```
cFileHandle
   + open()
   + read()
   + write()
   + seek()
   + close()
   + ~cFileHandle()
  cRecordingPlayer

    mRecording

    mOffsets

    mOffset

    mTotalLenght

    mIndex

- mFile
+ ~cRecordingPlayer()
+ open()
+ read()
+ write()
+ seek()
+ close()
+ newInstance()
- Scan()
- cRecordingPlayer()
GetFile()
- NextFile()
SeekInFile()
```