```
1 abstract class Beverage {
     public String description = "Unknown Beverage";
      public String getDescription() {
        return description;
6
     public abstract double cost();
9
10
11
   class Espresso extends Beverage {
12
     public Espresso() {
       this.description = "Espresso";
13
14
15
     public double cost() {
17
       return 1;
     }
18
19
20
21
    class HouseBlend extends Beverage {
     public HouseBlend() {
  this.description = "House Blend";
22
23
24
26
     public double cost() {
27
        return 1.5;
     }
28
29
30
31
    abstract class Condiment extends Beverage {
32
     public abstract String getDescription();
33
34
35
    class Mocha extends Condiment \{
36
      private final Beverage beverage;
37
38
      public Mocha(Beverage beverage) {
39
       this.beverage = beverage;
40
41
42
      public double cost() {
       return 0.20 + beverage.cost();
44
45
46
      public String getDescription() {
        return this.beverage.getDescription() + ",Mocha";
47
48
49
50
51
    class Whip extends Condiment {
     private final Beverage beverage;
52
53
54
      public Whip(Beverage beverage) {
55
       this.beverage = beverage;
56
57
58
      public double cost() {
59
        return 0.15 + beverage.cost();
60
62
      public String getDescription() {
        return this.beverage.getDescription() + ",Whip";
63
64
65
       public static void main(String[] args) {
   Beverage b = new Mocha(new Mocha(new Whip(new HouseBlend())));
67
68
          System.out.println(b.getDescription());
System.out.println(b.cost());
69
70
71
     }
72
73
74
   }
```

Pattern STRUTTURALI	Pattern CREAZIONALI	Pattern COMPORTAMENTALI
□ Adapter□ Decorator□ Composite	☐ Abstract Factory☐ Singleton	☐ Observer☐ State☐ Visitor☐ Strategy

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