d}_1 = \vec{AB}, \vec{d}_2 = \vec{AC}$ . The coordinates of the vectors  $\vec{d}_1$  și  $\vec{d}_2$  are

$(x_B - x_A, y_B - y_A, z_B - z_A)$  and  $(x_C - x_A, y_C - y_A, z_C - z_A)$  respectively.

Thus, the equation of the plane  $(ABC)$  is

$$\begin{vmatrix} x - x_A & y - y_A & z - z_A \\ x_B - x_A & y_B - y_A & z_B - z_A \\ x_C - x_A & y_C - y_A & z_C - z_A \end{vmatrix} = 0, \quad (3.11)$$

or, equivalently

$$\begin{vmatrix} x & y & z & 1 \\ x_A & y_A & z_A & 1 \\ x_B & y_B & z_B & 1 \\ x_C & y_C & z_C & 1 \end{vmatrix} = 0. \quad (3.12)$$

Thus, four points  $A(x_A, y_A, z_A), B(x_B, y_B, z_B), C(x_C, y_C, z_C)$  and  $D(x_D, y_D, z_D)$  are coplanar if and only if

$$\begin{vmatrix} x_A & y_A & z_A & 1 \\ x_B & y_B & z_B & 1 \\ x_C & y_C & z_C & 1 \\ x_D & y_D & z_D & 1 \end{vmatrix} = 0. \quad (3.13)$$

**Example 3.6 (Homework).** Write the equation of the plane determined by the points  $M_1(3, -2, 1)$ ,  $M_2(5, 4, 1)$  and  $M_3(-1, -2, 3)$ .

**SOLUTION.**

**Remark 3.4.** If  $A(a, 0, 0)$ ,  $B(0, b, 0)$ ,  $C(0, 0, c)$  are three points ( $abc \neq 0$ ), then for the equation of the plane  $(ABC)$  we have successively:

$$\begin{aligned} \left| \begin{array}{cccc} x & y & z & 1 \\ a & 0 & 0 & 1 \\ 0 & b & 0 & 1 \\ 0 & 0 & c & 1 \end{array} \right| = 0 &\iff \left| \begin{array}{cccc} x & y & z - c & 1 \\ a & 0 & -c & 1 \\ 0 & b & -c & 1 \\ 0 & 0 & 0 & 1 \end{array} \right| = 0 \iff \left| \begin{array}{ccc} x & y & z - c \\ a & 0 & -c \\ 0 & b & -c \end{array} \right| = 0 \\ &\iff ab(z - c) + bcx + acy = 0 \iff bcx + acy + abz = abc \\ &\iff \frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1. \end{aligned} \tag{3.14}$$

The equation (3.14) of the plane  $(ABC)$  is said to be in *intercept form* and the  $x, y, z$ -intercepts of the plane  $(ABC)$  are  $a, b, c$  respectively.

**Example 3.7 (Homework).** Write the equation of the plane  $(\pi)$   $3x - 4y + 6z - 24 = 0$  in intercept form.

SOLUTION.

## 3.4 Appendix: The Cartesian equations of lines in the two dimensional setting

### 3.4.1 Cartesian and affine reference systems

If  $b = [\vec{e}, \vec{f}]$  is an ordered basis of the director subspace  $\vec{\pi}$  of the plane  $\pi$  and  $\vec{x} \in \vec{\pi}$ , recall that the column vector of  $\vec{x}$  with respect to  $b$  is being denoted by  $[\vec{x}]_b$ . In other words

$$[\vec{x}]_b = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}.$$

whenever  $\vec{x} = x_1 \vec{e} + x_2 \vec{f}$ .

**Definition 3.3.** A *cartesian reference system* of the plane  $\pi$ , is a system  $R = (O, \vec{e}, \vec{f})$ , where  $O$  is a point from  $\pi$  called the *origin* of the reference system and  $b = [\vec{e}, \vec{f}]$  is a basis of the vector space  $\vec{\pi}$ .

Denote by  $E, F$  the points for which  $\vec{e} = \overrightarrow{OE}$ ,  $\vec{f} = \overrightarrow{OF}$ .

**Definition 3.4.** The system of points  $(O, E, F)$  is called *the affine reference system associated to the cartesian reference system  $R = (O, \vec{e}, \vec{f})$* .

The straight lines  $OE$ ,  $OF$ , oriented from  $O$  to  $E$  and from  $O$  to  $F$  respectively, are called *the coordinate axes*. The coordinates  $x, y$  of the position vector  $\vec{r}_M = \vec{OM}$  with respect to the basis  $[\vec{e}, \vec{f}]$  are called the coordinates of the point  $M$  with respect to the cartesian system  $R$  written  $M(x, y)$ . Also, for the column matrix of coordinates of the vector  $\vec{r}_M$  we are going to use the notation  $[M]_R$ . In other words, if  $\vec{r}_M = x \vec{e} + y \vec{f}$ , then

$$[M]_R = [\vec{OM}]_b = \begin{pmatrix} x \\ y \end{pmatrix}.$$

**Remark 3.5.** If  $A(x_A, y_A)$ ,  $B(x_B, y_B)$  are two points, then

$$\begin{aligned} \vec{AB} &= \vec{OB} - \vec{OA} = x_B \vec{e} + y_B \vec{f} - (x_A \vec{e} + y_A \vec{f}) \\ &= (x_B - x_A) \vec{e} + (y_B - y_A) \vec{f}, \end{aligned}$$

i.e. the coordinates of the vector  $\vec{AB}$  are being obtained by performing the differences of the coordinates of the points  $A$  and  $B$ .

### 3.4.2 Parametric and Cartesian equations of Lines

Let  $\Delta$  be a line passing through the point  $A_0(x_0, y_0) \in \pi$  which is parallel to the vector  $\vec{d} (p, q)$ . Its vector equation is

$$\vec{r}_M = \vec{r}_{A_0} + t \vec{d}, \quad t \in \mathbb{R}. \quad (3.15)$$

If  $(x, y)$  are the coordinates of a generic point  $M \in \Delta$ , then its vector equation (3.15) is equivalent to the following system

$$\begin{cases} x = x_0 + pt \\ y = y_0 + qt \end{cases}, \quad t \in \mathbb{R}. \quad (3.16)$$

The relations are called the *parametric equations* of the line  $\Delta$  and they are equivalent to the following equation

$$\frac{x - x_0}{p} = \frac{y - y_0}{q}, \quad (3.17)$$

called the *canonical equation* of  $\Delta$ . If  $q = 0$ , then the equation (3.17) becomes  $y = y_0$ .

If  $A(x_A, y_A)$  are two different points of the plane  $\pi$ , then  $\vec{AB} (x_B - x_A, y_B - y_A)$  is a director vector of the line  $AB$  and the canonical equation of the line  $AB$  is

$$\frac{x - x_A}{x_B - x_A} = \frac{y - y_A}{y_B - y_A}. \quad (3.18)$$

The equation (3.18) is equivalent to

$$\begin{vmatrix} x - x_A & y - y_A \\ x_B - x_A & y_B - y_A \end{vmatrix} = 0 \iff \begin{vmatrix} x - x_A & y - y_A & 1 \\ x_B - x_A & y_B - y_A & 1 \\ 0 & 0 & 1 \end{vmatrix} = 0 \iff \begin{vmatrix} x & y & 1 \\ x_A & y_A & 1 \\ x_B & y_B & 1 \end{vmatrix} = 0.$$

Thus, three points  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$  and  $P_3(x_3, y_3)$  are collinear if and only if

$$\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = 0. \quad (3.19)$$

### 3.4.3 General Equations of Lines

We can put the equation (3.17) in the form

$$ax + by + c = 0, \quad \text{with } a^2 + b^2 > 0, \quad (3.20)$$

which means that any line from  $\pi$  is characterized by a first degree equation. Conversely, such of an equation represents a line, since the formula (3.20) is equivalent to

$$\frac{x + \frac{c}{a}}{-\frac{b}{a}} = \frac{y}{1}$$

and this is the *symmetric equation* of the line passing through  $P_0\left(-\frac{c}{a}, 0\right)$  and parallel to  $\vec{v}\left(-\frac{b}{a}, 1\right)$ . The equation (3.20) is called *general equation* of the line.

**Remark 3.6.** The lines

$$(d) ax + by + c = 0 \text{ and } (\Delta) \frac{x - x_0}{p} = \frac{y - y_0}{q}$$

are parallel if and only if  $ap + bq = 0$ . Indeed, we have:

$$\begin{aligned} d \parallel \Delta &\iff \vec{d} = \vec{\Delta} \iff \langle \vec{u}(p, q) \rangle = \langle \vec{v}\left(-\frac{b}{a}, 1\right) \rangle \iff \exists t \in \mathbb{R} \text{ s.t. } \vec{u}(p, q) = t \vec{v}\left(-\frac{b}{a}, 1\right) \\ &\iff \exists t \in \mathbb{R} \text{ s.t. } = -t \frac{b}{a} \text{ and } q = t \iff ap + bq = 0. \end{aligned}$$

### 3.4.4 Reduced Equations of Lines

Consider a line given by its general equation  $Ax + By + C = 0$ , where at least one of the coefficients  $A$  and  $B$  is nonzero. One may suppose that  $B \neq 0$ , so that the equation can be divided by  $B$ . One obtains

$$y = mx + n \quad (3.21)$$

which is said to be the *reduced equation* of the line.

*Remark:* If  $B = 0$ , (3.20) becomes  $Ax + C = 0$ , or  $x = -\frac{C}{A}$ , a line parallel to  $Oy$ . (In the same way, if  $A = 0$ , one obtains the equation of a line parallel to  $Ox$ ).

Let  $d$  be a line of equation  $y = mx + n$  in a Cartesian system of coordinates and suppose that the line is not parallel to  $Oy$ . Let  $P_1(x_1, y_1)$  and  $P_2(x_2, y_2)$  be two different points on  $d$  and  $\varphi$  be the angle determined by  $d$  and  $Ox$  (see Figure 1);  $\varphi \in [0, \pi] \setminus \{\pi/2\}$ . The points  $P_1(x_1, y_1)$  and  $P_2(x_2, y_2)$  belong to  $d$ , hence

$$\begin{cases} y_1 = mx_1 + n \\ y_2 = mx_2 + n, \end{cases}$$

and  $x_2 \neq x_1$ , since  $d$  is not parallel to  $Oy$ . Then,

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \tan \varphi. \quad (3.22)$$

The number  $m = \tan \varphi$  is called the *angular coefficient* of the line  $d$ . It is immediate that the equation of the line passing through the point  $P_0(x_0, y_0)$  and of the given angular coefficient  $m$  is

$$y - y_0 = m(x - x_0). \quad (3.23)$$

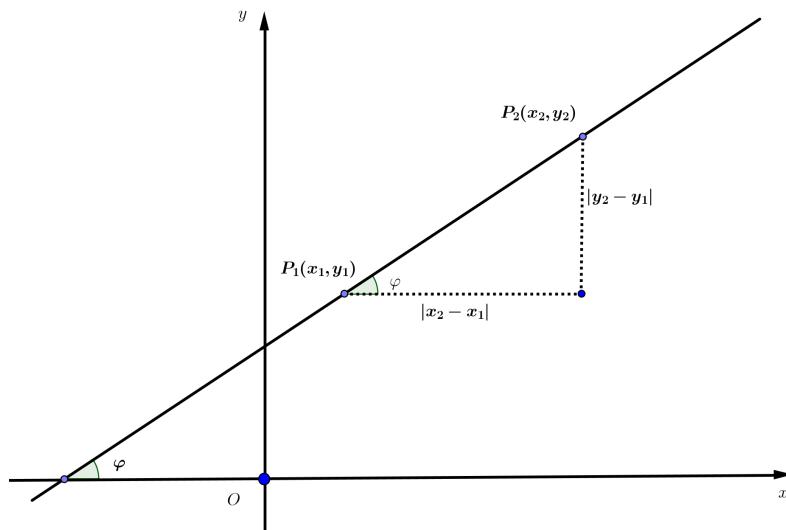


Figure 1:

### 3.4.5 Intersection of Two Lines

Let  $d_1 : a_1x + b_1y + c_1 = 0$  and  $d_2 : a_2x + b_2y + c_2 = 0$  be two lines in  $\mathcal{E}_2$ . The solution of the system of equation

$$\begin{cases} a_1x + b_1y + c_1 = 0 \\ a_2x + b_2y + c_2 = 0 \end{cases}$$

will give the set of the intersection points of  $d_1$  and  $d_2$ .

- 1) If  $\frac{a_1}{a_2} \neq \frac{b_1}{b_2}$ , the system has a unique solution  $(x_0, y_0)$  and the lines have a unique intersection point  $P_0(x_0, y_0)$ . They are *secant*.
- 2) If  $\frac{a_1}{a_2} = \frac{b_1}{b_2} \neq \frac{c_1}{c_2}$ , the system is not compatible, and the lines have no points in common. They are *parallel*.
- 3) If  $\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$ , the system has an infinity of solutions, and the lines coincide. They are *identical*.

If  $d_i : a_i x + b_i y + c_i = 0, i = \overline{1,3}$  are three lines in  $\mathcal{E}_2$ , then they are concurrent if and only if

$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = 0. \quad (3.24)$$

### 3.4.6 Bundles of Lines ([1])

The set of all the lines passing through a given point  $P_0$  is said to be a *bundle* of lines. The point  $P_0$  is called the *vertex* of the bundle.

If the point  $P_0$  is of coordinates  $P_0(x_0, y_0)$ , then the equation of the bundle of vertex  $P_0$  is

$$r(x - x_0) + s(y - y_0) = 0, \quad (r, s) \in \mathbb{R}^2 \setminus \{(0, 0)\}. \quad (3.25)$$

*Remark:* The reduced bundle of line through  $P_0$  is,

$$y - y_0 = m(x - x_0), \quad m \in \mathbb{R}, \quad (3.26)$$

and covers the bundle of lines through  $P_0$ , except the line  $x = x_0$ . Similarly, the family of lines

$$x - x_0 = k(y - y_0), \quad k \in \mathbb{R}, \quad (3.27)$$

covers the bundle of lines through  $P_0$ , except the line  $y = y_0$ .

If the point  $P_0$  is given as the intersection of two lines, then its coordinates are the solution of the system

$$\begin{cases} d_1 : a_1x + b_1y + c_1 = 0 \\ d_2 : a_2x + b_2y + c_2 = 0 \end{cases}$$

assumed to be compatible. The equation of the bundle of lines through  $P_0$  is

$$r(a_1x + b_1y + c_1) + s(a_2x + b_2y + c_2) = 0, \quad (r, s) \in \mathbb{R}^2 \setminus \{(0, 0)\}. \quad (3.28)$$

*Remark:* As before, if  $r \neq 0$  (or  $s \neq 0$ ), one obtains the reduced equation of the bundle, containing all the lines through  $P_0$ , except  $d_1$  (respectively  $d_2$ ).

### 3.4.7 The Angle of Two Lines ([1])

Let  $d_1$  and  $d_2$  be two concurrent lines, given by their reduced equations:

$$d_1 : y = m_1x + n_1 \quad \text{and} \quad d_2 : y = m_2x + n_2.$$

The angular coefficients of  $d_1$  and  $d_2$  are  $m_1 = \tan \varphi_1$  and  $m_2 = \tan \varphi_2$  (see Figure 2). One may suppose that  $\varphi_1 \neq \frac{\pi}{2}$ ,  $\varphi_2 \neq \frac{\pi}{2}$ ,  $\varphi_2 \geq \varphi_1$ , such that  $\varphi = \varphi_2 - \varphi_1 \in [0, \pi] \setminus \{\frac{\pi}{2}\}$ .

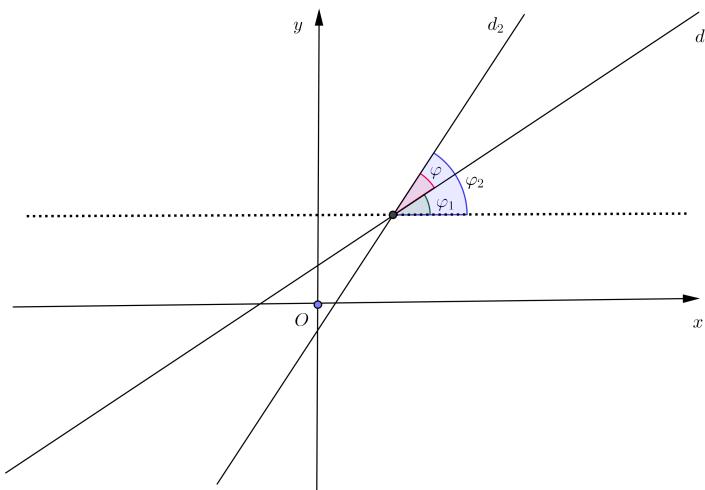


Figure 2:

The angle determined by  $d_1$  and  $d_2$  is given by

$$\tan \varphi = \tan(\varphi_2 - \varphi_1) = \frac{\tan \varphi_2 - \tan \varphi_1}{1 + \tan \varphi_1 \tan \varphi_2},$$

hence

$$\tan \varphi = \frac{m_2 - m_1}{1 + m_1 m_2}. \quad (3.29)$$

- 1) The lines  $d_1$  and  $d_2$  are parallel if and only if  $\tan \varphi = 0$ , therefore

$$d_1 \parallel d_2 \iff m_1 = m_2. \quad (3.30)$$

- 2) The lines  $d_1$  and  $d_2$  are orthogonal if and only if they determine an angle of  $\frac{\pi}{2}$ , hence

$$d_1 \perp d_2 \iff m_1 m_2 + 1 = 0. \quad (3.31)$$

### 3.5 Problems

1. Write the equation of the plane which passes through  $M_0(1, -2, 3)$  and is parallel to the vectors  $\vec{v}_1(1, -1, 0)$  and  $\vec{v}_2(-3, 2, 4)$ .

HINT.

$$\begin{vmatrix} x - 0 & y + 2 & z - 3 \\ 1 & -1 & 0 \\ -3 & 2 & 4 \end{vmatrix} = 0.$$

2. Write the equation of the line which passes through  $A(1, -2, 6)$  and is parallel to

(a) The  $x$ -axis;

(b) The line  $(d_1) \frac{x-1}{2} = \frac{y+5}{-3} = \frac{z-1}{4}$ .

(c) The vector  $\vec{v}(1, 0, 2)$ .

SOLUTION.

3. Write the equation of the plane which contains the line

$$(d_1) \frac{x-3}{2} = \frac{y+4}{1} = \frac{z-2}{-3}$$

and is parallel to the line

$$(d_2) \frac{x+5}{2} = \frac{y-2}{2} = \frac{z-1}{2}.$$

HINT.

$$\begin{vmatrix} x-3 & y+4 & z-2 \\ 1 & -1 & 0 \\ 2 & 1 & -3 \end{vmatrix} = 0.$$

4. Consider the points  $A(\alpha, 0, 0)$ ,  $B(0, \beta, 0)$  and  $C(0, 0, \gamma)$  such that

$$\frac{1}{\alpha} + \frac{1}{\beta} + \frac{1}{\gamma} = \frac{1}{a} \text{ where } a \text{ is a constatnt.}$$

Show that the plane  $(A, B, C)$  passes through a fixed point.

SOLUTION. The equation of the plane  $(ABC)$  can be written in intercept form, namely

$$\frac{x}{\alpha} + \frac{y}{\beta} + \frac{z}{\gamma} = 1.$$

The given relation shows that the point  $P(a, a, a) \in (ABC)$  whenever  $\alpha, \beta, \gamma$  verifies the given relation.

5. Write the equation of the line which passes through the point  $M(1, 0, 7)$ , is parallel to the plane  $(\pi)$   $3x - y + 2z - 15 = 0$  and intersects the line

$$(d) \frac{x-1}{4} = \frac{y-3}{2} = \frac{z}{1}.$$

6. Write the equation of the plane which passes through  $M_0(1, -2, 3)$  and cuts the positive coordinate axes through equal intercepts.

SOLUTION. The general equation of such a plane is  $x + y + z = a$ . In this particular case  $a = 1 + (-2) + 3 = 2$  and the equation of the required plane is  $x + y + z = 2$ .

7. Write the equation of the plane which passes through  $A(1, 2, 1)$  and is parallel to the straight lines

$$(d_1) \begin{cases} x + 2y - z + 1 = 0 \\ x - y + z - 1 = 0 \end{cases} \quad (d_2) \begin{cases} 2x - y + z = 1 \\ x - y + z = 0. \end{cases}$$

SOLUTION. We need to find some director parameters of the lines  $(d_1)$  and  $(d_2)$ . In this respect we may solve the two systems. The general solution of the first system is

$$\begin{cases} x = -\frac{1}{3}t + \frac{1}{3} \\ y = \frac{2}{3}t - \frac{2}{3} \\ z = t \end{cases}, t \in \mathbb{R}$$

and the general solution of the second system is

$$\begin{cases} x = 1 \\ y = t + 1 \\ z = t \end{cases}, t \in \mathbb{R}$$

and these are the parametric equations of the lines  $(d_1)$  and  $(d_2)$ . Thus, the direction of the line  $(d_1)$  is the 1-dimensional subspace

$$\left\langle \left( -\frac{1}{3}, \frac{2}{3}, 1 \right) \right\rangle = \langle (-1, 2, 3) \rangle,$$

and the direction of the line  $(d_2)$  is the 1-dimensional subspace  $\langle(0, 1, 1)\rangle$ .

Consequently, some director parameters of the line  $(d_1)$  are  $p_1 = -1, q_1 = 2, r_1 = 3$  and some director parameters of the line  $(d_2)$  are  $p_2 = 0, q_2 = r_2 = 1$ . Finally, the equation of the required plane is

$$\begin{vmatrix} x-1 & y-2 & z-1 \\ -1 & 2 & 3 \\ 0 & 1 & 1 \end{vmatrix} = 0.$$

The computation of the determinant is left to the reader.

#### A few questions in the two dimensional setting ([1])

8. The sides  $[BC]$ ,  $[CA]$ ,  $[AB]$  of the triangle  $\Delta ABC$  are divided by the points  $M, N$  respectively  $P$  into the same ratio  $k$ . Prove that the triangles  $\Delta ABC$  and  $\Delta MNP$  have the same center of gravity.

SOLUTION.

9. Sketch the graph of  $x^2 - 4xy + 3y^2 = 0$ .

SOLUTION.

10. Find the equation of the line passing through the intersection point of the lines

$$d_1 : 2x - 5y - 1 = 0, \quad d_2 : x + 4y - 7 = 0$$

and through a point  $M$  which divides the segment  $[AB]$ ,  $A(4, -3)$ ,  $B(-1, 2)$ , into the ratio  $k = \frac{2}{3}$ .

SOLUTION.

11. Let  $A$  be a mobile point on the  $Ox$  axis and  $B$  a mobile point on  $Oy$ , so that  $\frac{1}{OA} + \frac{1}{OB} = k$  (constant). Prove that the lines  $AB$  passes through a fixed point.

SOLUTION.

12. Find the equation of the line passing through the intersection point of

$$d_1 : 3x - 2y + 5 = 0, \quad d_2 : 4x + 3y - 1 = 0$$

and crossing the positive half axis of  $Oy$  at the point  $A$  with  $OA = 3$ .

SOLUTION.

13. Find the parametric equations of the line through  $P_1$  and  $P_2$ , when

- (a)  $P_1(3, -2)$ ,  $P_2(5, 1)$ ;
- (b)  $P_1(4, 1)$ ,  $P_2(4, 3)$ .

SOLUTION.

14. Find the parametric equations of the line through  $P(-5, 2)$  and parallel to  $\bar{v}(2, 3)$ .

SOLUTION.

15. Show that the equations

$$x = 3 - t, y = 1 + 2t \quad \text{and} \quad x = -1 + 3t, y = 9 - 6t$$

represent the same line.

SOLUTION.

16. Find the vector equation of the line  $P_1P_2$ , where

- (a)  $P_1(2, -1), P_2(-5, 3)$ ;
- (b)  $P_1(0, 3), P_2(4, 3)$ .

SOLUTION.

17. Given the line  $d : 2x + 3y + 4 = 0$ , find the equation of a line  $d_1$  through the point  $M_0(2, 1)$ , in the following situations:

- (a)  $d_1$  is parallel with  $d$ ;
- (b)  $d_1$  is orthogonal on  $d$ ;
- (c) the angle determined by  $d$  and  $d_1$  is  $\varphi = \frac{\pi}{4}$ .

SOLUTION.

18. The vertices of the triangle  $\Delta ABC$  are the intersection points of the lines

$$d_1 : 4x + 3y - 5 = 0, \quad d_2 : x - 3y + 10 = 0, \quad d_3 : x - 2 = 0.$$

- (a) Find the coordinates of  $A, B, C$ .
- (b) Find the equations of the median lines of the triangle.
- (c) Find the equations of the heights of the triangle.

SOLUTION.

## 4 Week 4

### 4.1 Analytic conditions of parallelism and nonparallelism

#### 4.1.1 The parallelism between a line and a plane

**Proposition 4.1.** *The equation of the director subspace  $\vec{\pi}$ , of the plane  $\pi : Ax + By + Cz + D = 0$  is  $AX + BY + CZ = 0$ .*

*Proof.* We first recall that

$$\vec{\pi} = \{A_0\vec{M} \mid M \in \pi\}, \quad (4.1)$$

where  $A_0 \in \pi$  is an arbitrary point, and the representation (4.1) of  $\vec{\pi}$  is independent on the choice of  $A_0 \in \pi$ . According to equation (3.8), the equation of a plane  $\pi$  can be written in the form

$$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0,$$

where  $A_0(x_0, y_0, z_0)$  is a point in  $\pi$ . In other words,

$$M(x, y, z) \in \pi \iff A(x - x_0) + B(y - y_0) + C(z - z_0) = 0,$$

which shows that

$$\begin{aligned} \vec{\pi} &= \{A_0\vec{M} (x - x_0, y - y_0, z - z_0) \mid M(x, y, z) \in \pi\} \\ &= \{A_0\vec{M} (x - x_0, y - y_0, z - z_0) \mid A(x - x_0) + B(y - y_0) + C(z - z_0) = 0\} \\ &= \{\vec{v} (X, Y, Z) \in \mathcal{V} \mid AX + BY + CZ = 0\}. \end{aligned}$$

Thus, the equation  $AX + BY + CZ = 0$  is a necessary and sufficient condition for the vector  $\vec{v} (X, Y, Z)$  to be contained within the direction of the plane

$$\pi : A(x - x_0) + B(y - y_0) + C(z - z_0) = 0.$$

In other words, the *equation of the director subspace*  $\vec{\pi}$  is  $AX + BY + CZ = 0$ . □

**Corollary 4.2.** *The straight line*

$$\Delta : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

*is parallel to the plane  $\pi : Ax + By + Cz + D = 0$  if and only if*

$$Ap + Bq + Cr = 0 \quad (4.2)$$

*Proof.* Indeed,

$$\begin{aligned} \Delta \parallel \pi &\iff \vec{\Delta} \subseteq \vec{\pi} \iff \langle(p, q, r) \rangle \subseteq \vec{\pi} \\ &\iff \vec{d} (p, q, r) \in \vec{\pi} \iff Ap + Bq + Cr = 0. \end{aligned}$$

□

### 4.1.2 The intersection point of a straight line and a plane

**Proposition 4.3.** Consider a straight line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and a plane  $\pi : Ax + By + Cz + D = 0$  which are not parallel to each other, i.e.

$$Ap + Bq + Cr \neq 0.$$

The coordinates of the intersection point  $d \cap \pi$  are

$$\begin{cases} x_0 - p \frac{F(x_0, y_0, z_0)}{Ap + Bq + Cr} \\ y_0 - q \frac{F(x_0, y_0, z_0)}{Ap + Bq + Cr} \\ z_0 - r \frac{F(x_0, y_0, z_0)}{Ap + Bq + Cr}, \end{cases} \quad (4.3)$$

where  $F : \mathbb{R}^3 \rightarrow \mathbb{R}$ ,  $F(x, y, z) = Ax + By + Cz + D$ .

*Proof.* The parametric equations of  $(d)$  are

$$\begin{cases} x = x_0 + pt \\ y = y_0 + qt \\ z = z_0 + rt \end{cases}, t \in \mathbb{R}. \quad (4.4)$$

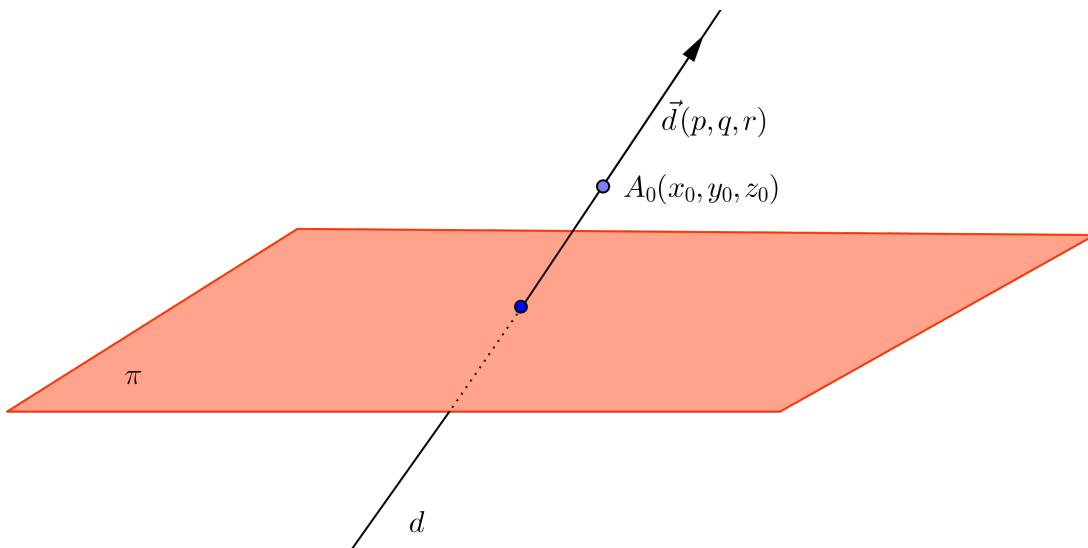
The unique value of  $t \in \mathbb{R}$ , which corresponds to the intersection point  $d \cap \pi$ , can be found by solving the equation

$$A(x_0 + pt) + B(y_0 + qt) + C(z_0 + rt) + D = 0.$$

Its unique solution is

$$t = -\frac{Ax_0 + By_0 + Cz_0 + D}{Ap + Bq + Cr} = -\frac{F(x_0, y_0, z_0)}{Ap + Bq + Cr}$$

and can be used to obtain the required coordinates (4.3) by replacing this value in (4.4).  $\square$



**Example 4.1 (Homework).** Decide whether the line  $d$  and the plane  $\pi$  are parallel or concurrent and find the coordinates of the intersection point of  $\Delta$  and  $\pi$  whenever  $\Delta \nparallel \pi$ :

1.  $d : \frac{x+2}{1} = \frac{y-1}{3} = \frac{z-3}{1}$  and  $\pi : x - y + 2z = 1$ .
2.  $d : \frac{x-3}{1} = \frac{y+1}{-2} = \frac{z-2}{-1}$  and  $\pi : 2x - y + 3z - 1 = 0$ .

