



## Solutions to the exercises

### Exercise 1:

Both the number and its position are to be output. Therefore, state should be represented by a tuple (number, position) of two integers. The value of number will be the maximum value in `lst` and position will be its earliest position from the left. The comprehension will be assigned to variable `res`. Use `i <- [0...]` to get positions of numbers in `lst` as they are considered. Use `p <- lst` to get numbers from `lst`. Use `ss <- res` to get current state. State gets updated if `ss.0` (current maximum) is less than `p`. The updated state is `(p, i)`. A reasonable solution is:

```
fmax lst = res ! 0
where
  res = [(-1,-1)]# [ if (ss.0 < p) then (p,i) else ss
                    | p <- lst | ss <- res | i <- [0...]]
```

Load from file and try it with the following :

```
fmax []           // Returns (-1,-1) which is reasonable
fmax [4,7,2,3,7,1,0,6,5] // Only non-negative numbers should be used
fmax [0,1,2,3,4,5,6,7,8]
```

### Exercise 2:

State is a single Bit and is initially False. Let `res` be the value of the comprehension. Variable `res` is a sequence of Bits, the last of which is output using `(res ! 0)`. Let `ss <- res` be the latest Bit of `res` (that is, the current State), let `p <- lst` be the next element of the input sequence `lst`. Let `n` be the number that is being checked for membership in `lst`. State becomes True and remains True if `n` is found to be a member of `lst` using `(p == n)`, otherwise State remains False. A reasonable comprehension is the following:

```
member lst n = (res ! 0)
where
  res = [False]# [ ss \ / (p == n) | p <- lst | ss <- res ]
```

Load from file and try it with the following:

```
member [] 10           // Returns False
member [12,55,2,17,88,20] 17 // Returns True
member [12,55,2,17,88,20] 13 // Returns False
member [5,5,2,3,6,7] 5    // Returns True
member [5,5,2,3,6,7] 7    // Returns True
```

All numbers must be non-negative in this version

### Exercise 3:

Call the value of the comprehension `res`. State is a tuple: the left side is a number from `lst`, the right side is a Bit where False means `n` has not yet been removed from `lst` and True means it has. The right side of State is used to ensure at most one occurrence of `n` is removed from `lst`. Current State `q` is obtained from `q <- res`. To remove `n` two sequences are maintained, namely `[-1]#lst` and `lst#[-1]`. The comprehension begins by choosing

numbers  $z_a$  from  $[-1]\#lst$ . As long as  $n$  is not found (checked with  $\sim(z_a == n)$ ), and  $q.1$  is `False`, numbers from  $z_a$  are placed in the left side of the next State like this:  $(z_a, q.1)$ . If  $n$  is found and  $q.1$  is `False` then numbers from  $z_b <- lst\#[-1]$  are placed in the left side of State with the right side of State taking the value `True` (henceforth numbers are always taken from  $z_b$ ). The output needs to be only the sequence of numbers on the left side of State. This can be obtained from the comprehension  $[w.0 \mid w <- res]$ . The initial State is  $(-1, False)$ . The first State added to  $res$  is also  $(-1, False)$  due to  $z_a = [-1]\#lst$ . Therefore, the first two States of  $res$  are both  $(-1, False)$  and  $w$  always begins with two  $-1$ s. These can be removed with  $drop \text{ `}{2} [w.0 \mid w <- res]$ .

```
remove lst n = drop `2 [w.0 | w <- res]
  where
    res = [(-1,False)]# [ if (q.1 == False /\ ~(z_a == n)) then (z_a, q.1) else (z_b, True)
                      | z_a <- [-1]\#lst | z_b <- lst\#[-1] | q <- res ]
```

Try it with the following:

```
remove [] 10           // returns []
remove [12,55,2,17,88,20] 17 // returns [12,55,2,88,20,-1]
remove [12,55,2,17,88,20] 13 // returns [12,55,2,17,88,20]
remove [5,5,2,3,6,7] 5 // returns [5,2,3,6,7,-1]
remove [5,5,2,3,6,7] 7 // returns [5,5,2,3,6,-1]
remove [5,5,2,0,6,7] 0 // returns [5,5,2,6,7,-1]
```

**Notes:** without the  $-1$  appended to the output sequence some output sequences would be shorter than others and this constitutes a type mismatch in Cryptol. Hence, the appended  $-1$  when a number is removed from the input sequence is necessary. This will actually be exploited in the next Exercise. The above was designed for non-negative integer sequences.

