Introduction to JNode A Java New OS Design Effort

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Goals (1)

- Create a modern OS entirely in Java
 - Easy to install & maintain
- Suitable for modern "simple" devices:
 - Desktop PC's
 - Tablets
 - PDA's



Goals (2)

- Support for modern hardware
 - -PCI
 - USB
 - Firewire



Goals (3): NOT our goals

Replace Windows within a year

Replace Linux within a year

Support every device ever invented



Why do we do it?

To prove that it can be done

Because we believe it is the best way for future OS's

To have fun doing it



Global Architecture

Applications

Standard packages

Drivers

Resource mgr.

Bootstraper

Java VM

Unsafe class

Hardware



Legend

Java

Natives

Introduction to JNode by Ewout Prangsma

JNode Java Virtual Machine

- Written in Java
- 90% platform independent
- Interpreter & Native code compiler (JIT)
- Memory management in Java
- Compilation of "hot" methods only



Plugins

- "Everything is a plugin"
- Plugins provide
 - Classes & resources
 - Extension points
 - Extension connected to extension points
- A plugin is described by a descriptor



Plugins: Extension points

An extension point is a well known point in the system, where other plugins can "hook" extensions into

- Examples:
 - Device finders
 - Shell commands



Plugins: Descriptor sample

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plugin SYSTEM "jnode.dtd">
<plugin id="org.jnode.driver.net.3c90x"
     name="JNode 3Com 90x driver"
     version="0.1.4"
     provider-name="JNode.org">
 <reguires>
  <import plugin="org.jnode.driver"/>
  <import plugin="org.jnode.driver.net.ethernet"/>
   <import plugin="org.jnode.net"/>
 </requires>
 <runtime>
  library name="inode.jar">
   <export name="org.inode.driver.net. 3c90x.*"/>
  </library>
 </runtime>
 <extension point="org.jnode.driver.mappers">
  <mapper class="org.jnode.driver.net. 3c90x. 3c90xDeviceToDriverMapper"/>
 </extension>
</plugin>
```



Devices & Drivers

- The device framework is modeled around:
 - Device, Bus, Driver, API
- Device discovery & initialization is done via:
 - Device finders & Device to Driver mappers



Device

- Is a Software representation of Hardware device
- Is connected to a bus
- Is controlled by a driver
- Provides API's to the rest of the system
- Is identified by a unique ID
- Is a Java class that extends Device

Bus

- Is a Software representation of a Hardware bus
- Can be connected to other busses
- Can find devices connected to itself
- Is a Java class that extends Bus



Driver

- Is the controller of a Device
- Is the implementor of API's provides by the Device
- Is created by a Device to driver mapper
- Is never called directly
- Is a Java class that extends Driver



MPI

- Is a well know programming interface towards Devices
- Is targeted to a specific range of devices
- Is a generic (within the range of devices)
- Is a Java interface that extends DeviceAPI



Device finder

- Is responsible for finding devices on a specific Bus
- Instantiates Device instances
- Registers devices with the DeviceManager
- Is a Java class that implements DeviceFinder
- Is an extension of the "org.jnode.driver.finders" extension point

Device to Driver mapper

- Is responsible for finding a suitable Driver for a Device
- Instantiates Driver instances
- Is a Java class that implements DeviceToDriverMapper
- Is an extension of the "org.jnode.driver.mappers" extension point



Status (nov-2003)

 JNode is becoming a workable OS for developers

Progress is fast and exciting

Keep informed by our website or mailing lists



Currently supported: (nov-2003)

- Some video drivers
- Some network drivers
- TCP/IP stack
- Extensible command shell
- Initial FAT filesystem



Contact

- Website: http://inode.org
- Email: jnode-devel at lists.sourceforge.net
- Admin: epr at users.sourceforge.net

Help is always welcome!

