

Utility & Helper Scripts

This file documents the administrative and helper scripts used to manage and interact with the Ansible Secrets system.

1. Administrative Scripts

These scripts are used by administrators to manage the secret deployment process.

add-secret.sh

Purpose: This script securely encrypts and adds a new secret to the Ansible Secrets system. It automates creating a GPG-encrypted password file, using the correct GPG passphrase from Ansible Vault. The script eliminates common errors from manual typos or hidden characters.

Installation:

This script is designed to be run from within the Ansible project directory.

- Create the file /opt/ansible_secrets/add-secret.sh
- Add the source code below to the file.
- Make it executable. It should be owned by an administrator (e.g., flengyel).

```
sudo chown 'flengyel:domain users' /opt/ansible_secrets/add-secret.sh
sudo chmod 750 /opt/ansible_secrets/add-secret.sh
```

Source Code:

```
#!/bin/bash
#
# add-secret.sh - A script to securely encrypt and add a new secret
# to the Ansible Secrets project.
#
# This script automates the process of creating a GPG-encrypted password file,
# ensuring the correct GPG passphrase from Ansible Vault is used, which
# eliminates common errors from typos or hidden characters.
#
# Usage: ./add-secret.sh <secret_name>
# Example: ./add-secret.sh mfa_db
#
# The script will prompt for the password to be encrypted.

set -euo pipefail

# --- Configuration ---
# The root directory of your Ansible deployment project.
# The script must be run from a location that can access this path.
ANSIBLE_PROJECT_DIR="/opt/ansible_secrets"
FILES_DIR="${ANSIBLE_PROJECT_DIR}/files"
VAULT_FILE="${ANSIBLE_PROJECT_DIR}/group_vars/all/vault.yml"
VAULT_PASS_FILE="${ANSIBLE_PROJECT_DIR}/.ansible_vault_password"
VENV_PATH="${ANSIBLE_PROJECT_DIR}/venv/bin/activate"

# --- NEW: Define a temporary file and ensure it's cleaned up on exit ---
TEMP_FILE=$(mktemp /tmp/add-secret.XXXXXX)

cleanup() {
    rm -f "$TEMP_FILE"
    unset SECRET GPG_PASSPHRASE || true
```

```

}
trap cleanup EXIT

# --- Input Validation ---

# 1. Check if exactly one argument (the secret name) was provided.
if [[ $# -ne 1 ]]; then
    echo "Usage: $0 <secret_name>" >&2
    echo "Example: $0 oracle_db" >&2
    exit 1
fi

SECRET_NAME="$1"
OUTPUT_FILE="${FILES_DIR}/${SECRET_NAME}_secret.txt.gpg"

# 2. Check if required directories and files exist.
if [[ ! -d "$ANSIBLE_PROJECT_DIR" ]]; then
    echo "Error: Ansible project directory not found at '$ANSIBLE_PROJECT_DIR'" >&2
    exit 1
fi
if [[ ! -f "$VAULT_FILE" ]]; then
    echo "Error: Ansible Vault file not found at '$VAULT_FILE'" >&2
    exit 1
fi
if [[ ! -f "$VAULT_PASS_FILE" ]]; then
    echo "Error: Vault password file not found at '$VAULT_PASS_FILE'" >&2
    exit 1
fi
if [[ ! -f "$VENV_PATH" ]]; then
    echo "Error: Python virtual environment not found at '$VENV_PATH'" >&2
    exit 1
fi

# 3. Prompt for the secret password securely (it will not be echoed to the screen).
read -sp "Enter the secret for '${SECRET_NAME}': " SECRET
echo # Print a newline for better formatting after the prompt.

if [[ -z "$SECRET" ]]; then
    echo "Error: Secret cannot be empty." >&2
    exit 1
fi

# 4. If the output file already exists, ask for confirmation to overwrite.
if [[ -f "$OUTPUT_FILE" ]]; then
    read -p "Warning: '$OUTPUT_FILE' already exists. Overwrite? (y/N) " -n 1 -r
    echo
    if [[ ! $REPLY =~ ^[Yy]$ ]]; then
        echo "Operation cancelled."
        exit 1
    fi
fi

# --- Main Logic ---