#### Exercise 4:

Numbers  $x$  and  $y$  are to be tested for being permutations of each other. The strategy is as follows: consider numbers  $p$  from  $x$  iteratively (as  $p <- x$ ). Let  $q$  be a tuple containing a subsequence of  $y$  on the left and a flag (Bit) on the right. Initially,  $q.0$  is sequence  $y$  and  $q.1$  is `True` (as  $q <- [y, True]\#res$  where  $res$  is the value of the comprehension holding computation States). From iteration to iteration  $q.0$  may be modified with numbers of  $y$  removed and  $-1$ s appended to it. This happens if  $p$  (from  $p <- x$ ) is a member of the modified  $q.0$  and then  $p$  is removed from  $q.0$  and  $-1$  appended to  $q.0$  in that case. If all the numbers  $p$ , taken from  $x$ , remove all the numbers in  $q.0$  then  $q.0$  will contain all  $-1$ s when computation finishes and  $q.1$  will have the value `True` as it will not be changed during the computation. If at some iteration  $p$  is not a member of  $q.0$  then  $x$  can not be a permutation of  $y$  and the flag  $q.1$  is set to `False` due to  $(member\ q.0\ p) /\ q.1$  having value `False`. Once the flag is set to `False`, it remains `False` for future iterations. When computation is complete the only concern is the flag which states whether the input sequences are permutations. The flag is removed from the right side of the last State with this:  $(res ! 0).1$ . A few extra lines are added to take care of two cases: both inputs are empty sequences, and both inputs do not have the same number of elements.

```
perm x y = if (length x) == 0 /\ (length y) == 0 then True else
            if (length x) == (length y) then (res ! 0).1 else False
  where
    res = [ ((remove q.0 p), (member q.0 p) /\ q.1) | q <- [(y, True)]#res | p <- x ]
```

Try it with the following:

```
perm [] [] // returns True
perm [] [1] // returns False
perm [1] [] // returns False
perm [1] [0] // returns False
perm [1] [1] // returns True
perm [1,1,2] [2,1,2] // returns False
perm [1,2,3] [1,2,3,3] // returns False
perm [3,2,1] [1,3,2] // returns True
perm [1,2,3,4] [1,2,3] // returns False
perm [1,2,3,3] [1,2,3] // returns False
perm [11,44,23,82,66,91,42,41,63,72,82,12,16,21,91,72,71] // returns True
    [44,91,72,11,71,42,12,63,16,23,91,82,21,72,41,82,66] // note: two 91s,82s,72s
perm [11,44,23,82,66,91,42,41,63,72,82,12,16,21,91,72,71] // returns False
    [44,71,72,11,71,42,12,63,16,23,91,82,21,72,41,82,66]
perm [97] ['a'] // returns True
```

### Exercise 5:

State is a Bit which is True as long as the numbers  $j_1$  seen up to now (from  $j_1 <- \text{lst}$ ) are in a non-decreasing sequence. State is initialized to True. Two sequences are maintained from the input sequence  $\text{lst}$ . One is  $\text{lst}$  itself (from  $j_1 <- \text{lst}$ ), the other is  $\text{lst}$  but ahead by 1 position (from  $j_2 <- \text{drop } \{1\} \text{ lst}$ ). Hence,  $j_1$  and  $j_2$  are two consecutive numbers in  $\text{lst}$ . If  $j_1$ , the one in the lowest position of the two, is strictly greater than  $j_2$ , in the next lowest position, then State becomes False and remains False until the end. To find the value of State at the end use  $(\text{res} \neq 0)$ .

```
nondecreasing lst = (res != 0)
where
  res = [True]# [ if (j1 <= j2) /\ k then True else False
                | k <- res | j1 <- lst | j2 <- drop {1} lst]
```

Try it on the following:

```
nondecreasing [2] // Returns True
nondecreasing [2,1] // Returns False
nondecreasing [1,2] // Returns True
nondecreasing [1,1,1] // Returns True
nondecreasing [1,2,1] // Returns False
nondecreasing [1,1,1,3,3,3,6,6,6,7] // Returns True
```