SOLUTION.

### 4.1.3 Parallelism of two planes

**Proposition 4.4.** Consider the planes

$$(\pi_1) A_1x + B_1y + C_1z + D_1 = 0, (\pi_2) A_2x + B_2y + C_2z + D_2 = 0.$$

Then  $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) \in \{1, 2\}$  and the following statements are equivalent

1.  $\pi_1 \parallel \pi_2$ .
2.  $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) = 2$ , i.e.  $\vec{\pi}_1 = \vec{\pi}_2$ .
3.  $\text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 1$ .
4. The vectors  $(A_1, B_1, C_1), (A_2, B_2, C_2) \in \mathbb{R}^3$  are linearly dependent.

**Remark 4.1.** Note that

$$\begin{aligned} \text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 1 &\Leftrightarrow \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} = \begin{vmatrix} A_1 & C_1 \\ A_2 & C_2 \end{vmatrix} = \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix} = 0 \\ &\Leftrightarrow A_1B_2 - A_2B_1 = A_1C_2 - A_2C_1 = B_1C_2 - C_2B_1 = 0. \end{aligned} \quad (4.5)$$

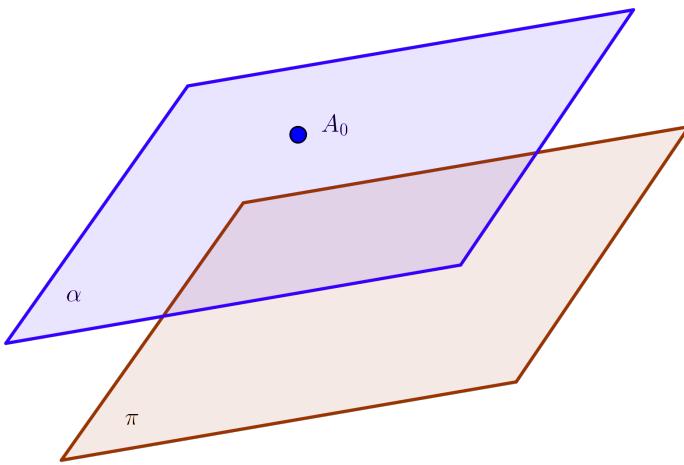
The relations (4.5) are often written in the form

$$\frac{A_1}{A_2} = \frac{B_1}{B_2} = \frac{C_1}{C_2}, \quad (4.6)$$

although at most two of the coefficients  $A_2, B_2$  or  $C_2$  might be zero. In fact relations (4.6) should be understood in terms of linear dependence of the vectors  $(A_1, B_1, C_1), (A_2, B_2, C_2) \in \mathbb{R}^3$ , i.e.  $(A_1, B_1, C_1) = k(A_2, B_2, C_2)$ , where  $k \in \mathbb{R}$  is the common value of those ratios (4.6) which do not involve any zero coefficients. Let us finally mention that the equivalences (4.5) prove the equivalence (3)  $\Leftrightarrow$  (4) of Proposition 4.4.

**Example 4.2.** The equation of the plane  $\alpha$  passing through the point  $A_0(x_0, y_0, z_0)$ , which is parallel to the plane  $\pi$ :  $Ax + By + Cz + D = 0$  is

$$\alpha : A(x - x_0) + B(y - y_0) + C(z - z_0) = 0.$$



#### 4.1.4 Straight lines as intersections of planes

**Corollary 4.5.** Consider the planes

$$(\pi_1) A_1x + B_1y + C_1z + D_1 = 0, (\pi_2) A_2x + B_2y + C_2z + D_2 = 0.$$

The following statements are equivalent

1.  $\pi_1 \nparallel \pi_2$ .
2.  $\dim(\vec{\pi}_1 \cap \vec{\pi}_2) = 1$ .
3.  $\text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 2$ .
4. The vectors  $(A_1, B_1, C_1), (A_2, B_2, C_2) \in \mathbb{R}^3$  are linearly independent.

By using the characterization of parallelism between a line and a plane, given by Proposition 4.2, we shall find the direction of a straight line which is given as the intersection of two planes. Consider the planes  $(\pi_1) A_1x + B_1y + C_1z + D_1 = 0$ ,  $(\pi_2) A_2x + B_2y + C_2z + D_2 = 0$  such that

$$\text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 2,$$

alongside their intersection straight line  $\Delta = \pi_1 \cap \pi_2$  of equations

$$(\Delta) \begin{cases} A_1x + B_1y + C_1z + D_1 = 0 \\ A_2x + B_2y + C_2z + D_2 = 0. \end{cases}$$

Thus,  $\vec{\Delta} = \vec{\pi}_1 \cap \vec{\pi}_2$  and therefore, by means of some previous Proposition, it follows that the equations of  $\vec{\Delta}$  are

$$(\vec{\Delta}) \begin{cases} A_1X + B_1Y + C_1Z = 0 \\ A_2X + B_2Y + C_2Z = 0. \end{cases} \quad (4.7)$$

By solving the system (4.7) one can therefore deduce that  $\vec{d} (p, q, r) \in \vec{\Delta} \Leftrightarrow \exists \lambda \in \mathbb{R}$  such that

$$(p, q, r) = \lambda \left( \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}, \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix}, \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} \right). \quad (4.8)$$

The relation is usually (4.8) written in the form

$$\frac{p}{\begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}} = \frac{q}{\begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix}} = \frac{r}{\begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix}}. \quad (4.9)$$

Let us finally mention that we usually choose the values

$$\begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}, \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix} \text{ și } \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} \quad (4.10)$$

for the director parameters  $(p, q, r)$  of  $\Delta$ .

**Example 4.3.** Write the equations of the plane through  $P(4, -3, 1)$  which is parallel to the lines

$$(\Delta_1) \left\{ \begin{array}{l} 2x - z + 1 = 0 \\ 3y + 2z - 2 = 0 \end{array} \right. \text{ and } (\Delta_2) \left\{ \begin{array}{l} x + y + z = 0 \\ 2x - y + 3z = 0 \end{array} \right.$$

SOLUTION. One can see the required plane as the one through  $P(4, -3, 1)$  which is parallel to the director vectors  $\vec{d}_1 (p_1, q_1, r_1)$  and  $\vec{d}_2 (p_2, q_2, r_2)$  of  $\Delta_1$  and  $\Delta_2$  respectively. One can choose

$$\begin{aligned} p_1 &= \begin{vmatrix} 0 & -1 \\ 3 & 2 \end{vmatrix} = 3 & p_2 &= \begin{vmatrix} 1 & 1 \\ -1 & 3 \end{vmatrix} = 4 \\ q_1 &= \begin{vmatrix} -1 & 2 \\ 2 & 0 \end{vmatrix} = -4 & \text{and} & q_2 = \begin{vmatrix} 1 & 1 \\ 3 & 2 \end{vmatrix} = -1 \\ r_1 &= \begin{vmatrix} 2 & 0 \\ 0 & 3 \end{vmatrix} = 6 & r_2 &= \begin{vmatrix} 1 & 1 \\ 2 & -1 \end{vmatrix} = -3. \end{aligned}$$

Thus, the equation of the required plane is

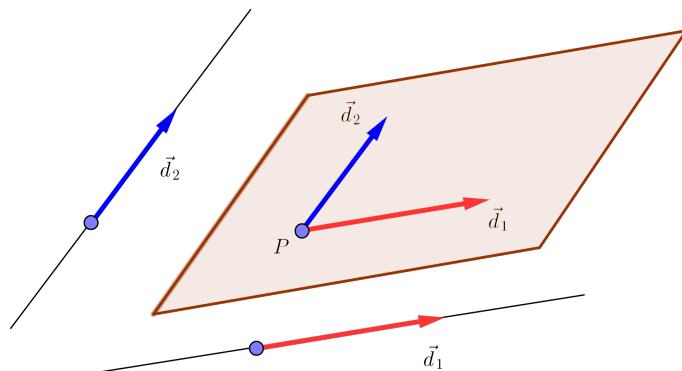


Figure 3:

$$\begin{vmatrix} x-4 & y+3 & z-1 \\ 3 & -4 & 6 \\ 4 & -1 & -3 \end{vmatrix} = 0 \iff 12(x-4) - 3(z-1) + 24(y+3) + 16(z-1) + 6(x-4) + 9(y+3) = 0 \\ \iff 18(x-4) + 33(y+3) + 13(z-1) = 0 \\ \iff 18x + 33y + 13z - 72 + 99 - 13 = 0 \\ \iff 18x + 33y + 13z + 14 = 0.$$

## 4.2 Pencils of planes

**Definition 4.1.** The collection of all planes containing a given straight line

$$(\Delta) \begin{cases} A_1x + B_1y + C_1z + D_1 = 0 \\ A_2x + B_2y + C_2z + D_2 = 0 \end{cases}$$

is called the *pencil* or the *bundle* of planes through  $\Delta$ .

**Proposition 4.6.** *The plane  $\pi$  belongs to the pencil of planes through the straight line  $\Delta$  if and only if the equation of the plane  $\pi$  is*

$$\lambda(A_1x + B_1y + C_1z + D_1) + \mu(A_2x + B_2y + C_2z + D_2) = 0. \quad (4.11)$$

for some  $\lambda, \mu \in \mathbb{R}$  such that  $\lambda^2 + \mu^2 > 0$ .

*Proof.* Every plane in the family (4.11) obviously contains the line  $\Delta$ .

Conversely, assume that  $\pi$  is a plane through the line  $\Delta$ . Consider a point  $M \in \pi \setminus \Delta$  and recall that  $\pi$  is completely determined by  $\Delta$  and  $M$ . On the other hand  $M$  and  $\Delta$  are obviously contained in the plane  $F_1(x_M, y_M, z_M)F_2(x, y, z) - F_2(x_M, y_M, z_M)F_1(x, y, z) = 0$  of the family (4.11), where  $F_1, F_2 : \mathbb{R}^3 \rightarrow \mathbb{R}$ ,  $F_i(x, y, z) = A_ix + B_iy + C_iz + D_i$ , for  $i = 1, 2$ . Thus the plane  $\pi$  belongs to the family (4.11) and its equation is

$$F_1(x_M, y_M, z_M)F_2(x, y, z) - F_2(x_M, y_M, z_M)F_1(x, y, z) = 0.$$

□

**Remark 4.2.** The family of planes  $A_1x + B_1y + C_1z + D_1 + \lambda(A_2x + B_2y + C_2z + D_2) = 0$ , where  $\lambda$  covers the whole real line  $\mathbb{R}$ , is the so called *reduced pencil of planes* through  $\Delta$  and it consists in all planes through  $\Delta$  except the plane of equation  $A_2x + B_2y + C_2z + D_2 = 0$ .

**Example 4.4.** Write the equations of the plane parallel to the line  $d : x = 2y = 3z$  passing through the line

$$\Delta : \begin{cases} x + y + z = 0 \\ 2x - y + 3z = 0. \end{cases}$$

**SOLUTION.** Note that none of the planes  $x + y + z = 0$  and  $x - y + 3z = 0$ , passing through  $(\Delta)$ , is parallel to  $(d)$ , as  $1 \cdot 1 + 1 \cdot \frac{1}{2} + 1 \cdot \frac{1}{3} \neq 0$  and  $2 \cdot 1 + (-1) \cdot \frac{1}{2} + 3 \cdot \frac{1}{3} \neq 0$ . Thus, the required plane is in a reduced pencil of planes, such as the family  $\pi_\lambda : x + y + z + \lambda(2x - y + 3z) = 0$ ,  $\lambda \in \mathbb{R}$ . The parallelism relation between  $(d)$  and  $\pi_\lambda : (2\lambda + 1)x + (1 - \lambda)y + (3\lambda + 1)z = 0$  is

$$(2\lambda + 1) \cdot 1 + (1 - \lambda) \cdot \frac{1}{2} + (3\lambda + 1) \cdot \frac{1}{3} = 0 \iff 12\lambda + 6 + 3 - 3\lambda + 6\lambda + 2 = 0 \iff \lambda = -\frac{11}{15}.$$

Thus, the required plane is

$$\pi_{-11/15} : \left(-2\frac{11}{15} + 1\right)x + \left(1 + \frac{11}{15}\right)y + \left(-3\frac{11}{15} + 1\right)z = 0 \iff -7x + 26y - 18z = 0.$$

# Appendix

## 4.3 Projections and symmetries

### 4.3.1 The projection on a plane parallel with a given line

Consider a straight line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and a plane  $\pi : Ax + By + Cz + D = 0$  which are not parallel to each other, i.e.

$$Ap + Bq + Cr \neq 0.$$

For these given data we may define the projection  $p_{\pi,d} : \mathcal{P} \rightarrow \pi$  of  $\mathcal{P}$  on  $\pi$  parallel to  $d$ , whose value  $p_{\pi,d}(M)$  at  $M \in \mathcal{P}$  is the intersection point between  $\pi$  and the line through  $M$  which is parallel to  $d$ . Due to relations (4.3), the coordinates of  $p_{\pi,d}(M)$ , in terms of the coordinates of  $M$ , are

$$\begin{cases} x_M - p \frac{F(x_M, y_M, z_M)}{Ap + Bq + Cr} \\ y_M - q \frac{F(x_M, y_M, z_M)}{Ap + Bq + Cr} \\ z_M - r \frac{F(x_M, y_M, z_M)}{Ap + Bq + Cr}, \end{cases} \quad (4.12)$$

where  $F(x, y, z) = Ax + By + Cz + D$ .

Consequently, the position vector of  $p_{\pi,d}(M)$  is

$$\overrightarrow{Op_{\pi,d}(M)} = \overrightarrow{OM} - \frac{F(M)}{Ap + Bq + Cr} \vec{d}. \quad (4.13)$$

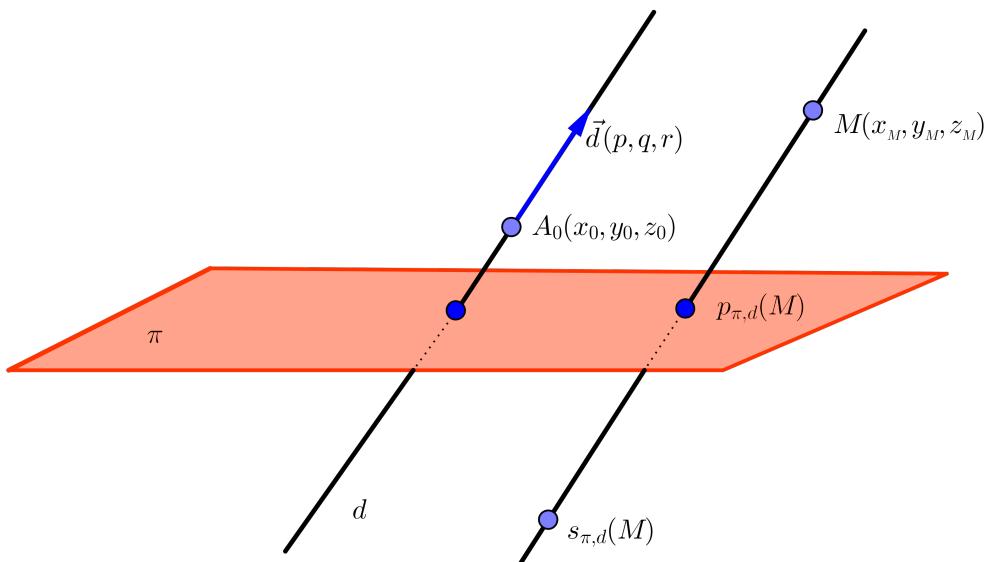
**Proposition 4.7.** If  $R = (O, b)$  is the Cartesian reference system behind the equations of the line

$$(d) \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and the plane  $(\pi) Ax + By + Cz + D = 0$ , concurrent with  $(d)$ , then

$$[p_{\pi,d}(M)]_R = \frac{1}{Ap + Bq + Cr} \begin{pmatrix} Bq + Cr & -Bp & -Cp \\ -Aq & Ap + Cr & -Cq \\ -Ar & -Br & Ap + Bq \end{pmatrix} [M]_R - \frac{D}{Ap + Bq + Cr} [\vec{d}]_b,$$

where  $\vec{d} (p, q, r)$  stands for the director vector of the line  $(d)$ .



### 4.3.2 The symmetry with respect to a plane parallel with a given line

We call the function  $s_{\pi,d} : \mathcal{P} \rightarrow \mathcal{P}$ , whose value  $s_{\pi,d}(M)$  at  $M \in \mathcal{P}$  is the symmetric point of  $M$  with respect to  $p_{\pi,d}(M)$  the *symmetry of  $\mathcal{P}$  with respect to  $\pi$  parallel to  $d$* . The direction of  $d$  is equally called the *direction* of the symmetry and  $\pi$  is called the *axis* of the symmetry. For the position vector of  $s_{\pi,d}(M)$  we have

$$\overrightarrow{Op_{\pi,d}(M)} = \frac{\overrightarrow{OM} + \overrightarrow{Os_{\pi,d}(M)}}{2}, \text{ i.e.} \quad (4.14)$$

$$\overrightarrow{Os_{\pi,d}(M)} = 2 \overrightarrow{Op_{\pi,d}(M)} - \overrightarrow{OM} = \overrightarrow{OM} - 2 \frac{F(M)}{Ap + Bq + Cr} \vec{d}. \quad (4.15)$$

**Proposition 4.8.** If  $R = (O, b)$  is the Cartesian reference system behind the equations of the line

$$(d) \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and the plane  $(\pi)$   $Ax + By + Cz + D = 0$ , concurrent with  $(d)$ , then

$$(Ap + Bq + Cr)[s_{\pi,d}(M)]_R = \begin{pmatrix} -Ap + Bq + Cr & -2Bp & -2Cp \\ -2Aq & Ap - Bq + Cr & -2Cq \\ -2Ar & -2Br & Ap + Bq - Cr \end{pmatrix} [M]_R - 2D[\vec{d}]_b, \quad (4.16)$$

where  $\vec{d} (p, q, r)$  stands for the director vector of the line  $(d)$ .

### 4.3.3 The projection on a straight line parallel with a given plane

Consider a straight line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and a plane  $\pi : Ax + By + Cz + D = 0$  which are not parallel to each other, i.e.

$$Ap + Bq + Cr \neq 0.$$

For these given data we may define the projection  $p_{d,\pi} : \mathcal{P} \rightarrow d$  of  $\mathcal{P}$  on  $d$ , whose value  $p_{d,\pi}(M)$  at  $M \in \mathcal{P}$  is the intersection point between  $d$  and the plane through  $M$  which is parallel to  $\pi$ . Due to relations (4.3), the coordinates of  $p_{d,\pi}(M)$ , in terms of the coordinates of  $M$ , are

$$\begin{cases} x_0 - p \frac{G_M(x_0, y_0, z_0)}{Ap + Bq + Cr} \\ y_0 - q \frac{G_M(x_0, y_0, z_0)}{Ap + Bq + Cr} \\ z_0 - r \frac{G_M(x_0, y_0, z_0)}{Ap + Bq + Cr}, \end{cases} \quad (4.17)$$

where  $G_M(x, y, z) = A(x - x_M) + B(y - y_M) + C(z - z_M)$ . Consequently, the position vector of  $p_{d,\pi}(M)$  is

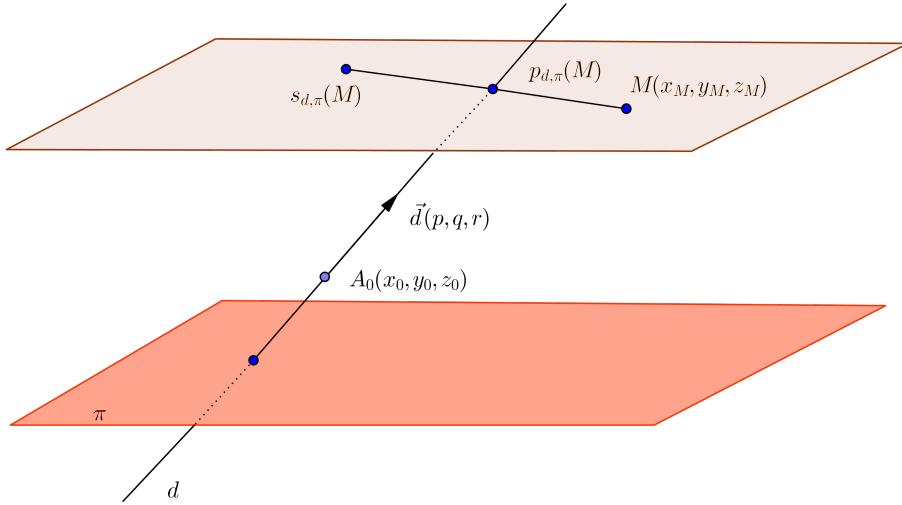
$$\overrightarrow{Op_{d,\pi}(M)} = \overrightarrow{OA_0} - \frac{G_M(A_0)}{Ap + Bq + Cr} \vec{d}, \text{ where } A_0(x_0, y_0, z_0). \quad (4.18)$$

Note that  $G_M(A_0) = A(x_0 - x_M) + B(y_0 - y_M) + C(z_0 - z_M) = F(A_0) - F(M)$ , where  $F(x, y, z) = Ax + By + Cz + D$ . Consequently the coordinates of  $p_{d,\pi}(M)$ , in terms of the coordinates of  $M$ , are

$$\begin{cases} x_0 + p \frac{F(M) - F(A_0)}{Ap + Bq + Cr} \\ y_0 + q \frac{F(M) - F(A_0)}{Ap + Bq + Cr} \\ z_0 + r \frac{F(M) - F(A_0)}{Ap + Bq + Cr}, \end{cases} \quad (4.19)$$

and the position vector of  $p_{d,\pi}(M)$  is

$$\overrightarrow{Op_{d,\pi}(M)} = \overrightarrow{OA_0} + \frac{F(M) - F(A_0)}{Ap + Bq + Cr} \vec{d}, \text{ where } A_0(x_0, y_0, z_0). \quad (4.20)$$



#### 4.3.4 The symmetry with respect to a line parallel with a plane

We call the function  $s_{d,\pi} : \mathcal{P} \rightarrow \mathcal{P}$ , whose value  $s_{d,\pi}(M)$  at  $M \in \mathcal{P}$  is the symmetric point of  $M$  with respect to  $p_{d,\pi}(M)$ , the *symmetry of  $\mathcal{P}$  with respect to  $d$  parallel to  $\pi$* . The direction of  $\pi$  is equally called the *direction* of the symmetry and  $d$  is called the *axis* of the symmetry. For the position vector of  $s_{d,\pi}(M)$  we have

$$\overrightarrow{Op_{d,\pi}(M)} = \frac{\overrightarrow{OM} + \overrightarrow{Os_{d,\pi}(M)}}{2}, \text{ i.e.} \quad (4.21)$$

$$\begin{aligned} \overrightarrow{Os_{d,\pi}(M)} &= 2 \overrightarrow{Op_{d,\pi}(M)} - \overrightarrow{OM} \\ &= 2 \overrightarrow{OA_0} - \overrightarrow{OM} + 2 \frac{F(M) - F(A_0)}{Ap + Bq + Cr} \vec{d}. \end{aligned} \quad (4.22)$$

## 4.4 Problems

1. Write the equation of the plane determined by the line

$$(d) \left\{ \begin{array}{rcl} x & - & 2y & + & 3z & = 0 \\ 2x & & + & z & - & 3 = 0 \end{array} \right.$$

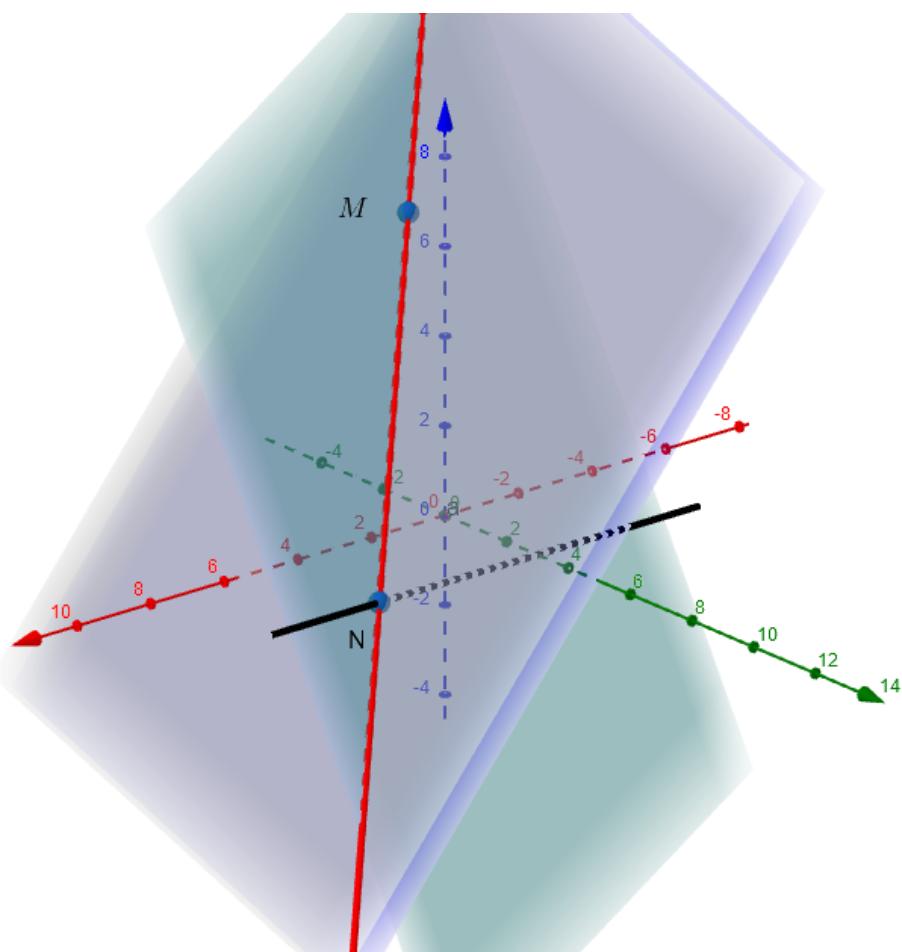
and the point  $A(-1, 2, 6)$ .

SOLUTION.

2. Write the equation of the line which passes through the point  $M(1, 0, 7)$ , is parallel to the plane  $(\pi) 3x - y + 2z - 15 = 0$  and intersects the line

$$(d) \frac{x-1}{4} = \frac{y-3}{2} = \frac{z}{1}.$$

SOLUTION 1. The equation of the plane  $\alpha$  passing through the point  $M(1, 0, 7)$ , which is parallel to the plane  $(\pi) 3x - y + 2z - 15 = 0$ , is  $(\alpha) 3(x-1) - (y-0) + 2(z-7) = 0$ , i.e.  $(\alpha) 3x - y + 2z - 17 = 0$ .



The parametric equations of the line  $d$  are

$$\begin{cases} x = 1 + 4t \\ y = 3 + 2t \\ z = t \end{cases}, t \in \mathbb{R}.$$

The coordinates of the intersection point  $N$  between the line  $(d)$  and the plane  $\alpha$  can be obtained by solving the equation  $3((1+4t) - (3+2t)) + 2t - 17 = 0$ . The required line is  $MN$ .

**SOLUTION 2.** The required line can be equally regarded as the intersection line between the plane  $\alpha$  (passing through the point  $M(1, 0, 7)$ , which is parallel to the plane  $(\pi)$ ) and the plane determined by the given line  $(d)$  and the point  $M$ . While the equation  $3x - y + 2z - 17 = 0$  of  $\alpha$  was already used above, the equation of the plane determined by the line  $(d)$  and the point  $M$  can be determined via the pencil of planes through

$$(d) \begin{cases} \frac{x-1}{4} = \frac{y-3}{2} \\ \frac{y-3}{2} = \frac{z}{1} \end{cases} \Leftrightarrow (d) \begin{cases} x - 2y + 5 = 0 \\ y - 2z - 3 = 0. \end{cases}$$

Note that none of the planes  $x - 2y + 5 = 0$  or  $y - 2z - 3 = 0$  passes through  $M$ , which means that the plane determined by  $d$  and  $M$  is in the reduced pencil of planes

$$(\pi_\lambda) x - 2y + 5 = 0 + \lambda(y - 2z - 3) = 0.$$

The plane determined by  $d$  and  $M$  can be found by imposing on the coordinates of  $M$  to verify the equation of  $\pi_\lambda$ .

3. Write the equations of the projection of the line

$$(d) \begin{cases} 2x - y + z - 1 = 0 \\ x + y - z + 1 = 0 \end{cases}$$

on the plane  $\pi : x + 2y - z = 0$  parallel to the direction  $\vec{u} (1, 1, -2)$ . Write the equations of the symmetry of the line  $d$  with respect to the plane  $\pi$  parallel to the direction  $\vec{u} (1, 1, -2)$ .

**SOLUTION.**

4. Prove Proposition 4.7

**SOLUTION.**

5. Prove Proposition 5.6

SOLUTION.