```

```

echo "--> Activating virtual environment..."
source "$VENV_PATH"

echo "--> Retrieving GPG passphrase securely from Ansible Vault..."
# Use the vault password file explicitly to avoid interactive prompts.
# Extract the value without quotes or newlines.
GPG_PASSPHRASE=$(
    ansible-vault view "$VAULT_FILE" --vault-password-file "$VAULT_PASS_FILE" | awk -F': ' '{print $2}'
)

if [[ -z "$GPG_PASSPHRASE" ]]; then
    echo "Error: Failed to retrieve GPG passphrase from vault. Check vault password or file content."
    exit 1
fi

echo "--> Encrypting new secret for '${SECRET_NAME}'..."
# We pipe the secret password directly into GPG's standard input.
# This avoids creating a temporary plaintext file on disk.
# IMPORTANT: Do NOT put the passphrase on the command line (visible via `ps`).
# Provide it via a dedicated file descriptor using loopback pinentry.
printf '%s' "$SECRET" | gpg --batch --yes --symmetric --cipher-algo AES256 --pinentry-mode loopback

# Check if GPG command succeeded.
if [[ $? -eq 0 ]]; then
    echo "Success! Encrypted secret created in temporary file."
    # --- MODIFIED: Now we use sudo to move the file and set ownership. ---
    echo "--> Moving secret to final destination and setting permissions..."
    sudo mv "$TEMP_FILE" "$OUTPUT_FILE"
    sudo chown service_account:appsecretaccess "$OUTPUT_FILE"
    sudo chmod 640 "$OUTPUT_FILE" # <-- ADD THIS LINE
    echo "--> Permissions set to 640 (-rw-r-----)"
    echo "--> Final file at: ${OUTPUT_FILE}"
else
    echo "Error: GPG encryption failed." >&2
    exit 1
fi

# Deactivate the virtual environment
deactivate

echo "--> Done."

```

Usage

Must be run from within the Ansible project directory

```

cd /opt/ansible_secrets
./add-secret.sh new_secret_name

```

Script logic

Configuration The script relies on four hardcoded path variables that define the structure of your Ansible project:

- **ANSIBLE_PROJECT_DIR**: Set to /opt/ansible_secrets.
- **FILES_DIR**: The subdirectory for encrypted files, \protect\TU\textdollar\{ANSIBLE_PROJECT_DIR}\files.

- **VAULT_FILE:** The path to the Ansible Vault file containing the GPG passphrase, \protect\TU\text dollar\{ANSIBLE_PROJECT_DIR\}/group_vars/all/vault.yml.
- **VENV_PATH:** The path to the Python virtual environment's activation script, \protect\TU\textdoll ar\{ANSIBLE_PROJECT_DIR\}/venv/bin/activate.

Input Validation Before performing any actions, the script runs several critical checks:

1. **Argument Count:** It verifies that exactly one argument (the secret's name) is provided.
2. **Environment Check:** It confirms that the Ansible project directory, the vault file, and the Python virtual environment all exist at their configured paths.
3. **Secure Prompt:** It securely prompts the administrator to enter the secret value, which is not displayed on the screen. It also ensures the provided secret is not empty.
4. **Overwrite Protection:** If an encrypted file for that secret name already exists, the script asks for explicit confirmation before overwriting it.

The script proceeds as follows:

1. **Activate Environment:** It activates the Python virtual environment to ensure ansible-vault is available.
2. **Retrieve GPG Passphrase:** It uses ansible-vault\view to securely read the app_gpg_passphrase from the vault file in memory. The output is processed with grep, awk, and tr to isolate the passphrase itself without any extra characters or quotes.
3. **Encrypt the Secret:** It pipes the new secret directly into the gpg command's standard input. This is a secure practice as it avoids writing the plaintext secret to a temporary file.
 - It uses the -V-passphrase argument to provide the GPG key retrieved from the vault.
 - The encryption uses the AES256 cipher.
 - The final encrypted content is written to a file named \TU\textless{ }secret_name\TU\textgr eater{ }_secret.txt.gpg in the files\directory.
4. **Set Ownership:** Upon successful encryption, it uses sudo to set the new file's ownership to service_account:appsecretaccess, preparing it for deployment.
5. **Deactivate Environment:** The script deactivates the virtual environment, cleaning up the session.

secure-app.sh

Purpose: This script applies the standard production ownership (service_account:appsecretaccess) and permissions (0750) to an application script. It includes validation to ensure it is only run on .sh or .py files.

