



Database Management Systems

PL/SQL

What is PL/SQL

PL/SQL is a block structured language that enables developers to combine the power of SQL with procedural statements. All the statements of a block are passed to oracle engine all at once which increases processing speed and decreases the traffic.

Basics of PL/SQL

- PL/SQL stands for Procedural Language extensions to the Structured Query Language (SQL).
- PL/SQL is a combination of SQL along with the procedural features of programming languages.
- Oracle uses a PL/SQL engine to processes the PL/SQL statements.
- PL/SQL includes procedural language elements like conditions and loops. It allows declaration of constants and variables, procedures and functions, types and variable of those types and triggers.

Features of PL/SQL:

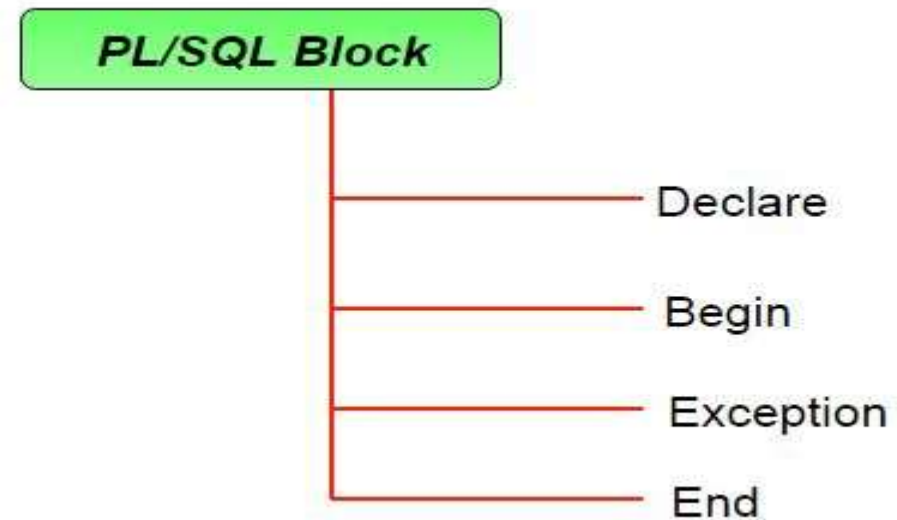
- PL/SQL is basically a procedural language, which provides the functionality of decision making, iteration and many more features of procedural programming languages.
- PL/SQL can execute a number of queries in one block using single command.
- One can create a PL/SQL unit such as procedures, functions, packages, triggers, and types, which are stored in the database for reuse by applications.
- PL/SQL provides a feature to handle the exception which occurs in PL/SQL block known as exception handling block.
- Applications written in PL/SQL are portable to computer hardware or operating system where Oracle is operational.
- PL/SQL Offers extensive error checking.
- It supports object-oriented programming.
- It supports the development of web applications and server pages.

Advantages of PL/SQL

- SQL is the standard database language and PL/SQL is strongly integrated with SQL. PL/SQL supports both static and dynamic SQL. Static SQL supports DML operations and transaction control from PL/SQL block. In Dynamic SQL, SQL allows embedding DDL statements in PL/SQL blocks.
- PL/SQL allows sending an entire block of statements to the database at one time. This reduces network traffic and provides high performance for the applications.
- PL/SQL gives high productivity to programmers as it can query, transform, and update data in a database.
- PL/SQL saves time on design and debugging by strong features, such as exception handling, encapsulation, data hiding, and object-oriented data types.
- Applications written in PL/SQL are fully portable.
- PL/SQL provides high security level.
- PL/SQL provides access to predefined SQL packages.
- PL/SQL provides support for Object-Oriented Programming.
- PL/SQL provides support for developing Web Applications and Server Pages.

Structure of PL/SQL Block

```
DECLARE  
    declaration statements;  
  
BEGIN  
    executable statements  
  
EXCEPTIONS  
    exception handling statements  
  
END;
```



PL/SQL program units organize the code into blocks. A block without a name is known as an anonymous block. The anonymous block is the simplest unit in PL/SQL. It is called anonymous block because it is not saved in the Oracle database.

Structure of PL/SQL Block

```
DECLARE
    declaration statements;

BEGIN
    executable statements

EXCEPTIONS
    exception handling statements

END;
```

- Declare section starts with DECLARE keyword in which variables, constants, records as cursors can be declared which stores data temporarily. It basically consists definition of PL/SQL identifiers. **This part of the code is optional.**
- Execution section starts with BEGIN and ends with END keyword. **This is a mandatory section** and here the program logic is written to perform any task like loops and conditional statements. It supports all DML commands, DDL commands and SQL*PLUS built-in functions as well.
- Exception section starts with EXCEPTION keyword. **This section is optional** which contains statements that are executed when a run-time error occurs. Any exceptions can be handled in this section.

Structure of PL/SQL Block

```
SQL> SET SERVEROUTPUT ON;  
SQL> DECLARE  
    var varchar2(40) := 'Hello PL/SQL' ;  
  
BEGIN  
    dbms_output.put_line(var);  
  
END;  
/
```

Output:

Hello PL/SQL
PL/SQL procedure successfully
completed.

Explanation:

SET SERVEROUTPUT ON: It is used to display the buffer used by the dbms_output.

var varchar2 : It is the declaration of variable, named var1 which is of integer type. There are many other data types that can be used like float, int, real, smallint, long etc. It also supports variables used in SQL as well like NUMBER(prec, scale), varchar etc.

PL/SQL procedure successfully completed: It is displayed when the code is compiled and executed successfully.

Slash (/) after END; The slash (/) tells the SQL*Plus to execute the block.

Assignment operator (:=) : It is used to assign a value to a variable.

Structure of PL/SQL Block

```
SQL> SET SERVEROUTPUT ON;
```

```
SQL> DECLARE
```

```
-- taking input for variable a
```

```
a integer := &a ;
```

```
-- taking input for variable b
```

```
b integer := &b ;
```

```
c integer ;
```

```
BEGIN
```

```
c := a + b ;
```

```
dbms_output.put_line('Sum of  
'||a||' and '||b||' is = '||c);
```

```
END;
```

```
/
```

Output

Enter value for a: 2

Enter value for b: 3

Sum of 2 and 3 is = 5

PL/SQL procedure successfully completed.

PL/SQL Variables

In PL/SQL, a variable is a meaningful name of a temporary storage location that supports a particular data type in a program.

- **It needs to declare the variable first in the declaration section of a PL/SQL block before using it.**
- **By default, variable names are not case sensitive. A reserved PL/SQL keyword cannot be used as a variable name.**

PL/SQL variables naming rules

- The variable name must be less than 31 characters. Try to make it as meaningful as possible within 31 characters.
- The variable name must begin with an ASCII letter. It can be either lowercase or uppercase.
- Followed by the first character are any number, underscore (_), and dollar sign (\$) characters.

Example:

Radius Number := 5;

Date_of_birth date;

PL/SQL Variables

PL/SQL variables naming convention

Prefix	Data Type
v_	VARCHAR2
n_	NUMBER
t_	TABLE
r_	ROW
d_	DATE
b_	BOOLEAN

Declaration Restrictions:

- Forward references are not allowed i.e. you must declare a constant or variable before referencing it in another statement even if it is a declarative statement.

```
val number := Total - 200;
```

```
Total number := 1000;
```

The first declaration is illegal because the TOTAL variable must be declared before using it in an assignment expression.