6. Show that two different parallel lines are either projected onto parallel lines or on two points by a projection  $p_{\pi,d}$ , where

$$\pi : Ax + By + Cz + D = 0, \quad d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and  $\pi \nparallel d$ .

SOLUTION.

7. Show that two different parallel lines are mapped onto parallel lines by a symmetry  $s_{\pi,d}$ , where

$$\pi : Ax + By + Cz + D = 0, \quad d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and  $\pi \nparallel d$ .

SOLUTION.

8. Assume that  $R = (O, b)$  ( $b = [\vec{u}, \vec{v}, \vec{w}]$ ) is the Cartesian reference system behind the equations of a plane  $\pi : Ax + By + Cz + D = 0$  and a line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}.$$

If  $\pi \nparallel d$ , show that

- (a)  $\overrightarrow{p_{\pi,d}(M)p_{\pi,d}(N)} = p(\overrightarrow{MN})$ , for all  $M, N \in \mathcal{V}$ , where  $p : \mathcal{V} \longrightarrow \mathcal{V}$  is the linear transformation whose matrix representation is

$$[p]_b = \frac{1}{Ap + Bq + Cr} \begin{pmatrix} Bq + Cr & -Bp & -Cp \\ -Aq & Ap + Cr & -Cq \\ -Ar & -Br & Ap + Bq \end{pmatrix}.$$

SOLUTION.

- (b)  $\overrightarrow{s_{\pi,d}(M)s_{\pi,d}(N)} = s(\overrightarrow{MN})$ , for all  $M, N \in \mathcal{V}$ , where  $s : \mathcal{V} \longrightarrow \mathcal{V}$  is the linear transformation whose matrix representation is

$$[s]_b = \frac{1}{Ap + Bq + Cr} \begin{pmatrix} -Ap + Bq + Cr & -2Bp & -2Cp \\ -2Aq & Ap - Bq + Cr & -2Cq \\ -2Ar & -2Br & Ap + Bq - Cr \end{pmatrix}.$$

SOLUTION.

9. Consider a plane  $\pi : Ax + By + Cz + D = 0$  and a line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}.$$

If  $\pi \nparallel d$ , show that

- (a)  $p_{\pi,d} \circ p_{\pi,d} = p_{\pi,d}$ .
- (b)  $s_{\pi,d} \circ s_{\pi,d} = id_{\mathcal{P}}$ .

SOLUTION.

## 4.5 Projections and symmetries in the two dimensional setting

### 4.5.1 The intersection point of two concurrent lines

Consider two lines

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q}$$

și  $\Delta : ax + by + c = 0$  which are not parallel to each other, i.e.

$$ap + bq \neq 0.$$

The parametric equations of  $d$  are:

$$\begin{cases} x = x_0 + pt \\ y = y_0 + qt \end{cases}, t \in \mathbb{R} \quad (4.23)$$

The value of  $t \in \mathbb{R}$  for which this line (4.23) punctures the line  $\Delta$  can be determined by imposing the condition on the point of coordinates

$$(x_0 + pt, y_0 + qt)$$

to verify the equation of the line  $\Delta$ , namely

$$a(x_0 + pt) + b(y_0 + qt) + c = 0.$$

Thus

$$t = -\frac{ax_0 + by_0 + c}{ap + bq} = -\frac{F(x_0, y_0)}{ap + bq},$$

where  $F(x, y) = ax + by + c$ .

The coordinates of the intersection point  $d \cap \Delta$  are:

$$\begin{aligned} x_0 - p \frac{F(x_0, y_0)}{ap + bq} \\ y_0 - q \frac{F(x_0, y_0)}{ap + bq}. \end{aligned} \tag{4.24}$$

#### 4.5.2 The projection on a line parallel with another given line

Consider two straight non-parallel lines

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q}$$

and  $\Delta : ax + by + c = 0$  which are not parallel to each other, i.e.  $ap + bq \neq 0$ . For these given data we may define the projection  $p_{\Delta,d} : \pi \rightarrow \Delta$  of  $\pi$  on  $\Delta$  parallel cu  $d$ , whose value  $p_{\Delta,d}$  at  $M \in \pi$  is the intersection point between  $\Delta$  and the line through  $M$  which is parallel to  $d$ . Due to relations (4.24), the coordinates of  $p_{\Delta,d}(M)$ , in terms of the coordinates of  $M$  are:

$$\begin{aligned} x_M - p \frac{F(x_M, y_M)}{ap + bq} \\ y_M - q \frac{F(x_M, y_M)}{ap + bq}, \end{aligned}$$

where  $F(x, y) = ax + by + c$ .

Consequently, the position vector of  $p_{\Delta,d}(M)$  is

$$\overrightarrow{Op_{\Delta,d}(M)} = \overrightarrow{OM} - \frac{F(M)}{ap + bq} \overrightarrow{d},$$

where  $\overrightarrow{d} = p \overrightarrow{e} + q \overrightarrow{f}$ .

**Proposition 4.9.** If  $R$  is the Cartesian reference system of the plane  $\pi$  behind the equations of the concurrent lines

$$\Delta : ax + by + c = 0 \text{ and } d : \frac{x - x_0}{p} = \frac{y - y_0}{q},$$

then

$$[p_{\Delta,d}(M)]_R = \frac{1}{ap + bq} \begin{pmatrix} bq & -bp \\ -aq & ap \end{pmatrix} [M]_R - \frac{c}{ap + bq} [\overrightarrow{d}]_b. \tag{4.25}$$

### 4.5.3 The symmetry with respect to a line parallel with another line

We call the function  $s_{\Delta,d} : \pi \rightarrow \pi$ , whose value  $s_{\Delta,d}$  at  $M \in \pi$  is the symmetric point of  $M$  with respect to  $p_{\Delta,d}(M)$ , the *symmetry of  $\pi$  with respect to  $\Delta$  parallel to  $d$* . The direction of  $d$  is equally called the direction of the symmetry and  $\pi$  is called the *axis of the symmetry*. For the position vector of  $s_{\Delta,d}(M)$  we have

$$\overrightarrow{Op_{\Delta,d}(M)} = \frac{\overrightarrow{OM} + \overrightarrow{Os_{\Delta,d}(M)}}{2}, \text{ i.e.}$$

$$\overrightarrow{Os_{\Delta,d}(M)} = 2\overrightarrow{Op_{\Delta,d}(M)} - \overrightarrow{OM} = \overrightarrow{OM} - 2\frac{F(M)}{ap+bq}\overrightarrow{d},$$

where  $F(x,y) = ax + by + c$ . Thus, the coordinates of  $s_{\Delta,d}(M)$ , in terms of the coordinates of  $M$ , are

$$\begin{cases} x_M - 2p\frac{F(x_M, y_M)}{ap+bq} \\ y_M - 2q\frac{F(x_M, y_M)}{ap+bq}. \end{cases}$$

**Proposition 4.10.** *If  $R$  is the Cartesian reference system of the plane  $\pi$  behind the equations of the concurrent lines*

$$\Delta : ax + by + c = 0 \text{ and } d : \frac{x - x_0}{p} = \frac{y - y_0}{q},$$

*then*

$$[s_{\Delta,d}(M)]_R = \frac{1}{ap+bq} \begin{pmatrix} -ap+bq & -2bp \\ -2aq & ap-bq \end{pmatrix} [M]_R - \frac{2c}{ap+bq} [\vec{d}]_b. \quad (4.26)$$

## 5 Week 5: Products of vectors

### 5.1 The dot product

**Definition 5.1.** The real number

$$\vec{a} \cdot \vec{b} = \begin{cases} 0 & \text{if } \vec{a} = 0 \text{ or } \vec{b} = 0 \\ \|\vec{a}\| \cdot \|\vec{b}\| \cos(\widehat{\vec{a}, \vec{b}}) & \text{if } \vec{a} \neq 0 \text{ and } \vec{b} \neq 0 \end{cases} \quad (5.1)$$

is called the *dot product* of the vectors  $\vec{a}, \vec{b}$ .

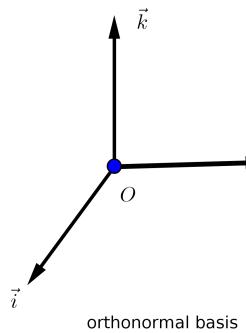
**Remark 5.1.** 1.  $\vec{a} \perp \vec{b} \Leftrightarrow \vec{a} \cdot \vec{b} = 0$ .

$$2. \vec{a} \cdot \vec{a} = \|\vec{a}\| \cdot \|\vec{a}\| \cos 0 = \|\vec{a}\|^2.$$

**Proposition 5.1.** The dot product has the following properties:

1.  $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}, \forall \vec{a}, \vec{b} \in \mathcal{V}$ .
2.  $\vec{a} \cdot (\lambda \vec{b}) = \lambda(\vec{a} \cdot \vec{b}), \forall \lambda \in \mathbb{R}, \vec{a}, \vec{b} \in \mathcal{V}$ .
3.  $\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}, \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V}$ .
4.  $\vec{a} \cdot \vec{a} \geq 0, \forall \vec{a} \in \mathcal{V}$ .
5.  $\vec{a} \cdot \vec{a} = 0 \Leftrightarrow \vec{a} = \vec{0}$ .

**Definition 5.2.** A basis of the vector space  $\mathcal{V}$  is said to be *orthonormal*, if  $\|\vec{i}\| = \|\vec{j}\| = \|\vec{k}\| = 1, \vec{i} \perp \vec{j}, \vec{j} \perp \vec{k}, \vec{k} \perp \vec{i} (\vec{i} \cdot \vec{i} = \vec{j} \cdot \vec{j} = \vec{k} \cdot \vec{k} = 1, \vec{i} \cdot \vec{j} = \vec{j} \cdot \vec{k} = \vec{k} \cdot \vec{i} = 0)$ . A Cartesian reference system  $R = (O, \vec{i}, \vec{j}, \vec{k})$  is said to be *orthonormal* if the basis  $[\vec{i}, \vec{j}, \vec{k}]$  is orthonormal.



**Proposition 5.2.** Let  $[\vec{i}, \vec{j}, \vec{k}]$  be an orthonormal basis and  $\vec{a}, \vec{b} \in \mathcal{V}$ . If  $\vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$ ,  $\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$ , then

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3 \quad (5.2)$$

*Proof.* Indeed,

$$\begin{aligned} \vec{a} \cdot \vec{b} &= (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \cdot (b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}) \\ &= a_1 b_1 \vec{i} \cdot \vec{i} + a_1 b_2 \vec{i} \cdot \vec{j} + a_1 b_3 \vec{i} \cdot \vec{k} \\ &\quad + a_2 b_1 \vec{j} \cdot \vec{i} + a_2 b_2 \vec{j} \cdot \vec{j} + a_2 b_3 \vec{j} \cdot \vec{k} \\ &\quad + a_3 b_1 \vec{k} \cdot \vec{i} + a_3 b_2 \vec{k} \cdot \vec{j} + a_3 b_3 \vec{k} \cdot \vec{k} \\ &= a_1 b_1 + a_2 b_2 + a_3 b_3. \end{aligned}$$

□

**Remark 5.2.** Let  $[\vec{i}, \vec{j}, \vec{k}]$  be an orthonormal basis and  $\vec{a}, \vec{b} \in \mathcal{V}$ . If  $\vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$  and  $\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$ , then

$$1. \vec{a} \cdot \vec{a} = a_1^2 + a_2^2 + a_3^2 \text{ and we conclude that } \|\vec{a}\| = \sqrt{\vec{a} \cdot \vec{a}} = \sqrt{a_1^2 + a_2^2 + a_3^2}.$$

2.

$$\begin{aligned} \cos(\widehat{\vec{a}, \vec{b}}) &= \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \cdot \|\vec{b}\|} \\ &= \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \cdot \sqrt{b_1^2 + b_2^2 + b_3^2}}. \end{aligned} \quad (5.3)$$

In particular

$$\begin{aligned} \cos(\widehat{\vec{a}, \vec{i}}) &= \frac{a_1}{\sqrt{a_1^2 + a_2^2 + a_3^2}}; \\ \cos(\widehat{\vec{a}, \vec{j}}) &= \frac{a_2}{\sqrt{a_1^2 + a_2^2 + a_3^2}}; \\ \cos(\widehat{\vec{a}, \vec{k}}) &= \frac{a_3}{\sqrt{a_1^2 + a_2^2 + a_3^2}}. \end{aligned}$$

$$3. \vec{a} \perp \vec{b} \Leftrightarrow a_1 b_1 + a_2 b_2 + a_3 b_3 = 0$$

### 5.1.1 Applications of the dot product

#### ◊ The two dimensional setting

- **The distance between two points** Consider two points  $A(x_A, y_A), B(x_B, y_B) \in \pi$ . The norm of the vector  $\vec{AB}$  ( $x_B - x_A, y_B - y_A$ ) is

$$\|\vec{AB}\| = \sqrt{(x_B - x_A)^2 + (y_B - y_A)^2}.$$

- **The equation of the circle**

Recall that the circle  $\mathcal{C}(O, r)$  is the locus of points  $M$  in the plane such that  $\text{dist}(O, M) = r \iff \|\vec{OM}\| = r$ . If  $(a, b)$  are the coordinates of  $O$  and  $(x, y)$  are the coordinates of  $M$ , then

$$\|\vec{OM}\| = r \iff \sqrt{(x - a)^2 + (y - b)^2} = r \iff (x - a)^2 + (y - b)^2 = r^2 \iff x^2 + y^2 - 2ax - 2by + c = 0,$$

where  $c = a^2 + b^2 - r^2$ . Conversely, every equation of the form  $x^2 + y^2 + 2ex + 2fy + g = 0$  is the equation of the circle centered at  $(-e, -f)$  and having the radius  $r = \sqrt{e^2 + f^2 - g}$ , whenever  $e^2 + f^2 \geq g$ . One can find the equation of the circle circumscribed to the triangle  $ABC$  by imposing the requirement on the coordinates  $(x_A, y_A)$ ,  $(x_B, y_B)$  and  $(x_C, y_C)$  of its vertices  $A, B, C$  to verify the equation  $x^2 + y^2 + 2ex + 2fy + g = 0$ . A point  $M(x, y)$  belongs to this circumcircle if and only if

$$\begin{cases} x^2 + y^2 + 2ex + 2fy + g = 0 \\ x_A^2 + y_A^2 + 2ex_A + 2fy_A + g = 0 \\ x_B^2 + y_B^2 + 2ex_B + 2fy_B + g = 0 \\ x_C^2 + y_C^2 + 2ex_C + 2fy_C + g = 0 \end{cases} \quad (5.4)$$

One can regard the system (5.4) as linear with the unknowns  $e, g, f$ , whose compatibility is given, via the Kronecker-Capelli theorem, by

$$\begin{vmatrix} x^2 + y^2 & x & y & 1 \\ x_A^2 + y_A^2 & x_A & y_A & 1 \\ x_B^2 + y_B^2 & x_B & y_B & 1 \\ x_C^2 + y_C^2 & x_C & y_C & 1 \end{vmatrix} = 0,$$

which is the equation of the circumcircle of the triangle  $ABC$ .

- **The normal vector of a line** If  $R = (O, b)$  is the orthonormal Cartesian reference system behind the equation of a line  $(d)$   $ax + by + c = 0$ , then  $\vec{n} (a, b)$  is a normal vector to the direction  $\vec{d}$  of  $d$ . Indeed, every vector of the direction  $\vec{d}$  of  $d$  has the form  $\vec{PM}$ , where  $P(x_p, y_p)$  and  $M(x, y)$  are two points on the line  $d$ . Thus,  $ax_p + by_p + c = 0 = ax_M + by_M + c$ , which shows that

$$a(x_M - x_p) + b(y_M - y_p) = 0,$$

namely

$$\vec{n} \cdot \vec{PM} = 0 \iff \vec{n} \perp \vec{PM}.$$

- **The distance from a point to a line** If  $(d)$   $ax + by + c = 0$  is a line and  $M(x_M, y_M) \in \pi$  a given point, then the distance from  $M$  to  $d$  is

$$\delta(M, d) = \frac{|ax_M + by_M + c|}{\sqrt{a^2 + b^2}}. \quad (5.5)$$

Indeed,  $\delta(M, d) = |\delta|$ , where  $\delta$  is the real scalar with the property  $\vec{PM} = \delta \frac{\vec{n}}{\|\vec{n}\|}$  and  $P(x_p, y_p)$  is the orthogonal projection of  $M(x_M, y_M)$  on  $d$ . Thus  $\vec{PM} (x_M - x_p, y_M - y_p)$  and

$$\begin{aligned} \delta(M, d) &= |\delta| = \left| \vec{PM} \cdot \frac{\vec{n}}{\|\vec{n}\|} \right| = \frac{|\vec{PM} \cdot \vec{n}|}{\|\vec{n}\|} = \frac{|a(x_M - x_p) + b(y_M - y_p)|}{\sqrt{a^2 + b^2}} \\ &= \frac{|ax_M + by_M - ax_p - by_p|}{\sqrt{a^2 + b^2}} = \frac{|ax_M + by_M + c|}{\sqrt{a^2 + b^2}}. \end{aligned}$$

### ◊ The three dimensional setting

- **The distance between two points** Consider two points  $A(x_A, y_A, z_A), B(x_B, y_B, z_B) \in \mathcal{P}$ . The norm of the vector  $\vec{AB} (x_B - x_A, y_B - y_A, z_B - z_A)$  is

$$\|\vec{AB}\| = \sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2}.$$

- **The equation of the sphere**

Recall that the sphere  $\mathcal{S}(O, r)$  is the locus of points  $M$  in space such that  $\text{dist}(O, M) = r \iff \|\vec{OM}\| = r$ . If  $(a, b, c)$  are the coordinates of  $O$  and  $(x, y, z)$  are the coordinates of  $M$ , then

$$\begin{aligned} \|\vec{OM}\| = r &\iff \sqrt{(x - a)^2 + (y - b)^2 + (z - c)^2} = r \iff (x - a)^2 + (y - b)^2 + (z - c)^2 = r^2 \\ &\iff x^2 + y^2 + z^2 - 2ax - 2by - 2cz + d = 0, \end{aligned}$$

where  $d = a^2 + b^2 + c^2 - r^2$ . Conversely, every equation of the form

$$x^2 + y^2 + z^2 + 2ex + 2fy + 2gz + h = 0$$

is the equation of the sphere centered at  $(-e, -g, -f)$  and having the radius  $r = \sqrt{e^2 + f^2 + g^2 - h}$ , whenever  $e^2 + f^2 + g^2 \geq h$ . One can find the equation of the sphere circumscribed to the tetrahedron  $ABCD$  by imposing the requirement on the coordinates  $(x_A, y_A, z_A)$ ,  $(x_B, y_B, z_B)$  and  $(x_C, y_C, z_C)$  and  $(x_D, y_D, z_D)$  of its vertices  $A, B, C, D$  to verify the equation  $x^2 + y^2 + z^2 - 2ax - 2by - 2cz + d = 0$ . A point  $M(x, y, z)$  belongs to this circumcircle if and only if

$$\begin{cases} x^2 + y^2 + z^2 + 2ex + 2fy + 2gz + h = 0 \\ x_A^2 + y_A^2 + z_A^2 + 2ex_A + 2fy_A + 2gz_A + h = 0 \\ x_B^2 + y_B^2 + z_B^2 + 2ex_B + 2fy_B + 2gz_B + h = 0 \\ x_C^2 + y_C^2 + z_C^2 + 2ex_C + 2fy_C + 2gz_C + h = 0 \\ x_D^2 + y_D^2 + z_D^2 + 2ex_D + 2fy_D + 2gz_D + h = 0 \end{cases} \quad (5.6)$$

One can regard the system (5.6) as linear with the unknowns  $e, g, f, h$ , whose compatibility is given, via the Kronecker-Capelli theorem, by

$$\left| \begin{array}{ccccc} x^2 + y^2 + z^2 & x & y & z & 1 \\ x_A^2 + y_A^2 + z_A^2 & x_A & y_A & z_A & 1 \\ x_B^2 + y_B^2 + z_B^2 & x_B & y_B & z_B & 1 \\ x_C^2 + y_C^2 + z_C^2 & x_C & y_C & z_C & 1 \\ x_D^2 + y_D^2 + z_D^2 & x_D & y_D & z_D & 1 \end{array} \right| = 0,$$

which is the equation of the circumsphere of the tetrahedron  $ABCD$ .

- **The normal vector of a plane.** Consider the plane  $\pi : Ax + By + Cz + D = 0$  and the point  $P(x_0, y_0, z_0) \in \pi$ . The equation of  $\pi$  becomes

$$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0. \quad (5.7)$$

If  $M(x, y, z) \in \pi$ , the coordinates of  $\vec{PM}$  are  $(x - x_0, y - y_0, z - z_0)$  and the equation (5.7) tells us that  $\vec{n} \cdot \vec{PM} = 0$ , for every  $M \in \pi$ , that is  $\vec{n} \perp \vec{PM} = 0$ , for every  $M \in \pi$ , which is equivalent to  $\vec{n} \perp \vec{\pi}$ , where  $\vec{n} (A, B, C)$ . This is the reason to call  $\vec{n} (A, B, C)$  the *normal vector* of the plane  $\pi$ .

- **The distance from a point to a plane.** Consider the plane  $\pi : Ax + By + Cz + D = 0$ , a point  $P(x_P, y_P, z_P) \in \mathcal{P}$  and  $M$  the orthogonal projection of  $P$  on  $\pi$ . The real number  $\delta$  given by  $\vec{MP} = \delta \cdot \vec{n}_0$  is called the *oriented distance* from  $P$  to the plane  $\pi$ , where  $\vec{n}_0 = \frac{1}{\|\vec{n}\|} \vec{n}$  is the versor of the normal vector  $\vec{n} (A, B, C)$ . Since  $\vec{MP} = \delta \cdot \vec{n}_0$ , it follows that  $\delta(P, M) = \|\vec{MP}\| = |\delta|$ , where  $\delta(P, M)$  stands for the distance from  $P$  to  $\pi$ . We shall show that

$$\delta = \frac{Ax_P + By_P + Cz_P + D}{\sqrt{A^2 + B^2 + C^2}}.$$

Indeed, since  $\vec{MP} = \delta \cdot \vec{n}_0$ , we get successively:

$$\begin{aligned} \delta &= \vec{n}_0 \cdot \vec{MP} = \left( \frac{1}{\|\vec{n}\|} \vec{n} \right) \cdot \vec{MP} = \frac{\vec{n} \cdot \vec{MP}}{\|\vec{n}\|} \\ &= \frac{A(x_P - x_M) + B(y_P - y_M) + C(z_P - z_M)}{\sqrt{A^2 + B^2 + C^2}} \\ &= \frac{Ax_P + By_P + Cz_P - (Ax_M + By_M + Cz_M)}{\sqrt{A^2 + B^2 + C^2}} \\ &= \frac{Ax_P + By_P + Cz_P + D}{\sqrt{A^2 + B^2 + C^2}}. \end{aligned}$$

Consequently, the distance from  $P$  to the plane  $\pi$  is

$$\delta(P, \pi) = \|\vec{MP}\| = |\delta| = \frac{|Ax_P + By_P + Cz_P + D|}{\sqrt{A^2 + B^2 + C^2}}.$$

**Example 5.1.** Compute the distance from the point  $A(3, 1, -1)$  to the plane

$$\pi : 22x + 4y - 20z - 45 = 0.$$

SOLUTION.

$$\delta(A, \pi) = \frac{|22 \cdot 3 + 4 \cdot 1 - 20 \cdot (-1) - 45|}{\sqrt{22^2 + 4^2 + (-20)^2}} = \frac{45}{\sqrt{900}} = \frac{45}{30} = \frac{3}{2}.$$

## 5.2 Appendix: Orthogonal projections and reflections

### 5.2.1 The two dimensional setting

Asssume that  $R = (O, \vec{i}, \vec{j})$  is the orthonormal Cartesian system of a plane  $\pi$  behind the equation of the line  $\Delta : ax + by + c = 0$ .

• **The orthogonal projection of a point on a line.** We define the projection of the ambient plane  $p_\Delta : \pi \rightarrow \Delta$  on  $\Delta$ , whose value  $p_\Delta$  at  $M \in \pi$  is the intersection point between  $\Delta$  and the line through  $M$  perpendicular to  $\Delta$ . Due to relations (4.24), the coordinates of  $p_\Delta(M)$ , in terms of the coordinates of  $M$  are:

$$\begin{aligned} x_M - p \frac{F(x_M, y_M)}{a^2 + b^2} \\ y_M - q \frac{F(x_M, y_M)}{a^2 + b^2}, \end{aligned}$$

where  $F(x, y) = ax + by + c$ . Consequently, the position vector of  $p_\Delta(M)$  is

$$\overrightarrow{Op_\Delta(M)} = \overrightarrow{OM} - \frac{F(M)}{a^2 + b^2} \overrightarrow{n}_\Delta,$$

where  $\overrightarrow{n}_\Delta = a \vec{i} + b \vec{j}$ .

**Proposition 5.3.** If  $R = (O, \vec{i}, \vec{j})$  is the orthonormal Cartesian reference system of the plane  $\pi$  behind the equations of the line

$$\Delta : ax + by + c = 0,$$

then

$$[p_\Delta(M)]_R = \frac{1}{a^2 + b^2} \begin{pmatrix} b^2 & -ab \\ -ab & a^2 \end{pmatrix} [M]_R - \frac{c}{a^2 + b^2} [\overrightarrow{n}_\Delta]_b, \quad (5.8)$$

where  $b$  stands for the orthonormal basis  $[\vec{i}, \vec{j}]$  of  $\pi$ .

• **The reflection of the plane about a line.** We call the function  $r_\Delta : \pi \rightarrow \pi$ , whose value  $r_\Delta$  at  $M \in \pi$  is the symmetric point of  $M$  with respect to  $p_\Delta(M)$ , the *reflection of  $\pi$  about  $\Delta$* . For the position vector of  $r_\Delta(M)$  we have

$$\overrightarrow{Op_\Delta(M)} = \frac{\overrightarrow{OM} + \overrightarrow{Or_\Delta(M)}}{2}, \text{ i.e.}$$

$$\overrightarrow{Or_\Delta(M)} = 2\overrightarrow{Op_\Delta(M)} - \overrightarrow{OM} = \overrightarrow{OM} - 2 \frac{F(M)}{a^2 + b^2} \overrightarrow{n}_\Delta,$$

where  $F(x, y) = ax + by + c$  and  $\overrightarrow{n}_\Delta = a \vec{i} + b \vec{j}$ . Thus, the coordinates of  $s_{\Delta,d}(M)$ , in terms of the coordinates of  $M$ , are

$$\begin{cases} x_M - 2p \frac{F(x_M, y_M)}{a^2 + b^2} \\ y_M - 2q \frac{F(x_M, y_M)}{a^2 + b^2}. \end{cases}$$

**Proposition 5.4.** If  $R = (O, \vec{i}, \vec{j})$  is the orthonormal Cartesian reference system of the plane  $\pi$  behind the equations of the line

$$\Delta : ax + by + c = 0,$$

then

$$[r_\Delta(M)]_R = \frac{1}{a^2 + b^2} \begin{pmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{pmatrix} [M]_R - \frac{2c}{a^2 + b^2} [\vec{n}_\Delta]_b, \quad (5.9)$$

where  $b$  stands for the orthonormal basis  $[\vec{i}, \vec{j}]$  of  $\pi$ .

**Example 5.2.** Find the coordinates of the reflected point of  $P(-5, 13)$  with respect to the line

$$d : 2x - 3y - 3 = 0,$$

knowing that the Cartesian reference system  $R$  behind the coordinates of  $A$  and the equation of  $(d)$  is orthonormal.

HINT. According to 5.10 it follows that

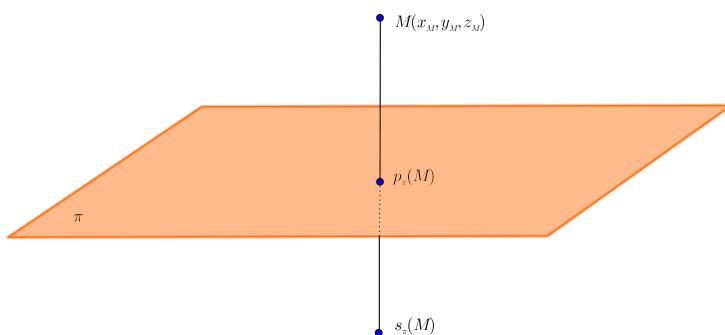
$$[r_d(P)]_R = \frac{1}{2^2 + (-3)^2} \begin{pmatrix} -2^2 + (-3)^2 & -2 \cdot 2 \cdot (-3) \\ -2 \cdot 2 \cdot (-3) & 2^2 - (-3)^2 \end{pmatrix} \begin{bmatrix} -5 \\ 13 \end{bmatrix} - \frac{2 \cdot (-3)}{2^2 + (-3)^2} \begin{bmatrix} 2 \\ -3 \end{bmatrix}. \quad (5.10)$$

## 5.2.2 The three dimensional setting

- The orthogonal projection of a point on a plane. For a given plane

$$\pi : Ax + By + Cz + D = 0$$

and a given point  $M(x_M, y_M, z_M)$ , we shall determine the coordinates of its orthogonal projection on the plane  $\pi$ , as well as the coordinates of its (orthogonal) symmetric with respect to  $\pi$ . The equation of the plane and the coordinates of  $M$  are considered with respect to some cartesian coordinate system  $R = (O, \vec{i}, \vec{j}, \vec{k})$ . In this respect we consider the orthogonal line on  $\pi$  which passes through  $M$ .



Its parametric equations are

$$\begin{cases} x = x_M + At \\ y = y_M + Bt \\ z = z_M + Ct \end{cases}, t \in \mathbb{R}. \quad (5.11)$$

The orthogonal projection  $p_\pi(M)$  of  $M$  on the plane  $\pi$  is at its intersection point with the orthogonal line (5.11) and the value of  $t \in \mathbb{R}$  for which this orthogonal line (5.11) puncture the plane  $\pi$  can

be determined by imposing the condition on the point of coordinates  $(x_M + At, y_M + Bt, z_M + Ct)$  to verify the equation of the plane, namely  $A(x_M + At) + B(y_M + Bt) + C(z_M + Ct) + D = 0$ . Thus

$$t = -\frac{Ax_M + By_M + Cz_M + D}{A^2 + B^2 + C^2} = -\frac{F(x_M, y_M, z_M)}{\|\vec{n}_\pi\|^2},$$

where  $F(x, y, z) = Ax + By + Cz + D$  și  $\vec{n}_\pi = A\vec{i} + B\vec{j} + C\vec{k}$  is the normal vector of the plane  $\pi$ .

