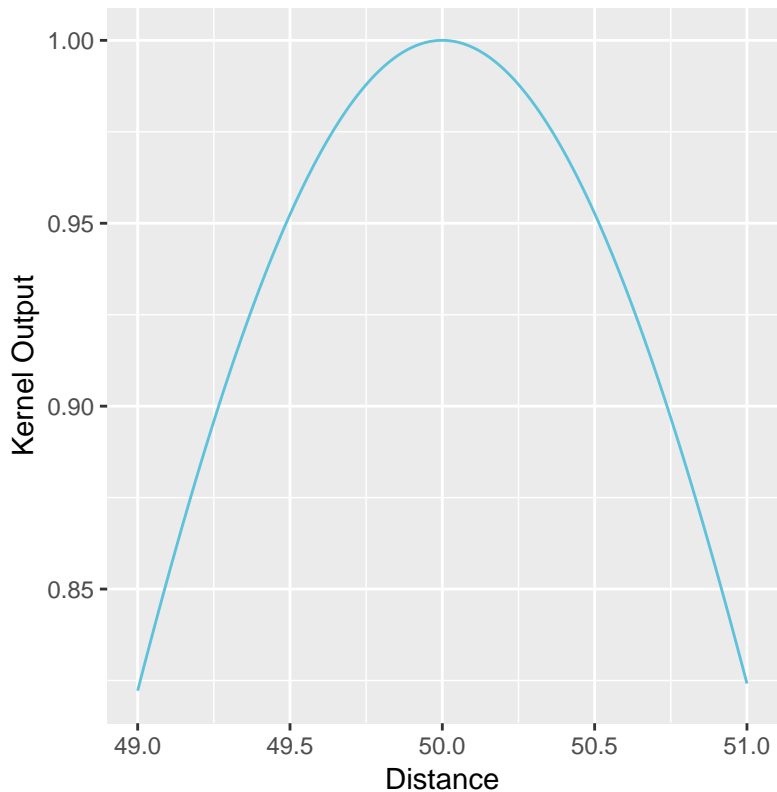


Gaussian Kernel Distance



Legend

Distance (smoothing = 300000)