- Variables belonging to the same datatype cannot be declared in the same statement.

```
N1, N2, N3 Number; It is an illegal declaration.
```

Initializing Variables in PL/SQL

- **The DEFAULT keyword**
- **The assignment operator**

```
counter binary_integer := 0;
```

```
greetings varchar2(20) DEFAULT 'Hello JavaTpoint';
```

PL/SQL Variables

DECLARE

a integer := 30;

b integer := 40;

c integer;

f real;

BEGIN

c := a + b;

dbms_output.put_line('Value of c: ' || c);

f := 100.0/3.0;

dbms_output.put_line('Value of f: ' || f);

END;

Output

Value of c: 70

Value of f: 33.333333333333333333

PL/SQL procedure successfully completed.

PL/SQL Variables

Variable Scope in PL/SQL:

- **Local Variable:** Local variables are the inner block variables which are not accessible to outer blocks.
- **Global Variable:** Global variables are declared in outermost block.

Output

Outer Variable num1: 95

Outer Variable num2: 85

Inner Variable num1: 195

Inner Variable num2: 185

PL/SQL procedure successfully completed.

DECLARE

-- Global variables

num1 number := 95;

num2 number := 85;

BEGIN

dbms_output.put_line('Outer Variable num1: ' || num1);

dbms_output.put_line('Outer Variable num2: ' || num2);

DECLARE

-- Local variables

num1 number := 195;

num2 number := 185;

BEGIN

dbms_output.put_line('Inner Variable num1: ' || num1);

dbms_output.put_line('Inner Variable num2: ' || num2);

END;

END;

/

PL/SQL Variables anchors

PL/SQL provides you with a very useful feature called variable anchors. It refers to the use of the %TYPE keyword to declare a variable with the data type is associated with a column's data type of a particular column in a table.

DECLARE

```
v_first_name EMPLOYEES.FIRST_NAME%TYPE;
v_last_name  EMPLOYEES.LAST_NAME%TYPE;
n_employee_id EMPLOYEES.EMPLOYEE_ID%TYPE;
d_hire_date  EMPLOYEES.HIRE_DATE%TYPE;
```

BEGIN

NULL;

END;

/

Column Name	Data Type	Nullable	Data Default	COLUMN ID	Primary Key
EMPLOYEE_ID	NUMBER(6,0)	No	(null)	1	1
FIRST_NAME	VARCHAR2(20 BYTE)	Yes	(null)	2	(null)
LAST_NAME	VARCHAR2(25 BYTE)	No	(null)	3	(null)
EMAIL	VARCHAR2(25 BYTE)	No	(null)	4	(null)
PHONE_NUMBER	VARCHAR2(20 BYTE)	Yes	(null)	5	(null)
HIRE_DATE	DATE	No	(null)	6	(null)
JOB_ID	VARCHAR2(10 BYTE)	No	(null)	7	(null)
SALARY	NUMBER(8,2)	Yes	(null)	8	(null)
COMMISSION_PCT	NUMBER(2,2)	Yes	(null)	9	(null)
MANAGER_ID	NUMBER(6,0)	Yes	(null)	10	(null)
DEPARTMENT_ID	NUMBER(4,0)	Yes	(null)	11	(null)

Employees Table

PL/SQL Nested Block

```
SET SERVEROUTPUT ON SIZE 1000000;

DECLARE

n_emp_id EMPLOYEES.EMPLOYEE_ID%TYPE :=
&emp_id1;

BEGIN

DECLARE

n_emp_id employees.employee_id%TYPE := &emp_id2;
v_name employees.first_name%TYPE;

BEGIN

SELECT first_name
INTO v_name
FROM employees
WHERE employee_id = n_emp_id;
```

```
DBMS_OUTPUT.PUT_LINE('First name of employee ' ||
n_emp_id || ' is ' || v_name);

EXCEPTION

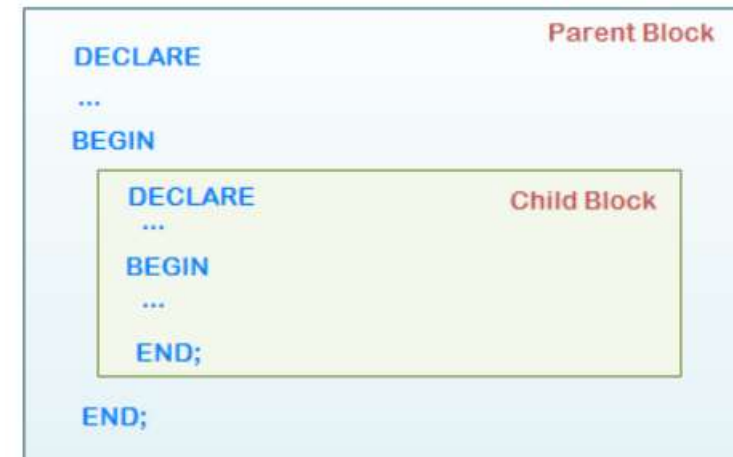
WHEN no_data_found THEN

DBMS_OUTPUT.PUT_LINE('Employee ' || n_emp_id || '
not found');

END;

END;

/
```



PL/SQL Nested Block

```
SET SERVEROUTPUT ON SIZE 1000000;
```

```
<<parent>>
```

```
DECLARE
```

```
  n_emp_id EMPLOYEES.EMPLOYEE_ID%TYPE :=  
  &emp_id1;
```

```
BEGIN
```

```
  <<child>>
```

```
  DECLARE
```

```
    n_emp_id employees.employee_id%TYPE := &emp_id2;
```

```
    v_name  employees.first_name%TYPE;
```

```
  BEGIN
```

```
    SELECT first_name
```

```
    INTO v_name
```

```
    FROM employees
```

```
    WHERE employee_id = parent.n_emp_id;
```

```
    DBMS_OUTPUT.PUT_LINE('First name of employee  
' || parent.n_emp_id || ' is ' || child.v_name);
```

```
  EXCEPTION
```

```
    WHEN no_data_found THEN
```

```
      DBMS_OUTPUT.PUT_LINE('Employee ' ||  
parent.n_emp_id || ' not found');
```

```
    END;
```

```
  END;
```

```
/
```

PL/SQL If

The PL/SQL IF statement has three forms: **IF-THEN**, **IF-THEN-ELSE** and **IF-THEN-ELSIF**.