- **The orthogonal projection of the space on a plane.**

The coordinates of the orthogonal projection  $p_\pi(M)$  of  $M$  on the plane  $\pi$  are

$$\begin{cases} x_M - A \frac{F(x_M, y_M, z_M)}{A^2 + B^2 + C^2} \\ y_M - B \frac{F(x_M, y_M, z_M)}{A^2 + B^2 + C^2} \\ z_M - C \frac{F(x_M, y_M, z_M)}{A^2 + B^2 + C^2}. \end{cases}$$

Therefore, the position vector of the orthogonal projection  $p_\pi(M)$  is

$$\overrightarrow{Op_\pi(M)} = \overrightarrow{OM} - \frac{F(M)}{\|\vec{n}_\pi\|^2} \vec{n}_\pi. \quad (5.12)$$

**Proposition 5.5.** If  $R = (O, b)$  is the orthonormal Cartesian reference system behind the equation of the plane  $(\pi) Ax + By + Cz + D = 0$ , then

$$(A^2 + B^2 + C^2)[p_\pi(M)]_R = \begin{pmatrix} B^2 + C^2 & -AB & -AC \\ -AB & A^2 + C^2 & -BC \\ -AC & -BC & A^2 + B^2 \end{pmatrix} [M]_R - D[\vec{n}_\pi]_b. \quad (5.13)$$

**Remark 5.3.** The distance from the point  $M(x_M, y_M, z_M)$  to the plane  $\pi : Ax + By + Cz + D = 0$  can be equally computed by means of (5.12). Indeed,

$$\begin{aligned} \delta(M, \pi) &= \| \overrightarrow{Mp_\pi(M)} \| = \| \overrightarrow{Op_\pi(M)} - \overrightarrow{OM} \| \\ &= \left| -\frac{F(M)}{\|\vec{n}_\pi\|^2} \right| \cdot \|\vec{n}_\pi\| = \frac{|F(M)|}{\|\vec{n}_\pi\|}. \end{aligned}$$

• **The reflection of the space about a plane.** In order to find the position vector of the orthogonally symmetric point  $r_\pi(M)$  of  $M$  w.r.t.  $\pi$ , we use the relation

$$\overrightarrow{Op_\pi(M)} = \frac{1}{2} \left( \overrightarrow{OM} + \overrightarrow{Or_\pi(M)} \right),$$

namely

$$\overrightarrow{Or_\pi(M)} = 2 \overrightarrow{Op_\pi(M)} - \overrightarrow{OM} = \overrightarrow{OM} - 2 \frac{F(M)}{\|\vec{n}_\pi\|^2} \vec{n}_\pi.$$

The correspondence which associate to some point  $M$  its orthogonally symmetric point w.r.t.  $\pi$ , is called the *reflection* in the plane  $\pi$  and is denoted by  $r_\pi$ .

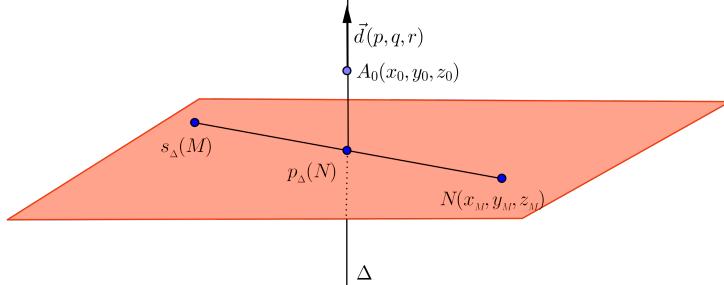
**Proposition 5.6.** If  $R = (O, b)$  is the orthonormal Cartesian reference system behind the equation of the plane  $(\pi) Ax + By + Cz + D = 0$ , then

$$(A^2 + B^2 + C^2)[r_\pi(M)]_R = \begin{pmatrix} -A^2 + B^2 + C^2 & -2AB & -2AC \\ -2AB & A^2 - B^2 + C^2 & -2BC \\ -2AC & -2BC & A^2 + B^2 - C^2 \end{pmatrix} [M]_R - 2D[\vec{n}_\pi]_b. \quad (5.14)$$

- **The orthogonal projection of the space on a line.** For a given line

$$\Delta : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$$

and a point  $N(x_N, y_N, z_N)$ , we shall find the coordinates of its orthogonal projection on the line  $\Delta$ , as well as the coordinates of the orthogonally symmetric point  $M$  with respect to  $\Delta$ . The equations of the line and the coordinates of the point  $N$  are considered with respect to an orthonormal coordinate system  $R = (O, \vec{i}, \vec{j}, \vec{k})$ . In this respect we consider the plane  $p(x - x_N) + q(y - y_N) + r(z - z_N) = 0$  orthogonal on the line  $\Delta$  which passes through the point  $N$ .



The parametric equations of the line  $\Delta$  are

$$\begin{cases} x = x_0 + pt \\ y = y_0 + qt \\ z = z_0 + rt \end{cases}, t \in \mathbb{R}. \quad (5.15)$$

The orthogonal projection of  $N$  on the line  $\Delta$  is at its intersection point with the plane

$$p(x - x_N) + q(y - y_N) + r(z - z_N) = 0,$$

and the value of  $t \in \mathbb{R}$  for which the line  $\Delta$  puncture the orthogonal plane  $p(x - x_N) + q(y - y_N) + r(z - z_N) = 0$  can be found by imposing the condition on the point of coordinate  $(x_0 + pt, y_0 + qt, z_0 + rt)$  to verify the equation of the plane, namely  $p(x_0 + pt - x_N) + q(y_0 + qt - y_N) + r(z_0 + rt - z_N) = 0$ . Thus

$$t = -\frac{p(x_0 - x_N) + q(y_0 - y_N) + r(z_0 - z_N)}{p^2 + q^2 + r^2} = -\frac{G(x_0, y_0, z_0)}{\|\vec{d}_\Delta\|^2},$$

where  $G(x, y, z) = p(x - x_N) + q(y - y_N) + r(z - z_N)$  and  $\vec{d}_\Delta = p\vec{i} + q\vec{j} + r\vec{k}$  is the director vector of the line  $\Delta$ . The coordinates of the orthogonal projection  $p_\Delta(N)$  of  $N$  on the line  $\Delta$  are therefore

$$\begin{cases} x_0 - p\frac{G(x_0, y_0, z_0)}{p^2 + q^2 + r^2} \\ y_0 - q\frac{G(x_0, y_0, z_0)}{p^2 + q^2 + r^2} \\ z_0 - r\frac{G(x_0, y_0, z_0)}{p^2 + q^2 + r^2} \end{cases}$$

Thus, the position vector of the orthogonal projection  $p_\Delta(N)$  is

$$\overrightarrow{Op_\Delta(N)} = \overrightarrow{OA_0} - \frac{G(A_0)}{\|\vec{d}_\Delta\|^2} \vec{d}_\Delta, \quad (5.16)$$

where  $A_0(x_0, y_0, z_0) \in \Delta$ .

- **The reflection of the space about a line.** In order to find the position vector of the orthogonally symmetric point  $r_\Delta(N)$  of  $N$  with respect to the line  $\Delta$  we use the relation

$$\overrightarrow{Op_\Delta(N)} = \frac{1}{2} \left( \overrightarrow{ON} + \overrightarrow{Or_\Delta(N)} \right)$$

i.e.

$$\overrightarrow{Os_{\Delta}(N)} = 2 \overrightarrow{Op_{\Delta}(N)} - \overrightarrow{ON} = 2 \overrightarrow{OA_0} - 2 \frac{\overrightarrow{G(A_0)}}{\|\overrightarrow{d_{\Delta}}\|^2} \overrightarrow{d_{\Delta}} - \overrightarrow{ON}.$$

The correspondence which associate to some point  $M$  its orthogonally symmetric point w.r.t.  $\delta$ , is called the *reflection* in the line  $\delta$  and is denoted by  $r_{\delta}$ .

### 5.3 Problems

1. (2p) Consider the triangle  $ABC$  and the midpoint  $A'$  of the side  $[BC]$ . Show that

$$4 \overrightarrow{AA'}^2 - \overrightarrow{BC}^2 = 4 \overrightarrow{AB} \cdot \overrightarrow{AC}.$$

2. (2p) Consider the rectangle  $ABCD$  and the arbitrary point  $M$  within the space. Show that

- (a)  $\overrightarrow{MA} \cdot \overrightarrow{MC} = \overrightarrow{MB} \cdot \overrightarrow{MD}$ .  
(b)  $\overrightarrow{MA}^2 + \overrightarrow{MC}^2 = \overrightarrow{MB}^2 + \overrightarrow{MD}^2$ .

3. (3p) Find the angle between:

- (a) the straight lines

$$(d_1) \begin{cases} x + 2y + z - 1 = 0 \\ x - 2y + z + 1 = 0 \end{cases} \quad (d_2) \begin{cases} x - y - z - 1 = 0 \\ x - y + 2z + 1 = 0 \end{cases}$$

- (b) the planes

$$\pi_1 : x + 3y + 2z + 1 = 0 \text{ and } \pi_2 : 3x + 2y - z = 6.$$

(c) the plane  $xOy$  and the straight line  $M_1M_2$ , where  $M_1(1, 2, 3)$  and  $M_2(-2, 1, 4)$ .

4. (3p) Consider the noncoplanar vectors  $\overrightarrow{OA} (1, -1, -2)$ ,  $\overrightarrow{OB} (1, 0, -1)$ ,  $\overrightarrow{OC} (2, 2, -1)$  related to an orthonormal basis  $\vec{i}, \vec{j}, \vec{k}$ . Let  $H$  be the foot of the perpendicular through  $O$  on the plane  $ABC$ . Determine the components of the vectors  $\overrightarrow{OH}$ .

5. (2p) Find the points on the  $z$ -axis which are equidistant with respect to the planes

$$\pi_1 : 12x + 9y - 20z - 19 = 0 \text{ and } \pi_2 : 16x + 12y + 15z - 9 = 0.$$

6. (2p) Consider two planes

$$\begin{aligned} (\pi_1) \quad & A_1x + B_1y + C_1z + D_1 = 0 \\ (\pi_2) \quad & A_2x + B_2y + C_2z + D_2 = 0 \end{aligned}$$

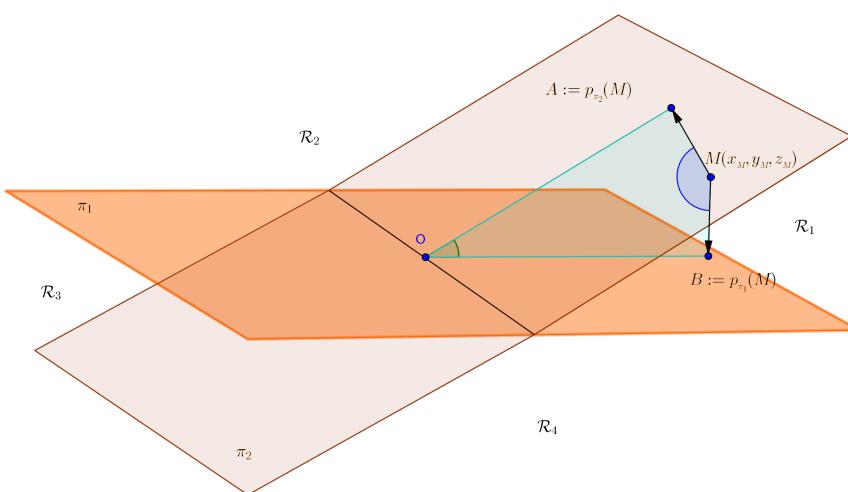
which are not parallel and not perpendicular as well. The two planes  $\pi_1, \pi_2$  devide the space into four regions  $\mathcal{R}_1, \mathcal{R}_2, \mathcal{R}_3$  and  $\mathcal{R}_4$ , two of which, say  $\mathcal{R}_1$  and  $\mathcal{R}_3$ , correspond to the acute dihedral angle of the two planes. Show that  $M(x, y, z) \in \mathcal{R}_1 \cup \mathcal{R}_3$ , if and only if

$$F_1(x, y, z) \cdot F_2(x, y, z)(A_1A_2 + B_1B_2 + C_1C_2) < 0,$$

where  $F_1(x, y, z) = A_1x + B_1y + C_1z + D_1$  and  $F_2(x, y, z) = A_2x + B_2y + C_2z + D_2$ .

*Hint.* The non-parallelism relation between the two planes is equivalent with the condition

$$\text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 2.$$



The point  $M$  belongs to the union  $\mathcal{R}_1 \cup \mathcal{R}_3$  if and only if the angle of the vectors  $\overrightarrow{Mp_{\pi_1}(M)}$  and  $\overrightarrow{Mp_{\pi_2}(M)}$  is at least  $90^\circ$ , as the quadrilateral  $OAMB$  is inscriptible. More formally

$$\begin{aligned} M(x, y, z) \in \mathcal{R}_1 \cup \mathcal{R}_3 & \Leftrightarrow m(\overrightarrow{Mp_{\pi_1}(M)}, \overrightarrow{Mp_{\pi_2}(M)}) > 90^\circ \\ & \Leftrightarrow \overrightarrow{Mp_{\pi_1}(M)} \cdot \overrightarrow{Mp_{\pi_2}(M)} < 0, \end{aligned}$$

where  $p_{\pi_1}(M), p_{\pi_2}(M)$  are the orthogonal projections of  $M$  on the planes  $\pi_1$  and  $\pi_2$  respectively.

7. (3p) Consider the planes  $(\pi_1) 2x + y - 3z - 5 = 0$ ,  $(\pi_2) x + 3y + 2z + 1 = 0$ . Find the equations of the bisector planes of the dihedral angles formed by the planes  $\pi_1$  and  $\pi_2$  and select the one contained into the acute regions of the dihedral angles formed by the two planes.

8. (3p) Let  $a, b$  be two real numbers such that  $a^2 \neq b^2$ . Consider the planes:

$$(\alpha_1) ax + by - (a + b)z = 0$$

$$(\alpha_2) ax - by - (a - b)z = 0$$

and the quadric  $(C) : a^2x^2 - b^2y^2 + (a^2 - b^2)z^2 - 2a^2xz + 2b^2yz - a^2b^2 = 0$ . If  $a^2 < b^2$ , show that the quadric  $C$  is contained in the acute regions of the dihedral angles formed by the two planes. If, on the contrary,  $a^2 > b^2$ , show that the quadric  $C$  is contained in the obtuse regions of the dihedral angles formed by the two planes.

9. If two pairs of opposite edges of the tetrahedron  $ABCD$  are perpendicular ( $AB \perp CD$ ,  $AD \perp BC$ ), show that

- (a) The third pair of opposite edges are perpendicular too ( $AC \perp BD$ ).
- (b)  $AB^2 + CD^2 = AC^2 + BD^2 = BC^2 + AD^2$ .
- (c) The heights of the tetrahedron are concurrent.  
(Such a tetrahedron is said to be orthocentric)

*Solution.* Denote by  $\vec{AB} = \vec{b}$ ,  $\vec{AC} = \vec{c}$  and  $\vec{AD} = \vec{d}$ .

$$(a) AB \perp CD \implies \vec{b}(\vec{d} - \vec{c}) = 0 \implies \vec{b}\vec{d} = \vec{b}\vec{c} = k$$

$$AD \perp BC \implies \vec{d}(\vec{c} - \vec{b}) = 0 \implies \vec{c}\vec{d} = \vec{b}\vec{d} = k,$$

$$\text{deci } \vec{c}\vec{b} = \vec{c}\vec{d} \implies \vec{c}(\vec{b} - \vec{d}) = 0 \implies AC \perp BD.$$

$$(b) AB^2 + CD^2 = \vec{b}^2 + (\vec{d} - \vec{c})^2 = \vec{b}^2 + \vec{d}^2 + \vec{c}^2 - 2k;$$

$$AC^2 + BD^2 = \vec{c}^2 + (\vec{d} - \vec{b})^2 = \vec{b}^2 + \vec{c}^2 + \vec{d}^2 - 2k;$$

$$BC^2 + AD^2 = \vec{d}^2 + (\vec{c} - \vec{b})^2 = \vec{b}^2 + \vec{c}^2 + \vec{d}^2 - 2k.$$

- (c) We shall show that there exists a point  $H$  such that  $AH \perp (DBC)$ ,  $BH \perp (ACD)$ ,  $CH \perp (ABD)$ ,  $DH \perp (ABC)$ . Let  $\vec{h} = \vec{AH} = m\vec{a} + n\vec{b} + p\vec{c}$ . Writing the conditions  $\vec{AH} \perp \vec{BC}$ ,  $\vec{CD}$ ;  $\vec{BH} \perp \vec{AC}$ ,  $\vec{AD}$ ;  $\vec{CH} \perp \vec{AB}$ ,  $\vec{AD}$ ;  $\vec{DH} \perp \vec{AB}$ ,  $\vec{AC}$  we obtain a consistent system with one single solution:

$$\begin{cases} b^2m + kn + kp = k \\ km + c^2n + kp = k \\ km + kn + d^2p = k. \end{cases} \quad (5.17)$$

Indeed the matrix of the system is

$$A = \begin{pmatrix} b^2 & k & k \\ k & c^2 & k \\ k & k & d^2 \end{pmatrix}$$

and for its determinant we have successively

$$\begin{aligned} \det(A) &= \begin{vmatrix} b^2 & k & k \\ k & c^2 & k \\ k & k & d^2 \end{vmatrix} = \begin{vmatrix} b \cdot b & b \cdot c & b \cdot c \\ c \cdot b & c \cdot c & c \cdot d \\ d \cdot b & d \cdot c & d \cdot d \end{vmatrix} \\ &= \begin{vmatrix} b_1^2 + b_2^2 + b_3^2 & b_1c_1 + b_2c_2 + b_3c_3 & b_1d_1 + b_2d_2 + b_3d_3 \\ c_1b_1 + c_2b_2 + c_3b_3 & c_1^2 + c_2^2 + c_3^2 & c_1d_1 + c_2d_2 + c_3d_3 \\ d_1b_1 + d_2b_2 + d_3b_3 & d_1c_1 + d_2c_2 + d_3c_3 & d_1^2 + d_2^2 + d_3^2 \end{vmatrix} \\ &= \begin{vmatrix} b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \\ d_1 & d_2 & d_3 \end{vmatrix} \cdot \begin{vmatrix} b_1 & c_1 & d_1 \\ b_1 & c_2 & d_2 \\ b_1 & c_3 & d_3 \end{vmatrix} = (\vec{b}, \vec{c}, \vec{d}) \cdot \begin{vmatrix} b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \\ d_1 & d_2 & d_3 \end{vmatrix} = (\vec{b}, \vec{c}, \vec{d})^2. \end{aligned}$$

The linear independence of the vectors  $\vec{b}, \vec{c}, \vec{d}$  ensure that  $(\vec{b}, \vec{c}, \vec{d}) \neq 0$  and shows that the linear system (5.17) is consistent and has one single solution.

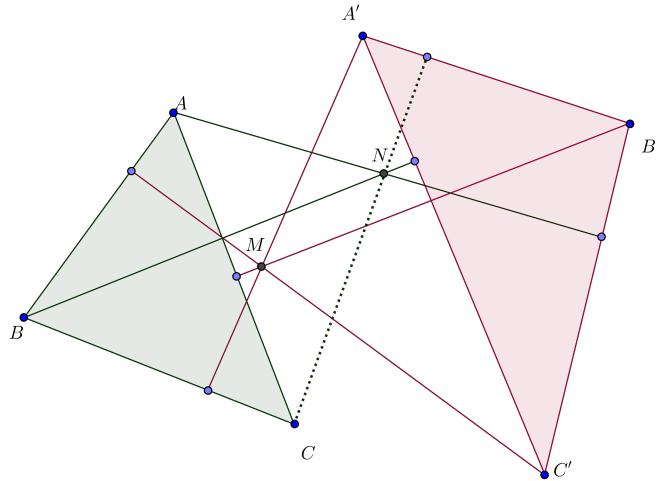
10. Two triangles  $ABC$  și  $A'B'C'$  are said to be *orthologic* if they are in the same plane and the perpendicular lines from the vertices  $A', B', C'$  on the sides  $BC, CA, AB$  are concurrent. Show

that, in this case, the perpendicular lines from the vertices  $A, B, C$  on the sides  $B'C', C'A', A'B'$  are concurrent too.

*Solution* Due to the given hypothesis, we have

$$\vec{MA}' \cdot \vec{BC} = \vec{MB}' \cdot \vec{CA} = \vec{MC}' \cdot \vec{AB} = 0 \quad (5.18)$$

We now consider the perpendicular lines from the vertices  $A$  and  $B$  on the edges  $B'C'$  and  $C'A'$  and denote by  $N$  their intersection point.



Thus

$$\vec{NA} \cdot \vec{B'C'} = \vec{NB} \cdot \vec{C'A'} = 0.$$

By using the relations (5.18) we obtain

$$\begin{aligned} & \vec{MA}' \cdot \vec{BC} + \vec{MB}' \cdot \vec{CA} + \vec{MC}' \cdot \vec{AB} = 0 \\ \Leftrightarrow & \vec{MA}' \cdot (\vec{NC} - \vec{NB}) + \vec{MB}' \cdot (\vec{NA} - \vec{NC}) + \vec{MC}' \cdot (\vec{NB} - \vec{NA}) = 0 \\ \Leftrightarrow & (\vec{MB}' - \vec{MC}') \cdot \vec{NA} + (\vec{MC}' - \vec{MA}') \cdot \vec{NB} + (\vec{MA}' - \vec{MB}') \cdot \vec{NC} = 0 \\ \Leftrightarrow & \vec{C'B'} \cdot \vec{NA} + \vec{A'C'} \cdot \vec{NB} + \vec{B'A'} \cdot \vec{NC} = 0 \\ \Leftrightarrow & \vec{B'A'} \cdot \vec{NC} = 0 \Leftrightarrow NC \perp A'B'. \end{aligned}$$

11. (2p) Find the orthogonal projection

- (a) of the point  $A(1, 2, 1)$  on the plane  $\pi : x + y + 3z + 5 = 0$ .
- (b) of the point  $B(5, 0, -2)$  on the straight line  $(d) \frac{x-2}{3} = \frac{y-1}{2} = \frac{z-3}{4}$ .

**A few questions in the two dimensional setting**

12. (3p) Find the coordinates of the point  $P$  on the line  $d : 2x - y - 5 = 0$  for which the sum  $AP + PB$  is minimum, when  $A(-7, 1)$  and  $B(-5, 5)$ .
13. (2p) Find the coordinates of the circumcenter (the center of the circumscribed circle) of the triangle determined by the lines  $4x - y + 2 = 0$ ,  $x - 4y - 8 = 0$  and  $x + 4y - 8 = 0$ .
14. (3p) Given the bundle of lines of equations  $(1-t)x + (2-t)y + t - 3 = 0$ ,  $t \in \mathbb{R}$  and  $x + y - 1 = 0$ , find:
- the coordinates of the vertex of the bundle;

- (b) the equation of the line in the bundle which cuts  $Ox$  and  $Oy$  in  $M$  respectively  $N$ , such that  $OM^2 \cdot ON^2 = 4(OM^2 + ON^2)$ .
15. (2p) Let  $\mathcal{B}$  be the bundle of lines of vertex  $M_0(5, 0)$ . An arbitrary line from  $\mathcal{B}$  intersects the lines  $d_1 : y - 2 = 0$  and  $d_2 : y - 3 = 0$  in  $M_1$  respectively  $M_2$ . Prove that the line passing through  $M_1$  and parallel to  $OM_2$  passes through a fixed point.
16. (3p) The vertices of the quadrilateral  $ABCD$  are  $A(4, 3)$ ,  $B(5, -4)$ ,  $C(-1, -3)$  and  $D((-3, -1))$ .
- Find the coordinates of the intersection points  $\{E\} = AB \cap CD$  and  $\{F\} = BC \cap AD$ ;
  - Prove that the midpoints of the segments  $[AC]$ ,  $[BD]$  and  $[EF]$  are collinear.

17. (3p) Let  $M$  be a point whose coordinates satisfy

$$\frac{4x + 2y + 8}{3x - y + 1} = \frac{5}{2}.$$

- (a) Prove that  $M$  belongs to a fixed line  $(d)$ ;
- (b) Find the minimum of  $x^2 + y^2$ , when  $M \in d \setminus \{M_0(-1, -2)\}$ .

18. (3p) Find the locus of the points whose distances to two orthogonal lines have a constant ratio.



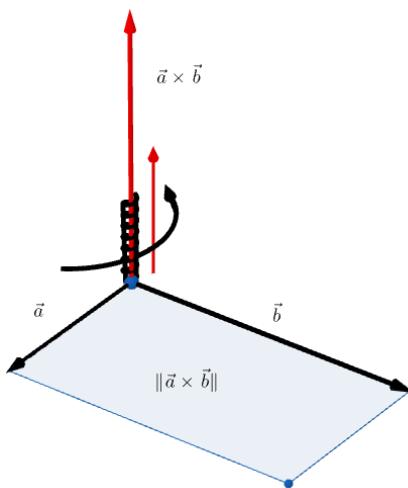
## 6 Week 6:

### 6.1 The vector product

**Definition 6.1.** The *vector product* or the *cross product* of the vectors  $\vec{a}, \vec{b} \in \mathcal{V}$  is a vector, denoted by  $\vec{a} \times \vec{b}$ , which is defined to be zero if  $\vec{a}, \vec{b}$  are linearly dependent (collinear), and if  $\vec{a}, \vec{b}$  are linearly independent (noncollinear), then it is defined by the following data:

1.  $\vec{a} \times \vec{b}$  is a vector orthogonal on the two-dimensional subspace  $\langle \vec{a}, \vec{b} \rangle$  of  $\mathcal{V}$ ;
2. if  $\vec{a} = \overrightarrow{OA}$ ,  $\vec{b} = \overrightarrow{OB}$ , then the sense of  $\vec{a} \times \vec{b}$  is the one in which a right-handed screw, placed along the line passing through  $O$  orthogonal to the vectors  $\vec{a}$  and  $\vec{b}$ , advances when it is being rotated simultaneously with the vector  $\vec{a}$  from  $\vec{a}$  towards  $\vec{b}$  within the vector subspace  $\langle \vec{a}, \vec{b} \rangle$  and the support half line of  $\vec{a}$  sweeps the interior of the angle  $\widehat{AOB}$  (Screw rule).
3. the *norm (magnitude or length)* of  $\vec{a} \times \vec{b}$  is defined by

$$\| \vec{a} \times \vec{b} \| = \| \vec{a} \| \cdot \| \vec{b} \| \sin(\widehat{\vec{a}, \vec{b}}).$$



**Remark 6.1.** 1. The norm (magnitude or length) of the vector  $\vec{a} \times \vec{b}$  is actually the area of the parallelogram constructed on the vectors  $\vec{a}, \vec{b}$ .

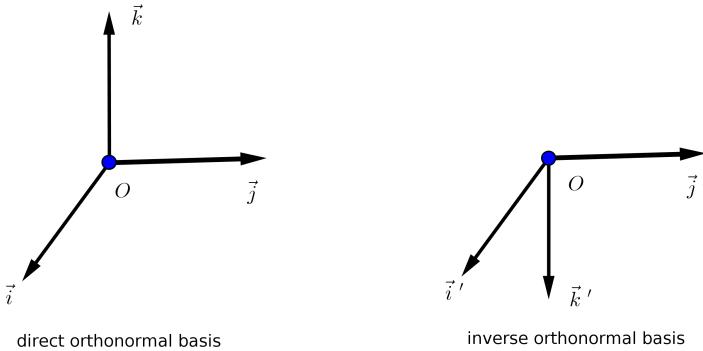
2. The vectors  $\vec{a}, \vec{b} \in \mathcal{V}$  are linearly dependent (collinear) if and only if  $\vec{a} \times \vec{b} = \vec{0}$ .

**Proposition 6.1.** The vector product has the following properties:

1.  $\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}, \forall \vec{a}, \vec{b} \in \mathcal{V};$
2.  $(\lambda \vec{a}) \times \vec{b} = \vec{a} \times (\lambda \vec{b}) = \lambda(\vec{a} \times \vec{b}), \forall \lambda \in \mathbb{R}, \vec{a}, \vec{b} \in \mathcal{V};$
3.  $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}, \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V}.$

## 6.2 The vector product in terms of coordinates

If  $[\vec{i}, \vec{j}, \vec{k}]$  is an orthonormal basis, observe that  $\vec{i} \times \vec{j} \in \{-\vec{k}, \vec{k}\}$ . We say that the orthonormal basis  $[\vec{i}, \vec{j}, \vec{k}]$  is *direct* if  $\vec{i} \times \vec{j} = \vec{k}$ . If, on the contrary,  $\vec{i} \times \vec{j} = -\vec{k}$ , we say that the orthonormal basis  $[\vec{i}, \vec{j}, \vec{k}]$  is *inverse*.



Therefore, if  $[\vec{i}, \vec{j}, \vec{k}]$  is a direct orthonormal basis, then  $\vec{i} \times \vec{j} = \vec{k}$ ,  $\vec{j} \times \vec{k} = \vec{i}$ ,  $\vec{k} \times \vec{i} = \vec{j}$  and obviously  $\vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = \vec{0}$ .