Installation:

This is a general-purpose utility and should be placed in a system-wide binary path.

- Create the file /usr/local/bin/secure-app.sh
- Add the source code below to the file.
- Make it executable:

```
sudo chmod 755 /usr/local/bin/secure-app.sh
```

Source Code:

```
#!/bin/bash

# --- Input Validation ---
if [[ $# -ne 1 ]]; then
    echo "Usage: $0 <path_to_script>" >&2
    exit 1
fi

SCRIPT_PATH="$1"
```

```

if [[ ! -f "$SCRIPT_PATH" ]]; then
    echo "Error: File not found at '$SCRIPT_PATH'" >&2
    exit 1
fi

extension="${SCRIPT_PATH##*.*}"
case "$extension" in
    sh|py)
        echo "Valid extension (.$extension) found. Securing script..."
        ;;
    *)
        echo "Error: Invalid file type. Script only supports '.sh' or '.py' extensions." >&2
        exit 1
        ;;
esac

# --- Main Logic ---
echo "Setting ownership to service_account:appsecretaccess on '$SCRIPT_PATH'"
sudo chown service_account:appsecretaccess "$SCRIPT_PATH"

echo "Setting permissions to 0750 on '$SCRIPT_PATH'"
sudo chmod 0750 "$SCRIPT_PATH"

echo "Done."

### Usage

# Must be run by an administrator with sudo privileges.
sudo /usr/local/bin/secure-app.sh /path/to/your/application_script.py

```

2. Runtime Helper Modules & Scripts

These are the scripts and modules used by your application scripts at runtime to retrieve secrets and establish connections. They are installed in /usr/local/lib/ansible_secret_helpers/ and /usr/local/bin/.

secret_retriever.py

Purpose: Provides the low-level get_secret() function for Python scripts to retrieve secrets. This is the foundation for the other helpers.

Installation:

- Create the file /usr/local/lib/ansible_secret_helpers/secret_retriever.py.
- Add the source code below.
- Set permissions: sudo\chmod\0640\usr/local/lib/ansible_secret_helpers/secret_retriever.py and ensure the parent directory has correct ownership (service_account:appsecretaccess) and permissions (0750).

Source Code:

```

# /usr/local/lib/ansible_secret_helpers/secret_retriever.py
import os
import subprocess

SECRETS_DIR = "/opt/credential_store"
GPG_PASSPHRASE_FILE = os.path.join(SECRETS_DIR, ".gpg_passphrase")

```

```

def get_secret(secret_name: str) -> str:
    """
    Retrieves a decrypted secret for a given secret name.
    Raises RuntimeError on failure.
    """
    # Note the use of the _secret.txt.gpg suffix
    enc_file = os.path.join(SECRETS_DIR, f"{secret_name}_secret.txt.gpg")
    if not os.path.exists(enc_file):
        raise FileNotFoundError(f"Encrypted secret for '{secret_name}' not found.")

    cmd = ["gpg", "--batch", "--quiet", "--yes", "--passphrase-file", GPG_PASSPHRASE_FILE, "-"]

    try:
        result = subprocess.run(cmd, stdout=subprocess.PIPE, stderr=subprocess.PIPE, universal_newlines=True)
        return result.stdout.strip()
    except subprocess.CalledProcessError as e:
        raise RuntimeError(f"GPG decryption failed for '{secret_name}': {e.stderr}")
    except FileNotFoundError:
        raise RuntimeError("gpg command not found. Is GnuPG installed?")

```

connection_helpers.py

Purpose: Provides high-level, reusable functions for establishing database and LDAP connections using secrets from the credential store. Your application scripts should prefer using these functions.

Installation:

- Create the file /usr/local/lib/ansible_secret_helpers/connection_helpers.py.
- Add the source code below.
- Set permissions: sudo\chmod\0640\usr/local/lib/ansible_secret_helpers/connection_helpers.py.