DECLARE

 a number(3) := 500;

BEGIN

 -- check the boolean condition using if statement

 IF(a < 20) THEN

 -- if condition is true then print the following

 dbms_output.put_line('a is less than 20 ');

 END IF;

 dbms_output.put_line('value of a is : ' || a);

END;

/

PL/SQL IF-THEN-ELSE

The PL/SQL IF statement has three forms: **IF-THEN**, **IF-THEN-ELSE** and **IF-THEN-ELSIF**.

```
DECLARE
```

```
    a number(3) := 500;
```

```
BEGIN
```

```
    -- check the boolean condition using if statement
```

```
    IF( a < 20 ) THEN
```

```
        -- if condition is true then print the following
```

```
        dbms_output.put_line('a is less than 20 ' );
```

```
    ELSE
```

```
        dbms_output.put_line('a is not less than 20 ' );
```

```
    END IF;
```

```
    dbms_output.put_line('value of a is : ' || a);
```

```
END;
```

```
/
```

PL/SQL IF-THEN-ELSE

```
DECLARE
    a number(3) := 500;
BEGIN
    -- check the boolean condition using if statement
    IF( a < 20 ) THEN
        -- if condition is true then print the following
        dbms_output.put_line('a is less than 20 ');
    ELSE
        dbms_output.put_line('a is not less than 20 ');
    END IF;
    dbms_output.put_line('value of a is : ' || a);
END;
/
```

Output

a is not less than 20
value of a is : 500
PL/SQL procedure successfully completed.

PL/SQL IF-THEN-ELSIF

```
DECLARE
    bonus    NUMBER(6,2);
    empid    NUMBER(6) := 120;
    hiredate DATE;
BEGIN
    -- retrieve the date that employee was hired, the date is
    checked
    -- to determine the amount of the bonus for the employee
    SELECT hire_date INTO hiredate FROM employees
    WHERE employee_id = empid;
    IF hiredate > TO_DATE('01-JAN-98') THEN
        bonus := 500;
```

```
        ELSEIF hiredate > TO_DATE('01-
JAN-96') THEN
```

```
            bonus := 1000;
```

```
        ELSE
```

```
            bonus := 1500;
```

```
        END IF;
```

```
        DBMS_OUTPUT.PUT_LINE('Bonus
for employee: ' || empid || ' is: ' || bonus
);
```

```
    END;
```

```
    /
```

PL/SQL case statement

```
DECLARE
    grade char(1) := 'A';
BEGIN
    CASE grade
        when 'A' then dbms_output.put_line('Excellent');
        when 'B' then dbms_output.put_line('Very good');
        when 'C' then dbms_output.put_line('Good');
        when 'D' then dbms_output.put_line('Average');
```

```
        when 'F' then dbms_output.put_line('Passed with
Grace');
        else dbms_output.put_line('Failed');
    END CASE;
END;
/
```

PL/SQL case statement

```
SET SERVEROUTPUT ON SIZE 1000000;

DECLARE
    n_pct employees.commission_pct%TYPE;
    v_eval varchar2(10);
    n_emp_id employees.employee_id%TYPE := 145;
BEGIN
    -- get commission percentage
    SELECT commission_pct
    INTO n_pct
    FROM employees
    WHERE employee_id = n_emp_id;
```

```
CASE n_pct
    WHEN 0 THEN
        v_eval := 'N/A';
    WHEN 0.1 THEN
        v_eval := 'Low';
    WHEN 0.4 THEN
        v_eval := 'High';
    ELSE
        v_eval := 'Fair';
END CASE;
-- print commission evaluation
DBMS_OUTPUT.PUT_LINE('Employee ' || n_emp_id ||
    ' commission ' || TO_CHAR(n_pct) ||
    ' which is ' || v_eval);

END;
```


PL/SQL LOOP Statement

PL/SQL LOOP statement with EXIT and EXIT-WHEN statements:

```
LOOP
  ...
  EXIT;
END LOOP;
```

```
LOOP
  ...
  EXIT WHEN condition;
END LOOP;
```

Using Exit Statement

```
SET SERVEROUTPUT ON SIZE 1000000;
DECLARE n_counter NUMBER := 0;
BEGIN
  LOOP
    n_counter := n_counter + 1;
    DBMS_OUTPUT.PUT_LINE(n_counter);
    IF n_counter = 5 THEN
      EXIT;
    END IF;
  END LOOP;
END;
/
```

PL/SQL LOOP Statement

PL/SQL LOOP statement with EXIT and EXIT-WHEN statements:

```
LOOP
  ...
  EXIT;
END LOOP;
```

```
LOOP
  ...
  EXIT WHEN condition;
END LOOP;
```

Using Exit When Statement

```
SET SERVEROUTPUT ON SIZE 1000000;

DECLARE n_counter NUMBER := 0;

BEGIN

  LOOP

    n_counter := n_counter + 1;

    DBMS_OUTPUT.PUT_LINE(n_counter);

    EXIT WHEN n_counter = 5;

  END LOOP;

END;
```

/

PL/SQL WHILE Loop

```
WHILE condition
LOOP
    sequence_of_statements;
END LOOP;
```

```
SET SERVEROUTPUT ON SIZE 1000000;
```

```
DECLARE
```

```
n_counter NUMBER := 10;
```

```
n_factorial NUMBER := 1;
```

```
n_temp NUMBER;
```

```
BEGIN
```

```
n_temp := n_counter;
```

```
WHILE n_counter > 0
```

```
LOOP
```

```
n_factorial := n_factorial * n_counter;
```

```
n_counter := n_counter - 1;
```

```
END LOOP;
```

```
DBMS_OUTPUT.PUT_LINE('factorial of ' || n_temp ||  
                        ' is ' || n_factorial);
```

```
END;
```

```
/
```

PL/SQL FOR Loop

```
FOR loop_counter IN [REVERSE] lower_bound .. higher_bound  
LOOP  
    sequence_of_statements;  
END LOOP;
```

```
SET SERVEROUTPUT ON SIZE 1000000;
```

```
DECLARE
```

```
    n_times NUMBER := 10;
```

```
BEGIN
```

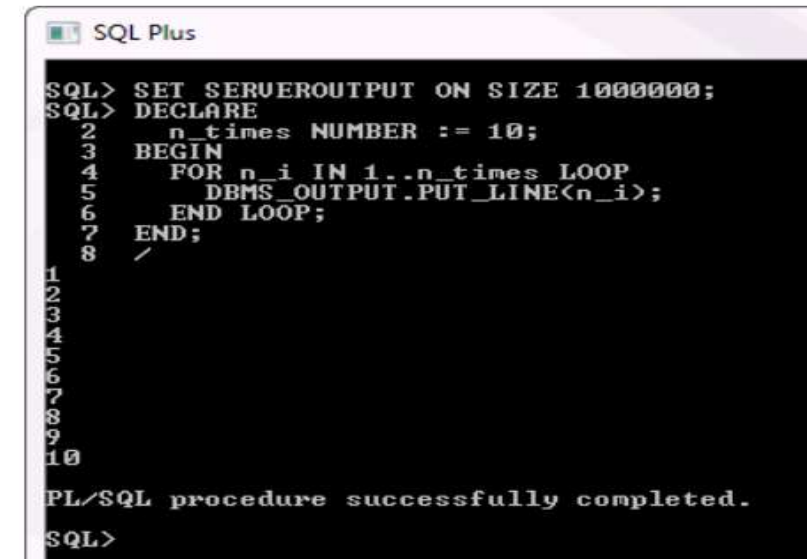
```
    FOR n_i IN 1..n_times LOOP
```

```
        DBMS_OUTPUT.PUT_LINE(n_i);
```

```
    END LOOP;
```

```
END;
```

```
/
```