**Proposition 6.2.** If  $[\vec{i}, \vec{j}, \vec{k}]$  is a direct orthonormal basis and  $\vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$ ,  $\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$ , then

$$\vec{a} \times \vec{b} = (a_2 b_3 - a_3 b_2) \vec{i} + (a_3 b_1 - a_1 b_3) \vec{j} + (a_1 b_2 - a_2 b_1) \vec{k}, \quad (6.1)$$

or, equivalently,

$$\vec{a} \times \vec{b} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k} \quad (6.2)$$

*Proof.* Indeed,

$$\begin{aligned} \vec{a} \times \vec{b} &= (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \times (b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}) \\ &= a_1 b_1 \vec{i} \times \vec{i} + a_1 b_2 \vec{i} \times \vec{j} + a_1 b_3 \vec{i} \times \vec{k} \\ &\quad + a_2 b_1 \vec{j} \times \vec{i} + a_2 b_2 \vec{j} \times \vec{j} + a_2 b_3 \vec{j} \times \vec{k} \\ &\quad + a_3 b_1 \vec{k} \times \vec{i} + a_3 b_2 \vec{k} \times \vec{j} + a_3 b_3 \vec{k} \times \vec{k} \\ &= a_1 b_2 \vec{k} - a_1 b_3 \vec{j} - a_2 b_1 \vec{k} + a_2 b_3 \vec{i} + a_3 b_1 \vec{j} - a_3 b_2 \vec{i} \\ &= (a_2 b_3 - a_3 b_2) \vec{i} + (a_3 b_1 - a_1 b_3) \vec{j} + (a_1 b_2 - a_2 b_1) \vec{k} \end{aligned}$$

□

One can rewrite formula (6.1) in the form

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \quad (6.3)$$

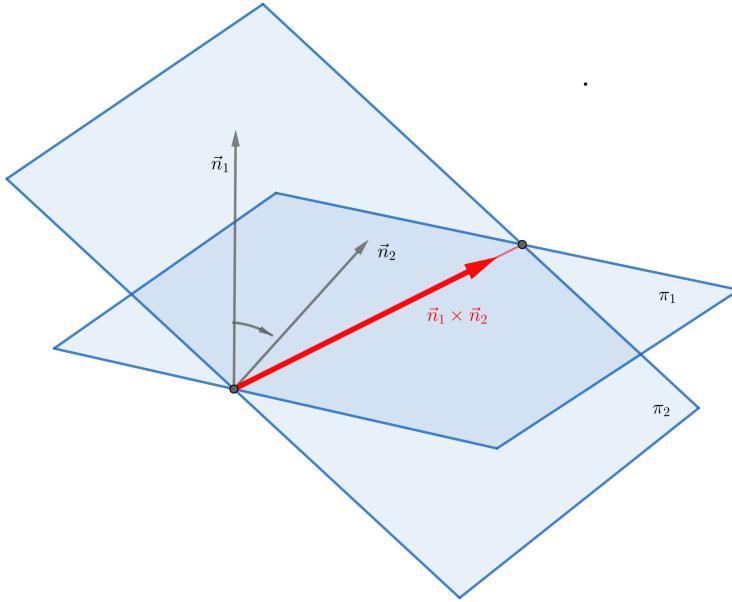
the right hand side determinant being understood in the sense of its cofactor expansion along the first line.

**Remark 6.2.** If  $R = (O, \vec{i}, \vec{j}, \vec{k})$  is the direct Cartesian orthonormal reference system behind the equations of the line

$$(\Delta) \begin{cases} A_1x + B_1y + C_1z + D_1 = 0 \\ A_2x + B_2y + C_2z + D_2 = 0, \end{cases}$$

then we can recover the director parameters (4.10) of  $\Delta$ , in this particular case of orthonormal Cartesian reference systems, by observing that  $\vec{n}_1 \times \vec{n}_2$  is a director vector of  $\Delta$ , where

$$\begin{aligned} \vec{n}_1 &= A_1 \vec{i} + B_1 \vec{j} + C_1 \vec{k} \\ \vec{n}_2 &= A_2 \vec{i} + B_2 \vec{j} + C_2 \vec{k}. \end{aligned}$$



Recall that

$$\vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{vmatrix} = \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix} \vec{i} + \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix} \vec{j} + \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} \vec{k}.$$

Note however that the director parameters were obtained before for arbitrary Cartesian reference systems (See (4.10)).

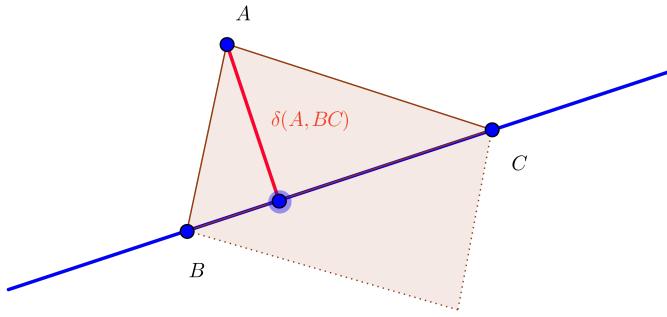
### 6.3 Applications of the vector product

- **The area of the triangle ABC.**  $S_{ABC} = \frac{1}{2} ||\vec{AB}|| \cdot ||\vec{AC}|| \sin \widehat{BAC} = \frac{1}{2} ||\vec{AB} \times \vec{AC}||$ . On the other hand

$$\vec{AB} \times \vec{AC} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_B - x_A & y_B - x_A & z_B - z_A \\ x_C - x_A & y_C - x_A & z_C - z_A \end{vmatrix},$$

as the coordinates of  $\vec{AB}$  and  $\vec{AC}$  are  $(x_B - x_A, y_B - x_A, z_B - z_A)$  and  $(x_C - x_A, y_C - x_A, z_C - z_A)$  respectively. Thus,

$$4S_{ABC}^2 = \left| \begin{vmatrix} y_B - y_A & z_B - z_A \\ y_C - y_A & z_C - z_A \end{vmatrix} \right|^2 + \left| \begin{vmatrix} z_B - z_A & x_B - x_A \\ z_C - z_A & x_C - x_A \end{vmatrix} \right|^2 + \left| \begin{vmatrix} x_B - x_A & y_B - y_A \\ x_C - x_A & y_C - y_A \end{vmatrix} \right|^2.$$



- **The distance from one point to a straight line.**

- (a) The distance  $\delta(A, BC)$  from the point  $A(x_A, y_A, z_A)$  to the straight line  $BC$ , where  $B(x_B, y_B, z_B)$  and  $C(x_C, y_C, z_C)$ . Since

$$S_{ABC} = \frac{\|\overrightarrow{BC}\| \cdot \delta(A, BC)}{2}$$

it follows that

$$\delta^2(A, BC) = \frac{4S_{ABC}^2}{\|\overrightarrow{BC}\|^2}.$$

Thus, we obtain

$$\delta^2(A, BC) = \frac{\left| \begin{matrix} y_B - y_A & z_B - z_A \\ y_C - y_A & z_C - z_A \end{matrix} \right|^2 + \left| \begin{matrix} z_B - z_A & x_B - x_A \\ z_C - z_A & x_C - x_A \end{matrix} \right|^2 + \left| \begin{matrix} x_B - x_A & y_B - y_A \\ x_C - x_A & y_C - y_A \end{matrix} \right|^2}{(x_C - x_B)^2 + (y_C - y_B)^2 + (z_C - z_B)^2}.$$

- (b) The distance from  $\delta(A, d)$  from one point  $A(x_A, y_A, z_A)$  to the straight line

$$d : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}.$$

$$\delta(A, d) = \frac{\|\overrightarrow{d} \times \overrightarrow{A_0 A}\|}{\|\overrightarrow{d}\|}, \quad (6.4)$$

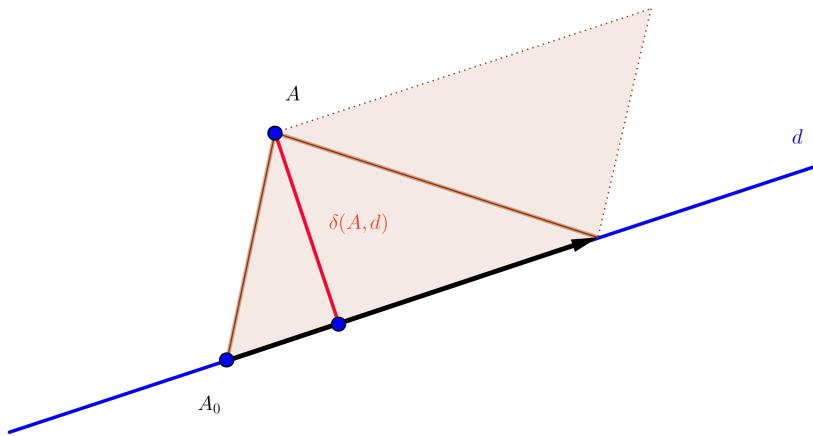
where  $A_0(x_0, y_0, z_0) \in d$ .

Since

$$\begin{aligned} \overrightarrow{d} \times \overrightarrow{A_0 A} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ p & q & r \\ \frac{x_A - x_0}{p} & \frac{y_A - y_0}{q} & \frac{z_A - z_0}{r} \end{vmatrix} \\ &= \begin{vmatrix} x_A - x_0 & y_A - y_0 & z_A - z_0 \\ \frac{y_A - y_0}{q} & \frac{z_A - z_0}{r} & \frac{x_A - x_0}{p} \\ y_A - y_0 & z_A - z_0 & x_A - x_0 \end{vmatrix} \vec{i} + \begin{vmatrix} p & q & r \\ \frac{y_A - y_0}{q} & \frac{z_A - z_0}{r} & \frac{x_A - x_0}{p} \\ x_A - x_0 & y_A - y_0 & z_A - z_0 \end{vmatrix} \vec{j} + \begin{vmatrix} p & q & r \\ \frac{y_A - y_0}{q} & \frac{z_A - z_0}{r} & \frac{x_A - x_0}{p} \\ x_A - x_0 & y_A - y_0 & z_A - z_0 \end{vmatrix} \vec{k} \end{aligned}$$

it follows that

$$\delta(A, d) = \frac{\sqrt{\left| \begin{matrix} q & r \\ y_A - y_0 & z_A - z_0 \end{matrix} \right|^2 + \left| \begin{matrix} r & p \\ z_A - z_0 & x_A - x_0 \end{matrix} \right|^2 + \left| \begin{matrix} p & q \\ x_A - x_0 & y_A - y_0 \end{matrix} \right|^2}}{\sqrt{p^2 + q^2 + r^2}}.$$



## 6.4 The double vector (cross) product

The *double vector (cross) product* of the vectors  $\vec{a}, \vec{b}, \vec{c}$  is the vector  $\vec{a} \times (\vec{b} \times \vec{c})$

**Proposition 6.3.**

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = \begin{vmatrix} \vec{b} & \vec{c} \\ \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \end{vmatrix}, \quad \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V}. \quad (6.5)$$

*Proof.* (Sketch) If the vectors  $\vec{b}$  and  $\vec{c}$  are linearly dependent, then both sides are obviously zero. Otherwise one can choose an orthonormal basis  $[\vec{i}, \vec{j}, \vec{k}]$ , related to the vectors  $\vec{a}, \vec{b}$  and  $\vec{c}$ , such that

$$\vec{b} = b_1 \vec{i}, \vec{c} = c_1 \vec{i} + c_2 \vec{j}, \vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}.$$

For example one can choose  $\vec{i}$  to be  $\vec{b} / \|\vec{b}\|$  and  $\vec{j}$  a unit vector in the subspace  $\langle \vec{b}, \vec{c} \rangle$  which is perpendicular on  $\vec{b}$ . Finally, one can choose  $\vec{k} = \vec{i} \times \vec{j}$ . By computing the two sides of the equality 6.5, in terms of coordinates and the vectors  $\vec{i}, \vec{j}, \vec{k}$ , one gets the same result.  $\square$

**Corollary 6.4.** 1.  $(\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a} = \begin{vmatrix} \vec{b} & \vec{a} \\ \vec{c} \cdot \vec{b} & \vec{c} \cdot \vec{a} \end{vmatrix}, \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V};$

2.  $\vec{a} \times (\vec{b} \times \vec{c}) + \vec{b} \times (\vec{c} \times \vec{a}) + \vec{c} \times (\vec{a} \times \vec{b}) = \vec{0}, \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V}$  (*Jacobi's identity*).

*Proof.* While the first identity follows immediately via 6.5, for the Jacobi's identity we get successively:

$$\begin{aligned} & \vec{a} \times (\vec{b} \times \vec{c}) + \vec{b} \times (\vec{c} \times \vec{a}) + \vec{c} \times (\vec{a} \times \vec{b}) \\ &= (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} + (\vec{b} \cdot \vec{a}) \vec{c} - (\vec{b} \cdot \vec{c}) \vec{a} + (\vec{c} \cdot \vec{b}) \vec{a} - (\vec{c} \cdot \vec{a}) \vec{b} = \vec{0}. \end{aligned}$$

$\square$

## 6.5 Problems

1. **(2p)** Show that  $\|\vec{a} \times \vec{b}\| \leq \|\vec{a}\| \cdot \|\vec{b}\|, \forall \vec{a}, \vec{b} \in \mathcal{V}$ .

*Solution.*

2. (3p) Let  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  be pairwise noncollinear vectors. Show that the necessary and sufficient condition for the existence of a triangle  $ABC$  with the properties  $\overrightarrow{BC} = \vec{a}$ ,  $\overrightarrow{CA} = \vec{b}$ ,  $\overrightarrow{AB} = \vec{c}$  is

$$\vec{a} \times \vec{b} = \vec{b} \times \vec{c} = \vec{c} \times \vec{a}.$$

From the equalities of the norms deduce the law of sines.

*Solution.*

3. (3p) Show that the sum of some outer-pointing vectors perpendicular on the faces of a tetrahedron which are proportional to the areas of the faces is the zero vector.

*Solution.*

4. (2p) Find the distance from the point  $P(1, 2, -1)$  to the straight line  $(d)$   $x = y = z$ .

*Solution.*

5. **(3p)** Find the area of the triangle  $ABC$  and the lengths of its heights, where  $A(-1, 1, 2)$ ,  $B(2, -1, 1)$  and  $C(2, -3, -2)$ .

6. **(3p)** Let  $d_1, d_2, d_3, d_4$  be pairwise skew straight lines. Assuming that  $d_{12} \perp d_{34}$  and  $d_{13} \perp d_{24}$ , show that  $d_{14} \perp d_{23}$ , where  $d_{ik}$  is the common perpendicular of the lines  $d_i$  and  $d_k$ .

*Solution.*

## 7 Week 7: The triple scalar product

The *triple scalar product*  $(\vec{a}, \vec{b}, \vec{c})$  of the vectors  $\vec{a}, \vec{b}, \vec{c}$  is the real number  $(\vec{a} \times \vec{b}) \cdot \vec{c}$ .

**Proposition 7.1.** If  $[\vec{i}, \vec{j}, \vec{k}]$  is a direct orthonormal basis and

$$\begin{aligned}\vec{a} &= a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k} \\ \vec{b} &= b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k} \\ \vec{c} &= c_1 \vec{i} + c_2 \vec{j} + c_3 \vec{k}\end{aligned}$$

then

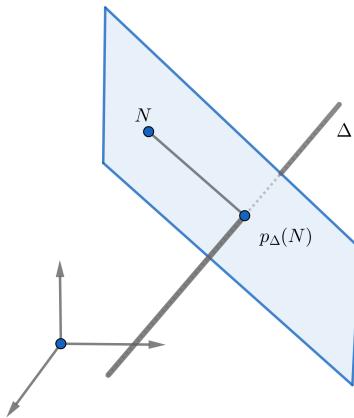
$$(\vec{a}, \vec{b}, \vec{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} \quad (7.1)$$

*Proof.* Indeed, we have successively:

$$\begin{aligned}(\vec{a}, \vec{b}, \vec{c}) &= (\vec{a} \times \vec{b}) \cdot \vec{c} \\ &= \left( \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k} \right) \cdot (c_1 \vec{i} + c_2 \vec{j} + c_3 \vec{k}) \\ &= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} c_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} c_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} c_3 = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}.\end{aligned}$$

□

**Remark 7.1.** Taking into account the formula (7.2) for the distance  $\delta(N, \Delta)$  from the point  $N(x_N, y_N, z_N)$  to the straight line  $\Delta : \frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}$  as well as Proposition 6.3 we deduce that



$$\begin{aligned}\delta(N, \Delta) &= \| \overrightarrow{Np_\Delta(N)} \| \\ &= \| \overrightarrow{NO} + \overrightarrow{Op_\Delta(N)} \| = \left\| \overrightarrow{NA_0} - \frac{\overrightarrow{d}_\Delta \cdot \overrightarrow{NA_0}}{\| \overrightarrow{d}_\Delta \|^2} \overrightarrow{d}_\Delta \right\|\end{aligned} \quad (7.2)$$

$$\begin{aligned}
&= \frac{\|\left(\vec{d}_\Delta \cdot \vec{d}_\Delta\right) \vec{NA}_0 - \left(\vec{d}_\Delta \cdot \vec{NA}_0\right) \vec{d}_\Delta\|}{\|\vec{d}_\Delta\|^2} \\
&= \frac{\|\vec{d}_\Delta \times (\vec{NA}_0 \times \vec{d}_\Delta)\|}{\|\vec{d}_\Delta\|^2} = \frac{\|\vec{NA}_0 \times \vec{d}_\Delta\|}{\|\vec{d}_\Delta\|}.
\end{aligned}$$

Thus, we recovered the distance formula from one point to one straight line (see formula 6.4) by using different arguments.

- Corollary 7.2.**
1. The free vectors  $\vec{a}, \vec{b}, \vec{c}$  are linearly dependent (collinear) iff  $(\vec{a}, \vec{b}, \vec{c}) = 0$
  2. The free vectors  $\vec{a}, \vec{b}, \vec{c}$  are linearly independent (noncollinear) if and only if  $(\vec{a}, \vec{b}, \vec{c}) \neq 0$
  3. The free vectors  $\vec{a}, \vec{b}, \vec{c}$  form a basis of the space  $\mathcal{V}$  if and only if  $(\vec{a}, \vec{b}, \vec{c}) \neq 0$ .
  4. The correspondence  $F : \mathcal{V} \times \mathcal{V} \times \mathcal{V} \rightarrow \mathbb{R}$ ,  $F(\vec{a}, \vec{b}, \vec{c}) = (\vec{a}, \vec{b}, \vec{c})$  is trilinear and skew-symmetric, i.e.

$$\begin{aligned}
(\alpha \vec{a} + \alpha' \vec{a}', \vec{b}, \vec{c}) &= \alpha(\vec{a}, \vec{b}, \vec{c}) + \alpha'(\vec{a}', \vec{b}, \vec{c}) \\
(\vec{a}, \beta \vec{b} + \beta' \vec{b}', \vec{c}) &= \beta(\vec{a}, \vec{b}, \vec{c}) + \beta'(\vec{a}, \vec{b}', \vec{c}) \\
(\vec{a}, \vec{b}, \gamma \vec{c} + \gamma' \vec{c}') &= \gamma(\vec{a}, \vec{b}, \vec{c}) + \gamma'(\vec{a}, \vec{b}, \vec{c}').
\end{aligned} \tag{7.3}$$

$\forall \alpha, \beta, \gamma, \alpha', \beta', \gamma' \in \mathbb{R}, \forall \vec{a}, \vec{b}, \vec{c}, \vec{a}', \vec{b}', \vec{c}' \in \mathcal{V}$  și

$$(\vec{a}_1, \vec{a}_2, \vec{a}_3) = \text{sgn}(\sigma)(\vec{a}_{\sigma(1)}, \vec{a}_{\sigma(2)}, \vec{a}_{\sigma(3)}), \quad \forall \vec{a}_1, \vec{a}_2, \vec{a}_3 \in \mathcal{V} \text{ și } \forall \sigma \in S_3 \tag{7.4}$$

**Remark 7.2.** One can rewrite the relations (7.4) as follows:

$$\begin{aligned}
(\vec{a}_1, \vec{a}_2, \vec{a}_3) &= (\vec{a}_2, \vec{a}_3, \vec{a}_1) = (\vec{a}_3, \vec{a}_1, \vec{a}_2) \\
&= -(\vec{a}_2, \vec{a}_1, \vec{a}_3) = -(\vec{a}_1, \vec{a}_3, \vec{a}_2) = -(\vec{a}_3, \vec{a}_2, \vec{a}_1),
\end{aligned}$$

$\forall \vec{a}_1, \vec{a}_2, \vec{a}_3 \in \mathcal{V}$

- Corollary 7.3.**
1.  $(\vec{a} \times \vec{b}) \cdot \vec{c} = \vec{a} \cdot (\vec{b} \times \vec{c}) \quad \forall \vec{a}, \vec{b}, \vec{c} \in \mathcal{V}$ .

2. For every  $\vec{a}, \vec{b}, \vec{c}, \vec{d} \in \mathcal{V}$  the Laplace formula holds:

$$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = \begin{vmatrix} \vec{a} \cdot \vec{c} & \vec{a} \cdot \vec{d} \\ \vec{b} \cdot \vec{c} & \vec{b} \cdot \vec{d} \end{vmatrix}.$$

*Proof.* While the first identity is obvious, for the Laplace formula we have successively:

$$\begin{aligned}
(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) &= (\vec{a}, \vec{b}, \vec{c} \times \vec{d}) = (\vec{c} \times \vec{d}, \vec{a}, \vec{b}) \\
&= [(\vec{c} \times \vec{d}) \times \vec{a}] \cdot \vec{b} = -[(\vec{a} \cdot \vec{d}) \vec{c} - (\vec{a} \cdot \vec{c}) \vec{d}] \cdot \vec{b} \\
&= -(\vec{a} \cdot \vec{d})(\vec{c} \cdot \vec{b}) + (\vec{a} \cdot \vec{c})(\vec{d} \cdot \vec{b}) = \begin{vmatrix} \vec{a} \cdot \vec{c} & \vec{a} \cdot \vec{d} \\ \vec{b} \cdot \vec{c} & \vec{b} \cdot \vec{d} \end{vmatrix}.
\end{aligned}$$

□

**Definition 7.1.** The basis  $[\vec{a}, \vec{b}, \vec{c}]$  of the space  $\mathcal{V}$  is said to be *directe* if  $(\vec{a}, \vec{b}, \vec{c}) > 0$ . If, on the contrary,  $(\vec{a}, \vec{b}, \vec{c}) < 0$ , we say that the basis  $[\vec{a}, \vec{b}, \vec{c}]$  is *inverse*.

**Definition 7.2.** The *oriented volume* of the parallelepiped constructed on the noncoplanar vectors  $\vec{a}, \vec{b}, \vec{c}$  is  $\varepsilon \cdot V$ , where  $V$  is the volume of this parallelepiped and  $\varepsilon = +1$  or  $-1$  insomuch as the basis  $[\vec{a}, \vec{b}, \vec{c}]$  is directe or inverse respectively.

**Proposition 7.4.** The triple scalar product  $(\vec{a}, \vec{b}, \vec{c})$  of the noncoplanar vectors  $\vec{a}, \vec{b}, \vec{c}$  equals the oriented volume of the parallelepiped constructed on these vectors.

## 7.1 Applications of the triple scalar product

### 7.1.1 The distance between two straight lines

If  $d_1, d_2$  are two straight lines, then the distance between them, denoted by  $\delta(d_1, d_2)$ , is being defined as

$$\min\{\|\overrightarrow{M_1 M_2}\| \mid M_1 \in d_1, M_2 \in d_2\}.$$

1. If  $d_1 \cap d_2 \neq \emptyset$ , then  $\delta(d_1, d_2) = 0$ .
2. If  $d_1 \parallel d_2$ , then  $\delta(d_1, d_2) = \|\overrightarrow{MN}\|$  where  $\{M\} = d \cap d_1$ ,  $\{N\} = d \cap d_2$  and  $d$  is a straight line perpendicular to the lines  $d_1$  and  $d_2$ . Obviously  $\|\overrightarrow{MN}\|$  is independent on the choice of the line  $d$ .
3. We now assume that the straight lines  $d_1, d_2$  are noncoplanar (skew lines). In this case there exists a unique straight line  $d$  such that  $d \perp d_1, d_2$  and  $d \cap d_1 = \{M_1\}$ ,  $d \cap d_2 = \{M_2\}$ . The straight line  $d$  is called the *common perpendicular* of the lines  $d_1, d_2$  and obviously  $\delta(d_1, d_2) = \|\overrightarrow{M_1 M_2}\|$ .

Assume that the straight lines  $d_1, d_2$  are given by their points  $A_1(x_1, y_1, z_1), A_2(x_2, y_2, z_2)$  and their vectors și au vectorii directori  $\vec{d}_1(p_1, q_1, r_1)$   $\vec{d}_2(p_2, q_2, r_2)$ , that is, thei equations are

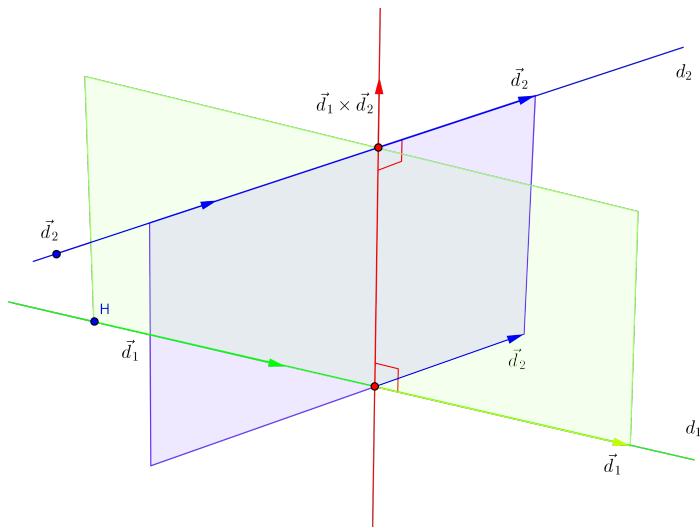
$$\begin{aligned} d_1 : \frac{x - x_1}{p_1} &= \frac{y - y_1}{q_1} = \frac{z - z_1}{r_1} \\ d_2 : \frac{x - x_2}{p_2} &= \frac{y - y_2}{q_2} = \frac{z - z_2}{r_2}. \end{aligned}$$

The common perpendicular of the lines  $d_1, d_2$  is the intersection line between the plane containing the line  $d_1$  which is parallel to the vector  $\vec{d}_1 \times \vec{d}_2$ , and the plane containing the line  $d_2$  which is parallel to  $\vec{d}_1 \times \vec{d}_2$ . Since

$$\vec{d}_1 \times \vec{d}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} = \begin{vmatrix} q_1 r_1 \\ q_2 r_2 \end{vmatrix} \vec{i} + \begin{vmatrix} r_1 p_1 \\ r_2 p_2 \end{vmatrix} \vec{j} + \begin{vmatrix} p_1 q_1 \\ p_2 q_2 \end{vmatrix} \vec{k}$$

it follows that the equations of the common perpendicular are

$$\left\{ \begin{array}{l} \begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ p_1 & q_1 & r_1 \\ q_1 r_1 & r_1 p_1 & p_1 q_1 \\ q_2 r_2 & r_2 p_2 & p_2 q_2 \end{vmatrix} = 0 \\ \begin{vmatrix} x - x_2 & y - y_2 & z - z_2 \\ p_2 & q_2 & r_2 \\ q_2 r_2 & r_2 p_2 & p_2 q_2 \end{vmatrix} = 0. \end{array} \right. \quad (7.5)$$

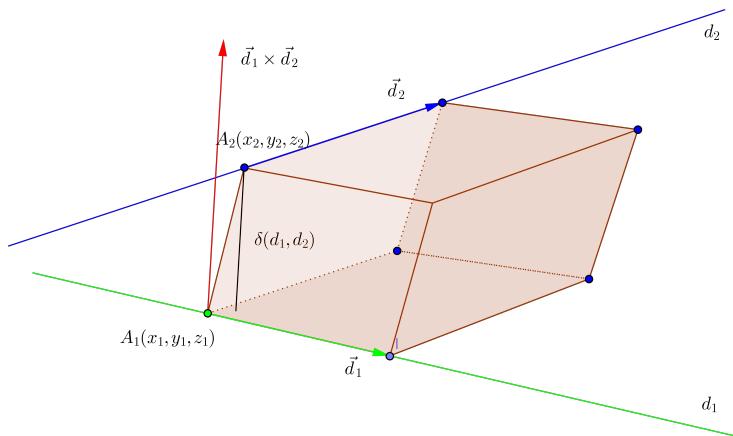
Figure 4: Perpendiculara comună a dreptelor  $d_1$  și  $d_2$ 

The distance between the straight lines  $d_1, d_2$  can be also regarded as the height of the parallelogram constructed on the vectors  $\vec{d}_1, \vec{d}_2, \vec{d}_1 \times \vec{d}_2$ . Thus

$$\delta(d_1, d_2) = \frac{|(\overrightarrow{A_1A_2}, \vec{d}_1, \vec{d}_2)|}{\| \vec{d}_1 \times \vec{d}_2 \|}. \quad (7.6)$$

Therefore we obtain

$$\delta(d_1, d_2) = \frac{\left| \begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} \right|}{\sqrt{\left| \frac{q_1 r_1}{q_2 r_2} \right|^2 + \left| \frac{r_1 p_1}{r_2 p_2} \right|^2 + \left| \frac{p_1 q_1}{p_2 q_2} \right|^2}} \quad (7.7)$$



### 7.1.2 The coplanarity condition of two straight lines

Using the notations of the previous section, observe that the straight lines  $d_1, d_2$  are coplanar if and only if the vectors  $\vec{A_1A_2}, \vec{d}_1, \vec{d}_2$  are linearly dependent (coplanar), or equivalently  $(\overrightarrow{A_1A_2}, \vec{d}_1, \vec{d}_2) =$

0. Consequently the straight lines  $d_1, d_2$  are coplanar if and only if

$$\begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} = 0 \quad (7.8)$$

## 7.2 Problems

1. (2p) Show that

(a)  $|(\vec{a}, \vec{b}, \vec{c})| \leq \|\vec{a}\| \cdot \|\vec{b}\| \cdot \|\vec{c}\|$ ;

*Solution.*

(b) (2p)  $(\vec{a} + \vec{b}, \vec{b} + \vec{c}, \vec{c} + \vec{a}) = 2(\vec{a}, \vec{b}, \vec{c})$ .

