

XAVIER SANTOS



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PROFILE

A motivated and curious computer science student who has a passion for technology and innovation. Eager to apply theoretical knowledge gained from coursework to real-world projects and contribute innovative solutions.

EDUCATION

- **SENIOR HIGH SCHOOL**
University of Perpetual Help System Dalta Molino
2019 - 2021
- **COLLEGE**
Bachelor of Science in Computer Science
De La Salle University Dasmarias
2021 - 2025

PROJECTS

- **2D Top-Down Unity Game**
 - Developed using Unity and C#
 - Designed using Aseprite for textures and animations
- **Lost Altra**
 - Developed using Godot and GDScript
 - Implements state machine to check the status of the player

COURSES AND CERTIFICATIONS

- **CISCO**
Introduction to Cybersecurity
- **University of Helsinki**
Java Programming I & II

SKILLS

- Programming languages: Java, Python, JavaScript, HTML/CSS, C#, SQL, GDScript
- Frameworks and Libraries: Express.js, Node.js
- Tools: Git/Github, VS Code, Unity, Godot, Aseprite, Blender, Maya