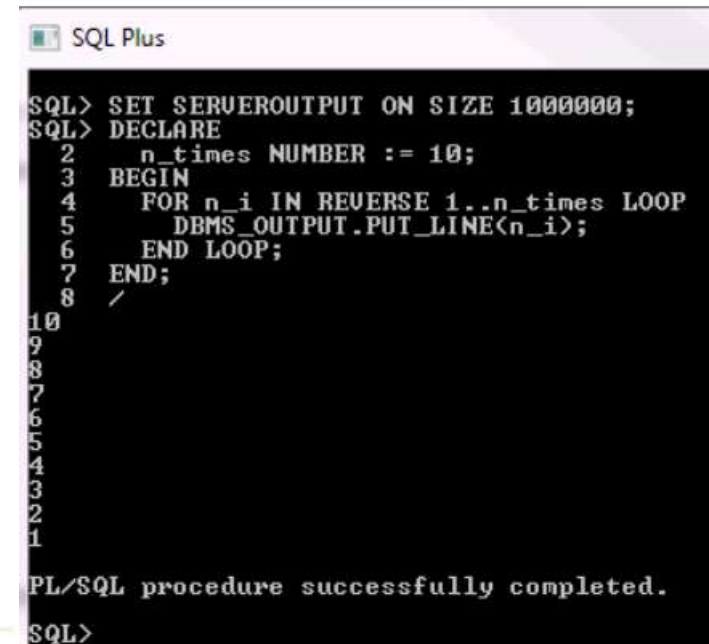


```
SQL> SET SERVEROUTPUT ON SIZE 1000000;  
SQL> DECLARE  
2     n_times NUMBER := 10;  
3     BEGIN  
4         FOR n_i IN 1..n_times LOOP  
5             DBMS_OUTPUT.PUT_LINE(n_i);  
6         END LOOP;  
7     END;  
8     /  
1  
2  
3  
4  
5  
6  
7  
8  
9  
10  
PL/SQL procedure successfully completed.  
SQL>
```

PL/SQL FOR Loop

```
FOR loop_counter IN [REVERSE] lower_bound .. higher_bound  
LOOP  
    sequence_of_statements;  
END LOOP;
```

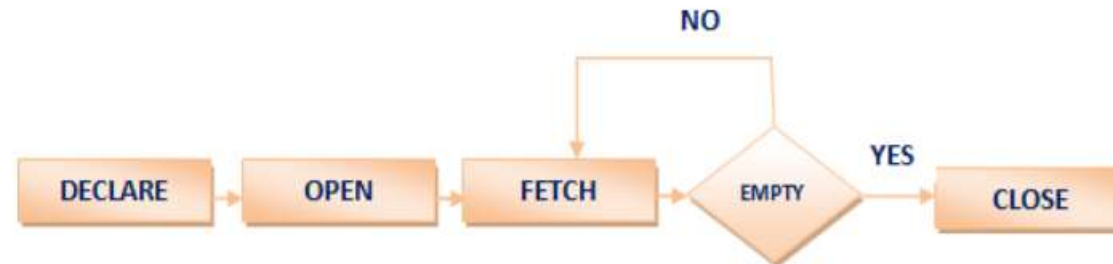
```
SET SERVEROUTPUT ON SIZE 1000000;  
DECLARE  
    n_times NUMBER := 10;  
BEGIN  
    FOR n_i IN REVERSE 1..n_times LOOP  
        DBMS_OUTPUT.PUT_LINE(n_i);  
    END LOOP;  
END;  
/
```



```
SQL Plus  
SQL> SET SERVEROUTPUT ON SIZE 1000000;  
SQL> DECLARE  
2   n_times NUMBER := 10;  
3   BEGIN  
4   FOR n_i IN REVERSE 1..n_times LOOP  
5       DBMS_OUTPUT.PUT_LINE(n_i);  
6   END LOOP;  
7   END;  
8   /  
10  
9  
8  
7  
6  
5  
4  
3  
2  
1  
PL/SQL procedure successfully completed.  
SQL>
```

PL/SQL Cursor

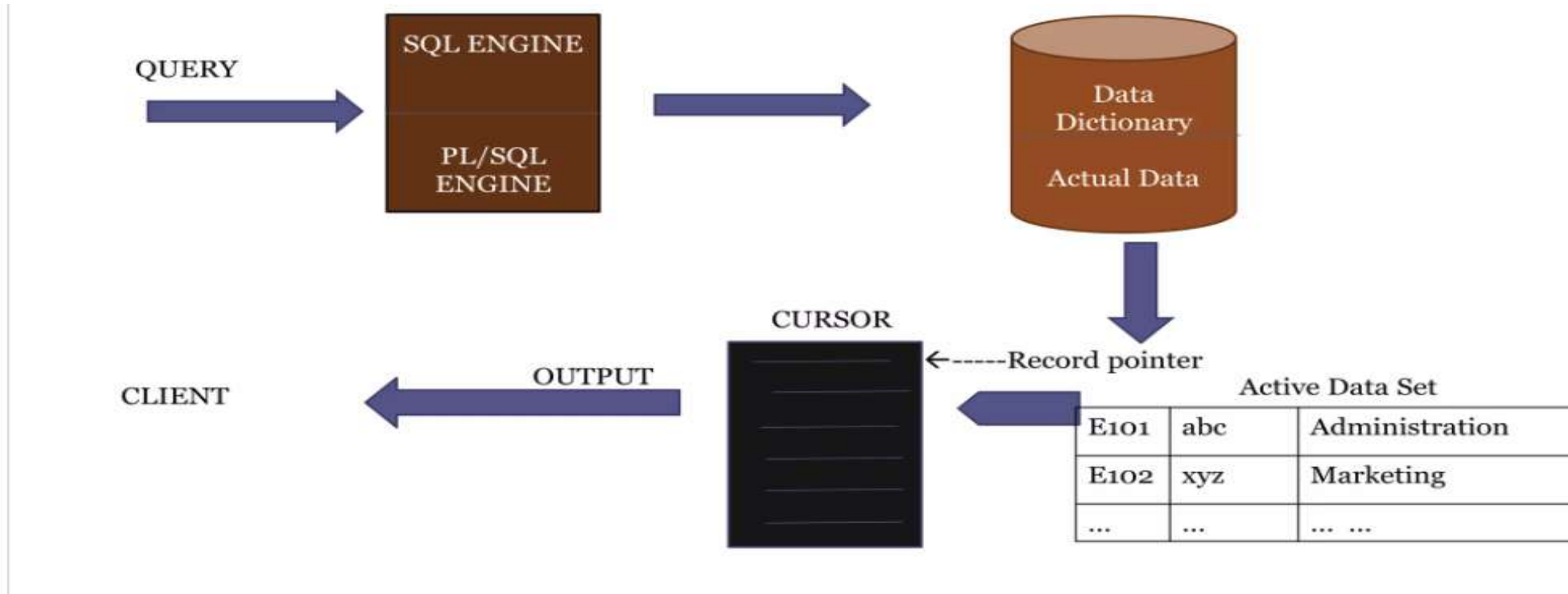
When an SQL statement is processed, Oracle creates a memory area known as context area. A cursor is a pointer to this context area. It contains all information needed for processing the statement. In PL/SQL, the context area is controlled by Cursor.



