JNode a modern Java operating system

JNode.org

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Introduction

- Simple to use & install operating system for personal use: written for and in Java
- Targets:
 - Modern devices
 - Desktop
 - Small servers
- Only actively developed Java OS in the open source world
 - 5 active developers, 27K downloads

History

- Original idea started in 1995
- First attempt: JBS (Java Bootable System)
 - Contained C code, did not work at all
- Second attempt: JBS2
 - Still did not work well, but was better
- Then: JNode
 - No C code anymore, Classpath classlibraries
- Went public in May '03

Characteristics

- All Java, minimal assembler, no C
- All java build system (almost)
- Extensible architecture
- Single flat memory address space, no page swapping
- JVM written in Java, Program isolation in Java
- All Java code is compiled on the fly, no interpreter
- Security is always on
- LGPL license

Status (1)

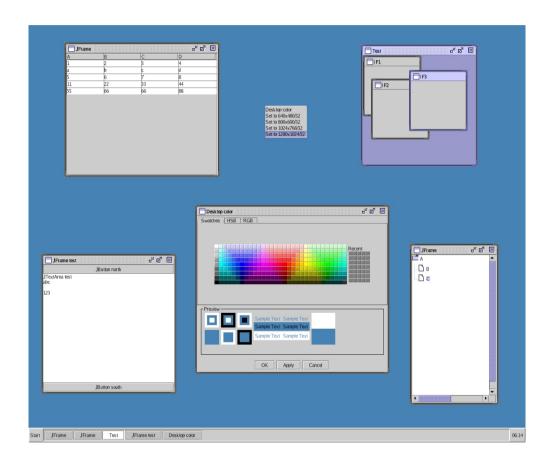
- Release 0.2.3
 - Full device driver model
 - Networking TCP/IP
 - Filesystems EXT2, FAT, NTFS, ISO9660
 - Graphics 2D, Java desktop
 - J2SDK 1.5 support in VM (not classlibs)
 - Simple heap managers & GC
 - MMTk based heap manager & GC in development
 - IA32 & AMD64 platform support



Status (2)

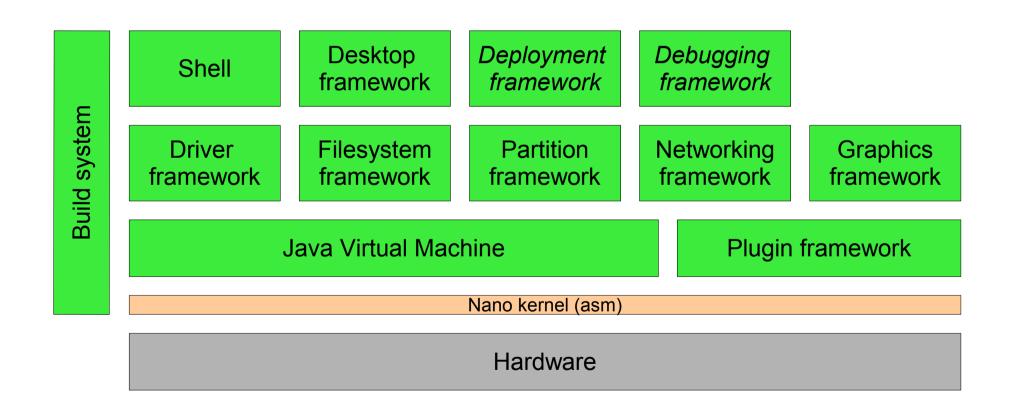
- Release 0.2.4-dev
 - Java Isolate support
 - Java program's run in their isolates space (domain)
 - Implemented in Java with assistance from native code compiler
 - Conforms to JSR 121

Status (3)

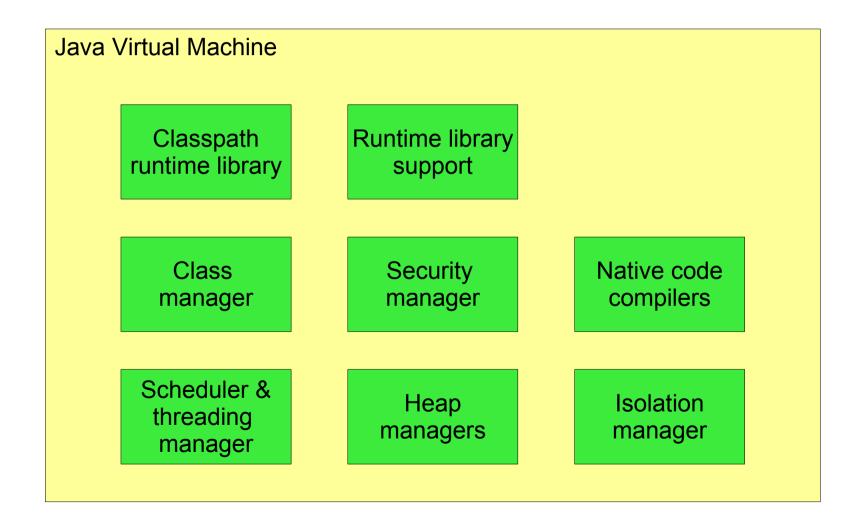


- JNode desktop
- JNode server connected to Internet

Architecture (1)



