#### FINC-672 – WORKSHOP IN FINANCE: EMPIRICAL RESEARCH

SETTING UP JULIA AND PLUTO

PROF. MATT FLECKENSTEIN
UNIVERSITY OF DELAWARE

mflecken@udel.edu

#### GOALS

- $\hfill\Box$  Install Julia
- ☐ Install Pluto
- $\Box$  Opening and saving Pluto notebooks

#### STEP 1: INSTALL JULIA

• Go to https://julialang.org/downloads and download the current stable release, Julia 1.6.2, using the correct version for your operating system (Linux x86, Mac, Windows, etc).

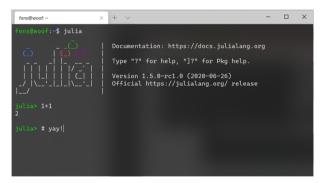
#### Current stable release: v1.6.2 (July 14, 2021)

Checksums for this release are available in both MD5 and SHA256 formats.

Windows [help]	64-bit (installer), 64-bit (portable)	32-bit (installer), 32-bit (portable)	
macOS [help]	64-bit		
Generic Linux on x86 [help]	64-bit (GPG), 64-bit (musl) <sup>[1]</sup> (GPG)	32-bit (GPG)	
Generic Linux on ARM [help]	64-bit (AArch64) (GPG)	32-bit (ARMv7-a hard float) (GPG)	
Generic Linux on PowerPC [help]	64-bit (little endian) (GPG)		
Generic FreeBSD on x86 [help]	64-bit (GPG)		
Source	Tarball (GPG)	Tarball with dependencies (GPG) GitHub	

#### STEP 2: RUN JULIA

• After installing, **make sure that you can run Julia**. On some systems, this means searching for the "Julia 1.6.0" program installed on your computer; in others, it means running the command julia in a terminal. Make sure that you can execute 1 + 1:



<sup>→</sup> Make sure that you are able to launch Julia and calculate 1+1 before proceeding!

#### STEP 3: INSTALL PLUTO

- Next we will install the Pluto notebook that we will be using during the course. Pluto is a Julia programming environment designed for interactivity and quick experiments.
- $\rightarrow$  Open the **Julia REPL**. This is the command-line interface to Julia, similar to the previous screenshot.
- $\rightarrow$  Here you type *Julia commands*, and when you press ENTER, it runs, and you see the result.

#### STEP 3: INSTALL PLUTO (CONT'D)

- → To install Pluto, we want to run a package manager command. To switch from Julia mode to Pkg mode, type 1 (closing square bracket) at the julia> prompt.
  - The line turns blue and the prompt changes to pkg>, telling you that you are now in package manager mode.
  - This mode allows you to do operations on packages (also called libraries).

```
julia> ]
(@v1.6) pkg>
```

#### STEP 3: INSTALL PLUTO (CONT'D)

- To install Pluto, run the following (case sensitive) command to add (install) the package to your system by downloading it from the internet.
- You should only need to do this **once** for each installation of Julia.
- This might take a couple of minutes.

(@v1.6) pkg> add Pluto

#### STEP 3: INSTALL PLUTO (CONT'D)

```
Type "?" for help, "l?" for Pkg help.
                  Version 1.5.0-rc1.0 (2020-06-26)
                  Official https://julialang.org/ release
(@v1.5) pkg> add Pluto
Installed Pluto - v0.11.9
dating `~/asdfasfd/Project.toml
      `~/asdfasfd/Manifest.toml
```

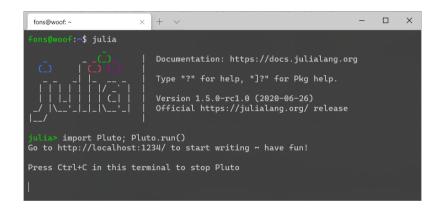
 $\rightarrow$  You can now close the terminal.

#### STEP 4: OPEN PLUTO IN BROWSER

- Use a modern browser: Mozilla, Firefox or Google Chrome
- We need a browser to view Pluto notebooks. Firefox and Chrome work best.
- That's it. We have installed Julia and Pluto and are now ready to launch an interactive Pluto notebook.

♦ **Step 1:** Start the Julia REPL, like you did during the setup. In the REPL, type:

```
julia> <mark>using</mark> Pluto
julia> Pluto.run()
```



→ The terminal tells us to go to http://localhost:1234/ (or a similar URL). Let's open Firefox or Chrome and type that into the address bar.



- If you're curious about what a *Pluto notebook* looks like, have a look at the **sample notebooks**. Samples 1, 2 and 6 may be useful for learning some basics of Julia programming.
- If nothing happens in the browser the first time, close Julia and try again.

- ♦ **Step 2:** Opening an existing notebook file.
  - This is the main menu here you can create new notebooks, or open existing ones.
  - Our homework assignments will always be based on a **template notebook**, available on Canvas.
  - To start from a template notebook from Canvas, download it and enter the **full path** to the template into the blue box in the main menu.
  - Then press ENTER.
  - More on finding full paths in step 3.



- ♦ **Step 3:** Saving a notebook
  - We first need a folder to save our homework in.
  - Open your file explorer and create one.
  - Next, we need to know the **absolute path** of that folder.
  - Here's how you do that in Windows , MacOS .

• For example, you might have in Windows

C:\Users\Yourusername\Documents\18S191\_assignments\

• Or in MacOS

/Users/fonsi/Documents/18S191\_assignments/

• Now that we know the absolute path, go back to your Pluto notebook, and at the top of the page, click on "Save notebook...".



- This is where you type the **new path+filename for your notebook**:
- For example, you might have:



• Click Choose.

- ♦ **Step 4:** Sharing a notebook
  - After working on your notebook (your code is autosaved when you run it), you will find your notebook file in the folder we created in Step 3.
  - This the file that you can share with others, or submit as your homework assignment to Canvas.

#### WRAP-UP

- ✓ Install Julia
- ✓ Install Pluto
- ✓ Opening and saving Pluto notebooks