A cursor is used to referred to a program to fetch and process the rows returned by the SQL statement, one at a time. There are two types of cursors:

1. Implicit Cursors
2. Explicit Cursors

PL/SQL Cursor



PL/SQL Implicit Cursors

The implicit cursors are automatically generated by Oracle while an SQL statement is executed, if you don't use an explicit cursor for the statement.

These are created by default to process the statements when DML statements like INSERT, UPDATE, DELETE etc. are executed.

Oracle provides some attributes known as Implicit cursor's attributes to check the status of DML operations. Some of them are: %FOUND, %NOTFOUND, %ROWCOUNT and %ISOPEN.

PL/SQL Cursors Attributes

Attribute	Description
cursor_name%FOUND	returns TRUE if record was fetched successfully by cursor cursor_name
cursor_name%NOTFOUND	returns TRUE if record was not fetched successfully by cursor cursor_name
cursor_name%ROWCOUNT	returns the number of records fetched from the cursor cursor_name at the time we test %ROWCOUNT attribute
cursor_name%ISOPEN	returns TRUE if the cursor cursor_name is open

PL/SQL Implicit Cursors

```
DECLARE
    total_rows number(2);
BEGIN
    UPDATE customers
    SET salary = salary + 5000;
    IF sql%notfound THEN
        dbms_output.put_line('no customers updated');
    ELSIF sql%found THEN
        total_rows := sql%rowcount;
        dbms_output.put_line( total_rows || ' customers
updated ');
    END IF;
END;
/
```

ID	NAME	AGE	ADDRESS	SALARY
1	Ramesh	23	Allahabad	20000
2	Suresh	22	Kanpur	22000
3	Mahesh	24	Ghaziabad	24000
4	Chandan	25	Noida	26000
5	Alex	21	Paris	28000
6	Sunita	20	Delhi	30000

Output:

```
6 customers updated
PL/SQL procedure successfully completed.
```

PL/SQL Explicit Cursors

Open the cursor

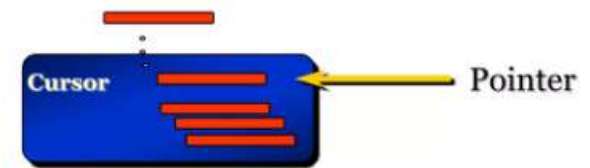


Fetch

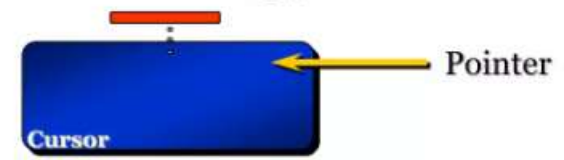


Open the cursor.

Fetch a row from the cursor.



Continue until empty.



Close

Close the cursor.



PL/SQL Explicit Cursors

The Explicit cursors are defined by the programmers to gain more control over the context area. These cursors should be defined in the **declaration section** of the PL/SQL block. It is created on a SELECT statement which returns more than one row.

Steps:

- Declare the cursor to initialize in the memory.
- Open the cursor to allocate memory.
- Fetch the cursor to retrieve data.
- Close the cursor to release allocated memory.

1) Declare the cursor:

CURSOR name IS
SELECT statement;

2) Open the cursor:

OPEN cursor_name;

3) Fetch the cursor:

FETCH cursor_name INTO variable_list;

4) Close the cursor:

Close cursor_name;

PL/SQL Explicit Cursors

```
DECLARE
  c_id customers.id%type;
  c_name customers.name%type;
  c_addr customers.address%type;
  CURSOR c_customers is
    SELECT id, name, address FROM customers;
BEGIN
  OPEN c_customers;
  LOOP
    FETCH c_customers into c_id, c_name, c_addr;
    EXIT WHEN c_customers%notfound;
    dbms_output.put_line(c_id || ' ' || c_name || ' ' || c_addr);
  END LOOP;
  CLOSE c_customers;
END;
```

ID	NAME	AGE	ADDRESS	SALARY
1	Ramesh	23	Allahabad	20000
2	Suresh	22	Kanpur	22000
3	Mahesh	24	Ghaziabad	24000
4	Chandan	25	Noida	26000
5	Alex	21	Paris	28000
6	Sunita	20	Delhi	30000

PL/SQL Cursors PL/SQL Cursors with Parameters



```
SET SERVEROUTPUT ON;
```

```
DECLARE
```

```
CURSOR GFG (Min_rank NUMBER) IS
```

```
SELECT Id, name, rank
```

```
FROM Geeks
```

```
WHERE rank > Min_rank;
```

```
— Declare variables
```

```
cur_id Geeks.Id%TYPE;
```

```
cur_name Geeks.name%TYPE;
```

```
cur_rank Geeks.rank%TYPE;
```

```
BEGIN
```

```
— Open and fetch data using the cursor
```

```
OPEN GFG(951);
```

```
LOOP
```

```
FETCH GFG INTO cur_id, cur_name, cur_rank;
```

```
EXIT WHEN GFG%NOTFOUND;
```

```
— Process fetched data
```

```
DBMS_OUTPUT.PUT_LINE('ID: ' || cur_id || ' , Name: ' ||  
cur_name || ' , Rank: ' || cur_rank);
```

```
— Close the loop
```

```
END LOOP;
```

```
— Close the cursor
```

```
CLOSE GFG;
```

```
END;
```


PL/SQL - Triggers

Triggers in PL/SQL. Triggers are stored programs, which are automatically executed or fired when some events occur. Triggers are, in fact, written to be executed in response to any of the following events –

A database manipulation (DML) statement (DELETE, INSERT, or UPDATE)

A database definition (DDL) statement (CREATE, ALTER, or DROP).

A database operation (SERVERERROR, LOGON, LOGOFF, STARTUP, or SHUTDOWN).

Triggers can be defined on the table, view, schema, or database with which the event is associated.

Creating Triggers in PL SQL

```
CREATE [OR REPLACE ] TRIGGER  
trigger_name  
{BEFORE | AFTER | INSTEAD OF}  
{INSERT [OR] | UPDATE [OR] | DELETE}  
[OF col_name]  
ON table_name  
[REFERENCING OLD AS o NEW AS n]  
[FOR EACH ROW]  
WHEN (condition)
```

```
DECLARE  
Declaration-statements  
BEGIN  
Executable-statements  
EXCEPTION  
Exception-handling-statements  
END;
```

Creating Triggers in PL SQL

```
1 CREATE TABLE superheroes (  
2   sh_name VARCHAR2(20)  
3 );  
4 --Example 1  
5 SET SERVEROUTPUT ON;  
6 CREATE OR REPLACE TRIGGER bi_superheroes  
7 BEFORE INSERT ON superheroes  
8 FOR EACH ROW  
9 ENABLE  
10 DECLARE  
11   v_user VARCHAR2 (20);  
12 BEGIN  
13   SELECT user INTO v_user FROM dual;  
14   DBMS_OUTPUT.PUT_LINE ('You Just Inserted A Line Mr. '||v_user);  
15 END;  
16 /
```

```
INSERT INTO superheroes VALUES ('Ironman');
```

Output

1 row inserted.

You Just Inserted A Line Mr. HR

Types of Triggers in PL/SQL

1. Row-Level Triggers

A row-level trigger occurs once for each row that a triggering event affects.