*Solution.*

2. (3p) Prove the following identity:

$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = (\vec{a}, \vec{c}, \vec{d}) \vec{b} - (\vec{b}, \vec{c}, \vec{d}) \vec{a} = (\vec{a}, \vec{b}, \vec{d}) \vec{c} - (\vec{a}, \vec{b}, \vec{c}) \vec{d}.$$

*Solution.*

3. (3p) Prove the following identity:  $(\vec{u} \times \vec{v}, \vec{v} \times \vec{w}, \vec{w} \times \vec{u}) = (\vec{u}, \vec{v}, \vec{w})^2$ .

*Solution.*

4. (3p) The *reciprocal vectors* of the noncoplanar vectors  $\vec{u}, \vec{v}, \vec{w}$  are defined by

$$\vec{u}' = \frac{\vec{v} \times \vec{w}}{(\vec{u}, \vec{v}, \vec{w})}, \quad \vec{v}' = \frac{\vec{w} \times \vec{u}}{(\vec{u}, \vec{v}, \vec{w})}, \quad \vec{w}' = \frac{\vec{u} \times \vec{v}}{(\vec{u}, \vec{v}, \vec{w})}.$$

Show that:

(a)

$$\begin{aligned} \vec{a} &= (\vec{a} \cdot \vec{u}') \vec{u} + (\vec{a} \cdot \vec{v}') \vec{v} + (\vec{a} \cdot \vec{w}') \vec{w} \\ &= \frac{(\vec{a}, \vec{v}, \vec{w})}{(\vec{u}, \vec{v}, \vec{w})} \vec{u} + \frac{(\vec{u}, \vec{a}, \vec{w})}{(\vec{u}, \vec{v}, \vec{w})} \vec{v} + \frac{(\vec{u}, \vec{v}, \vec{a})}{(\vec{u}, \vec{v}, \vec{w})} \vec{w}. \end{aligned}$$

(b) the reciprocal vectors of  $\vec{u}', \vec{v}', \vec{w}'$  are the vectors  $\vec{u}, \vec{v}, \vec{w}$ .

*Solution.*

5. (2p) Find the value of the parameter  $\alpha$  for which the pencil of planes through the straight line  $AB$  has a common plane with the pencil of planes through the straight line  $CD$ , where  $A(1, 2\alpha, \alpha)$ ,  $B(3, 2, 1)$ ,  $C(-\alpha, 0, \alpha)$  and  $D(-1, 3, -3)$ .

*Solution.*

6. (2p) Find the value of the parameter  $\lambda$  for which the straight lines

$$(d_1) \frac{x-1}{3} = \frac{y+2}{-2} = \frac{z}{1}, \quad (d_2) \frac{x+1}{4} = \frac{y-3}{1} = \frac{z}{\lambda}$$

are coplanar. Find the coordinates of their intersection point in that case.

*Solution.*

7. (2p) Find the distance between the straight lines

$$(d_1) \frac{x-1}{2} = \frac{y+1}{3} = \frac{z}{1}, \quad (d_2) \frac{x+1}{3} = \frac{y}{4} = \frac{z-1}{3}$$

as well as the equations of the common perpendicular.

*Solution.*

8. Find the distance between the straight lines  $M_1M_2$  and  $d$ , where  $M_1(-1, 0, 1)$ ,  $M_2(-2, 1, 0)$  and

$$(d) \begin{cases} x + y + z = 1 \\ 2x - y - 5z = 0. \end{cases}$$

as well as the equations of the common perpendicular.

*Solution.*

## 8 Week 8: Curves and surfaces

### 8.1 Regular curves

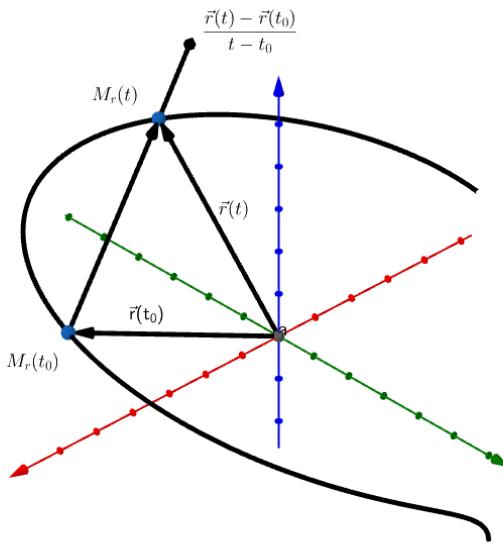
**Definition 8.1.** A subset  $C$  of  $\mathbb{R}^2$  or  $\mathbb{R}^3$  is said to be a *regular curve* if for every  $p \in C$  there exists a neighbourhood  $V$  of  $p$  in  $\mathbb{R}^2$  or  $\mathbb{R}^3$  respectively and a *parametrized differentiable curve*  $r : I \rightarrow U \cap C$ , where  $I \subseteq \mathbb{R}$  is an open set, such that

1.  $r$  is smooth;
2.  $r : I \rightarrow U \cap C$  is a homeomorphism;
3.  $r$  is regular, i.e.  $\vec{r}'(t) \neq \vec{0}$ ,  $\forall t \in I$ .

The parametrized differentiable curve  $r : I \rightarrow V \cap C$  is called *local parametrization* or *local system of coordinates* at  $p$  and  $V \cap C$  is called *coordinate neighbourhood* at  $p$ . Recall that the tangent line of the local parametrization  $r : I \rightarrow U \cap C$  at  $r(t_0)$ , for some  $t_0 \in I$ , is defined as the limit position of the line  $M_r(t_0)M_r(t)$  as  $t \rightarrow t_0$ . This tangent line is denoted by  $(Tr)(t_0)$ . A director vector of the line  $M_r(t_0)M_r(t)$  is obviously

$$\frac{\vec{r}(t) - \vec{r}(t_0)}{t - t_0},$$

which shows that  $\vec{r}'(t_0)$  is a director vector of  $(Tr)(t_0)$  and the direction of  $(Tr)(t_0)$  is therefore  $(d\vec{r})_{t_0}(\mathbb{R})$ .



If  $r_1 : I_1 \rightarrow U_1 \cap C$  and  $r_2 : I_2 \rightarrow U_2 \cap C$  are two local parametrizations of  $C$  at  $p \in C$ , then  $r_1(t_1) = r_2(t_2) = p$  for some  $t_1 \in I_1$  and  $t_2 \in I_2$  and one can easily show that  $(d\vec{r}_1)_{t_1}(\mathbb{R}) = (d\vec{r}_2)_{t_2}(\mathbb{R})$ . This shows that  $r_1$  and  $r_2$  have the same tangent line at  $r_1(t_1) = r_2(t_2) = p$ .

**Proposition 8.1.** The equation of the parametrized differentiable curve  $r : I \rightarrow \mathbb{R}^2$ ,  $r(t) = (x(t), y(t))$  at  $r(t_0)$ , for some regular point  $t_0 \in I$ , i.e.  $\vec{r}'(t_0) \neq \vec{0}$  is

$$(Tr)(t_0) : \frac{x - x(t_0)}{x'(t_0)} = \frac{y - y(t_0)}{y'(t_0)}. \quad (8.1)$$

The equation of the normal line to  $r$  at  $r(t_0)$ , i.e. the line through  $M_r(t_0)$  which is perpendicular to  $(Tr)(t_0)$  is

$$(Nr)(t_0) x'(t_0)(x - x(t_0)) + y'(t_0)(y - y(t_0)) = 0. \quad (8.2)$$

**Proposition 8.2.** *The equation of the parametrized differentiable curve  $r : I \rightarrow \mathbb{R}^3$ ,  $r(t) = (x(t), y(t), z(t))$  at  $r(t_0)$ , for some regular point  $t_0 \in I$ , i.e.  $\vec{r}'(t_0) \neq \vec{0}$  is*

$$(Tr)(t_0) : \frac{x - x(t_0)}{x'(t_0)} = \frac{y - y(t_0)}{y'(t_0)} = \frac{z - z(t_0)}{z'(t_0)}. \quad (8.3)$$

*The equation of the normal plane to  $r$  at  $r(t_0)$ , i.e. the plane through  $M_r(t_0)$  which is perpendicular to  $(Tr)(t_0)$  is*

$$(Nr)(t_0) x'(t_0)(x - x(t_0)) + y'(t_0)(y - y(t_0)) + z'(t_0)(z - z(t_0)) = 0. \quad (8.4)$$

**Remark 8.1.** 1. The requirement (3) of definition (8.1), is equivalent with  $(dr)_t \neq 0$ ,  $\forall t \in \mathbb{R}$ ;

2.  $V \cap C$  is the image of a regular one-to-one parametrized differentiable curve. On the other hand, there are regular one-to-one parametrized differentiable curves whose images are not parts of regular curves;
3. The role of requirement (2) in definition (8.1) is to prevent the self-intersections of the regular curves, which is not the case with the images of regular parametrized differentiable curves.
4. The requirement (3) combined with (2) ensure the existence of a unique tangent line at every point of a regular curve. The tangent line  $T_p(C)$  of  $C$  at  $p \in C$  is defined as the tangent line at  $p$  of a local parametrization  $r : I \rightarrow U \cap C$  of  $C$  at  $p$ . The tangent line  $T_p(C)$  is well-defined as the tangent at  $p$  of a local parametrization  $r : I \rightarrow U \cap C$  at  $p$  is independent of  $r$ .

**Definition 8.2.** If  $U \subseteq \mathbb{R}^2$  is an open set,  $f : U \rightarrow \mathbb{R}$  is a  $C^1$ -smooth function, then the value  $a \in \text{Im}(f)$  of  $f$  is said to be *regular* if  $(\nabla f)(x, y) \neq 0$ ,  $\forall (x, y) \in f^{-1}(a)$ , i.e.  $(df)_{(x,y)} \neq 0$ ,  $\forall (x, y) \in f^{-1}(a)$ .

**Theorem 8.3.** (*The preimage theorem*) If  $U \subseteq \mathbb{R}^2$  is an open set,  $f : U \rightarrow \mathbb{R}$  is a  $C^1$ -smooth function and  $a \in \text{Im}f$  is a regular value of  $f$ , then the inverse image of  $a$  through  $f$ ,

$$f^{-1}(a) = \{(x, y) \in U | f(x, y) = a\}$$

is a planar regular curve called the regular curve of implicit cartesian equation  $f(x, y) = a$ .

**Definition 8.3.** Let  $U \subset \mathbb{R}^2$  be an open set such that  $tx \in U$  for every  $t \in \mathbb{R}_+^*$  and every  $x \in U$ . The function  $f : U \rightarrow \mathbb{R}$  is said to be *homogeneous of order p*  $\in \mathbb{R}$  whenever  $f(tx) = t^p f(x)$ ,  $\forall t \in \mathbb{R}_+^*, x \in U$ .

For example a homogeneous polynomial function of degree  $n \in \mathbb{N}$  is a homogeneous function of order  $p$ .

**Example 8.1.** If  $f : U \rightarrow \mathbb{R}$  is a  $C^1$ -smooth homoheneous function of order  $p \in \mathbb{R}^*$  and  $c \in \text{Im } f \setminus \{0\}$ , then  $f^{-1}(c)$  is a regular curve.

Indeed, it is enough to show that  $c$  is a regular value of  $f$ . By differentiating the relation  $f(tx) = t^p f(x)$  with respect to  $t$  we obtain:

$$(df)_{tx}(x) = pt^{p-1}f(x), \quad \forall t \in \mathbb{R}_+^*, x \in U,$$

and the Euler's relation

$$(df)_x(x) = pf(x), \quad \forall x \in U. \quad (8.5)$$

follow for  $t = 1$ . But for  $x \in C(f)$  we have  $(df)_x = 0$  and thus  $(df)_x(x) = 0$ , namely  $f(x) = 0$ . We therefore showed that  $B(f) = f(C(f)) \subset \{0\}$ , or, equivalently,  $\mathbb{R}^* \subset \mathbb{R} \setminus B(f)$ , where  $C(f) \subseteq U$  stands for the closed set of critical points of  $f$ , i.e.  $C(f) := \{(x, y) \in U | (df)_{(x,y)} = 0\}$ . But since  $c \in \text{Im } f \setminus \{0\}$  we deduce that  $c$  is a regular value of  $f$  and  $f^{-1}(c)$  is a regular curve therefore.

**Proposition 8.4.** The equation of the tangent line  $T_{(x_0, y_0)}(C)$  of the planar regular curve  $C$  of implicit cartesian equation  $f(x, y) = a$  at the point  $p = (x_0, y_0) \in C$ , is

$$T_{(x_0, y_0)}(C) : f'_x(p)(x - x_0) + f'_y(p)(y - y_0) = 0,$$

and the equation of the normal line  $N_{(x_0, y_0)}(C)$  of  $C$  at  $p$  is

$$N_{(x_0, y_0)}(C) : \frac{x - x_0}{f'_x(p)} = \frac{y - y_0}{f'_y(p)}.$$

**Example 8.2.** The tangent line of the general conic

$$C : a_{00} + 2a_{10}x + 2a_{20}y + a_{11}x^2 + 2a_{12}xy + a_{22}y^2 = 0$$

at some of its regular point  $(x_0, y_0) \in C$  is

$$a_{00} + a_{10}(x + x_0) + a_{20}(y + y_0) + a_{11}x_0x + a_{12}(xy_0 + x_0y) + a_{22}y_0y = 0 \quad (8.6)$$

and can be obtained by polarizing the conic's equation, i.e. by replacing:

1.  $x^2$  with  $x_0x$
2.  $y^2$  with  $y_0y$
3.  $2x$  with  $x + x_0$
4.  $2y$  with  $y + y_0$
5.  $2xy$  with  $x_0y + xy_0$ .

Indeed,  $C = f^{-1}(0)$ , where  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$  is a second degree polynomial function given by  $f(x, y) = a_{00} + 2a_{10}x + 2a_{20}y + a_{11}x^2 + 2a_{12}xy + a_{22}y^2$ . Since

$$f_x = 2a_{10} + 2a_{11}x + 2a_{12}y \text{ and } f_y = 2a_{20} + 2a_{12}x + 2a_{22}y,$$

it follows that

$$\begin{aligned} T_{(x_0, y_0)}(C) &: (2a_{10} + 2a_{11}x + 2a_{12}y)(x - x_0) + (2a_{20} + 2a_{12}x + 2a_{22}y)(y - y_0) = 0 \\ &\iff a_{10}x + a_{11}x_0x + a_{12}y_0x + a_{20}y + a_{12}x_0y + a_{22}y_0y = a_{10}x_0 + a_{11}x_0^2 + a_{12}y_0x_0 + a_{20}y_0 + a_{12}x_0y_0 + a_{22}y_0^2 \\ &\iff a_{10}(x + x_0) + a_{20}(y + y_0) + a_{11}x_0x + a_{12}(xy_0 + x_0y) + a_{22}y_0y = 2a_{10}x + 0 + 2a_{20}y_0 + a_{11}x_0^2 + 2a_{12}x_0y_0 + a_{22}y_0^2 \\ &\iff a_{00} + a_{10}(x + x_0) + a_{20}(y + y_0) + a_{11}x_0x + a_{12}(xy_0 + x_0y) + a_{22}y_0y = 0. \end{aligned}$$

## 8.2 Parametrized differentiable surfaces

**Definition 8.4.** Let  $U \subseteq \mathbb{R}^2$  be an open set. A smooth map  $r : U \rightarrow \mathbb{R}^3$  is said to be a *parametrized differentiable surface*. The set  $r(U)$  is called the *trace*, the *support*, or the *image* of  $r$ . If the differential  $(dr)_q : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is injective for  $q \in U$ , then the parametrized differentiable surface  $r$  is said to be *regular* at  $q$ . If the differential  $(dr)_q : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is injective for all  $q \in U$ , then the parametrized differentiable surface  $r$  is said to be *regular*.

**Remark 8.2.** Let  $U \subseteq \mathbb{R}^2$  be an open set and  $r : U \rightarrow \mathbb{R}^3$ ,  $r(u, v) = (x(u, v), y(u, v), z(u, v))$  be a parametrized differentiable surface. Then  $r$  is regular at  $q \in U$  if and only if

$$\vec{r}_u(q) \times \vec{r}_v(q) \neq \vec{0}.$$

Indeed,

$$\begin{aligned} r \text{ is regular at } q \in U &\iff (dr)_q : \mathbb{R}^2 \rightarrow \mathbb{R}^3 \text{ is one-to-one} \\ &\iff (dr)_q(e_1), (dr)_q(e_2) \text{ are linearly independent } (e_1 = (1, 0), e_2 = (0, 1)) \\ &\iff \vec{r}_u(q) = (d\vec{r})_q(e_1), \vec{r}_v(q) = (d\vec{r})_q(e_2) \text{ are linearly independent} \\ &\iff \vec{r}_u(q) \times \vec{r}_v(q) \neq \vec{0}, \end{aligned}$$

where  $\vec{r} : U \rightarrow \mathcal{V}$ ,  $\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$ .

The image of a parametrized differentiable surface might have self-intersections.

### 8.2.1 The tangent plane and the normal line to a parametrized surface

**Definition 8.5.** Let  $r : U \rightarrow \mathbb{R}^3$ ,  $r(u, v) = (x(u, v), y(u, v), z(u, v))$  be a regular parametrized differentiable surface and  $q = (u_0, v_0) \in U$ . The plane  $(Tr)(q)$  through  $M_r(u_0, v_0)$ , whose direction is  $(d\vec{r})_q(\mathbb{R}^2)$ , is called the *tangent plane* to  $r$  at  $M_r(q)$  corresponding to the pair  $(u_0, v_0)$  of the parameters. The perpendicular line  $(Nr)(q)$  on  $(Tr)(q)$  at  $M_r(q)$  is called the *normal line* to  $r$  at  $M_r(q)$  corresponding to the pair  $(u_0, v_0)$  of the parameters.

**Remark 8.3.** If  $r : U \rightarrow \mathbb{R}^3$ ,  $r(u, v) = (x(u, v), y(u, v), z(u, v))$  is a regular parametrized differentiable surface and  $q = (u_0, v_0) \in U$ , then the vectors  $\vec{r}_u(q) = (d\vec{r})_q(1, 0)$ ,  $\vec{r}_v(q) = (d\vec{r})_q(0, 1)$  form a basis of the two dimensional vector subspace  $(d\vec{r})(\mathbb{R}^2)$  of  $\mathcal{V}$  și and  $\vec{v}(q) = \vec{r}_u(q) \times \vec{r}_v(q)$  is therefore a director vector of the normal line to  $r$  at  $M_r(q)$  corresponding to the pair  $(u_0, v_0)$  of the parameters.

$$\begin{aligned}\vec{v}(q) &= \vec{r}_u(q) \times \vec{r}_v(q) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_u(q) & y_u(q) & z_u(q) \\ x_v(q) & y_v(q) & z_v(q) \end{vmatrix} \\ &= \frac{\partial(y, z)}{\partial(u, v)}(q) \vec{i} + \frac{\partial(z, x)}{\partial(u, v)}(q) \vec{j} + \frac{\partial(x, y)}{\partial(u, v)}(q) \vec{k},\end{aligned}$$

where

$$\begin{aligned}\frac{\partial(x, y)}{\partial(u, v)}(q) &= \begin{vmatrix} x_u(q) & y_u(q) \\ x_v(q) & y_v(q) \end{vmatrix}, \\ \frac{\partial(z, x)}{\partial(u, v)}(q) &= \begin{vmatrix} z_u(q) & x_u(q) \\ z_v(q) & x_v(q) \end{vmatrix}, \\ \frac{\partial(y, z)}{\partial(u, v)}(q) &= \begin{vmatrix} y_u(q) & z_u(q) \\ y_v(q) & z_v(q) \end{vmatrix}.\end{aligned}$$

**Proposition 8.5.** If  $r : U \rightarrow \mathbb{R}^3$   $r(u, v) = (x(u, v), y(u, v), z(u, v))$  regular parametrized differentiable surface and  $q = (u_0, v_0) \in U$ , then the equation of the tangent plane to  $r$  at  $M_r(q)$ , corresponding to the pair  $(u_0, v_0)$  of the parameters, is

$$\begin{vmatrix} x - x(q) & y - y(q) & z - z(q) \\ x_u(q) & y_u(q) & z_u(q) \\ x_v(q) & y_v(q) & z_v(q) \end{vmatrix} = 0,$$

i.e.

$$\frac{\partial(y, z)}{\partial(u, v)}(q)(x - x(q)) + \frac{\partial(z, x)}{\partial(u, v)}(q)(y - y(q)) + \frac{\partial(x, y)}{\partial(u, v)}(q)(z - z(q)) = 0 \quad (8.7)$$

Also, the equation of the normal line to  $r$  at  $M_r(q)$ , corresponding to the pair  $(u_0, v_0)$  of the parameters, is:

$$\frac{x - x(q)}{\frac{\partial(y, z)}{\partial(u, v)}(q)} = \frac{y - y(q)}{\frac{\partial(z, x)}{\partial(u, v)}(q)} = \frac{z - z(q)}{\frac{\partial(x, y)}{\partial(u, v)}(q)} \quad (8.8)$$

### 8.3 Regular surfaces

**Definition 8.6.** A subset  $S \subseteq \mathbb{R}^3$  is called *regular surface* if, for every point  $p \in S$ , there exists a neighbourhood  $V$  of  $p$ , in  $\mathbb{R}^3$ , and a mapping  $r : U \rightarrow V \cap S$ ,  $r(u, v) = (x(u, v), y(u, v), z(u, v))$ , where  $U \subseteq \mathbb{R}^2$  is an open set, with the following properties:

1.  $r$  is smooth, i.e. its coordinate functions  $x, y, z$  have arbitrary high continuous partial derivatives;
2.  $r$  is a homeomorphism;
3. For every  $q \in U$ , the differential  $(dr)_q : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is injective.

The function  $r : U \rightarrow V \cap S$  is called *local parametrization* at  $p$  or *local chart* at  $p$  or *local coordinate system* at  $p$ . The neighbourhood  $V \cap S$  of  $p$  in  $S$  is called *coordinate neighbourhood*. The equations

$$\begin{cases} x = x(u, v) \\ y = y(u, v) \\ z = z(u, v) \end{cases} \quad (u, v) \in U,$$

are called the *parametric equations* of the coordinate neighbourhood  $V \cap S$ . The equation

$$\vec{r} = \vec{r}(u, v) \text{ where } \vec{r}(u, v) = x(u, v) \vec{i} + y(u, v) \vec{j} + z(u, v) \vec{k}$$

is called the *vector equation* of the coordinate neighbourhood  $V \cap S$ .

**Remark 8.4.** 1. Every open subset  $O$  of a regular surface  $S \subseteq \mathbb{R}^3$  is a regular surface. Indeed every local parametrization  $r : U \rightarrow S \cap V$  of  $S$  at some point  $p \in O$  produces a local parametrization

$$U \cap r^{-1}(O) \rightarrow S \cap C \cap V, q \mapsto r(q)$$

of  $O$  at  $p$ .

2. Every regular surface can be covered by the traces of some families of local charts. Such a family of local charts is called an *atlas* of the surface. If the regular surface is compact, then it obviously admits finite atlases. For example the 2-sphere

$$S^2 = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 + z^2 = 1\}$$

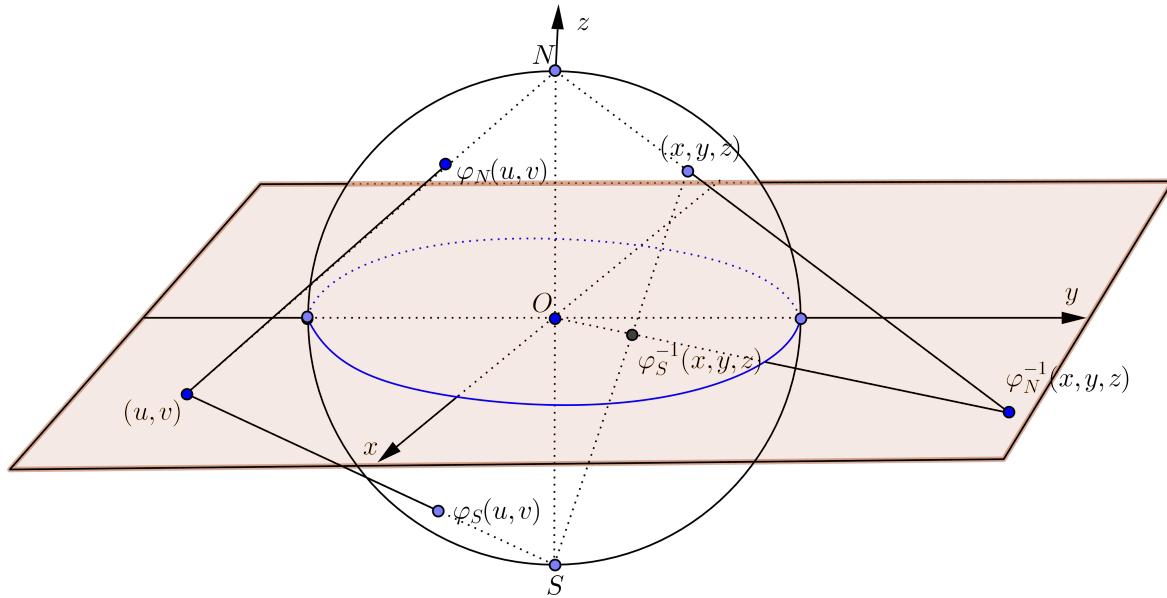
admits an atlas with two local charts  $\mathcal{A} = \{(\varphi_S, \varphi_N)\}$ , where

$$\begin{aligned} \varphi_S : \mathbb{R}^2 &\rightarrow S^2 \setminus \{S\}, \varphi_S(u, v) = \left( \frac{2u}{1+u^2+v^2}, \frac{2v}{1+u^2+v^2}, \frac{1-u^2-v^2}{1+u^2+v^2} \right) \\ \varphi_N : \mathbb{R}^2 &\rightarrow S^2 \setminus \{N\}, \varphi_N(u, v) = \left( \frac{2u}{1+u^2+v^2}, \frac{2v}{1+u^2+v^2}, \frac{u^2+v^2-1}{1+u^2+v^2} \right) \end{aligned}$$

and  $S = (0, 0, -1)$ ,  $N = (0, 0, 1)$  are the south and north poles of  $S^2$ .

Note that the inverses of  $\varphi_S$  and  $\varphi_N$  are the stereographic projections

$$\begin{aligned} \varphi_S^{-1} : S^2 \setminus \{S\} &\rightarrow \mathbb{R}^2, \varphi_S^{-1}(x, y, z) = \left( \frac{x}{1+z}, \frac{y}{1+z} \right) \\ \varphi_N^{-1} : S^2 \setminus \{N\} &\rightarrow \mathbb{R}^2, \varphi_N^{-1}(x, y, z) = \left( \frac{x}{1-z}, \frac{y}{1-z} \right). \end{aligned}$$

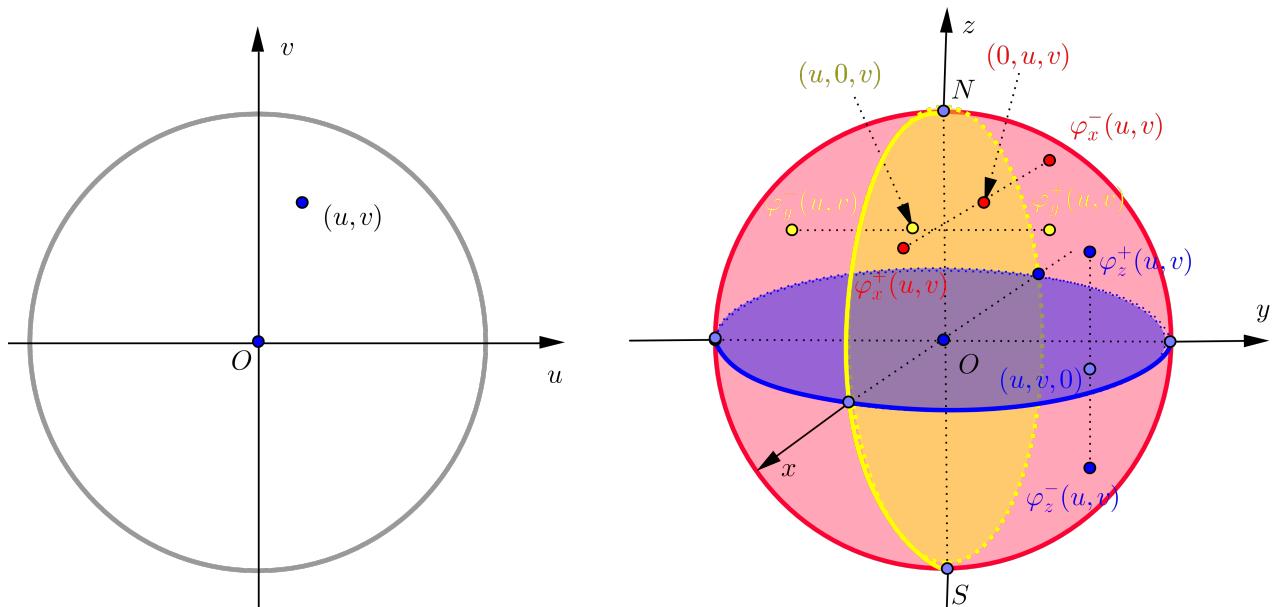


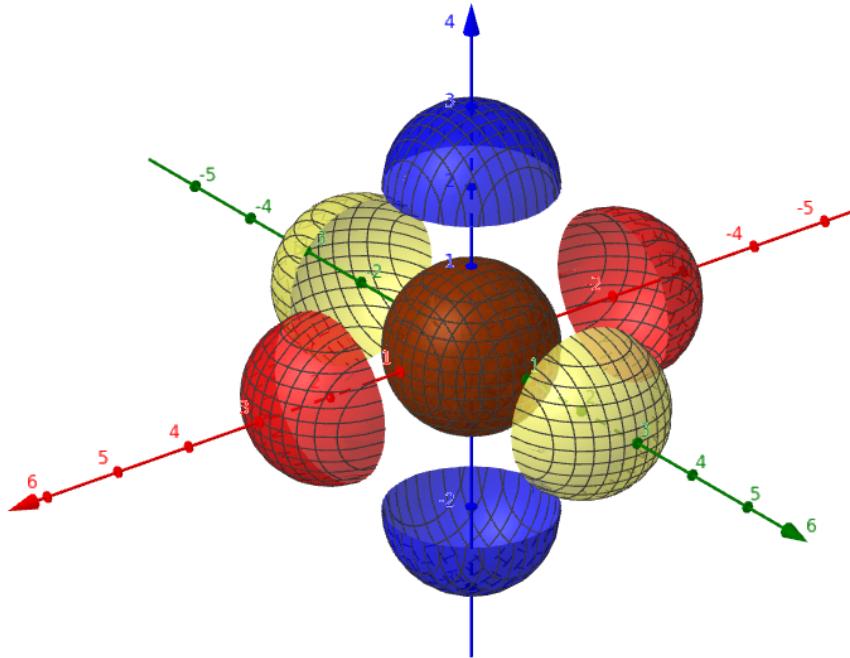
Another atlas of the sphere  $S^2$  has 6 local charts, namely

$$\mathcal{A}_1 = \{\varphi_x^\pm, \varphi_y^\pm, \varphi_z^\pm : B(0,1) \longrightarrow S^2\},$$

where  $B(0, 1)$  is the unit ball of  $\mathbb{R}^2$  centered at the origin  $0 \in \mathbb{R}^2$  and

$$\begin{aligned}\varphi_x^\pm(u, v) &= (\pm\sqrt{1-u^2-v^2}, u, v), \\ \varphi_y^\pm(u, v) &= (u, \pm\sqrt{1-u^2-v^2}, v), \\ \varphi_z^\pm(u, v) &= (u, v, \pm\sqrt{1-u^2-v^2}).\end{aligned}$$





**Proposition 8.6.** If  $U \subseteq \mathbb{R}^2$  is an open set and  $f : U \rightarrow \mathbb{R}$  is a smooth function, then its graph  $G_f = \{(x, y, f(x, y)) \mid (x, y) \in U\}$  is a regular surface.