Source Code:

```

# /usr/local/lib/ansible_secret_helpers/connection_helpers.py
import sys
import ssl
import sqlalchemy
import cx_Oracle as cx
import ldap3
from ldap3 import Server, Connection, ALL, Tls # Requires ldap3 library
import secret_retriever # Imports the local module

def create_ldap_connection(ldap_server, user_secret, pswd_secret):
    """
    Retrieves credentials and establishes a secure LDAP connection.
    Returns a bound ldap3 Connection object.
    """
    oud_user = None
    oud_pswd = None
    try:
        oud_user = secret_retriever.get_secret(user_secret)
        oud_pswd = secret_retriever.get_secret(pswd_secret)

        tls = Tls(validate=ssl.CERT_NONE)
        srv = Server(ldap_server, port=636, get_info=ALL, use_ssl=True, tls=tls)
        oud = Connection(srv, user=oud_user, password=oud_pswd, auto_bind=True)
    
```

```

        # Clear credentials from memory immediately after use
        oud_user = None
        oud_pswd = None

        if not oud.bound:
            # Use the correct server variable in the error message
            raise ConnectionError(f'Error: cannot bind to {ldap_server}')

        # Return the connection object only on success
        return oud

except Exception as e:
    # Properly handle exceptions and exit
    print(f"Error creating LDAP connection: {e}", file=sys.stderr)
    sys.exit(1)

def create_db_connection(dbhost, dbport, dbsid, user_secret, pswd_secret, engine_only=False):
    """
    Retrieves credentials and creates a DB engine and optionally a connection.
    - If engine_only is True, returns only the SQLAlchemy engine.
    - If engine_only is False (default), returns a tuple of (engine, connection).
    """
    db_user = None
    db_pswd = None
    engine = None
    conn = None
    try:
        db_user = secret_retriever.get_secret(user_secret)
        if not db_user:
            raise RuntimeError(f"Retrieved empty username secret for '{user_secret}'")

        db_pswd = secret_retriever.get_secret(pswd_secret)
        if not db_pswd:
            raise RuntimeError(f"Retrieved empty password for '{pswd_secret}'")

        datasourcename = cx.makedsn(dbhost, dbport, service_name=dbsid)
        connectstring = f'oracle+cx_oracle://{db_user}:{db_pswd}@{datasourcename}'

        # Clear credentials from memory immediately after use
        db_user = None
        db_pswd = None

        engine = sqlalchemy.create_engine(connectstring, max_identifier_length=128)

        # Conditional return based on the new flag
        if engine_only:
            return engine
        else:
            conn = engine.connect()
            return engine, conn

    except Exception as e:
        print(f"Error creating database connection: {e}", file=sys.stderr)
        # Ensure resources are cleaned up on failure
        if conn:

```

```

        conn.close()
    if engine:
        engine.dispose()
    sys.exit(1)

def create_ntlm_connection(server_address, user_secret, pswd_secret):
    """
    Retrieves credentials and establishes an NTLM-authenticated LDAP connection.
    This is typically used for connecting to Microsoft Active Directory.

    It assumes the user_secret contains the full NTLM-formatted username (e.g., 'DOMAIN\user').

    Args:
        server_address (str): The address of the domain controller (e.g., '100.74.1.219:389')
        user_secret (str): The name of the secret storing the full username.
        pswd_secret (str): The name of the secret storing the password.

    Returns:
        A bound ldap3 Connection object.
    """
    ntlm_user = None
    ntlm_pswd = None
    conn = None
    try:
        # Retrieve the full username (DOMAIN\user) and password from secrets
        ntlm_user = secret_retriever.get_secret(user_secret)
        ntlm_pswd = secret_retriever.get_secret(pswd_secret)

        # Define the server and create the connection object
        server = ldap3.Server(server_address, get_info=ldap3.ALL)
        conn = ldap3.Connection(server,
                                user=ntlm_user,
                                password=ntlm_pswd,
                                authentication=ldap3.NTLM,
                                auto_bind=True)

        if not conn.bound:
            raise ldap3.core.exceptions.LDAPBindError(f"NTLM bind failed for user {ntlm_user}")

        # Clear credentials from memory and return the connection
        ntlm_user = None
        ntlm_pswd = None
        return conn

    except Exception as e:
        print(f"Error creating NTLM connection: {e}", file=sys.stderr)
        if conn and conn.bound:
            conn.unbind()
        sys.exit(1)

```

get-secret.sh (for Bash scripts)

Purpose: Takes a secret name as an argument and prints the decrypted secret to standard output.

Installation:

See INSTALLATION.md for details.