A. Before Row Triggers

This trigger occurs before the insertion, update, or deletion of a row. It may be used to change the values of the currently processed row.

B. After-Row Triggers

Following an INSERT, UPDATE, or DELETE operation on a row, this type of trigger occurs. It may be used to conduct actions based on the row's modifications.

C. Instead of Row Triggers

This trigger is used with views and fires instead of the view's default DML actions. It enables you to create custom actions for DML operations.

Types of Triggers in PL/SQL

2. Statement-Level Triggers

No matter how many rows are impacted, a trigger event on a table always fires a statement-level trigger.

A. Before Statement Triggers

This trigger occurs before the execution of a SQL query. It can be used to take actions or validations before processing the statement.

B. After Statement Triggers

Upon execution of a SQL statement, this trigger occurs. It can be used to conduct actions based on the statement's overall outcome.

Types of Triggers in PL/SQL

3. Database-Level Triggers

No matter which user or application provides the statement, database triggers in PL SQL are specified on a table, saved in the corresponding database, and performed as a result of an INSERT, UPDATE, or DELETE statement being made against a table.

A. Startup Triggers

This trigger activates after the initialization of the database. It can be used to undertake setup activities or to carry out particular operations during startup.

B. Shutdown Triggers

This trigger starts when the database is shutting down. It can be used to undertake cleaning tasks or to carry out particular operations upon shutdown.

Types of Triggers in PL/SQL

4. DDL Triggers

DDL (Data Definition Language) triggers are actions that occur in reaction to DDL statements, such as CREATE, ALTER, or DROP. It enables you to capture and control DDL activities in the database.

5. Instead of Triggers

This trigger is used with views and fires instead of the view's usual DML actions. It enables you to create custom actions for DML activities.

6. Compound Triggers

To increase flexibility and effectiveness, this trigger combines row-level and statement-level triggers. It enables you to specify actions at various levels and phases of the triggering event.

Types of Triggers in PL/SQL

7. System Triggers

The Oracle database defines and invokes these triggers in response to specified system events. Server problems, log-in or log-off events, and particular user activities are examples of these events. The behavior and examples of system triggers are dependent on the precise event to which they are related.

Types of Triggers in PL/SQL

Row-Level Triggers

```
1 CREATE OR REPLACE TRIGGER tr_superheroes
2 BEFORE INSERT OR DELETE OR UPDATE ON superheroes
3 FOR EACH ROW
4 ENABLE
5 DECLARE
6     v_user VARCHAR2(20);
7 BEGIN
8     SELECT user INTO v_user FROM dual;
9     IF INSERTING THEN
10         DBMS_OUTPUT.PUT_LINE ('One Row Inserted By ' || v_user);
11     ELSIF DELETING THEN
12         DBMS_OUTPUT.PUT_LINE ('One Row Deleted By ' || v_user);
13     ELSIF UPDATING THEN
14         DBMS_OUTPUT.PUT_LINE ('One Row Updated by ' || v_user);
15     END IF;
16 END;
```

```
CREATE TABLE superheroes (
    sh_name VARCHAR2(20)
);
```

```
INSERT INTO superheroes VALUES ('Batman');
UPDATE superheroes SET sh_name = 'Superman' WHERE sh_name = 'Batman';
```

Output

```
One Row Inserted By HR

1 row updated.

One Row Updated by HR
```

Types of Triggers in PL/SQL

Row-Level Triggers

```
2 CREATE TABLE sh_audit(  
3   new_name  VARCHAR2(30),  
4   old_name  VARCHAR2(30),  
5   user_name VARCHAR2(30),  
6   entry_date VARCHAR2(30),  
7   operation VARCHAR2(30)  
8 );
```

Script Output *
Task completed in 0.086 seconds
Table SH_AUDIT created.

```
CREATE TABLE superheroes (  
    sh_name VARCHAR2(20)  
);
```

Types of Triggers in PL/SQL

Row-Level Triggers

```
CREATE OR REPLACE trigger superheroes_audit
BEFORE INSERT OR DELETE OR UPDATE ON superheroes
FOR EACH ROW
ENABLE
DECLARE
    v_user  VARCHAR2(30);
    v_date  VARCHAR2(30);
BEGIN
    SELECT user, TO_CHAR(sysdate, 'DD/MON/YYYY HH24:MI:SS') INTO v_user, v_date FROM dual;
    IF INSERTING THEN
        INSERT INTO sh_audit(new_name, old_name, user_name, entry_date, operation)
        VALUES (:NEW.sh_name, NULL, v_user, v_date, 'Insert');
    ELSIF DELETING THEN
        INSERT INTO sh_audit (new_name, old_name, user_name, entry_date, operation)
        VALUES (:NEW.sh_name, :OLD.sh_name, v_user, v_date, 'Delete');
    ELSIF UPDATING THEN
        INSERT INTO sh_audit (new_name, old_name, user_name, entry_date, operation)
        VALUES (:NEW.sh_name, :OLD.sh_name, v_user, v_date, 'Update');
    END IF;
END;
```

Types of Triggers in PL/SQL

Row-Level Triggers

Output

```
1 SELECT * FROM sh_audit;  
2 INSERT INTO superheroes VALUES ('Superman');  
3 UPDATE superheroes SET sh_name = 'Ironman' WHERE sh_name = 'Superman';  
4 DELETE FROM superheroes WHERE sh_name = 'Ironman';  
5  
6
```

Script Output x Query Result x

SQL | All Rows Fetched: 3 in 0.002 seconds

	NEW_NAME	OLD_NAME	USER_NAME	ENTRY_DATE	OPERATION
1	Superman	(null)	HR	20/NOV/2015 15:51:12	Insert
2	Ironman	Superman	HR	20/NOV/2015 15:54:19	Update
3	(null)	Ironman	HR	20/NOV/2015 15:58:23	Delete

Types of Triggers in PL/SQL

Instead of Triggers

Using Instead-of trigger you can control the default behavior of Insert, Update, Delete and Merge operations on **Views** but not on tables.

```
--TABLE 1
CREATE TABLE trainer
(
    full_name VARCHAR2(20)
);
--Table 2
CREATE TABLE subject
(
    subject_name VARCHAR2(20)
);
```

```
1 CREATE VIEW vw_RebellionRider AS
2 SELECT full_name, subject_name FROM trainer, subject;
3 INSERT INTO vw_RebellionRider VALUES ('Manish', 'Java');
```

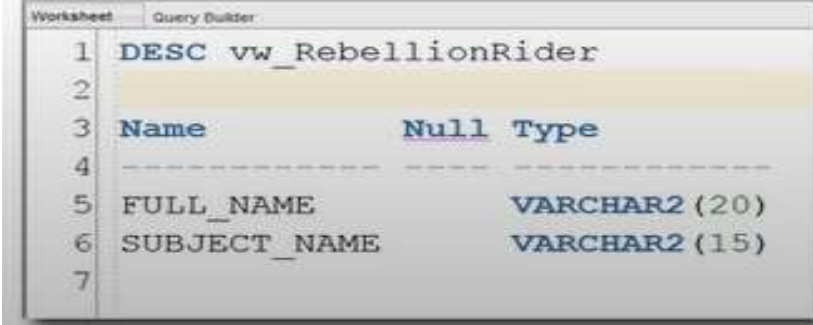
Output

Error

Types of Triggers in PL/SQL

Instead of Triggers

```
CREATE OR REPLACE TRIGGER tr_io_insert
INSTEAD OF INSERT ON vw_RebellionRider
FOR EACH ROW
BEGIN
    INSERT INTO trainer (full_name) VALUES (:new.full_name);
    INSERT INTO subject (subject_name) VALUES (:new.subject_name);
END;
```



The screenshot shows a SQL query result in a 'Query Builder' window. The query is 'DESC vw_RebellionRider'. The result is a table with 2 columns: 'Name' and 'Null Type'. The first row is 'FULL_NAME' with 'VARCHAR2 (20)'. The second row is 'SUBJECT_NAME' with 'VARCHAR2 (15)'.