For example

1. The elliptic paraboloid  $P_e : \frac{x^2}{p} + \frac{y^2}{q} = 2z$ ,  $p, q > 0$  is a regular surface, as  $P_e$  is the graph of the function  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ ,  $f(x, y) = \frac{1}{2} \left( \frac{x^2}{p} + \frac{y^2}{q} \right)$ .
2. The hyperbolic paraboloid  $P_h : \frac{x^2}{p} - \frac{y^2}{q} = 2z$ ,  $p, q > 0$  is a regular surface, as  $P_h$  is the graph of the function  $g : \mathbb{R}^2 \rightarrow \mathbb{R}$ ,  $g(x, y) = \frac{1}{2} \left( \frac{x^2}{p} - \frac{y^2}{q} \right)$ .

**Theorem 8.7.** (The third preimage theorem). If  $U \subseteq \mathbb{R}^3$  is an open set,  $f : U \rightarrow \mathbb{R}$  is a smooth function and  $a \in \text{Im } f$  is a regular value of  $f$ , then

$$f^{-1}(a) = \{(x, y, z) \in U \mid f(x, y, z) = a\}$$

is a regular surface in  $\mathbb{R}^3$  called the regular surface of implicit Cartesian equation  $f(x, y, z) = a$ .

**Proposition 8.8.** Let  $U \subset \mathbb{R}^3$  be an open set such that  $tx \in U$  for every  $t \in \mathbb{R}_+^*$  and every  $x \in U$ . A function  $f : U \rightarrow \mathbb{R}$  is said to be homogeneous of order  $p \in \mathbb{R}$  if  $f(tx) = t^p f(x)$ ,  $\forall t \in \mathbb{R}_+^*, x \in U$ . If  $f : U \rightarrow \mathbb{R}$  is a differentiable and homogeneous function of order  $p \in \mathbb{R}^*$  and  $c \in \text{Im } f \setminus \{0\}$ , then  $f^{-1}(c)$  is a regular surface.

*Proof.* Indeed, it is enough to show that  $c$  is a regular value of  $f$ . Differentiating with respect to  $t$ , the relation  $f(tx) = t^p f(x)$  we obtain

$$(df)_{tx}(x) = pt^{p-1}f(x), \forall t \in \mathbb{R}_+^*, \forall x \in U,$$

which shows, by taking  $t = 1$ , the Euler relation

$$(df)_x(x) = pf(x), \forall x \in U. \quad (8.9)$$

But for  $x \in C(f)$  we have  $(df)_x = 0$  and thus  $(df)_x(x) = 0$ , which shows that  $f(x) = 0$ . We therefore showed that  $B(f) = f(C(f)) \subset \{0\}$ , or, equivalently,  $\mathbb{R}^* \subset \mathbb{R} \setminus B(f)$ . But since  $c \in \text{Im } f \setminus \{0\}$  we deduce that  $c$  is a taken regular value of  $f$ , which shows that  $f^{-1}(c)$  is a regular surface.  $\square$

In particular,

1. the ellipsoid  $\mathcal{E} : \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ ,
2. the hyperboloid of one sheet  $H_1 : \frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$ ,
3. the hyperboloid of two sheets  $H_2 : \frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$ .

are all regular surfaces. Let us finally observe that the cone  $C : x^2 + y^2 - z^2 = 0$  is not a regular surface.

## 8.4 The tangent vector space

Let  $S \subseteq \mathbb{R}^3$  be a regular surface and  $p \in S$ . A *tangent vector* to  $S$  at  $p$  is the tangent vector  $\vec{\alpha}'(0)$  of a parametrized differentiable curve  $\alpha : (-\varepsilon, \varepsilon) \rightarrow S$  with  $\alpha(0) = p$

**Proposition 8.9.** *Let  $U \subseteq \mathbb{R}^2$  be an open set, let  $q \in U$  and let  $r : U \rightarrow S$  be a local parametrization of  $S$ . The 2-dimensional subspace  $(d\vec{r})_q(\mathbb{R}^2) \subseteq \mathcal{V}$  coincides with the set of all tangent vectors to  $S$  at  $r(q)$ .*

**Definition 8.7.** The plane through a point  $p$  of a regular surface  $S$ , whose direction is the tangent space to  $S$  at  $p$ ,  $\vec{T}_p(S)$ , is called the *tangent plane* to  $S$  at  $p$  and is denoted by  $T_p(S)$ . The perpendicular line on the tangent plane of the surface  $S$  at  $p$  is called the *normal line* to the surface  $S$  at  $p$ .

**Proposition 8.10.** *If  $V \subseteq \mathbb{R}^3$  is an open set,  $f : V \rightarrow \mathbb{R}$  is a smooth function,  $a \in \text{Im } f$  is a regular value of  $f$  and  $p \in f^{-1}(a)$ , then the equation of the tangent plane to the regular surface  $S = f^{-1}(a)$ , of implicit equation  $f(x, y, z) = a$ , at some point  $p \in S$  is:*

$$f_x(p)(x - x_0) + f_y(p)(y - y_0) + f_z(p)(z - z_0) = 0. \quad (8.10)$$

and the equation of the normal line to  $S$  at  $p$  is:

$$\frac{x - x_0}{f_x(p)} = \frac{y - y_0}{f_y(p)} = \frac{z - z_0}{f_z(p)} \quad (8.11)$$

For example the tangent plane of the quadric

$$(Q) a_{00} + 2a_{10}x + 2a_{20}y + 2a_{30}z + 2a_{12}xy + 2a_{13}xz + 2a_{23}yz + a_{11}x^2 + a_{22}y^2 + a_{33}z^2 = 0$$

at some of its point  $A_0(x_0, y_0, z_0) \in Q$  is

$$T_{A_0}(Q) a_{00} + a_{10}(x + x_0) + a_{20}(y + y_0) + a_{30}(z + z_0) + a_{12}(x_0y + xy_0) + a_{13}(z_0x + zx_0) + 2a_{23}(y_0z + yz_0) + a_{11}x_0x + a_{22}y_0y + a_{33}z_0z = 0.$$

and can be obtained by polarizing the quadric's equation, i.e. by replacing

1.  $x^2$  with  $x_0x$
2.  $y^2$  with  $y_0y$
3.  $z^2$  with  $z_0z$
4.  $2x$  with  $x + x_0$
5.  $2y$  with  $y + y_0$
6.  $2z$  with  $z + z_0$
7.  $2xy$  with  $x_0y + xy_0$
8.  $2yz$  with  $y_0z + yz_0$
9.  $2zx$  with  $z_0x + zx_0$ .

## 8.5 Problems

1. Show that the angle between the tangent of the circular helix

$$\begin{cases} x = a \cos t \\ y = a \sin t \\ z = bt \end{cases}$$

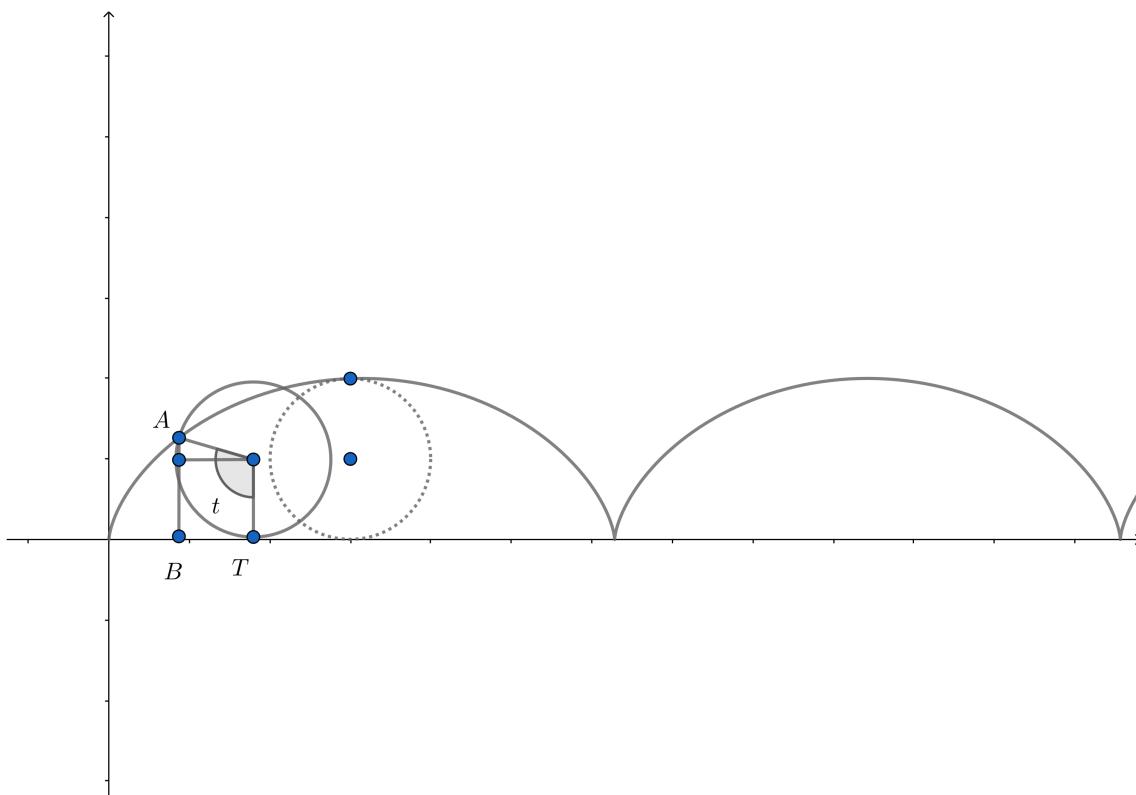
and the  $z$ -axis is constant.

*Solution.*

2. A *cycloid* is the curve traced by a chosen point on the circumference of a circle which rolls along a straight line without slipping. Find the parametric equations of the cycloid and sketch its trace.

*Solution.*

$$\begin{cases} x = r(t - \sin t) \\ y = r(1 - \cos t) \end{cases}, t \in \mathbb{R}.$$



3. Show that the normal line to the cycloid at a certain point passes through the tangency point between the generating circle and the line along which the generating circle rolls on.
4. An *epicycloid* is a plane curve traced by a chosen point on the circumference of a circle which rolls without slipping around a fixed circle. Find the equations of the epicycloid.

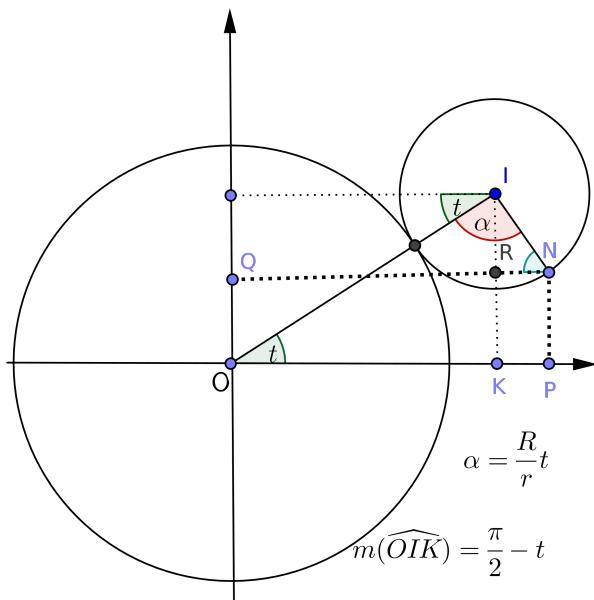
The equations of the epicycloid are

$$\begin{cases} x = (R + r) \cos t - r \cos \left( \frac{R+r}{r} t \right) \\ y = (R + r) \sin t - r \sin \left( \frac{R+r}{r} t \right) \end{cases}, t \in \mathbb{R},$$

or

$$\begin{cases} x = r(k+1) \cos t - r \cos((k+1)t) \\ y = r(k+1) \sin t - r \sin((k+1)t) \end{cases}, t \in \mathbb{R},$$

where  $k = \frac{R}{r}$ . If  $k$  is an integer, then the epicycloid is a closed curve.



$$m(\widehat{NIR}) = \alpha - m(\widehat{OIK}) = -\frac{\pi}{2} + \left(\frac{R}{r} + 1\right)t$$

$$m(\widehat{INR}) = \frac{\pi}{2} - m(\widehat{NIR}) = \pi - \frac{R+r}{r}t$$

$$IR = r \sin \frac{R+r}{r}t, RN = -r \cos \frac{R+r}{2}t$$

5. A *hypocycloid* is a plane curve traced by a chosen point on a small circle that rolls without slipping within a larger circle. Find the equations of the hypocycloid.

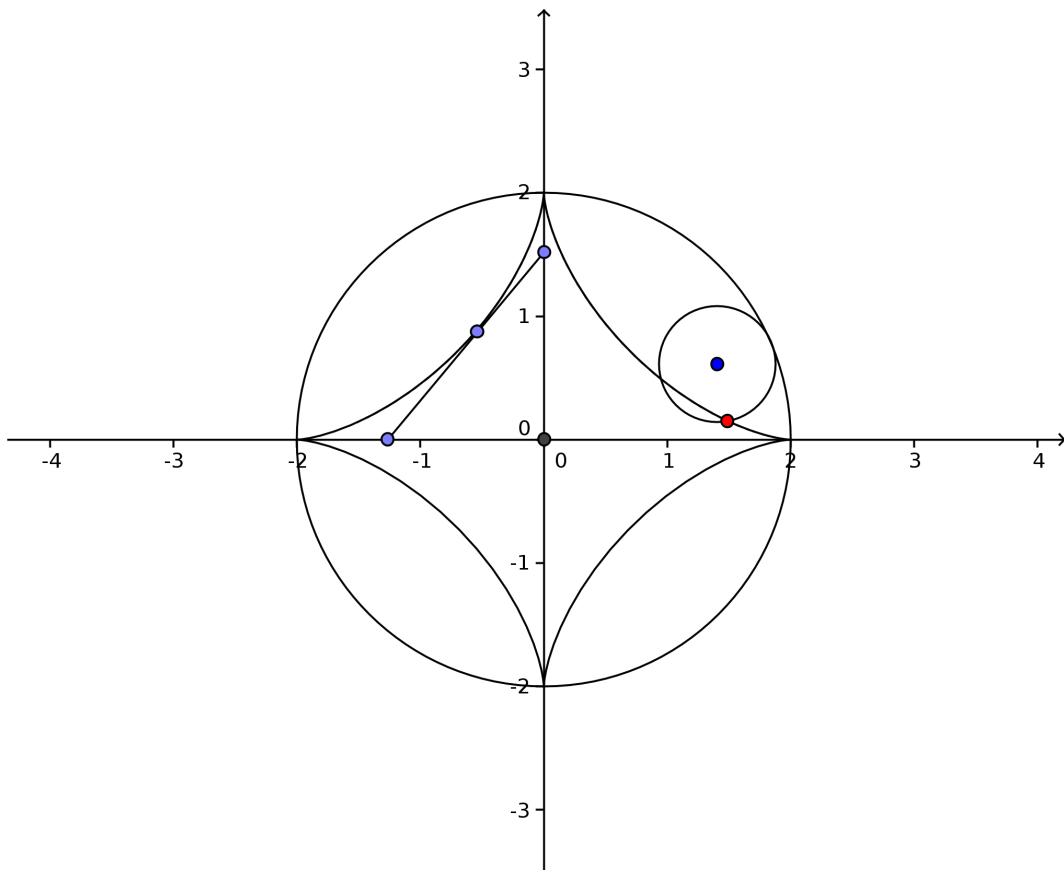
Answer: The equations of the hypocycloid are:

$$\begin{cases} x = (R - r) \cos t + r \cos \left( \frac{R-r}{r} t \right) \\ y = (R - r) \sin t - r \sin \left( \frac{R-r}{r} t \right) \end{cases}, t \in \mathbb{R},$$

or

$$\begin{cases} x = r(k-1) \cos t + r \cos((k-1)t) \\ y = r(k-1) \sin t - r \sin((k-1)t) \end{cases}, t \in \mathbb{R},$$

where  $k = \frac{R}{r}$ . If  $k$  is an integer, then the hypocycloid is a closed curve. In particular, for  $k = 4$  the hypocycloid is called *astroid*

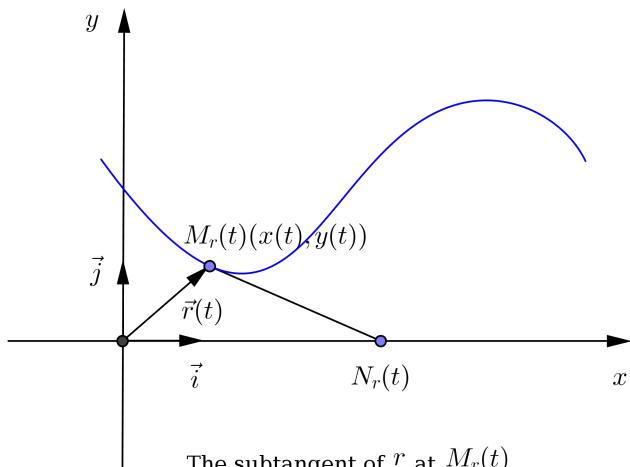


6. The *subtangent* of a planar parametrized differentiable curve is the segment which unify the tangency point between the tangent and the curve with the intersection point between the tangent and the  $x$ -axis. Show that the length of the subtangent of the planar parametrized differentiable curve

$$r : (0, \pi) \rightarrow \mathbb{R}^2, r(t) = a(\ln \tan(t/2) + \cos t, \sin t),$$

called the *tractrix* is constant and equal to  $a$ .

*Solution.*



The subtangent of  $r$  at  $M_r(t)$   
is the segment  $[M_r(t)N_r(t)]$

The parametric equations of the tractrix are

$$\begin{cases} x = a \log \tan(t/2) + a \cos t \\ y = a \sin t \end{cases}, t \in (0, \pi)$$

and its vector equation is

$$\vec{r}(t) = (a \ln \tan(t/2) + a \cos t) \vec{i} + (a \sin t) \vec{j}.$$

and its tangent vector

$$\begin{aligned} \vec{r}'(t) &= \left( a \frac{1}{\tan(t/2)} \frac{1}{\cos^2(t/2)} \frac{1}{2} - a \sin t \right) \vec{i} + (a \cos t) \vec{j} \\ &= \left( \frac{a}{\sin t} - a \sin t \right) \vec{i} + (a \cos t) \vec{j} \\ &= \frac{a \cos^2 t}{\sin t} \vec{i} + (a \cos t) \vec{j} = a \cos t (\cot t \vec{i} + \vec{j}). \end{aligned}$$

Thus, the equation of the tangent line to the tractrix at the regular points  $M_r(t)$ , i.e.  $t \in (0, \pi) \setminus \{0\}$  is

$$(T_r)(t) : \frac{X - x(t)}{x'(t)} = \frac{Y - y(t)}{y'(t)} \iff \frac{X - a \log \tan(t/2) - a \cos t}{a \cos t \cot t} = \frac{Y - a \sin t}{a \cos t}. \quad (8.12)$$

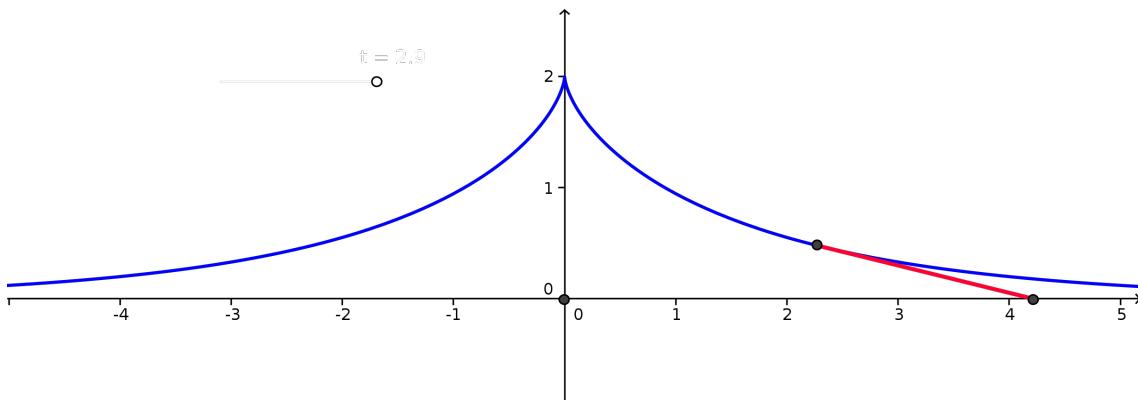
The coordinates of the intersection point  $N_r(t)$  of the tangent  $T_r(t)$  to the tractrix at  $M_r(t)$  with the  $x$ -axis can be obtained by taking  $Y = 0$  in (8.12), which implies  $X = a \log \tan(t/2)$ , i.e.  $N_r(t)(a \log \tan(t/2), 0)$ . The distance between

$$M_r(t)(a \log \tan(t/2) + a \cos t, a \sin t) \text{ and } N_r(t)(a \log \tan(t/2), 0)$$

is

$$\sqrt{(a \log \tan(t/2) + a \cos t - a \cos t)^2 + (a \sin t - 0)^2} = \sqrt{a^2} = |a| = a.$$

Note that  $t = \pi/2$  is the only singular point of  $\vec{r}$ . Since  $\vec{r}''(\pi/2) = a \vec{j}$ , it follows that  $t = \pi/2$  is a singular point of order two for  $\vec{r}$ , i.e.  $\vec{r}''(\pi/2)$  is a director vector of the tangent line of  $r$  at  $t = \pi/2$ . In other words the  $y$ -axis is the tangent line to  $r$  at  $t = \pi/2$ . Note that  $M_r(\pi/2)(0, a)$  and  $N_r(\pi/2)$  is the origin  $O(0, 0)$ . Thus the distance between  $M_r(\pi/2)(0, a)$  and  $N_r(\pi/2)$  is  $a$ .

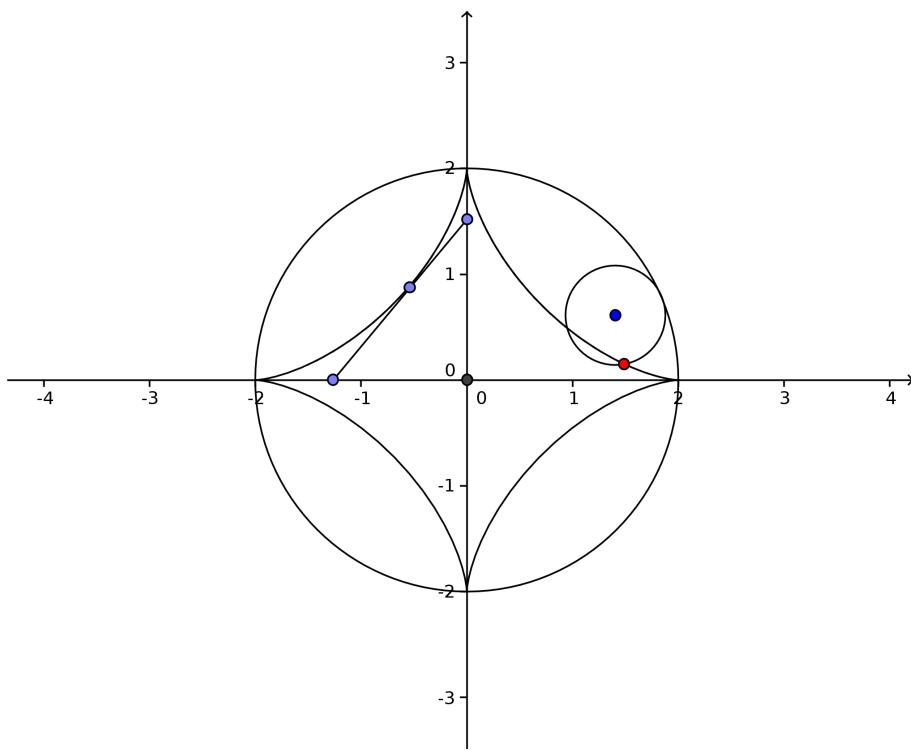


7. Show that the tangents of the astroid

$$\begin{cases} x = r \cos^3 t \\ y = r \sin^3 t \end{cases}$$

determines on the coordinate axes segments of constant length.

*Solution.*



8. Write the equations of the tangent line and the normal plane for the following curves, whenever these associated objects are well-determined:

(a)

$$\begin{cases} x = e^t \cos 3t \\ y = e^t \sin 3t \\ z = e^{-2t} \end{cases} \quad \text{at the point corresponding to the value } t = 0 \text{ of the parameter}$$

(b)

$$\begin{cases} x = e^t \cos 3t \\ y = e^t \sin 3t \\ z = e^{-2t} \end{cases} \quad \text{at the point corresponding to the value } t = \frac{\pi}{4} \text{ of the parameter}$$

*Solution.*

9. Write the equations of the tangent planes of the hyperboloid of one sheet  $x^2 + y^2 - z^2 = 1$  at the points of the form  $(x_0, y_0, 0)$  and show that these are parallel to the  $z$ -axis.

*Solution.*

10. Show that the trace of the parametrized differentiable curve  $\alpha : \mathbb{R} \rightarrow \mathbb{R}^3$ ,  $\alpha(t) = (e^t \cos t, e^t \sin t, 2t)$  is contained in the regular surface of equation  $z = \ln(x^2 + y^2)$  and write the equation of the tangent plane of the surface at the points  $\alpha(t)$ ,  $t \in \mathbb{R}$ .

*Solution.*

11. Show that the tangent planes of the surface of equation  $y = xf(\frac{y}{x})$ , where  $f$  is a differentiable function, are passing through the origin.

*Solution.*

12. Show that the set  $S = \{(x, y, z) \in \mathbf{R}^3 \mid xyz = a^3\}$ ,  $a \neq 0$  is a regular surface and the its tangent plane at an arbitrary point  $p \in S$  determines on the coordinate axes three points which form, together with the origin a tetrahedron of constant volume (independent of  $p$ ).

*Solution.*

## 9 Week 9:Conics

### 9.1 The Ellipse

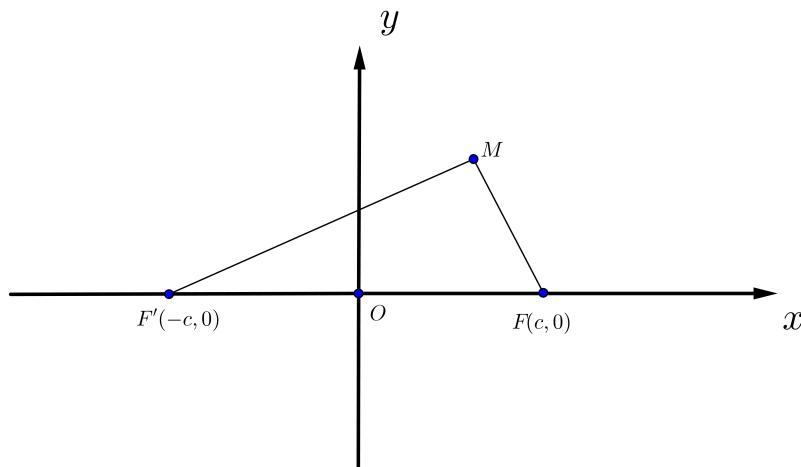
**Definition 9.1.** An *ellipse* is the locus of points in a plane, the sum of whose distances from two fixed points, say  $F$  and  $F'$ , called *foci* is constant.

The distance between the two fixed points is called the *focal distance*

Let  $F$  and  $F'$  be the two foci of an ellipse and let  $|FF'| = 2c$  be the focal distance. Suppose that the constant in the definition of the ellipse is  $2a$ . If  $M$  is an arbitrary point of the ellipse, it must verify the condition

$$|MF| + |MF'| = 2a.$$

One may chose a Cartesian system of coordinates centered at the midpoint of the segment  $[F'F]$ , so that  $F(c, 0)$  and  $F'(-c, 0)$ .