Architecture (2)



Plugin framework (1)

- Everything is contained in a plugin
 - code, resources
 - even JVM & the plugin framework itself
- Plugins can:
 - be loaded, unloaded & reloaded (at runtime)
 - depend on other plugins
 - provide well known extension points
 - connect to well known extension points

Plugin framework (2)

- Plugins are:
 - described by a descriptor
 - descriptor also contains license info
 - JAR files
 - inspired by Eclipse plugins



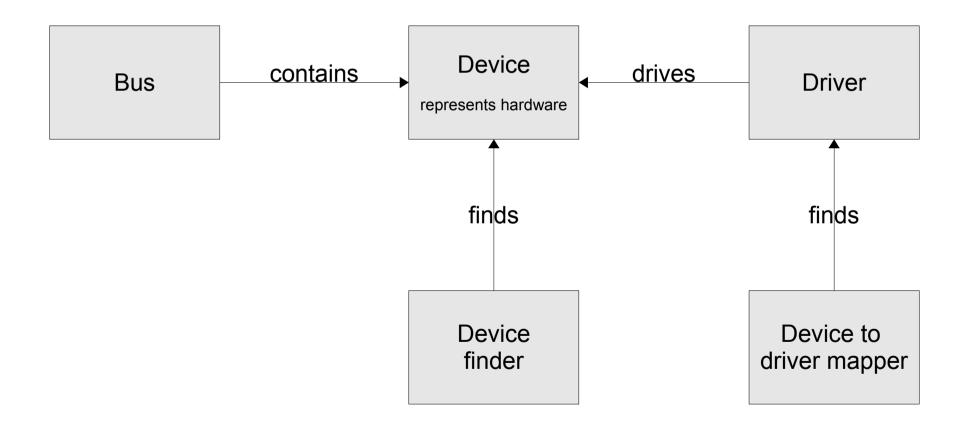
Plugin framework (3)

```
<plugin id="org.inode.driver" name="JNode Driver Framework" version="@VERSION@"</pre>
         provider-name="JNode.org" license-name="lgpl" class="org.jnode.driver.DriverPlugin">
    <requires>
                                                                          General info
         <import plugin="org.inode.work"/>
                                                      Dependencies
    </requires>
    <runtime>
         library name="inode-core.jar">
                                                                  Code & resources
              <export name="org.inode.driver.*"/>
              <export name="org.inode.driver.util.*"/>
         </library>
                                                                             Well known extension
    </runtime>
                                                                              points
    <extension-point id="finders" name="System device finders"/>
    <extension-point id="mappers" name="Device to Driver mappers"/>
    <extension point="org.inode.security.permissions">
         <permission class="java.util.PropertyPermission" name="jnode.cmdline"/>
    </extension>
</plugin>
                                                                      Connection to well known
                                                                      extension point
```

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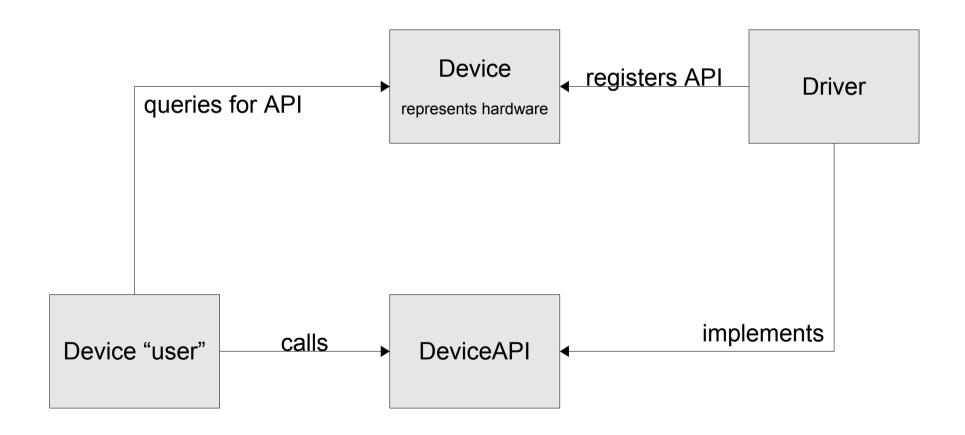
http://www.jnode.org