Name	Null Type
FULL_NAME	VARCHAR2 (20)
SUBJECT_NAME	VARCHAR2 (15)

```
INSERT INTO vw_RebellionRider VALUES ('Manish', 'Java');
```

Output

1 row inserted

Types of Triggers in PL/SQL

Instead of Triggers(Update)

```
UPDATE vw_RebellionRider SET full_name = 'Tony Stark' WHERE subject_name = 'Java';
```

Output
Error

```
CREATE OR REPLACE TRIGGER io_update
INSTEAD OF UPDATE ON vw_RebellionRider
FOR EACH ROW
BEGIN
    UPDATE trainer SET full_name = :new.full_name
    WHERE full_name = :old.full_name;

    UPDATE subject SET subject_name = :new.subject_name
    WHERE subject_name = :old.subject_name;

END;
/
UPDATE vw_rebellionrider SET full_name = 'Tony Stark' WHERE SUBJECT_NAME = 'Java';
```

Types of Triggers in PL/SQL

Statement Level Trigger

CUSTOMERS
* CUSTOMER_ID
NAME
ADDRESS
WEBSITE
CREDIT_LIMIT

```
CREATE OR REPLACE TRIGGER customers_credit_trg
  BEFORE UPDATE OF credit_limit
  ON customers
DECLARE
  l_day_of_month NUMBER;
BEGIN
  -- determine the transaction type
  l_day_of_month := EXTRACT(DAY FROM sysdate);

  IF l_day_of_month BETWEEN 28 AND 31 THEN
    raise_application_error(-20100, 'Cannot update customer credit from 28th to 31st');
  END IF;
END;
```

```
UPDATE
  customers
SET
  credit_limit = credit_limit * 110;
```


Types of Triggers in PL/SQL

DDL Trigger

```
1 CREATE TABLE schema_audit(
2   ddl_date DATE,
3   ddl_user VARCHAR2(15),
4   object_created VARCHAR2(15),
5   object_name VARCHAR2(15),
6   ddl_operation VARCHAR2(15)
7 );
```

```
1 CREATE OR REPLACE TRIGGER hr_audit_tr
2 AFTER DDL ON SCHEMA
3 BEGIN
4   INSERT INTO schema_audit VALUES (
5     sysdate,
6     sys_context('USERENV','CURRENT_USER'),
7     ora_dict_obj_type,
8     ora_dict_obj_name,
9     ora_sysevent
10  );
11 END;
12 /
```

```
CREATE TABLE rebellionRider(r_num NUMBER);
```

```
SELECT * FROM schema_audit;
```

DDL_DATE	DDL_USER	OBJECT_CREATED	OBJECT_NAME	DDL_OPERATION
07-DEC-15 HR		TABLE	REBELLIONRIDER	CREATE

```
TRUNCATE TABLE RebellionRider;
```

```
SELECT * FROM schema_audit;
```

07-DEC-15 HR	TABLE	REBELLIONRIDER	CREATE
07-DEC-15 HR	TABLE	REBELLIONRIDER	TRUNCATE

Types of Triggers in PL/SQL

Database Trigger

Database event triggers come into action when some system event occurs such as

- database log on
- log off
- start up or
- shut down

Types of Triggers in PL/SQL

Database Trigger Logon

```
CREATE TABLE hr_evnt_audit  
(  
    event_type VARCHAR2(20),  
    logon_date DATE,  
    logon_time VARCHAR2(15),  
    logof_date DATE,  
    logof_time VARCHAR2(15)  
);
```

```
CREATE OR REPLACE TRIGGER hr_lgon_audit  
AFTER LOGON ON SCHEMA  
BEGIN  
    INSERT INTO hr_evnt_audit VALUES(  
        ora_sysevent,  
        sysdate,  
        TO_CHAR(sysdate, 'hh24:mi:ss'),  
        NULL,  
        NULL  
    );  
    COMMIT;  
END;  
/
```

Trigger HR_LGON_AUDIT compiled

Types of Triggers in PL/SQL

Database Trigger Logon

```
CREATE OR REPLACE TRIGGER hr_lgon_audit
AFTER LOGON ON SCHEMA
BEGIN
    INSERT INTO hr_evnt_audit VALUES(
        ora_sysevent,
        sysdate,
        TO_CHAR(sysdate, 'hh24:mi:ss'),
        NULL,
        NULL
    );
    COMMIT;
END;
/
```

Trigger HR_LGON_AUDIT compiled

```
1 SELECT * FROM hr_evnt_audit;
5 DISC;
5 conn hr/hr;
```

```
SELECT * FROM hr_evnt_audit;
LOGON 08-JAN-16 16:45:58 (null) (null)
```


Types of Triggers in PL/SQL

Database Trigger Logoff

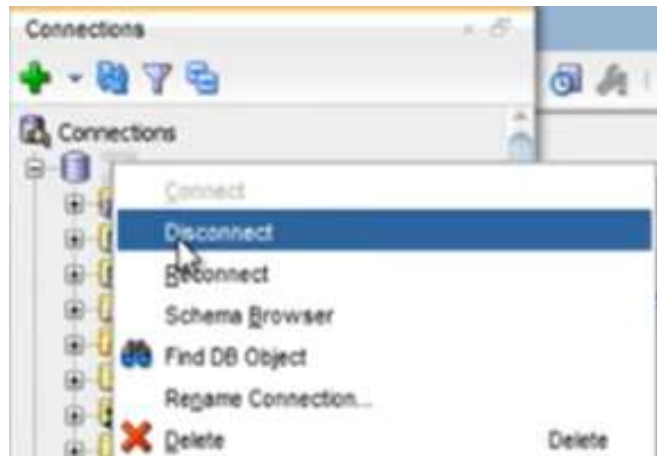
```
CREATE TABLE hr_evnt_audit
(
    event_type VARCHAR2(20),
    logon_date DATE,
    logon_time VARCHAR2(15),
    logof_date DATE,
    logof_time VARCHAR2(15)
);
```

```
CREATE OR REPLACE TRIGGER log_off_audit
BEFORE LOGOFF ON SCHEMA
BEGIN
    INSERT INTO hr_evnt_audit VALUES(
        ora_sysevent,
        NULL,
        NULL,
        SYSDATE,
        TO_CHAR(sysdate, 'hh24:mi:ss')
    );
    COMMIT;
END;
/
```

Trigger LOG_OFF_AUDIT compiled

Types of Triggers in PL/SQL

Database Trigger Logoff



```
SELECT * FROM hr_evnt_audit;
```

Output x Query Result x

SQL | All Rows Fetched: 1 in 0.003 seconds

EVENT_TYPE	LOGON_DATE	LOGON_TIME	LOGOFF_DATE	LOGOFF_TIME
LOGOFF	(null)	(null)	26-JAN-16	16:01:41

Types of Triggers in PL/SQL

Startup Trigger

Startup triggers execute during the startup process of the database. In order to create a database event trigger for shutdown and startup events we either need to logon to the database as a user with DBA privileges such as sys or we must possess the ADMINISTER DATABASE TRIGGER system privilege.