**Remark 9.1.** In  $\Delta MFF'$  the following inequality  $|MF| + |MF'| > |FF'|$  holds. Hence  $2a > 2c$ . Thus, the constants  $a$  and  $c$  must verify  $a > c$ .

Thus, for the generic point  $M(x, y)$  of the ellipse we have succesively:

$$\begin{aligned} |MF| + |MF'| = 2a &\Leftrightarrow \sqrt{(x - c)^2 + y^2} + \sqrt{(x + c)^2 + y^2} = 2a \\ \sqrt{(x - c)^2 + y^2} &= 2a - \sqrt{(x + c)^2 + y^2} \\ x^2 - 2cx + c^2 + y^2 &= 4a^2 - 4a\sqrt{(x + c)^2 + y^2} + (x + c)^2 + y^2 \\ a\sqrt{(x + c)^2 + y^2} &= cx + a^2 \\ a^2(x^2 + 2xc + c^2) + a^2y^2 &= c^2x^2 + 2a^2cx + a^2 \\ (a^2 - c^2)x^2 + a^2y^2 - a^2(a^2 - c^2) &= 0. \end{aligned}$$

Denote  $a^2 - c^2$  by  $b^2$ , as ( $a > c$ ). Thus  $b^2x^2 + a^2y^2 - a^2b^2 = 0$ , i.e.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - 1 = 0 \tag{9.1}$$

**Remark 9.2.** The ellipse

$$(E) \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

is a regular curve and the equation of its tangent line  $T_{P_0}(E)$  at some point  $P_0(x_0, y_0) \in E$  is

$$T_{P_0}(E) \frac{x_0x}{a^2} + \frac{y_0y}{b^2} = 1. \tag{9.2}$$

**Remark 9.3.** The equation (9.1) is equivalent to

$$y = \pm \frac{b}{a} \sqrt{a^2 - x^2}; \quad x = \pm \frac{a}{b} \sqrt{b^2 - y^2},$$

which means that the ellipse is symmetric with respect to both the  $x$  and the  $y$  axes. In fact, the line  $FF'$ , determined by the foci of the ellipse, and the perpendicular line on the midpoint of the segment  $[FF']$  are axes of symmetry for the ellipse. Their intersection point, which is the midpoint of  $[FF']$ , is the center of symmetry of the ellipse, or, simply, its *center*.

**Remark 9.4.** In order to sketch the graph of the ellipse, observe that it is enough to represent the function

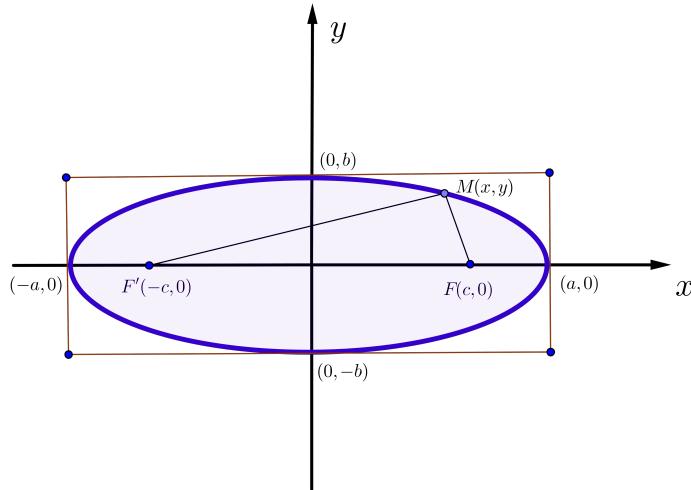
$$f : [-a, a] \rightarrow \mathbb{R}, \quad f(x) = \frac{b}{a} \sqrt{a^2 - x^2},$$

and to complete the ellipse by symmetry with respect to the  $x$ -axis.

One has

$$f'(x) = -\frac{b}{a} \frac{x}{\sqrt{a^2 - x^2}}, \quad f''(x) = -\frac{ab}{(a^2 - x^2)\sqrt{a^2 - x^2}}.$$

$x$	$-a$	$0$	$a$
$f'(x)$	+ + + 0	— — —	
$f(x)$	0 ↗ b ↘ 0		
$f''(x)$	— — — — — —		



## 9.2 The Hyperbola

**Definition 9.2.** The *hyperbola* is defined as the geometric locus of the points in the plane, whose absolute value of the difference of their distances to two fixed points, say  $F$  and  $F'$  is constant.

The two fixed points are called the *foci* of the hyperbola, and the distance  $|FF'| = 2c$  between the foci is the *focal distance*.

Suppose that the constant in the definition is  $2a$ . If  $M(x, y)$  is an arbitrary point of the hyperbola, then

$$||MF| - |MF'||| = 2a.$$

Choose a Cartesian system of coordinates, having the origin at the midpoint of the segment  $[FF']$  and such that  $F(c, 0), F'(-c, 0)$ .

**Remark 9.5.** In the triangle  $\Delta MFF'$ ,  $||MF| - |MF'|| < |FF'|$ , so that  $a < c$ .

Let us determine the equation of a hyperbola. By using the definition we get  $|MF| - |MF'| = \pm 2a$ , namely

$$\sqrt{(x-c)^2 + y^2} - \sqrt{(x+c)^2 + y^2} = \pm 2a,$$

or, equivalently

$$\sqrt{(x-c)^2 + y^2} = \pm 2a + \sqrt{(x+c)^2 + y^2}.$$

We therefore have successively

$$\begin{aligned} x^2 - 2cx + c^2 + y^2 &= 4a^2 \pm 4a\sqrt{(x+c)^2 + y^2} + x^2 + 2cx + c^2 + y^2 \\ cx + a^2 &= \pm a\sqrt{(x+c)^2 + y^2} \\ c^2x^2 + 2a^2cx + a^4 &= a^2x^2 + 2a^2cx + a^2c^2 + a^2y^2 \\ (c^2 - a^2)x^2 - a^2y^2 - a^2(c^2 - a^2) &= 0. \end{aligned}$$

By using the notation  $c^2 - a^2 = b^2$  ( $c > a$ ) we obtain the equation of the hyperbola

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} - 1 = 0. \quad (9.3)$$

**Remark 9.6.** The hyperbola

$$(H) \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

is a regular curve and the equation of its tangent line  $T_{P_0}(H)$  at some point  $P_0(x_0, y_0) \in H$  is

$$T_{P_0}(H) \frac{x_0 x}{a^2} - \frac{y_0 y}{b^2} = 1. \quad (9.4)$$

The equation (9.3) is equivalent to

$$y = \pm \frac{b}{a} \sqrt{x^2 - a^2}; \quad x = \pm \frac{a}{b} \sqrt{y^2 + b^2}.$$

Therefore, the coordinate axes are axes of symmetry of the hyperbola and the origin is a center of symmetry equally called the *center of the hyperbola*.

**Remark 9.7.** To sketch the graph of the hyperbola, is it enough to represent the function

$$f : (-\infty, -a] \cup [a, \infty) \rightarrow \mathbb{R}, \quad f(x) = \frac{b}{a} \sqrt{x^2 - a^2},$$

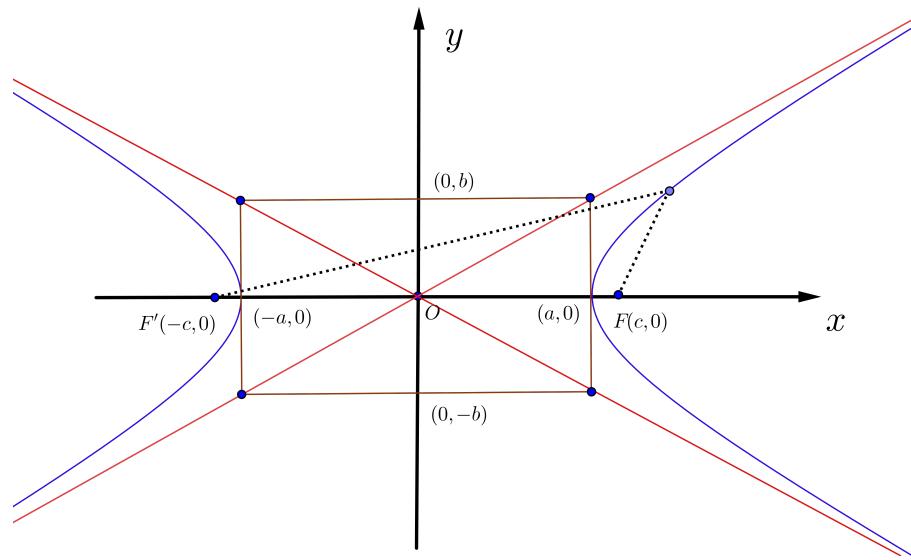
by taking into account that the hyperbola is symmetric with respect to the  $x$ -axis.

Since  $\lim_{x \rightarrow \infty} \frac{f(x)}{x} = \frac{b}{a}$  and  $\lim_{x \rightarrow -\infty} \frac{f(x)}{x} = -\frac{b}{a}$ , it follows that  $y = \frac{b}{a}x$  and  $y = -\frac{b}{a}x$  are asymptotes of  $f$ .

One has, also

$$f'(x) = \frac{b}{a} \frac{x}{\sqrt{x^2 - a^2}}, \quad f''(x) = -\frac{ab}{(x^2 - a^2)\sqrt{x^2 - a^2}}.$$

$x$	$-\infty$	$-a$	$a$	$\infty$
$f'(x)$	- - - -   / / / /   + + + +			
$f(x)$	$\infty$ ↘ 0   / / /   0 ↗ $\infty$			
$f''(x)$	- - - -   / / / /   - - - -			



### 9.3 The Parabola

**Definition 9.3.** The *parabola* is a plane curve defined to be the geometric locus of the points in the plane, whose distance to a fixed line  $d$  is equal to its distance to a fixed point  $F$ .

The line  $d$  is the *director line* and the point  $F$  is the *focus*. The distance between the focus and the director line is denoted by  $p$  and represents the *parameter* of the parabola.

Consider a Cartesian system of coordinates  $xOy$ , in which  $F\left(\frac{p}{2}, 0\right)$  and  $d : x = -\frac{p}{2}$ . If  $M(x, y)$  is an arbitrary point of the parabola, then it verifies

$$|MN| = |MF|,$$

where  $N$  is the orthogonal projection of  $M$  on  $Oy$ .

Thus, the coordinates of a point of the parabola verify

$$\begin{aligned} \sqrt{\left(x + \frac{p}{2}\right)^2 + 0^2} &= \sqrt{\left(x - \frac{p}{2}\right)^2 + y^2} \\ \left(x + \frac{p}{2}\right)^2 &= \left(x - \frac{p}{2}\right)^2 = y^2 \\ x^2 + px + \frac{p^2}{4} &= x^2 - px + \frac{p^2}{4} + y^2, \end{aligned}$$

and the equation of the parabola is

$$y^2 = 2px. \quad (9.5)$$

**Remark 9.8.** The parabola

$$(P) y^2 = 2px$$

is a regular curve and the equation of its tangent line  $T_{P_0}(P)$  at some point  $Q_0(x_0, y_0) \in P$  is

$$T_{Q_0}(P) y_0 y = p(x + x_0). \quad (9.6)$$

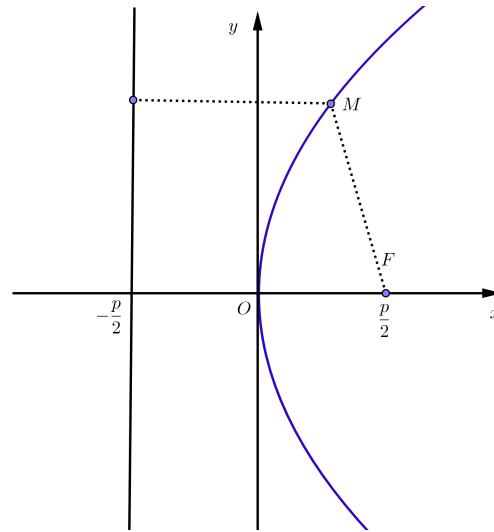
**Remark 9.9.** The equation (9.5) is equivalent to  $y = \pm\sqrt{2px}$ , so that the parabola is symmetric with respect to the  $x$ -axis.

Representing the graph of the function  $f : [0, \infty) \rightarrow [0, \infty)$  and using the symmetry of the curve with respect to the  $x$ -axis, one obtains the graph of the parabola.

One has

$$f'(x) = \frac{p}{\sqrt{2px_0}}; \quad f''(x) = -\frac{p}{2x\sqrt{2x}}.$$

$x$	0	$\infty$
$f'(x)$	+ + + +	
$f(x)$	0 ↗ $\infty$	
$f''(x)$	— — — —	



## 9.4 Problems

1. Find the equations of the tangent lines to the ellipse  $\mathcal{E} : \frac{x^2}{a^2} + \frac{y^2}{b^2} - 1 = 0$  having a given angular coefficient  $m \in \mathbb{R}$ . (see [1, p. 110]).

*Solution.* We are looking for the lines  $d : y = mx + n$ , which are tangent to the ellipse, i.e. each of them has one single common point with the ellipse. Their intersection is given by the solutions of the system of equations

$$\begin{cases} \frac{x^2}{a^2} + \frac{y^2}{b^2} - 1 = 0 \\ y = mx + n \end{cases},$$

or, by replacing  $y$  in the equation of the ellipse,

$$(a^2m^2 + b^2)x^2 + 2a^2mnx + a^2(n^2 - b^2) = 0.$$

The discriminant  $\Delta$  of the last equation is given by

$$\Delta = 4[a^4m^2n^2 - a^2(a^2m^2 + b^2)(n^2 - b^2)]$$

and the line  $(d)$  and the ellipse  $(E)$  have one single common point if and only if  $a^4m^2n^2 - a^2(a^2m^2 + b^2)(n^2 - b^2) = 0$ , i.e.  $n = \pm\sqrt{a^2m^2 + b^2}$ . The equations of the tangent lines of direction  $m$  are therefore

$$y = mx \pm \sqrt{a^2m^2 + b^2}. \quad (9.7)$$

2. Find the equations of the tangent lines to the ellipse  $\mathcal{E} : x^2 + 4y^2 - 20 = 0$  which are orthogonal to the line  $d : 2x - 2y - 13 = 0$ .

*Solution.*

3. Find the equations of the tangent lines to the ellipse  $\mathcal{E} : \frac{x^2}{25} + \frac{y^2}{16} - 1 = 0$ , passing through  $P_0(10, -8)$ .

*Solution.*

4. If  $M(x, y)$  is a point of the tangent line  $T_{M_0}(E)$  of the ellipse  $\mathcal{E} : \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$  at one of its points  $M_0(x_0, y_0) \in \mathcal{E}$ , show that  $\frac{x^2}{a^2} + \frac{y^2}{b^2} \geq 1$ .

*Solution.*

5. Find the equations of the tangent lines to the hyperbola  $\mathcal{H} : \frac{x^2}{a^2} - \frac{y^2}{b^2} - 1 = 0$  having a given angular coefficient  $m \in \mathbb{R}$ . (see [1, p. 115]).

*Solution.* The intersection of the hyperbola ( $\mathcal{H}$ ) with the line ( $d$ ) $y = mx + n$  is given by the solution of the system

$$\begin{cases} \frac{x^2}{a^2} - \frac{y^2}{b^2} - 1 = 0 \\ y = mx + n \end{cases} .$$

By substituting  $y$  in the first equation, one obtains

$$(a^2m^2 - b^2)x^2 + 2a^2mnx + a^2(n^2 + b^2) = 0. \quad (9.8)$$

- If  $a^2m^2 - b^2 = 0$ , (or  $m = \pm\frac{b}{a}$ ), then the equation (9.8) becomes

$$\pm 2bnx + a(n^2 + b^2) = 0.$$

- If  $n = 0$ , there are no solutions (this means, geometrically, that the two asymptotes do not intersect the hyperbola);
- If  $n \neq 0$ , there exists a unique solution (geometrically, a line  $d$ , which is parallel to one of the asymptotes, intersects the hyperbola at exactly one point);
- If  $a^2m^2 - b^2 \neq 0$ , then the discriminant of the equation (9.8) is

$$\Delta = 4[a^4m^2n^2 - a^2(a^2m^2 - b^2)(n^2 + b^2)].$$

The line  $d : y = mx + n$  is tangent to the hyperbola  $\mathcal{H} : \frac{x^2}{a^2} - \frac{y^2}{b^2} - 1 = 0$  if the discriminant  $\Delta$  of the equation (9.8) is zero, i.e.  $a^2m^2 - n^2 - b^2 = 0$ .

- If  $a^2m^2 - b^2 \geq 0$ , i.e.  $m \in \left(-\infty, -\frac{b}{a}\right] \cup \left[\frac{b}{a}, \infty\right)$ , then  $n = \pm\sqrt{a^2m^2 - b^2}$ . The equations of the tangent lines to  $\mathcal{H}$ , having the angular coefficient  $m$  are

$$y = mx \pm \sqrt{a^2m^2 - b^2}. \quad (9.9)$$

- If  $a^2m^2 - b^2 < 0$ , there are no tangent lines to  $\mathcal{H}$ , of angular coefficient  $m$ .

6. Find the equations of the tangent lines to the hyperbola  $\mathcal{H} : \frac{x^2}{20} - \frac{y^2}{5} - 1 = 0$  which are orthogonal to the line  $d : 4x + 3y - 7 = 0$ .

*Solution.*

7. Find the equations of the tangent lines to the parabola  $\mathcal{P} : y^2 = 2px$  having a given angular coefficient  $m \in \mathbb{R}$ . (see [1, p. 119]).

*Solution.* The intersection between the parabola ( $P$ ) and the line ( $d$ ) $y = mx + n$  is given by the solution of the system

$$\begin{cases} y^2 = 2px \\ y = mx + n. \end{cases}$$

This leads to a second degree equation

$$m^2x^2 + 2(mn - p)x + n^2 = 0,$$

having the discriminant

$$\Delta = 4p(2mn - p) \quad (9.10)$$

The line  $d : y = mx + n$  (with  $m \neq 0$ ) is tangent to the parabola  $\mathcal{P} : y^2 = 2px$  if the discriminant  $\Delta$  which appears in (9.10) is zero, i.e.  $2mn = p$ . Then, the equation of the tangent line to  $\mathcal{P}$ , having the angular coefficient  $m$ , is

$$y = mx + \frac{p}{2m}. \quad (9.11)$$

8. Find the equation of the tangent line to the parabola  $\mathcal{P} : y^2 - 8x = 0$ , parallel to  $d : 2x + 2y - 3 = 0$ .

*Solution.*

9. Find the equation of the tangent line to the parabola  $\mathcal{P} : y^2 - 36x = 0$ , passing through  $P(2, 9)$ .

*Solution.*

10. Find the locus of the orthogonal projections of the center  $O(0, 0)$  of the ellipse

$$E : \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

on its tangents.

*Solution.*

11. Find the locus of the orthogonal projections of the center  $O(0,0)$  of the hyperbola

$$H : \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

on its tangents.

*Solution.*

12. Show that a ray of light through a focus of an ellipse reflects to a ray that passes through the other focus (optical property of the ellipse).

*Solution.* Let  $F_1(-c, 0), F_2(c, 0)$  be the foci of the ellipse  $\mathcal{E} : \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$ . Recall that the gradient  $\text{grad}(f)(x_0, y_0) = (f_x(x_0, y_0), f_y(x_0, y_0))$  is a normal vector of the ellipse  $\mathcal{E}$  to its point  $M_0(x_0, y_0)$ , where

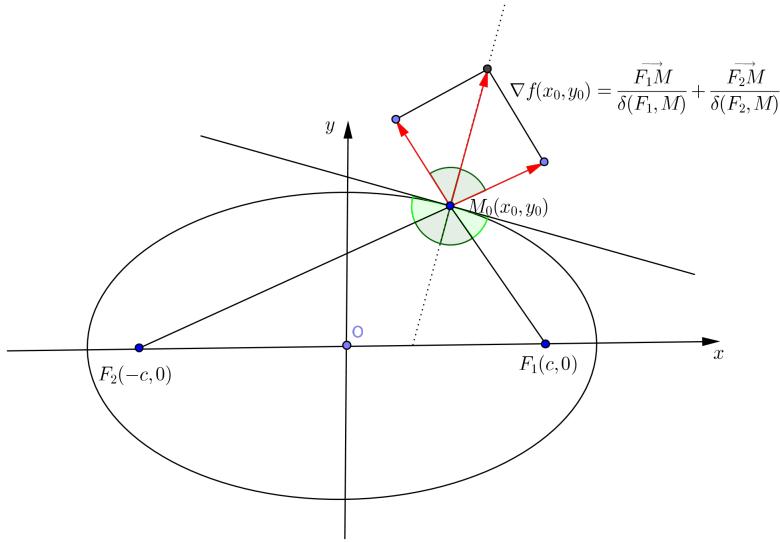
$$f(x, y) = \delta(F_1, M) + \delta(F_2, M) = \sqrt{(x - c)^2 + y^2} + \sqrt{(x + c)^2 + y^2}$$

and  $M(x, y)$ . Note that

$$f_x(x_0, y_0) = \frac{x_0 - c}{\delta(F_1, M_0)} + \frac{x_0 + c}{\delta(F_2, M_0)} \text{ and } f_y(x_0, y_0) = \frac{y}{\delta(F_1, M_0)} + \frac{y}{\delta(F_2, M_0)},$$

and shows that

$$\begin{aligned} \text{grad}(f) &= (f_x(x_0, y_0), f_y(x_0, y_0)) = \left( \frac{x_0 - c}{\delta(F_1, M_0)} + \frac{x_0 + c}{\delta(F_2, M_0)}, \frac{y}{\delta(F_1, M_0)} + \frac{y}{\delta(F_2, M_0)} \right) \\ &= \frac{(x_0 - c, y)}{\delta(F_1, M_0)} + \frac{(x_0 + c, y)}{\delta(F_2, M_0)} = \frac{\vec{F_1 M_0}}{\delta(F_1, M_0)} + \frac{\vec{F_2 M_0}}{\delta(F_2, M_0)}. \end{aligned}$$



The versors  $\frac{\vec{F_1 M_0}}{\delta(F_1, M_0)}$  and  $\frac{\vec{F_2 M_0}}{\delta(F_2, M_0)}$  point towards the exterior of the ellipse  $E$  and their sum make obviously equal angles with the directions of the vectors  $\vec{F_1 M_0}$  and  $\vec{F_2 M_0}$  and (the sum) is also orthogonal to the tangent  $T_{M_0}(E)$  of the ellipse at  $M_0(x_0, y_0)$ . This shows that the angle between the ray  $F_1 M$  and the tangent  $T_{M_0}(E)$  equals the angle between the ray  $F_2 M$  and the tangent  $T_{M_0}(E)$ .

13. Show that a ray of light through a focus of a hyperbola reflects to a ray that passes through the other focus (optical property of the hyperbola).

*Solution.* Let  $F_1(-c, 0), F_2(c, 0)$  be the foci of the hyperbola  $\mathcal{H} : \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$ . Recall that the gradient  $\text{grad}(f)(x_0, y_0) = (f_x(x_0, y_0), f_y(x_0, y_0))$  is a normal vector of the hyperbola  $\mathcal{H}$  to its point  $M_0(x_0, y_0)$ , where

$$f(x, y) = \delta(F_2, M) - \delta(F_1, M) = \sqrt{(x - c)^2 + y^2} - \sqrt{(x + c)^2 + y^2} \quad (9.12)$$

on the left hand side branch of  $\mathcal{H}$  and

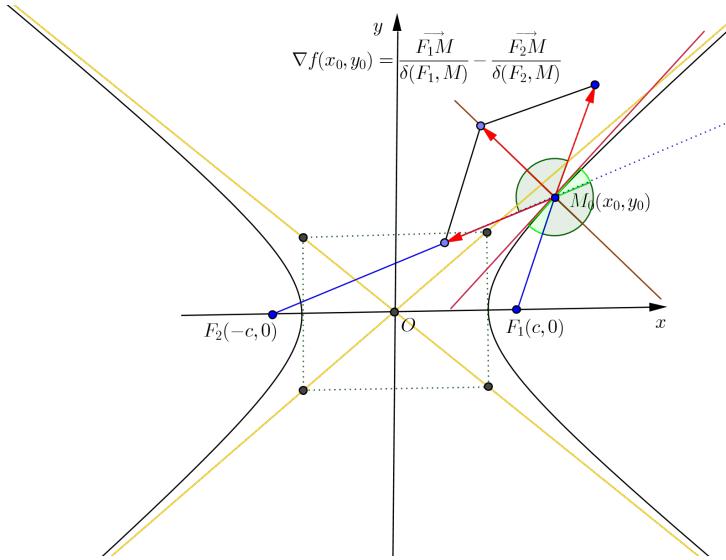
$$f(x, y) = \delta(F_1, M) - \delta(F_2, M) = \sqrt{(x + c)^2 + y^2} - \sqrt{(x - c)^2 + y^2} \quad (9.13)$$

on the right hand side branch of  $\mathcal{H}$  and  $M(x, y)$ . We shall only use the version (9.12) of  $f$ , as judgement for the version (9.13) works in a similar way. Note that

$$f_x(x_0, y_0) = \frac{x_0 - c}{\delta(F_1, M_0)} - \frac{x_0 + c}{\delta(F_2, M_0)} \text{ and } f_y(x_0, y_0) = \frac{y}{\delta(F_1, M_0)} - \frac{y}{\delta(F_2, M_0)},$$

and shows that

$$\begin{aligned}\text{grad}(f) &= (f_x(x_0, y_0), f_y(x_0, y_0)) = \left( \frac{x_0 - c}{\delta(F_1, M_0)} - \frac{x_0 + c}{\delta(F_2, M_0)}, \frac{y_0}{\delta(F_1, M_0)} - \frac{y_0}{\delta(F_2, M_0)} \right) \\ &= \frac{(x_0 - c, y)}{\delta(F_1, M_0)} - \frac{(x_0 + c, y)}{\delta(F_2, M_0)} = \frac{\vec{F_1 M_0}}{\delta(F_1, M_0)} - \frac{\vec{F_2 M_0}}{\delta(F_2, M_0)}.\end{aligned}$$



The versors  $\frac{\vec{F_1 M_0}}{\delta(F_1, M_0)}$  and  $-\frac{\vec{F_2 M_0}}{\delta(F_2, M_0)}$  point towards the 'exterior' of the hyperbola  $H^3$  and their sum make obviously equal angles with the directions of the vectors  $\vec{F_1 M_0}$  and  $\vec{F_2 M_0}$  and (the sum) is also orthogonal to the tangent  $T_{M_0}(H)$  of the hyperbola at  $M_0(x_0, y_0)$ . This shows that the angle between the ray  $F_1 M$  and the tangent  $T_{M_0}(H)$  equals the angle between the ray  $F_2 M$  and the tangent  $T_{M_0}(H)$ .

14. Show that a ray of light through a focus of a parabola reflects to a ray parallel to the axis of the parabola (optical property of the parabola).

*Solution.* Let  $F(\frac{p}{2}, 0)$  be the focus of the parabola  $\mathcal{P} : y^2 = 2px$  and  $d : x = -\frac{p}{2}$  be its director line. Recall that the gradient  $\text{grad}(f)(x_0, y_0) = (f_x(x_0, y_0), f_y(x_0, y_0))$  is a normal vector of parabola  $\mathcal{P}$  to its point  $M_0(x_0, y_0)$ , where

$$f(x, y) = \delta(F, M) - \delta(M, d) = \sqrt{\left(x - \frac{p}{2}\right)^2 + y^2} - \left(x + \frac{p}{2}\right)$$

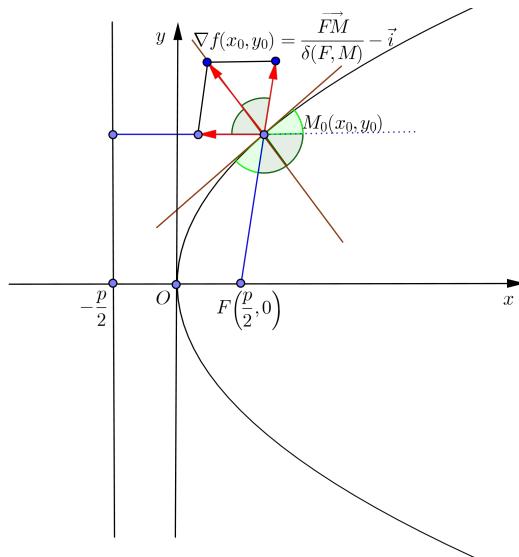
and  $M(x, y)$ . Note that

$$f_x(x_0, y_0) = \frac{x_0 - \frac{p}{2}}{\delta(F, M_0)} - 1 \text{ and } f_y(x_0, y_0) = \frac{y_0}{\delta(F, M_0)},$$

and shows that

$$\begin{aligned}\text{grad}(f) &= (f_x(x_0, y_0), f_y(x_0, y_0)) = \left( \frac{x_0 - \frac{p}{2}}{\delta(F, M_0)} - 1, \frac{y_0}{\delta(F, M_0)} \right) \\ &= \left( \frac{x_0 - \frac{p}{2}}{\delta(F, M_0)}, \frac{y_0}{\delta(F, M_0)} \right) - (1, 0) = \frac{\vec{F M_0}}{\delta(F, M_0)} - \mathbf{i}.\end{aligned}$$

<sup>3</sup>The exterior of a hyperbola is the nonconvex component of its complement



The versors  $\frac{\overrightarrow{FM_0}}{\delta(F, M_0)}$  and  $-\mathbf{i}$  point towards the 'exterior' of the parabola  $\mathcal{P}$ <sup>4</sup> and their sum make obviously equal angles with the directions of the vectors  $\overrightarrow{FM_0}$  and  $\mathbf{i}$  and (the sum) is also orthogonal to the tangent line  $T_{M_0}(\mathcal{P})$  of the parabola at  $M_0(x_0, y_0)$ . This shows that the angle between the ray  $FM$  and the tangent line  $T_{M_0}(\mathcal{P})$  equals the angle between  $Ox$  and the tangent  $T_{M_0}(\mathcal{E})$ .

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<sup>4</sup>The exterior of a parabola is the nonconvex component of its complement