Driver framework (1)



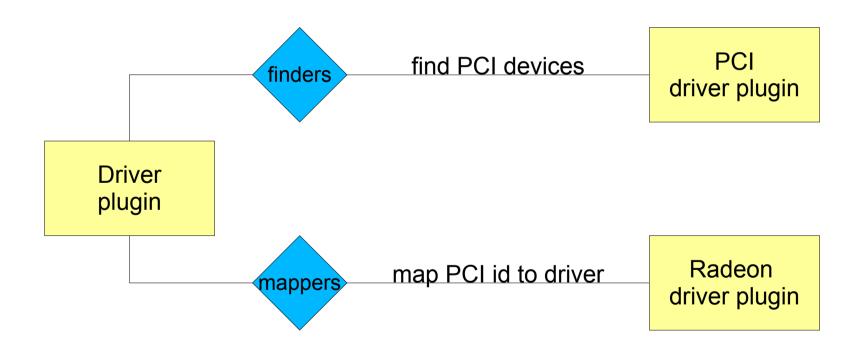


Driver framework (2)



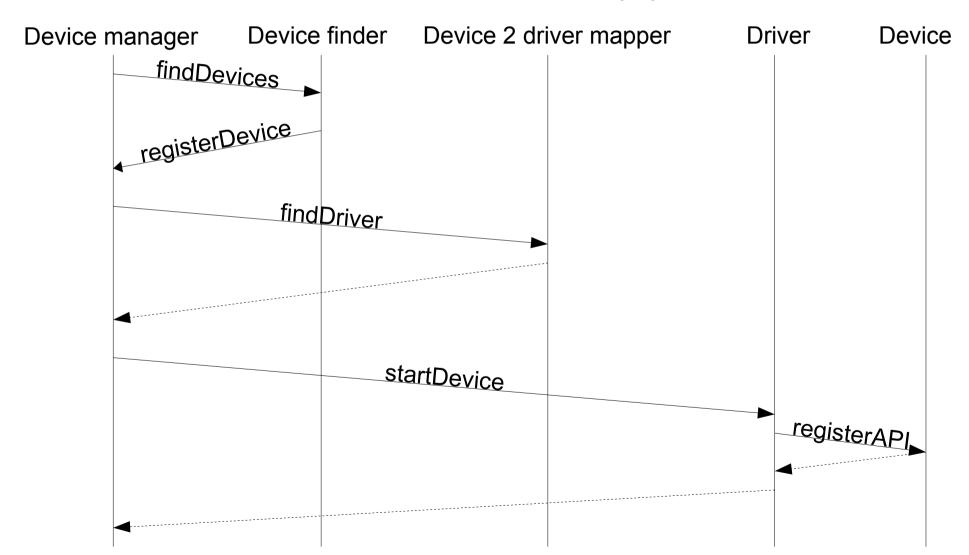
Driver framework (3)

Example: Radeon Graphicscard driver





Driver framework (4)



Java Program Isolation

- Goal:
 - Avoid program interference
 - Isolation should be "cheap"
- Isolated v.s. Shared resources
 - Isolated: program visible structures; threads, static variables, Class/Method/Field instances
 - Shared: internal structures; VmThread, VmType, ..., compiled native code

Challenges

- Performance
 - Writing good optimizing compilers is hard
- Perception
 - "Java is slow ..."
 - " Why not use Linux ..."
- Time and resources
 - JNode is large... getting started is hard
 - All volunteers

Future (short term)

- Finalize Isolate support
- Multi CPU support
- Improved JVM stability & performance
- Improved graphics

Future (long term)

- Simple to use desktop environment
 - Fully document oriented instead of app. oriented
- Java powered servers
 - e.g. Cooperation with ApacheDS

- Technical future / dreams:
 - Easily portable
 - .Net (IL) support

Java benefits

- Dynamic linking
- Type safe language (even more in J2SDK 1.5)
- Security
 - Security manager
 - No uncontrolled memory access
- Great development tools:
 - Eclipse, Ant

Where can you help?

- More registers!
 - X86 register set is so limited, X64 is better
- Optimizing compiler knowledge & expertise
- Good documentation
 - Already pretty good, unlike GPU vendors

- Visit http://www.jnode.org
- Contact me: epr@jnode.org

Questions / Discussion