Step1: Logon to the database

Step 2: Create a Table

Step 3: Create the database Event
Startup Trigger

Types of Triggers in PL/SQL

Startup Trigger

```
CREATE TABLE startup_audit  
(  
    Event_type  VARCHAR2(15),  
    event_date  DATE,  
    event_time  VARCHAR2(15)  
);
```

```
CREATE OR REPLACE TRIGGER startup_audit  
AFTER STARTUP ON DATABASE  
BEGIN  
    INSERT INTO startup_audit VALUES  
    (  
        ora_sysevent,  
        SYSDATE,  
        TO_CHAR(sysdate, 'hh24:mm:ss')  
    );  
END;  
/
```


Types of Triggers in PL/SQL

Startup Trigger

```
CREATE TABLE startup_audit  
(  
    Event_type  VARCHAR2(15),  
    event_date  DATE,  
    event_time  VARCHAR2(15)  
);
```

```
CREATE OR REPLACE TRIGGER tr_shutdown_audit  
BEFORE SHUTDOWN ON DATABASE  
BEGIN  
    INSERT INTO startup_audit VALUES(  
        ora_sysevent,  
        SYSDATE,  
        TO_CHAR(sysdate, 'hh24:mm:ss')  
    );  
END;  
/
```

PL/SQL Procedure

The PL/SQL stored procedure or simply a procedure is a PL/SQL block which performs one or more specific tasks. It is just like procedures in other programming languages.

The procedure contains a header and a body.

Header: The header contains the name of the procedure and the parameters or variables passed to the procedure.

Body: The body contains a declaration section, execution section and exception section similar to a general PL/SQL block.

Pass parameters in procedure

IN parameters: The IN parameter can be referenced by the procedure or function. The value of the parameter cannot be overwritten by the procedure or the function.

OUT parameters: The OUT parameter cannot be referenced by the procedure or function, but the value of the parameter can be overwritten by the procedure or function.

INOUT parameters: The INOUT parameter can be referenced by the procedure or function and the value of the parameter can be overwritten by the procedure or function

PL/SQL Create Procedure

Syntax for creating procedure:

```
CREATE [OR REPLACE] PROCEDURE procedure_name  
    [ (parameter [,parameter]) ]  
IS  
    [declaration_section]  
BEGIN  
    executable_section  
[EXCEPTION  
    exception_section]  
END [procedure_name];
```

PL/SQL Create Procedure

Table creation:

```
create table user  
(id number(10) primary key,  
name varchar2(100));
```

Procedure Code:

```
create or replace procedure  
INSERTUSER  
(id IN NUMBER,  
name IN VARCHAR2)  
is  
begin  
insert into user values(id,name);  
end;  
/
```

PL/SQL program to call procedure

```
BEGIN
```

```
    insertuser(101,'Rahul');
```

```
    dbms_output.put_line('record inserted successfully');
```

```
END;
```

```
/
```

Now, see the "USER" table, you will see one record is inserted.

ID	Name
101	Rahul

IN & OUT Mode

```
DECLARE
    a number;
    b number;
    c number;
PROCEDURE findMin(x IN number, y IN
number, z OUT number) IS
BEGIN
    IF x < y THEN
        z:= x;
    ELSE
        z:= y;
    END IF;
END;
```

```
BEGIN
    a:= 23;
    b:= 45;
    findMin(a, b, c);
    dbms_output.put_line(' Minimum of (23, 45) : ' || c);
END;
/
```

When the above code is executed at the SQL prompt, it produces the following result –

Minimum of (23, 45) : 23

PL/SQL procedure successfully completed.

IN & OUT Mode

DECLARE

a number;

**PROCEDURE squareNum(x IN OUT
number) IS**

BEGIN

x := x * x;

END;

BEGIN

a:= 23;

squareNum(a);

dbms_output.put_line(' Square of (23): ' || a);

END;

/

When the above code is executed at the SQL prompt, it produces the following result –

Square of (23): 529

PL/SQL procedure successfully completed.

Executing a Standalone Procedure

A standalone procedure can be called in two ways –

I Using the EXECUTE keyword

II Calling the name of the procedure from a PL/SQL block

I Using the EXECUTE keyword

```
CREATE OR REPLACE PROCEDURE greetings  
AS  
BEGIN  
    dbms_output.put_line('Hello World!');  
END;  
/
```

When the above code is executed using the SQL prompt, it will produce the following result –

Procedure created.

```
EXECUTE greetings;
```

The above call will display –

Hello World

Executing a Standalone Procedure

II Calling the name of the procedure from a PL/SQL block

```
CREATE OR REPLACE PROCEDURE  
greetings
```

```
AS
```

```
BEGIN
```

```
    dbms_output.put_line('Hello  
World!');
```

```
END;
```

```
/
```

The procedure can also be called from another PL/SQL block –

```
BEGIN
```

```
    greetings;
```

```
END;
```

```
/
```

The above call will display –

```
Hello World
```

```
PL/SQL procedure successfully completed.
```

Deleting a Standalone Procedure

Syntax

```
DROP PROCEDURE procedure-  
name;
```

```
DROP PROCEDURE greetings;
```

PL/SQL blocks

1. Anonymous blocks: In PL/SQL, Those blocks which do not have a header are known as anonymous blocks. These blocks do not form the body of a function or triggers or procedure. Example: Here a code example of finding the greatest number with Anonymous blocks.

Example

DECLARE

-- declare variable a, b and c

-- and these three variables datatype are integer

a number;

b number;

c number;

BEGIN

a:= 10;

b:= 100;

--find largest number

--take it in c variable

IF a > b THEN

c:= a;

ELSE

c:= b;

END IF;

dbms_output.put_line(' Maximum number in 10
and 100: ' || c);

END;

/

Output:

Maximum number in 10 and 100: 100

PL/SQL blocks

2. Named blocks: That's PL/SQL blocks which having header or labels are known as Named blocks. These blocks can either be subprograms like functions, procedures, packages or Triggers. Example: Here a code example of find greatest number with Named blocks means using function.

Example

DECLARE

 a number;

 b number;

 c number;

FUNCTION findMax(x IN number, y IN number)

RETURN number

S

 z number;

BEGIN

 IF x > y THEN

 z:= x;

 ELSE

 a:= y;

 END IF;

 RETURN z;

END;

BEGIN

 a:= 10;

 b:= 100;

 c := findMax(a, b);

 dbms_output.put_line(' Maximum number in 10
and 100 is: ' || c);

END;

/

Output:

Maximum number in 10 and 100: 100